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OSPF Version 2 Management Information Base

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Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP-based internets. In particular, it defines objects for managing the Open Shortest Path First Routing Protocol.

This memo is intended to update and possibly obsolete $\overline{\text{RFC 1850}}$, however, it is designed to be backwards compatible. The functional differences between this memo and $\overline{\text{RFC 1850}}$ are explained in $\overline{\text{Appendix}}$ B.

Please send comments to ospf@discuss.microsoft.com.

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1 Overview

1.1 The SNMPv2 Network Management Framework

This document describes aspects of the SNMPv2 Network Management Framework, which consists of a number of components. They are:

- An overall architecture, described in RFC 2571 [1].
- Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIv1 and described in STD 16, RFC 1155 [2], STD 16, RFC 1212 [3] and RFC 1215 [4]. The second version, called SMIv2, is described in STD 58, RFC 2578 [5], RFC 2579 [6] and RFC 2580 [7].
- Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [8]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [9] and RFC 1906 [10]. The third version of the message protocol is called SNMPv3 and described in RFC 1906 [10], RFC 2572 [11] and RFC 2574 [12].
- Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [8]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [13].
- A set of fundamental applications described in RFC 2573 [14] and the view-based access control mechanism described in RFC 2575 [15].

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Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIv2. A MIB conforming to the SMIv1 can be produced through the appropriate translations.

1.3 Object Identification

Objects in the SMI are defined by types, and are named by an OBJECT IDENTIFIER, which is an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to refer to the object type.

1.4 Textual Conventions

Several data types in this MIB document are termed textual conventions. Textual conventions enhance the readability of the specification and can ease comparison with other specifications if appropriate. It should be noted that textual conventions have no effect on either the syntax nor the semantics of any managed objects. Objects defined in terms of one of these methods are always encoded by means of the rules that define the primitive type. Textual conventions are used for the convenience of readers and writers in pursuit of the goal of clear, concise, and unambiguous MIB documents.

1.5 Conceptual Row Creation

For the benefit of row-creation in "conceptual" tables, DEFVAL (Default Value) clauses are included in the definitions in section 3, suggesting values which an agent should use for instances of variables which need to be created due to a Set-Request, but which are not specified in the Set-Request. DEFVAL clauses have not been specified for some objects which are read-only, implying that they are zeroed upon row creation. These objects are of the SYNTAX Counter32 or Gauge32.

For those objects not having a DEFVAL clause, both management stations and agents should heed the Robustness Principle of the Internet (see RFC-791):

"be liberal in what you accept, conservative in what you send"

Therefor, management stations should include as many of these columnar objects as possible (e.g., all read-write objects) in a Set-Request when creating a conceptual row. Agents should accept a Set-Request with as few of these columnar objects as they need (e.g., the minimum contents of a "row-creating" SET consists of those objects for which, as they cannot be intuited, no default is specified.).

1.6 Default Configuration

OSPF is a powerful routing protocol, equipped with features to handle virtually any configuration requirement that might reasonably be found within an Autonomous System. With this power comes a fair degree of complexity, which the sheer number of objects in the MIB will attest to. Care has therefore been taken, in constructing this MIB, to define default values for virtually every object, to minimize the amount of parameterization required in the typical case. That default configuration is as follows:

Given the following assumptions:

- IP has already been configured
- The ifTable has already been configured
- ifSpeed is estimated by the interface drivers
- The OSPF Process automatically discovers all IP Interfaces and creates corresponding OSPF Interfaces
- The OSPF Process automatically creates the Areas required for the Interfaces

The simplest configuration of an OSPF process requires that:

- The OSPF Process be Enabled.

This can be accomplished with a single SET:

ospfAdminStat := enabled.

The configured system will have the following attributes:

- The RouterID will be one of the IP addresses of the device
- The device will be neither an Area Border Router nor an Autonomous System Border Router.
- Every IP Interface, with or without an address, will be

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- The AreaID of each interface will be 0.0.0.0, the Backbone.
- Authentication will be disabled
- All Broadcast and Point to Point interfaces will be operational. NBMA Interfaces require the configuration of at least one neighbor.
- Timers on all direct interfaces will be:

Hello Interval: 10 seconds
Dead Timeout: 40 Seconds
Retransmission: 5 Seconds
Transit Delay: 1 Second
Poll Interval: 120 Seconds

- No direct links to hosts will be configured.
- No addresses will be summarized
- Metrics, being a measure of bit duration, are unambiguous and intelligent.
- No Virtual Links will be configured.

2 Structure of this MIB

This MIB is composed of the following sections:

General Variables
Area Data Structure
Area Stub Metric Table
Link State Database
Address Range Table
Host Table
Interface Table
Interface Metric Table
Virtual Interface Table
Neighbor Table
Virtual Neighbor Table
External Link State Database
Aggregate Range Table
Local Link State Database

There exists a separate MIB for notifications ("traps"), which is entirely optional.

2.1 The Purposes of the sections in this MIB

2.1.1 General Variables

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The General Variables describe (as it may seem from the name) variables which are global to the OSPF Process.

2.1.2 Area Data Structure and Area Stub Metric Table

The Area Data Structure describes all of the OSPF Areas that the router participates in. The Area Table includes data for NSSA translation.

The Area Stub Metric Table describes the metrics advertised into a stub area by the default router(s).

2.1.3 Link State Database and External Link State Database

The Link State Database is provided primarily to provide detailed information for network debugging.

2.1.4 Address Table and Host Tables

The Address Range Table and Host Table are provided to view configured Network Summary and Host Route information.

2.1.5 Interface and Interface Metric Tables

The Table and the Interface Metric Table together describe the various IP interfaces to OSPF. The metrics are placed in separate tables in order to simplify dealing with multiple types of service. The Interface table includes Link-Local (Opaque Type-9) LSA statistics.

2.1.6 Virtual Interface Table

The Virtual Interface Table describes virtual links to the OSPF Process, similarly to the (non-Virtual)Interface Tables. This table includes Link-Local (Opaque Type-9) LSA statistics.

2.1.7 Neighbor and Virtual Neighbor Tables

The Neighbor Table and the Virtual Neighbor Table describe the neighbors to the OSPF Process.

2.1.8 Local Link State Database Table and Virtual Local Link State Database Table

The Local Link State Database Table and Virtual Local Link State Database Table are identical to the OSPF LSDB Table in format, but contain only Link-Local (Opaque Type-9) Link State Advertisements for non-virtual and virtual links.

Internet Draft OSPFv2 MIB August, 2000 OSPF-MIB DEFINITIONS ::= BEGIN **IMPORTS** MODULE-IDENTITY, OBJECT-TYPE, Counter32, Gauge32, Integer32, IpAddress FROM SNMPv2-SMI TEXTUAL-CONVENTION, TruthValue, RowStatus FROM SNMPv2-TC MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF mib-2 FROM RFC1213-MIB; ospf MODULE-IDENTITY LAST-UPDATED "0008071225Z" -- Mon Aug 7 12:25:50 GMT 2000 ORGANIZATION "IETF OSPF Working Group" CONTACT-INFO Spencer Giacalone Postal: Predictive Systems 25a Vreeland Road Florham Park, NJ 07932 Tel: +1 (973) 301-5695 E-Mail: spencer.giacalone@predictive.com Dan Joyal

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600 Technology Park Drive

Billerica, MA 01821

+1 (978) 288-2629 Tel:

E-Mail: djoyal@nortelnetworks.com" **DESCRIPTION**

"The MIB module to describe the OSPF Version 2 Protocol. Note that some objects in this MIB module may pose a significant security risk. Refer to the Security Considerations section in the document defining this MIB module for more information"

REVISION "0008071225Z" -- Mon Aug 7 12:25:50 GMT 2000 **DESCRIPTION**

"Updated for latest changes to OSPF Version 2" ::= { mib-2 14 }

- -- Note the Area ID, in OSPF, has the same format as an IP Address,
- -- but has the function of defining a summarization point for
- -- Link State Advertisements

STATUS current
DESCRIPTION
"An OSPF Area Identifier."

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SYNTAX IpAddress

-- Note: The Router ID, in OSPF, has the same format as an IP

-- Address, but identifies the router independent of its IP Address.

RouterID ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"A OSPF Router Identifier."

SYNTAX IpAddress

-- Note the OSPF Metric is defined as an unsigned value in the range

Metric ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The OSPF Internal Metric."

SYNTAX Integer32 (0..'FFFF'h)

BigMetric ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The OSPF External Metric."

SYNTAX Integer32 (0..'FFFFFF'h)

-- Status Values

Status ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"An indication of the operability of an OSPF function or feature. For example, The status

of an interface: 'enabled' indicates that

it is willing to communicate with other OSPF Routers,

while 'disabled' indicates that it is not."

SYNTAX INTEGER { enabled (1), disabled (2) }

-- Note that the following Time Durations are measured in seconds

PositiveInteger ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"A positive integer. Values in excess are precluded as unnecessary and prone to interoperability issues."

SYNTAX Integer32 (0...'7FFFFFFF'h)

HelloRange ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The range of intervals on which hello messages are exchanged."

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SYNTAX Integer32 (1..'FFFF'h)

UpToMaxAge ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The values that one might find or configure for variables bounded by the maximum age of an LSA." SYNTAX Integer32 (0..3600)

-- The range of ifIndex

InterfaceIndex ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The range of ifIndex." SYNTAX Integer32

-- Potential Priorities for the Designated Router Election

DesignatedRouterPriority ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The values defined for the priority of a system for becoming the designated router." SYNTAX Integer32 (0..'FF'h)

STATUS current

DESCRIPTION

TOSType ::= TEXTUAL-CONVENTION

"Type of Service is defined as a mapping to the IP Type of Service Flags as defined in the IP Forwarding Table MIB

+	+	+	+	+-		-+
		- 1				
	PRECEDENCE	- 1	TYPE OF SERVICE		0	
+	+	+	+	+-		-+

IP TOS			IP TOS					
Field	Pol	icy	F	iel	Ld		Pol	icy
Contents	Co	ode	С	ont	er	nts	С	ode
0 0 0 0	==>	0	0	0	0	1	==>	2
0 0 1 0	==>	4	0	0	1	1	==>	6
0 1 0 0	==>	8	0	1	0	1	==>	10
0 1 1 0	==>	12	0	1	1	1	==>	14
1 0 0 0	==>	16	1	0	0	1	==>	18
1 0 1 0	==>	20	1	0	1	1	==>	22
1 1 0 0	==>	24	1	1	0	1	==>	26

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The remaining values are left for future definition."

```
SYNTAX
                        Integer32 (0..30)
-- OSPF General Variables
       Note: These parameters apply globally to the Router's
       OSPF Process.
ospfGeneralGroup OBJECT IDENTIFIER ::= { ospf 1 }
  ospfRouterId OBJECT-TYPE
       SYNTAX
                   RouterID
       MAX-ACCESS read-write
       STATUS
                    current
       DESCRIPTION
          "A 32-bit integer uniquely identifying the
          router in the Autonomous System.
          By convention, to ensure uniqueness, this
          should default to the value of one of the
          router's IP interface addresses."
       REFERENCE
          "OSPF Version 2, C.1 Global parameters"
       ::= { ospfGeneralGroup 1 }
  ospfAdminStat OBJECT-TYPE
       SYNTAX
                Status
       MAX-ACCESS read-write
                    current
       STATUS
       DESCRIPTION
           "The administrative status of OSPF in the
          router. The value 'enabled' denotes that the
          OSPF Process is active on at least one inter-
          face; 'disabled' disables it on all inter-
          faces."
       ::= { ospfGeneralGroup 2 }
  ospfVersionNumber OBJECT-TYPE
       SYNTAX
                    INTEGER { version2 (2) }
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
          "The current version number of the OSPF proto-
          col is 2."
       REFERENCE
           "OSPF Version 2, Title"
       ::= { ospfGeneralGroup 3 }
  ospfAreaBdrRtrStatus OBJECT-TYPE
```

SYNTAX TruthValue MAX-ACCESS read-only

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```
STATUS
            current
    DESCRIPTION
       "A flag to note whether this router is an area
       border router."
    REFERENCE
       "OSPF Version 2, <u>Section 3</u> Splitting the AS into
       Areas"
     ::= { ospfGeneralGroup 4 }
ospfASBdrRtrStatus OBJECT-TYPE
    SYNTAX
              TruthValue
    MAX-ACCESS read-write
    STATUS
               current
    DESCRIPTION
        "A flag to note whether this router is config-
       ured as an Autonomous System border router."
    REFERENCE
       "OSPF Version 2, Section 3.3 Classification of
       routers"
     ::= { ospfGeneralGroup 5 }
ospfExternLsaCount OBJECT-TYPE
     SYNTAX
                  Gauge32
     MAX-ACCESS read-only
     STATUS
                  current
     DESCRIPTION
         "The number of external (LS type 5) link-state
        advertisements in the link-state database."
     REFERENCE
        "OSPF Version 2, Appendix A.4.5 AS external link
         advertisements"
      ::= { ospfGeneralGroup 6 }
ospfExternLsaCksumSum OBJECT-TYPE
     SYNTAX
                 Integer32
     MAX-ACCESS read-only
     STATUS
                  current
     DESCRIPTION
         "The 32-bit unsigned sum of the LS checksums of
         the external link-state advertisements con-
         tained in the link-state database. This sum
        can be used to determine if there has been a
        change in a router's link state database, and
         to compare the link-state database of two
         routers."
      ::= { ospfGeneralGroup 7 }
ospfTOSSupport OBJECT-TYPE
```

SYNTAX TruthValue MAX-ACCESS read-write STATUS current

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```
DESCRIPTION
        "The router's support for type-of-service rout-
       ing."
    REFERENCE
       "OSPF Version 2, Appendix F.1.2 Optional TOS
       support"
    ::= { ospfGeneralGroup 8 }
 ospf0riginateNewLsas OBJECT-TYPE
    SYNTAX
                 Counter32
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
        "The number of new link-state advertisements
       that have been originated. This number is in-
       cremented each time the router originates a new
       LSA."
      ::= { ospfGeneralGroup 9 }
ospfRxNewLsas OBJECT-TYPE
    SYNTAX
            Counter32
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
       "The number of link-state advertisements re-
       ceived determined to be new instantiations.
       This number does not include newer instantia-
       tions of self-originated link-state advertise-
       ments."
    ::= { ospfGeneralGroup 10 }
ospfExtLsdbLimit OBJECT-TYPE
    SYNTAX
             Integer32 (-1..'7FFFFFFF'h)
    MAX-ACCESS read-write
    STATUS
                 current
    DESCRIPTION
        "The maximum number of non-default AS-
       external-LSAs entries that can be stored in the
       link-state database. If the value is -1, then
       there is no limit.
       When the number of non-default AS-external-LSAs
        in a router's link-state database reaches
       ospfExtLsdbLimit, the router enters Overflow-
       State. The router never holds more than
       ospfExtLsdbLimit non-default AS-external-LSAs
        in its database. OspfExtLsdbLimit MUST be set
```

identically in all routers attached to the OSPF

```
backbone and/or any regular OSPF area. (i.e., OSPF stub areas and NSSAs are excluded)." DEFVAL \{-1\}
```

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::= { ospfGeneralGroup 11 }

ospfMulticastExtensions OBJECT-TYPE

SYNTAX Integer32 MAX-ACCESS read-write STATUS current

DESCRIPTION

"A Bit Mask indicating whether the router is forwarding IP multicast (Class D) datagrams based on the algorithms defined in the Multicast Extensions to OSPF.

Bit 0, if set, indicates that the router can forward IP multicast datagrams in the router's directly attached areas (called intra-area multicast routing).

Bit 1, if set, indicates that the router can forward IP multicast datagrams between OSPF areas (called inter-area multicast routing).

Bit 2, if set, indicates that the router can forward IP multicast datagrams between Autonomous Systems (called inter-AS multicast routing).

Only certain combinations of bit settings are allowed, namely: 0 (no multicast forwarding is enabled), 1 (intra-area multicasting only), 3 (intra-area and inter-area multicasting), 5 (intra-area and inter-AS multicasting) and 7 (multicasting everywhere). By default, no multicast forwarding is enabled."

DEFVAL { 0 }

::= { ospfGeneralGroup 12 }

ospfExitOverflowInterval OBJECT-TYPE

SYNTAX PositiveInteger MAX-ACCESS read-write

STATUS current

DESCRIPTION

"The number of seconds that, after entering OverflowState, a router will attempt to leave OverflowState. This allows the router to again originate non-default AS-external-LSAs. When set to 0, the router will not leave Overflow-State until restarted."

DEFVAL { 0 }

::= { ospfGeneralGroup 13 }

ospfDemandExtensions OBJECT-TYPE

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```
TruthValue
       SYNTAX
       MAX-ACCESS read-write
       STATUS
                  current
       DESCRIPTION
          "The router's support for demand routing."
       REFERENCE
          "Extending OSPF to Support Demand Circuits"
       ::= { ospfGeneralGroup 14 }
  ospfRFC1583Compatibility OBJECT-TYPE
                    TruthValue
       SYNTAX
       MAX-ACCESS read-write
       STATUS
                    current
       DESCRIPTION
          "Indicates metrics used to choose among multiple AS-
          external-LSAs. When RFC1583Compatibility is set to
          enabled, only cost will be used when choosing among
          multiple AS-external-LSAs advertising the same
          destination. When RFC1583Compatibility is set to
          disabled, preference will be driven first by type of
          path using cost only to break ties."
        REFERENCE
           "OSPF Version 2, <u>Section 16.4.1</u> External path preferences"
        ::= { ospfGeneralGroup 15 }
 ospf0paqueLsaSupport OBJECT-TYPE
       SYNTAX
                    TruthValue
       MAX-ACCESS read-write
                    current
       STATUS
       DESCRIPTION
          "The router's support for Opaque LSA types."
       REFERENCE
          "The OSPF Opaque LSA Option"
       ::= { ospfGeneralGroup 16 }
  ospfTrafficEngineeringSupport OBJECT-TYPE
       SYNTAX
                    TruthValue
       MAX-ACCESS read-write
       STATUS
                    current
       DESCRIPTION
          "The router's support for OSPF traffic engineering."
       ::= { ospfGeneralGroup 17 }
-- OSPE Area Data Structure
      The OSPF Area Data Structure contains information
      regarding the various areas. The interfaces and
      virtual links are configured as part of these areas.
```

-- Area 0.0.0.0, by definition, is the Backbone Area ospfAreaTable OBJECT-TYPE

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SYNTAX

```
SEQUENCE OF OspfAreaEntry
    MAX-ACCESS not-accessible
    STATUS
                current
    DESCRIPTION
        "Information describing the configured parame-
        ters and cumulative statistics of the router's
        attached areas."
    REFERENCE
        "OSPF Version 2, <u>Section 6</u> The Area Data Struc-
        ture"
     ::= { ospf 2 }
ospfAreaEntry OBJECT-TYPE
    SYNTAX
              OspfAreaEntry
    MAX-ACCESS
                  not-accessible
    STATUS
                current
    DESCRIPTION
        "Information describing the configured parame-
        ters and cumulative statistics of one of the
        router's attached areas."
    INDEX { ospfAreaId }
     ::= { ospfAreaTable 1 }
OspfAreaEntry ::=
      SEQUENCE {
         ospfAreaId
            AreaID,
         ospfAuthType
            Integer32,
         ospfImportAsExtern
            INTEGER,
         ospfSpfRuns
            Counter32,
         ospfAreaBdrRtrCount
            Gauge32,
         ospfAsBdrRtrCount
            Gauge32,
         ospfAreaLsaCount
            Gauge32,
         ospfAreaLsaCksumSum
            Integer32,
         ospfAreaSummary
            INTEGER,
         ospfAreaStatus
            RowStatus,
         ospfAreaNssaTranslatorRole
            INTEGER,
         ospfAreaNssaTranslatorState
```

INTEGER, ospfAreaNssaTranslatorStabilityInterval PositiveInteger,

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```
ospfAreaNssaTranslatorEvents
            Counter32
         }
ospfAreaId OBJECT-TYPE
    SYNTAX
             AreaID
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "A 32-bit integer uniquely identifying an area.
       Area ID 0.0.0.0 is used for the OSPF backbone."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaEntry 1 }
   ospfAuthType OBJECT-TYPE
    SYNTAX
                  Integer32
                     -- none (0),
                     -- simplePassword (1)
                     -- md5 (2)
                     -- reserved for specification by IANA (> 2)
    MAX-ACCESS
                  read-create
    STATUS
                  obsolete
    DESCRIPTION
        "The authentication type specified for an area.
       Additional authentication types may be assigned
        locally on a per Area basis."
    REFERENCE
        "OSPF Version 2, Appendix D Authentication"
    DEFVAL \{\ 0\ \} -- no authentication, by default
     ::= { ospfAreaEntry 2 }
ospfImportAsExtern OBJECT-TYPE
    SYNTAX
                  INTEGER {
                    importExternal (1),
                    importNoExternal (2),
                    importNssa (3)
    MAX-ACCESS
                 read-create
    STATUS
                  current
    DESCRIPTION
        "Indicates whether an area is a Stub area, NSSA, or standard
       area. Type-5 AS-External LSAs and Type-11 Opaque LSAs are
        not imported into Stub Areas or NSSAs. NSSAs import AS-
       External data as Type-7 LSAs"
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
        DEFVAL { importExternal }
```

::= { ospfAreaEntry 3 }
ospfSpfRuns OBJECT-TYPE

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```
Counter32
    SYNTAX
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
        "The number of times that the intra-area route
       table has been calculated using this area's
       link-state database. This is typically done
       using Dijkstra's algorithm."
     ::= { ospfAreaEntry 4 }
ospfAreaBdrRtrCount OBJECT-TYPE
    SYNTAX
                Gauge32
    MAX-ACCESS read-only
                 current
    STATUS
    DESCRIPTION
        "The total number of area border routers reach-
       able within this area. This is initially zero,
       and is calculated in each SPF Pass."
     ::= { ospfAreaEntry 5 }
ospfAsBdrRtrCount OBJECT-TYPE
    SYNTAX
              Gauge32
    MAX-ACCESS
                 read-only
                 current
    STATUS
    DESCRIPTION
       "The total number of Autonomous System border
       routers reachable within this area. This is
       initially zero, and is calculated in each SPF
       Pass."
     ::= { ospfAreaEntry 6 }
ospfAreaLsaCount OBJECT-TYPE
    SYNTAX
             Gauge32
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The total number of link-state advertisements
       in this area's link-state database, excluding
       AS External LSA's."
     ::= { ospfAreaEntry 7 }
ospfAreaLsaCksumSum OBJECT-TYPE
    SYNTAX
                 Integer32
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
       "The 32-bit unsigned sum of the link-state ad-
       vertisements' LS checksums contained in this
```

area's link-state database. This sum excludes external (LS type 5) link-state advertisements. The sum can be used to determine if there has

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```
been a change in a router's link state data-
        base, and to compare the link-state database of
        two routers."
    DEFVAL { 0 }
     ::= { ospfAreaEntry 8 }
ospfAreaSummary OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     noAreaSummary (1),
                     sendAreaSummary (2)
    MAX-ACCESS
                 read-create
    STATUS
                  current
    DESCRIPTION
        "The variable ospfAreaSummary controls the im-
        port of summary LSAs into stub and NSSA areas.
        It has no effect on other areas.
        If it is noAreaSummary, the router will neither
        originate nor propagate summary LSAs into the
        stub or NSSA area. It will rely entirely on its
        default route.
       If it is sendAreaSummary, the router will both
        summarize and propagate summary LSAs."
    DEFVAL { noAreaSummary }
     ::= { ospfAreaEntry 9 }
ospfAreaStatus OBJECT-TYPE
    SYNTAX
             RowStatus
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "This variable displays the status of the en-
        try. Setting it to 'invalid' has the effect of
        rendering it inoperative. The internal effect
       (row removal) is implementation dependent."
     ::= { ospfAreaEntry 10 }
ospfAreaNssaTranslatorRole OBJECT-TYPE
                  INTEGER { always (1), candidate (2) }
    SYNTAX
    MAX-ACCESS read-create
    STATUS
                  current
    DESCRIPTION
        "Indicates an NSSA Border router's ability to
        perform NSSA translation of type-7 LSAs into
        type-5 LSAs."
    DEFVAL { candidate }
```

::= { ospfAreaEntry 11 }
ospfAreaNssaTranslatorState OBJECT-TYPE

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```
INTEGER { enabled (1),
     SYNTAX
                     elected (2),
                     disabled (3)
                     }
                  read-only
     MAX-ACCESS
     STATUS
                  current
     DESCRIPTION
        "Indicates if and how an NSSA Border router is
        performing NSSA translation of type-7 LSAs into type-5
        LSAs. When this object set to enabled, the NSSA Border
        router's OspfAreaNssaExtTranslatorRole has been set to
        always. When this object is set to elected, a candidate
        NSSA Border router is Translating type-7 LSAs into type-5.
        When this object is set to disabled, a candidate NSSA
        Border router is NOT translating type-7 LSAs into type-5."
     ::= { ospfAreaEntry 12 }
ospfAreaNssaTranslatorStabilityInterval OBJECT-TYPE
     SYNTAX
                  PositiveInteger
     MAX-ACCESS read-create
     STATUS
                  current
     DESCRIPTION
        "The number of seconds after an elected translator
        determines its services are no longer required, that
        it should continue to perform its translation duties."
     DEFVAL { 40 }
     ::= { ospfAreaEntry 13 }
ospfAreaNssaTranslatorEvents OBJECT-TYPE
     SYNTAX
              Counter32
     MAX-ACCESS read-only
     STATUS
                  current
     DESCRIPTION
        "Indicates the number of Translator State changes
        that have occurred since the last boot-up."
     ::= { ospfAreaEntry 14 }
OSPE Area Default Metric Table
    The OSPF Area Default Metric Table describes the metrics
    that a default Area Border Router will advertise into a
    Stub area.
ospfStubAreaTable OBJECT-TYPE
     SYNTAX
                  SEQUENCE OF OspfStubAreaEntry
     MAX-ACCESS
                  not-accessible
     STATUS
                  current
```

- -

DESCRIPTION

"The set of metrics that will be advertised by a default Area Border Router into a stub area."

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```
REFERENCE
        "OSPF Version 2, Appendix C.2, Area Parameters"
     ::= { ospf 3 }
ospfStubAreaEntry OBJECT-TYPE
    SYNTAX
             OspfStubAreaEntry
    MAX-ACCESS not-accessible
               current
    STATUS
    DESCRIPTION
        "The metric for a given Type of Service that
       will be advertised by a default Area Border
       Router into a stub area."
    REFERENCE
        "OSPF Version 2, Appendix C.2, Area Parameters"
    INDEX { ospfStubAreaId, ospfStubTOS }
     ::= { ospfStubAreaTable 1 }
OspfStubAreaEntry ::=
    SEQUENCE {
       ospfStubAreaId
          AreaID,
        ospfStubT0S
          TOSType,
        ospfStubMetric
           BigMetric,
       ospfStubStatus
          RowStatus,
        ospfStubMetricType
          INTEGER
       }
ospfStubAreaId OBJECT-TYPE
    SYNTAX AreaID
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The 32 bit identifier for the Stub Area. On
       creation, this can be derived from the in-
        stance."
     ::= { ospfStubAreaEntry 1 }
ospfStubTOS OBJECT-TYPE
    SYNTAX TOSType
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The Type of Service associated with the
       metric. On creation, this can be derived from
```

```
the instance."
::= { ospfStubAreaEntry 2 }
```

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```
ospfStubMetric OBJECT-TYPE
     SYNTAX
                  BigMetric
     MAX-ACCESS read-create
     STATUS
                  current
     DESCRIPTION
        "The metric value applied at the indicated type
        of service. By default, this equals the least
        metric at the type of service among the inter-
        faces to other areas."
     ::= { ospfStubAreaEntry 3 }
ospfStubStatus OBJECT-TYPE
     SYNTAX
                  RowStatus
     MAX-ACCESS
                  read-create
     STATUS
                  current
     DESCRIPTION
        "This variable displays the status of the en-
        try. Setting it to 'invalid' has the effect of
        rendering it inoperative. The internal effect
        (row removal) is implementation dependent."
     ::= { ospfStubAreaEntry 4 }
ospfStubMetricType OBJECT-TYPE
     SYNTAX
                  INTEGER {
                     ospfMetric (1), -- OSPF Metric
                     comparableCost (2), -- external type 1
                     nonComparable (3) -- external type 2
                     }
                  read-create
     MAX-ACCESS
     STATUS
                  current
     DESCRIPTION
        "This variable displays the type of metric ad-
        vertised as a default route."
     DEFVAL { ospfMetric }
     ::= { ospfStubAreaEntry 5 }
OSPF Link State Database
    The Link State Database contains the Link State
    Advertisements from throughout the areas that the
    device is attached to.
ospfLsdbTable OBJECT-TYPE
                  SEQUENCE OF OspfLsdbEntry
     SYNTAX
     MAX-ACCESS
                  not-accessible
     STATUS
                  current
     DESCRIPTION
```

- -

"The OSPF Process's Link State Database."

REFERENCE

"OSPF Version 2, Section 12 Link State Adver-

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```
tisements"
       ::= { ospf 4 }
  ospfLsdbEntry OBJECT-TYPE
       SYNTAX OspfLsdbEntry
       MAX-ACCESS
                    not-accessible
       STATUS current
       DESCRIPTION
           "A single Link State Advertisement."
       INDEX { ospfLsdbAreaId, ospfLsdbType,
          ospfLsdbLsid, ospfLsdbRouterId }
       ::= { ospfLsdbTable 1 }
  OspfLsdbEntry ::=
       SEQUENCE {
          ospfLsdbAreaId
             AreaID,
          ospfLsdbType
             INTEGER,
          ospfLsdbLsid
              IpAddress,
          ospfLsdbRouterId
             RouterID,
          ospfLsdbSequence
              Integer32,
          ospfLsdbAge
              Integer32,
          ospfLsdbChecksum
             Integer32,
          ospfLsdbAdvertisement
             OCTET STRING
          }
  ospfLsdbAreaId OBJECT-TYPE
       SYNTAX
                AreaID
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
           "The 32 bit identifier of the Area from which
          the LSA was received."
       REFERENCE
          "OSPF Version 2, Appendix C.2 Area parameters"
       ::= { ospfLsdbEntry 1 }
-- Note: External Link State Advertisements are permitted
-- for backward compatibility, but should be displayed in
-- the ospfExtLsdbTable rather than here.
```

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```
networkLink (2),
                       summaryLink (3),
                       asSummaryLink (4),
                       asExternalLink (5), -- but see ospfExtLsdbTable
                       multicastLink (6),
                       nssaExternalLink (7),
                       areaOpaqueLink (10)
                       }
                     read-only
       MAX-ACCESS
       STATUS
                    current
       DESCRIPTION
          "The type of the link state advertisement.
          Each link state type has a separate advertise-
          ment format."
       REFERENCE
          "OSPF Version 2, Appendix A.4.1 The Link State
          Advertisement header"
       ::= { ospfLsdbEntry 2 }
  ospfLsdbLsid OBJECT-TYPE
       SYNTAX
                    IpAddress
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
           "The Link State ID is an LS Type Specific field
          containing either a Router ID or an IP Address;
           it identifies the piece of the routing domain
          that is being described by the advertisement."
       REFERENCE
          "OSPF Version 2, Section 12.1.4 Link State ID"
       ::= { ospfLsdbEntry 3 }
  ospfLsdbRouterId OBJECT-TYPE
       SYNTAX
                   RouterID
       MAX-ACCESS read-only
                    current
       STATUS
       DESCRIPTION
          "The 32 bit number that uniquely identifies the
          originating router in the Autonomous System."
       REFERENCE
          "OSPF Version 2, Appendix C.1 Global parameters"
       ::= { ospfLsdbEntry 4 }
-- Note that the OSPF Sequence Number is a 32 bit signed
-- integer. It starts with the value '80000001'h,
-- or -'7FFFFFFF'h, and increments until '7FFFFFFF'h
-- Thus, a typical sequence number will be very negative.
```

ospfLsdbSequence OBJECT-TYPE SYNTAX Integer32 MAX-ACCESS read-only

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STATUS

current

```
DESCRIPTION
       "The sequence number field is a signed 32-bit
       integer. It is used to detect old and dupli-
       cate link state advertisements. The space of
        sequence numbers is linearly ordered. The
       larger the sequence number the more recent the
       advertisement."
    REFERENCE
       "OSPF Version 2, Section 12.1.6 LS sequence
       number"
     ::= { ospfLsdbEntry 5 }
ospfLsdbAge OBJECT-TYPE
                 Integer32 -- Should be 0..MaxAge, except when
    SYNTAX
                           -- doNotAge bit is set
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
       "This field is the age of the link state adver-
       tisement in seconds."
    REFERENCE
       "OSPF Version 2, Section 12.1.1 LS age"
     ::= { ospfLsdbEntry 6 }
ospfLsdbChecksum OBJECT-TYPE
    SYNTAX
             Integer32
    MAX-ACCESS read-only
                 current
    STATUS
    DESCRIPTION
        "This field is the checksum of the complete
       contents of the advertisement, excepting the
       age field. The age field is excepted so that
            advertisement's age can be incremented
       without updating the checksum. The checksum
       used is the same that is used for ISO connec-
       tionless datagrams; it is commonly referred to
       as the Fletcher checksum."
     REFERENCE
         "OSPF Version 2, Section 12.1.7 LS checksum"
      ::= { ospfLsdbEntry 7 }
ospfLsdbAdvertisement OBJECT-TYPE
    SYNTAX
                 OCTET STRING (SIZE (1..65535))
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The entire Link State Advertisement, including
```

its header."
REFERENCE
 "OSPF Version 2, Section 12 Link State Adver-

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```
tisements"
       ::= { ospfLsdbEntry 8 }
   Address Range Table
      The Address Range Table acts as an adjunct to the Area
      Table; It describes those Address Range Summaries that
      are configured to be propagated from an Area to reduce
      the amount of information about it which is known beyond
      its borders.
- -
  ospfAreaRangeTable OBJECT-TYPE
       SYNTAX
                    SEQUENCE OF OspfAreaRangeEntry
       MAX-ACCESS
                    not-accessible
       STATUS
                    obsolete
       DESCRIPTION
           "A range if IP addresses specified by an IP
          address/IP network mask pair. For example,
          class B address range of X.X.X.X with a network
          mask of 255,255.0.0 includes all IP addresses
          from X.X.0.0 to X.X.255.255"
       REFERENCE
          "OSPF Version 2, Appendix C.2 Area parameters"
       ::= { ospf 5 }
  ospfAreaRangeEntry OBJECT-TYPE
       SYNTAX
                   OspfAreaRangeEntry
       MAX-ACCESS not-accessible
       STATUS
                    obsolete
       DESCRIPTION
           "A range if IP addresses specified by an IP
          address/IP network mask pair. For example,
          class B address range of X.X.X.X with a network
          mask of 255,255,0.0 includes all IP addresses
          from X.X.0.0 to X.X.255.255"
       REFERENCE
           "OSPF Version 2, Appendix C.2 Area parameters"
       INDEX { ospfAreaRangeAreaId, ospfAreaRangeNet }
       ::= { ospfAreaRangeTable 1 }
  OspfAreaRangeEntry ::=
       SEQUENCE {
          ospfAreaRangeAreaId
             AreaID,
          ospfAreaRangeNet
              IpAddress,
           ospfAreaRangeMask
```

IpAddress, ospfAreaRangeStatus RowStatus,

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```
ospfAreaRangeEffect
           INTEGER
        }
ospfAreaRangeAreaId OBJECT-TYPE
    SYNTAX
                AreaID
    MAX-ACCESS read-only
    STATUS
                 obsolete
    DESCRIPTION
        "The Area the Address Range is to be found
       within."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaRangeEntry 1 }
ospfAreaRangeNet OBJECT-TYPE
    SYNTAX
                 IpAddress
    MAX-ACCESS read-only
                 obsolete
    STATUS
    DESCRIPTION
        "The IP Address of the Net or Subnet indicated
       by the range."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaRangeEntry 2 }
ospfAreaRangeMask OBJECT-TYPE
    SYNTAX
                 IpAddress
    MAX-ACCESS read-create
    STATUS
                 obsolete
    DESCRIPTION
        "The Subnet Mask that pertains to the Net or
        Subnet."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaRangeEntry 3 }
ospfAreaRangeStatus OBJECT-TYPE
    SYNTAX
                 RowStatus
    MAX-ACCESS read-create
    STATUS
                 obsolete
    DESCRIPTION
        "This variable displays the status of the en-
       try. Setting it to 'invalid' has the effect of
       rendering it inoperative. The internal effect
      (row removal) is implementation dependent."
     ::= { ospfAreaRangeEntry 4 }
```


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```
doNotAdvertiseMatching (2)
                       }
       MAX-ACCESS
                    read-create
       STATUS
                    obsolete
       DESCRIPTION
           "Subnets subsumed by ranges either trigger the
          advertisement of the indicated summary (adver-
           tiseMatching), or result in the subnet's not
          being advertised at all outside the area."
       DEFVAL { advertiseMatching }
       ::= { ospfAreaRangeEntry 5 }
-- OSPF Host Table
      The Host/Metric Table indicates what hosts are directly
      attached to the Router, what metrics and types of
      service should be advertised for them and what Areas they
      are found within.
  ospfHostTable OBJECT-TYPE
       SYNTAX
                    SEQUENCE OF OspfHostEntry
       MAX-ACCESS not-accessible
       STATUS
                    current
       DESCRIPTION
           "The list of Hosts, and their metrics, that the
          router will advertise as host routes."
       REFERENCE
          "OSPF Version 2, Appendix C.7 Host route param-
          eters"
       ::= { ospf 6 }
  ospfHostEntry OBJECT-TYPE
       SYNTAX
                 OspfHostEntry
       MAX-ACCESS not-accessible
       STATUS
                    current
       DESCRIPTION
           "A metric to be advertised, for a given type of
          service, when a given host is reachable."
       INDEX { ospfHostIpAddress, ospfHostTOS }
       ::= { ospfHostTable 1 }
  OspfHostEntry ::=
       SEQUENCE {
          ospfHostIpAddress
             IpAddress,
          ospfHostTOS
             TOSType,
```

ospfHostMetric Metric, ospfHostStatus

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```
RowStatus,
       ospfHostAreaID
          AreaID
       }
ospfHostIpAddress OBJECT-TYPE
    SYNTAX
             IpAddress
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
       "The IP Address of the Host."
    REFERENCE
       "OSPF Version 2, Appendix C.7 Host route parame-
       ters"
    ::= { ospfHostEntry 1 }
ospfHostTOS OBJECT-TYPE
    SYNTAX
            TOSType
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
       "The Type of Service of the route being config-
       ured."
    REFERENCE
       "OSPF Version 2, Appendix C.7 Host route parame-
    ::= { ospfHostEntry 2 }
ospfHostMetric OBJECT-TYPE
    SYNTAX
            Metric
    MAX-ACCESS
                 read-create
    STATUS
                 current
    DESCRIPTION
       "The Metric to be advertised."
    REFERENCE
       "OSPF Version 2, Appendix C.7 Host route parame-
       ters"
    ::= { ospfHostEntry 3 }
ospfHostStatus OBJECT-TYPE
    SYNTAX
             RowStatus
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
       "This variable displays the status of the en-
       try. Setting it to 'invalid' has the effect of
       rendering it inoperative. The internal effect
       (row removal) is implementation dependent."
```

::= { ospfHostEntry 4 }
ospfHostAreaID OBJECT-TYPE

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```
SYNTAX AreaID
       MAX-ACCESS read-create
       STATUS current
       DESCRIPTION
          "The Area the Host Entry is to be found within."
       REFERENCE
          "OSPF Version 2, Appendix C.7 Host parameters"
       ::= { ospfHostEntry 5 }
-- OSPF Interface Table
      The OSPF Interface Table augments the ipAddrTable
      with OSPF specific information.
  ospfIfTable OBJECT-TYPE
       SYNTAX SEQUENCE OF OspfIfEntry
       MAX-ACCESS not-accessible
       STATUS current
       DESCRIPTION
          "The OSPF Interface Table describes the inter-
          faces from the viewpoint of OSPF."
       REFERENCE
          "OSPF Version 2, Appendix C.3 Router interface
          parameters"
       ::= { ospf 7 }
  ospfIfEntry OBJECT-TYPE
       SYNTAX OspfIfEntry
       MAX-ACCESS not-accessible
       STATUS current
       DESCRIPTION
          "The OSPF Interface Entry describes one inter-
          face from the viewpoint of OSPF."
       INDEX { ospfIfIpAddress, ospfAddressLessIf }
       ::= { ospfIfTable 1 }
  OspfIfEntry ::=
       SEQUENCE {
          ospfIfIpAddress
             IpAddress,
          ospfAddressLessIf
             Integer32,
          ospfIfAreaId
             AreaID,
          ospfIfType
             INTEGER,
          ospfIfAdminStat
```

Status, ospfIfRtrPriority DesignatedRouterPriority,

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```
ospfIfTransitDelay
           UpToMaxAge,
        ospfIfRetransInterval
           UpToMaxAge,
        ospfIfHelloInterval
           HelloRange,
        ospfIfRtrDeadInterval
           PositiveInteger,
        ospfIfPollInterval
           PositiveInteger,
        ospfIfState
           INTEGER,
        ospfIfDesignatedRouter
           IpAddress,
        ospfIfBackupDesignatedRouter
           IpAddress,
        ospfIfEvents
           Counter32,
        ospfIfAuthKey
           OCTET STRING,
        ospfIfStatus
           RowStatus,
        ospfIfMulticastForwarding
           INTEGER,
        ospfIfDemand
           TruthValue,
        ospfIfAuthType
           INTEGER,
        ospfIfLsaCount
           Gauge32,
        ospfIfLsaCksumSum
           Integer32
        }
ospfIfIpAddress OBJECT-TYPE
     SYNTAX
                  IpAddress
     MAX-ACCESS read-only
     STATUS
                  current
     DESCRIPTION
        "The IP address of this OSPF interface."
     ::= { ospfIfEntry 1 }
ospfAddressLessIf OBJECT-TYPE
     SYNTAX
                  Integer32
     MAX-ACCESS read-only
     STATUS
                  current
     DESCRIPTION
```

"For the purpose of easing the instancing of addressed and address less interfaces; This variable takes the value 0 on interfaces with

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```
IP Addresses, and the corresponding value of
        ifIndex for interfaces having no IP Address."
     ::= { ospfIfEntry 2 }
ospfIfAreaId OBJECT-TYPE
    SYNTAX
                AreaID
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "A 32-bit integer uniquely identifying the area
        to which the interface connects. Area ID
        0.0.0.0 is used for the OSPF backbone."
    DEFVAL { '00000000'H } -- 0.0.0.0
     ::= { ospfIfEntry 3 }
ospfIfType OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     broadcast (1),
                     nbma (2),
                     pointToPoint (3),
                     pointToMultipoint (5)
                  read-create
    MAX-ACCESS
    STATUS
                  current
    DESCRIPTION
        "The OSPF interface type.
        By way of a default, this field may be intuited
        from the corresponding value of ifType. Broad-
        cast LANs, such as Ethernet and IEEE 802.5,
        take the value 'broadcast', X.25 and similar
        technologies take the value 'nbma', and links
        that are definitively point to point take the
       value 'pointToPoint'."
      ::= { ospfIfEntry 4 }
ospfIfAdminStat OBJECT-TYPE
    SYNTAX
                 Status
    MAX-ACCESS read-create
    STATUS
                  current
    DESCRIPTION
        "The OSPF interface's administrative status.
       The value formed on the interface, and the in-
        terface will be advertised as an internal route
        to some area. The value 'disabled' denotes
        that the interface is external to OSPF."
    DEFVAL { enabled }
     ::= { ospfIfEntry 5 }
```

ospfIfRtrPriority OBJECT-TYPE

SYNTAX DesignatedRouterPriority

MAX-ACCESS read-create

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```
STATUS
                 current
    DESCRIPTION
        "The priority of this interface. Used in
       multi-access networks, this field is used in
        the designated router election algorithm. The
        value 0 signifies that the router is not eligi-
        ble to become the designated router on this
        particular network. In the event of a tie in
       this value, routers will use their Router ID as
       a tie breaker."
     DEFVAL { 1 }
      ::= { ospfIfEntry 6 }
ospfIfTransitDelay OBJECT-TYPE
     SYNTAX
                UpToMaxAge
     MAX-ACCESS read-create
     STATUS
                  current
     DESCRIPTION
         "The estimated number of seconds it takes to
        transmit a link state update packet over this
         interface."
     DEFVAL { 1 }
      ::= { ospfIfEntry 7 }
ospfIfRetransInterval OBJECT-TYPE
    SYNTAX
            UpToMaxAge
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "The number of seconds between link-state ad-
        vertisement retransmissions, for adjacencies
        belonging to this interface. This value is
        also used when retransmitting database descrip-
        tion and link-state request packets."
    DEFVAL { 5 }
     ::= { ospfIfEntry 8 }
ospfIfHelloInterval OBJECT-TYPE
    SYNTAX
                HelloRange
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "The length of time, in seconds, between the
        Hello packets that the router sends on the in-
        terface. This value must be the same for all
        routers attached to a common network."
    DEFVAL { 10 }
     ::= { ospfIfEntry 9 }
```

ospfIfRtrDeadInterval OBJECT-TYPE SYNTAX PositiveInteger

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```
MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "The number of seconds that a router's Hello
        packets have not been seen before it's neigh-
        bors declare the router down. This should be
        some multiple of the Hello interval. This
       value must be the same for all routers attached
        to a common network."
     DEFVAL { 40 }
      ::= { ospfIfEntry 10 }
ospfIfPollInterval OBJECT-TYPE
    SYNTAX
             PositiveInteger
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "The larger time interval, in seconds, between
        the Hello packets sent to an inactive non-
        broadcast multi- access neighbor."
    DEFVAL { 120 }
     ::= { ospfIfEntry 11 }
ospfIfState OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     down (1),
                     loopback (2),
                     waiting (3),
                     pointToPoint (4),
                     designatedRouter (5),
                     backupDesignatedRouter (6),
                     otherDesignatedRouter (7)
                     }
                 read-only
    MAX-ACCESS
    STATUS
                  current
    DESCRIPTION
        "The OSPF Interface State."
    DEFVAL { down }
     ::= { ospfIfEntry 12 }
ospfIfDesignatedRouter OBJECT-TYPE
    SYNTAX
                 IpAddress
                 read-only
    MAX-ACCESS
    STATUS
                 current
    DESCRIPTION
        "The IP Address of the Designated Router."
    DEFVAL { '00000000'H } -- 0.0.0.0
     ::= { ospfIfEntry 13 }
```

ospfIfBackupDesignatedRouter OBJECT-TYPE SYNTAX IpAddress

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```
MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
       "The IP Address of the Backup Designated
       Router."
    DEFVAL { '00000000'H } -- 0.0.0.0
    ::= { ospfIfEntry 14 }
ospfIfEvents OBJECT-TYPE
    SYNTAX Counter32
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
       "The number of times this OSPF interface has
       changed its state, or an error has occurred."
    ::= { ospfIfEntry 15 }
ospfIfAuthKey OBJECT-TYPE
    SYNTAX
                 OCTET STRING (SIZE (0..256))
    MAX-ACCESS read-create
    STATUS current
    DESCRIPTION
       "The cleartext password used as an OSPF
       Authentication key when simplePassword security
       is enabled. This object does not access any OSPF
       Cryptogaphic (e.g. MD5) Authentication Key under
       any circumstance.
       If the key length is shorter than 8 octets, the
       agent will left adjust and zero fill to 8 octets.
       Unauthenticated interfaces need no authentication
       key, and simple password authentication cannot use
       a key of more than 8 octets.
       Note that the use of simplePassword authentication
       is NOT recommended when there is concern regarding
       attack upon the OSPF system. SimplePassword
       authentication is only sufficient to protect against
       accidental misconfigurations because it re-uses
       cleartext passwords. [RFC-1704]
```

::= { ospfIfEntry 16 }
ospfIfStatus OBJECT-TYPE

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```
SYNTAX
                 RowStatus
    MAX-ACCESS
                 read-create
    STATUS
                 current
    DESCRIPTION
        "This variable displays the status of the en-
        try. Setting it to 'invalid' has the effect of
        rendering it inoperative. The internal effect
        (row removal) is implementation dependent."
     ::= { ospfIfEntry 17 }
ospfIfMulticastForwarding OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     blocked (1), -- no multicast forwarding
                     multicast (2), -- using multicast address
                     unicast (3) -- to each OSPF neighbor
                     }
    MAX-ACCESS
                  read-create
    STATUS
                  current
    DESCRIPTION
        "The way multicasts should forwarded on this
        interface; not forwarded, forwarded as data
        link multicasts, or forwarded as data link uni-
        casts. Data link multicasting is not meaning-
        ful on point to point and NBMA interfaces, and
        setting ospfMulticastForwarding to 0 effective-
        ly disables all multicast forwarding."
    DEFVAL { blocked }
     ::= { ospfIfEntry 18 }
ospfIfDemand OBJECT-TYPE
    SYNTAX
               TruthValue
    MAX-ACCESS read-create
                 current
    STATUS
    DESCRIPTION
        "Indicates whether Demand OSPF procedures (hel-
        lo suppression to FULL neighbors and setting the
        DoNotAge flag on propagated LSAs) should be per-
        formed on this interface."
    DEFVAL { false }
     ::= { ospfIfEntry 19 }
ospfIfAuthType OBJECT-TYPE
    SYNTAX
                  INTEGER (0..255)
                     -- none (0),
                     -- simplePassword (1)
                     -- md5 (2)
                     -- reserved for specification by IANA (> 2)
    MAX-ACCESS
                 read-create
```

STATUS current
DESCRIPTION
"The authentication type specified for an in-

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terface. Additional authentication types may be assigned locally. Note that this object can be used to engage in significant attacks against an OSPF router." REFERENCE "OSPF Version 2, Appendix D Authentication" DEFVAL { 0 } -- no authentication, by default ::= { ospfIfEntry 20 } ospfIfLsaCount OBJECT-TYPE SYNTAX Gauge32 MAX-ACCESS read-only STATUS current DESCRIPTION "The total number of link-local link state advertisements in this interface's link-local link state database." ::= { ospfIfEntry 21 } ospfIfLsaCksumSum OBJECT-TYPE SYNTAX Integer32 MAX-ACCESS read-only STATUS current DESCRIPTION "The 32-bit unsigned sum of the link-state advertisements' LS checksums contained in this interface's link-local link state database. The sum can be used to determine if there has been a change in the interface's link state database, and to compare the interface link-state database of routers attached to the same subnet." ::= { ospfIfEntry 22 } OSPE Interface Metric Table The Metric Table describes the metrics to be advertised for a specified interface at the various types of service. As such, this table is an adjunct of the OSPF Interface Table. Types of service, as defined by RFC 791, have the ability to request low delay, high bandwidth, or reliable linkage. For the purposes of this specification, the measure of bandwidth: Metric = 10^8 / ifSpeed

- -- is the default value. For multiple link interfaces, note
- -- that ifSpeed is the sum of the individual link speeds.

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```
This yields a number having the following typical values:
        Network Type/bit rate Metric
        >= 100 MBPS
                                    1
        Ethernet/802.3
                                   10
        E1
                                   48
        T1 (ESF)
                                   65
        64 KBPS
                                   1562
       56 KBPS
                                   1785
       19.2 KBPS
                                   5208
        9.6 KBPS
                                   10416
-- Routes that are not specified use the default (TOS 0) metric
  ospfIfMetricTable OBJECT-TYPE
       SYNTAX
                SEQUENCE OF OspfIfMetricEntry
       MAX-ACCESS not-accessible
       STATUS current
       DESCRIPTION
          "The TOS metrics for a non-virtual interface
          identified by the interface index."
       REFERENCE
          "OSPF Version 2, Appendix C.3 Router interface
          parameters"
       ::= { ospf 8 }
  ospfIfMetricEntry OBJECT-TYPE
       SYNTAX OspfIfMetricEntry
       MAX-ACCESS not-accessible
       STATUS current
       DESCRIPTION
          "A particular TOS metric for a non-virtual in-
          terface identified by the interface index."
       REFERENCE
          "OSPF Version 2, Appendix C.3 Router interface
          parameters"
       INDEX { ospfIfMetricIpAddress,
          ospfIfMetricAddressLessIf,
          ospfIfMetricTOS }
       ::= { ospfIfMetricTable 1 }
  OspfIfMetricEntry ::=
       SEQUENCE {
          ospfIfMetricIpAddress
             IpAddress,
          ospfIfMetricAddressLessIf
             Integer32,
```

ospfIfMetricTOS TOSType, ospfIfMetricValue

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```
Metric,
       ospfIfMetricStatus
           RowStatus
        }
ospfIfMetricIpAddress OBJECT-TYPE
    SYNTAX
               IpAddress
    MAX-ACCESS
                 read-only
                 current
    STATUS
    DESCRIPTION
        "The IP address of this OSPF interface. On row
       creation, this can be derived from the in-
        stance."
     ::= { ospfIfMetricEntry 1 }
ospfIfMetricAddressLessIf OBJECT-TYPE
    SYNTAX
                 Integer32
    MAX-ACCESS read-only
                current
    STATUS
    DESCRIPTION
        "For the purpose of easing the instancing of
        addressed and addressless interfaces; This
        variable takes the value 0 on interfaces with
        IP Addresses, and the value of ifIndex for in-
        terfaces having no IP Address. On row crea-
        tion, this can be derived from the instance."
      ::= { ospfIfMetricEntry 2 }
ospfIfMetricTOS OBJECT-TYPE
    SYNTAX
              T0SType
                 read-only
    MAX-ACCESS
    STATUS
                 current
    DESCRIPTION
        "The type of service metric being referenced.
       On row creation, this can be derived from the
        instance."
     ::= { ospfIfMetricEntry 3 }
ospfIfMetricValue OBJECT-TYPE
    SYNTAX
                 Metric
    MAX-ACCESS
                 read-create
    STATUS
                 current
    DESCRIPTION
        "The metric of using this type of service on
        this interface. The default value of the TOS 0
       Metric is 10^8 / ifSpeed."
     ::= { ospfIfMetricEntry 4 }
```

ospfIfMetricStatus OBJECT-TYPE SYNTAX RowStatus MAX-ACCESS read-create

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```
current
       STATUS
       DESCRIPTION
          "This variable displays the status of the en-
          try. Setting it to 'invalid' has the effect of
          rendering it inoperative. The internal effect
         (row removal) is implementation dependent."
       ::= { ospfIfMetricEntry 5 }
  OSPF Virtual Interface Table
       The Virtual Interface Table describes the virtual
       links that the OSPF Process is configured to
- -
       carry on.
  ospfVirtIfTable OBJECT-TYPE
       SYNTAX
                SEQUENCE OF OspfVirtIfEntry
       MAX-ACCESS not-accessible
       STATUS current
       DESCRIPTION
          "Information about this router's virtual inter-
          faces."
       REFERENCE
          "OSPF Version 2, Appendix C.4 Virtual link
          parameters"
       ::= { ospf 9 }
  ospfVirtIfEntry OBJECT-TYPE
                    OspfVirtIfEntry
       SYNTAX
       MAX-ACCESS not-accessible
       STATUS
                  current
       DESCRIPTION
          "Information about a single Virtual Interface."
       INDEX { ospfVirtIfAreaId, ospfVirtIfNeighbor }
       ::= { ospfVirtIfTable 1 }
  OspfVirtIfEntry ::=
       SEQUENCE {
          ospfVirtIfAreaId
             AreaID,
          ospfVirtIfNeighbor
             RouterID,
          ospfVirtIfTransitDelay
             UpToMaxAge,
          ospfVirtIfRetransInterval
             UpToMaxAge,
          ospfVirtIfHelloInterval
             HelloRange,
```

ospfVirtIfRtrDeadInterval PositiveInteger, ospfVirtIfState

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```
INTEGER,
       ospfVirtIfEvents
          Counter32,
       ospfVirtIfAuthType
          INTEGER,
       ospfVirtIfAuthKey
          OCTET STRING,
       ospfVirtIfStatus
          RowStatus,
       ospfVirtIfLsaCount
          Gauge32,
       ospfVirtIfLsaCksumSum
          Integer32
       }
ospfVirtIfAreaId OBJECT-TYPE
             AreaID
    SYNTAX
    MAX-ACCESS read-only
    STATUS
             current
    DESCRIPTION
       "The Transit Area that the Virtual Link
       traverses. By definition, this is not 0.0.0.0"
    ::= { ospfVirtIfEntry 1 }
ospfVirtIfNeighbor OBJECT-TYPE
    SYNTAX
            RouterID
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
       "The Router ID of the Virtual Neighbor."
    ::= { ospfVirtIfEntry 2 }
ospfVirtIfTransitDelay OBJECT-TYPE
           UpToMaxAge
    SYNTAX
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
       "The estimated number of seconds it takes to
       transmit a link-state update packet over this
       interface."
    DEFVAL { 1 }
    ::= { ospfVirtIfEntry 3 }
ospfVirtIfRetransInterval OBJECT-TYPE
    SYNTAX
            UpToMaxAge
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
```

"The number of seconds between link-state advertisement retransmissions, for adjacencies belonging to this interface. This value is

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```
also used when retransmitting database descrip-
        tion and link-state request packets. This
       value should be well over the expected round-
       trip time."
    DEFVAL { 5 }
     ::= { ospfVirtIfEntry 4 }
ospfVirtIfHelloInterval OBJECT-TYPE
    SYNTAX
            HelloRange
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "The length of time, in seconds, between the
       Hello packets that the router sends on the in-
       terface. This value must be the same for the
       virtual neighbor."
    DEFVAL { 10 }
     ::= { ospfVirtIfEntry 5 }
ospfVirtIfRtrDeadInterval OBJECT-TYPE
    SYNTAX
                 PositiveInteger
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
        "The number of seconds that a router's Hello
       packets have not been seen before it's neigh-
       bors declare the router down. This should be
       some multiple of the Hello interval. This
       value must be the same for the virtual neigh-
       bor."
    DEFVAL { 60 }
     ::= { ospfVirtIfEntry 6 }
ospfVirtIfState OBJECT-TYPE
    SYNTAX
                 INTEGER {
                    down (1), -- these use the same encoding
                    pointToPoint (4) -- as the ospfIfTable
                    }
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
       "OSPF virtual interface states."
    DEFVAL { down }
     ::= { ospfVirtIfEntry 7 }
ospfVirtIfEvents OBJECT-TYPE
    SYNTAX
                Counter32
    MAX-ACCESS read-only
```

STATUS current

DESCRIPTION

"The number of state changes or error events on

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```
this Virtual Link"
    ::= { ospfVirtIfEntry 8 }
ospfVirtIfAuthKey OBJECT-TYPE
                 OCTET STRING (SIZE(0..256))
    SYNTAX
    MAX-ACCESS read-create
    STATUS current
    DESCRIPTION
       "The cleartext password used as an OSPF
       Authentication key when simplePassword security
       is enabled. This object does not access any OSPF
       Cryptogaphic (e.g. MD5) Authentication Key under
       any circumstance.
        If the key length is shorter than 8 octets, the
        agent will left adjust and zero fill to 8 octets.
       Unauthenticated interfaces need no authentication
        key, and simple password authentication cannot use
       a key of more than 8 octets.
       Note that the use of simplePassword authentication
       is NOT recommended when there is concern regarding
       attack upon the OSPF system. SimplePassword
       authentication is only sufficient to protect against
        accidental misconfigurations because it re-uses
       cleartext passwords. [RFC-1704]
       When read, ospfIfAuthKey always returns an Octet
       String of length zero."
    REFERENCE
       "OSPF Version 2, Section 9 The Interface Data
    DEFVAL { '0000000000000000'H } -- 0.0.0.0.0.0.0.0
    ::= { ospfVirtIfEntry 9 }
ospfVirtIfStatus OBJECT-TYPE
    SYNTAX RowStatus
    MAX-ACCESS read-create
                current
    STATUS
    DESCRIPTION
        "This variable displays the status of the en-
       try. Setting it to 'invalid' has the effect of
       rendering it inoperative. The internal effect
        (row removal) is implementation dependent."
      ::= { ospfVirtIfEntry 10 }
```

SYNTAX INTEGER (0..255)
-- none (0),
-- simplePassword (1)

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```
-- md5 (2)
                     -- reserved for specification by IANA (> 2)
     MAX-ACCESS
                  read-create
     STATUS
                  current
     DESCRIPTION
        "The authentication type specified for a virtu-
        al interface. Additional authentication types
        may be assigned locally.
        Note that this object can be used to engage
        in significant attacks against an OSPF router."
     REFERENCE
        "OSPF Version 2, Appendix E Authentication"
     DEFVAL { 0 } -- no authentication, by default
     ::= { ospfVirtIfEntry 11 }
ospfVirtIfLsaCount OBJECT-TYPE
     SYNTAX
                  Gauge32
     MAX-ACCESS read-only
                  current
     STATUS
     DESCRIPTION
        "The total number of link-local link state advertisements
        in this virtual interface's link-local link state database."
     ::= { ospfVirtIfEntry 12 }
ospfVirtIfLsaCksumSum OBJECT-TYPE
     SYNTAX
                  Integer32
     MAX-ACCESS
                 read-only
     STATUS
                  current
     DESCRIPTION
        "The 32-bit unsigned sum of the link-state ad-
        vertisements' LS checksums contained in this
        virtual interface's link-local link state database.
        The sum can be used to determine if there has
        been a change in the virtual interface's link state data-
        base, and to compare the virtual interface link-state
        database of the virtual neighbors."
     ::= { ospfVirtIfEntry 13 }
OSPF Neighbor Table
     The OSPF Neighbor Table describes all neighbors in
     the locality of the subject router.
ospfNbrTable OBJECT-TYPE
             SEQUENCE OF OspfNbrEntry
     SYNTAX
     MAX-ACCESS not-accessible
```

STATUS current
DESCRIPTION

"A table of non-virtual neighbor information."

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```
REFERENCE
        "OSPF Version 2, Section 10 The Neighbor Data
       Structure"
     ::= { ospf 10 }
ospfNbrEntry OBJECT-TYPE
    SYNTAX OspfNbrEntry
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
        "The information regarding a single neighbor."
     REFERENCE
        "OSPF Version 2, <u>Section 10</u> The Neighbor Data
        Structure"
     INDEX { ospfNbrIpAddr, ospfNbrAddressLessIndex }
     ::= { ospfNbrTable 1 }
OspfNbrEntry ::=
     SEQUENCE {
        ospfNbrIpAddr
           IpAddress,
        ospfNbrAddressLessIndex
           InterfaceIndex,
        ospfNbrRtrId
           RouterID,
        ospfNbrOptions
           Integer32,
        ospfNbrPriority
          DesignatedRouterPriority,
        ospfNbrState
           INTEGER,
        ospfNbrEvents
           Counter32,
        ospfNbrLsRetransQLen
           Gauge32,
        ospfNbmaNbrStatus
          RowStatus,
        ospfNbmaNbrPermanence
           INTEGER,
        ospfNbrHelloSuppressed
          TruthValue
        }
ospfNbrIpAddr OBJECT-TYPE
              IpAddress
     SYNTAX
     MAX-ACCESS read-only
     STATUS
            current
     DESCRIPTION
```

"The IP address this neighbor is using in its IP Source Address. Note that, on addressless links, this will not be 0.0.0.0, but the ad-

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```
dress of another of the neighbor's interfaces."
     ::= { ospfNbrEntry 1 }
 ospfNbrAddressLessIndex OBJECT-TYPE
    SYNTAX
                  InterfaceIndex
    MAX-ACCESS
                  read-only
    STATUS
                 current
    DESCRIPTION
        "On an interface having an IP Address, zero.
       On addressless interfaces, the corresponding
       value of ifIndex in the Internet Standard MIB.
       On row creation, this can be derived from the
        instance."
      ::= { ospfNbrEntry 2 }
ospfNbrRtrId OBJECT-TYPE
    SYNTAX
                 RouterID
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "A 32-bit integer (represented as a type IpAd-
       dress) uniquely identifying the neighboring
        router in the Autonomous System."
    DEFVAL { '00000000'H } -- 0.0.0.0
     ::= { ospfNbrEntry 3 }
ospfNbrOptions OBJECT-TYPE
    SYNTAX
                  Integer32
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "A Bit Mask corresponding to the neighbor's op-
        tions field.
        Bit 0, if set, indicates that the system will
        operate on Type of Service metrics other than
        TOS 0. If zero, the neighbor will ignore all
       metrics except the TOS 0 metric.
       Bit 1, if set, indicates that the associated
        area accepts and operates on external informa-
        tion; if zero, it is a stub area.
        Bit 2, if set, indicates that the system is ca-
        pable of routing IP Multicast datagrams; i.e.,
        that it implements the Multicast Extensions to
```

OSPF.

Bit 3, if set, indicates that the associated area is an NSSA. These areas are capable of carrying type 7 external advertisements, which

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```
are translated into type 5 external advertise-
        ments at NSSA borders."
     REFERENCE
         "OSPF Version 2, <a href="Section 12.1.2">Section 12.1.2</a> Options"
     DEFVAL { 0 }
     ::= { ospfNbrEntry 4 }
 ospfNbrPriority OBJECT-TYPE
     SYNTAX
                 DesignatedRouterPriority
     MAX-ACCESS read-create
                  current
     STATUS
     DESCRIPTION
        "The priority of this neighbor in the designat-
        ed router election algorithm. The value 0 sig-
        nifies that the neighbor is not eligible to be-
        come the designated router on this particular
        network."
     DEFVAL { 1 }
     ::= { ospfNbrEntry 5 }
 ospfNbrState OBJECT-TYPE
      SYNTAX
                   INTEGER {
                       down (1),
                        attempt (2),
                        init (3),
                        twoWay (4),
                       exchangeStart (5),
                       exchange (6),
                       loading (7),
                       full (8)
                       }
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
          "The State of the relationship with this Neigh-
          bor."
       REFERENCE
          "OSPF Version 2, Section 10.1 Neighbor States"
       DEFVAL { down }
       ::= { ospfNbrEntry 6 }
ospfNbrEvents OBJECT-TYPE
     SYNTAX
                  Counter32
     MAX-ACCESS
                  read-only
                  current
     STATUS
     DESCRIPTION
        "The number of times this neighbor relationship
        has changed state, or an error has occurred."
```

::= { ospfNbrEntry 7 }
ospfNbrLsRetransQLen OBJECT-TYPE

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```
SYNTAX
                  Gauge32
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
        "The current length of the retransmission
       queue."
     ::= { ospfNbrEntry 8 }
ospfNbmaNbrStatus OBJECT-TYPE
    SYNTAX
                  RowStatus
    MAX-ACCESS
                 read-create
                 current
    STATUS
    DESCRIPTION
        "This variable displays the status of the en-
        try. Setting it to 'invalid' has the effect of
        rendering it inoperative. The internal effect
       (row removal) is implementation dependent."
     ::= { ospfNbrEntry 9 }
ospfNbmaNbrPermanence OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     dynamic (1), -- learned through protocol
                     permanent (2) -- configured address
                     }
    MAX-ACCESS
                  read-only
    STATUS
                  current
    DESCRIPTION
        "This variable displays the status of the en-
        try. 'dynamic' and 'permanent' refer to how
        the neighbor became known."
    DEFVAL { permanent }
     ::= { ospfNbrEntry 10 }
ospfNbrHelloSuppressed OBJECT-TYPE
    SYNTAX
                 TruthValue
    MAX-ACCESS read-only
    STATUS
                  current
    DESCRIPTION
        "Indicates whether Hellos are being suppressed
        to the neighbor"
     ::= { ospfNbrEntry 11 }
OSPF Virtual Neighbor Table
   This table describes all virtual neighbors.
   Since Virtual Links are configured in the
   virtual interface table, this table is read-only.
```

ospfVirtNbrTable OBJECT-TYPE SYNTAX SEQUENCE OF OspfVirtNbrEntry

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```
MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A table of virtual neighbor information."
    REFERENCE
       "OSPF Version 2, <u>Section 15</u> Virtual Links"
     ::= { ospf 11 }
ospfVirtNbrEntry OBJECT-TYPE
    SYNTAX
                 OspfVirtNbrEntry
    MAX-ACCESS not-accessible
    STATUS
               current
    DESCRIPTION
        "Virtual neighbor information."
    INDEX { ospfVirtNbrArea, ospfVirtNbrRtrId }
     ::= { ospfVirtNbrTable 1 }
OspfVirtNbrEntry ::=
    SEQUENCE {
       ospfVirtNbrArea
          AreaID,
        ospfVirtNbrRtrId
           RouterID,
        ospfVirtNbrIpAddr
           IpAddress,
       ospfVirtNbrOptions
           Integer32,
        ospfVirtNbrState
          INTEGER,
        ospfVirtNbrEvents
           Counter32,
        ospfVirtNbrLsRetransQLen
           Gauge32,
        ospfVirtNbrHelloSuppressed
          TruthValue
        }
ospfVirtNbrArea OBJECT-TYPE
    SYNTAX
             AreaID
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The Transit Area Identifier."
     ::= { ospfVirtNbrEntry 1 }
ospfVirtNbrRtrId OBJECT-TYPE
    SYNTAX
                RouterID
    MAX-ACCESS read-only
```

STATUS current
DESCRIPTION
"A 32-bit integer uniquely identifying the

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```
neighboring router in the Autonomous System."
     ::= { ospfVirtNbrEntry 2 }
ospfVirtNbrIpAddr OBJECT-TYPE
    SYNTAX
                  IpAddress
    MAX-ACCESS
                  read-only
    STATUS
                  current
    DESCRIPTION
        "The IP address this Virtual Neighbor is us-
         ing."
     ::= { ospfVirtNbrEntry 3 }
ospfVirtNbrOptions OBJECT-TYPE
    SYNTAX
                  Integer32
    MAX-ACCESS read-only
    STATUS
                  current
    DESCRIPTION
        "A Bit Mask corresponding to the neighbor's op-
       tions field.
       Bit 1, if set, indicates that the system will
        operate on Type of Service metrics other than
       TOS 0. If zero, the neighbor will ignore all
       metrics except the TOS 0 metric.
        Bit 2, if set, indicates that the system is
       Network Multicast capable; ie, that it imple-
       ments OSPF Multicast Routing."
     ::= { ospfVirtNbrEntry 4 }
 ospfVirtNbrState OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     down (1),
                     attempt (2),
                     init (3),
                     twoWay (4),
                     exchangeStart (5),
                     exchange (6),
                     loading (7),
                     full (8)
                     }
    MAX-ACCESS
                  read-only
    STATUS
                  current
    DESCRIPTION
        "The state of the Virtual Neighbor Relation-
       ship."
     ::= { ospfVirtNbrEntry 5 }
```

ospfVirtNbrEvents OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only

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```
STATUS
               current
       DESCRIPTION
          "The number of times this virtual link has
          changed its state, or an error has occurred."
       ::= { ospfVirtNbrEntry 6 }
  ospfVirtNbrLsRetransQLen OBJECT-TYPE
       SYNTAX
                    Gauge32
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
          "The current length of the retransmission
          queue."
       ::= { ospfVirtNbrEntry 7 }
  ospfVirtNbrHelloSuppressed OBJECT-TYPE
       SYNTAX
                   TruthValue
       MAX-ACCESS read-only
       STATUS
                  current
       DESCRIPTION
          "Indicates whether Hellos are being suppressed
          to the neighbor"
       ::= { ospfVirtNbrEntry 8 }
-- OSPF Link State Database, External
      The Link State Database contains the Link State
      Advertisements from throughout the areas that the
      device is attached to.
      This table is identical to the OSPF LSDB Table in
      format, but contains only Link State Advertisements with
- -
      global flooding scope. The purpose is to allow external
      LSAs to be displayed once for the router rather
      than once in each non-stub area.
  ospfExtLsdbTable OBJECT-TYPE
       SYNTAX
                    SEQUENCE OF OspfExtLsdbEntry
       MAX-ACCESS not-accessible
       STATUS
                    current
       DESCRIPTION
          "The OSPF Process's Links State Database."
       REFERENCE
          "OSPF Version 2, Section 12 Link State Adver-
          tisements"
       ::= { ospf 12 }
  ospfExtLsdbEntry OBJECT-TYPE
```

SYNTAX OspfExtLsdbEntry MAX-ACCESS not-accessible

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```
STATUS current
     DESCRIPTION
        "A single Link State Advertisement."
     INDEX { ospfExtLsdbType, ospfExtLsdbLsid, ospfExtLsdbRouterId }
     ::= { ospfExtLsdbTable 1 }
OspfExtLsdbEntry ::=
     SEQUENCE {
        ospfExtLsdbType
           INTEGER,
        ospfExtLsdbLsid
           IpAddress,
        ospfExtLsdbRouterId
           RouterID,
        ospfExtLsdbSequence
           Integer32,
        ospfExtLsdbAge
           Integer32,
        ospfExtLsdbChecksum
           Integer32,
        ospfExtLsdbAdvertisement
           OCTET STRING
        }
ospfExtLsdbType OBJECT-TYPE
     SYNTAX
                 INTEGER {
                    asExternalLink (5),
                    asOpaqueLink (11)
                    }
     MAX-ACCESS
                  read-only
                  current
     STATUS
     DESCRIPTION
        "The type of the link state advertisement.
        Each link state type has a separate advertise-
        ment format."
     REFERENCE
        "OSPF Version 2, Appendix A.4.1 The Link State
        Advertisement header"
     ::= { ospfExtLsdbEntry 1 }
ospfExtLsdbLsid OBJECT-TYPE
                  IpAddress
     SYNTAX
     MAX-ACCESS read-only
     STATUS
                  current
     DESCRIPTION
        "The Link State ID is an LS Type Specific field
        containing either a Router ID or an IP Address;
        it identifies the piece of the routing domain
```

that is being described by the advertisement."
REFERENCE
"OSPF Version 2, Section 12.1.4 Link State ID"

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```
::= { ospfExtLsdbEntry 2 }
  ospfExtLsdbRouterId OBJECT-TYPE
       SYNTAX
                  RouterID
       MAX-ACCESS read-only
       STATUS current
       DESCRIPTION
          "The 32 bit number that uniquely identifies the
          originating router in the Autonomous System."
       REFERENCE
          "OSPF Version 2, Appendix C.1 Global parameters"
       ::= { ospfExtLsdbEntry 3 }
-- Note that the OSPF Sequence Number is a 32 bit signed
-- integer. It starts with the value '80000001'h,
-- or -'7FFFFFFF'h, and increments until '7FFFFFFF'h
-- Thus, a typical sequence number will be very negative.
  ospfExtLsdbSequence OBJECT-TYPE
       SYNTAX
                  Integer32
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
          "The sequence number field is a signed 32-bit
          integer. It is used to detect old and dupli-
          cate link state advertisements. The space of
          sequence numbers is linearly ordered. The
          larger the sequence number the more recent the
          advertisement."
       REFERENCE
          "OSPF Version 2, Section 12.1.6 LS sequence
          number"
       ::= { ospfExtLsdbEntry 4 }
  ospfExtLsdbAge OBJECT-TYPE
       SYNTAX
                    Integer32 -- Should be O..MaxAge, except when
                              -- doNotAge bit is set
       MAX-ACCESS
                    read-only
       STATUS
                    current
       DESCRIPTION
          "This field is the age of the link state adver-
          tisement in seconds."
       REFERENCE
          "OSPF Version 2, Section 12.1.1 LS age"
       ::= { ospfExtLsdbEntry 5 }
  ospfExtLsdbChecksum OBJECT-TYPE
       SYNTAX
                    Integer32
```

MAX-ACCESS read-only STATUS current DESCRIPTION

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```
"This field is the checksum of the complete
          contents of the advertisement, excepting the
          age field. The age field is excepted so that
           an advertisement's age can be incremented
          without updating the checksum. The checksum
           used is the same that is used for ISO connec-
           tionless datagrams; it is commonly referred to
          as the Fletcher checksum."
       REFERENCE
          "OSPF Version 2, Section 12.1.7 LS checksum"
       ::= { ospfExtLsdbEntry 6 }
  ospfExtLsdbAdvertisement OBJECT-TYPE
       SYNTAX
                    OCTET STRING (SIZE(36))
       MAX-ACCESS
                    read-only
       STATUS
                    current
       DESCRIPTION
           "The entire Link State Advertisement, including
          its header."
       REFERENCE
          "OSPF Version 2, Section 12 Link State Adver-
          tisements"
       ::= { ospfExtLsdbEntry 7 }
-- OSPF Use of the CIDR Route Table
  ospfRouteGroup
                    OBJECT IDENTIFIER ::= { ospf 13 }
      The IP Forwarding Table defines a number of objects for use by
      the routing protocol to externalize its information. Most of
      the variables (ipForwardDest, ipForwardMask, ipForwardPolicy,
      ipForwardNextHop, ipForwardIfIndex, ipForwardType,
      ipForwardProto, ipForwardAge, and ipForwardNextHopAS) are
      defined there.
      Those that leave some discretion are defined here.
      ipCidrRouteProto is, of course, ospf (13).
      ipCidrRouteAge is the time since the route was first calculated,
      as opposed to the time since the last SPF run.
      ipCidrRouteInfo is an OBJECT IDENTIFIER for use by the routing
      protocol. The following values shall be found there depending
      on the way the route was calculated.
  ospfIntraArea
                     OBJECT IDENTIFIER ::= { ospfRouteGroup 1 }
                     OBJECT IDENTIFIER ::= { ospfRouteGroup 2 }
  ospfInterArea
```

```
ospfExternalType1 OBJECT IDENTIFIER ::= { ospfRouteGroup 3 }
ospfExternalType2 OBJECT IDENTIFIER ::= { ospfRouteGroup 4 }
```

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```
ipCidrRouteMetric1 is, by definition, the primary routing
    metric. Therefore, it should be the metric that route
    selection is based on. For intra-area and inter-area routes,
    it is an OSPF metric. For External Type 1 (comparable value)
    routes, it is an OSPF metric plus the External Metric. For
    external Type 2 (non-comparable value) routes, it is the
   external metric.
    ipCidrRouteMetric2 is, by definition, a secondary routing
   metric. Therefore, it should be the metric that breaks a tie
    among routes having equal metric1 values and the same
    calculation rule. For intra-area, inter-area routes, and
    External Type 1 (comparable value) routes, it is unused. For
    external Type 2 (non-comparable value) routes, it is the metric
    to the AS border router.
    ipCidrRouteMetric3, ipCidrRouteMetric4, and ipCidrRouteMetric5
   are unused.
The OSPF Area Aggregate Table
   This table replaces the OSPF Area Summary Table, being an
    extension of that for CIDR routers.
 ospfAreaAggregateTable OBJECT-TYPE
                  SEQUENCE OF OspfAreaAggregateEntry
    SYNTAX
    MAX-ACCESS
                 not-accessible
    STATUS
                 current
    DESCRIPTION
        "A range of IP addresses specified by an IP
        address/IP network mask pair. For example,
        class B address range of X.X.X.X with a network
        mask of 255,255,0.0 includes all IP addresses
        from X.X.0.0 to X.X.255.255. Note that if
        ranges are configured such that one range sub-
        sumes another range (e.g., 10.0.0.0 mask
        255.0.0.0 and 10.1.0.0 mask 255.255.0.0), the
        most specific match is the preferred one."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospf 14 }
ospfAreaAggregateEntry OBJECT-TYPE
            OspfAreaAggregateEntry
    SYNTAX
    MAX-ACCESS
                 not-accessible
             current
    STATUS
    DESCRIPTION
```

"A range of IP addresses specified by an IP address/IP network mask pair. For example, class B address range of X.X.X.X with a network

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mask of 255.255.0.0 includes all IP addresses

```
from X.X.O.O to X.X.255.255. Note that if
       ranges are range configured such that one range
        subsumes another range (e.g., 10.0.0.0 mask
        255.0.0.0 and 10.1.0.0 mask 255.255.0.0), the
       most specific match is the preferred one."
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
     INDEX { ospfAreaAggregateAreaID, ospfAreaAggregateLsdbType,
       ospfAreaAggregateNet, ospfAreaAggregateMask }
     ::= { ospfAreaAggregateTable 1 }
OspfAreaAggregateEntry ::=
    SEQUENCE {
       ospfAreaAggregateAreaID
          AreaID,
       ospfAreaAggregateLsdbType
           INTEGER,
       ospfAreaAggregateNet
           IpAddress,
       ospfAreaAggregateMask
          IpAddress,
       ospfAreaAggregateStatus
          RowStatus,
       ospfAreaAggregateEffect
          INTEGER
       }
ospfAreaAggregateAreaID OBJECT-TYPE
    SYNTAX AreaID
    MAX-ACCESS read-only
    STATUS
               current
    DESCRIPTION
       "The Area the Address Aggregate is to be found
       within."
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaAggregateEntry 1 }
ospfAreaAggregateLsdbType OBJECT-TYPE
    SYNTAX
                 INTEGER {
                     summaryLink (3),
                     nssaExternalLink (7)
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The type of the Address Aggregate. This field
```

specifies the Lsdb type that this Address Aggregate applies to."

REFERENCE

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```
"OSPF Version 2, Appendix A.4.1 The Link State
       Advertisement header"
     ::= { ospfAreaAggregateEntry 2 }
ospfAreaAggregateNet OBJECT-TYPE
    SYNTAX
             IpAddress
    MAX-ACCESS read-only
    STATUS
             current
    DESCRIPTION
        "The IP Address of the Net or Subnet indicated
       by the range."
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaAggregateEntry 3 }
ospfAreaAggregateMask OBJECT-TYPE
    SYNTAX
                IpAddress
    MAX-ACCESS read-only
    STATUS
            current
    DESCRIPTION
        "The Subnet Mask that pertains to the Net or
       Subnet."
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
     ::= { ospfAreaAggregateEntry 4 }
ospfAreaAggregateStatus OBJECT-TYPE
    SYNTAX
                RowStatus
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
       "This variable displays the status of the en-
        try. Setting it to 'invalid' has the effect of
       rendering it inoperative. The internal effect
        (row removal) is implementation dependent."
     ::= { ospfAreaAggregateEntry 5 }
ospfAreaAggregateEffect OBJECT-TYPE
    SYNTAX
                 INTEGER {
                    advertiseMatching (1),
                    doNotAdvertiseMatching (2)
                    }
    MAX-ACCESS read-create
    STATUS
                 current
    DESCRIPTION
       "Subnets subsumed by ranges either trigger the
       advertisement of the indicated aggregate (ad-
       vertiseMatching), or result in the subnet's not
```

```
being advertised at all outside the area."
DEFVAL { advertiseMatching }
::= { ospfAreaAggregateEntry 6 }
```

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```
OSPF Link State Database, Link-Local for non-virtual links
      This table is identical to the OSPF LSDB Table in
      format, but contains only Link-Local Link State
- -
      Advertisements for non-virtual links. The purpose is
      to allow Link-Local LSAs to be displayed for each
      non-virtual interface. This table is implemented to
      support type-9 LSAs which are defined in
      "The OSPF Opaque LSA Option".
- -
  ospfLocalLsdbTable OBJECT-TYPE
       SYNTAX
               SEQUENCE OF OspfLocalLsdbEntry
       MAX-ACCESS not-accessible
       STATUS
                  current
       DESCRIPTION
          "The OSPF Process's Link-Local Link State Database
          for non-virtual links."
       REFERENCE
          "OSPF Version 2, Section 12 Link State Adver-
          tisements and The OSPF Opaque LSA Option"
       ::= { ospf 17 }
  ospfLocalLsdbEntry OBJECT-TYPE
       SYNTAX
                   OspfLocalLsdbEntry
       MAX-ACCESS not-accessible
       STATUS
                    current
       DESCRIPTION
          "A single Link State Advertisement."
       INDEX { ospfLocalLsdbIpAddress, ospfLocalLsdbAddressLessIf,
          ospfLocalLsdbType, ospfLocalLsdbLsid, ospfLocalLsdbRouterId
       ::= { ospfLocalLsdbTable 1 }
  OspfLocalLsdbEntry ::=
       SEQUENCE {
          ospfLocalLsdbIpAddress
             IpAddress,
          ospfLocalLsdbAddressLessIf
             Integer32,
          ospfLocalLsdbType
             INTEGER,
          ospfLocalLsdbLsid
             IpAddress,
          ospfLocalLsdbRouterId
             RouterID,
          ospfLocalLsdbSequence
```

Integer32, ospfLocalLsdbAge Integer32,

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```
ospfLocalLsdbChecksum
          Integer32,
       ospfLocalLsdbAdvertisement
          OCTET STRING
       }
ospfLocalLsdbIpAddress OBJECT-TYPE
    SYNTAX
                 IpAddress
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The IP Address of the interface from
       which the LSA was received if the interface is
       numbered."
    REFERENCE
       "OSPF Version 2, Appendix C.3 Interface parameters"
     ::= { ospfLocalLsdbEntry 1 }
ospfLocalLsdbAddressLessIf OBJECT-TYPE
    SYNTAX
                Integer32
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The Interface Index of the interface from
       which the LSA was received if the interface is
       unnumbered."
    REFERENCE
       "OSPF Version 2, Appendix C.3 Interface parameters"
     ::= { ospfLocalLsdbEntry 2 }
ospfLocalLsdbType OBJECT-TYPE
    SYNTAX
                 INTEGER { localOpaqueLink (9) }
    MAX-ACCESS
                 read-only
    STATUS
                 current
    DESCRIPTION
        "The type of the link state advertisement.
       Each link state type has a separate advertise-
       ment format."
    REFERENCE
        "OSPF Version 2, Appendix A.4.1 The Link State
       Advertisement header and "
     ::= { ospfLocalLsdbEntry 3 }
ospfLocalLsdbLsid OBJECT-TYPE
    SYNTAX
                 IpAddress
    MAX-ACCESS read-only
                 current
    STATUS
    DESCRIPTION
```

"The Link State ID is an LS Type Specific field containing a 32 bit identifier in IP address format; it identifies the piece of the routing domain

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```
that is being described by the advertisement."
       REFERENCE
         "OSPF Version 2, Section 12.1.4 Link State ID"
       ::= { ospfLocalLsdbEntry 4 }
  ospfLocalLsdbRouterId OBJECT-TYPE
       SYNTAX
                RouterID
       MAX-ACCESS read-only
       STATUS
               current
       DESCRIPTION
           "The 32 bit number that uniquely identifies the
          originating router in the Autonomous System."
       REFERENCE
          "OSPF Version 2, Appendix C.1 Global parameters"
       ::= { ospfLocalLsdbEntry 5 }
-- Note that the OSPF Sequence Number is a 32 bit signed
-- integer. It starts with the value '80000001'h,
-- or -'7FFFFFFF'h, and increments until '7FFFFFFF'h
-- Thus, a typical sequence number will be very negative.
  ospfLocalLsdbSequence OBJECT-TYPE
       SYNTAX
                  Integer32
       MAX-ACCESS read-only
       STATUS
                current
       DESCRIPTION
          "The sequence number field is a signed 32-bit
          integer. It is used to detect old and dupli-
          cate link state advertisements. The space of
           sequence numbers is linearly ordered. The
          larger the sequence number the more recent the
          advertisement."
       REFERENCE
          "OSPF Version 2, <u>Section 12.1.6</u> LS sequence
          number"
       ::= { ospfLocalLsdbEntry 6 }
  ospfLocalLsdbAge OBJECT-TYPE
                    Integer32 -- Should be 0..MaxAge, except when
       SYNTAX
                               -- doNotAge bit is set
       MAX-ACCESS
                    read-only
       STATUS
                    current
       DESCRIPTION
          "This field is the age of the link state adver-
          tisement in seconds."
       REFERENCE
          "OSPF Version 2, <u>Section 12.1.1</u> LS age"
        ::= { ospfLocalLsdbEntry 7 }
```

ospfLocalLsdbChecksum OBJECT-TYPE SYNTAX Integer32

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```
MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "This field is the checksum of the complete
        contents of the advertisement, excepting the
        age field. The age field is excepted so that
        an advertisement's age can be incremented
       without updating the checksum. The checksum
        used is the same that is used for ISO connec-
        tionless datagrams; it is commonly referred to
        as the Fletcher checksum."
    REFERENCE
        "OSPF Version 2, Section 12.1.7 LS checksum"
     ::= { ospfLocalLsdbEntry 8 }
ospfLocalLsdbAdvertisement OBJECT-TYPE
    SYNTAX
                 OCTET STRING (SIZE (1..65535))
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The entire Link State Advertisement, including
       its header."
    REFERENCE
        "OSPF Version 2, Section 12 Link State Adver-
        tisements"
     ::= { ospfLocalLsdbEntry 9 }
OSPF Link State Database, Link-Local for virtual Links
    This table is identical to the OSPF LSDB Table in
    format, but contains only Link-Local Link State
    Advertisements for virtual links. The purpose is to
    allow Link-Local LSAs to be displayed for each virtual
    interface. This table is implemented to support type-9 LSAs
    which are defined in "The OSPF Opaque LSA Option".
ospfVirtLocalLsdbTable OBJECT-TYPE
    SYNTAX SEQUENCE OF OspfVirtLocalLsdbEntry
    MAX-ACCESS not-accessible
    STATUS
                 current
    DESCRIPTION
        "The OSPF Process's Link-Local Link State Database
       for virtual links."
    REFERENCE
        "OSPF Version 2, Section 12 Link State Adver-
        tisements and The OSPF Opaque LSA Option"
     ::= { ospf 18 }
```

ospfVirtLocalLsdbEntry OBJECT-TYPE SYNTAX OspfVirtLocalLsdbEntry

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```
MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A single Link State Advertisement."
    INDEX { ospfVirtLocalLsdbTransitArea,
       ospfVirtLocalLsdbNeighbor,
       ospfVirtLocalLsdbType,
       ospfVirtLocalLsdbLsid,
       ospfVirtLocalLsdbRouterId
       }
    ::= { ospfVirtLocalLsdbTable 1 }
OspfVirtLocalLsdbEntry ::=
    SEQUENCE {
       ospfVirtLocalLsdbTransitArea
          AreaID,
       ospfVirtLocalLsdbNeighbor
          RouterID,
       ospfVirtLocalLsdbType
          INTEGER,
       ospfVirtLocalLsdbLsid
          IpAddress,
       ospfVirtLocalLsdbRouterId
          RouterID,
       ospfVirtLocalLsdbSequence
          Integer32,
       ospfVirtLocalLsdbAge
          Integer32,
       ospfVirtLocalLsdbChecksum
          Integer32,
       ospfVirtLocalLsdbAdvertisement
         OCTET STRING
       }
ospfVirtLocalLsdbTransitArea OBJECT-TYPE
            AreaID
    SYNTAX
    MAX-ACCESS read-only
             current
    STATUS
    DESCRIPTION
        "The Transit Area that the Virtual Link
       traverses. By definition, this is not 0.0.0.0"
    REFERENCE
       "OSPF Version 2, Appendix C.3 Interface parameters"
    ::= { ospfVirtLocalLsdbEntry 1 }
ospfVirtLocalLsdbNeighbor OBJECT-TYPE
            SYNTAX
                    RouterID
            MAX-ACCESS read-only
```

STATUS current
DESCRIPTION
"The Router ID of the Virtual Neighbor."

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```
REFERENCE
                 "OSPF Version 2, Appendix C.3 Interface parameters"
             ::= { ospfVirtLocalLsdbEntry 2 }
  ospfVirtLocalLsdbType OBJECT-TYPE
       SYNTAX
                    INTEGER { localOpaqueLink (9) }
       MAX-ACCESS read-only
       STATUS
                    current
       DESCRIPTION
          "The type of the link state advertisement.
          Each link state type has a separate advertise-
          ment format."
       REFERENCE
          "OSPF Version 2, Appendix A.4.1 The Link State
          Advertisement header and "
       ::= { ospfVirtLocalLsdbEntry 3 }
  ospfVirtLocalLsdbLsid OBJECT-TYPE
       SYNTAX
                IpAddress
       MAX-ACCESS read-only
       STATUS current
       DESCRIPTION
          "The Link State ID is an LS Type Specific field
          containing a 32 bit identifier in IP address format;
          it identifies the piece of the routing domain
          that is being described by the advertisement."
       REFERENCE
          "OSPF Version 2, Section 12.1.4 Link State ID"
       ::= { ospfVirtLocalLsdbEntry 4 }
  ospfVirtLocalLsdbRouterId OBJECT-TYPE
       SYNTAX RouterID
       MAX-ACCESS
                    read-only
                    current
       STATUS
       DESCRIPTION
          "The 32 bit number that uniquely identifies the
          originating router in the Autonomous System."
       REFERENCE
          "OSPF Version 2, Appendix C.1 Global parameters"
       ::= { ospfVirtLocalLsdbEntry 5 }
-- Note that the OSPF Sequence Number is a 32 bit signed
-- integer. It starts with the value '80000001'h,
-- or -'7FFFFFFF'h, and increments until '7FFFFFFF'h
-- Thus, a typical sequence number will be very negative.
  ospfVirtLocalLsdbSequence OBJECT-TYPE
       SYNTAX
                    Integer32
```

MAX-ACCESS read-only STATUS current DESCRIPTION

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```
"The sequence number field is a signed 32-bit
        integer. It is used to detect old and dupli-
        cate link state advertisements. The space of
        sequence numbers is linearly ordered. The
        larger the sequence number the more recent the
        advertisement."
    REFERENCE
        "OSPF Version 2, <u>Section 12.1.6</u> LS sequence
        number"
     ::= { ospfVirtLocalLsdbEntry 6 }
ospfVirtLocalLsdbAge OBJECT-TYPE
    SYNTAX
                  Integer32 -- Should be 0..MaxAge, except when
                            -- doNotAge bit is set
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "This field is the age of the link state adver-
        tisement in seconds."
     REFERENCE
        "OSPF Version 2, Section 12.1.1 LS age"
     ::= { ospfVirtLocalLsdbEntry 7 }
ospfVirtLocalLsdbChecksum OBJECT-TYPE
    SYNTAX
              Integer32
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "This field is the checksum of the complete
       contents of the advertisement, excepting the
        age field. The age field is excepted so that
        an advertisement's age can be incremented
       without updating the checksum. The checksum
        used is the same that is used for ISO connec-
        tionless datagrams; it is commonly referred to
        as the Fletcher checksum."
    REFERENCE
        "OSPF Version 2, Section 12.1.7 LS checksum"
     ::= { ospfVirtLocalLsdbEntry 8 }
ospfVirtLocalLsdbAdvertisement OBJECT-TYPE
                OCTET STRING (SIZE (1..65535))
    SYNTAX
    MAX-ACCESS read-only
    STATUS
                 current
    DESCRIPTION
        "The entire Link State Advertisement, including
        its header."
     REFERENCE
```

```
"OSPF Version 2, Section 12 Link State Adver-
tisements"
::= { ospfVirtLocalLsdbEntry 9 }
```

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```
-- conformance information
ospfConformance OBJECT IDENTIFIER ::= { ospf 15 }
ospfGroups
                OBJECT IDENTIFIER ::= { ospfConformance 1 }
ospfCompliances OBJECT IDENTIFIER ::= { ospfConformance 2 }
-- compliance statements
     This compliance statement is deprecated and replaced
     by ospfCompliance2
   ospfCompliance MODULE-COMPLIANCE
        STATUS
                     deprecated
        DESCRIPTION
           "The compliance statement."
                     -- this module
        MODULE
        MANDATORY-GROUPS {
            ospfBasicGroup,
            ospfAreaGroup,
            ospfStubAreaGroup,
            ospfIfGroup,
            ospfIfMetricGroup,
            ospfVirtIfGroup,
            ospfNbrGroup,
            ospfVirtNbrGroup,
            ospfAreaAggregateGroup
        ::= { ospfCompliances 1 }
   ospfCompliance2 MODULE-COMPLIANCE
        STATUS
                     current
        DESCRIPTION
           "The compliance statement."
        MODULE
                     -- this module
        MANDATORY-GROUPS {
           ospfBasicGroup2,
           ospfAreaGroup2,
           ospfStubAreaGroup,
           ospfIfGroup2,
           ospfIfMetricGroup,
           ospfVirtIfGroup2,
           ospfNbrGroup,
           ospfVirtNbrGroup,
           ospfAreaAggregateGroup
           }
        GROUP ospfHostGroup
```

DESCRIPTION

"This group is mandatory for OSPF systems that support

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```
attached hosts."
       GROUP ospfLsdbGroup
          DESCRIPTION
              "This group is mandatory for OSPF systems that display
             their per-area link state database."
       GROUP ospfExtLsdbGroup
          DESCRIPTION
              "This group is mandatory for OSPF systems that display
              their AS link state database."
       GROUP ospfLocalLsdbGroup
          DESCRIPTION
              "This group is mandatory for OSPF systems that display
              their per-link link state database for non-virtual
       GROUP ospfVirtLocalLsdbGroup
          DESCRIPTION
              "This group is mandatory for OSPF systems that display
             their per-link link state database for virtual links."
       ::= { ospfCompliances 2 }
-- units of conformance
      This object group is deprecated and replaced by ospfBasicGroup2
  ospfBasicGroup
                    OBJECT-GROUP
       OBJECTS {
          ospfRouterId,
          ospfAdminStat,
          ospfVersionNumber,
          ospfAreaBdrRtrStatus,
          ospfASBdrRtrStatus,
          ospfExternLsaCount,
          ospfExternLsaCksumSum,
           ospfTOSSupport,
           ospf0riginateNewLsas,
          ospfRxNewLsas,
          ospfExtLsdbLimit,
          ospfMulticastExtensions,
           ospfExitOverflowInterval,
          ospfDemandExtensions
          }
       STATUS
                    deprecated
       DESCRIPTION
           "These objects are required for OSPF systems."
       ::= { ospfGroups 1 }
```

-- This object group is deprecated and replaced by ospfAreaGroup2

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```
ospfAreaId,
        ospfImportAsExtern,
        ospfSpfRuns,
        ospfAreaBdrRtrCount,
        ospfAsBdrRtrCount,
        ospfAreaLsaCount,
        ospfAreaLsaCksumSum,
        ospfAreaSummary,
        ospfAreaStatus
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems
        supporting areas. This statement is included
        for backwards-compatibility. The ospfAreaGroup2
        statement is recommended"
     ::= { ospfGroups 2 }
ospfStubAreaGroup
                     OBJECT-GROUP
     OBJECTS {
        ospfStubAreaId,
        ospfStubTOS,
        ospfStubMetric,
        ospfStubStatus,
        ospfStubMetricType
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems
        supporting stub areas."
     ::= { ospfGroups 3 }
 ospfLsdbGroup
                  OBJECT-GROUP
     OBJECTS {
        ospfLsdbAreaId,
        ospfLsdbType,
        ospfLsdbLsid,
        ospfLsdbRouterId,
        ospfLsdbSequence,
        ospfLsdbAge,
        ospfLsdbChecksum,
        ospfLsdbAdvertisement
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems
        that display their link state database."
     ::= { ospfGroups 4 }
```

ospfAreaRangeGroup OBJECT-GROUP
 OBJECTS {

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```
ospfAreaRangeAreaId,
           ospfAreaRangeNet,
           ospfAreaRangeMask,
           ospfAreaRangeStatus,
           ospfAreaRangeEffect
           }
       STATUS obsolete
       DESCRIPTION
           "These objects are required for non-CIDR OSPF
           systems that support multiple areas."
        ::= { ospfGroups 5 }
  ospfHostGroup
                    OBJECT-GROUP
       OBJECTS {
           ospfHostIpAddress,
           ospfHostTOS,
           ospfHostMetric,
           ospfHostStatus,
           ospfHostAreaID
           }
       STATUS
                     current
       DESCRIPTION
           "These objects are required for OSPF systems
           that support attached hosts."
        ::= { ospfGroups 6 }
-- This object group is deprecated and replaced by ospfIfGroup2
  ospfIfGroup
                  OBJECT-GROUP
       OBJECTS {
           ospfIfIpAddress,
           ospfAddressLessIf,
           ospfIfAreaId,
           ospfIfType,
           ospfIfAdminStat,
           ospfIfRtrPriority,
           ospfIfTransitDelay,
           ospfIfRetransInterval,
           ospfIfHelloInterval,
           ospfIfRtrDeadInterval,
           ospfIfPollInterval,
           ospfIfState,
           ospfIfDesignatedRouter,
           ospfIfBackupDesignatedRouter,
           ospfIfEvents,
           ospfIfAuthType,
           ospfIfAuthKey,
           ospfIfStatus,
```

```
ospfIfMulticastForwarding,
ospfIfDemand
}
```

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```
deprecated
       STATUS
       DESCRIPTION
           "These objects are required for OSPF systems."
        ::= { ospfGroups 7 }
  ospfIfMetricGroup
                        OBJECT-GROUP
       OBJECTS {
          ospfIfMetricIpAddress,
           ospfIfMetricAddressLessIf,
           ospfIfMetricTOS,
           ospfIfMetricValue,
          ospfIfMetricStatus
           }
       STATUS
                     current
       DESCRIPTION
           "These objects are required for OSPF systems."
        ::= { ospfGroups 8 }
-- This object group is deprecated and replaced by ospfVirtIfGroup2
                      OBJECT-GROUP
  ospfVirtIfGroup
       OBJECTS {
          ospfVirtIfAreaId,
           ospfVirtIfNeighbor,
           ospfVirtIfTransitDelay,
           ospfVirtIfRetransInterval,
           ospfVirtIfHelloInterval,
           ospfVirtIfRtrDeadInterval,
           ospfVirtIfState,
           ospfVirtIfEvents,
           ospfVirtIfAuthType,
           ospfVirtIfAuthKey,
          ospfVirtIfStatus
          }
         STATUS
                      deprecated
         DESCRIPTION
           "These objects are required for OSPF systems."
         ::= { ospfGroups 9 }
  ospfNbrGroup
                   OBJECT-GROUP
       OBJECTS {
           ospfNbrIpAddr,
           ospfNbrAddressLessIndex,
           ospfNbrRtrId,
           ospfNbrOptions,
           ospfNbrPriority,
           ospfNbrState,
           ospfNbrEvents,
```

ospfNbrLsRetransQLen,
ospfNbmaNbrStatus,
ospfNbmaNbrPermanence,

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```
ospfNbrHelloSuppressed
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems."
     ::= { ospfGroups 10 }
ospfVirtNbrGroup
                    OBJECT-GROUP
     OBJECTS {
        ospfVirtNbrArea,
        ospfVirtNbrRtrId,
        ospfVirtNbrIpAddr,
        ospfVirtNbrOptions,
        ospfVirtNbrState,
        ospfVirtNbrEvents,
        ospfVirtNbrLsRetransQLen,
        ospfVirtNbrHelloSuppressed
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems."
     ::= { ospfGroups 11 }
ospfExtLsdbGroup
                    OBJECT-GROUP
     OBJECTS {
        ospfExtLsdbType,
        ospfExtLsdbLsid,
        ospfExtLsdbRouterId,
        ospfExtLsdbSequence,
        ospfExtLsdbAge,
        ospfExtLsdbChecksum,
        ospfExtLsdbAdvertisement
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems
        that display their link state database."
     ::= { ospfGroups 12 }
ospfAreaAggregateGroup
                        OBJECT-GROUP
         OBJECTS {
            ospfAreaAggregateAreaID,
            ospfAreaAggregateLsdbType,
            ospfAreaAggregateNet,
            ospfAreaAggregateMask,
            ospfAreaAggregateStatus,
            ospfAreaAggregateEffect
            }
```

STATUS current
DESCRIPTION

"These objects are required for OSPF systems."

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```
::= { ospfGroups 13 }
ospfLocalLsdbGroup
                      OBJECT-GROUP
     OBJECTS {
        ospfLocalLsdbIpAddress,
        ospfLocalLsdbAddressLessIf,
        ospfLocalLsdbType,
        ospfLocalLsdbLsid,
        ospfLocalLsdbRouterId,
        ospfLocalLsdbSequence,
        ospfLocalLsdbAge,
        ospfLocalLsdbChecksum,
        ospfLocalLsdbAdvertisement
        }
     STATUS
                 current
     DESCRIPTION
        "These objects are required for OSPF systems
        that display their Link-Local link state databases
        for non-virtual links."
      ::= { ospfGroups 14 }
ospfVirtLocalLsdbGroup
                          OBJECT-GROUP
     OBJECTS {
        ospfVirtLocalLsdbTransitArea,
        ospfVirtLocalLsdbNeighbor,
        ospfVirtLocalLsdbType,
        ospfVirtLocalLsdbLsid,
        ospfVirtLocalLsdbRouterId,
        ospfVirtLocalLsdbSequence,
        ospfVirtLocalLsdbAge,
        ospfVirtLocalLsdbChecksum,
        ospfVirtLocalLsdbAdvertisement
        }
      STATUS
                   current
      DESCRIPTION
         "These objects are required for OSPF systems
         that display their Link-Local link state databases
         for virtual links."
       ::= { ospfGroups 15 }
ospfBasicGroup2
                   OBJECT-GROUP
     OBJECTS {
        ospfRouterId,
        ospfAdminStat,
        ospfVersionNumber,
        ospfAreaBdrRtrStatus,
        ospfASBdrRtrStatus,
        ospfExternLsaCount,
```

ospfExternLsaCksumSum, ospfTOSSupport, ospfOriginateNewLsas,

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```
ospfRxNewLsas,
        ospfExtLsdbLimit,
        ospfMulticastExtensions,
        ospfExitOverflowInterval,
        ospfDemandExtensions,
        ospfRFC1583Compatibility,
        ospf0paqueLsaSupport,
        ospfTrafficEngineeringSupport
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems."
     ::= { ospfGroups 16 }
ospfAreaGroup2
                  OBJECT-GROUP
     OBJECTS {
        ospfAreaId,
        ospfImportAsExtern,
        ospfSpfRuns,
        ospfAreaBdrRtrCount,
        ospfAsBdrRtrCount,
        ospfAreaLsaCount,
        ospfAreaLsaCksumSum,
        ospfAreaSummary,
        ospfAreaStatus,
        ospfAreaNssaTranslatorRole,
        ospfAreaNssaTranslatorState,
        ospfAreaNssaTranslatorStabilityInterval,
        ospfAreaNssaTranslatorEvents
        }
     STATUS
                  current
     DESCRIPTION
          "These objects are required for OSPF systems
          supporting areas. This statement is recommended
          for use. "
     ::= { ospfGroups 17 }
ospfIfGroup2
                OBJECT-GROUP
     OBJECTS {
        ospfIfIpAddress,
        ospfAddressLessIf,
        ospfIfAreaId,
        ospfIfType,
        ospfIfAdminStat,
        ospfIfRtrPriority,
        ospfIfTransitDelay,
        ospfIfRetransInterval,
        ospfIfHelloInterval,
```

ospfIfRtrDeadInterval, ospfIfPollInterval, ospfIfState,

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```
ospfIfDesignatedRouter,
        ospfIfBackupDesignatedRouter,
        ospfIfEvents,
        ospfIfAuthType,
        ospfIfAuthKey,
        ospfIfStatus,
        ospfIfMulticastForwarding,
        ospfIfDemand,
        ospfIfLsaCount,
        ospfIfLsaCksumSum
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems."
      ::= { ospfGroups 18 }
ospfVirtIfGroup2
                    OBJECT-GROUP
     OBJECTS {
        ospfVirtIfAreaId,
        ospfVirtIfNeighbor,
        ospfVirtIfTransitDelay,
        ospfVirtIfRetransInterval,
        ospfVirtIfHelloInterval,
        ospfVirtIfRtrDeadInterval,
        ospfVirtIfState,
        ospfVirtIfEvents,
        ospfVirtIfAuthType,
        ospfVirtIfAuthKey,
        ospfVirtIfStatus,
        ospfVirtIfLsaCount,
        ospfVirtIfLsaCksumSum
        }
     STATUS
                  current
     DESCRIPTION
        "These objects are required for OSPF systems."
     ::= { ospfGroups 19 }
```

END

4 OSPF Trap Overview

4.1 Introduction

OSPF is an event driven routing protocol, where an event can be a change in an OSPF interface's link-level status, the expiration of an OSPF timer or the reception of an OSPF protocol packet. Many of the actions that OSPF takes as a result of these events will result in a

change of the routing topology.

As routing topologies become large and complex it is often difficult

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to locate the source of a topology change or unpredicted routing path by polling a large number or routers. Because of the difficulty of polling a large number of devices, a more prudent approach is for devices to notify a network manager of potentially critical OSPF events using SNMP traps.

This section defines a set of traps, objects and mechanisms to enhance the ability to manage IP internetworks which use OSPF as its IGP. It is an optional but very useful extension to the OSPF MIB.

4.2 Approach

The mechanism for sending traps is straight-forward. When an exception event occurs, the application notifies the local agent who sends a trap to the appropriate SNMP management stations. The message includes the trap type and may include a list of trap specific variables. Section 5 gives the trap definitions which includes the variable lists. The router ID of the originator of the trap is included in the variable list so that the network manager may easily determine the source of the trap.

To limit the frequency of OSPF traps, the following additional mechanisms are suggested.

4.3 Ignoring Initial Activity

The majority of critical events occur when OSPF is enabled on a router, at which time the designated router is elected and neighbor adjacencies are formed. During this initial period a potential flood of traps is unnecessary since the events are expected. To avoid unnecessary traps, a router should not originate expected OSPF interface related traps until two of that interface's dead timer intervals have elapsed. The expected OSPF interface traps are ospfIfStateChange, ospfVirtIfStateChange, ospfNbrStateChange, ospfVirtIfStateChange, ospfVirtIfTxRetransmit. Additionally, ospfMaxAgeLsa and ospfOriginateLsa traps should not be originated until two dead timer intervals have elapsed where the dead timer interval used should be the dead timer with the smallest value.

4.4 Throttling Traps

The mechanism for throttling the traps is similar to the mechanism explained in RFC 1224 [24]. The basic premise of the throttling mechanism is that of a sliding window, defined in seconds and an upper bound on the number of traps that may be generated within this window. Note that unlike RFC 1224, traps are not sent to inform the network manager that the throttling mechanism has kicked in.

A single window should be used to throttle all OSPF traps types except for the ospfLsdbOverflow and the ospfLsdbApproachingOverflow

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trap which should not be throttled. For example, with a window time of 3, an upper bound of 3, and events to cause trap types 1,3,5 and 7 (4 traps within a 3 second period), the type 7 (the 4th) trap should not be generated.

Appropriate values are 7 traps with a window time of 10 seconds.

4.5 One Trap Per OSPF Event

Several of the traps defined in <u>section 5</u> are generated as the result of finding an unusual condition while parsing an OSPF packet or a processing a timer event. There may be more than one unusual condition detected while handling the event. For example, a link-state update packet may contain several retransmitted link-state advertisements (LSAs), or a retransmitted database description packet may contain several database description entries. To limit the number of traps and variables, OSPF should generate at most one trap per OSPF event. Only the variables associated with the first unusual condition should be included with the trap. Similarly, if more than one type of unusual condition is encountered while parsing the packet, only the first event will generate a trap.

4.6 Polling Event Counters

Many of the tables in the OSPF MIB contain generalized event counters. By enabling the traps defined in this document a network manager can obtain more specific information about these events. A network manager may want to poll these event counters and enable specific OSPF traps when a particular counter starts increasing abnormally.

The following table shows the relationship between the event counters defined in the OSPF MIB and the trap types defined in section x.

Counter32	Trap Type
ospf0riginateNewLsas	ospf0riginateLsa
ospfIfEvents	ospfIfStateChange
	ospfConfigError
	ospfIfAuthFailure
	ospfRxBadPacket
	ospfTxRetransmit
ospfVirtIfEvents	ospfVirtIfStateChange
	ospfVirtIfConfigError
	ospfVirtIfAuthFailure
	ospfVirtIfRxBadPacket
	ospfVirtIfTxRetransmit

ospfNbrEvents ospfVirtNbrEvents ospfExternLSACount ospfNbrStateChange
ospfVirtNbrStateChange
ospfLsdbApproachingOverflow

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ospfExternLSACount ospfLsdbOverflow

OSPF-TRAP-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE, IpAddress FROM SNMPv2-SMI

MODULE-COMPLIANCE, OBJECT-GROUP

FROM SNMPv2-CONF

ospfRouterId, ospfIfIpAddress, ospfAddressLessIf, ospfIfState, ospfVirtIfAreaId, ospfVirtIfNeighbor, ospfVirtIfState, ospfNbrIpAddr, ospfNbrAddressLessIndex, ospfNbrRtrId, ospfNbrState, ospfVirtNbrArea, ospfVirtNbrRtrId, ospfVirtNbrState, ospfLsdbType, ospfLsdbLsid, ospfLsdbRouterId, ospfLsdbAreaId, ospfExtLsdbLimit, ospf, ospfAreaId, ospfAreaExtNssaTranslatorStatus

FROM OSPF-MIB;

ospfTrap MODULE-IDENTITY

LAST-UPDATED "0008071225Z" -- Mon Aug 7 12:25:50 GMT 2000 ORGANIZATION "IETF OSPF Working Group"

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E-Mail: djoyal@nortelnetworks.com"

DESCRIPTION

"The MIB module to describe traps for the OSPF Version 2 Protocol."

VC131011 2 110100011

REVISION "0008071225Z" -- Mon Aug 7 12:25:50 GMT 2000

DESCRIPTION

"Updated for latest version of OSPFv2" ::= { ospf 16 }

- -- Trap Support Objects
- -- The following are support objects for the OSPF traps.

ospfTrapControl OBJECT IDENTIFIER ::= { ospfTrap 1 }

ospfTraps OBJECT IDENTIFIER ::= { ospfTrap 2 }

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```
ospfSetTrap OBJECT-TYPE
    SYNTAX
                  OCTET STRING (SIZE(4))
    MAX-ACCESS read-write
    STATUS
                  current
    DESCRIPTION
        "A four-octet string serving as a bit map for
        the trap events defined by the OSPF traps. This
        object is used to enable and disable specific
        OSPF traps where a 1 in the bit field
        represents enabled. The right-most bit (least
        significant) represents trap 0."
      ::= { ospfTrapControl 1 }
ospfConfigErrorType OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     badVersion (1),
                     areaMismatch (2),
                     unknownNbmaNbr (3), -- Router is Dr eligible
                     unknownVirtualNbr (4),
                     authTypeMismatch(5),
                     authFailure (6),
                     netMaskMismatch (7),
                     helloIntervalMismatch (8),
                     deadIntervalMismatch (9),
                     optionMismatch (10),
                     mtuMismatch (11) }
    MAX-ACCESS
                  read-only
    STATUS current
    DESCRIPTION
        "Potential types of configuration conflicts.
       Used by the ospfConfigError and ospfConfigVir-
        tError traps."
     ::= { ospfTrapControl 2 }
ospfPacketType OBJECT-TYPE
    SYNTAX
                  INTEGER {
                     hello (1),
                     dbDescript (2),
                     lsReq(3),
                     lsUpdate (4),
                     lsAck (5) }
    MAX-ACCESS
                  read-only
    STATUS
                  current
    DESCRIPTION
        "OSPF packet types."
     ::= { ospfTrapControl 3 }
ospfPacketSrc OBJECT-TYPE
```

SYNTAX IpAddress
MAX-ACCESS read-only
STATUS current

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DESCRIPTION

```
"The IP address of an inbound packet that can-
              not be identified by a neighbor instance."
            ::= { ospfTrapControl 4 }
-- Traps
  ospfVirtIfStateChange NOTIFICATION-TYPE
       OBJECTS { ospfRouterId, -- The originator of the trap
          ospfVirtIfAreaId,
          ospfVirtIfNeighbor,
          ospfVirtIfState -- The new state
       STATUS
                    current
       DESCRIPTION
          "An ospfIfStateChange trap signifies that there
          has been a change in the state of an OSPF vir-
           tual interface.
          This trap should be generated when the inter-
          face state regresses (e.g., goes from Point-
           to-Point to Down) or progresses to a terminal
           state (i.e., Point-to-Point)."
        ::= { ospfTraps 1 }
  ospfNbrStateChange NOTIFICATION-TYPE
       OBJECTS { ospfRouterId, -- The originator of the trap
          ospfNbrIpAddr,
          ospfNbrAddressLessIndex,
          ospfNbrRtrId,
          ospfNbrState -- The new state
       STATUS
                    current
       DESCRIPTION
           "An ospfNbrStateChange trap signifies that
           there has been a change in the state of a non-
          virtual OSPF neighbor. This trap should be
          generated when the neighbor state regresses
           (e.g., goes from Attempt or Full to 1-Way or
          Down) or progresses to a terminal state (e.g.,
           2-Way or Full). When an neighbor transitions
           from or to Full on non-broadcast multi-access
           and broadcast networks, the trap should be gen-
           erated by the designated router. A designated
          router transitioning to Down will be noted by
          ospfIfStateChange."
        ::= { ospfTraps 2 }
```

ospfVirtNbrStateChange NOTIFICATION-TYPE OBJECTS { ospfRouterId, -- The originator of the trap

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```
ospfVirtNbrArea,
        ospfVirtNbrRtrId,
        ospfVirtNbrState -- The new state
    STATUS
                  current
    DESCRIPTION
        "An ospfIfStateChange trap signifies that there
        has been a change in the state of an OSPF vir-
        tual neighbor. This trap should be generated
       when the neighbor state regresses (e.g., goes
        from Attempt or Full to 1-Way or Down) or
        progresses to a terminal state (e.g., Full)."
     ::= { ospfTraps 3 }
ospfIfConfigError NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfIfIpAddress,
        ospfAddressLessIf,
        ospfPacketSrc, -- The source IP address
        ospfConfigErrorType, -- Type of error
        ospfPacketType
        }
    STATUS
                  current
    DESCRIPTION
        "An ospfIfConfigError trap signifies that a
        packet has been received on a non-virtual in-
        terface from a router whose configuration
        parameters conflict with this router's confi-
        guration parameters. Note that the event op-
        tionMismatch should cause a trap only if it
        prevents an adjacency from forming."
     ::= { ospfTraps 4 }
ospfVirtIfConfigError NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfVirtIfAreaId,
        ospfVirtIfNeighbor,
        ospfConfigErrorType, -- Type of error
        ospfPacketType
        }
    STATUS
                  current
     DESCRIPTION
        "An ospfConfigError trap signifies that a pack-
        et has been received on a virtual interface
        from a router whose configuration parameters
        conflict with this router's configuration
        parameters. Note that the event optionMismatch
        should cause a trap only if it prevents an ad-
```

```
jacency from forming."
::= { ospfTraps 5 }
```

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```
ospfIfAuthFailure NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfIfIpAddress,
        ospfAddressLessIf,
        ospfPacketSrc, -- The source IP address
        ospfConfigErrorType, -- authTypeMismatch or
                             -- authFailure
        ospfPacketType
    STATUS
                 current
    DESCRIPTION
        "An ospfIfAuthFailure trap signifies that a
        packet has been received on a non-virtual in-
        terface from a router whose authentication key
        or authentication type conflicts with this
        router's authentication key or authentication
        type."
     ::= { ospfTraps 6 }
ospfVirtIfAuthFailure NOTIFICATION-TYPE
     OBJECTS { ospfRouterId, -- The originator of the trap
        ospfVirtIfAreaId,
        ospfVirtIfNeighbor,
        ospfConfigErrorType, -- authTypeMismatch or
                             -- authFailure
        ospfPacketType
        }
    STATUS
              current
    DESCRIPTION
        "An ospfVirtIfAuthFailure trap signifies that a
        packet has been received on a virtual interface
        from a router whose authentication key or au-
        thentication type conflicts with this router's
        authentication key or authentication type."
     ::= { ospfTraps 7 }
ospfIfRxBadPacket NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfIfIpAddress,
        ospfAddressLessIf,
        ospfPacketSrc, -- The source IP address
       ospfPacketType
        }
    STATUS
                 current
    DESCRIPTION
        "An ospfIfRxBadPacket trap signifies that an
       OSPF packet has been received on a non-virtual
        interface that cannot be parsed."
```

::= { ospfTraps 8 }
ospfVirtIfRxBadPacket NOTIFICATION-TYPE

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```
OBJECTS { ospfRouterId, -- The originator of the trap
       ospfVirtIfAreaId,
       ospfVirtIfNeighbor,
       ospfPacketType
       }
    STATUS
                  current
    DESCRIPTION
        "An ospfRxBadPacket trap signifies that an OSPF
        packet has been received on a virtual interface
        that cannot be parsed."
     ::= { ospfTraps 9 }
ospfTxRetransmit NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfIfIpAddress,
        ospfAddressLessIf,
        ospfNbrRtrId, -- Destination
        ospfPacketType,
        ospfLsdbType,
        ospfLsdbLsid,
        ospfLsdbRouterId
        }
      STATUS
                   current
      DESCRIPTION
         "An ospfTxRetransmit trap signifies than an
         OSPF packet has been retransmitted on a non-
         virtual interface. All packets that may be re-
         transmitted are associated with an LSDB entry.
         The LS type, LS ID, and Router ID are used to
         identify the LSDB entry."
      ::= { ospfTraps 10 }
ospfVirtIfTxRetransmit NOTIFICATION-TYPE
     OBJECTS { ospfRouterId, -- The originator of the trap
        ospfVirtIfAreaId,
        ospfVirtIfNeighbor,
        ospfPacketType,
        ospfLsdbType,
        ospfLsdbLsid,
        ospfLsdbRouterId
        }
    STATUS
                  current
     DESCRIPTION
        "An ospfTxRetransmit trap signifies than an
        OSPF packet has been retransmitted on a virtual
        interface. All packets that may be retransmit-
        ted are associated with an LSDB entry. The LS
        type, LS ID, and Router ID are used to identify
```

```
the LSDB entry."
::= { ospfTraps 11 }
```

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```
ospf0riginateLsa NOTIFICATION-TYPE
     OBJECTS { ospfRouterId, -- The originator of the trap
        ospfLsdbAreaId, -- 0.0.0.0 for AS Externals
        ospfLsdbType,
        ospfLsdbLsid,
        ospfLsdbRouterId
    STATUS
                  current
    DESCRIPTION
        "An ospfOriginateLsa trap signifies that a new
        LSA has been originated by this router.
        trap should not be invoked for simple refreshes
        of LSAs (which happens every 30 minutes), but
        instead will only be invoked when an LSA is
        (re)originated due to a topology change. Addi-
        tionally, this trap does not include LSAs that
        are being flushed because they have reached
       MaxAge."
     ::= { ospfTraps 12 }
ospfMaxAgeLsa NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfLsdbAreaId, -- 0.0.0.0 for AS Externals
       ospfLsdbType,
        ospfLsdbLsid,
        ospfLsdbRouterId
        }
    STATUS
                 current
    DESCRIPTION
        "An ospfMaxAgeLsa trap signifies that one of
        the LSA in the router's link-state database has
        aged to MaxAge."
     ::= { ospfTraps 13 }
ospfLsdbOverflow NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfExtLsdbLimit
        }
    STATUS
                  current
    DESCRIPTION
        "An ospfLsdbOverflow trap signifies that the
        number of LSAs in the router's link-state data-
        base has exceeded ospfExtLsdbLimit."
     ::= { ospfTraps 14 }
ospfLsdbApproachingOverflow NOTIFICATION-TYPE
    OBJECTS { ospfRouterId, -- The originator of the trap
        ospfExtLsdbLimit
```

}
STATUS current
DESCRIPTION

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```
"An ospfLsdbApproachingOverflow trap signifies
           that the number of LSAs in the router's link-
          state database has exceeded ninety percent of
          ospfExtLsdbLimit."
        ::= { ospfTraps 15 }
  ospfIfStateChange NOTIFICATION-TYPE
       OBJECTS { ospfRouterId, -- The originator of the trap
          ospfIfIpAddress,
          ospfAddressLessIf,
          ospfIfState -- The new state
          }
       STATUS
                    current
       DESCRIPTION
          "An ospfIfStateChange trap signifies that there
          has been a change in the state of a non-virtual
          OSPF interface. This trap should be generated
          when the interface state regresses (e.g., goes
          from Dr to Down) or progresses to a terminal
          state (i.e., Point-to-Point, DR Other, Dr, or
          Backup)."
       ::= { ospfTraps 16 }
  ospfNssaTranslatorStatusChange NOTIFICATION-TYPE
       OBJECTS { ospfRouterId, -- The originator of the trap
          ospfAreaId,
          ospfAreaNssaTranslatorState -- The current translation
                                          -- status
          }
       STATUS
                    current
       DESCRIPTION
           "An ospfNssaTranslatorStatusChange trap indicates that there
          has been a change in the router's ability to translate OSPF
          type-7 LSAs into OSPF type-5 LSAs. This trap should be
          generated when the Translator Status transitions from or to
          any defined status on a per area basis."
        ::= { ospfTraps 17 }
-- conformance information
  ospfTrapConformance OBJECT IDENTIFIER ::= { ospfTrap 3 }
  ospfTrapGroups
                      OBJECT IDENTIFIER ::= { ospfTrapConformance 1 }
  ospfTrapCompliances OBJECT IDENTIFIER ::= { ospfTrapConformance 2 }
-- compliance statements
  ospfTrapCompliance MODULE-COMPLIANCE
```

STATUS current
DESCRIPTION
"The compliance statement "

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```
MODULE -- this module
       MANDATORY-GROUPS { ospfTrapControlGroup }
       ::= { ospfTrapCompliances 1 }
-- units of conformance
  ospfTrapControlGroup
                          OBJECT-GROUP
       OBJECTS { ospfSetTrap,
          ospfConfigErrorType,
          ospfPacketType,
          ospfPacketSrc
       STATUS
                    current
       DESCRIPTION
          "These objects are required to control traps
          from OSPF systems."
       ::= { ospfTrapGroups 1 }
```

END

6 Acknowledgements

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A TOS Support

For backward compatibility with previous versions of the OSPF MIB specification, TOS-specific information has been retained in this document, though the TOS routing option has been deleted from OSPF [RFC 2178].

B Changes from <u>RFC 1850</u>

This section documents the differences between this memo and $\underline{\text{RFC}}$ $\underline{1850}$.

B.1 RFC 1583 Compatibility

Added object ospfRFC1583Compatibility to ospfGeneralGroup to indicate support with "RFC 1583 Compatibility" This object has DEFVAL of "enabled".

B.2 OSPF Traffic Engineering Support

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Added object ospfTrafficEngineeringSuport to ospfGeneralGroup to indicate support of OSPF traffic engineering.

B.3 OSPF NSSA Enhancement Support

Added new objects to OspfAreaTable including:

- -ospfAreaNssaTranslatorRole to indicate the configured NSSA translation role.
- -ospfAreaNssaTranslatorState to indicate the current NSSA translation role.
- -ospfAreaNssaTranslatorStabilityInterval to indicate time to continue to perform at current translation status.
- -ospfAreaNssaTranslatorEvents to indicate the number of times OSPF Translation State has changed.

Added new object ospfNssaTranslatorStatusChange to ospfTraps in OSPF-TRAP-MIB DEFINITIONS.

Added ospfAreaId to IMPORTS in OSPF-TRAP-MIB DEFINITIONS to support ospfNssaTranslatorStatusChange.

Added ospfAreaExtNssaTranslatorStatus to IMPORTS in OSPF-TRAP-MIB DEFINITIONS to support ospfNssaTranslatorStatusChange.

Modified the DESCRIPTION clause of the ospfAreaSummary object in the ospfAreaTable to indicate support for NSSA.

Modified the DESCRIPTION clause of the ospfImportAsExtern object in the ospfAreaTable for clarity.

B.4 OSPF MTU Mismatch Support

Added mtuMismatch enumeration to ospfConfigErrorType object in ospfTrapControl to imply MTU mismatch trap generation. in ospfIfConfigError.

B.5 Opaque LSA Support

Added object ospfOpaqueLsaSupport to ospfGeneralGroup to indicate support of OSPF Opaque LSAs.

Created ospfLocalLsdbTable, for Link-local (type-9) LSA support. This table is indexed by:

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- -ospfLocalLsdbAddressLessIf
- -ospfLocalLsdbType
- -ospfLocalLsdbLsid
- -ospfLocalLsdbRouterId

ospfLocalLsdbTable contains the following (columnar) objects:

- -ospfLocalLsdbSequence, to indicate LSA instance
- -ospfLocalLsdbAge
- -ospfLocalLsdbChecksum
- -ospfLocalLsdbAdvertisement, containing the entire LSA

Created ospfVirLocalLsdbTable, for Link-local (type-9) LSA support on virtual links. This table is indexed by:

- -ospf VirtLocal Lsdb Transit Area
- -ospfVirtLocalLsdbNeighbor, to indicate the router ID of the virtual neighbor
- -ospfVirLocalLsdbType
- -ospfVirLocalLsdbLsid
- -ospfVirLocalLsdbRouterId

ospfVirLocalLsdbTable contains the following (columnar) objects:

- -ospfVirLocalLsdbSequence, to indicate LSA instance
- -ospfVirLocalLsdbAge
- -ospfVirLocalLsdbChecksum
- -ospfVirLocalLsdbAdvertisement, containing the entire LSA

Added objects to ospfIfTable to support Link-local (type-9) LSAs, including:

- -ospfIfLsaCount
- -ospfIfLsaCksumSum, to indicate the sum of the type-9 linkstate advertisement checksums on this interface

Added objects to ospfVirIfTable, to support Link-local (type-9) LSAs on virtual links, including:

- -ospfVirIfLsaCount
- -ospfVirIfLsaCksumSum, to indicate the sum of the type-9 linkstate advertisement checksums on this link.

To support area scope (type-10) LSAs, the enumeration areaOpaqueLink (10) was added to ospfLsdbType in the ospfLsdbTable.

To support AS scope (type-11) LSAs, the enumeration asOpaqueLink (11) was added to ospfExtLsdbType in the ospfExtLsdbTable.

B.6 OSPF Compliances

Compliance statements were depreciated as needed due to the fact that many new items have been added to the MIB. These statements include:

-ospfCompliance

New compliance statements were added as needed to replace deprecated statements. These Statements include:

-ospfCompliance2

Conformance groups were depreciated as needed due to the fact that many new items have been added to the MIB. These groups include:

- -ospfBasicGroup
- -ospfAreaGroup
- -ospfIfGroup
- -ospfVirtIfGroup

New conformance groups were added as needed to replace deprecated groups. These groups include:

- -ospfBasicGroup2
- -ospfAreaGroup2
- -ospfIfGroup2
- -ospfVirtIfGroup2

Added completely new conformance groups as needed, including:

- -ospfLocalLsdbGroup, which specifies support for link local (type-9) LSAs.
- -ospfVirtLocalLsdbGroup, which specifies support for link local (type-9) LSAs on virtual links.

B.7 OSPF Authentication and Security

As there has been significant concern in the community regarding cascading security vulnerabilities, the following changes have been incorporated:

- -Modified the DESCRIPTION clause of ospfIfAuthKey due to security concerns, and to increase clarity
- -Modified the DESCRIPTION clause of ospfVirtIfAuthKey due to security concerns, and to increase clarity
- -Modified the DESCRIPTION clause of ospfIfAuthType due to security concerns, and to increase clarity
- -Modified the DESCRIPTION clause of ospfVirtIfType due to security concerns, and to increase clarity
- -Modified the OSPF MIB MODULE DESCRIPTION due to security concerns and to include a reference to the security considerations section in this document that will transcend compilation
- -Modified the security considerations section to provide detail

B.8 Miscellaneous

Various sections, have been moved and or modified for clarity. Most of these changes are semantic in nature, and include, but are not limited to:

- -The OSPF Overview section's format was revised. Unneeded information was removed. Removed information includes OSPF TOS default values.
- -The Trap Overview section's format and working were revised.

 Unneeded information was removed.
- -Modified the DESCRIPTION clause of "Status" "TEXTUAL-CONVENTION" for clarity
- -The updates section was moved from the Overview to an appendix

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-Modified the SEQUENCE of the OspfIfTable to reflect the true order of the objects in the Table

Changed the "MAX-ACCESS" clause of "ospfHostStatus" in "ospfHostTable" to "read-create"

C Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

It is recommended that attention be specifically given to implementing the MAX-ACCESS clause in a number of objects, including ospfIfAuthKey, ospfIfAuthType, ospfVirtIfAuthKey, and ospfVirtIfAuthType in scenarios that DO NOT use SNMPv3 strong security (i.e. authentication and encryption). Extreme caution must be used to minimize the risk of cascading security vulnerabilities when SNMPv3 strong security is not used. When SNMPv3 strong security is not used, these objects should have access of read-only, not read-create.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model $\underline{\mathsf{RFC}}\ 2574\ [\underline{\mathsf{RFC2574}}]$ and the Viewbased Access Control Model $\underline{\mathsf{RFC}}\ 2575\ [\underline{\mathsf{RFC2575}}]$ is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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