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**RTP Control Protocol (RTCP) Extended Report (XR) Blocks for
Synchronization Delay and Offset Metrics Reporting
draft-ietf-xrblock-rtcp-xr-synchronization-05**

Abstract

This document defines two RTP Control Protocol (RTCP) Extended Report (XR) Blocks that allow the reporting of synchronization delay and offset metrics for use in a range of RTP applications.

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1. Introduction

1.1. Synchronization Delay and Offset Metrics Reporting Blocks

This document defines two new block types to augment those defined in [\[RFC3611\]](#), for use in a range of RTP applications.

The first new block type supports reporting of Initial Synchronization Delay to establish multimedia session. Information is recorded about time difference between the start of RTP sessions and the time the RTP receiver acquires all components of RTP sessions in the multimedia session [\[RFC6051\]](#).

The second new block type supports reporting of the relative synchronization offset time of two arbitrary streams (e.g., between audio and video streams), with the same RTCP CNAME included in RTCP SDES packets [\[RFC3550\]](#).

These metrics belong to the class of transport level metrics defined in [\[RFC6792\]](#).

1.2. RTCP and RTCP XR Reports

The use of RTCP for reporting is defined in [\[RFC3550\]](#). [\[RFC3611\]](#) defined an extensible structure for reporting using an RTCP Extended Report (XR). This document defines a new Extended Report block for use with [\[RFC3550\]](#) and [\[RFC3611\]](#).

1.3. Performance Metrics Framework

The RTP Monitoring Architectures [\[RFC6792\]](#) provides guideline for reporting block format using RTCP XR. The new report block described in this memo is in compliance with the monitoring architecture specified in [\[RFC6792\]](#).

1.4. Applicability

When joining each session in layered video sessions [\[RFC6190\]](#) or the multimedia session, a receiver may not synchronize playout across the multimedia session or layered video session until RTCP SR packets have been received on all components of RTP sessions. The component RTP session are referred to as each RTP session for each media type in multimedia session or separate RTP session for each layer in the layered video session. For multicast session, the initial synchronization delay metric varies with the session bandwidth, the number of members, and the number of senders in the session. The RTP flow Initial synchronization delay block defined in this document can be used to report such metric, i.e., the initial synchronization

delay to receive all the RTP streams belonging to the same multimedia session or layered video session. In the absence of packet loss, the initial synchronization delay equals to the average time taken to receive the first RTCP packet in the RTP session with the longest RTCP reporting interval. In the presence of packet loss, the media synchronization should rely on the in-band mapping of RTP and NTP-format timestamps [[RFC6051](#)] or wait until the reporting interval has passed, and the next RTCP SR packet is sent.

Receivers of the RTP flow initial synchronization delay block could use this metric to compare with targets (i.e., Service Level Agreement or thresholds of the system) to help ensure the quality of real-time application performance.

In an RTP multimedia session, there can be an arbitrary number of streams carried in different RTP sessions, with the same RTCP CNAME. These streams may be not synchronized with each other. For example, one audio stream and one video stream belong to the same session, and the audio stream is transmitted lagging behind video stream for multiple tens of milliseconds [[TR-126](#)]. The RTP Flows Synchronization Offset block can be used to report such synchronization offset between video stream and audio stream. This block is also applied to the case where an RTP session can contain media streams with media from multiple media types. The metrics defined in the RTP flows synchronization Offset block can be used by network manager for trouble shooting and dealing with user experience issues.

[2.](#) Terminology

[2.1.](#) Standards Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

In addition, the following terms are defined:

Initial Synchronization Delay:

A multimedia session comprises a set of concurrent RTP sessions among a common group of participants, using one RTP session for each media type. The initial synchronization Delay is the average time for receiver to synchronize all components of a multimedia session [[RFC6051](#)].

Synchronization Offset:

Synchronization between two media streams must be maintained to ensure satisfactory QoE. Two media streams can be of the same or different media type belonging to one RTP session or in different media types belonging to one multimedia session. The Synchronization Offset is the relative time difference of the two media streams that need to be synchronized.

3. RTP Flows Initial Synchronization Delay Report Block

This block is sent by RTP receivers and reports Initial synchronization delay beyond the information carried in the standard RTCP packet format. Information is recorded about time difference between the start of multimedia session and the time when the RTP receiver acquires all components of RTP sessions [[RFC6051](#)] measured at the receiving end of RTP stream.

This block needs only be exchanged occasionally, for example sent once at the start of RTP session.

3.1. Metric Block Structure

The RTP Flows Initial Synchronization Delay Report Block has the following format:

```

      0                   1                   2                   3
      0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|  BT=RFISD  |  Reserved  |  Block length=2  |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     SSRC of Source                                     |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     Initial Synchronization Delay                                     |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+

```

3.2. Definition of Fields in RTP Flow Initial Synchronization Delay Metrics Block

Block type (BT): 8 bits

The RTP Flows Initial Synchronization Delay Report Block is identified by the constant <RFISD>.

Reserved: 8 bits

This field is reserved for future definition. In the absence of such a definition, the bits in this field MUST be set to zero and ignored by the receiver.

Block length: 16 bits

The constant 2, in accordance with the definition of this field in [Section 3 of RFC 3611](#) [[RFC3611](#)].

SSRC of source: 32 bits

The SSRC of the media source SHALL be set to the value of the SSRC identifier carried in any arbitrary component of RTP sessions belonging to the same multimedia session.

Initial Synchronization Delay: 32 bits

The average delay, expressed in units of 1/65536 seconds, from the beginning of multimedia session [[RFC6051](#)] to the time when RTCP packets are received on all of the components RTP sessions. It is recommended that the beginning of multimedia session is chosen as the time when the receiver has joined the first RTP session of the multimedia session. The value of the initial synchronization delay is calculated based on received RTCP SR packets or the RTP header extension containing in-band mapping of RTP and NTP-format timestamps [[RFC6051](#)]. If there is no packet loss, the initial synchronization delay is expected to be equal to the average time taken to receive the first RTCP packet in the RTP session with the longest RTCP reporting interval or the average time taken to receive the first RTP header extension containing in-band mapping of RTP and NTP-format timestamps.

If the measurement is unavailable, the value of this field with all bits set to 1 MUST be reported.

4. RTP Flows Synchronization Offset Metrics Block

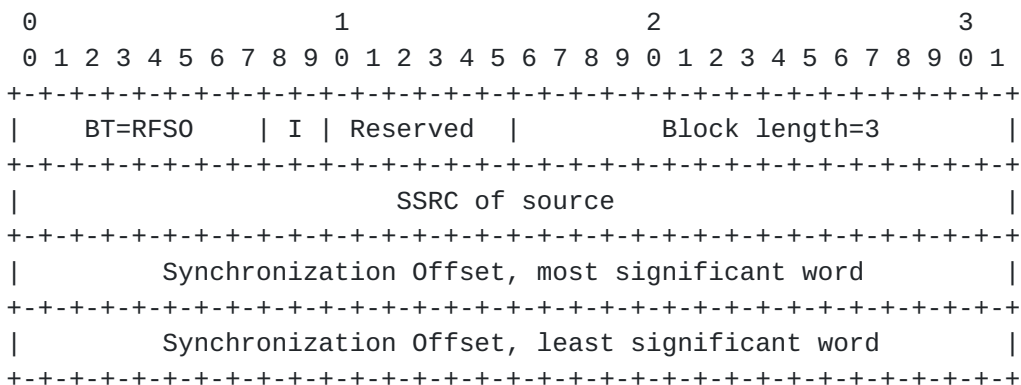
In the RTP multimedia sessions or one RTP session, there can be an arbitrary number of Media streams and each media stream (e.g., audio stream or video stream) is sent in a separate RTP stream. In case of one RTP session, each media stream or each medium uses different SSRC. The receiver associates RTP streams to be synchronized by means of RTCP CNAME contained in the RTCP Source Description (SDS) packets [[RFC3550](#)].

This block is sent by RTP receivers and reports synchronization offset of two arbitrary RTP streams that needs to be synchronized in the RTP multimedia session. Information is recorded about the relative average time difference between two arbitrary RTP streams (one is reporting stream, the other is reference stream) with the same CNAME and measured at the receiving end of RTP stream. In order to tell what the offset of reporting stream is relative to, the block for reference stream with synchronization offset of zero should be reported.

Instances of this Block refer by Synchronization source (SSRC) to the separate auxiliary Measurement Information block [[RFC6776](#)] which describes measurement periods in use (see [[RFC6776](#)] [section 4.2](#)). This metrics block relies on the measurement period in the Measurement Information block indicating the span of the report and SHOULD be sent in the same compound RTCP packet as the measurement information block. If the measurement period is not received in the same compound RTCP packet as this Block, this Block MUST be discarded.

[4.1.](#) Metric Block Structure

The RTP Flow General Synchronization Offset Report Block has the following format:



[4.2.](#) Definition of Fields in RTP Flow General Synchronization Offset Metrics Block

Block type (BT): 8 bits

The RTP Flow General Synchronization Offset Report Block is identified by the constant <RFSO>.

Interval Metric Flag (I): 2 bits

This field is used to indicate whether the Burst/Gap Discard Summary Statistics metrics are Sampled, Interval or Cumulative metrics:

I=10: Interval Duration - the reported value applies to the most recent measurement interval duration between successive metrics reports.

I=11: Cumulative Duration - the reported value applies to the accumulation period characteristic of cumulative measurements.

I=01: Sampled Value - the reported value is a sampled instantaneous value.

In this document, the value I=00 is the reserved value and MUST NOT be used.

Reserved: 6 bits

This field is reserved for future definition. In the absence of such a definition, the bits in this field MUST be set to zero and MUST be ignored by the receiver.

Block length: 16 bits

The constant 3, in accordance with the definition of this field in [Section 3 of RFC 3611](#) [[RFC3611](#)].

SSRC of Source: 32 bits

The SSRC of the media source SHALL be set to the value of the SSRC identifier of the reporting RTP stream to which the XR relates.

Synchronization Offset: 64 bits

The synchronization offset of the reporting RTP stream relative to the reference stream with the same CNAME. The calculation of Synchronization Offset is similar to Difference D calculation in the [RFC3550](#). That is to say, if S_i is the NTP timestamp from the reporting RTP packet i , and R_i is the time of arrival in NTP timestamp units for reporting RTP packet i , S_j is the NTP timestamp from the reference RTP packet j , and R_j is the time of arrival in NTP timestamp units for reference RTP packet j , then the value of the synchronization offset D may be expressed as

$$D(i,j) = (R_j - R_i) - (S_j - S_i) = (R_j - S_j) - (R_i - S_i)$$

If in-band delivery of NTP-format timestamps is supported [RFC6051], S_i and S_j should be obtained directly from the RTP packets where NTP timestamps are available. If not, S_i and S_j should be calculated from their corresponding RTP timestamps. The value of the synchronization offset is represented using a 64-bit signed NTP-format timestamp as defined in [RFC5905], which is 64-bit signed fixed-point number with the integer part in the first 32 bits and the fractional part in the last 32 bits. A positive value of the synchronization offset means that the reporting stream leads before the reference stream, while a negative one means the reporting stream lags behind the reference stream. The synchronization offset of zero means the stream is the reference stream.

If the measurement is unavailable, the value of this field with all bits set to 1 MUST be reported.

5. SDP Signaling

[RFC3611] defines the use of SDP (Session Description Protocol) [RFC4566] for signaling the use of XR blocks. XR blocks MAY be used without prior signaling.

5.1. SDP rtcp-xr-attr Attribute Extension

Two new parameters are defined for the two report blocks defined in this document to be used with Session Description Protocol (SDP) [RFC4566] using the Augmented Backus-Naur Form (ABNF) [RFC5234]. They have the following syntax within the "rtcp-xr" attribute [RFC3611]:

```
xr-format = xr-rfisd-block  
           / xr-rfso-block
```

```
xr-rfisd-block = " rtp-flow-init-syn-delay"  
xr-rfso-block = " rtp-flow-syn-offset"
```

Refer to [Section 5.1 of RFC 3611](#) [RFC3611] for a detailed description and the full syntax of the "rtcp-xr" attribute.

5.2. Offer/Answer Usage

When SDP is used in offer-answer context, the SDP Offer/Answer usage defined in [RFC3611] applies.

6. IANA Considerations

New report block types for RTCP XR are subject to IANA registration. For general guidelines on IANA allocations for RTCP XR, refer to [Section 6.2 of \[RFC3611\]](#).

This document assigns two new block type values in the RTCP XR Block Type Registry:

Name: RFISD
Long Name: RTP Flows Initial Synchronization Delay
Value: <RFISD>
Reference: [Section 3](#)

Name: RFSO
Long Name: RTP Flows Synchronization Offset Metrics Block
Value: <RFSO>
Reference: [Section 4](#)

This document also registers two new SDP [\[RFC4566\]](#) parameters for the "rtcp-xr" attribute in the RTCP XR SDP Parameters Registry:

```
* "xr-rfisd "  
* "xr-rfso"
```

The contact information for the registrations is:

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Nanjing, Jiangsu 210012, China

7. Security Considerations

The new RTCP XR report blocks proposed in this document introduces no new security considerations beyond those described in [\[RFC3611\]](#).

8. Acknowledgements

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9. References

9.1. Normative References

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- [RFC6190] Wenger, S., Wang, Y., Schierl, T., and A. Eleftheriadis, "RTP Payload Format for Scalable Video Coding", [RFC 6190](#), May 2011.
- [RFC6776] Wu, Q., "Measurement Identity and information Reporting using SDES item and XR Block", [RFC 6776](#), August 2012.

9.2. Informative References

- [RFC6390] Clark, A. and B. Claise, "Guidelines for Considering New Performance Metric Development", [RFC 6390](#), October 2011.
- [RFC6792] Wu, Q., "Guidelines for Use of the RTP Monitoring Framework", [RFC 6792](#), November 2012.
- [TR-126] BBF Forum, "Triple-play Services Quality of Experience (QoE) Requirements", December 2006.
- [Y.1540] ITU-T, "ITU-T Rec. Y.1540, IP packet transfer and availability performance parameters", November 2007.

Appendix A. Metrics represented using RFC6390 Template

RFC EDITOR NOTE: please change XXXX in [RFCXXXX] by the new RFC number, when assigned.

a. Initial Synchronization Delay Metric

- * Metric Name: RTP Initial Synchronization Delay
- * Metric Description: See [Section 2.1](#), Initial Synchronization Delay term [RFCXXXX].
- * Method of Measurement or Calculation: See [section 3.2](#), Initial Synchronization Delay definition [RFCXXXX].
- * Units of Measurement: See [section 3.2](#), Initial Synchronization Delay definition [RFCXXXX].
- * Measurement Point(s) with Potential Measurement Domain: See [section 3](#), 1st paragraph [RFCXXXX].
- * Measurement Timing: See [section 3](#), 2nd paragraph [RFCXXXX] for measurement timing.
- * Use and applications: See [section 1.4](#) [RFCXXXX].
- * Reporting model: See [RFC3611](#).

b. Synchronization Offset Metric

- * Metric Name: RTP Synchronization Offset Delay
- * Metric Description: See [Section 2.1](#), Synchronization Offset term [RFCXXXX].
- * Method of Measurement or Calculation: See [section 4.2](#), Initial Synchronization Delay definition [RFCXXXX].
- * Units of Measurement: See [section 4.2](#), Initial Synchronization Delay definition [RFCXXXX].
- * Measurement Point(s) with Potential Measurement Domain: See [section 4](#), 2nd paragraph [RFCXXXX].
- * Measurement Timing: See [section 4](#), 3rd paragraph [RFCXXXX] for measurement timing and [section 4.2](#) [RFCXXXX] for Interval Metric flag.

- * Use and applications: See [section 1.4](#) [RFCXXXX].
- * Reporting model: See [RFC3611](#).

[Appendix B. Change Log](#)

Note to the RFC-Editor: please remove this section prior to publication as an RFC.

[B.1. draft-ietf-xrblock-rtcp-xr-synchronization-05](#)

The following are the major changes compared to previous version:

Editorial changes and typo fixed.

[B.2. draft-ietf-xrblock-rtcp-xr-synchronization-04](#)

The following are the major changes compared to previous version:

Additional text to clarify on how to distinguish report stream from reference stream.

Other Editorial changes.

[B.3. draft-ietf-xrblock-rtcp-xr-synchronization-03](#)

The following are the major changes compared to previous version:

Remove the need to signal the reference source in the synchronisation offset metrics RTCP XR report.

Apply [RFC6390](#) template to metrics in the appendix.

Other editorial changes to get inline with other XRBLOCK drafts.

[B.4. draft-ietf-xrblock-rtcp-xr-synchronization-02](#)

The following are the major changes compared to previous version:

Editorial change based on comments raised on the list and in the IETF85 meeting

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