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The Session Initiation Protocol (SIP) Digest Authentication Scheme
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Abstract

This document updates the Digest Access Authentication scheme used by the Session Initiation Protocol (SIP) to add support for more secure digest algorithms, e.g. SHA-256 and SHA-512-256, to replace the broken MD5 algorithm.

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[1.](#) Introduction

The SIP protocol [[RFC3261](#)] uses the same mechanism used by the HTTP protocol for authenticating users, which is a simple challenge-response authentication mechanism that allows a server to challenge a client request and allows a client to provide authentication information in response to that challenge.

The SIP protocol uses the Digest Authentication scheme that is used with the HTTP authentication mechanism, which uses MD5 as the default algorithm.

The HTTP Digest Access Authentication [[RFC7616](#)] document defines the Digest Authentication scheme and defines a few algorithms that could be used with the Digest Authentication scheme, and establishes a

registry for these algorithms to allow for additional algorithms to be added in the future.

This document updates the Digest Access Authentication scheme used by SIP to support the algorithms defined in the "Hash Algorithms for HTTP Digest Authentication" registry defined by [[RFC7616](#)].

[1.1.](#) Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

[2.](#) SIP Digest Authentication Scheme Updates

This section describes the modifications to the operation of the Digest mechanism as specified in [[RFC3261](#)] in order to support the algorithms defined in the "Hash Algorithms for HTTP Digest Authentication" registry described in [[RFC7616](#)].

It replaces the reference to [[RFC2617](#)] with a reference to [[RFC7616](#)] in [[RFC3261](#)], and describes the modifications to the usage of the Digest mechanism in [[RFC3261](#)] resulting from that reference update. It adds support for the SHA-256 and SHA-512/256 algorithms. It adds required support for the "qop" option. It provides additional UAC and UAS procedures regarding usage of multiple SIP Authorization, WWW-Authenticate and Proxy-Authenticate header fields, including in which order to insert and process them. It provides guidance regarding forking. Finally, it updates the SIP protocol BNF as required by the updates.

[2.1.](#) Hash Algorithms

The Digest scheme has an 'algorithm' parameter that specifies the algorithm to be used to compute the digest of the response. The IANA registry named "HTTP Digest Hash Algorithms" specifies the algorithms that correspond to 'algorithm' values, and specifies a priority for each algorithm.

[RFC3261] specifies only one algorithm, MD5, which is used by default. This document extends [\[RFC3261\]](#) to allow use of any registered algorithm.

A UAS prioritizes which algorithm to use based on the ordering of the challenge header fields in the response it is processing. That

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process is specified in [section 2.3](#) and parallels the process used in HTTP specified by [\[RFC7616\]](#).

[2.2.](#) Representation of Digest Values

The size of the digest depends on the algorithm used. The bits in the digest are converted from the most significant to the least significant bit, four bits at a time to the ASCII representation as follows. Each four bits is represented by its familiar hexadecimal notation from the characters 0123456789abcdef, that is binary 0000 is represented by the character '0', 0001 by '1' and so on up to the representation of 1111 as 'f'. If the MD5 algorithm is used to calculate the digest, then the digest will be represented as 32 hexadecimal characters, SHA-256 and SHA-512/256 by 64 hexadecimal characters.

[2.3.](#) UAS Behavior

When a UAS receives a request from a UAC, and an acceptable Authorization header field is not sent, the UAS can challenge the originator to provide credentials by rejecting the request with a 401/407 status code with the WWW-Authenticate/Proxy-Authenticate header field respectively. The UAS MAY include multiple WWW-Authenticate/Proxy-Authenticate header fields to allow the UAS to utilize the best available algorithm supported by the client.

If the UAS challenges with multiple WWW-Authenticate/Proxy-

Authenticate header fields with the same realm, then each one of these header fields MUST use a different digest algorithm. The UAS MUST add these header fields to the response in the order that it would prefer to see them used, starting with the most preferred algorithm at the top, followed by the less preferred algorithms. The UAS cannot assume that the client will use the algorithm specified at the topmost header field.

[2.4.](#) UAC Behavior

When the UAC receives a response with multiple header fields with the same realm it SHOULD use the topmost header field that it supports, unless a local policy dictates otherwise. The client MUST ignore any challenge it does not understand.

When the UAC receives a 401 response with multiple WWW-Authenticate header fields with different realms it SHOULD retry and include an

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Authorization header field containing credentials that match the topmost header field of any one of the realms.

If the UAC cannot respond to any of the challenges in the response, then it should abandon attempts to send the request; e.g., if the UAC does not have credentials for any of the realms.

[2.5.](#) Forking

[Section 22.3 of \[RFC3261\]](#) discusses the operation of the proxy-to-user authentication, which describes the operation of the proxy when it forks a request. This section introduces some clarification to that operation.

If a request is forked, various proxy servers and/or UAs may wish to challenge the UAC. In this case, the forking proxy server is responsible for aggregating these challenges into a single response. Each WWW-Authenticate and Proxy-Authenticate value received in responses to the forked request MUST be placed into the single response that is sent by the forking proxy to the UA.

When the forking proxy places multiple WWW-Authenticate and Proxy-Authenticate header fields from one received response into the single response it MUST maintain the order of these header fields. The ordering of the header field values from the various proxies is not significant.

[2.6.](#) HTTP Modifications

This section describes the modifications and clarifications required to apply the HTTP Digest authentication scheme to SIP. The SIP scheme usage is similar to that for HTTP. For completeness, the bullets specified below are mostly copied from [section 22.4 of \[RFC3261\]](#); the only semantic changes are specified in bullets 7 and 8 below.

SIP clients and servers MUST NOT accept or request Basic authentication.

The rules for Digest authentication follow those defined in HTTP, with "HTTP/1.1" replaced by "SIP/2.0" in addition to the following differences:

1. The URI included in the challenge has the following BNF:

URI = Request-URI ; as defined in [\[RFC3261\], Section 25](#)

2. The 'uri' parameter of the Authorization header field MUST be enclosed in quotation marks.
3. The BNF for digest-uri-value is:

digest-uri-value = Request-URI
4. The example procedure for choosing a nonce based on Etag does not work for SIP.
5. The text in [\[RFC7234\]](#) regarding cache operation does not apply to SIP.
6. [\[RFC7616\]](#) requires that a server check that the URI in the request line and the URI included in the Authorization header field

point to the same resource. In a SIP context, these two URIs may refer to different users, due to forwarding at some proxy. Therefore, in SIP, a server MAY check that the Request-URI in the Authorization header field value corresponds to a user for whom the server is willing to accept forwarded or direct requests, but it is not necessarily a failure if the two fields are not equivalent.

7. As a clarification to the calculation of the A2 value for message integrity assurance in the Digest authentication scheme, implementers should assume, when the entity-body is empty (that is, when SIP messages have no body) that the hash of the entity-body resolves to the hash of an empty string:

$$H(\text{entity-body}) = \langle \text{algorithm} \rangle("")$$

For example, when the chosen algorithm is SHA-256, then:

$$H(\text{entity-body}) = \text{SHA-256}("") = \\ \text{"e3b0c44298fc1c149afbf4c8996fb92427ae41e4649b934ca495991b7852b855"}$$

8. Servers MUST be able to properly handle "qop" parameter received in an authorization header field, and clients MUST be able to properly handle "qop" parameter received in WWW-Authenticate and Proxy-Authenticate header fields. Servers MUST always send a "qop" parameter in WWW-Authenticate and Proxy-Authenticate header field values, and clients MUST send the "qop" parameter in any resulting authorization header field.

The usage of the Authentication-Info header field continue to be allowed, since it provides integrity checks over the bodies and provides mutual authentication.

[2.7.](#) Augmented BNF for the SIP Protocol

This document updates the Augmented BNF for the SIP Protocol as follows.

It extends the request-digest as follows to allow for different digest sizes:

```
request-digest = LDQUOTE *LHEX RDQUOTE
```

The number of hex digits is implied by the length of the value of the algorithm used.

It extends the algorithm parameter as follows to allow for any algorithm in the registry to be used:

```
algorithm = "algorithm" EQUAL ( "MD5" / "SHA-512-256" / "SHA-256"  
/ token )
```

[3.](#) Security Considerations

This specification adds new secure algorithms to be used to with the Digest mechanism to authenticate users, but leaves the broken MD5 algorithm for backward compatibility.

This opens the system to the potential of a downgrade attack by man-in-the-middle. The most effective way of dealing with this type of attack is to either validate the client and challenge it accordingly, or remove the support for backward compatibility by not supporting MD5.

See [section 5 of \[RFC7616\]](#) for a detailed security discussion of the Digest scheme.

[4.](#) IANA Considerations

[RFC7616] defines an IANA registry named "Hash Algorithms for HTTP Digest Authentication" to simplify the introduction of new algorithms in the future. This document specifies that algorithms defined in that registry may be used in SIP digest authentication.

[5.](#) Acknowledgments

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