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Y. Sheffer
Porticor
R. Holz
TUM
P. Saint-Andre
&yet
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Summarizing Current Attacks on TLS and DTLS
draft-ietf-uta-tls-attacks-02

Abstract

Over the last few years there have been several serious attacks on TLS, including attacks on its most commonly used ciphers and modes of operation. This document summarizes these attacks, with the goal of motivating generic and protocol-specific recommendations on the usage of TLS and DTLS.

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[1.](#) Introduction

Over the last few years there have been several major attacks on TLS [[RFC5246](#)], including attacks on its most commonly used ciphers and modes of operation. Details are given in [Section 2](#), but suffice it to say that both AES-CBC and RC4, which together make up for most current usage, have been seriously attacked in the context of TLS.

This situation motivated the creation of the UTA working group, which is tasked with the creation of generic and protocol-specific recommendations for the use of TLS and DTLS.

"Attacks always get better; they never get worse" (ironically, this saying is attributed to the NSA). This list of attacks describes our knowledge as of this writing. It seems likely that new attacks will be invented in the future.

For a more detailed discussion of the attacks listed here, the interested reader is referred to [[Attacks-iSec](#)].

2. Attacks on TLS

This section lists the attacks that motivated the current recommendations. This is not intended to be an extensive survey of TLS's security.

While there are widely deployed mitigations for some of the attacks listed below, we believe that their root causes necessitate a more systemic solution.

2.1. SSL Stripping

Various attacks attempt to remove the use of SSL/TLS altogether, by modifying unencrypted protocols that request the use of TLS, specifically modifying HTTP traffic and HTML pages as they pass on the wire. These attacks are known collectively as SSL Stripping, and were first introduced by Moxie Marlinspike [[SSL-Stripping](#)]. In the context of Web traffic, these attacks are only effective if the client accesses a Web server using a mixture of HTTP and HTTPS.

2.2. BEAST

The BEAST attack [[BEAST](#)] uses issues with the TLS 1.0 implementation of CBC (that is, the predictable initialization vector) to decrypt parts of a packet, and specifically to decrypt HTTP cookies when HTTP is run over TLS.

2.3. Lucky Thirteen

A consequence of the MAC-then-encrypt design in all current versions of TLS is the existence of padding oracle attacks [[Padding-Oracle](#)]. A recent incarnation of these attacks is the Lucky Thirteen attack [[CBC-Attack](#)], a timing side-channel attack that allows the attacker to decrypt arbitrary ciphertext.

The Lucky Thirteen attack can be mitigated by using authenticated encryption like AES-GCM [[RFC5288](#)] and encrypt-then-mac [[I-D.ietf-tls-encrypt-then-mac](#)] instead of the TLS default of MAC-then-encrypt.

2.4. Attacks on RC4

The RC4 algorithm [[RC4](#)] has been used with TLS (and previously, SSL) for many years. RC4 has long been known to have a variety of cryptographic weaknesses, e.g. [[RC4-Attack-Pau](#)], [[RC4-Attack-Man](#)],

[[RC4-Attack-FMS](#)]. Recent cryptanalysis results [[RC4-Attack-ALF](#)] exploit biases in the RC4 keystream to recover repeatedly encrypted plaintexts.

These recent results are on the verge of becoming practically exploitable; currently they require 2^{26} sessions or 13×2^{30} encryptions. As a result, RC4 can no longer be seen as providing a sufficient level of security for TLS sessions. For further details, the reader is referred to [[I-D.ietf-tls-prohibiting-rc4](#)].

[2.5.](#) Compression Attacks: CRIME and BREACH

The CRIME attack [[CRIME](#)] allows an active attacker to decrypt ciphertext (specifically, cookies) when TLS is used with TLS level compression.

The TIME attack [[TIME](#)] and the later BREACH attack [[BREACH](#)] both make similar use of HTTP-level compression to decrypt secret data passed in the HTTP response. We note that compression of the HTTP message body is much more prevalent than compression at the TLS level.

The former attack can be mitigated by disabling TLS compression. We are not aware of mitigations at the TLS protocol level to the latter attack, and so application-level mitigations are needed (see [[BREACH](#)]). For example, implementations of HTTP that use CSRF tokens will need to randomize them even when the recommendations of [[I-D.ietf-uta-tls-bcp](#)] are adopted.

[2.6.](#) Certificate Attacks

There have been several practical attacks on TLS when used with RSA certificates (the most common use case). These include [[Bleichenbacher98](#)] and [[Klima03](#)]. While the Bleichenbacher attack has been mitigated in TLS 1.0, the Klima attack that relies on a version-check oracle is only mitigated by TLS 1.1.

The use of RSA certificates often involves exploitable timing issues [[Brumley03](#)], unless the implementation takes care to explicitly eliminate them.

[2.7.](#) Diffie-Hellman Parameters

TLS allows to define ephemeral Diffie-Hellman and Elliptic Curve Diffie-Hellman parameters in its respective key exchange modes. This results in an outstanding attack, detailed in [[Cross-Protocol](#)]. In addition, clients that do not properly verify the received parameters are exposed to man in the middle (MITM) attacks. Unfortunately the

TLS protocol does not require this verification, see [[RFC6989](#)] for the IPsec analogy.

[2.8.](#) Renegotiation

A major attack on the TLS renegotiation mechanism applies to all current versions of the protocol. The attack and the TLS extension that resolves it are described in [[RFC5746](#)].

[2.9.](#) Triple Handshake

The triple handshake attack [[TRIPLE-HS, add the reference when published]] enables the attacker to cause two TLS connections to share keying material. This leads to a multitude of attacks, e.g. Man-in-the-Middle, breaking safe renegotiation and breaking channel binding via TLS Exporter [[RFC5705](#)] or "tls-unique" [[RFC5929](#)].

[2.10.](#) Denial of Service

Server CPU power has progressed over the years so that TLS can now be turned on by default. However the risk of malicious clients and coordinated groups of clients ("botnets") mounting denial of service attacks is still very real. TLS adds another vector for computational attacks, since a client can easily (with little computational effort) force the server to expend relatively large computational work. It is known that such attacks have in fact been mounted.

[2.11.](#) Implementation Issues

Even when the protocol is fully specified, there are very common issues that often plague implementations. In particular, the integration of higher-level protocols, TLS and its PKI-based authentication is the source of misunderstandings and implementation "shortcuts". An extensive survey of these issues can be found in [[Georgiev2012](#)].

- o Implementations may omit validation of the server certificate altogether. For example, this is true of the default implementation of HTTP client libraries in Python 2.
- o Implementations may not validate the server identity. This validation typically amounts to matching the protocol-level server name with the certificate's Subject Alternative Name field.
- o Implementations may be validating the certificate chain incorrectly or not at all, or using an incorrect or outdated trust anchor list.

3. Applicability to DTLS

DTLS [[RFC4347](#)] [[RFC6347](#)] is an adaptation of TLS for UDP datagrams.

With respect to the attacks described in the current document, DTLS 1.0 is equivalent to TLS 1.1. The only exception is RC4 which is disallowed in DTLS. DTLS 1.2 is equivalent to TLS 1.2.

4. Security Considerations

This document describes protocol attacks in an informational manner, and in itself does not have any security implications. Its companion documents certainly do.

5. IANA Considerations

This document requires no IANA actions. [Note to RFC Editor: please remove this whole section before publication.]

6. Acknowledgments

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[Appendix A.](#) Appendix: Change Log

Note to RFC Editor: please remove this section before publication.

[A.1.](#) [draft-ietf-uta-tls-attacks-02](#)

- o Added implementation issues ("most dangerous code"), renegotiation, triple handshake.
- o Added text re: mitigation of Lucky13.
- o Added applicability to DTLS.

[A.2.](#) [draft-ietf-uta-tls-attacks-01](#)

- o Added SSL Stripping, attacks related to certificates, Diffie Hellman parameters and denial of service.
- o Expanded on RC4 attacks, thanks to Andrei Popov.

[A.3.](#) [draft-ietf-uta-tls-attacks-00](#)

- o Initial version, extracted from [draft-sheffer-tls-bcp-01](#).

Authors' Addresses

Yaron Sheffer
Porticor
29 HaHarash St.
Hod HaSharon 4501303
Israel

Email: yaronf.ietf@gmail.com

Ralph Holz
Technische Universitaet Muenchen
Boltzmannstr. 3
Garching 85748
Germany

Email: holz@net.in.tum.de

Peter Saint-Andre
&yet

Email: ietf@stpeter.im