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Transport Layer Security Working Group
[draft-ietf-tls-kerb-00.txt](#)
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Kerberos Cipher Suites in Transport Layer Security (TLS)

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1. Abstract

[RFC 2712](#) [[KERBTLS](#)] introduced mechanisms for supporting Kerberos [[KERB](#)] authentication within the TLS protocol [[TLS](#)]. This document extends [RFC 2712](#) to support delegation of Kerberos credentials. In this way, a TLS server may obtain a Kerberos service ticket on behalf of the TLS client. Thus, a single client identity may be used for authentication within a multi-tier architecture. This draft also proposes a mechanism for a TLS server to indicate Kerberos-specific

information to the client within the certificate request message in the initial exchange.

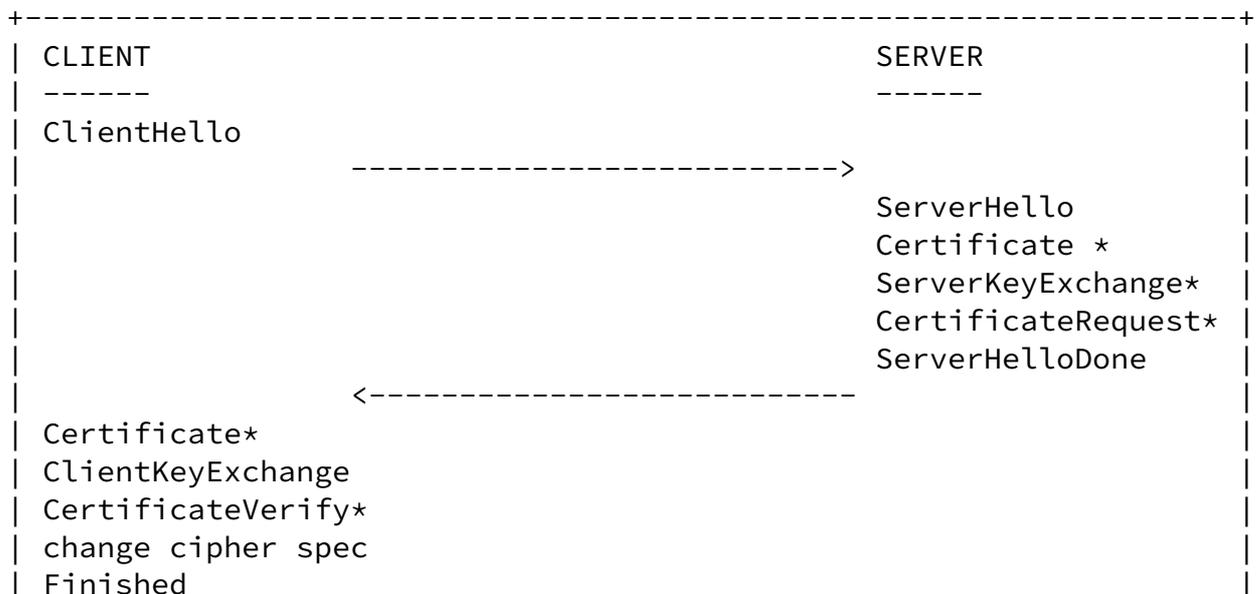
2. Introduction

Flexibility is one of the main strengths of the TLS protocol. Clients and servers can negotiate cipher suites to meet specific security and administrative policies. [RFC 2712](#) specified how TLS could be extended to support organizations with heterogeneous security deployments that include authentication systems based on symmetric cryptography. Kerberos, originally developed at MIT, is based on an open standard and is the most widely deployed symmetric key authentication system. Just as other documents specify hybrid asymmetric/symmetric key protocols [[PKINIT](#)] [[PKCROSS](#)] [[PKTAPP](#)], this document specifies how TLS may incorporate both symmetric and asymmetric key crypto systems.

This document describes the use of Kerberos authentication within the TLS framework. This achieves mutual authentication and the establishment of a master secret using Kerberos credentials. Additionally, this document specifies support for delegation of Kerberos credentials, which enables end to end authentication within an n-tier architecture. The proposed changes are minimal and, in fact, no different from adding a new public key algorithm to the TLS framework.

3. Kerberos Authentication Option In TLS

This section describes the addition of the Kerberos authentication option to the TLS protocol. Throughout this document, we refer to the basic SSL handshake shown in Figure 1. For a review of the TLS handshake see [[TLS](#)].



ClientKeyExchange. However, only the client Certificate and the ClientKeyExchange are required.

[3.1](#). Usage of the CertificateRequest Message

If the server accepts a Kerberos-based ciphersuite, then it MUST send the CertificateRequest message to the client. This message conveys Kerberos-specific characteristics such as realm name or attributes such as forwarded ticket.

[RFC 2246](#) defines the CertificateRequest message as follows:

```
+-----+
|
|  enum {
|      rsa_sign(1), dss_sign(2), rsa_fixed_dh(3), dss_fixed_dh(4),
|      (255)
|  } ClientCertificateType;
|
|  opaque DistinguishedName<1..2^16-1>;
|
|  struct { ClientCertificateType certificate_types<1..2^8-1>;
|          DistinguishedName certificate_authorities<3..2^16-1>;
|  } CertificateRequest;
|
+-----+
```

FIGURE 2: CertificateRequest message from [RFC 2246](#)

This specification defines a new ClientCertificateType for a Kerberos certificate. This enables a client to respond to the CertificateRequest message when using Kerberos ciphersuites. Thus the following change for ClientCertificateType is required (Figure 3).

```
+-----+
|
|  enum {
|      rsa_sign(1), dss_sign(2), rsa_fixed_dh(3), dss_fixed_dh(4),
|      kerberos(5), (255)
|  } ClientCertificateType;
|
+-----+
```

FIGURE 3: New Kerberos ClientCertificateType

In the case of a public key based authentication algorithm, the opaque DistinguishedName field is derived from [\[X509\]](#), and it contains the name of an acceptable certification authority (This is as specified in [\[TLS\]](#)). In the case of a Kerberos ClientCertificateType, the DistinguishedName field is defined to represent Kerberos information (KerbInfo) as shown in Figure 4.

```

enum
{
    srv_tkt(1), fwd_tgt(2), (255)
} KerbInfoType;

enum
{
    initial_tkt_required(1), (255)
} AttrType; /* This may be extended to include attributes */
             /* such as forwardable or renewable for example */

struct
{
    AttrType      attr_type;
    opaque        attr_data <0..2^16-1>;
} AttrInfoType

struct
{
    uint32        length; /* length of this struct */
    KerbInfoType  type;
    opaque        sname <0..2^16-1>;
    opaque        srealm <0..2^16-1>;
    opaque        cname <0..2^16-1>;
    opaque        crealm <0..2^16-1>;
    AttrInfoType  attr_info <0..2^16-1>; /* sequence of */
                                           /* attributes */
    uint32        etypes <0..2^16-1>; /* list of supported */
                                           /* Kerberos etypes */
                                           /* for authentication */
} TktInfo;

struct
{
    uint16        num; /* number of TktInfo structs */
    TktInfo       tkt_info <1..2^20-1>; /* MUST have at least */
                                           /* 1 TktInfo structs */
} KerbInfo

```

FIGURE 4: Kerberos Information for CertificateRequest Message

3.2. Usage of the Client Certificate Message

As specified by [TLS], when the client receives the CertificateRequest message, it MUST respond with the client Certificate message. As stated above, this specification defines a Kerberos certificate type. The format for the Kerberos certificate

is specified in figure 5 below. This structure consists of a Kerberos AP-REQ message that is used for authenticating the client to the server. It optionally contains a series of Kerberos KRB-CRED messages to convey delegated credentials.

Note that the client may determine the type of credentials to send to the server, based on local policy. Part of the input to a client's decision may come from the Kerberos KDC. For example, The client may convey a delegated ticket based on the ok-as-delegate ticket flag set in the service ticket.

```
+-----+
|
| opaque KrbCred <1..2^16-1>; /* Kerberos-defined KRB-CRED */
|
| struct
| {
|     opaque    ap_req <1..2^16-1>;
|     uint16    num; /* number of KrbCred structs */
|     KrbCred   krb_cred <0..2^20-1>;
| } KerberosCert;
|
+-----+
```

FIGURE 5: Kerberos Certificate Type

[3.3.](#) Usage of the ClientKeyExchange Message

The Kerberos option must be added to the ClientKeyExchange message as shown in Figure 6.

```
+-----+
|
| struct
| {
|     select (KeyExchangeAlgorithm)
|     {
|         case krb:           KerbEncryptedPreMasterSecret;
|         case rsa:           EncryptedPreMasterSecret;
|         case diffie_hellman: ClientDiffieHellmanPublic;
|     } Exchange_keys;
| } ClientKeyExchange;
|
| KerbEncryptedPreMasterSecret contains the PreMasterSecret
| encrypted within a Kerberos-defined EncryptedData structure.
| The encryption key is sealed in the ticket sent in the Client
| Certificate message.
|
+-----+
```

FIGURE 6: The Kerberos option in the ClientKeyExchange.

To use the Kerberos authentication option, the TLS client must obtain a service ticket for the TLS server. In TLS, the ClientKeyExchange message is used to pass a random 48-byte pre-master secret to the server.

The client and server then use the pre-master secret to independently derive the master secret, which in turn is used for generating session keys and for MAC computations. Thus, if the Kerberos option is selected, the pre-master secret structure is the same as that used in the RSA case; it is encrypted under the Kerberos session key and sent to the TLS server along with the Kerberos credentials (see Figure 2). The ticket and authenticator are encoded per [RFC 1510](#) (ASN.1 encoding). Once the ClientKeyExchange message is received, the server's secret key is used to unwrap the credentials and extract the pre-master secret.

Lastly, the client and server exchange the finished messages to complete the handshake. At this point we have achieved the following:

- 1) A master secret, used to protect all subsequent communication, is securely established.
- 2) Mutual client-server authentication is achieved, since the TLS server proves knowledge of the master secret in the finished message.

Kerberos fits seamlessly into TLS, without adding any new messages.

[4.](#) Naming Conventions:

To obtain an appropriate service ticket, the TLS client must determine the principal name of the TLS server. The Kerberos service naming convention is used for this purpose, as follows:

host/MachineName@Realm

where:

- The literal, "host", follows the Kerberos convention when not concerned about the protection domain on a particular machine.
- "MachineName" is the particular instance of the service.
- The Kerberos "Realm" is the domain name of the machine.

As specified above, in the CertificateRequest message, the server may indicate the appropriate principal name and realm.

[5.](#) Summary

The proposed Kerberos authentication option is added in exactly the

same manner as a new public key algorithm would be added to TLS. Furthermore, it establishes the master secret in exactly the same manner.

6. Security Considerations

Kerberos ciphersuites are subject to the same security considerations as the TLS protocol. In addition, just as a public key implementation must take care to protect the private key (for example the PIN for a smartcard), a Kerberos implementation must take care to protect the long lived secret that is shared between the principal and the KDC. In particular, a weak password may be subject to a dictionary attack. In order to strengthen the initial authentication to a KDC, an implementor may choose to utilize secondary authentication via a token card, or one may utilize initial authentication to the KDC based on public key cryptography (commonly known as PKINIT - a product of the Kerberos working group of the IETF).

The unauthenticated CertificateRequest message, specified above, enables the server to request a particular client principal name as well as a particular service principal name. In the event that a service principal name is specified, there is a risk that the client may be tricked into requesting a ticket for a rogue server. Furthermore, if delegation is requested, the client may be tricked into forwarding its TGT to a rogue server. In order to assure that a service ticket is obtained for the correct server, the client should rely on a combination of its own local policy, local configuration information, and information supplied by the KDC. The client may choose to use only the naming convention specified in [section 4](#). The client may rely on the KDC performing name canonicalization (this is a matter that is addressed in revisions to [RFC 1510](#)).

The client must apply its local policy to determine whether or not to forward its credentials. As previously stated, the client should incorporate information from the KDC, in particular the ok-as-delegate ticket flag, in making such a policy decision.

A forwarded TGT presents more vulnerabilities in the event of a rogue server or the compromise of the session key. An attacker would be able to impersonate the client to obtain new service tickets. Such an attack may be mitigated by the use of restrictions, such as those described in [Neuman].

7. Acknowledgements

We would like to thank the following people for their input for this document:

Clifford Neuman from ISI

John Brezak and David Mowers from Microsoft

8. References

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Appendices

A. Changes from [RFC 2712](#)

Added new cipher suites with NULL confidentiality:

TLS_KRB5_WITH_NULL_SHA
TLS_KRB5_WITH_NULL_MD5
TLS_KRB5_WITH_NULL_NULL

[RFC 2712](#) utilized only the ClientKeyExchange message for conveying the Kerberos credentials and encrypted premaster-secret. This specification moves the Kerberos credentials to the client certificate message, and it allows the client to pass delegated credentials as well. Additionally, this specification allows the

server to specify Kerberos-specific information (realm, delegation required, etc.) in the CertificateRequest message.

B. IESG Note from [RFC 2712](#)

The 40-bit ciphersuites defined in this memo are included only for the purpose of documenting the fact that those ciphersuite codes have already been assigned. 40-bit ciphersuites were designed to comply with US-centric, and now obsolete, export restrictions. They were never secure, and nowadays are inadequate even for casual applications. Implementation and use of the 40-bit ciphersuites defined in this document, and elsewhere, is strongly discouraged.