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**RTCP XR Report Block for Loss Concealment Metrics Reporting on  
Video Applications  
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**Abstract**

This draft defines a new video loss concealment block type to augment those defined in [[RFC3611](#)] and [[RFC7294](#)] for use in a range of RTP video applications.

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## **1 Introduction**

Multimedia applications often suffer from packet losses in IP networks. In order to get a reasonable degree of quality in case of packet losses, it is necessary to have loss concealment mechanisms at the decoder. Video loss concealment is a range of techniques to mask the effects of packet loss in video communications.

In some applications, reporting the information of receivers applying video loss concealment could give monitors or senders useful information on application QoE. One example is no-reference video quality evaluation. Video probes located upstream from the video endpoint or terminal may not see loss occurring between the probe and the endpoint, and may also not be fully aware of the specific loss concealment methods being dynamically applied by the video endpoint. Evaluating error concealment is important in the circumstance in estimating the subjective impact of impairments.

This draft defines one new video loss concealment block type to augment those defined in [\[RFC3611\]](#) and [\[RFC7294\]](#) for use in a range of RTP video applications. The metrics defined in this draft belong to the class of transport-related terminal metrics defined in [\[RFC6792\]](#).

### **1.1 RTCP and RTCP XR Reports**

The use of RTCP for reporting is defined in [\[RFC3550\]](#). [\[RFC3611\]](#) defines an extensible structure for reporting using an RTCP Extended Report (XR). This draft defines a new Extended Report block that MUST be used as defined in [\[RFC3550\]](#) and [\[RFC3611\]](#).

### **1.2 Performance Metrics Framework**

The Performance Metrics Framework [\[RFC6390\]](#) provides guidance on the definition and specification of performance metrics. The RTP Monitoring Architectures [\[RFC6792\]](#) provides guidelines for reporting block format using RTCP XR. The XR block type described in this document are in accordance with the guidelines in [\[RFC6390\]](#) and [\[RFC6792\]](#).

### **1.3 Applicability**

These metrics are applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of network impairments on QoE. For example, in an IPTV system Set Top Boxes could use this RTCP XR block to report loss and loss concealment metrics to an IPTV management system to



enable the service provider to monitor the quality of the IPTV service being delivered to end users.

## **2 Terminology**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[KEYWORDS](#)].

## **3 Video Loss Concealment Methods**

Video loss concealment mechanisms can be classified into 4 types as follow:

### **a) Frame freeze**

The impaired video frame is not displayed, instead, the previously displayed frame is frozen for the duration of the loss event.

### **b) Inter-frame extrapolation**

If an area of the video frame is damaged by loss, the same area from the previous frame(s) can be used to estimate what the missing pixels would have been. This can work well in a scene with no motion but can be very noticeable if there is significant movement from one frame to another. Simple decoders may simply re-use the pixels that were in the missing area while more complex decoders may try to use several frames to do a more complex extrapolation. Another example of a sophisticated form of inter-frame repair is to estimate the motion of the damaged region based on the motion of surrounding regions, and use that to select what part of the previous frame to use for repair.

### **c) Interpolation**

A decoder may use the undamaged pixels in the video frame to estimate what the missing block of pixels should have.

### **d) Error Resilient Encoding**

The sender may encode the message in a redundant way so that receiver can correct errors using the redundant information. The redundant data useful for error resiliency performed at the decoder can be embedded into the compressed image/video bitstream. For example, the encoder may select a crucial area of an original video frame, extract some important characteristics of this area as the redundant information, e.g., redundant motion vector of the first macroblock in a slice of this area and redundant motion vector difference of other macroblocks in this slice of this area, and imperceptibly embed them



into other parts of the video frame sent in a different RTP packet or in the next frame, e.g., other slices of this area. FEC is also another error resilient method.

In this document, we differentiate between frame freeze and the other 3 concealment mechanisms described.

#### 4. Video Loss Concealment Report Block

This block reports the video loss concealment metrics to complement the audio metrics defined in [RFC7294]. The report block SHOULD be in conjunction with the information from the Measurement Information Block [RFC6776]. Instances of this metrics block refer by SSRC to the separate auxiliary Measurement Information Block [RFC6776]. This metrics block relies on the measurement period in the Measurement Information Block indicating the span of the report and SHOULD be sent in the same compound RTCP packet as the Measurement Information Block. If the measurement period is not received in the same compound RTCP packet as this metric block, this metric block MUST be discarded. It should be noted that the metrics in this report block are based on measurements that are typically made at the time that a video frame is decoded and rendered for playout. The metrics in this block MUST be measured at a consistent point.

The video loss concealment report block has the following format:

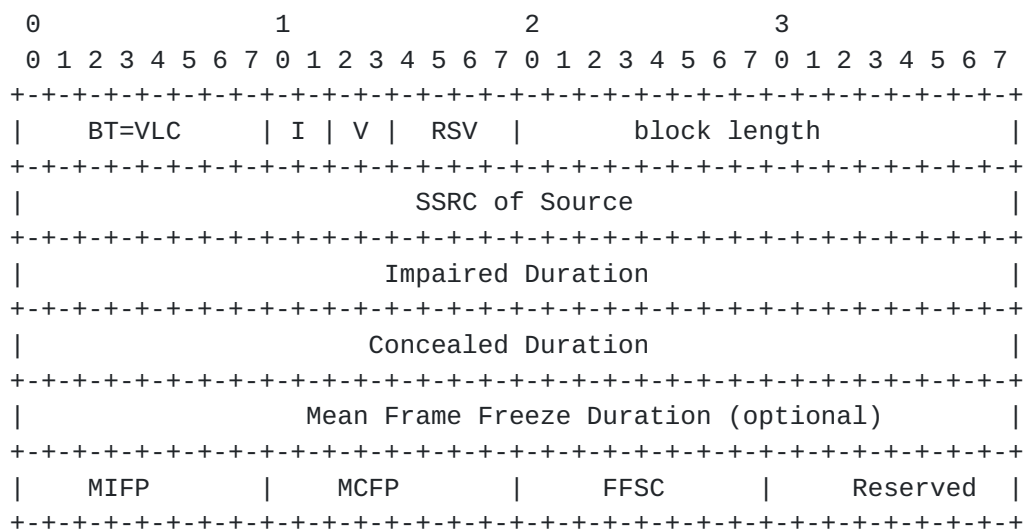


Figure 1: Format for the Video Loss Concealment Report Block

Block Type (BT): 8 bits



A Video Loss Concealment Report Block is identified by the constant VLC.

[Note to RFC Editor: Please replace VLC with the IANA provided RTCP XR block type for this block.]

Interval Metric Flag (I): 2 bits

This field indicates whether the reported metric is an interval, cumulative, or sampled metric [[RFC6792](#)]:

I=10: Interval Duration - the reported value applies to the most recent measurement interval duration between successive metrics reports.

I=11: Cumulative Duration - the reported value applies to the accumulation period characteristic of cumulative measurements.

I=01: Sampled Value - this value MUST NOT be used for this block type.

I=00: Reserved.

Video Loss Concealment Method Type (V): 2 bits

This field is used to identify the video loss concealment method type used at the receiver. Each bit indicates one method type, as follow:

V=10 - Frame freeze

V=11 - Other Loss Concealment Method

V=01&00 - Reserved

If Frame freeze and other loss concealment method are used together for the media stream, 2 report blocks, one with V=10 for frame freeze and one with V=11 for other loss concealment method SHOULD be compounded together to report the whole concealment information.

block length: 16 bits

This field is in accordance with the definition in [[RFC3611](#)]. In this report block, it MUST be set to 6 when V=10 and be set to 5 when V=11. The block MUST be discarded if the block length is set to a different value.

SSRC of source: 32 bits



As defined in [Section 4.1 of \[RFC3611\]](#).

Impaired Duration: 32 bits

The total time length, expressed in units of RTP timestamp, of video impaired by transmission loss before applying any loss concealment methods.

Two values are reserved: A value of 0xFFFFFFFFE indicates out of range (that is, a measured value exceeding 0xFFFFFFFFD) and a value of 0xFFFFFFFF indicates that the measurement is unavailable.

Concealed Duration: 32 bits

The total time length, expressed in units of RTP timestamp, of concealed damaged video pictures on which loss concealment method corresponding to V is applied.

Two values are reserved: A value of 0xFFFFFFFFE indicates out of range (that is, a measured value exceeding 0xFFFFFFFFD) and a value of 0xFFFFFFFF indicates that the measurement is unavailable.

Mean Frame Freeze Duration: 32 bits

Mean Frame Freeze Duration is the mean duration, expressed in units of RTP timestamp, of the frame freeze events. The value of Mean Frame Freeze Duration shall be calculated by summing the total duration of all frame freeze events and dividing by the number of events. This metric is optional. It only exists when V=10.

Mean Impaired Frame Proportion (MIFP): 8 bits

Mean Impaired Frame Proportion is the mean proportion of each video frame impaired by loss before applying any loss concealment method during the interval, expressed as a fixed point number with the binary point at the left edge of the field. It is calculated by summing the impaired proportion of each video frame and dividing by the number of frames during this period. The impaired proportion of each video frame is obtained by dividing the number of missing macroblocks from this video frame by the total macroblock number of the video frame, which is equivalent to taking the integer part after multiplying the fraction by 256. If a video frame is totally lost, a value of 0xFF shall be used for the frame when calculating the mean value.

Mean Concealed Frame Proportion (MCFP): 8 bits



Mean Concealed Frame Proportion is the mean proportion of each video frame to which loss concealment (using V) was applied during the interval, expressed as a fixed point number with the binary point at the left edge of the field. It is calculated by summing the concealed proportion of each video frame and dividing by the number of frames during this period. The concealed proportion of each video frame is obtained by dividing the number of concealed macroblocks from this video frame by the total macroblock number of the video frame, which is equivalent to taking the integer part after multiplying the fraction by 256. If a lost video frame is totally concealed, a value of 0xFF and if there are no concealed macroblocks, a value of 0, shall be used for the frame when calculating the mean value.

Fraction of Frames Subject to Concealment (FFSC): 8 bits

Fraction of Frames Subject to Concealment is calculated by dividing the number of frames to which loss concealment (using V) was applied by the total number of frames and expressing this value as a fixed point number with the binary point at the left edge of the field. It is equivalent to taking the integer part after multiplying the fraction by 256. A value of 0 indicates that there were no concealed frame and a value of 0xFF indicates that the frames in the entire measurement interval are all concealed.

Reserved: 8 bits

These bits are reserved for future use. They MUST be set to zero by senders and ignored by receivers (see [Section 4.2 of \[RFC6709\]](#)).

## **5 SDP Signaling**

[RFC3611] defines the use of SDP (Session Description Protocol) for signaling the use of RTCP XR blocks. However XR blocks MAY be used without prior signaling (see [section 5 of \[RFC3611\]](#)).

### **5.1 SDP rtcp-xr-attr Attribute Extension**

This session augments the SDP attribute "rtcp-xr" defined in [Section 5.1 of \[RFC3611\]](#) by providing an additional value of "xr-format" to signal the use of the report block defined in this document.

xr-format =/ xr-vlc-block

xr-vlc-block = "video-loss-concealment"

### **5.2 Offer/Answer Usage**



When SDP is used in offer-answer context, the SDP Offer/Answer usage defined in [\[RFC3611\]](#) for unilateral "rtcp-xr" attribute parameters applies. For detailed usage of Offer/Answer for unilateral parameter, refer to [section 5.2 of \[RFC3611\]](#).

## **6 Security Considerations**

It is believed that this RTCP XR block introduces no new security considerations beyond those described in [\[RFC3611\]](#). This block does not provide per-packet statistics, so the risk to confidentiality documented in [Section 7](#), paragraph 3 of [\[RFC3611\]](#) does not apply.

An attacker may put incorrect information in the Video Loss Concealment reports, which will be affect the estimation of video loss concealment mechanisms performance and QoE of users. Implementers should consider the guidance in [\[RFC7202\]](#) for using appropriate security mechanisms, i.e., where security is a concern, the implementation should apply encryption and authentication to the report block. For example, this can be achieved by using the AVPF profile together with the Secure RTP profile as defined in [\[RFC3711\]](#); an appropriate combination of the two profiles (an "SAVPF") is specified in [\[RFC5124\]](#). However, other mechanisms also exist (documented in [\[RFC7201\]](#)) and might be more suitable.

## **7 IANA Considerations**

New block types for RTCP XR are subject to IANA registration. For general guidelines on IANA considerations for RTCP XR, refer to [\[RFC3611\]](#).

### **7.1 New RTCP XR Block Type Value**

This document assigns the block type value VLC in the IANA "RTP Control Protocol Extended Reports (RTCP XR) Block Type Registry" to the "Video Loss Concealment Metrics Report Block".

[Note to RFC Editor: please replace VLC with the IANA provided RTCP XR block type for this block.]

### **7.2 New RTCP XR SDP Parameter**

This document also registers a new parameter "video-loss-concealment" in the "RTP Control Protocol Extended Reports (RTCP XR) Session Description Protocol (SDP) Parameters Registry".

### **7.3 Contact Information for registrations**

The following contact information is provided for all registrations



in this document:

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## **8 Acknowledgements**

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[RFC7294] Clark, A., Zorn, G., Bi, C. and Q., Wu, "RTCP XR Report Block for Concealment Metrics Reporting on Audio Applications", April 2014.

## **[9.2](#) Informative References**

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[RFC6792] Wu, Q., Hunt, G., and P. Arden, "Guidelines for Use of the RTP Monitoring Framework", [RFC 6792](#), November 2012.

## **[Appendix A](#). Metrics Represented Using the Template from [RFC 6390](#)**

### **a. Video Impaired Duration Metric**

\* Metric Name: Video Impaired Duration Metric

\* Metric Description: The total time length of video impaired by transmission loss before applying any loss concealment methods.

\* Method of Measurement or Calculation: The metric is based on measurements that are typically made at the time that a video frame is decoded and rendered for playout.

\* Units of Measurement: This metric is expressed in units of RTP timestamp.

\* Measurement Point(s) with Potential Measurement Domain: It is measured at the receiving end of the RTP stream.

\* Measurement Timing: See paragraph 1 of [Section 4](#).

\* Use and Applications: The metric is applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of



network impairments on QoE.

b. Video Concealed Duration Metric

- \* Metric Name: Video Concealed Duration Metric

- \* Metric Description: The total time length of concealed damaged video pictures on which loss concealment method corresponding to V is applied.

- \* Method of Measurement or Calculation: The metric is based on measurements that are typically made at the time that a video frame is decoded and rendered for playout.

- \* Units of Measurement: This metric is expressed in units of RTP timestamp.

- \* Measurement Point(s) with Potential Measurement Domain: It is measured at the receiving end of the RTP stream.

- \* Measurement Timing: See paragraph 2 of [Section 4](#).

- \* Use and Applications: These metrics are applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of network impairments on QoE.

c. Mean Video Frame Freeze Duration Metric

- \* Metric Name: Mean Video Frame Freeze Duration Metric

- \* Metric Description: The mean duration of the frame freeze events.

- \* Method of Measurement or Calculation: The metric is based on measurements that are typically made at the time that a video frame is decoded and rendered for playout. The metric shall be calculated by summing the total duration of all frame freeze events and dividing by the number of events.

- \* Units of Measurement: This metric is expressed in units of RTP timestamp.

- \* Measurement Point(s) with Potential Measurement Domain: It is measured at the receiving end of the RTP stream.

- \* Measurement Timing: See paragraph 2 of [Section 4](#).



- \* Use and Applications: These metrics are applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of network impairments on QoE.

d. Mean Impaired Video Frame Proportion Metric

- \* Metric Name: Mean Impaired Video Frame Proportion Metric

- \* Metric Description: Mean proportion of each video frame impaired by loss before applying any loss concealment method during the interval.

- \* Method of Measurement or Calculation: The metric is based on measurements that are typically made at the time that a video frame is decoded and rendered for playout. It is calculated by summing the impaired proportion of each video frame and dividing by the number of frames during this period. The impaired proportion of each video frame is obtained by dividing the number of lost RTP packets from this video frame by the total packet number of the video frame, which is equivalent to taking the integer part after multiplying the loss fraction by 256. If a video frame is totally lost, a value of 0xFF shall be used for the frame when calculating the mean value.

- \* Units of Measurement: This metric is expressed as a fixed point number with the binary point at the left edge of the field.

- \* Measurement Point(s) with Potential Measurement Domain: It is measured at the receiving end of the RTP stream.

- \* Measurement Timing: See paragraph 2 of [Section 4](#).

- \* Use and Applications: These metrics are applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of network impairments on QoE.

e. Mean Concealed Video Frame Proportion Metric

- \* Metric Name: Mean Concealed Video Frame Proportion Metric

- \* Metric Description: Mean proportion of each video frame to which loss concealment (using V) was applied during the interval.

- \* Method of Measurement or Calculation: The metric is based on



measurements that are typically made at the time that a video frame is decoded and rendered for playout. It is calculated by summing the concealed proportion of each video frame and dividing by the number of frames during this period. The concealed proportion of each video frame is obtained by dividing the number of concealed macroblocks from this video frame by the total macroblock number of the video frame, which is equivalent to taking the integer part after multiplying the fraction by 256. If a lost video frame is totally concealed, a value of 0xFF and if there are no concealed macroblocks, a value of 0, shall be used for the frame when calculating the mean value.

\* Units of Measurement: This metric is expressed as a fixed point number with the binary point at the left edge of the field.

\* Measurement Point(s) with Potential Measurement Domain: It is measured at the receiving end of the RTP stream.

\* Measurement Timing: See paragraph 2 of [Section 4](#).

\* Use and Applications: These metrics are applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of network impairments on QoE.

#### f. Fraction of Video Frames Subject to Concealment Metric

\* Metric Name: Fraction of Video Frames Subject to Concealment Metric

\* Metric Description: Proportion of concealed video frames to which loss concealment (using V) was applied comparing to the total number of frames during the interval.

\* Method of Measurement or Calculation: The metric is based on measurements that are typically made at the time that a video frame is decoded and rendered for playout. This metric is calculated by dividing the number of frames to which loss concealment (using V) was applied by the total number of frames. It is equivalent to taking the integer part after multiplying the fraction by 256. A value of 0 indicates that there were no concealed frame and a value of 0xFF indicates that the frames in the entire measurement interval are all concealed.

\* Units of Measurement: This metric is expressed as a fixed point number with the binary point at the left edge of the field.



- \* Measurement Point(s) with Potential Measurement Domain: It is measured at the receiving end of the RTP stream.
- \* Measurement Timing: See paragraph 2 of [Section 4](#).
- \* Use and Applications: These metrics are applicable to video applications of RTP and the video component of Audio/Video applications in which packet loss concealment mechanisms are incorporated into the receiving endpoint to mitigate the impact of network impairments on QoE.

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