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Hybrid key exchange in TLS 1.3

Abstract

Hybrid key exchange refers to using multiple key exchange algorithms simultaneously and combining the result with the goal of providing security even if all but one of the component algorithms is broken. It is motivated by transition to post-quantum cryptography. This document provides a construction for hybrid key exchange in the Transport Layer Security (TLS) protocol version 1.3.

Discussion of this work is encouraged to happen on the TLS IETF mailing list tls@ietf.org or on the GitHub repository which contains the draft: https://github.com/dstebila/draft-ietf-tls-hybrid-design.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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1. Introduction

This document gives a construction for hybrid key exchange in TLS 1.3. The overall design approach is a simple, "concatenation"-based approach: each hybrid key exchange combination should be viewed as a single new key exchange method, negotiated and transmitted using the existing TLS 1.3 mechanisms.

This document does not propose specific post-quantum mechanisms; see Section 1.4 for more on the scope of this document.

1.1. Revision history

RFC Editor's Note: Please remove this section prior to publication of a final version of this document.

Earlier versions of this document categorized various design decisions one could make when implementing hybrid key exchange in TLS 1.3. These have been moved to the appendix of the current draft, and will be eventually be removed.

*draft-ietf-tls-hybrid-design-00:

-Allow key_exchange values from the same algorithm to be reused across multiple KeyShareEntry records in the same ClientHello.

*draft-stebila-tls-hybrid-design-03:

-Add requirement for KEMs to provide protection against key reuse.

-Clarify FIPS-compliance of shared secret concatenation method.

*draft-stebila-tls-hybrid-design-02:

-Design considerations from draft-stebila-tls-hybrid-design-00 and draft-stebila-tls-hybrid-design-01 are moved to the appendix.

-A single construction is given in the main body.

*draft-stebila-tls-hybrid-design-01:

-Add (Comb-KDF-1) (Appendix B.4.2) and (Comb-KDF-2) (Appendix B.4.3) options.

-Add two candidate instantiations.

*draft-stebila-tls-hybrid-design-00: Initial version.

1.2. Terminology

For the purposes of this document, it is helpful to be able to divide cryptographic algorithms into two classes:

* "Traditional" algorithms: Algorithms which are widely deployed today, but which may be deprecated in the future. In the context of TLS 1.3 in 2019, examples of traditional key exchange algorithms include elliptic curve Diffie-Hellman using secp256r1 or x25519, or finite-field Diffie-Hellman.

* "Next-generation" (or "next-gen") algorithms: Algorithms which are not yet widely deployed, but which may eventually be widely deployed. An additional facet of these algorithms may be that we have less confidence in their security due to them being relatively new or less studied. This includes "post-quantum" algorithms.

"Hybrid" key exchange, in this context, means the use of two (or more) key exchange algorithms based on different cryptographic assumptions, e.g., one traditional algorithm and one next-gen algorithm, with the purpose of the final session key being secure as long as at least one of the component key exchange algorithms remains unbroken. We use the term "component" algorithms to refer to the algorithms combined in a hybrid key exchange.

The primary motivation of this document is preparing for post-quantum algorithms. However, it is possible that public key cryptography based on alternative mathematical constructions will be required independent of the advent of a quantum computer, for example because of a cryptanalytic breakthrough. As such we opt for the more generic term "next-generation" algorithms rather than exclusively "post-quantum" algorithms.

Note that TLS 1.3 uses the phrase "groups" to refer to key exchange algorithms - for example, the supported_groups extension - since all key exchange algorithms in TLS 1.3 are Diffie-Hellman-based. As a result, some parts of this document will refer to data structures or messages with the term "group" in them despite using a key exchange algorithm that is not Diffie-Hellman-based nor a group.

1.3. Motivation for use of hybrid key exchange

A hybrid key exchange algorithm allows early adopters eager for post-quantum security to have the potential of post-quantum security (possibly from a less-well-studied algorithm) while still retaining at least the security currently offered by traditional algorithms. They may even need to retain traditional algorithms due to regulatory constraints, for example FIPS compliance.

Ideally, one would not use hybrid key exchange: one would have confidence in a single algorithm and parameterization that will stand the test of time. However, this may not be the case in the face of quantum computers and cryptanalytic advances more generally.

Many (though not all) post-quantum algorithms currently under consideration are relatively new; they have not been subject to the same depth of study as RSA and finite-field or elliptic curve Diffie-Hellman, and thus the security community does not necessarily have as much confidence in their fundamental security, or the concrete security level of specific parameterizations.

Moreover, it is possible that even by the end of the NIST Post-Quantum Cryptography Standardization Project, and for a period of time thereafter, conservative users may not have full confidence in some algorithms.

As such, there may be users for whom hybrid key exchange is an appropriate step prior to an eventual transition to next-generation algorithms.

1.4. Scope

This document focuses on hybrid ephemeral key exchange in TLS 1.3 [TLS13]. It intentionally does not address:

* Selecting which next-generation algorithms to use in TLS 1.3, nor algorithm identifiers nor encoding mechanisms for next-generation algorithms. This selection will be based on the recommendations by the Crypto Forum Research Group (CFRG), which is currently waiting for the results of the NIST Post-Quantum Cryptography Standardization Project [NIST].

* Authentication using next-generation algorithms. If a cryptographic assumption is broken due to the advent of a quantum computer or some other cryptanalytic breakthrough, confidentiality of information can be broken retroactively by any adversary who has passively recorded handshakes and encrypted communications. In contrast, session authentication cannot be retroactively broken.

1.5. Goals

The primary goal of a hybrid key exchange mechanism is to facilitate the establishment of a shared secret which remains secure as long as as one of the component key exchange mechanisms remains unbroken.

In addition to the primary cryptographic goal, there may be several additional goals in the context of TLS 1.3:

* **Backwards compatibility:** Clients and servers who are "hybrid-aware", i.e., compliant with whatever hybrid key exchange standard is developed for TLS, should remain compatible with endpoints and middle-boxes that are not hybrid-aware. The three scenarios to consider are:

    1. Hybrid-aware client, hybrid-aware server: These parties should establish a hybrid shared secret.

    2. Hybrid-aware client, non-hybrid-aware server: These parties should establish a traditional shared secret (assuming the hybrid-aware client is willing to downgrade to traditional-only).

    3. Non-hybrid-aware client, hybrid-aware server: These parties should establish a traditional shared secret (assuming the hybrid-aware server is willing to downgrade to traditional-only).

  Ideally backwards compatibility should be achieved without extra round trips and without sending duplicate information; see below.

* **High performance:** Use of hybrid key exchange should not be prohibitively expensive in terms of computational performance. In general this will depend on the performance characteristics of the specific cryptographic algorithms used, and as such is outside the scope of this document. See [BCNS15], [CECPQ1], [FRODO] for preliminary results about performance characteristics.

* **Low latency:** Use of hybrid key exchange should not substantially increase the latency experienced to establish a connection. Factors affecting this may include the following.

    -The computational performance characteristics of the specific algorithms used. See above.

    -The size of messages to be transmitted. Public key and ciphertext sizes for post-quantum algorithms range from hundreds of bytes to over one hundred kilobytes, so this impact can be substantially. See [BCNS15], [FRODO] for preliminary results in a laboratory setting, and [LANGLEY] for preliminary results on more realistic networks.

    -Additional round trips added to the protocol. See below.

*__No extra round trips:__ Attempting to negotiate hybrid key exchange should not lead to extra round trips in any of the three hybrid-aware/non-hybrid-aware scenarios listed above.

*__Minimal duplicate information:__ Attempting to negotiate hybrid key exchange should not mean having to send multiple public keys of the same type.

2. Key encapsulation mechanisms

In the context of the NIST Post-Quantum Cryptography Standardization Project, key exchange algorithms are formulated as key encapsulation mechanisms (KEMs), which consist of three algorithms:

*KeyGen() -> (pk, sk): A probabilistic key generation algorithm, which generates a public key pk and a secret key sk.

*Encaps(pk) -> (ct, ss): A probabilistic encapsulation algorithm, which takes as input a public key pk and outputs a ciphertext ct and shared secret ss.

*Decaps(sk, ct) -> ss: A decapsulation algorithm, which takes as input a secret key sk and ciphertext ct and outputs a shared secret ss, or in some cases a distinguished error value.

The main security property for KEMs is indistinguishability under adaptive chosen ciphertext attack (IND-CCA2), which means that shared secret values should be indistinguishable from random strings even given the ability to have arbitrary ciphertexts decapsulated. IND-CCA2 corresponds to security against an active attacker, and the public key / secret key pair can be treated as a long-term key or reused. A common design pattern for obtaining security under key reuse is to apply the Fujisaki-Okamoto (FO) transform [FO] or a variant thereof [HHK].

A weaker security notion is indistinguishability under chosen plaintext attack (IND-CPA), which means that the shared secret values should be indistinguishable from random strings given a copy of the public key. IND-CPA roughly corresponds to security against a passive attacker, and sometimes corresponds to one-time key exchange.

Key exchange in TLS 1.3 is phrased in terms of Diffie-Hellman key exchange in a group. DH key exchange can be modeled as a KEM, with KeyGen corresponding to selecting an exponent x as the secret key and computing the public key g^x; encapsulation corresponding to selecting an exponent y, computing the ciphertext g^y and the shared secret g^(xy), and decapsulation as computing the shared secret g^(xy). See [I-D.irtf-cfrg-hpke] for more details of such Diffie-Hellman-based key encapsulation mechanisms.

TLS 1.3 does not require that ephemeral public keys be used only in a single key exchange session; some implementations may reuse them, at the cost of limited forward secrecy. As a result, any KEM used in the manner described in this document MUST explicitly be designed to be secure in the event that the public key is re-used, such as achieving IND-CCA2 security or having a transform like the Fujisaki-Okamoto transform [FO] [HHK] applied. While it is recommended that implementations avoid reuse of KEM public keys, implementations that do reuse KEM public keys MUST ensure that the number of reuses of a KEM public key abides by any bounds in the specification of the KEM or subsequent security analyses. Implementations MUST NOT reuse randomness in the generation of KEM ciphertexts.

3. Construction for hybrid key exchange

3.1. Negotiation

Each particular combination of algorithms in a hybrid key exchange will be represented as a NamedGroup and sent in the supported_groups extension. No internal structure or grammar is implied or required in the value of the identifier; they are simply opaque identifiers.

Each value representing a hybrid key exchange will correspond to an ordered pair of two algorithms. For example, a future document could specify that hybrid value 0x2000 corresponds to secp256r1+ntruhrss701, and 0x2001 corresponds to x25519+ntruhrss701. (We note that this is independent from future documents standardizing solely post-quantum key exchange methods, which would have to be assigned their own identifier.)

Specific values shall be standardized by IANA in the TLS Supported Groups registry. We suggest that values 0x2000 through 0x2EFF are suitable for hybrid key exchange methods (the leading "2" suggesting that there are 2 algorithms), noting that 0x2A2A is reserved as a GREASE value [GREASE]. This document requests that values 0x2F00 through 0x2FFF be reserved for Private Use for hybrid key exchange.

```
enum {

      /* Elliptic Curve Groups (ECDHE) */
      secp256r1(0x0017), secp384r1(0x0018), secp521r1(0x0019),
      x25519(0x001D), x448(0x001E),

      /* Finite Field Groups (DHE) */
      ffdhe2048(0x0100), ffdhe3072(0x0101), ffdhe4096(0x0102),
      ffdhe6144(0x0103), ffdhe8192(0x0104),

      /* Hybrid Key Exchange Methods */
      TBD(0xTBD), ...,

      /* Reserved Code Points */
      ffdhe_private_use(0x01FC..0x01FF),
      hybrid_private_use(0x2F00..0x2FFF),
      ecdhe_private_use(0xFE00..0xFEFF),
      (0xFFFF)
} NamedGroup;
```

3.2. Transmitting public keys and ciphertexts

We take the relatively simple "concatenation approach": the messages from the two algorithms being hybridized will be concatenated together and transmitted as a single value, to avoid having to change existing data structures. However we do add structure in the concatenation procedure, specifically including length fields, so that the concatenation operation is unambiguous. Note that among the Round 2 candidates in the NIST Post-Quantum Cryptography Standardization Project, not all algorithms have fixed public key sizes; for example, the SIKE key encapsulation mechanism permits compressed or uncompressed public keys at each security level, and the compressed and uncompressed formats are interoperable.

Recall that in TLS 1.3 a KEM public key or KEM ciphertext is represented as a KeyShareEntry:

```
struct {
    NamedGroup group;
    opaque key_exchange<1..2^16-1>;
} KeyShareEntry;
```

These are transmitted in the extension_data fields of KeyShareClientHello and KeyShareServerHello extensions:

```
struct {
    KeyShareEntry client_shares<0..2^16-1>;
} KeyShareClientHello;

struct {
    KeyShareEntry server_share;
} KeyShareServerHello;
```

The client's shares are listed in descending order of client preference; the server selects one algorithm and sends its corresponding share.

For a hybrid key exchange, the key_exchange field of a KeyShareEntry is the following data structure:

```
struct {
    opaque key_exchange_1<1..2^16-1>;
    opaque key_exchange_2<1..2^16-1>;
} HybridKeyExchange
```

The order of shares in the HybridKeyExchange struct is the same as the order of algorithms indicated in the definition of the NamedGroup.

For the client's share, the key_exchange_1 and key_exchange_2 values are the pk outputs of the corresponding KEMs' KeyGen algorithms, if that algorithm corresponds to a KEM; or the (EC)DH ephemeral key share, if that algorithm corresponds to an (EC)DH group. For the server's share, the key_exchange_1 and key_exchange_2 values are the ct outputs of the corresponding KEMs' Encaps algorithms, if that algorithm corresponds to a KEM; or the (EC)DH ephemeral key share, if that algorithm corresponds to an (EC)DH group.

[TLS13] requires that ``The key_exchange values for each KeyShareEntry MUST be generated independently.'' In the context of this document, since the same algorithm may appear in multiple named groups, we relax the above requirement to allow the same key_exchange value for the same algorithm to be reused in multiple KeyShareEntry records sent in within the same ClientHello. However, the key_exchange values for each algorithm MUST be generated independently.

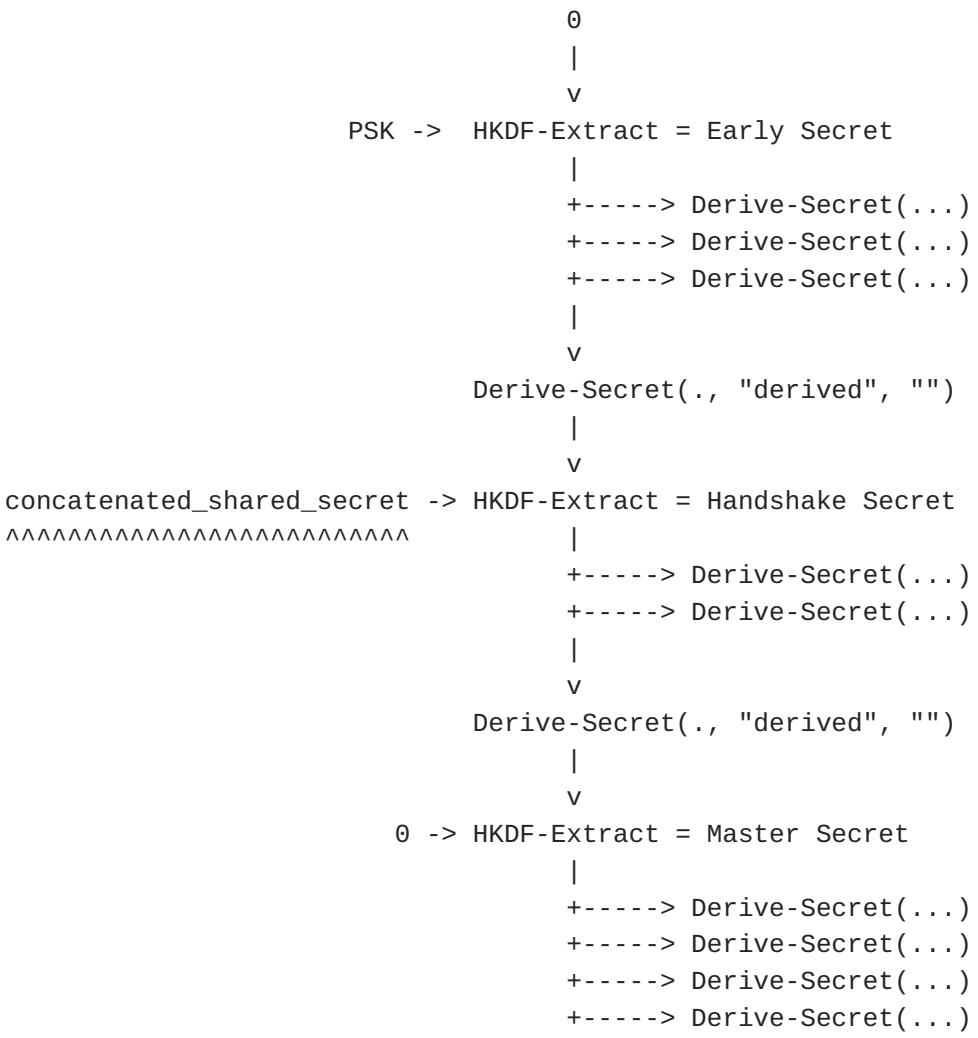
3.3. Shared secret calculation

Here we also take a simple "concatenation approach": the two shared secrets are concatenated together and used as the shared secret in the existing TLS 1.3 key schedule. In this case, we do not add any additional structure (length fields) in the concatenation procedure: among all Round 2 candidates, once the algorithm and variant are specified, the shared secret output length is fixed.

In other words, the shared secret is calculated as

```
 concatenated_shared_secret = shared_secret_1 || shared_secret_2
```

and inserted into the TLS 1.3 key schedule in place of the (EC)DHE shared secret:



FIPS-compliance of shared secret concatenation. [NIST-SP-800-56C] or [NIST-SP-800-135] give NIST recommendations for key derivation methods in key exchange protocols. Some hybrid combinations may combine the shared secret from a NIST-approved algorithm (e.g., ECDH using the nistp256/secp256r1 curve) with a shared secret from a non-approved algorithm (e.g., post-quantum). Although the simple concatenation approach above is not currently an approved method in [NIST-SP-800-56C] or [NIST-SP-800-135], NIST indicated in January 2020 that a forthcoming revision of [NIST-SP-800-56C] will list simple concatenation as an approved method [NIST-FAQ].

4. Open questions

Larger public keys and/or ciphertexts. The HybridKeyExchange struct in Section 3.2 limits public keys and ciphertexts to 2^16-1 bytes; this is bounded by the same (2^16-1)-byte limit on the key_exchange field in the KeyShareEntry struct. Some post-quantum KEMs have larger public keys and/or ciphertexts; for example, Classic McEliece's smallest parameter set has public key size 261,120 bytes. Hence this draft can not accommodate all current NIST Round 2 candidates.

If it is desired to accommodate algorithms with public keys or ciphertexts larger than 2^16-1 bytes, options include a) revising the TLS 1.3 standard to allow longer key_exchange fields; b) creating an alternative extension which is sufficiently large; or c) providing a reference to an external public key, e.g. a URL at which to look up the public key (along with a hash to verify).

Duplication of key shares. Concatenation of public keys in the HybridKeyExchange struct as described in Section 3.2 can result in sending duplicate key shares. For example, if a client wanted to offer support for two combinations, say "secp256r1+sikep503" and "x25519+sikep503", it would end up sending two sikep503 public keys, since the KeyShareEntry for each combination contains its own copy of a sikep503 key. This duplication may be more problematic for post-quantum algorithms which have larger public keys.

If it is desired to avoid duplication of key shares, options include a) disconnect the use of a combination for the algorithm identifier from the use of concatenation of public keys by introducing new logic and/or data structures (see Appendix B.3.2 or Appendix B.3.3); or b) provide some back reference from a later key share entry to an earlier one.

Variable-length shared secrets. The shared secret calculation in Section 3.3 directly concatenates the shared secret values of each scheme, rather than encoding them with length fields. This implicitly assumes that the length of each shared secret is fixed once the algorithm is fixed. This is the case for all Round 2 candidates.

However, if it is envisioned that this specification be used with algorithms which do not have fixed-length shared secrets (after the variant has been fixed by the algorithm identifier in the NamedGroup negotiation in Section 3.1), then Section 3.3 should be revised to use an unambiguous concatenation method such as the following:

```
struct {
    opaque shared_secret_1<1..2^16-1>;
    opaque shared_secret_2<1..2^16-1>;
} HybridSharedSecret
```

Guidance from the working group is particularly requested on this point.

Resumption. TLS 1.3 allows for session resumption via a PSK. When a PSK is used during session establishment, an ephemeral key exchange can also be used to enhance forward secrecy. If the original key exchange was hybrid, should an ephemeral key exchange in a resumption of that original key exchange be required to use the same hybrid algorithms?

Failures. Some post-quantum key exchange algorithms have non-trivial failure rates: two honest parties may fail to agree on the same shared secret with non-negligible probability. Does a non-negligible failure rate affect the security of TLS? How should such a failure be treated operationally? What is an acceptable failure rate?

5. IANA Considerations

Identifiers for specific key exchange algorithm combinations will be defined in later documents. This document requests IANA reserve values 0x2F00..0x2FFF in the TLS Supported Groups registry for private use for hybrid key exchange methods.

6. Security Considerations

The shared secrets computed in the hybrid key exchange should be computed in a way that achieves the "hybrid" property: the resulting secret is secure as long as at least one of the component key exchange algorithms is unbroken. See [GIACON] and [BINDEL] for an investigation of these issues. Under the assumption that shared secrets are fixed length once the combination is fixed, the construction from Section 3.3 corresponds to the dual-PRF combiner of [BINDEL] which is shown to preserve security under the assumption that the hash function is a dual-PRF.

As noted in Section 2, KEMs used in the manner described in this document MUST explicitly be designed to be secure in the event that the public key is re-used, such as achieving IND-CCA2 security or having a transform like the Fujisaki-Okamoto transform applied. Some IND-CPA-secure post-quantum KEMs (i.e., without countermeasures such as the FO transform) are completely insecure under public key reuse; for example, some lattice-based IND-CPA-secure KEMs are vulnerable to attacks that recover the private key after just a few thousand samples [FLUHRER].

7. Acknowledgements

These ideas have grown from discussions with many colleagues, including Christopher Wood, Matt Campagna, Eric Crockett, authors of the various hybrid Internet-Drafts and implementations cited in this document, and members of the TLS working group. The immediate impetus for this document came from discussions with attendees at the Workshop on Post-Quantum Software in Mountain View, California, in January 2019. Martin Thomson suggested the (Comb-KDF-1) (Appendix B.4.2) approach. Daniel J. Bernstein and Tanja Lange commented on the risks of reuse of ephemeral public keys. Matt Campagna and the team at Amazon Web Services provided additional suggestions.

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Appendix A. Related work

Quantum computing and post-quantum cryptography in general are outside the scope of this document. For a general introduction to quantum computing, see a standard textbook such as [NIELSEN]. For an overview of post-quantum cryptography as of 2009, see [BERNSTEIN]. For the current status of the NIST Post-Quantum Cryptography Standardization Project, see [NIST]. For additional perspectives on the general transition from classical to post-quantum cryptography, see for example [ETSI] and [HOFFMAN], among others.

There have been several Internet-Drafts describing mechanisms for embedding post-quantum and/or hybrid key exchange in TLS:

*Internet-Drafts for TLS 1.2: [WHYTE12], [CAMPAGNA]

*Internet-Drafts for TLS 1.3: [KIEFER], [SCHANCK], [WHYTE13]

There have been several prototype implementations for post-quantum and/or hybrid key exchange in TLS:

*Experimental implementations in TLS 1.2: [BCNS15], [CECPQ1], [FRODO], [OQS-102], [S2N]

*Experimental implementations in TLS 1.3: [CECPQ2], [OQS-111]

These experimental implementations have taken an ad hoc approach and not attempted to implement one of the drafts listed above.

Unrelated to post-quantum but still related to the issue of combining multiple types of keying material in TLS is the use of pre-shared keys, especially the recent TLS working group document on including an external pre-shared key [EXTERN-PSK].

Considering other IETF standards, there is work on post-quantum preshared keys in IKEv2 [IKE-PSK] and a framework for hybrid key exchange in IKEv2 [IKE-HYBRID]. The XMSS hash-based signature scheme has been published as an informational RFC by the IRTF [XMSS].

In the academic literature, [EVEN] initiated the study of combining multiple symmetric encryption schemes; [ZHANG], [DODIS], and [HARNIK] examined combining multiple public key encryption schemes, and [HARNIK] coined the term "robust combiner" to refer to a compiler that constructs a hybrid scheme from individual schemes while preserving security properties. [GIACON] and [BINDEL] examined combining multiple key encapsulation mechanisms.

Appendix B. Design Considerations

This appendix discusses choices one could make along four distinct axes when integrating hybrid key exchange into TLS 1.3:

1. How to negotiate the use of hybridization in general and component algorithms specifically?

2. How many component algorithms can be combined?

3. How should multiple key shares (public keys / ciphertexts) be conveyed?

4. How should multiple shared secrets be combined?

The construction in the main body illustrates one selection along each of these axes. The remainder of this appendix outlines various options we have identified for each of these choices. Immediately

below we provide a summary list. Options are labelled with a short code in parentheses to provide easy cross-referencing.

1. (Neg) (Appendix B.1) How to negotiate the use of hybridization in general and component algorithms specifically?

   * (Neg-Ind) (Appendix B.1.2) Negotiating component algorithms individually

     - (Neg-Ind-1) (Appendix B.1.2.1) Traditional algorithms in ClientHello supported_groups extension, next-gen algorithms in another extension

     - (Neg-Ind-2) (Appendix B.1.2.2) Both types of algorithms in supported_groups with external mapping to tradition/ next-gen.

     - (Neg-Ind-3) (Appendix B.1.2.3) Both types of algorithms in supported_groups separated by a delimiter.

   * (Neg-Comb) (Appendix B.1.3) Negotiating component algorithms as a combination

     - (Neg-Comb-1) (Appendix B.1.3.1) Standardize NamedGroup identifiers for each desired combination.

     - (Neg-Comb-2) (Appendix B.1.3.2) Use placeholder identifiers in supported_groups with an extension defining the combination corresponding to each placeholder.

     - (Neg-Comb-3) (Appendix B.1.3.3) List combinations by inserting grouping delimiters into supported_groups list.

2. (Num) (Appendix B.2) How many component algorithms can be combined?

   * (Num-2) (Appendix B.2.1) Two.

   * (Num-2+) (Appendix B.2.2) Two or more.

3. (Shares) (Appendix B.3) How should multiple key shares (public keys / ciphertexts) be conveyed?

   * (Shares-Concat) (Appendix B.3.1) Concatenate each combination of key shares.

   * (Shares-Multiple) (Appendix B.3.2) Send individual key shares for each algorithm.

*(Shares-Ext-Additional) (Appendix B.3.3) Use an extension to convey key shares for component algorithms.

4. (Comb) (Appendix B.4) How should multiple shared secrets be combined?

*(Comb-Concat) (Appendix B.4.1) Concatenate the shared secrets then use directly in the TLS 1.3 key schedule.

*(Comb-KDF-1) (Appendix B.4.2) and (Comb-KDF-2) (Appendix B.4.3) KDF the shared secrets together, then use the output in the TLS 1.3 key schedule.

*(Comb-XOR) (Appendix B.4.4) XOR the shared secrets then use directly in the TLS 1.3 key schedule.

*(Comb-Chain) (Appendix B.4.5) Extend the TLS 1.3 key schedule so that there is a stage of the key schedule for each shared secret.

*(Comb-AltInput) (Appendix B.4.6) Use the second shared secret in an alternate (otherwise unused) input in the TLS 1.3 key schedule.

B.1. (Neg) How to negotiate hybridization and component algorithms?

B.1.1. Key exchange negotiation in TLS 1.3

Recall that in TLS 1.3, the key exchange mechanism is negotiated via the supported_groups extension. The NamedGroup enum is a list of standardized groups for Diffie-Hellman key exchange, such as secp256r1, x25519, and ffdhe2048.

The client, in its ClientHello message, lists its supported mechanisms in the supported_groups extension. The client also optionally includes the public key of one or more of these groups in the key_share extension as a guess of which mechanisms the server might accept in hopes of reducing the number of round trips.

If the server is willing to use one of the client's requested mechanisms, it responds with a key_share extension containing its public key for the desired mechanism.

If the server is not willing to use any of the client's requested mechanisms, the server responds with a HelloRetryRequest message that includes an extension indicating its preferred mechanism.

B.1.2. (Neg-Ind) Negotiating component algorithms individually

In these three approaches, the parties negotiate which traditional algorithm and which next-gen algorithm to use independently. The NamedGroup enum is extended to include algorithm identifiers for each next-gen algorithm.

B.1.2.1. (Neg-Ind-1)

The client advertises two lists to the server: one list containing its supported traditional mechanisms (e.g. via the existing ClientHello supported_groups extension), and a second list containing its supported next-generation mechanisms (e.g., via an additional ClientHello extension). A server could then select one algorithm from the traditional list, and one algorithm from the next-generation list. (This is the approach in [SCHANCK].)

B.1.2.2. (Neg-Ind-2)

The client advertises a single list to the server which contains both its traditional and next-generation mechanisms (e.g., all in the existing ClientHello supported_groups extension), but with some external table provides a standardized mapping of those mechanisms as either "traditional" or "next-generation". A server could then select two algorithms from this list, one from each category.

B.1.2.3. (Neg-Ind-3)

The client advertises a single list to the server delimited into sublists: one for its traditional mechanisms and one for its next-generation mechanisms, all in the existing ClientHello supported_groups extension, with a special code point serving as a delimiter between the two lists. For example, supported_groups = secp256r1, x25519, delimiter, nextgen1, nextgen4.

B.1.3. (Neg-Comb) Negotiating component algorithms as a combination

In these three approaches, combinations of key exchange mechanisms appear as a single monolithic block; the parties negotiate which of several combinations they wish to use.

B.1.3.1. (Neg-Comb-1)

The NamedGroup enum is extended to include algorithm identifiers for each **combination** of algorithms desired by the working group. There is no "internal structure" to the algorithm identifiers for each combination, they are simply new code points assigned arbitrarily. The client includes any desired combinations in its ClientHello supported_groups list, and the server picks one of these. This is the approach in [KIEFER] and [OQS-111].

B.1.3.2. (Neg-Comb-2)

The NamedGroup enum is extended to include algorithm identifiers for each next-gen algorithm. Some additional field/extension is used to convey which combinations the parties wish to use. For example, in [WHYTE13], there are distinguished NamedGroup called hybrid_marker 0, hybrid_marker 1, hybrid_marker 2, etc. This is complemented by a HybridExtension which contains mappings for each numbered hybrid_marker to the set of component key exchange algorithms (2 or more) for that proposed combination.

B.1.3.3. (Neg-Comb-3)

The client lists combinations in supported_groups list, using a special delimiter to indicate combinations. For example, supported_groups = combo_delimiter, secp256r1, nextgen1, combo_delimiter, secp256r1, nextgen4, standalone_delimiter, secp256r1, x25519 would indicate that the client's highest preference is the combination secp256r1+nextgen1, the next highest preference is the combination secp2561+nextgen4, then the single algorithm secp256r1, then the single algorithm x25519. A hybrid-aware server would be able to parse these; a hybrid-unaware server would see unknown, secp256r1, unknown, unknown, secp256r1, unknown, unknown, secp256r1, x25519, which it would be able to process, although there is the potential that every "projection" of a hybrid list that is tolerable to a client does not result in list that is tolerable to the client.

B.1.4. Benefits and drawbacks

Combinatorial explosion. (Neg-Comb-1) (Appendix B.1.3.1) requires new identifiers to be defined for each desired combination. The other 4 options in this section do not.

Extensions. (Neg-Ind-1) (Appendix B.1.2.1) and (Neg-Comb-2) (Appendix B.1.3.2) require new extensions to be defined. The other options in this section do not.

New logic. All options in this section except (Neg-Comb-1) (Appendix B.1.3.1) require new logic to process negotiation.

Matching security levels. (Neg-Ind-1) (Appendix B.1.2.1), (Neg-Ind-2) (Appendix B.1.2.2), (Neg-Ind-3) (Appendix B.1.2.3), and (Neg-Comb-2) (Appendix B.1.3.2) allow algorithms of different claimed security level from their corresponding lists to be combined. For example, this could result in combining ECDH secp256r1 (classical security level 128) with NewHope-1024 (classical security level 256). Implementations dissatisfied with a mismatched security levels must either accept this mismatch or attempt to renegotiate. (Neg-Ind-1) (Appendix B.1.2.1), (Neg-Ind-2) (Appendix B.1.2.2), and (Neg-

Ind-3) (Appendix B.1.2.3) give control over the combination to the server; (Neg-Comb-2) (Appendix B.1.3.2) gives control over the combination to the client. (Neg-Comb-1) (Appendix B.1.3.1) only allows standardized combinations, which could be set by TLS working group to have matching security (provided security estimates do not evolve separately).

Backwards-compability. TLS 1.3-compliant hybrid-unaware servers should ignore unreocgnized elements in supported_groups (Neg-Ind-2) (Appendix B.1.2.2), (Neg-Ind-3) (Appendix B.1.2.3), (Neg-Comb-1) (Appendix B.1.3.1), (Neg-Comb-2) (Appendix B.1.3.2) and unrecognized ClientHello extensions (Neg-Ind-1) (Appendix B.1.2.1), (Neg-Comb-2) (Appendix B.1.3.2). In (Neg-Ind-3) (Appendix B.1.2.3) and (Neg-Comb-3) (Appendix B.1.3.3), a server that is hybrid-unaware will ignore the delimiters in supported_groups, and thus might try to negotiate an algorithm individually that is only meant to be used in combination; depending on how such an implementation is coded, it may also encounter bugs when the same element appears multiple times in the list.

B.2. (Num) How many component algorithms to combine?

B.2.1. (Num-2) Two

Exactly two algorithms can be combined together in hybrid key exchange. This is the approach taken in [KIEFER] and [SCHANCK].

B.2.2. (Num-2+) Two or more

Two or more algorithms can be combined together in hybrid key exchange. This is the approach taken in [WHYTE13].

B.2.3. Benefits and Drawbacks

Restricting the number of component algorithms that can be hybridized to two substantially reduces the generality required. On the other hand, some adopters may want to further reduce risk by employing multiple next-gen algorithms built on different cryptographic assumptions.

B.3. (Shares) How to convey key shares?

In ECDH ephmeral key exchange, the client sends its ephmeral public key in the key_share extension of the ClientHello message, and the server sends its ephmeral public key in the key_share extension of the ServerHello message.

For a general key encapsulation mechanism used for ephemeral key exchange, we imagine that that client generates a fresh KEM public key / secret pair for each connection, sends it to the client, and

the server responds with a KEM ciphertext. For simplicity and consistency with TLS 1.3 terminology, we will refer to both of these types of objects as "key shares".

In hybrid key exchange, we have to decide how to convey the client's two (or more) key shares, and the server's two (or more) key shares.

B.3.1. (Shares-Concat) Concatenate key shares

The client concatenates the bytes representing its two key shares and uses this directly as the key_exchange value in a KeyShareEntry in its key_share extension. The server does the same thing. Note that the key_exchange value can be an octet string of length at most 2^16-1. This is the approach taken in [KIEFER], [OQS-111], and [WHYTE13].

B.3.2. (Shares-Multiple) Send multiple key shares

The client sends multiple key shares directly in the client_shares vectors of the ClientHello key_share extension. The server does the same. (Note that while the existing KeyShareClientHello struct allows for multiple key share entries, the existing KeyShareServerHello only permits a single key share entry, so some modification would be required to use this approach for the server to send multiple key shares.)

B.3.3. (Shares-Ext-Additional) Extension carrying additional key shares

The client sends the key share for its traditional algorithm in the original key_share extension of the ClientHello message, and the key share for its next-gen algorithm in some additional extension in the ClientHello message. The server does the same thing. This is the approach taken in [SCHANCK].

B.3.4. Benefits and Drawbacks

Backwards compatibility. (Shares-Multiple) (Appendix B.3.2) is fully backwards compatible with non-hybrid-aware servers. (Shares-Ext-Additional) (Appendix B.3.3) is backwards compatible with non-hybrid-aware servers provided they ignore unrecognized extensions. (Shares-Concat) (Appendix B.3.1) is backwards-compatible with non-hybrid aware servers, but may result in duplication / additional round trips (see below).

Duplication versus additional round trips. If a client wants to offer multiple key shares for multiple combinations in order to avoid retry requests, then the client may ended up sending a key share for one algorithm multiple times when using (Shares-Ext-Additional) (Appendix B.3.3) and (Shares-Concat) (Appendix B.3.1).

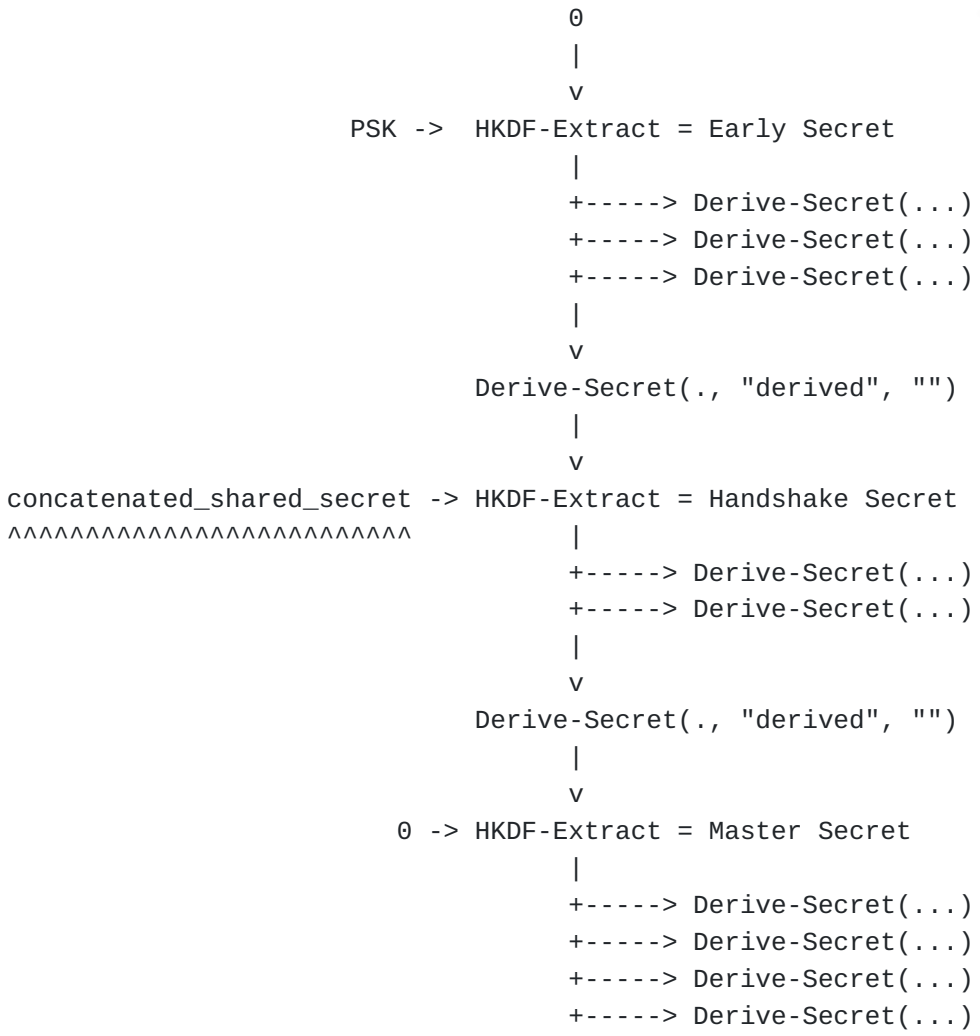
(For example, if the client wants to send an ECDH-secp256r1 + McEliece123 key share, and an ECDH-secp256r1 + NewHope1024 key share, then the same ECDH public key may be sent twice. If the client also wants to offer a traditional ECDH-only key share for non-hybrid-aware implementations and avoid retry requests, then that same ECDH public key may be sent another time.) (Shares-Multiple) (Appendix B.3.2) does not result in duplicate key shares.

B.4. (Comb) How to use keys?

Each component key exchange algorithm establishes a shared secret. These shared secrets must be combined in some way that achieves the "hybrid" property: the resulting secret is secure as long as at least one of the component key exchange algorithms is unbroken.

B.4.1. (Comb-Concat) Concatenate keys

Each party concatenates the shared secrets established by each component algorithm in an agreed-upon order, then feeds that through the TLS key schedule. In the context of TLS 1.3, this would mean using the concatenated shared secret in place of the (EC)DHE input to the second call to HKDF-Extract in the TLS 1.3 key schedule:



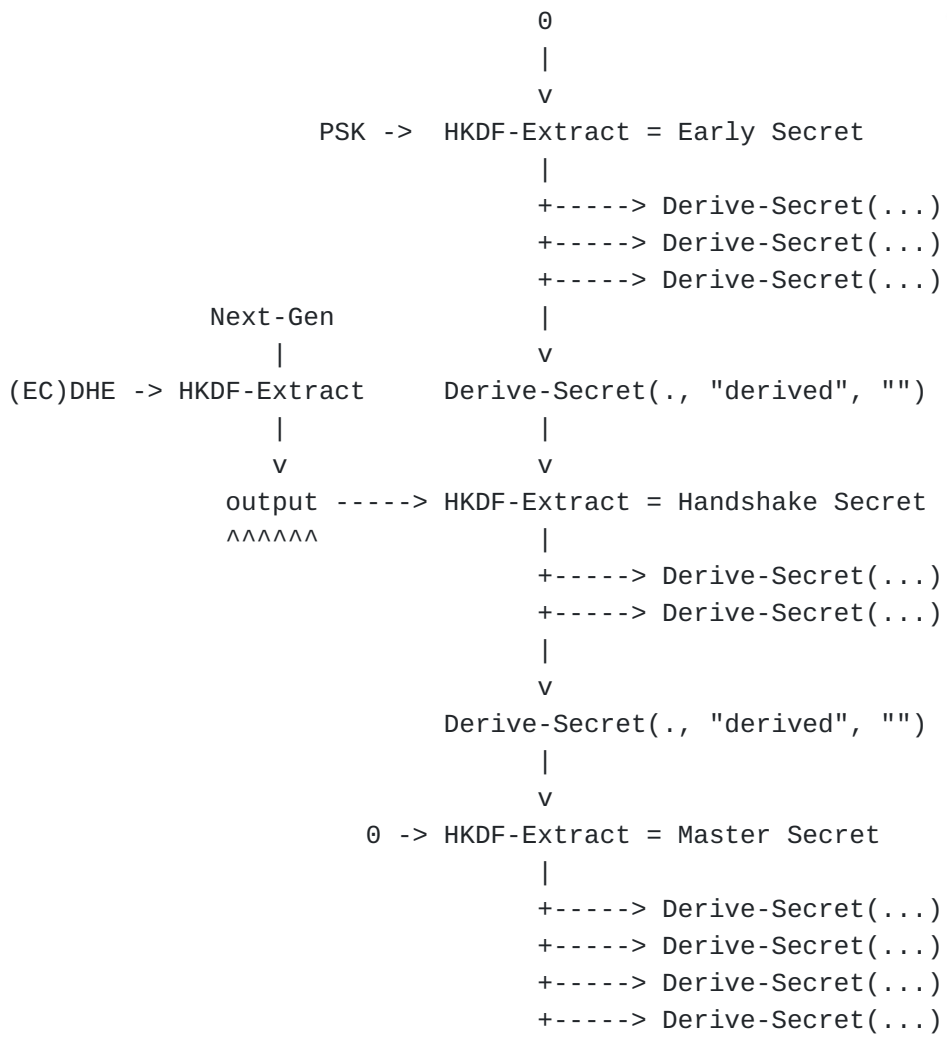
This is the approach used in [KIEFER], [OQS-111], and [WHYTE13].

[GIACON] analyzes the security of applying a KDF to concatenated KEM shared secrets, but their analysis does not exactly apply here since the transcript of ciphertexts is included in the KDF application (though it should follow relatively straightforwardly).

[BINDEL] analyzes the security of the (Comb-Concat) approach as abstracted in their dualPRF combiner. They show that, if the component KEMs are IND-CPA-secure (or IND-CCA-secure), then the values output by Derive-Secret are IND-CPA-secure (respectively, IND-CCA-secure). An important aspect of their analysis is that each ciphertext is input to the final PRF calls; this holds for TLS 1.3 since the Derive-Secret calls that derive output keys (application traffic secrets, and exporter and resumption master secrets) include the transcript hash as input.

B.4.2. (Comb-KDF-1) KDF keys

Each party feeds the shared secrets established by each component algorithm in an agreed-upon order into a KDF, then feeds that through the TLS key schedule. In the context of TLS 1.3, this would mean first applying HKDF-Extract to the shared secrets, then using the output in place of the (EC)DHE input to the second call to HKDF-Extract in the TLS 1.3 key schedule:

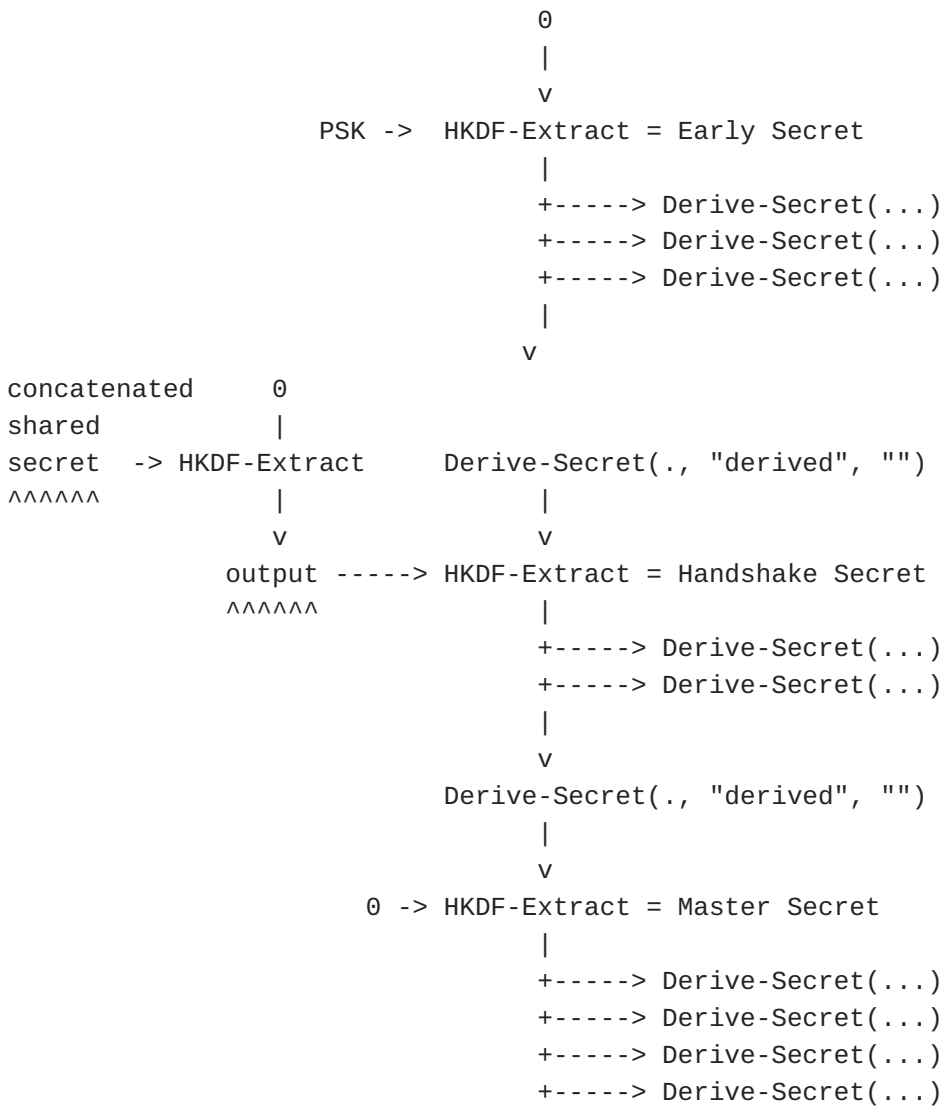


B.4.3. (Comb-KDF-2) KDF keys

Each party concatenates the shared secrets established by each component algorithm in an agreed-upon order then feeds that into a KDF, then feeds the result through the TLS key schedule.

Compared with (Comb-KDF-1) (Appendix B.4.2), this method concatenates the (2 or more) shared secrets prior to input to the KDF, whereas (Comb-KDF-1) puts the (exactly 2) shared secrets in the two different input slots to the KDF.

Compared with (Comb-Concat) (Appendix B.4.1), this method has an extract KDF application. While this adds computational overhead, this may provide a cleaner abstraction of the hybridization mechanism for the purposes of formal security analysis.



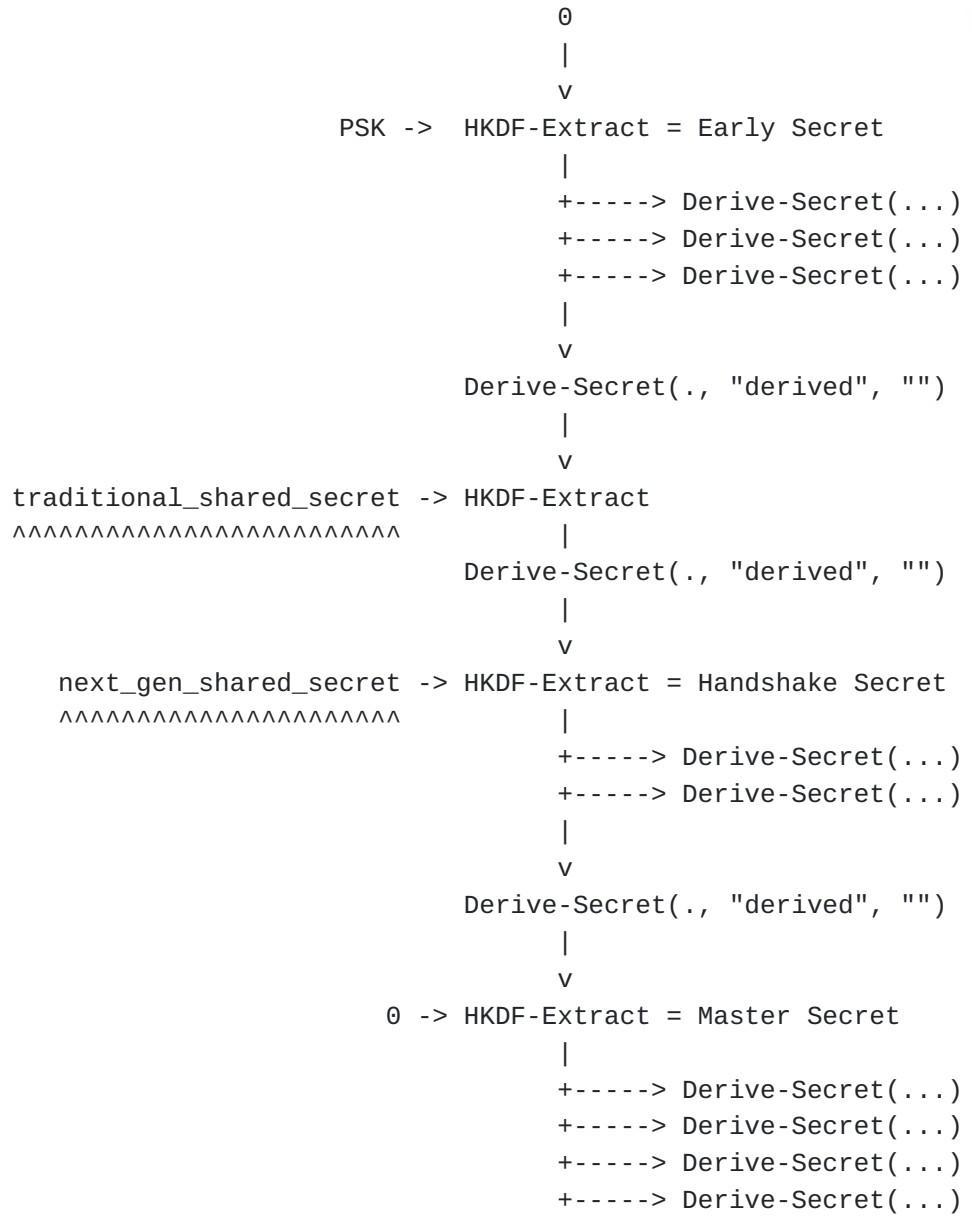
B.4.4. (Comb-XOR) XOR keys

Each party XORs the shared secrets established by each component algorithm (possibly after padding secrets of different lengths), then feeds that through the TLS key schedule. In the context of TLS 1.3, this would mean using the XORed shared secret in place of the (EC)DHE input to the second call to HKDF-Extract in the TLS 1.3 key schedule.

[GIACON] analyzes the security of applying a KDF to the XORed KEM shared secrets, but their analysis does not quite apply here since the transcript of ciphertexts is included in the KDF application (though it should follow relatively straightforwardly).

B.4.5. (Comb-Chain) Chain of KDF applications for each key

Each party applies a chain of key derivation functions to the shared secrets established by each component algorithm in an agreed-upon order; roughly speaking: F(k1 || F(k2)). In the context of TLS 1.3, this would mean extending the key schedule to have one round of the key schedule applied for each component algorithm's shared secret:



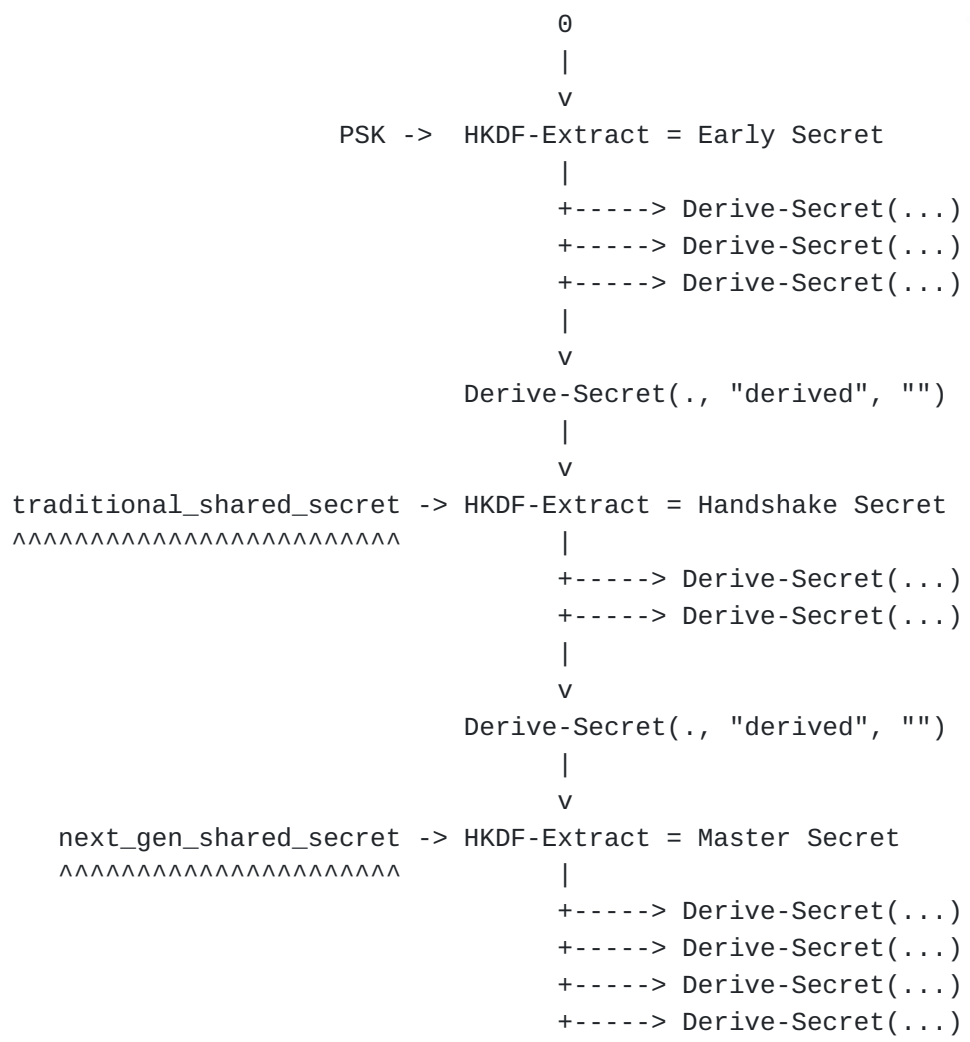
This is the approach used in [SCHANCK].

[BINDEL] analyzes the security of this approach as abstracted in their nested dual-PRF N combiner, showing a similar result as for the dualPRF combiner that it preserves IND-CPA (or IND-CCA) security. Again their analysis depends on each ciphertext being

input to the final PRF (Derive-Secret) calls, which holds for TLS 1.3.

B.4.6. (Comb-AltInput) Second shared secret in an alternate KDF input

In the context of TLS 1.3, the next-generation shared secret is used in place of a currently unused input in the TLS 1.3 key schedule, namely replacing the 0 "IKM" input to the final HKDF-Extract:



This approach is not taken in any of the known post-quantum/hybrid TLS drafts. However, it bears some similarities to the approach for using external PSKs in [EXTERN-PSK].

B.4.7. Benefits and Drawbacks

New logic. While (Comb-Concat) (Appendix B.4.1), (Comb-KDF-1) (Appendix B.4.2), and (Comb-KDF-2) (Appendix B.4.3) require new logic to compute the concatenated shared secret, this value can then be used by the TLS 1.3 key schedule without changes to the key schedule logic. In contrast, (Comb-Chain) (Appendix B.4.5) requires

the TLS 1.3 key schedule to be extended for each extra component algorithm.

Philosophical. The TLS 1.3 key schedule already applies a new stage for different types of keying material (PSK versus (EC)DHE), so (Comb-Chain) (Appendix B.4.5) continues that approach.

Efficiency. (Comb-KDF-1) (Appendix B.4.2), (Comb-KDF-2) (Appendix B.4.3), and (Comb-Chain) (Appendix B.4.5) increase the number of KDF applications for each component algorithm, whereas (Comb-Concat) (Appendix B.4.1) and (Comb-AltInput) (Appendix B.4.6) keep the number of KDF applications the same (though with potentially longer inputs).

Extensibility. (Comb-AltInput) (Appendix B.4.6) changes the use of an existing input, which might conflict with other future changes to the use of the input.

More than 2 component algorithms. The techniques in (Comb-Concat) (Appendix B.4.1) and (Comb-Chain) (Appendix B.4.5) can naturally accommodate more than 2 component shared secrets since there is no distinction to how each shared secret is treated. (Comb-AltInput) (Appendix B.4.6) would have to make some distinct, since the 2 component shared secrets are used in different ways; for example, the first shared secret is used as the "IKM" input in the 2nd HKDF-Extract call, and all subsequent shared secrets are concatenated to be used as the "IKM" input in the 3rd HKDF-Extract call.

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