

Definitions of Managed Objects for DDS Interface Types

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Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP-based internets. In particular, it defines objects for managing Digital Data System (DDS) interfaces. Along with the Definition of Managed Objects for RS-232-like Hardware Devices using SMIV2 [TBD], this memo also provides basic management capabilities for DDS DSU/CSU-like interfaces.

This memo specifies a MIB module in a manner that is both compliant to the SNMPv2 SMI, and semantically identical to the peer SNMPv1

definitions.

Introduction

This document reflects work being done by the trunk-mib working group (trunk-mib@cisco.com). This document defines a MIB that allows DDS-type interfaces to be managed via SNMP. This is an attempt to ensure that SNMP compliant DDS devices have a common MIB. An attempt has been made to include devices which support DDS secondary channel capability. This document is intended to allow for the SNMP management of the basic DDS CSU/DSU, with and without rate adaption.

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[1. The SNMPv2 Network Management Framework](#)

The SNMPv2 Network Management Framework consists of four major components. They are:

- o [RFC 1442](#) [[1](#)] which defines the SMI, the mechanisms used for

describing and naming objects for the purpose of management.

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- o STD 17, [RFC 1213](#) [2] defines MIB-II, the core set of managed objects for the Internet suite of protocols.
- o [RFC 1445](#) [3] which defines the administrative and other architectural aspects of the framework.
- o [RFC 1448](#) [4] which defines the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

2. Objects

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) [6] defined in the SMI. In particular, each object has a name, a syntax, and an encoding. The name is an object identifier, an administratively assigned name, which specifies an object type. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the OBJECT DESCRIPTOR, to also refer to the object type.

2.1. Format of Definitions

[Section 4](#) contains the specification of all object types contained in this MIB module. The object types are defined using the conventions defined in the SMI, as amended by the extensions that are specified in [RFC1442](#) [1], [RFC1445](#) [3], and [RFC1448](#) [4].

3. Overview

This document defines managed objects for a Digital Dataphone Service (DDS) interface. At present these objects apply to an interface

with an ifType value dds (TBD).

Editors note: The ifType value dds needs to be allocated by the IANA prior to this memo's publication.

The following diagram shows the various internal organization of

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a typical DDS DSU/CSU.

	DSU section	CSU section		
V.35,			D	N
RS232,			D	E
or	It is this section	This section of the	S	T
RS530	that would be resp-	unit is responsible	i	W
inter-	onsible for the rate	for the loop rate and	n	O
face	adaption and the de-	the detection of all	t	R
	tection of the V.54	network loop codes,	e	K
(DTE)	loopback pattern.	even for that of the	r	
		DSU loopbacks. These	f	
		are the XOV codes that	a	
		are outlined in AT&T	c	
		TR62310.	e	

The MIB contained herein describes objects for the management of configuration, diagnostics, alarms, and statistics related to DDS DSU/CSUs. These definitions are based on the AT&T DS0 Local Digital Channel Description and Interface Specification (TR 62310 [8]).

The objects defined in this memo provide instrumentation for the Network Interface. The instrumentation for the Data Interface, is provided by the managed objects for the given type of interface, e.g. [RFC 1695](#) [TBD] for the case where the Data Interface is an RS-232-like interface or RFC TBD [TBD] for the case where the Data interface is a DS0 on a DS0-like interface.

A interface with the ifType of dds(TBD) implements the ifGeneral group defined in the IF-MIB [TBD] and uses the standard interfaces

objects as follows:

ifTable Object	Use for DDS Interfaces
-----	-----
ifIndex	Interface index.
ifDescr	As per the interfaces MIB [TBD]
ifType	dds(TBD)
ifSpeed	The speed at which the DDS interface is operating. This is the same as the value in ddsPrimaryChannelSpeed except when it has a value of 64 kbits/s.

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In that case, ifSpeed will have a value of 72 kbits/s

ifPhysAddress	The value of the Circuit Identifier assigned by the service provider. If there is no value assigned, this object should have a length of zero..
ifAdminStatus	As per the Interfaces MIB [TBD]
ifOperStatus	As per the Interfaces MIB [TBD]
ifLastChange	As per the Interfaces MIB [TBD]
ifName	As per the interfaces MIB [TBD].
ifLinkUpDownTrapEnable	Set to enabled(1).
ifHighSpeed	Zero (the maximum line speed is 72 kbits/s).
ifConnectorPresent	true(1)

The following diagram demonstrates how an SNMP managable DDS DSU/CSU shelf could be connected to a router to allow the router WANs access to the DDS circuits.



t	R	56KBPS	Line#A	DDS Circuit
h				
e	O			
r		64KBPS	Line#B	DDS Circuit
n	U			
e			DDS DSU/CSU Shelf	
t	T	9600BPS	Line#C	DDS Circuit
	E			
		19200BPS	Line#D	DDS Circuit
L	R			
A				
N				

The assignment of the index values could for example be:

ifIndex	ifType	Description
---------	--------	-------------

ifIndex	ifType	Description
1	rs232(33)	Line A - Data Interface
2	rs232(33)	Line B - Data Interface
3	dds (TBD)	Line A - Network Interface
4	dds (TBD)	Line B - Network Interface
5	rs232(33)	Line C - Data Interface
6	dds (TBD)	Line C - Network Interface
7	rs232(33)	Line D - Data Interface
8	dds (TBD)	Line D - Network Interface
9	rs232(33)	Router
10	rs232(33)	Router
11	rs232(33)	Router
12	rs232(33)	Router
13	ethernetCsmaCd	Ethernet port

For this example, ifNumber is equal to 13. Note the following description of ifIndex: it describes ports on the managed device. In this example, some ports are RS-232-like interfaces, some are DDS-like interfaces, some are RS-232-like interfaces that are not associated with the DDS DSU/CSU lines, and there is one port which is the ethernet port on the device.

The relationship between the Data Interface and the corresponding Network Interface is captured in the ifStackTable.

ifStackTable Entries for proxy-managed DSU/CSU shelf:

Higher Layer	Lower Layer
1	3
2	4
5	6
7	8
9	1
10	2
11	5
12	7

If the DSU/CSU shelf is managed by itself by a local SNMP Agent, that is to say not managed by the router-based agent, the situation would be as follows.

The assignment of the index values could for example be:

ifIndex	ifType	Description
-----	-----	-----
1	dds (TBD)	Line A - Network Interface
2	rs232(33)	Line A - Data Interface
3	dds (TBD)	Line B - Network Interface
4	rs232(33)	Line B - Data Interface

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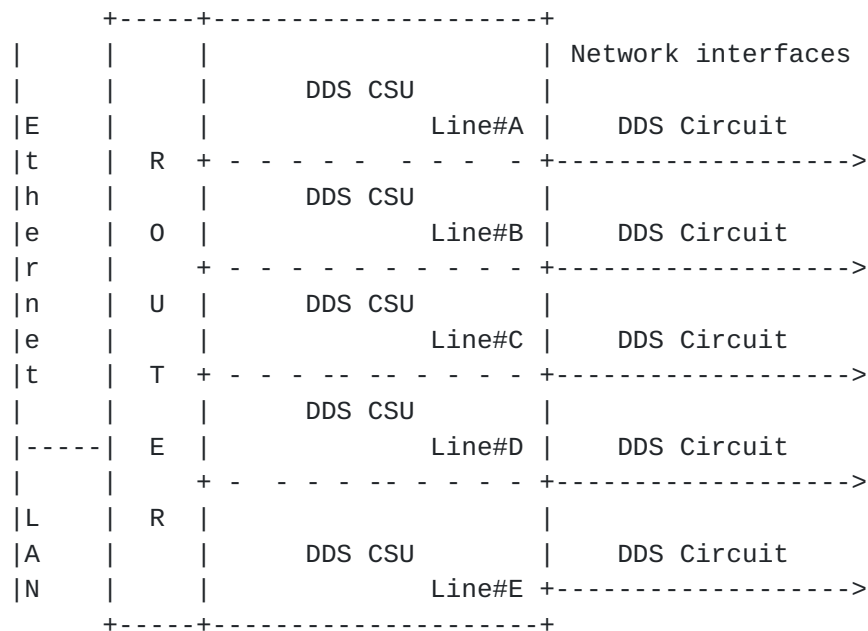
5	dds (TBD)	Line C - Network Interface
6	rs232(33)	Line C - Data Interface
7	dds (TBD)	Line D - Network Interface
8	rs232(33)	Line D - Data Interface

Again, the relationship between the Data Interface and the corresponding Network Interface is captured in the ifStackTable.

ifStackTable Entries for directly-managed DSU/CSU shelf:

Higher Layer	Lower Layer
2	1
4	3
6	5
8	7

The next diagram demonstrates how an SNMP managable CSU might be integrated within the router itself.



If the DDS CSUs are integrated within the router itself, the interface organization might be as follows.

The assignment of the index values could for example be:

ifIndex	ifType	Description
1	dds (TBD)	Line A - Network Interface
2	dds (TBD)	Line B - Network Interface

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3	dds (TBD)	Line C - Network Interface
4	dds (TBD)	Line D - Network Interface
5	dds (TBD)	Line E - Network Interface
6	ethernetCsmaCd	Ethernet port

In this example, there is no Data Interface present, because the Network Interfaces terminate within the router. The ifStackTable entries would only show these Network Interfaces alone.

ifStackTable Entries for a router with integral CSUs:

Higher Layer	Lower Layer
1	1
2	2
3	3
4	4

3.1. Binding between ifIndex and DDS Interfaces

For DDS circuits with the secondary channel activated, it is at the present time unclear how these interfaces will be accessed. Certainly they are capable of being managed via [RFC1659](#), however the binding between the actual interface and an ifIndex that is representative of that interface has not yet been determined.

3.2. DDS Terminology

The terms used in this document, that describe the line conditions of a DDS interface, come from AT&T's technical reference document TR62310 - DS0 Digital Local Channel Description and Interface Specification [[8](#)].

3.3. DDS Statistics and Diagnostics

The next sections describe the alarms and diagnostics which directly pertain to DDS DSU/CSUs, as per AT&T TR 62310 [[8](#)].

3.3.1 Performance and Availability

The performance terms used are Errored Seconds (ES), Error-Free Seconds (EFS), and Severely Errored Seconds (SES).

An Errored Second is any second during which at least one bit was in error.

An Error-Free Second is a second during which there were no bits in error.

A Severely Errored Second is a second during which the error threshold of 1×10^{-3} was exceeded.

3.3.2 Network Alarms and Status Conditions

When a failure occurs in the network, the network will forward a control code (possibly abnormal station code - ASC) toward the CSU at the customer interface. The exact codes transmitted and the conditions necessary for their generation are detailed in [section 5.3](#) (page 11) of AT&T TR 62310 [8].

3.3.3 Network Control Codes

Table 5.3 on page 13 of AT&T TR 62310 specifies the Network Control codes in detail. A further discussion of the nature of the codes is not warranted here.

3.3.4 DDS Interface Loopbacks and Their Methods

The two loopbacks defined by TR 62310 [8] are CSU loopback and DSU loopback. The CSU loopback is intended to loop the network connection back to itself as close as is possible to the network interface (NI). The DSU loopback is usually implemented as a bidirectional loop located as close as possible to the DTE side of the CSU/DSU.

These loopbacks may be activated by either a non-latching method or latching method.

3.3.4.1 Non-Latching Loopbacks

The non-latching loopback is activated when the network sends a loop-code byte alternated with a test pattern byte. The loop must start after the detection of four consecutive bytes of the loop code (CSU or DSU) and remain engaged until five consecutive bytes are received without the loop code. The loop codes must be replaced with a return-code when looped back toward the network. This is used to synchronize the test pattern detector.

3.3.4.2 Latching Loopbacks

Latching loops are named such because a pattern is sent from the network to the CSU/DSU to cause a loopback condition which will remain in effect once the pattern has ceased. On page 17 of TR 62310 [8], the sequence for activating the latching loopbacks are described in detail.

4. Definitions

```
DDS-MIB DEFINITIONS ::= BEGIN
IMPORTS
    MODULE-IDENTITY, OBJECT-TYPE, Counter32
        FROM SNMPv2-SMI
    MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF
    TruthValue, TimeStamp          FROM SNMPv2-TC
    ifIndex                        FROM IF-MIB
    experimental                   FROM RFC1213-MIB;

-- this is the MIB module for the DDS objects

ddsMIB MODULE-IDENTITY
    LAST-UPDATED "9604080900Z"
    ORGANIZATION "IETF Trunk MIB Working Group"
    CONTACT-INFO
        "          Mark A. Cotton
          Postal: Eastern Research, Inc.
                225 Executive Drive
                Moorestown, NJ 08057
          Tel: 609-273-6622
          Fax: 609-273-1847
          E-mail: mcotton@erinc.com"
    DESCRIPTION
        "The MIB module for Digital Dataphone Service
        DSU/CSU-like hardware devices."
    ::= { experimental 99 }

ddsObjects      OBJECT IDENTIFIER ::= { ddsMIB 1 }
ddsGroups       OBJECT IDENTIFIER ::= { ddsMIB 2 }
ddsCompliances  OBJECT IDENTIFIER ::= { ddsMIB 3 }

-- The DDS Objects consists of three tables:
--
--          DDS Configuration
--          DDS Diagnostics
--          DDS Statistics
```

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```
-- *****
-- the DDS Configuration Table
-- *****

ddsConfigTable OBJECT-TYPE
    SYNTAX  SEQUENCE OF DdsConfigEntry
    MAX-ACCESS not-accessible
    STATUS  current
    DESCRIPTION
        "The DDS Configuration table contains the basic
        configuration variables for the CSU/DSU."
    ::= { ddsObjects 1 }

ddsConfigEntry OBJECT-TYPE
    SYNTAX  DdsConfigEntry
    MAX-ACCESS not-accessible
    STATUS  current
    DESCRIPTION
        "An entry in the DDS Configuration table."
    INDEX   { ifIndex }
    ::= { ddsConfigTable 1 }

DdsConfigEntry ::=
    SEQUENCE {
        ddsPrimaryChannelSpeed  INTEGER,
        ddsAllowSecondaryChannel TruthValue,
        ddsAllowNetworkLoops    TruthValue,
        ddsTransmitClockSource   INTEGER
    }

ddsPrimaryChannelSpeed OBJECT-TYPE
    SYNTAX  INTEGER {
        bps2400(1),
        bps4800(2),
        bps9600(3),
        bps19200(4),
        bps56000(5),
        bps64000(6)
    }
    MAX-ACCESS read-write
    STATUS  current
    DESCRIPTION
        "This variable configures the speed of the DDS
        circuit.  This object will actually configure the
        speed of the line interface circuitry which connects
        to the DDS line.  The line interface circuitry must
```

be programmed to the same rate as that of the DDS circuit that is provided by the carrier."

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```
::= { ddsConfigEntry 1 }
```

```
ddsAllowSecondaryChannel OBJECT-TYPE
```

```
SYNTAX TruthValue
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"This variable allows or disallows the secondary DDS channel which will run at the following speeds.

Primary channel speed	Secondary channel speed
-----	-----
2400 bps	133 bps
4800 bps	266 bps
9600 bps	533 bps
19200 bps	1066 bps
56000 bps	2666 bps"

```
::= { ddsConfigEntry 2 }
```

```
ddsAllowNetworkLoops OBJECT-TYPE
```

```
SYNTAX TruthValue
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"This variable represents the loopback configuration of the DDS interface. If it is desired that the CSU/DSU should not respond to latching or non-latching loops from the network, then the variable should be set to the disabled state. If it is desirable to have the CSU/DSU respond to loops from the network, then this variable should be set to enabled."

```
::= { ddsConfigEntry 3 }
```

```
ddsTransmitClockSource OBJECT-TYPE
```

```
SYNTAX INTEGER {
    loopTiming(1),
    localTiming(2),
    throughTiming(3)
}
```

```
MAX-ACCESS read-write
```

```
STATUS current
```

```
DESCRIPTION
```

"This variable indicates where the CSU/DSU should derive its timing from. The timing can either come from the internal oscillator (local), the DTE interface (through), or the network interface (loop -

```
the most common option)."  
::= { ddsConfigEntry 4 }
```

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```
-- *****
-- the DDS Diagnostics Table
-- *****

ddsDiagTable OBJECT-TYPE
    SYNTAX  SEQUENCE OF DdsDiagEntry
    MAX-ACCESS not-accessible
    STATUS  current
    DESCRIPTION
        "The DDS diagnostic table contains the diagnostic element
        variables for the CSU/DSU."
    ::= { ddsMIB 2 }

ddsDiagEntry OBJECT-TYPE
    SYNTAX  DdsDiagEntry
    MAX-ACCESS not-accessible
    STATUS  current
    DESCRIPTION
        "An entry in the DDS diagnostic table."
    INDEX   { ifIndex }
    ::= { ddsDiagTable 1 }

DdsDiagEntry ::=
    SEQUENCE {
        ddsLoopbackConfig  INTEGER,
        ddsSendTestCode    INTEGER,
        ddsInsertTestError TruthValue,
        ddsTestErrorSeconds Counter32,
        ddsLastTestStart   TimeStamp
    }

ddsLoopbackConfig OBJECT-TYPE
    SYNTAX  INTEGER (1..7)
    MAX-ACCESS read-write
    STATUS  current
    DESCRIPTION
        "This object contains the loopback configuration of the
        network interface of the DSU/CSU. It contains various
        fields merged together to form a collection of bits in
        a single variable. The bit-definitions are as follows."

    1      ddsNoLoop      - No loopback activated.
    2      ddsCSULoop     - Activate the CSU loopback.
                        This means that the DDS line
                        should be looped back toward the
                        network.
```

4 ddsLocalLoop - Activate the local network loop.

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This engages the local loopback of the DSU/CSU which means that the network interface should be looped back toward itself. This is used for self-diagnostic purposes and is not a mode which can be engaged by the TELCO.

It should be noted that ddsNoLoop should be the only field set if all loops are to be disabled."

::= { ddsDiagEntry 1 }

ddsSendTestCode OBJECT-TYPE

SYNTAX INTEGER {
 sendNoCode(1),
 sendBERT2047(2),
 sendAllZeroes(3),
 sendRemoteLoopCode(4)
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"Activate the bit error-rate tester on the CSU/DSU, which would send the BERT pattern toward the network interface. This object is also used for issuing a remote loopback command to the far-end DDS DSU/CSU."

::= { ddsDiagEntry 2 }

ddsInsertTestError OBJECT-TYPE

SYNTAX TruthValue

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"Inserts a single bit error toward the network interface. This object will only ever read FALSE."

::= { ddsDiagEntry 3 }

ddsTestErrorSeconds OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The errored-seconds counter. This object reflects the counter which observes the bit-error-rate tester errors being received on the network interface of the DSU/CSU."

::= { ddsDiagEntry 4 }

ddsLastTestStart OBJECT-TYPE

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```
SYNTAX TimeStamp
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "Time stamp for when the BERT test was activated."
 ::= { ddsDiagEntry 5 }

-- *****
-- the DDS Statistics Table
-- *****

ddsStatisticsTable OBJECT-TYPE
    SYNTAX SEQUENCE OF DdsStatsEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The DDS alarm table contains the statistic counters for
         the CSU/DSU."
    ::= { ddsMIB 3 }

ddsStatsEntry OBJECT-TYPE
    SYNTAX DdsStatsEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the DDS statistics table."
    INDEX { ifIndex }
    ::= { ddsStatisticsTable 1 }

DdsStatsEntry ::=
    SEQUENCE {
        ddsLineStatus INTEGER,
        ddsLOSCount Counter32,
        ddsOOSCount Counter32,
        ddsCMICount Counter32,
        ddsOOFCount Counter32,
        ddsFERRCount Counter32,
        ddsBPVCount Counter32
    }

ddsLineStatus OBJECT-TYPE
    SYNTAX INTEGER (1..1023)
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "This object contains the line status of the network
         interface of the DDS DSU/CSU merged together to form
```

a collection of bits in a single variable. The bit definitions are as follows.

1	ddsNoAlarm	- No alarm is present.
2	ddsLOS	- Loss of signal.
4	ddsOOS	- Out of service.
8	ddsCMI	- Control mode idle.
16	ddsOOF	- Out of frame.
32	ddsFERR	- Frame error.
64	ddsBPV	- Bipolar violation.
128	ddsCSULoop	- The CSU loop is active.
256	ddsLocalLoop	- The local network loop is active.
512	ddsOtherLoop	- Some other loopback is active.

It should be noted that ddsNoAlarm status may only be set when no other alarm or diagnostic condition is present."

::= { ddsStatsEntry 1 }

ddsLOSCount OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The loss-of-signal errored-second count. This is an error condition that occurs when the line interface has detected that no receive signal is present. This is usually declared after receiving 32 consecutive zeroes on the receive data stream of the network interface."

::= { ddsStatsEntry 2 }

ddsOOSCount OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The out-of-service errored-second count. This is described in [section 9.7.4](#) of AT&T TR 62310."

::= { ddsStatsEntry 3 }

ddsCMICount OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The control-mode-idle errored-seconds count. This is described in [section 9.7.4](#) of AT&T TR 62310."

::= { ddsStatsEntry 4 }

dds00FCount OBJECT-TYPE

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```
SYNTAX Counter32
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The out-of-frame errored-seconds count. This is
    described in section 9.7.4 of AT&T TR 62310."
 ::= { ddsStatsEntry 5 }
```

```
ddsFERRCount OBJECT-TYPE
    SYNTAX Counter32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The framing-error errored-second count. This condition
        may only be detected in 64KBPS mode which uses a framing
        pattern. This errored-second counter is incremented
        whenever a second is sampled during which a framing
        error occurred."
    ::= { ddsStatsEntry 6 }
```

```
ddsBPVCount OBJECT-TYPE
    SYNTAX Counter32
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The bipolar-violation errored-seconds count. This
        counter is incremented whenever a second is sampled
        during which at least one bipolar violation occurred."
    ::= { ddsStatsEntry 7 }
```

```
-- *****
-- The DDS Interface Group
-- *****
```

```
ddsInterfaceGroup OBJECT-GROUP
    OBJECTS {
        ddsPrimaryChannelSpeed,
        ddsAllowSecondaryChannel,
        ddsAllowNetworkLoops,
        ddsTransmitClockSource,
        ddsLoopbackConfig,
        ddsSendTestCode,
        ddsInsertTestError,
        ddsTestErrorSeconds,
        ddsLastTestStart,
        ddsLineStatus,
        ddsLOSCount,
```

dds00SCount,
ddsCMICount,

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```
        dds00FCount,
        ddsFERRCount,
        ddsBPVCount
    }

    STATUS current
    DESCRIPTION
        "The objects required to instrument a Digital Dataphone
        System (DDS) Interface."
    ::= { ddsGroups 1 }

-- *****
-- DDS Interface Compliance
-- *****

ddsInterfaceCompliance MODULE-COMPLIANCE
    STATUS current
    DESCRIPTION
        "The compliance statement for Digital Dataphone System
        (DDS) interfaces."
    MODULE -- this module
    MANDATORY-GROUPS { ddsInterfaceGroup }
    ::= { ddsCompliances 1}

END
```

5. Acknowledgements

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Myron Hattig

ADC Kentrox

Does my name go in here at all?

James Watt deserves my thanks for working with me in order to ensure that this memo is compliant with the accepted philosophy of the management framework.

I would like to thank Michael Nicolazzo and James Pollock, both of Eastern Research, for supplying their comments and suggestions.

6. References

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7. Security Considerations

Security issues are not discussed in this memo.

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