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Path Segment for SRv6 (Segment Routing in IPv6)
draft-ietf-spring-srv6-path-segment-03

Abstract

Segment Routing (SR) allows for a flexible definition of end-to-end paths by encoding an ordered list of instructions, called "segments". The SR architecture can be implemented over an MPLS data plane as well as an IPv6 data plane.

Currently, Path Segment has been defined to identify an SR path in SR-MPLS networks, and is used for various use-cases such as end-to-end SR Path Protection and Performance Measurement (PM) of an SR path. This document defines the Path Segment to identify an SRv6 path in an IPv6 network.

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SRv6 Path Segment

November 2021

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[1.](#) Introduction

Segment routing (SR) [[RFC8402](#)] is a source routing paradigm that explicitly indicates the forwarding path for packets at the ingress node by inserting an ordered list of instructions, called segments.

When segment routing is deployed on an MPLS data plane, called SR-MPLS [[RFC8660](#)], a segment identifier (SID) is present as an MPLS label. When segment routing is deployed on an IPv6 data plane, a SID is presented as a 128-bit value, and it can be an IPv6 address of a

local interface but it does not have to be. To support SR in an IPv6 network, a Segment Routing Header (SRH) [[RFC8754](#)] is used.

In an SR-MPLS network, when a packet is transmitted along an SR path, the labels in the MPLS label stack will be swapped or popped, so no label or only the last label may be left in the MPLS label stack when the packet reaches the egress node. Thus, the egress node can not determine from which ingress node or SR path the packet came from. Therefore, to identify an SR-MPLS path, a Path Segment is defined in [[I-D.ietf-spring-mpls-path-segment](#)].

Likewise, a path needs to be identified in an SRv6 network for several use cases such as binding bidirectional paths [[I-D.ietf-pce-sr-bidir-path](#)] and end-to-end performance measurement [[I-D.gandhi-spring-udp-pm](#)].

An SRv6 path MAY be identified by the content of a segment list. However, the segment list may not be a good key, since the length of a segment list is flexible according to the number of required SIDs. Also, the length of a segment list may be too long to be a key when it contains many SIDs. For instance, if packet A uses an SRH with 3 SIDs while Packet B uses an SRH with 10 SIDs, the key to identify these two paths will be a 384-bits value and a 1280-bits value, respectively. Further, an SRv6 path cannot be identified by the information carried by the SRH in reduced mode [[RFC8754](#)] as the first SID is not present.

Furthermore, different SRv6 policies may use the same segment list for different candidate paths, so the traffic of different SRv6 policies are merged, resulting in the inability to measure the performance of the specific path.

To solve the above issues, this document defines a new SRv6 segment called "SRv6 Path Segment", which is a 128-bits value, to identify an SRv6 path.

When the SRv6 Path Segment is used in reduced mode SRH [[RFC8754](#)], the entire path information is indicated by the Path Segment, and the performance will be better than using the entire segment list as the path identifier, while the overhead is equivalent to the SRH in normal mode. Furthermore, with SRv6 Path Segment, each SRv6 candidate path can be identified and measured, even when they use the same segment list.

An SRv6 Path Segment MUST NOT be copied to the IPv6 destination address, so it is not routable.

[1.1.](#) Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [BCP 14](#) [[RFC2119](#)] [[RFC8174](#)] when, and only when, they appear in all capitals, as shown here.

[1.2.](#) Terminology

MPLS: Multiprotocol Label Switching.

PM: Performance Measurement.

SID: Segment ID.

SR: Segment Routing.

SR-MPLS: Segment Routing with MPLS data plane.

SRH: Segment Routing Header.

PSID: Path Segment Identifier.

PSP: Penultimate Segment Popping.

Further, this document makes use of the terms defined in [[RFC8402](#)] and [[RFC8986](#)].

[2.](#) Use Cases for SRv6 Path Segment

Similar to SR-MPLS Path Segment [[I-D.ietf-spring-mpls-path-segment](#)], SRv6 Path Segment may also be used to identify an SRv6 Path in some use cases:

- o Performance Measurement: For Passive measurement [[RFC7799](#)], path identification at the measuring points is the pre-requisite [[I-D.ietf-spring-mpls-path-segment](#)]. SRv6 Path segment can be used by the measuring points (e.g., the ingress/egress nodes of an SRv6 path) or a centralized controller to correlate the packets counts/timestamps, then packet loss/delay can be calculated.
- o Bi-directional SRv6 Path Association: In some scenarios, such as mobile backhaul transport networks, there are requirements to support bidirectional paths. Like SR-MPLS [[I-D.ietf-spring-mpls-path-segment](#)], to support bidirectional SRv6 paths, a straightforward way is to bind two unidirectional SRv6 paths to a single bidirectional path. SRv6 Path segments can be

used to correlate the two unidirectional SRv6 paths at both ends of the path. [[I-D.ietf-pce-sr-bidir-path](#)] defines how to use PCEP and Path Segment to initiate a bidirectional SR path.

- o End-to-end Path Protection: For end-to-end 1+1 path protection (i.e., Live-Live case), the egress node of an SRv6 path needs to know the set of paths that constitute the primary and the secondary(s), to select the primary packet for onward transmission, and to discard the packets from the secondary(s), so each SRv6 path needs a unique path identifier at the egress node, which can be an SRv6 Path Segment.

[3.](#) SRv6 Path Segment

As defined in [[RFC8986](#)], an SRv6 segment is a 128-bit value.

To identify an SRv6 path, this document defines a new segment called SRv6 Path Segment.

Depending on the use case, an SRv6 Path Segment identifies:

- o an SRv6 path within an SRv6 domain

- o an SRv6 Policy
- o a Candidate-path or a SID-List in a SRv6 Policy
[[I-D.ietf-spring-segment-routing-policy](#)]

Note that, based on the use-case, a SRv6 Path Segment can be used for different SID-Lists within an SR Policy.

[3.1.](#) Format of an SRv6 Path Segment

This document proposes two types of SRv6 Path Segment format.

[3.1.1.](#) SRv6 Path Segment: Locator and Local ID

As per [[RFC8986](#)], an SRv6 segment is a 128-bit value, which can be represented as LOC:FUNCT, where LOC is the L most significant bits and FUNCT is the 128-L least significant bits. L is called the locator length and is flexible. Each network operator is free to use the locator length it chooses. Most often the LOC part of the SID is routable and leads to the node which instantiates that SID. The FUNCT part of the SID is an opaque identification of a local function bound to the SID. The FUNCT value zero is invalid.

SRv6 Path Segment can follow the format, where the LOC part identifies the egress node that allocates the Path Segment, and the

FUNCT part is a unique local ID to identify an SRv6 Path and its endpoint behavior.

The Function Type of an SRv6 Path Segment is END.PSID (End Function with Path Segment Identifier).

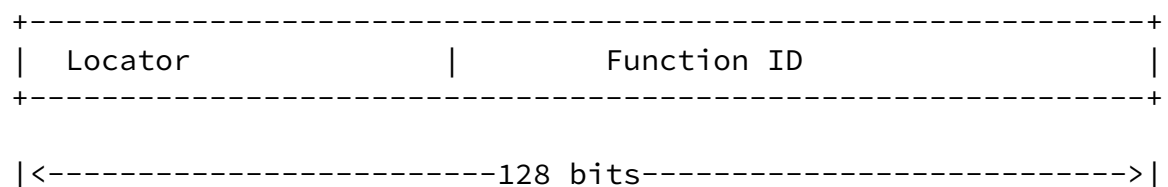


Figure 2. PSID in Format LOC:FUNCT

[3.1.2.](#) SRv6 Path Segment: Global ID

An SRv6 Path Segment ID can be a Global ID, and its format depends on the use case.

The SRv6 Path Segment will not be copied to the IPv6 Destination Address, so the SRv6 Path Segment ID can be allocated from an independent 128-bits ID Space. In this case, a new table should be maintained at the node for SRv6 Path Segment.

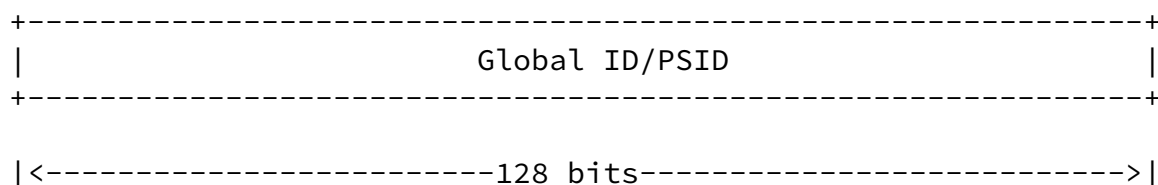


Figure 3. A Global ID as an PSID

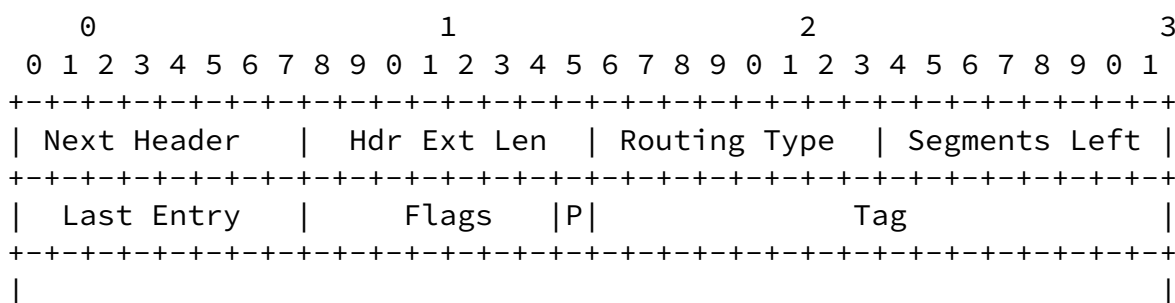
4. Encoding of an SRv6 Path Segment

This section describes the SRv6 Path Segment encoding in SRH.

The SRv6 Path Segment **MUST** appear only once in a segment list, and it **MUST** appear as the last entry in the segment list.

4.1. SRH.P-flag

To indicate the existence of a Path Segment in the SRH, this document defines a P-flag in the SRH flag field. The encapsulation of SRv6 Path Segment is shown below.



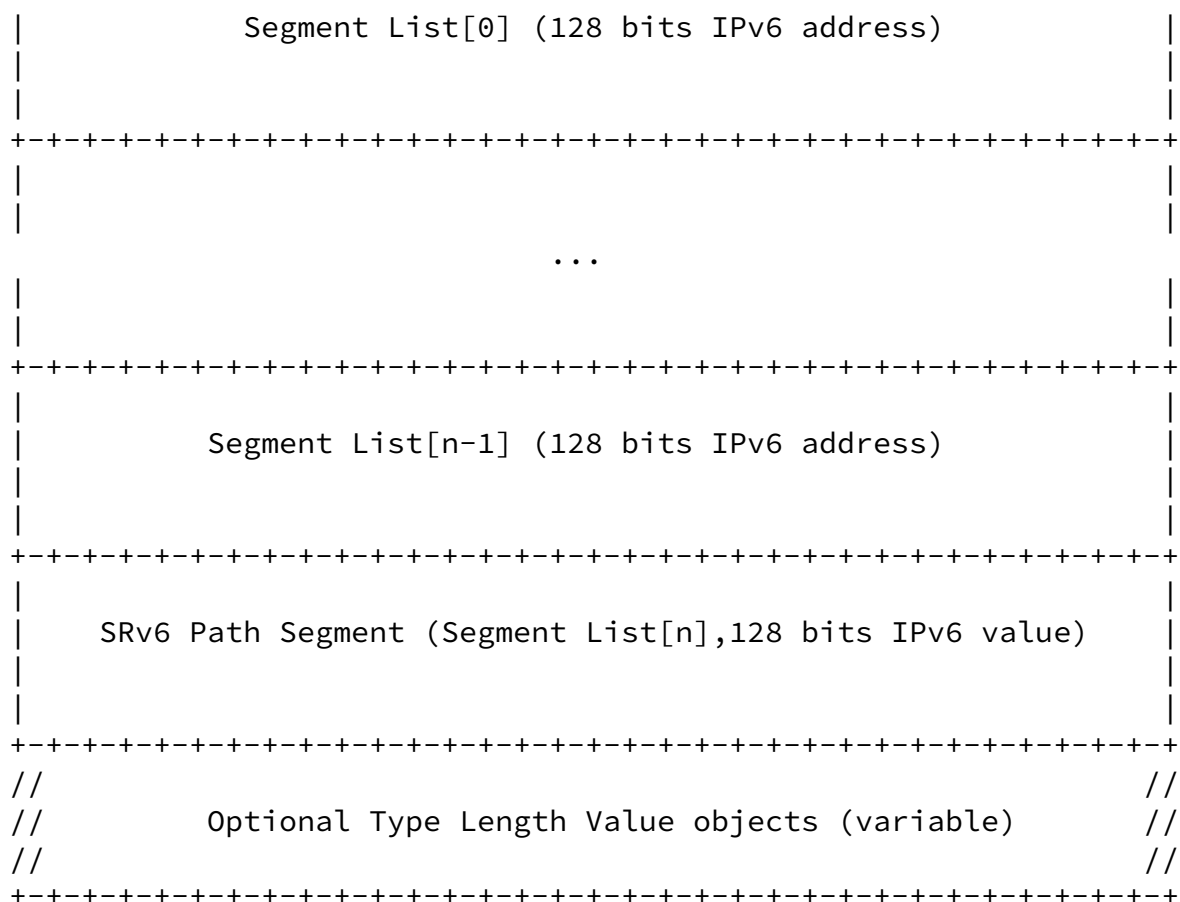


Figure 1. SRv6 Path Segment in SID List

- o P-bit: set when SRv6 Path Segment is inserted. It MUST be ignored when a node does not support SRv6 Path Segment processing.

SRH.P-bit processing can be enabled or disabled by configuration on devices, it can be done by CLI, NETCONF YANG or other ways, and this is out of the scope of this document.

The pseudo code of SRH.P-bit processing is described as below.

```

S01.  if SRH.P-flag processing is enabled:
S02.      if SRH.P-flag is set:
S03.          SRv6 Path Segment processing          ;;ref1

```


specific application, such as SRv6 Path Segment based Performance measurement, so this is out of the scope of this document.

In some use cases, only the egress need to process the SRv6 Path Segment, therefore, the P-bit processing can be done at the egress node only while the intermediate nodes do not need to process it. This feature can be enabled by configuration like CLI , NETCONF YANG or other ways. In this case, the pseudo code is described as below.

```
S01.  if SRH.P-flag processing is enabled:
S02.    if intermediate node processing is disabled:
S03.      if SRH.P-flag is set and SRH.SL == 0:
S03.        SRv6 Path Segment processing
S04.    else:
S05.      if SRH.P-flag is set:
S06.        SRv6 Path Segment processing
```

5. SRv6 Path Segment Allocation

A Path Segment is a local segment allocated by an egress node. A Path Segment can be allocated through several ways, such as CLI, BGP [[I-D.ietf-idr-sr-policy-path-segment](#)], PCEP [[I-D.ietf-pce-sr-path-segment](#)] or other ways. The mechanisms through which a Path Segment is allocated are out of scope of this document.

When a Path Segment is allocated by the egress, it MUST be distributed to the ingress node of the path that identified by the path segment. In this case, only the egress will process the Path Segment, and other nodes specified by SIDs in the segment list do not know how to process the Path Segment.

Depending on the use case, a Path Segment may be distributed to the SRv6 nodes along the SRv6 path. In this case, the SRv6 nodes that learned the Path Segment may process the Path Segment depending on the use case.

6. Processing of SRv6 Path Segment

When the SRv6 Path Segment is used, the following rules apply:

- o The SRv6 Path Segment MUST appear only once in a segment list, and it MUST appear as the last entry. Only the one that appears as the last entry in the SID list will be processed. An SRv6 Path Segment that appears at any other location in the SID list will be treated as an error.

- o When an SRv6 Path Segment is inserted, the SL MUST be initiated to be less than the value of Last Entry, and will not point to SRv6 Path Segment. For instance, when the Last entry is 4, the SID List[4] is the SRv6 Path Segment, so the SL MUST be set to 3 or other numbers less than Last entry.
- o The SRv6 Path Segment MUST NOT be copied to the IPv6 destination address.
- o Penultimate Segment Popping (PSP, as defined in [\[RFC8986\]](#)) MUST be disabled.
- o The ingress needs to set the P-bit when an SRv6 Path Segment is inserted in the SID List. Nodes that support SRv6 Path Segment processing will inspect the last entry to process SRv6 Path Segment when the P-bit is set. When the P-bit is unset, the nodes will not inspect the last entry.
- o The specific SRv6 Path Segment processing depends on use cases, and it is out of scope of this document.

[7.](#) IANA Considerations

This I-D requests the IANA to allocate, within the "SRv6 Endpoint Behaviors" sub-registry belonging to the top-level "Segment-routing with IPv6 data plane (SRv6) Parameters" registry, the following allocations:

Value	Description	Reference

TBA1	End.PSID - SRv6 Path Segment	[This.ID]

This document also requests IANA to allocate bit position TBA within the "Segment Routing Header Flags" registry defined in [\[RFC8402\]](#).

[8.](#) Security Considerations

This document does not introduce additional security requirements and mechanisms other than the ones described in [\[RFC8402\]](#).

[9.](#) Contributors

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10. Acknowledgements

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