Access Control Model for version 3 of the Simple Network Management Protocol (SNMPv3)

18 June 1997

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<<u>draft-ietf-snmpv3-acm-00.txt</u>>

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### Abstract

This document describes the Access Control Model (ACM) for SNMP version 3 for use in the SNMP architecture [<u>SNMP-ARCH</u>]. This document defines the Elements of Procedure for applying access control to management information. This document also includes a MIB for remotely monitoring/managing the configuration parameters for this ACM.

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# 0.1 Issues

- Where do we do the mild to groupName mapping
- Should we use UTF-8 for human readable names like contextName, viewName, groupName etc.
   We now use a SnmpAdminString TC which still needs to be defined.
- acknowledgements needs expansion
- Do we want to mandate a standard out-of-the-box configuration.
- How do we return a proper indication of the error-counter to be used in a possible reportPDU.
- Do we keep the statistics (error counters) here or in MPC

# 0.2 Change Log

[version 3.1] - This is the June 18 version.

- remove old (resolved) issues
- list new issues
- corrections/additions by myself (bert)
- corrections based on dbh comments
- removed change log of before 1st interim meeting.

[version 3.0] - this is the first ACM doc (June 12 version).

- Modifications as agreed at 1st Interim Meeting
  - Make Access Control Module a separate document
  - Use viewName as index instead of an integer
  - add notify\_view
  - use SnmpAdminString
- Other Modification
  - use miId and secModel
  - add groupTable
  - add/rename Stats counters

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#### **<u>1</u>**. Introduction

The Architecture for describing Internet Management Frameworks is composed of multiple subsystems:

- 1) a message processing and control subsystem,
- 2) a security subsystem,
- 3) an access control subsystem, and
- 4) orangelets.

It is important to understand the SNMP architecture and the terminology of the architecture to understand where the model described in this document fits into the architecture and interacts with other subsystems within the architecture. The reader is expected to have read and understood the description of the SNMP architecture, as defined in [SNMP-ARCH].

The Access Control subsystem of an SNMP engine provides services to orangelets so that these orangelets can check if access to an object is allowed or not.

An Access Control model has the responsibility for checking if a specific type of access (read, write, notify) to a particular object (instance) is allowed.

It is the purpose of this document to define a specific model of the Access Control subsystem, designated the SNMP version 3 Access Control model.

## **<u>1.2</u>** Access Control

Access Control occurs (either implicit or explicit) in an SNMP engine acting in an agent role when processing SNMP request messages from an SNMP engine acting in a manager role. These request messages include these types of operations: GetRequest, GetNextRequest, GetBulkRequest, and SetRequest operations.

Access Control also occurs in an SNMP engine when an SNMP notification message is generated. These notification messages include these types of operations: InformRequest and SNMPv2-trap operations.

Access Control via the Access Control module only occurs if the orangelet that processes or generates the operation explicitly calls upon the access control service for checking of access rights. So it is the responsibility of an orangelet to make the proper calls for access checking.

### **<u>1.3</u>** Local Configuration Datastore

To implement the model described in this document, each SNMP engine needs to retain its own set of information about access

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rights and policies, and the like. This set of information is called the SNMP engine's Local Configuration Datastore (LCD) because it is locally-stored information.

In order to allow an SNMP engine's LCD to be remotely configured, portions of the LCD need to be accessible as managed objects. A MIB module, the SNMPv3 Access Control Model Configuration MIB, which defines these managed object types is included in this document.

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#### **<u>2</u>**. Elements of the Model

This section contains definitions to realize the access control applied by this Access Control Model.

### 2.1 Groups

A groupName identifies a group (set) of zero or more securityIdentities on whose behalf SNMP management objects can be accessed. The Access Control module assumes the securityIdentity has already been authenticated as needed and provides no authentication by itself.

This SNMPv3 Access Control model requires the securityModel and the securityIdentity to be passed as input to the Access Control module when a request is made to check for access rights.

## 2.2 Level of Security (LoS)

Different access rights can be defined for different Levels of Security. The LoS identifies the Level of Security that will be assumed when checking for access rights.

This Access Control Model requires the LoS to be passed as input to the Access Control module when a request is made to check access rights.

### 2.3 Contexts

An SNMP context is a collection of management information accessible by an SNMP agent. An item of management information may exist in more than one context. An SNMP agent potentially has access to many contexts.

### 2.4 Access Policy

This Access Control model determines the access rights of groups (representing zero, one or more securityIdentities which have the same access rights). For a particular context (contextName) to which a group (groupName) has access using a particular Level of Security (LoS), that group's access rights are given by a read-view, a write-view and a notify-view.

The read-view is the set of object instances authorized for the group when reading objects. Reading objects occurs when processing a retrieval (Get, GetNext, GetBulk) operation.

The write-view is the set of object instances authorized for the group when writing objects. Writing objects occurs when processing a Set operation.

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The notify-view is the set of object instances authorized for the group when sending objects in a notification. Such occurs when sending a notification (Inform or Trap).

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## 3. Elements of Procedure

This section describes the procedures followed by the Access Control module that implements this Access Control Model when checking access rights as requested by an orangelet.

The abstract service interface into the access control service is:

Where:

Boolean	-	FALSE if	n	ac	cess	s is	allow	ed.	
		TRUE if	a	ces	s is	s all	Lowed.		
secModel	-	security	m	odel	to	whic	ch the	miId	belongs.

miId	- security model independent ID (securityIdentity).
LoS	- Level of Security
viewType	- view to be checked (read, write or notify).
contextName	- context in which the variable_name is accessed.
variableName	- variable that is accessed.

#### 3.1 Processing the is\_access\_allowed service request

This section describes the procedure followed by the Access Control module whenever it receives a request to check if access is allowed.

- (1) The LCD (snmpV3AcContextTable) is consulted for information about the SNMP context identified by the contextName. If information about this SNMP context is absent from the LCD, then the snmpV3AcStatsUnknownContexts counter is incremented, and FALSE is returned to the caller.
- (2) The LCD (snmpV3AcGroupTable) is consulted for information about the security model (secModel) and securityIdentity (miId). If information about this combination is absent from the LCD, then the snmpV3AcStatsNoGroups counter is incremented, and FALSE is returned to the caller.
- (3) The LCD (snmpV3AcTable) is consulted for information about the contextName, groupName and LoS. If information about this combination is absent from the LCD, then the snmpV3AcStatsNoViews counter is incremented, and FALSE is returned to the caller.
- (4) If the SNMPv2 viewType is the read, then the read-view is used for checking if the variableName is accessible.
   If access is allowed, then TRUE is returned to the caller.
   Otherwise the snmpV3AcStatsUnauthorizedAccesses counter is incremented and FALSE is returned to the caller.

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- (5) If the SNMPv2 viewType is the write, then the write-view is used for checking if the variableName is accessible.
  If access is allowed, then TRUE is returned to the caller.
  Otherwise the snmpV3AcStatsUnauthorizedAccesses counter is incremented and FALSE is returned to the caller.
- (6) If the SNMPv2 viewType is the notify, then the notify-view is used for checking if the variableName is accessible. If access is allowed, then TRUE is returned to the caller. Otherwise the snmpV3AcStatsUnauthorizedAccesses counter is

incremented and FALSE is returned to the caller.

Editor's note: We decided that a boolean would be returned. Maybe it is better to return a status\_code which can have one of these values: otherError accessAllowed unknownContext noGroup noView accessNotAllowed Then the caller can generate the appropriate reportPDU (or tell the MPC to generate the appropriate reportPDU). End Editor's note

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## 4. Definitions

SNMPV3-AC-MIB DEFINITIONS ::= BEGIN

#### IMPORTS

Counter32, Unsigned32, BITS,

MODULE-IDENTITY, OBJECT-TYPE, snmpModules FROM SNMPv2-SMI TEXTUAL-CONVENTION, TestAndIncr, FROM SNMPv2-TC RowStatus, StorageType, MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF SnmpAdminString, SnmpLoS, SnmpSecurityModel FROM SNMPv3-MIB; snmpV3AcMIB MODULE-IDENTITY LAST-UPDATED "9706180000Z" -- 18 June 1997, midnight ORGANIZATION "SNMPv3 Working Group" snmpv3@tis.com CONTACT-INFO "WG-email: Subscribe: majordomo@tis.com In msg body: subscribe snmpv3 Chair: Russ Mundy Trusted Information Systems 3060 Washington Rd postal: Glenwood MD 21738 email: mundy@tis.com phone: 301-854-6889 Co-editor: Bert Wijnen IBM T.J. Watson Research postal: Schagen 33 3461 GL Linschoten Netherlands email: wijnen@vnet.ibm.com +31-348-412-498 phone: Co-editor: Randy Presuhn BMC Software, Inc postal: 1190 Saratoga Avenue, Suite 130 San Jose, CA 95129-3433 USA email: rpresuhn@bmc.com +1-408-556-0720 phone: Co-editor: Keith McCloghrie Cisco Systems, Inc. postal: 170 West Tasman Drive San Jose, CA 95134-1706 USA email: kzm@cisco.com +1-408-526-5260 phone: Wijnen/Presuhn/McCloghrie Expires December 1997 [Page 9] Draft Access Control Model (ACM) for SNMPv3 June 1997

DESCRIPTION "The management information definitions for the SNMPv3 Access Control Model. п ::= { snmpModules 99 } OBJECT IDENTIFIER ::= { snmpV3AcMIB 1 } snmpV3AcMIBObjects snmpV3AcMIBConformance OBJECT IDENTIFIER ::= { snmpV3AcMIB 2 } snmpV3AcStats OBJECT IDENTIFIER ::= { snmpV3AcMIBObjects 1 } snmpV3AcStatsUnknownContexts OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only STATUS current DESCRIPTION "The total number of packets received by the SNMP engine which were dropped because they referenced a context that was not known to the engine. н ::= { snmpV3AcStats 1 } snmpV3AcStatsNoGroups OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only STATUS current DESCRIPTION "The total number of packets received by the SNMP engine which were dropped because the security model independent ID (securityIdentity, miId) did not map a group in the snmpV3AcGroupTable. ш ::= { snmpV3AcStats 2 } snmpV3AcStatsNoViews OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only STATUS current DESCRIPTION "The total number of packets received by the SNMP engine which were dropped because the combination of contextName, groupName and LoS does not have an entry in the snmpV3AcTable at all. ::= { snmpV3AcStats 3 } snmpV3AcStatsUnauthorizedAccesses OBJECT-TYPE SYNTAX Counter32 MAX-ACCESS read-only

п

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```
STATUS
                current
   DESCRIPTION "The total number of packets received by the SNMP
                engine which were dropped because the type of access
                requested is invalid or not authorized.
               ш
   ::= { snmpV3AcStats 4 }
-- Editor's question:
      I have included the mapping table for the miId into a
- -
      groupName into this MIB. I think that keeps the acces
- -
      control nicely grouped together. Comments?
- -
-- End Editor's question.
snmpV3AcGroupTable OBJECT-TYPE
                SEQUENCE OF SnmpV3AcGroupEntry
   SYNTAX
   MAX-ACCESS not-accessible
   STATUS
                current
   DESCRIPTION "The table that maps the Security Model Independent ID
                into a groupName which defines an acces control
                policy for a group of security identities.
               ш
   ::= { snmpV3AcMIBObjects 2 }
snmpV3AcGroupEntry OBJECT-TYPE
   SYNTAX
                SnmpV3AcGroupEntry
   MAX-ACCESS
                not-accessible
   STATUS
                current
   DESCRIPTION "An entry in this table maps a mild into a groupName."
   INDEX
               { snmpV3AcSecModel,
                 snmpV3AcMiId
               }
   ::= { snmpV3AcGroupTable 1 }
SnmpV3AcGroupEntry ::= SEQUENCE
   {
       snmpV3AcSecModel
                                  SnmpV3SecurityModel,
       snmpV3AcMiId
                                  SnmpV3AdminString,
       snmpV3AcGroupName
                                  SnmpV3AdminString,
       snmpV3AcGroupStorageType
                                 StorageType,
       snmpV3AcGroupStatus
                                  RowStatus
   }
snmpV3AcSecModel OBJECT-TYPE
   SYNTAX
                SnmpV3SecurityModel
   MAX-ACCESS
                not-accessible
   STATUS
                current
```

DESCRIPTION "The security model, which is the first index in this table. "

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::= { snmpV3AcGroupEntry 1 } snmpV3AcMiId **OBJECT-TYPE** SYNTAX SnmpV3AdminString MAX-ACCESS not-accessible STATUS current DESCRIPTION "The Security Model Independent ID (miId) for a particular security identity. It is used as a second index in this table. ... ::= { snmpV3AcGroupEntry 2 } snmpV3AcGroupName OBJECT-TYPE SYNTAX SnmpV3AdminString MAX-ACCESS read-create STATUS current DESCRIPTION "The groupName to which this mild belongs. This groupName represents a access control policy and is used as an index in the snmpV3AcTable. .... ::= { snmpV3AcGroupEntry 3 } snmpV3AcGroupStorageType OBJECT-TYPE SYNTAX StorageType MAX-ACCESS read-create STATUS current DESCRIPTION "The storage type for this conceptual row. Conceptual rows having the value 'permanent' need not allow write-access to any columnar objects in the row. п DEFVAL { nonVolatile } ::= { snmpV3AcGroupEntry 6 } snmpV3AcGroupStatus OBJECT-TYPE SYNTAX RowStatus MAX-ACCESS read-create STATUS current DESCRIPTION "The status of this conceptual row. For those columnar objects which permit write-access, their value in an existing conceptual row can be changed irrespective of the value of snmpV3AcGroupStatus for that row. ::= { snmpV3AcGroupEntry 7 }  snmpV3AcContextTable OBJECT-TYPE
SYNTAX SEQUENCE OF SnmpV3AcContextEntry

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<b>J</b>		

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              not-accessible
   MAX-ACCESS
   STATUS
                current
   DESCRIPTION "The table of locally available contexts. If a context
                is listed in this table that does not mean that
                access to this context has been defined in the
                snmpV3AcTable. It just means that the context exists
                and that MIB objects may exist in this context.
                This table must be made accessible via the default
                context.
                This table is read-only meaning that SNMP engines
                in a manager role cannot configure contexts.
                Instead the table is meant to provide input to SNMP
                engines in a manager role such that they can
                properly configure the snmpV3AcTable to control
                access to all contexts in an SNMP engine operating
                in an agent role.
   ::= { snmpV3AcMIBObjects 3 }
snmpV3AcContextEntry OBJECT-TYPE
   SYNTAX
                SnmpV3AcContextEntry
   MAX-ACCESS not-accessible
   STATUS
                current
   DESCRIPTION "Information about a particular context."
               { snmpV3AcContextName }
   INDEX
   ::= { snmpV3AcContextTable 1 }
SnmpV3AcContextEntry ::= SEQUENCE
   {
       snmpV3AcContextName
                                 SnmpV3AdminString
   }
snmpV3AcContextName OBJECT-TYPE
   SYNTAX
                SnmpV3AdminString (SIZE(0..32))
   MAX-ACCESS read-only
   STATUS
               current
   DESCRIPTION "A textual name uniquely identifying a particular
               context on a particular agent.
               ...
   ::= { snmpV3AcContextEntry 1 }
OBJECT-TYPE
snmpV3AcTable
   SYNTAX
                SEQUENCE OF SnmpV3AcEntry
   MAX-ACCESS not-accessible
```

STATUS current DESCRIPTION "The table of group access rights configured in the

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local configuration datastore (LCD).

Each entry is indexed by a contextName, a GroupName and a Level of Security (LoS). When checking if access is allowed, then one entry from this table needs to be selected and the proper viewName from that entry must be used for access control checking.

To select the proper entry, first a match must be found for the contextName. The procedure for this process depends on the value of snmpV3AcContextMatch: - exact

In this case, the snmpV3AcContextName represents an exact contextName, and so the name must match exactly.

- prefix

In this case, the snmpV3AcContextName represents a prefix of a contextName, so that (a limited from of) wildcarding is possible. The value of snmpV3AcContextName must match with the first part of the contextName to which access is requested.

For example, if we use a prefix contextName 'repeater', then both contexts named 'repeater1' and 'repeater2' are accessible.

In case multiple entries match, then the entry with the longest snmpV3AcContextName wins.

The second match to make is for the groupName. Here an exact match must be found.

The 3rd match to make is for the LoS. Here an exact match must be found.

-- Editors Question to Keith:

-- I have removed snmpV3AcContextName from the AcTable.... I was

-- thinking that it has the same semantics as snmpV3AcContextName

-- in the SnmpV3AcContextTable above. But now that we also allow

-- for wildcarding here, now I am not so sure that the semantics

-- are indeed the same. Should I define a snmpV2AcContextPrefix

- -- instead?
- -- End Editors Question

::= { snmpV3AcMIBObjects 4 }

snmpV3AcEntry OBJECT-TYPE SYNTAX SnmpV3AcEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "An access right configured in the local configuration datastore (LCD) authorizing access to an SNMP context.

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```
ш
    INDEX
                { snmpV3AcContextName,
                  snmpV3AcGroupName,
                  snmpV3AcLoS
                }
    ::= { snmpV3AcTable 1 }
SnmpV3AcEntry ::= SEQUENCE
    {
        snmpV3AcLoS
                                 SnmpV3LoS,
        snmpV3AcContextMatch
                                 INTEGER,
        snmpV3AcReadViewName
                                 SnmpV3AdminString,
        snmpV3AcWriteViewName
                                 SnmpV3AdminString,
        snmpV3AcNotifyViewName
                                 SnmpV3AdminString,
        snmpV3AcStorageType
                                 StorageType,
        snmpV3AcStatus
                                 RowStatus
    }
snmpV3AcLoS
                 OBJECT-TYPE
   SYNTAX
                 SnmpV3LoS
    MAX-ACCESS not-accessible
    STATUS
                 current
    DESCRIPTION "The minimum level of security required in order to
                 gain the access rights allowed by this conceptual
                 row.
                п
    ::= { snmpV3AcEntry 1 }
snmpV3AcContextMatch OBJECT-TYPE
    SYNTAX
                 INTEGER
                { exact (0),
                                   -- exact match of context Name
                  prefix (1)
                                  -- Only match to this prefix
                }
   MAX-ACCESS
                 read-create
    STATUS
                 current
    DESCRIPTION "If exact is set, then the contextName of the
                 index part snmpV3AcContextName of this entry in this
                 table represents a full contextName.
                 If prefix is set, then the contextName of the
                 index part snmpV3AcContextName of this entry in this
                 table represents a partial contextName which acts
                 as a prefix so that a simple form of wildcarding
                 is possible.
                ш
    ::= { snmpV3AcEntry 2 }
```

SYNTAX SnmpV3AdminString MAX-ACCESS read-create STATUS current

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DESCRIPTION "The value of an instance of this object identifies the MIB view of the SNMP context to which this conceptual row authorizes read access.

> The identified MIB view is that for which snmpV3AcViewName has the same value as the instance of this object; if the value is the empty string or if there is no active MIB view having this value of snmpV3AcViewName, then no access is granted.

Otherwise, this object is ignored and can take any value at the Access Control module's discretion, e.g., the empty string.

DEFVAL { ''H } -- the empty string ::= { snmpV3AcEntry 3 }

#### snmpV3AcWriteViewName OBJECT-TYPE

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SYNTAX	SnmpV3AdminString
MAX-ACCESS	read-create
STATUS	current
DESCRIPTION	"The value of an instance of this object identifies
	the MIB view of the SNMP context to which this
	conceptual row authorizes write access.

The identified MIB view is that for which snmpV3AcViewName has the same value as the instance of this object; if the value is the empty string or if there is no active MIB view having this value of snmpV3AcViewName, then no access is granted.

Otherwise, this object is ignored and can take any value at the Access Control module's discretion, e.g., the empty string.

DEFVAL { ''H } -- the empty string ::= { snmpV3AcEntry 4 }

#### snmpV3AcNotifyViewName OBJECT-TYPE

н

SYNTAX	SnmpV3AdminString
MAX-ACCESS	read-create
STATUS	current
DESCRIPTION	"The value of an instance of this object identifies
	the MIB view of the SNMP context to which this
	conceptual row authorizes access for notifications.

The identified MIB view is that for which snmpV3AcViewName has the same value as the instance

of this object; if the value is the empty string or if there is no active MIB view having this value of snmpV3AcViewName, then no access is granted.

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Otherwise, this object is ignored and can take any value at the Access Control module's discretion, e.g., the empty string. DEFVAL { ''H } -- the empty string ::= { snmpV3AcEntry 5 } snmpV3AcStorageType OBJECT-TYPE SYNTAX StorageType MAX-ACCESS read-create STATUS current DESCRIPTION "The storage type for this conceptual row. Conceptual rows having the value 'permanent' need not allow write-access to any columnar objects in the row. { nonVolatile } DEFVAL ::= { snmpV3AcEntry 6 } snmpV3AcStatus **OBJECT-TYPE** SYNTAX RowStatus MAX-ACCESS read-create STATUS current DESCRIPTION "The status of this conceptual row. For those columnar objects which permit write-access, their value in an existing conceptual row can be changed irrespective of the value of snmpV3AcStatus for that row. ::= { snmpV3AcEntry 7 } -- Support for views having instance-level granularity is optional snmpV3AcViewTable OBJECT-TYPE SEQUENCE OF SnmpV3AcViewEntry SYNTAX MAX-ACCESS not-accessible STATUS current DESCRIPTION "The table of locally defined MIB views. When an SNMP engine in the manager role wants to create a new MIB view, then it must first create an entry in the snmpV3AcViewTable, using a non-existing index-value for snmpV3AcViewName. If the creation of such an entry is successful, the SNMP engine in the manager role can then start

creating entries in the snmpV3AcSubtreeFamiliyTable.

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```
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                When deleting MIB views, it is strongly advised that
                 first the related snmpV3AcSubtreeFamilityEntries are
                 deleted from the snmpV3AcSubtreeFamiliyTable and that
                 only upon completion of that deletion process the
                 snmpV3AcViewEntry is deleted from the
                 snmpV3AcViewTable.
                 Furthermore, a manager should take great care to
                 delete all the 'included' family entries before
                 deleting any of the 'excluded' ones.
                 Following these procedures there should be no
                 collisions when multiple managers try to update
                 the MIB views at an SNMP engine in an agent role.
                 If managers do not follow these procedures then it is
                 agent-implementation dependent as to what the result
                 of possible collisions will be.
    ::= { snmpV3AcMIBObjects 5 }
snmpV3AcViewEntry OBJECT-TYPE
   SYNTAX SnmpV3AcViewEntry
   MAX-ACCESS not-accessible
   STATUS
                current
    DESCRIPTION "Information on a particular local MIB view."
    INDEX
               { snmpV3AcViewName }
    ::= { snmpV3AcViewTable 1 }
SnmpV3AcViewEntry ::= SEQUENCE
    {
        snmpV3AcViewName
                                SnmpV3AdminString,
        snmpV3AcViewStorageType StorageType,
       snmpV3AcViewStatus
                                RowStatus
    }
snmpV3AcViewName OBJECT-TYPE
    SYNTAX SnmpV3AdminString (SIZE(1..32))
   MAX-ACCESS not-accessible
    STATUS
                current
   DESCRIPTION "An unique viewName that uniquely identifies a MIB
                viewEntry in this table.
                п
    ::= { snmpV3AcViewEntry 1 }
snmpV3AcViewStorageType OBJECT-TYPE
   SYNTAX
           StorageType
   MAX-ACCESS read-create
```

STATUS current DESCRIPTION "The storage type for this conceptual row.

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```
Conceptual rows having the value 'permanent' need
                not allow write-access to any columnar objects in
                the row.
   DEFVAL
               { nonVolatile }
   ::= { snmpV3AcViewEntry 2 }
snmpV3AcViewStatus OBJECT-TYPE
   SYNTAX
              RowStatus
   MAX-ACCESS read-create
                current
   STATUS
   DESCRIPTION "The status of this conceptual row.
                For those columnar objects which permit write-access,
                their value in an existing conceptual row can be
                changed irrespective of the value of
                snmpV3AcViewStatus for that row.
   ::= { snmpV3AcViewEntry 3 }
snmpV3AcSubtreeFamilyTable OBJECT-TYPE
   SYNTAX
                SEQUENCE OF SnmpV3AcSubtreeFamilyEntry
   MAX-ACCESS
                not-accessible
   STATUS
                current
   DESCRIPTION "Locally held information about families of subtrees
                within MIB views.
                Each MIB view is defined by two collections of view
                subtrees: the included view subtrees, and the
                excluded view subtrees.
                Every such subtree, both included and excluded,
                is defined in this table.
                To determine if a particular object instance is in
                a particular MIB view, compare the object instance's
                OBJECT IDENTIFIER with each of the MIB view's active
                entries in this table. If none match, then the
                object instance is not in the MIB view. If one or
                more match, then the object instance is included in,
                or excluded from, the MIB view according to the
                value of snmpV3AcSubtreeFamilyType in the entry
                whose value of snmpV3AcSubtreeFamilySubtree has the
                most sub-identifiers. If multiple entries match
                and have the same number of sub-identifiers, then
                the lexicographically greatest instance of
                snmpV3AcSubtreeFamilyType determines the inclusion
```

or exclusion.

An object instance's OBJECT IDENTIFIER X matches an

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active entry in this table when the number of sub-identifiers in X is at least as many as in the value of snmpV3AcSubtreeFamilySubtree for the entry, and each sub-identifier in the value of snmpV3AcSubtreeFamilySubtree matches its corresponding sub-identifier in X. Two sub-identifiers match either if the corresponding bit of snmpV3AcSubtreeFamilyMask is zero (the 'wild card' value), or if they are equal.

A 'family' of view subtrees is the set of subtrees defined by a particular combination of values of snmpV3AcSubtreeFamilySubtree and snmpV3AcSubtreeFamilyMask. In the case where no 'wild card' is defined in snmpV3AcSubtreeFamilyMask, the family of view subtrees reduces to a single view subtree.

When an SNMP engine in the manager role wants to create a new MIB view, then it should first create an entry in the snmpV3AcViewTable, using a non-existing index-value for snmpV3AcViewName. If the creation of such an entry is successful, the SNMP engine in the manager role can then start creating entries in the snmpV3AcSubtreeFamiliyTable.

When deleting MIB views, it is strongly advised that first the related snmpV3AcSubtreeFamilityEntries are deleted from the snmpV3AcSubtreeFamiliyTable and that only upon completion of that deletion process the snmpV3AcViewEntry is deleted from the snmpV3AcViewTable.

Following these procedures there should be no collisions when multiple managers try to update the MIB views at an SNMP engine in an agent role.

::= { snmpV3AcMIBObjects 6 }

...

#### snmpV3AcSubtreeFamilyEntry OBJECT-TYPE

SYNTAXSnmpV3AcSubtreeFamilyEntryMAX-ACCESSnot-accessibleSTATUScurrentDESCRIPTION"Information on a particular family of view subtrees<br/>included in or excluded from a particular SNMP<br/>context's MIB view. The MIB view must exist<br/>(i.e., be represented by a conceptual row in the<br/>snmpV3AcViewTable) before any subtree families can

be defined for it.

Implementations must not restrict the number of

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```
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                 families of view subtrees for a given MIB view,
                 except as dictated by resource constraints on the
                 overall number of entries in the
                 snmpV3AcSubtreeFamilyTable.
                 The value of snmpV3AcViewName in this INDEX clause
                 of this table identifies the MIB view in which this
                 subtree family exists.
                 A MIB view for which there are no conceptual rows
                 in this table is the empty set of view subtrees.
    INDEX
                { snmpV3AcViewName,
                  IMPLIED snmpV3AcSubtreeFamilySubtree
                }
    ::= { snmpV3AcSubtreeFamilyTable 1 }
SnmpV3AcSubtreeFamilyEntry ::= SEQUENCE
    {
        snmpV3AcSubtreeFamilySubtree
                                          OBJECT IDENTIFIER,
        snmpV3AcSubtreeFamilyMask
                                          OCTET STRING,
        snmpV3AcSubtreeFamilyType
                                          INTEGER,
        snmpV3AcSubtreeFamilyStorageType StorageType,
        snmpV3AcSubtreeFamilyStatus
                                          RowStatus
    }
snmpV3AcSubtreeFamilySubtree OBJECT-TYPE
    SYNTAX
                 OBJECT IDENTIFIER
   MAX-ACCESS not-accessible
                 current
    STATUS
    DESCRIPTION "The MIB subtree which when combined with the
                 corresponding instance of snmpV3AcSubtreeFamilyMask
                 defines a family of view subtrees.
                ...
    ::= { snmpV3AcSubtreeFamilyEntry 1 }
snmpV3AcSubtreeFamilyMask OBJECT-TYPE
    SYNTAX
                 OCTET STRING (SIZE (0..16))
    MAX-ACCESS
                 read-create
    STATUS
                 current
    DESCRIPTION "The bit mask which,
                 in combination with the corresponding instance of
                 snmpV3AcSubtreeFamilySubtree, defines a family of
                 view subtrees.
                 Each bit of this bit mask corresponds to a
                 sub-identifier of snmpV3AcSubtreeFamilySubtree,
                 with the most significant bit of the i-th octet
```

of this octet string value (extended if necessary, see below) corresponding to the (8\*i - 7)-th sub-identifier, and the least significant bit of

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the i-th octet of this octet string corresponding to the (8\*i)-th sub-identifier, where i is in the range 1 through 16.

Each bit of this bit mask specifies whether or not the corresponding sub-identifiers must match when determining if an OBJECT IDENTIFIER is in this family of view subtrees; a '1' indicates that an exact match must occur; a '0' indicates 'wild card', i.e., any sub-identifier value matches.

Thus, the OBJECT IDENTIFIER X of an object instance is contained in a family of view subtrees if, for each sub-identifier of the value of snmpV3AcSubtreeFamilySubtree, either:

the i-th bit of snmpV3AcSubtreeFamilyMask is 0, or

the i-th sub-identifier of X is equal to the i-th sub-identifier of the value of snmpV3AcSubtreeFamilySubtree.

If the value of this bit mask is M bits long and there are more than M sub-identifiers in the corresponding instance of snmpV3AcSubtreeFamilySubtree, then the bit mask is extended with 1's to be the required length.

Note that when the value of this object is the zero-length string, this extension rule results in a mask of all-1's being used (i.e., no 'wild card'), and the family of view subtrees is the one view subtree uniquely identified by the corresponding instance of snmpV3AcSubtreeFamilySubtree.

```
DEFVAL { ''H }
```

```
::= { snmpV3AcSubtreeFamilyEntry 2 }
```

```
snmpV3AcSubtreeFamilyType OBJECT-TYPE
```

SYNTAXINTEGER { included(1), excluded(2) }MAX-ACCESSread-createSTATUScurrentDESCRIPTION"The indication of whether the corresponding instancesof snmpV3AcSubtreeFamilySubtree andsnmpV3AcSubtreeFamilySubtree andsnmpV3AcSubtreeFamilyMask define a family of viewsubtrees which is included in or excluded from theMIB view."

DEFVAL { included } ::= { snmpV3AcSubtreeFamilyEntry 3 }

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snmpV3AcSubtreeFamilyStorageType OBJECT-TYPE SYNTAX StorageType MAX-ACCESS read-create STATUS current DESCRIPTION "The storage type for this conceptual row. Conceptual rows having the value 'permanent' need not allow write-access to any columnar objects in the row. An SNMP engine in the manager role is advised to use the same value for this row as the value used in the corresponding row in the snmpV3AcViewTable. { nonVolatile } DEFVAL ::= { snmpV3AcSubtreeFamilyEntry 4 } snmpV3AcSubtreeFamilyStatus OBJECT-TYPE RowStatus SYNTAX MAX-ACCESS read-create STATUS current DESCRIPTION "The status of this conceptual row. For those columnar objects which permit write-access, their value in an existing conceptual row can be changed irrespective of the value of snmpV3AcSubtreeFamilyStatus for that row. An SNMP engine in the manager role is advised to use the same value for this row as the value used in the corresponding row in the snmpV3AcViewTable. ::= { snmpV3AcSubtreeFamilyEntry 5 } snmpV3AcMIBCompliances OBJECT IDENTIFIER ::= { snmpV3AcMIBConformance 1 } snmpV3AcMIBGroups OBJECT IDENTIFIER ::= { snmpV3AcMIBConformance 2 } snmpV3AcMIBCompliance MODULE-COMPLIANCE STATUS current DESCRIPTION "The compliance statement for SNMP engines which implement the SNMPv3 ACM configuration MIB. ... MODULE -- this module

MANDATORY-GROUPS { snmpV3AcBasicGroup }

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OBJECT snmpV3AcContextMatch MIN-ACCESS read-only DESCRIPTION "Write access is not required." snmpV3AcReadViewName OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." snmpV3AcWriteViewName OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." snmpV3AcNotifyViewName OBJECT MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT snmpV3AcStorageType MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT snmpV3AcStatus MIN-ACCESS read-only DESCRIPTION "Create access to the snmpV3AcViewTable is not required. ш OBJECT snmpV3AcViewStorageType MIN-ACCESS read-only DESCRIPTION "Write access is not required." snmpV3AcViewStatus OBJECT MIN-ACCESS read-only DESCRIPTION "Create access to the snmpV3AcViewTable is not required. п OBJECT snmpV3AcSubtreeFamilyMask WRITE-SYNTAX OCTET STRING (SIZE (0)) MIN-ACCESS read-only DESCRIPTION "Support for configuration via SNMP of subtree families defined using wild-cards is not required. .... OBJECT snmpV3AcSubtreeFamilyType MIN-ACCESS read-only DESCRIPTION "Write access is not required." OBJECT snmpV3AcSubtreeFamilyStorageType

MIN-ACCESS read-only DESCRIPTION "Write access is not required."

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```
Draft
             Access Control Model (ACM) for SNMPv3
                                                    June 1997
                  snmpV3AcSubtreeFamilyStatus
      OBJECT
      MIN-ACCESS
                 read-only
      DESCRIPTION "Create access to the snmpV3AcSubtreeFamilyTable
                  is not required.
                 п
   ::= { snmpV3AcMIBCompliances 1 }
snmpV3AcBasicGroup OBJECT-GROUP
   OBJECTS { snmpV3AcStatsUnknownContexts,
           snmpV3AcStatsNoGroups,
           snmpV3AcStatsNoViews,
```

```
snmpV3AcStatsUnauthorizedAccesses, -- length 33
          snmpV3AcGroupName,
          snmpV3AcGroupStorageType,
          snmpV3AcGroupStatus,
          snmpV3AcContextName,
          snmpV3AcReadViewName,
          snmpV3AcWriteViewName,
          snmpV3AcNotifyViewName,
          snmpV3AcStorageType,
          snmpV3AcStatus,
          snmpV3AcViewStorageType,
          snmpV3AcViewStatus,
          snmpV3AcSubtreeFamilyMask,
          snmpV3AcSubtreeFamilyType,
          snmpV3AcSubtreeFamilyStorageType, -- length 32
          snmpV3AcSubtreeFamilyStatus
        }
STATUS
             current
```

```
DESCRIPTION "A collection of objects providing for remote
configuration of an SNMP engine which implements
the SNMPv3 Access Control Model (ACM).
```

```
::= { snmpV3AcMIBGroups 1 }
```

END

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# 5. Security Considerations

#### **<u>5.1</u>** Recommended Practices

This document is meant for use in the SNMP architecture. The Access Control Model (ACM) described in this document controls access rights to management information based on:

- contextName, representing a set of management information at the managed system where the Access Control module is running.
- groupName, representing a group or set of zero, one or more securityIdentities. These securityIdentities are mapped into one or more groups in the SNMPv3 Access Control subsystem.
- Level of Security (LoS) used for the transmission of an SNMP message.

When the Access Control module (ACM) is called for checking access rights, it is assumed that the calling module has ensured the authentication and privacy aspects as specified by the Level of Security (LoS) that is being passed.

## **<u>5.2</u>** Defining Groups

GroupNames are used to give access to a group of zero, one or more securityIdentities. Within the ACM, a groupName is considered to exist if that groupName is used (as an index) in a row in the snmpV3AcTable.

By mapping a securityIdentity into a group, a Management System can add/delete securityIdentities to/from a group.

## 5.3 Conformance

Conformance rules are described in the SNMP architecture document [<u>SNMP-ARCH</u>].

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# 7. Acknowledgements

This document describes the work of the SNMP Security and Administrative Framework Evolution team, comprised of

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```

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APPENDIX A - Installation

#### A.1. Installation Parameters

During installation, an SNMPv3 engine acting in an authoritative role is configured with several parameters. These include for the Access Control module:

(1) A security posture

The choice of security posture determines the extent of the view configured for unauthenticated access. One of three possible choices is selected:

minimum-secure, semi-secure, or very-secure.

(2) A default context

One entry in the snmpV3AcContextTable with a contextName of "" (the empty string, representing the default context.

Editor's note:

If we do keep the groupTable, then we also need an entry in the groupTable for group public. It should have a miId of "public" for USEC that maps into groupName "public" End Editor's note.

(3) Three entries in the snmpV3AcTable as follows:

- One entry to be used for unauthenticated access:

	no privacy support	privacy support
snmpV3AcContextName	11 11	
snmpV3AcGroupName	"public"	"public"
snmpV3AcLoS	noAuth/noPriv	noAuth/noPriv
snmpV3AcReadViewName	"restricted"	"restricted"
snmpV3AcWriteViewName	нн	
snmpV3AcNotifyViewName	"restricted"	"restricted"
snmpV3AcStorageType	permanent	permanent
snmpV3AcStatus	active	active
<ul> <li>One entry to be used for privacy:</li> </ul>	authenticated access	but without
	no privacy support	privacy support
snmpV3AcContextName		

snmpV3AcGroupName	"public"	"public"	
snmpV3AcLoS	Auth/noPriv	Auth/noPriv	

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snmpV3AcReadViewName	"all"	"all"
snmpV3AcWriteViewName	"all"	"all"
snmpV3AcNotifyViewName	"all"	"all"
snmpV3AcStorageType	permanent	permanent
snmpV3AcStatus	active	active

- One entry to be used for authenticated access with privacy:

	no privacy support	privacy support
snmpV3AcContextName		
snmpV3AcGroupName		"public"
snmpV3AcLoS		Auth/Priv
snmpV3AcReadViewName		"all"
snmpV3AcWriteViewName		"all"
snmpV3AcNotifyViewName		"all"
snmpV3AcStorageType		permanent
snmpV3AcStatus		active

(4) Two views depending on the security posture.

- One view (the <all> view) for authenticated access:

- the <all> MIB view is the following subtree: "internet" [<u>RFC1902</u>]

```
Editor's note:
```

Draft

```
I picked this up from the <u>RFC1910</u>.
I have experience myself that MIBs were defined outside the
internet subtree, so maybe this should just be
"iso"
```

End Editor's note.

- A second view (the <restricted> view) for unauthenticated access. This view is configured according to the selected security posture:
  - For the "very-secure" posture:

the <restricted> MIB view is the union of these subtrees:
 "snmp" [RFC1907]
 "snmpEngine" [SNMPv3-USEC]
 "snmpV3Stats" [SNMPv3-MPC]
 "snmpV3AcStats" [SNMPv3-ACM]

- For the "semi-secure" posture:

the <restricted> MIB view is the union of these subtrees:
 "snmp" [RFC1907]

"snmpEngine"	[SNMPv3-USEC]
"snmpV3Stats"	[SNMPv3-MPC]

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"snmpV3AcStats"	[SNMPv3-ACM]
"system"	[ <u>RFC1907</u> ]

- For the "minimum-secure" posture:
  - the <restricted> MIB view is the following subtree.
     "internet" [RFC1902]
- Access rights to allow:
  - read-notify access for LoS "noAuth" on behalf of security entities that belong to the group "public" to the <restricted> MIB view in the context with contextName "".
  - read-write-notify access for LoS "auth" on behalf of security entities that belong to the group "public" to the <all> MIB view in the context with contextName "".
  - if privacy is supported, read-write-notify access for LoS "auth" on behalf of security entities that belong to the group "public" to the <all> MIB view in the context with contextName "".
- -- Editor's note:

Draft

- If we find it useful (I do) then I will also work out the entries in the viewTable and viewSubtreeFamilyTable so that we have the above views defined.
- -- End Editor's note

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