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Transport of TRILL Using Pseudowires
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Abstract

This document specifies how to interconnect a pair of TRILL (Transparent Interconnection of Lots of Links) switch ports using pseudowires under existing TRILL and PWE3 (Pseudowire Emulation End-to-End) standards.

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1. Introduction

The IETF has standardized the TRILL (Transparent Interconnection of Lots of Links) protocol [[RFC6325](#)] that provides optimal pair-wise data frame routing without configuration in multi-hop networks with arbitrary topology. TRILL supports multipathing of both unicast and multicast traffic. Devices that implement TRILL are called TRILL Switches or RBridges (Routing Bridges).

Links between TRILL Switches can be based on arbitrary link protocols, for example PPP [[RFC6361](#)], as well as Ethernet [[RFC6325](#)]. A set of connected TRILL Switches together form a TRILL campus which is bounded by end stations and layer 3 routers.

This document specifies how to interconnect a pair of TRILL Switch ports using a pseudowire under existing TRILL and PWE3 (Pseudowire Emulation End-to-End) standards.

1.1 Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

Acronyms used in this document include the following:

IS-IS - Intermediate System to Intermediate System [[IS-IS](#)]

MPLS - Multi-Protocol Label Switching

PPP - Point-to-Point Protocol [[RFC1661](#)]

PW - Pseudowire [[RFC3985](#)]

PWE3 - PW Emulation End-to-End

RBridge - Routing Bridge, an alternative name for a TRILL Switch

TRILL - Transparent Interconnection of Lots of Links [[RFC6325](#)]

TRILL Switch - A device implementing the TRILL protocol

2. PWE3 Interconnection of TRILL Switches

When a pseudowire is used to interconnect a pair of TRILL Switch ports, a PPP [[RFC4618](#)] pseudowire is used as described below. The pseudowire between such ports can be auto-configured [[RFC4447](#)] or manually configured. In this context, the TRILL Switch ports at the ends of the pseudowire are acting as native service processing elements (NSP [[RFC3985](#)]) and, assuming the pseudowires are over MPLS or IP [[RFC4023](#)] networks, as label switched or IP routers at the TRILL Switch ports.

Pseudowires provide transparent transport and the two TRILL Switch ports appear directly interconnected with a transparent link. With such an interconnection the TRILL adjacency over the link is automatically discovered and established through TRILL IS-IS control messages [[RFC6327bis](#)].

A pseudowire is carried over a packet switched network tunnel [[RFC3985](#)]. For example, an MPLS or MPLS-TP label switched path tunnel in MPLS networks. Either a signaling protocol or manual configuration can be used to configure a label switched path tunnel between two TRILL Switch ports. This application needs no additions to the existing pseudowire standards.

2.1 PWE3 Type Independent Details

The sending pseudowire TRILL Switch port MUST copy the priority of the TRILL Data packets being sent to the 3-bit Traffic Class field of the pseudowire label [[RFC5462](#)] so the priority will be visible to pseudowire transit devices and they can take the priority into account. TRILL IS-IS PDUs critical to establishing and maintaining adjacency (Hello and MTU PDUs) SHOULD be sent with Traffic Class 7 while other TRILL IS-IS PDUs SHOULD be sent with Traffic Class 6.

If a pseudowire supports fragmentation and re-assembly, there is no reason to do TRILL MTU testing on it and the pseudowire will not be a constraint on the TRILL campus wide Sz (see [Section 4.3.1](#) [[RFC6325](#)]). If the pseudowire does not support fragmentation, then the available TRILL IS-IS packet payload size over the pseudowire (taking into account MPLS encapsulation with a control word) or some lower value, MUST be used in helping to determine Sz (see [Section 5](#) [[ClearCorrect](#)]).

An intervening MPLS label switched router or similar packet switched network device has no awareness of TRILL. Such devices will not change the TRILL Header hop count.

2.2 PPP PWE3 Transport of TRILL

For a PPP pseudowire (PW type = 0x0007), the two TRILL Switch ports being connected are configured to form a pseudowire with PPP encapsulation [RFC4618]. After the pseudowire is established and TRILL use is negotiated within PPP, the two TRILL Switch ports appear directly connected with a PPP link [RFC1661] [RFC6361].

If pseudowire interconnection of two TRILL Switch ports is auto-configured [RFC4447], the initiating TRILL Switch port MUST attempt the connection set-up with pseudowire type PPP (0x0007).

Behavior for TRILL with a PPP pseudowire continues to follow that of TRILL over PPP as specified in [Section 3 of \[RFC6361\]](#).

The following figures show what a TRILL Data and TRILL IS-IS packet look like over such a pseudowire in the MPLS case assuming no TRILL Header extensions:

	Server MPLS Tunnel Label(s)		n*4 octets (4 octets per label)
+	-----	+	
	PW Label		4 octets
+	-----	+	
	Control Word		4 octets
+	-----	+	
	PPP Header 0x005d		2 octets
+	-----	+	
	TRILL Header		4 octets
+	-----	+	
	Destination MAC Address		6 octets
+	-----	+	
	Source MAC Address		6 octets
+	-----	+	
	Data Label		4 or 8 octets
+	-----	+	
	Payload Body		variable
+	-----	+	

Figure 1. TRILL Data Packet in Pseudowire

"Data Label" is the VLAN Label or Fine Grained Label [FGL] of the payload.

	Server MPLS Tunnel Label(s)		n*4 octets (4 octets per label)
	PW Label		4 octets
	Control Word		4 octets
	PPP Header 0x405d		2 octets
	Common IS-IS Header		8 octets
	IS-IS PDU Type Specific Header		variable
	IS-IS TLVs		variable

Figure 2. TRILL IS-IS Packet in Pseudowire

The PPP Header fields (0x005d and 0x405d respectively) for TRILL Data and IS-IS packets shown above are specified in [[RFC6361](#)].

3. IANA Considerations

No IANA actions are required by this document. RFC Editor: Please remove this section before publication.

4. Security Considerations

For PPP link TRILL security considerations, see [[RFC6361](#)].

For security considerations introduced by carrying PPP TRILL links over pseudowires, see [[RFC3985](#)], which discusses the risks introduced by sending protocols that previously assumed a point-to-point link on a pseudo wire built on a packet switched network (PSN).

As in [[RFC6361](#)], not all implementations need to include specific security mechanisms at the pseudowire layer, for example if they are designed to be deployed only in cases where the networking environment is trusted or where other layers provide adequate security. A complete enumeration of possible deployment scenarios and associated threats and options is not possible and is outside the scope of this document. For applications involving sensitive data, end-to-end security should always be considered, in addition to link security, to provide security in depth.

In this context, such end-to-end security should be between the end stations involved so as to protect the entire path to, through, and from the TRILL campus.

For general TRILL protocol security considerations, see [[RFC6325](#)].

Appendix A: Use of Other Pseudowire Types

This informational Appendix briefly discusses use of pseudowire types other than PPP for the transport of TRILL.

The use of Ethernet pseudowires [[RFC4448](#)] was examined by the authors and would be possible; however, they would require an additional 12 or 16 bytes per packet as shown in the following figures for a TRILL Data and TRILL IS-IS packet over such an Ethernet pseudowire in the MPLS case assuming no TRILL Header extensions (compare with Figures 1 and 2):

+-----+		
	Server MPLS Tunnel Label(s)	n*4 octets (4 octets per label)
+-----+		
	PW Label	4 octets
+-----+		
	Optional Control Word	4 octets
+-----+		
	TRILL Hop Dest. MAC Address	6 octets
+-----+		
	TRILL Hop Source MAC Address	6 octets
+-----+		
	Optional VLAN and/or other tags	variable
+-----+		
	TRILL Ethertype (0x22f3)	2 octets
+-----+		
	TRILL Header	4 octets
+-----+		
	Destination MAC Address	6 octets
+-----+		
	Source MAC Address	6 octets
+-----+		
	Data Label	4 or 8 octets
+-----+		
	Payload Body	variable
+-----+		

Figure 3. TRILL Data Packet in Ethernet Pseudowire

"Data Label" is the VLAN Label or Fine Grained Label [[FGL](#)] of the payload.

	Server MPLS Tunnel Label(s)		n*4 octets (4 octets per label)
	PW Label		4 octets
	Optional Control Word		4 octets
	TRILL Hop Dest. MAC Address		6 octets
	TRILL Hop Source MAC Address		6 octets
	Optional VLAN and/or other tags		variable
	Layer 2 IS-IS Ethertype 0x22f4		2 octets
	Common IS-IS Header		8 octets
	IS-IS PDU Type Specific Header		variable
	IS-IS TLVs		variable

Figure 4. TRILL IS-IS Packet in Ethernet Pseudowire

It would also be possible to specify a new pseudowire type for TRILL traffic but the authors feel that any efficiency gain over PPP pseudowires would be too small to be worth the complexity of adding such a specification. Furthermore using PPP pseudowire encoding means that any traffic dissector that understands TRILL PPP encoding [[RFC6361](#)] and understands PPP pseudowires [[RFC4618](#)] will automatically be able to recursively decode TRILL transported by pseudowire.

Appendix Z: Change History

From -00 to -01

Add information on Traffic Classes that should be used for TRILL IS-IS PDUs.

Other changes to resolve WG Last Call comments:

Change title from "TRILL Over Psuedowires".

Change "Class of Service" to "Traffic Class".

Expand informational paragraph about the consideration of using other pseudowire types for the transport of TRILL and make that paragraph into [Appendix A](#).

Add this Change History [Appendix Z](#).

From -01 to -02

Add packet diagrams.

Minor editing changes.

From -02 to -03

Editorial and minor Security Considerations changes based on the Shepherd review by Erik Nordmark. See <http://www.ietf.org/mail-archive/web/trill/current/msg06029.html> and ensuing conversation.

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The document was prepared in raw nroff. All macros used were defined within the source file.

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