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PCEP Extension for Native IP Network

Abstract

This document defines the Path Computation Element Communication
Protocol (PCEP) extension for Central Control Dynamic Routing (CCDR)
based application in Native IP network. The scenario and framework
of CCDR in native IP is described in [RFC8735] and [RFC8821]. This
draft describes the key information that is transferred between Path
Computation Element (PCE) and Path Computation Clients (PCC) to
accomplish the End to End (E2E) traffic assurance in Native IP
network under central control mode.

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1. Introduction

Generally, Multiprotocol Label Switching Traffic Engineering (MPLS-
TE) requires the corresponding network devices support Multiprotocol

Label Switching (MPLS) or Resource ReSerVation Protocol (RSVP)/Label Distribution Protocol (LDP) technologies to assure the End-to-End (E2E) traffic performance. In Segment Routing either IGP extensions or BGP are used to steer a packet through an SR Policy instantiated as an ordered list of instructions called "segments". But in native IP network, there will be no such signaling protocol to synchronize the action among different network devices. It is necessary to use the central control mode that described in [RFC8283] to correlate the forwarding behavior among different network devices. [RFC8821] describes the architecture and solution philosophy for the E2E traffic assurance in Native IP network via Multi Border Gateway Protocol (BGP) solution. This draft describes the corresponding Path Computation Element Communication Protocol (PCEP) extensions to transfer the key information about BGP peer info, peer prefix advertisement and the explicit peer route on on-path routers.

2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

3. Terminology

This document uses the following terms defined in [RFC5440]: PCE, PCEP

The following terms are defined in this document:

  *CCDR: Central Control Dynamic Routing

  *E2E: End to End

  *BPI: BGP Peer Info

  *EPR: Explicit Peer Route

  *PPA: Peer Prefix Advertisement

  *QoS: Quality of Service

4. Capability Advertisemnt

4.1. Open message

During the PCEP Initialization Phase, PCEP Speakers (PCE or PCC) advertise their support of Native IP extensions.

This document defines a new Path Setup Type (PST) [RFC8408] for
Native-IP, as follows:

  *PST = TBD1: Path is a Native IP path as per [RFC8821].

A PCEP speaker MUST indicate its support of the function described
in this document by sending a PATH-SETUP-TYPE-CAPABILITY TLV in the
OPEN object with this new PST included in the PST list.

[RFC9050] defined the PCECC-CAPABILITY sub-TLV to exchange
information about their PCECC capability. A new flag is defined in
PCECC-CAPABILITY sub-TLV for Native IP:

N (NATIVE-IP-TE-CAPABILITY - 1 bit - TBD2): If set to 1 by a PCEP
speaker, it indicates that the PCEP speaker is capable for TE in
Native IP network as specified in this document. The flag MUST be
set by both the PCC and PCE in order to support this extension.

If a PCEP speaker receives the PATH-SETUP-TYPE-CAPABILITY TLV with
the newly defined path setup type, but without the N bit set in
PCECC-CAPABILITY sub-TLV, it MUST:

  *Send a PCErr message with Error-Type=10(Reception of an invalid
   object) and Error-Value TBD3(PCECC NATIVE-IP-TE-CAPABILITY bit is
   not set).

  *Terminate the PCEP session

5. PCEP messages

PCECC Native IP TE solution utilizing the existing PCE LSP Initate
Request message(PCInitiate)[RFC8281], and PCE Report message(PCRpt)
[RFC8281] to accomplish the multi BGP sessions establishment, E2E TE
path deployment, and route prefixes advertisement among different
BGP sessions. A new PST for Native-IP is used to indicate the path
setup based on TE in Native IP networks.

The extended PCInitiate message described in [RFC9050] is used to
download or cleanup central controller's instructions (CCIs).
[RFC9050] specifies an object called CCI for the encoding of central
controller's instructions. This document specify a new CCI object-
type for Native IP. The PCEP messages are extended in this document
to handle the PCECC operations for Native IP. Three new PCEP Objects
(BGP Peer Info (BPI) Object, Explicit Peer Route (EPR) Object and
Peer Prefix Advertisement (PPA) Object) are defined in this
document. Refer toSection 7 for detail object definitions.

5.1. The PCInitiate message

The PCInitiate Message defined in [RFC8281] and extended in
[RFC9050] is further extended to support Native-IP CCI.

The format of the extended PCInitiate message is as follows:

```
<PCInitiate Message> ::= <Common Header>
                         <PCE-initiated-lsp-list>
Where:
   <Common Header> is defined in [RFC5440]

   <PCE-initiated-lsp-list> ::= <PCE-initiated-lsp-request>
                                [<PCE-initiated-lsp-list>]

   <PCE-initiated-lsp-request> ::=
                     (<PCE-initiated-lsp-instantiation>|
                      <PCE-initiated-lsp-deletion>|
                      <PCE-initiated-lsp-central-control>)

   <PCE-initiated-lsp-central-control> ::= <SRP>
                                           <LSP>
                                           (<cci-list>|
                                           ((<BPI>|<EPR>|<PPA>)
                                           <CCI>))

   <cci-list> ::=  <CCI>
                   [<cci-list>]

Where:
    <cci-list> is as per
    [I-D.ietf-pce-pcep-extension-for-pce-controller].
    <PCE-initiated-lsp-instantiation> and
    <PCE-initiated-lsp-deletion> are as per
    [RFC8281].
```

The LSP and SRP objects are defined in [RFC8231].

When PCInitiate message is used create Native IP instructions, the
SRP, LSP and CCI objects MUST be present. The error handling for
missing SRP, LSP or CCI object is as per [RFC9050]. Further only one
of BPI, EPR, or PPA object MUST be present. The PLSP-ID within the
LSP object should be set by PCC uniquely according to the Symbolic
Path Name TLV that included in the CCI object. The Symbolic Path
Name is used by the PCE/PCC to identify uniquely the E2E native IP
TE path.

If none of them are present, the receiving PCC MUST send a PCErr
message with Error-type=6 (Mandatory Object missing) and Error-
value=TBD4 (Native IP object missing). If there are more than one of

BPI, EPR or PPA object are presented, the receiving PCC MUST send a
PCErr message with Error-type=19(Invalid Operation) and Error-
value=TBD5(Only one of the BPI, EPR or PPA object can be included in
this message).

To cleanup the SRP object must set the R (remove) bit.

5.2. The PCRpt message

The PCRpt message is used to acknowledge the Native-IP instructions
received from the central controller (PCE).

The format of the PCRpt message is as follows:

```
   <PCRpt Message> ::= <Common Header>
                       <state-report-list>
Where:

   <state-report-list> ::= <state-report>[<state-report-list>]

   <state-report> ::= (<lsp-state-report>|
                       <central-control-report>)

   <lsp-state-report> ::= [<SRP>]
                          <LSP>
                          <path>

   <central-control-report> ::= [<SRP>]
                                <LSP>
                                (<cci-list>|
                                ((<BPI>|<EPR>|<PPA>)
                                <CCI>))


 Where:
   <path> is as per [RFC8231] and the LSP and SRP object are
   also defined in [RFC8231].
```

The error handling for missing CCI object is as per [RFC9050].
Further only one of BPI, EPR, or PPA object MUST be present.

If none of them are present, the receiving PCE MUST send a PCErr
message with Error-type=6 (Mandatory Object missing) and Error-
value=TBD4 (Native IP object missing). If there are more than one
of BPI, EPR or PPA object are presented, the receiving PCE MUST send
a PCErr message with Error-type=19(Invalid Operation) and Error-
value=TBD5(Only one of the BPI, EPR or PPA object can be included in
this message).

6. PCECC Native IP TE Procedures

The detail procedures for the TE in native IP environment are described in the following sections.

6.1. BGP Session Establishment Procedures

The PCInitiate message can be used to configure the parameters for a BGP peer session using the PCInitiate and PCRpt message pair. This pair of PCE messages is exchanged with a PCE function attached to each BGP peer which needs to be configured. After the BGP peer session has been configured via this pair of PCE messages the BGP session establishment process operates in a normal fashion. All BGP peers are configured for peer to peer communication whether the peers are E-BGP peers or I-BGP peers. One of the IBGP topologies requires that multiple I-BGPs peers operate in a route-reflector I-BGP peer topology. The example below shows two I-BGP route reflector clients interacting with one Route Reflector (RR), but Route Reflector topologies may have up to 100s of clients. Centralized configuration via PCE provides mechanisms to scale auto-configuration of small and large topologies.

The PCInitiate message should be sent to PCC which acts as BGP router and/or route reflector(RR).

The route reflector topology for a single AS is shown in Figure 1. The BGP routers R1, R3, and R7 are within a single AS. R1 and R7 are BGP router-reflector clients, and R3 is a Route Reflector. The PCInitiate message should be sent all of the BGP routers that need to be configured R1 (M3), R3 (M2 & M3), and R7 (M4).

PCInitiate message creates an auto-configuration function for these BGP peers providing the indicated Peer AS and the Local/Peer IP Address.

When PCC receives the BPI and CCI object (with the R bit set to 0 in SRP object) in PCInitiate message, the PCC should try to establish the BGP session with the indicated Peer AS and Local/Peer IP address.

When PCC creates successfully the BGP session that is indicated by the associated information, it should report the result via the PCRpt messages, with BPI object and the corresponding SRP and CCI object included.

When PCC receives this message with the R bit set to 1 in SRP object in PCInitiate message, the PCC should clear the BGP session that indicated by the BPI object.

When PCC clears successfully the specified BGP session, it should
report the result via the PCRpt message, with the BPI object
included, and the corresponding SRP and CCI object.

```
                        +-----------------+
             +----------+       PCE       +----------+
             |          +--------^--------+          |
             |                   |                   |
                        M2/M2-R & M3/M3-R
             |                   |                   |
             |               +---v---+               |
             +---------------+ R3(RR)+---------------+
             |               +-------+               |
         M1/M1-R                                 M4/M4-R
             |                                       |
           +v-+         +--+         +--+         +-v+
           |R1+---------+R5+---------+R6+---------+R7|
           ++-+         +--+         +--+         +-++
             |                                       |
             |           +--+         +--+           |
             +-----------+R2+---------+R4+-----------+
                         +--+         +--+
```

        Figure 1: BGP Session Establishment Procedures(R3 act as RR)

   The message number, message peers, message type and message key
   parameters in the above figures are shown in below table:

                       Table 1: Message Information

No.	Peers	Type	Message Key Parameters
M1	PCE/R1	PCInitiate	CC-ID=X1(Symbolic Path Name=Class A)
M1-R		PCRpt	BPI Object(Local_IP=R1_A,Peer_IP=R3_A)
M2	PCE/R3	PCInitiate	CC-ID=X2(Symbolic Path Name=Class A)
M2-R		PCRpt	BPI Object(Local_IP=R3_A,Peer_IP=R1_A)
M3	PCE/R3	PCInitiate	CC-ID=X3(Symbolic Path Name=Class A)
M3-R		PCRpt	BPI Object(Local_IP=R3_A,Peer_IP=R7_A)
M4	PCE/R7	PCInitiate	CC-ID=X4(Symbolic Path Name=Class A)
M4-R		PCRpt	BPI Object(Local_IP=R7_A,Peer_IP=R3_A)

   If the PCC cannot establish the BGP session that required by this
   object, it should report the error values via PCErr message with the
   newly defined error type(Error-type=TBD6) and error value(Error-
   value=TBD7, Peer AS not match; or Error-Value=TBD8, Peer IP can't be
   reached), which is indicated in Section 11

If the Local IP Address or Peer IP Address within BPI object is used
in other existing BGP sessions, the PCC should report such error
situation via PCErr message with Err-type=TBD6 and error
value(Error-value=TBD9, Local IP is in use; Error-value=TBD10,
Remote IP is in use).

6.2. Explicit Route Establish Procedures

The explicit route establishment procedures can be used to install a
route via PCE in the PCC/BGP Peer, using PCInitiate and PCRpt
message pair. Although the BGP policy might redistribute the routes
installed by explicit route, the PCE-BGP implementation needs to
prohibit the redistribution of the explicit route. PCE explicit
routes operate similar to static routes installed by network
management protocols (netconf/restconf) but the routes are
associated with the PCE routing module. Explicit route installations
(like NM static routes) must carefully install and uninstall static
routes in an specific order so that the pathways are established
without loops.

The PCInitiate message should be sent to the on-path routers
respectively. In the example, for explicit route from R1 to R7, the
PCInitiate message should be sent to R1(M1), R2(M2) and R4(M3), as
shown in Figure 2. For explicit route from R7 to R1, the PCInitiate
message should be sent to R7(M1), R4(M2) and R2(M3), as shown in
Figure 3.

When PCC receives the EPR and the CCI object (with the R bit set to
0 in SRP object) in PCInitiate message, the PCC should install the
explicit route to the the peer.

When PCC install successfully the explicit route to the peer, it
should report the result via the PCRpt messages, with EPR object and
the corresponding SRP and CCI object included.

When PCC receives the EPR and the CCI object with the R bit set to 1
in SRP object in PCInitiate message, the PCC should clear the
explicit route to the peer that indicated by the EPR object.

When PCC clear successfully the explicit route that indicated by
this object, it should report the result via the PCRpt message, with
the EPR object included, and the corresponding SRP and CCI object.

```
                    +------------------+
        +----------+      PCE        +
        |          +----^----------^-+
        |               |          |
        |               |          |
        |               |  +------+  |
        +----------------+R3(RR)+--|-------------+
     M1/M1-R             |  +------+  |           |
        |                |          |           |
      +v-+      +--+     |          |   +--+    +--+
      |R1+------+R5+---+-----------|---+R6+----+R7|
      ++-+      +--+   |          |   +--+    +-++
        |           M2/M2-R      M3/M3-R          |
        |                |          |           |
        |            +--v--+    +--v-+          |
        +------------+- R2 +-----+ R4 +-----------+
                     +--+--+     +--+-+
```
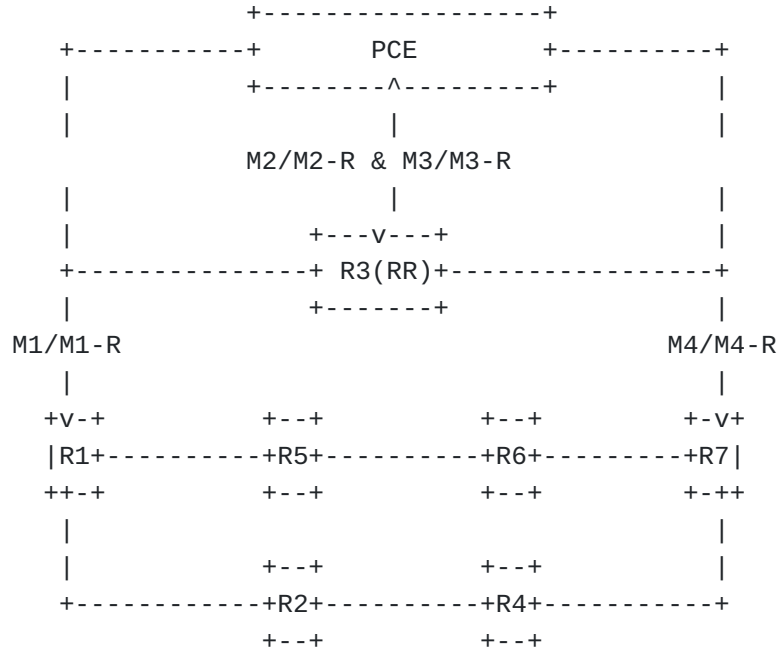
                Figure 2: Explicit Route Establish Procedures(From R1 to R7)

   The message number, message peers, message type and message key
   parameters in the above figures are shown in below table:

                     Table 2: Message Information

No.	Peers	Type	Message Key Parameters
M1	PCE/R1	PCInitiate	CC-ID=X1(Symbolic Path Name=Class A)
M1-R		PCRpt	EPR Object(Peer Address=R7_A,Next Hop=R2_A)
M2	PCE/R2	PCInitiate	CC-ID=X2(Symbolic Path Name=Class A)
M2-R		PCRpt	EPR Object(Peer Address=R7_A,Next Hop=R4_A)
M3	PCE/R4	PCInitiate	CC-ID=X3(Symbolic Path Name=Class A)
M3-R		PCRpt	EPR Object(Peer Address=R7_A,Next Hop=R7_A)
```

```
                    +------------------+
                    +       PCE        +-----------+
                    +----^----------^-+           |
                         |          |             |
                         |          |             |
                         |  +------+ |            |
              +----------------+R3(RR)+--|-------------+
              |          |  +------+ |          M1/M1-R
              |          |          |            |
          +--+      +--+  |          |   +--+     +-v+
          |R1+------+R5+---+----------|---+R6+----+R7|
          ++-+      +--+  |          |   +--+     +-++
           |          M3/M3-R     M2/M2-R          |
           |          |          |            |
           |          +--v--+     +--v-+          |
           +------------+- R2 +-----+ R4 +-----------+
                        +--+--+     +--+-+
```

 Figure 3: Explicit Route Establish Procedures(From R7 to R1)

   The message number, message peers, message type and message key
   parameters in the above figures are shown in below table:

                    Table 3: Message Information
+---+
|No. |Peers | Type | Message Key Parameters |
+---+
|M1 |PCE/R7|PCInitiate|CC-ID=X1(Symbolic Path Name=Class A) |
|M1-R| |PCRpt |EPR Object(Peer Address=R1_A,Next Hop=R4_A)|
+---+
|M2 |PCE/R4|PCInitiate|CC-ID=X2(Symbolic Path Name=Class A) |
|M2-R| |PCRpt |EPR Object(Peer Address=R1_A,Next Hop=R2_A)|
+---+
|M3 |PCE/R2|PCInitiate|CC-ID=X3(Symbolic Path Name=Class A) |
|M3-R| |PCRpt |EPR Object(Peer Address=R1_A,Next Hop=R1_A)|
+---+

   In order to avoid the transient loop during the deploy of explicit
   peer route, the EPR object should be sent to the PCCs in the reverse
   order of the E2E path. To remove the explicit peer route, the EPR
   object should be sent to the PCCs in the same order of E2E path.

   To accomplish ECMP effects, the PCE can send multiple EPR objects to
   the same node, with the same route priority and peer address value
   but different next hop addresses.

   The PCC should verify that the next hop address is reachable. Upon
   the error occurs, the PCC SHOULD send the corresponding error via
   PCErr message, with an error information (Error-type=TBD6, Error-
   value=TBD12, Explicit Peer Route Error) that defined in Section 11.

When the peer info is not the same as the peer info that indicated
in BPI object in PCC for the same path that is identified by
Symbolic Path Name TLV, an error (Error-type=TBD6, Error-value=17,
EPR/BPI Peer Info mismatch) should be reported via the PCErr
message.

6.3. BGP Prefix Advertisement Procedures

The detail procedures for BGP prefix advertisement are shown below,
using PCInitiate and PCRpt message pair.

The PCInitiate message should be sent to PCC that acts as BGP peer
router only. In the example, it should be sent to R1(M1) or R7(M2)
respectively.

When PCC receives the PPA and the CCI object (with the R bit set to
0 in SRP object) in PCInitiate message, the PCC should send the
prefixes indicated in this object to the appointed BGP peer.

When PCC sends successfully the prefixes to the appointed BGP peer,
it should report the result via the PCRpt messages, with PPA object
and the corresponding SRP and CCI object included.

When PCC receives the PPA and the CCI object with the R bit set to 1
in SRP object in PCInitiate message, the PCC should withdraw the
prefixes advertisement to the peer that indicated by this object.

When PCC withdraws successfully the prefixes that indicated by this
object, it should report the result via the PCRpt message, with the
PPA object included, and the corresponding SRP and CCI object.

The allowed AFI/SAFI for the IPv4 BGP session should be 1/1(IPv4
prefix) and the allowed AFI/SAFI for the IPv6 BGP session should be
2/1(IPv6 prefix). If mismatch occur, an error(Error-type=TBD6,
Error-value=TBD18, BPI/PPR address family mismatch) should be
reported via PCErr message.

When the peer info is not the same as the peer info that indicated
in BPI object in PCC for the same path that is identified by
Symbolic Path Name TLV, an error (Error-type=TBD6, Error-
value=TBD19, PPA/BPI peer info mismatch) should be reported via the
PCErr message.

```
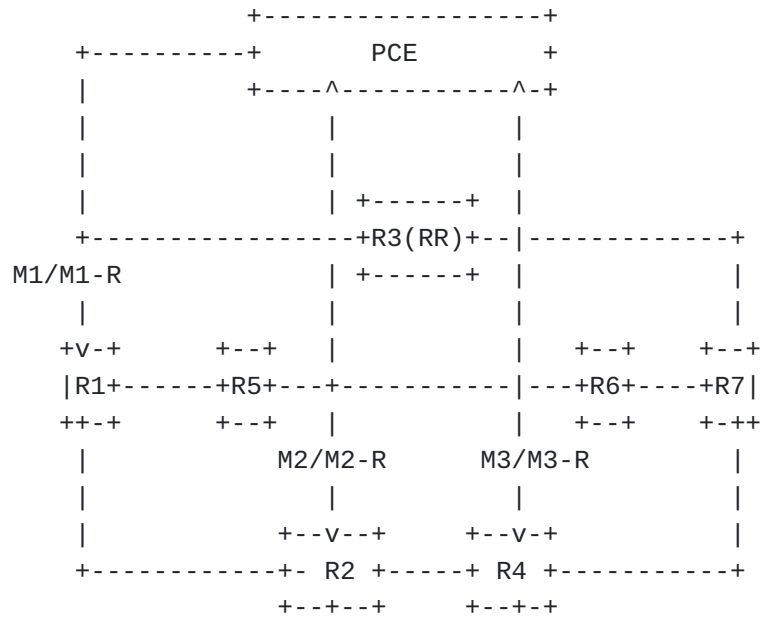                    +------------------+
       +----------+          PCE          +-----------+
       |          +------------------+          |
       |                    +--+                     |
       +------------------+R3+-------------------+
       M1&M1-R                +--+              M2&M2-R
        |                                          |
       +v-+           +--+           +--+          +-v+
       |R1+----------+R5+----------+R6+---------+R7|
       ++-+           +--+           +--+          +-++
      (BGP Router)                             (BGP Router)
         |                                        |
         |                                        |
         |           +--+           +--+          |
       +------------+R2+----------+R4+-----------+
```
                Figure 4: BGP Prefix Advertisement Procedures

                        Table 4: Message Information
   +--+
   |No. | Peers| Type | Message Key Parameters |
   +--+
   |M1 |PCE/R1|PCInitiate|CC-ID=X1(Symbolic Path Name=Class A)|
   |M1-R| |PCRpt |PPA Object(Peer IP=R7_A,Prefix=1_A) |
   +--+
   |M2 |PCE/R7|PCInitiate|CC-ID=X2(Symbolic Path Name=Class A)|
   |M2-R| |PCRpt |PPA Object(Peer IP=R1_A,Prefix=7_A) |
   +--+

7. New PCEP Objects

   One new CCI Object and three new PCEP objects are defined in this
   draft. All new PCEP objects are as per [RFC5440]

7.1. CCI Object

   The Central Control Instructions (CCI) Object is used by the PCE to
   specify the forwarding instructions is defined in [RFC9050]. This
   document defines another object-type for Native-IP.

   CCI Object-Type is TBD13 for Native-IP as below

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                            CC-ID                              |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|            Reserved            |            Flags             |
+---------------------------------------------------------------+
|                                                               |
//                        Optional TLV                        //
|                                                               |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

            Figure 5: CCI Object for Native IP

                              Figure 1

   The field CC-ID is as described in [RFC9050]. Following fields are
   defined for CCI Object-Type TBD13

   Reserved: is set to zero while sending, ignored on receipt.

   Flags: is used to carry any additional information pertaining to
      the CCI. Currently no flag bits are defined.

   The Symbolic Path Name TLV [RFC8231] MUST be included in the CCI
   Object-Type TBD13 to identify the E2E TE path in Native IP
   environment and MUST be unique.

7.2. BGP Peer Info Object

   The BGP Peer Info object is used to specify the information about
   the peer that the PCC should establish the BGP relationship with.
   This object should only be included and sent to the head and end
   router of the E2E path in case there is no Route Reflection (RR)
   involved. If the RR is used between the head and end routers, then
   such information should be sent to head router, RR and end router
   respectively.

   By default, there MUST be no prefix be distributed via such BGP
   session that established by this object.

   By default, the Local/Peer IP address SHOULD be dedicated to the
   usage of native IP TE solution, and SHOULD NOT be used by other BGP
   sessions that established by manual or non PCE initiated
   configuration.

   BGP Peer Info Object-Class is TBD14

   BGP Peer Info Object-Type is 1 for IPv4 and 2 for IPv6

The format of the BGP Peer Info object body for IPv4(Object-Type=1)
is as follows:

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                      Peer AS Number                           |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|   ETTL        |              Reserved                       |T|
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                    Local IP Address                           |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                    Peer IP Address                            |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                 Tunnel Source IP Address                      |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|               Tunnel Destination IP Address                   |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                     Additional TLVs                           |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```
          Figure 6: BGP Peer Info Object Body Format for IPv4

The format of the BGP Peer Info object body for IPv6(Object-Type=2)
is as follows:

```
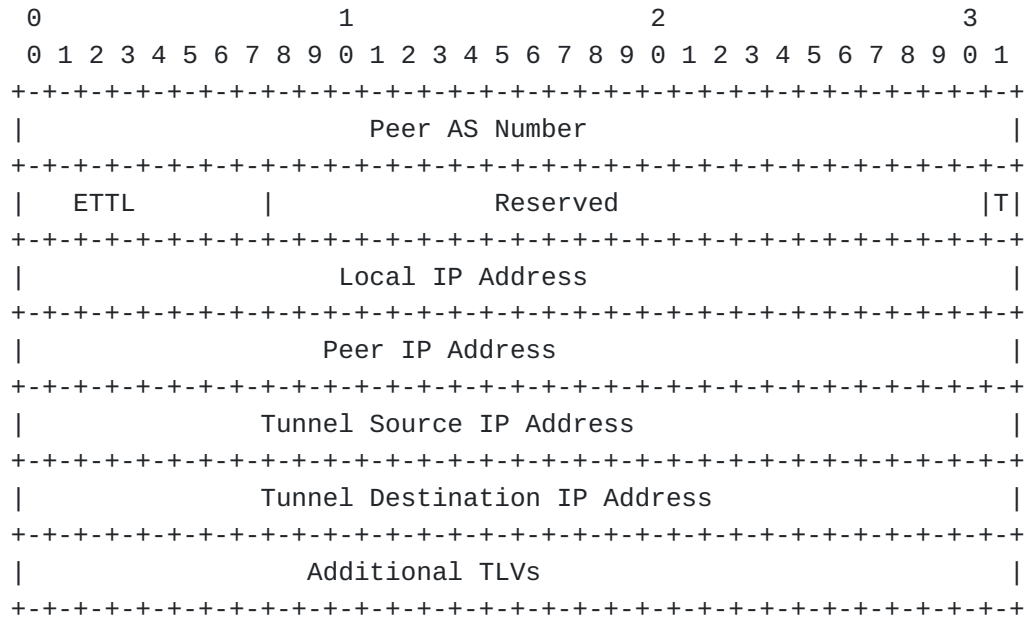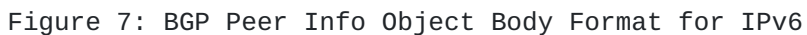     0                   1                   2                   3
     0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |                      Peer AS Number                          |
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |   ETTL        |               Reserved                     |T|
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |                                                              |
    +                                                              +
    |               Local IP Address (16 bytes)                    |
    +                                                              +
    |                                                              |
    +                                                              +
    |                                                              |
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |                                                              |
    +                                                              +
    |               Peer IP Address (16 bytes)                     |
    +                                                              +
    |                                                              |
    +                                                              +
    |                                                              |
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |                                                              |
    +                                                              +
    |            Tunnel Source IP Address (16 bytes)               |
    +                                                              +
    |                                                              |
    +                                                              +
    |                                                              |
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |                                                              |
    +                                                              +
    |          Tunnel Destination IP Address (16 bytes)            |
    +                                                              +
    |                                                              |
    +                                                              +
    |                                                              |
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
    |                      Additional TLVs                         |
    +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

        Figure 7: BGP Peer Info Object Body Format for IPv6

   Peer AS Number: 4 Bytes, to indicate the AS number of Remote Peer.

   ETTL: 1 Byte, to indicate the multihop count for EBGP session. It
   should be 0 and ignored when Local AS and Peer AS is same.

   Reserved: is set to zero while sending, ignored on receipt.

T bit: Indicates whether the traffic that associated with the prefixes advertised via this BGP session is transported via IPinIP tunnel (when T bit is set) or not (when T bit is clear).

Local IP Address(4/16 Bytes): IP address of the local router, used to peer with other end router. When Object-Type is 1, length is 4 bytes; when Object-Type is 2, length is 16 bytes.

Peer IP Address(4/16 Bytes): IP address of the peer router, used to peer with the local router. When Object-Type is 1, length is 4 bytes; when Object-Type is 2, length is 16 bytes;

Tunnel Source IP Address(4/16 Bytes): IP address of the tunnel source, should be owned by the local router. When Object-Type is 1, length is 4 bytes; when Object-Type is 2, length is 16 bytes.

Tunnel Destination IP Address(4/16 Bytes): IP address of the tunnel destination, should be owned by the peer router. When Object-Type is 1, length is 4 bytes; when Object-Type is 2, length is 16 bytes. Should be different from the Peer IP Address.

Additional TLVs: TLVs that associated with this object, can be used to convey other necessary information for dynamic BGP session establishment. Their definition are out of the current document.

When PCC receives BPI object, with Object-Type=1, it should try to establish BGP session with the peer in AFI/SAFI=1/1; when PCC receives BPI object with Object-Type=2, it should try to establish the BGP session with the peer in AFI/SAFI=2/1. Other BGP capabilities,for example, Graceful Restart(GR) that enhance the BGP performance should also be negotiated and used by default.

7.3. Explicit Peer Route Object

The Explicit Peer Route object is defined to specify the explicit peer route to the corresponding peer address on each device that is on the E2E assurance path. This Object should be sent to all the devices that locates on the E2E assurance path that calculated by PCE.

The path established by this object should have higher priority than other path calculated by dynamic IGP protocol, but should be lower priority than the static route configured by manual or NETCONF or by other means.

Explicit Peer Route Object-Class is TBD15.

Explicit Peer Route Object-Type is 1 for IPv4 and 2 for IPv6

The format of Explicit Peer Route object body for IPv4(Object-
Type=1) is as follows:

```
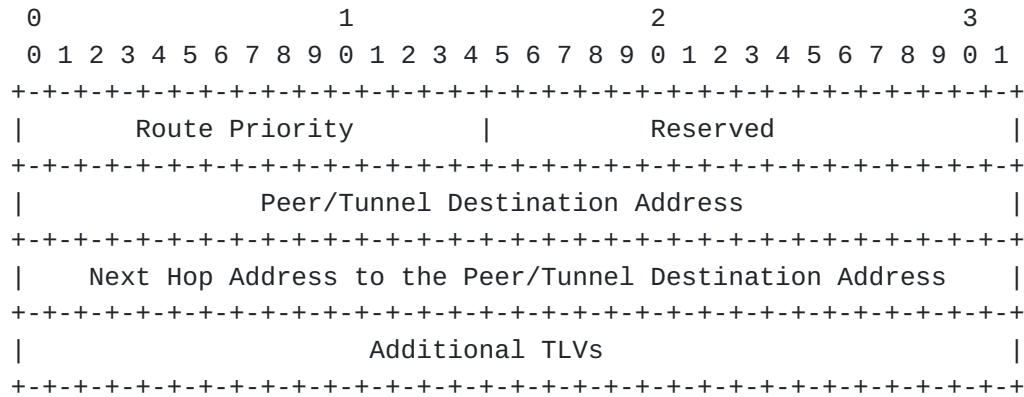 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|         Route Priority        |            Reserved           |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                 Peer/Tunnel Destination Address               |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|     Next Hop Address to the Peer/Tunnel Destination Address    |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                        Additional TLVs                        |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

Figure 8: Explicit Peer Route Object Body Format for IPv4

The format of Explicit Peer Route object body for IPv6(Object-
Type=2) is as follows:

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|         Route Priority        |            Reserved           |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                                                               |
+                                                               +
|              Peer Address/Tunnel Destination Address          |
+                                                               +
|                                                               |
+                                                               +
|                                                               |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                                                               |
+                                                               +
|     Next Hop Address to the Peer/Tunnel Destination Address   |
+                                                               +
|                                                               |
+                                                               +
|                                                               |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                        Additional TLVs                        |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
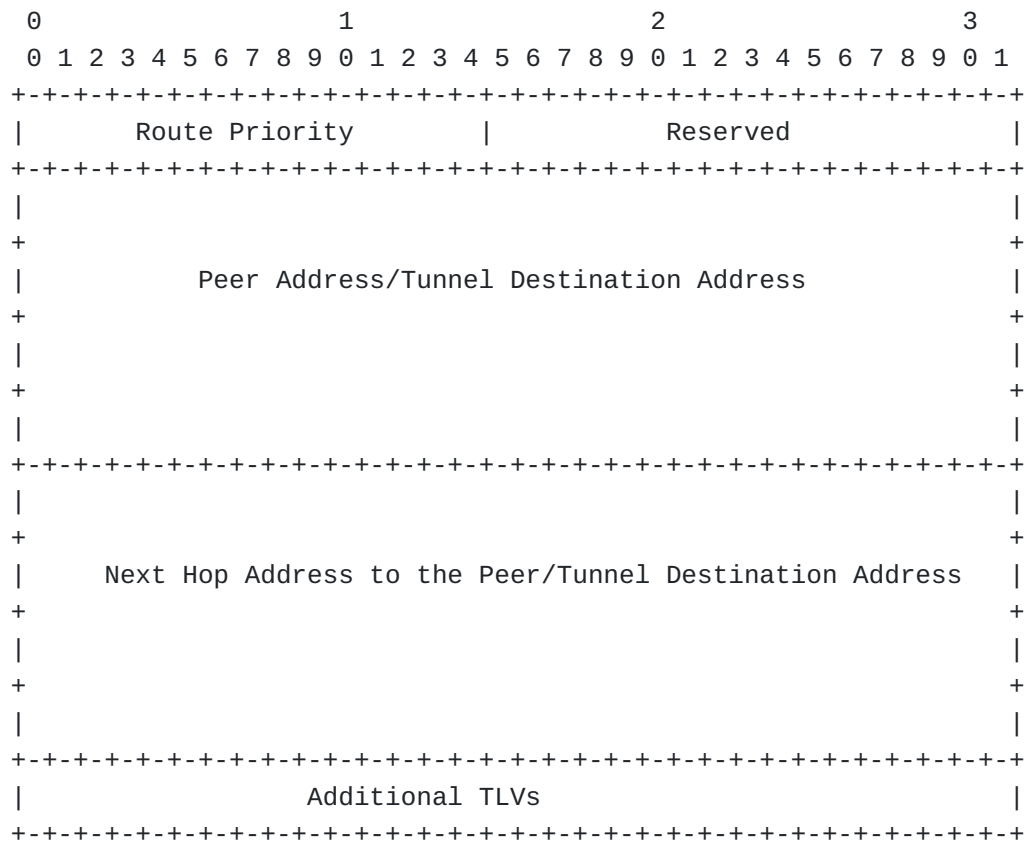```

Figure 9: Explicit Peer Route Object Body Format for IPv6

Route Priority: 2 Bytes, The priority of this explicit route. The
higher priority should be preferred by the device. This field is
used to indicate the backup path at each hop.

Reserved: is set to zero while sending, ignored on receipt.

Peer/Tunnel Destination Address: To indicate the peer address(4/16
Bytes). When T bit is set in the associated BPI object, use the
tunnel destination address in BPI object; when T bit is clear, use
the peer address in BPI object.

Next Hop Address to the Peer/Tunnel Destination Address: To indicate
the next hop address(4/16 Bytes) to the corresponding peer/tunnel
destination address.

Additional TLVs: TLVs that associated with this object, can be used
to convey other necessary information for explicit peer path
establishment. Their definitions are out of the current document.

## 7.4.  Peer Prefix Advertisement Object

The Peer Prefix Advertisement object is defined to specify the IP
prefixes that should be advertised to the corresponding peer. This
object should only be included and sent to the head/end router of
the end2end path.

The prefixes information included in this object MUST only be
advertised to the indicated peer, MUST NOT be advertised to other
BGP peers.

Peer Prefix Advertisement Object-Class is TBD16

Peer Prefix Advertisement Object-Type is 1 for IPv4 and 2 for IPv6

The format of the Peer Prefix Advertisement object body is as
follows:

```
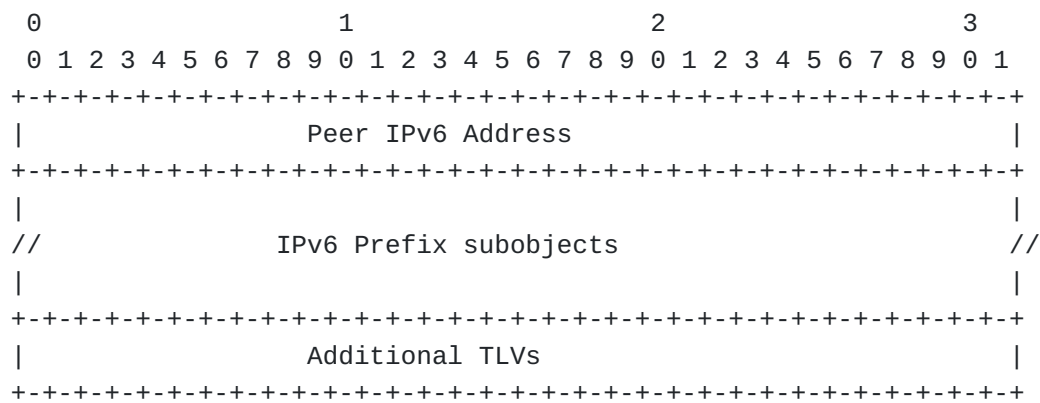 0   1   2   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+
| Peer IPv4 Address |
+-+
| |
//   IPv4 Prefix subobjects   //
| |
+-+
| Additional TLVs |
+-+
```
  Figure 10: Peer Prefix Advertisement Object Body Format for IPv4

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                     Peer IPv6 Address                         |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                                                               |
//                 IPv6 Prefix subobjects                      //
|                                                               |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                     Additional TLVs                           |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

Figure 11: Peer Prefix Advertisement Object Body Format for IPv6

Peer IPv4 Address: 4 Bytes. Identifies the peer IPv4 address that the associated prefixes will be sent to.

IPv4 Prefix subojects: List of IPv4 Prefix subobjects that defined in [RFC3209], identify the prefixes that will be sent to the peer that identified by Peer IPv4 Address List.

Peer IPv6 Address: 16 Bytes. Identifies the peer IPv6 address that the associated prefixes will be sent to.

IPv6 Prefix subojects: List of IPv6 Prefix subobjects that defined in [RFC3209], identify the prefixes that will be sent to the peer that identified by Peer IPv6 Address List.

Additional TLVs: TLVs that associated with this object, can be used to convey other necessary information for prefixes advertisement. Their definitions are out of the current document.

8. End to End Path Protection

[RFC8697] defines the path associations procedures between sets of Label Switched Path (LSP). Such procedures can also be used for the E2E path protection. To accomplish this, the PCE should attach the ASSOCIATION object with the EPR object in the PCInitiate message, with the association type set to 1 (Path Protection Association). The Extended Association ID that included within the Extended Association ID TLV, which is included in the ASSOCIATION object, should be set to the Symbolic Path Name of different E2E path. This PCinitiate should be sent to the head-end of the E2E path.

The head-end of the path can use the existing path detection mechanism(for example, Bidirectional Forwarding Detection [RFC5880]), to monitor the status of the active path. Once it detects the failure, it can switch the backup protection path immediately.

9. **Re-Delegation and Clean up**

In case of a PCE failure, a new PCE can gain control over the
central controller instructions. As per the PCEP procedures in
[RFC8281], the State Timeout Interval timer is used to ensure that a
PCE failure does not result in automatic and immediate disruption
for the services. Similarly, as per [RFC9050], the central
controller instructions are not removed immediately upon PCE
failure. Instead, they could be re-delegated to the new PCE before
the expiration of this timer, or be cleaned up on the expiration of
this timer. The allows for network clean up without manual
intervention. The PCC MUST support the removal of CCI as one of the
behaviors applied on expiration of the State Timeout Interval timer.

10. **BGP Considerations**

This draft defines the procedures and objects to create the BGP
sessions and advertises the associated prefixes dynamically. Only
the key information, for example peer IP addresses, peer AS number
are exchanged via the PCEP protocol. Other parameters that are
needed for the BGP session setup should be derived from their
default values, as described in Section 7.2. Upon receives such key
information, the BGP module on the PCC should try to accomplish the
task that appointed by the PCEP protocol and report the status to
the PCEP modules.

There is no influence to current implementation of BGP Finite State
Machine(FSM). The PCEP cares only the success and failure status of
BGP session, and act upon such information accordingly.

The error handling procedures related to incorrect BGP parameters
are specified in Section 6.1, Section 6.2, and Section 6.3. The
handling of the dynamic BGP sessions and associated prefixes on PCE
failure is described in Section 9.

11. **New Error-Types and Error-Values Defined**

A PCEP-ERROR object is used to report a PCEP error and is
characterized by an Error-Type that specifies that type of error and
an Error-value that provides additional information about the error.
An additional Error-Type and several Error-values are defined to
represent some the errors related to the newly defined objects,
which are related to Native IP TE procedures.

```
+============+==============+============================+
| Error-Type | Meaning      | Error-value                |
+============+==============+===============================
| TBD6       | Native IP    |
|            | TE failure   |
+-----------+--------------+---------------------------------
|           |              | 0: Unassigned
+-----------+--------------+---------------------------------
|           |              |TBD7: Peer AS not match
+-----------+--------------+---------------------------------
|           |              |TBD8:Peer IP can't be reached
+-----------+--------------+---------------------------------
|           |              |TBD9:Local IP is in use
+-----------+--------------+---------------------------------
|           |              |TBD10:Remote IP is in use
+-----------+--------------+---------------------------------
|           |              |TBD11:Exist BGP session broken
+-----------+--------------+---------------------------------
|           |              |TBD12:Explicit Peer Route Error
+-----------+--------------+---------------------------------
|           |              |TBD17:EPR/BPI Peer Info mismatch
+-----------+--------------+---------------------------------
|           |              |TBD18:BPI/PPA Address Family mismat
+-----------+--------------+---------------------------------
|           |              |TBD19:PPA/BPI Peer Info mismatch
+-----------+--------------+---------------------------------
```

Figure 12: Newly defined Error-Type and Error-Value

12. Deployment Considerations

The information transferred in this draft is mainly used for the
light weight BGP session setup, explicit route deployment and the
prefix distribution. The planning, allocation and distribution of
the peer addresses within IGP should be accomplished in advanced and
they are out of the scope of this draft.

[RFC8232] describes the state synchronization procedure between
stateful PCE and PCC. The communication of PCE and PCC described in
this draft should also follow this procedures, treat the three newly
defined objects that associated with the same symbolic path name as
the attribute of the same path in the LSP-DB.

When PCE detects one or some of the PCCs are out of control, it
should recompute and redeploy the traffic engineering path for
native IP on the active PCCs. When PCC detects that it is out of
control of the PCE, it should clear the information that initiated
by the PCE. The PCE should assures the avoidance of possible

transient loop in such node failure when it deploy the explicit peer route on the PCCs.

If the established BGP session is broken after some time, the PCC should also report such error via PCErr message with Err-type=TBD6 and error value(Error-value=TBD11, Existing BGP session is broken). Upon receiving such PCErr message, the PCE should clear the prefixes advertisement on the previous BGP session, clear the explicit peer route to the previous peer address; select other Local_IP/Peer_IP pair to establish the new BGP session, deploy the explicit peer route to the new peer address, and advertises the prefixes on the new BGP session.

13. Implementation Status

[Note to the RFC Editor - remove this section before publication, as well as remove the reference to RFC 7942.]

This section records the status of known implementations of the protocol defined by this specification at the time of posting of this Internet-Draft, and is based on a proposal described in [RFC7942]. The description of implementations in this section is intended to assist the IETF in its decision processes in progressing drafts to RFCs. Please note that the listing of any individual implementation here does not imply endorsement by the IETF. Furthermore, no effort has been spent to verify the information presented here that was supplied by IETF contributors. This is not intended as, and must not be construed to be, a catalog of available implementations or their features. Readers are advised to note that other implementations may exist.

According to [RFC7942], "this will allow reviewers and working groups to assign due consideration to documents that have the benefit of running code, which may serve as evidence of valuable experimentation and feedback that have made the implemented protocols more mature. It is up to the individual working groups to use this information as they see fit".

13.1. Proof of Concept based on ODL

.At the time of posting the -18 version of this document, there are no known implementations of this mechanism. A proof of concept for the overall design has been verified using another SBI protocol on the Open DayLight (ODL) controller.

14. Security Considerations

The setup of BGP sessions, prefix advertisement, and explicit peer route establishment are all controlled by the PCE. See [RFC4271] and [RFC4272] for BGP security considerations. Security consideration

part in [RFC5440] and [RFC8231] should be considered. To prevent a bogus PCE sending harmful messages to the network nodes, the network devices should authenticate the validity of the PCE and ensure a secure communication channel between them. Mechanisms described in [RFC8253] should be used.

15. IANA Considerations

15.1. Path Setup Type Registry

[RFC8408] created a sub-registry within the "Path Computation Element Protocol (PCEP) Numbers" registry called "PCEP Path Setup Types". IANA is requested to allocate a new code point within this registry, as follows:

Value	Description	Reference
TBD1	Native IP TE Path	This document

15.2. PCECC-CAPABILITY sub-TLV's Flag field

[RFC9050] created a sub-registry within the "Path Computation Element Protocol (PCEP) Numbers" registry to manage the value of the PCECC-CAPABILITY sub-TLV's 32-bits Flag field. IANA is requested to allocate a new bit position within this registry, as follows:

Value	Description	Reference
TBD2(N)	NATIVE-IP-TE-CAPABILITY	This document

15.3. PCEP Object Types

IANA is requested to allocate new registry for the PCEP Object Type:

```
Object-Class Value        Name                        Reference
44                  CCI Object                   This document
                    Object-Type
                       TBD13: Native IP


TBD14               BGP Peer Info                This document
                    Object-Type
                       1: IPv4 address
                       2: IPv6 address


TBD15               Explicit Peer Route          This document
                    Object-Type
                       1: IPv4 address
                       2: IPv6 address


TBD16               Peer Prefix Advertisement    This document
                    Object-Type
                       1: IPv4 address
                       2: IPv6 address
```

15.4. PCEP-Error Object

IANA is requested to allocate new error types and error values
within the "PCEP-ERROR Object Error Types and Values" sub-registry
of the PCEP Numbers registry for the following errors::

```
Error-Type        Meaning                        Error-value
6           Mandatory Object missing
                                      TBD4:Native IP object missing


10          Reception of an invalid object
                                      TBD3:PCECC NATIVE-IP-TE-CAPABILITY


19          Invalid Operation
                                      TBD5:Only one of the BPI,EPR or PP


TBD6        Native IP TE failure
                                      TBD7:Peer AS not match
                                      TBD8:Peer IP can't be reached
                                      TBD9:Local IP is in use
                                      TBD10:Remote IP is in use
                                      TBD11:Exist BGP session broken
                                      TBD12:Explicit Peer Route Error
                                      TBD17:EPR/BPI Peer Info mismatch
                                      TBD18:BPI/PPA Address Family misma
                                      TBD19:PPA/BPI Peer Info mismatch
```

16. Contributor

Dhruv Dhody has contributed the contents of this draft.

17. Acknowledgement

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