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# Hashing to Elliptic Curves <br> draft-irtf-cfrg-hash-to-curve-03 

## Abstract

This document specifies a number of algorithms that may be used to encode or hash an arbitrary string to a point on an Elliptic Curve.

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## Table of Contents

1. Introduction ..... 3
1.1. Requirements ..... 3
2. Background ..... 3
2.1. Terminology ..... 5
2.1.1. Encoding ..... 5
2.1.2. Serialization ..... 5
2.1.3. Random Oracle ..... 6
3. Algorithm Recommendations ..... 6
4. Utility Functions ..... 7
5. Deterministic Encodings ..... 8
5.1. Interface ..... 8
5.2. Notation ..... 8
5.3. Encodings for Weierstrass curves ..... 9
5.3.1. Icart Method ..... 9
5.3.2. Shallue-Woestijne-Ulas Method ..... 10
5.3.3. Simplified SWU Method ..... 13
5.3.4. Boneh-Franklin Method ..... 14
5.3.5. Fouque-Tibouchi Method ..... 16
5.4. Encodings for Montgomery curves ..... 19
5.4.1. Elligator2 Method ..... 19
6. Random Oracles ..... $\underline{22}$
6.1. Interface ..... $\underline{22}$
7. Curve Transformations ..... $\underline{22}$
8. Ciphersuites ..... $\underline{22}$
9. IANA Considerations ..... 24
10. Security Considerations ..... $\underline{25}$
11. Acknowledgements ..... $\underline{25}$
12. Contributors ..... $\underline{25}$
13. Normative References ..... $\underline{25}$
Appendix A. Related Work ..... $\underline{28}$
A.1. Probabilistic Encoding ..... $\underline{28}$
A.2. Naive Encoding ..... 29
A.3. Deterministic Encoding ..... $\underline{29}$
A.4. Supersingular Curves ..... 30
A.5. Twisted Variants ..... 30
Appendix B. Try-and-Increment Method ..... 30
Appendix C. Sample Code ..... 31
C.1. Icart Method ..... 31
C.2. Shallue-Woestijne-Ulas Method ..... 32
C.3. Simplified SWU Method ..... 34
C.4. Boneh-Franklin Method ..... 34
C.5. Fouque-Tibouchi Method ..... 35
C.6. Elligator2 Method ..... 36
C.7. hash2base ..... $\underline{37}$
C.7.1. Considerations ..... 38
Appendix D. Test Vectors ..... 39
D.1. Elligator2 to Curve25519 ..... 39
D.2. Icart to P-384 ..... 41
D.3. SWU to P-256 ..... 44
D.4. Simple SWU to P-256 ..... 48
D.5. Boneh-Franklin to P-503 ..... 52
D.6. Fouque-Tibouchi to BN256 ..... 56
D.7. Sample hash2base ..... 60
Authors' Addresses ..... 61

## 1. Introduction

Many cryptographic protocols require a procedure which maps arbitrary input, e.g., passwords, to points on an elliptic curve (EC). Prominent examples include Simple Password Exponential Key Exchange [Jablon96], Password Authenticated Key Exchange [BMP00], IdentityBased Encryption [BF01] and Boneh-Lynn-Shacham signatures [BLS01].

Unfortunately for implementors, the precise mapping which is suitable for a given scheme is not necessarily included in the description of the protocol. Compounding this problem is the need to pick a suitable curve for the specific protocol.

This document aims to address this lapse by providing a thorough set of recommendations across a range of implementations, and curve types. We provide implementation and performance details for each mechanism, along with references to the security rationale behind each recommendation and guidance for applications not yet covered.

Each algorithm conforms to a common interface, i.e., it maps a bitstring \{0, 1\}^* to a point on an elliptic curve E. For each variant, we describe the requirements for E to make it work. Sample code for each variant is presented in the appendix. Unless otherwise stated, all elliptic curve points are assumed to be represented as affine coordinates, i.e., (x, y) points on a curve.

### 1.1. Requirements

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

## 2. Background

Here we give a brief definition of elliptic curves, with an emphasis on defining important parameters and their relation to encoding.

Let $F$ be the finite field $G F\left(p^{\wedge} k\right)$. We say that $F$ is a field of characteristic $p$. For most applications, $F$ is a prime field, in which case $k=1$ and we will simply write GF(p).

Elliptic curves can be represented by equations of different standard forms, including, but not limited to: Weierstrass, Montgomery, and Edwards. Each of these variants correspond to a different category of curve equation. For example, the short Weierstrass equation is $" y^{\wedge} 2=x^{\wedge} 3+A x+B "$. Certain encoding functions may have requirements on the curve form, the characteristic of the field, and the parameters, such as $A$ and $B$ in the previous example.

An elliptic curve $E$ is specified by its equation, and a finite field F. The curve $E$ forms a group, whose elements correspond to those who satisfy the curve equation, with values taken from the field $F$. As a group, $E$ has order $n$, which is the number of points on the curve. For security reasons, it is a strong requirement that all cryptographic operations take place in a prime order group. However, not all elliptic curves generate groups of prime order. In those cases, it is allowed to work with elliptic curves of order $n=q h$, where $q$ is a large prime, and $h$ is a short number known as the cofactor. Thus, we may wish an encoding that returns points on the subgroup of order $q$. Multiplying a point $P$ on $E$ by the cofactor $h$ guarantees that $h P$ is a point in the subgroup of order $q$.

Summary of quantities:


### 2.1. Terminology

In the following, we categorize the terminology for mapping bitstrings to points on elliptic curves.

### 2.1.1. Encoding

In practice, the input of a given cryptographic algorithm will be a bitstring of arbitrary length, denoted $\{0,1\}^{\wedge *}$. Hence, a concern for virtually all protocols involving elliptic curves is how to convert this input into a curve point. The general term "encoding" refers to the process of producing an elliptic curve point given as input a bitstring. In some protocols, the original message may also be recovered through a decoding procedure. An encoding may be deterministic or probabilistic, although the latter is problematic in potentially leaking plaintext information as a side-channel.

Suppose as the input to the encoding function we wish to use a fixedlength bitstring of length $L$. Comparing sizes of the sets, $2 \wedge$ L and $n$, an encoding function cannot be both deterministic and bijective. We can instead use an injective encoding from $\{0,1\}^{\wedge} \mathrm{L}$ to E , with "L < log2(n)- 1", which is a bijection over a subset of points in E. This ensures that encoded plaintext messages can be recovered.

In practice, encodings are commonly injective and invertible. Injective encodings map inputs to a subset of points on the curve. Invertible encodings allow computation of input bitstrings given a point on the curve.

### 2.1.2. Serialization

A related issue is the conversion of an elliptic curve point to a bitstring. We refer to this process as "serialization", since it is typically used for compactly storing and transporting points, or for producing canonicalized outputs. Since a deserialization algorithm can often be used as a type of encoding algorithm, we also briefly document properties of these functions.

A straightforward serialization algorithm maps a point ( $x, y$ ) on $E$ to a bitstring of length $2 * \log (p)$, given that $x, y$ are both elements in GF(p). However, since there are only $n$ points in $E$ (with $n$ approximately equal to p), it is possible to serialize to a bitstring of length log(n). For example, one common method is to store the $x$-coordinate and a single bit to determine whether the point is ( $x$, $y)$ or $(x,-y)$, thus requiring $\log (p)+1$ bits. This method reduces storage, but adds computation, since the deserialization process must recover the y coordinate.

### 2.1.3. Random Oracle

It is often the case that the output of the encoding function Section 2.1.1 should be (a) distributed uniformly at random on the elliptic curve and (b) non-invertible. That is, there is no discernible relation existing between outputs that can be computed based on the inputs. Moreover, given such an encoding function $F$ from bitstrings to points on the curve, as well as a single point y, it is computationally intractable to produce an input $x$ that maps to a y via $F$. In practice, these requirement stem from needing a random oracle which outputs elliptic curve points: one way to construct this is by first taking a regular random oracle, operating entirely on bitstrings, and applying a suitable encoding function to the output.

This motivates the term "hashing to the curve", since cryptographic hash functions are typically modeled as random oracles. However, this still leaves open the question of what constitutes a suitable encoding method, which is a primary concern of this document.

A random oracle onto an elliptic curve can also be instantiated using direct constructions, however these tend to rely on many group operations and are less efficient than hash and encode methods.

## 3. Algorithm Recommendations

In practice, two types of mappings are common: (1) Injective encodings, as can be used to construct a PRF as $F(k, m)=k * H(m)$, and (2) Random Oracles, as required by PAKEs [BMP00], BLS [BLS01], and IBE [BF01]. (Some applications, such as IBE, have additional requirements, such as a Supersingular, pairing-friendly curve.)

The following table lists recommended algorithms for different curves and mappings. To select a suitable algorithm, choose the mapping associated with the target curve. For example, Elligator2 is the recommended injective encoding function for Curve25519, whereas Simple SWU is the recommended injective encoding for P-256. Similarly, the FFSTV Random Oracle construction described in Section 6 composed with Elligator2 should be used for Random Oracle mappings to Curve25519. When the required mapping is not clear, applications SHOULD use a Random Oracle.

4. Utility Functions

Algorithms in this document make use of utility functions described below.
o hash2base(x). This method is parametrized by $p$ and $H$, where $p$ is the prime order of the base field Fp , and H is a cryptographic hash function which outputs at least floor(log2(p)) + 1 bits. The function first hashes $x$, converts the result to an integer, and reduces modulo p to give an element of Fp . We provide a more detailed algorithm in Appendix C.7.
o $\operatorname{CMOV}(\mathrm{a}, \mathrm{b}, \mathrm{c}):$ If $\mathrm{c}=1$, return a , else return b .

Common software implementations of constant-time selects assume c $=1$ or $\mathrm{c}=0$. CMOV may be implemented by computing the desired selector (0 or 1) by ORing all bits of $c$ together. The end result will be either 0 if all bits of $c$ are zero, or 1 if at least one bit of $c$ is 1.
o CTEQ( $\mathrm{a}, \mathrm{b}$ ): Returns $\mathrm{a}==\mathrm{b}$. Inputs a and b must be the same length (as bytestrings) and the comparison must be implemented in constant time.
o Legendre( $x, p): x^{\wedge}((p-1) / 2)$. The Legendre symbol computes whether the value $x$ is a "quadratic residue" modulo $p$, and takes values 1, -1, 0, for when $x$ is a residue, non-residue, or zero, respectively. Due to Euler's criterion, this can be computed in constant time, with respect to a fixed p, using the equation $x^{\wedge}((p-1) / 2)$. For clarity, we will generally prefer using the formula directly, and annotate the usage with this definition.
o sqrt(x, p): Computing square roots should be done in constant time where possible.

When $p=3(\bmod 4)$, the square root can be computed as "sqrt(x, $p)$ $:=x^{\wedge}(p+1) / 4^{\prime \prime}$. This applies to P256, P384, and Curve448.

When $p=5(\bmod 8)$, the square root can be computed by the following algorithm, in which "sqrt(-1)" is a field element and can be precomputed. This applies to Curve25519.

```
sqrt(x, p) :=
            x^(p+3)/8 if x^(p+3)/4 == x
    sqrt(-1) * x^(p+3)/8 otherwise
```

The above two conditions hold for most practically used curves, due to the simplicity of the square root function. For others, a suitable constant-time Tonelli-Shanks variant should be used as in [Schoof85].

## 5. Deterministic Encodings

### 5.1. Interface

The generic interface for deterministic encoding functions to elliptic curves is as follows:
map2curve(alpha)
where alpha is a message to encode on a curve.

### 5.2. Notation

As a rough style guide for the following, we use ( $\mathrm{x}, \mathrm{y}$ ) to be the output coordinates of the encoding method. Indexed values are used when the algorithm will choose between candidate values. For example, the SWU algorithm computes three candidates (x1, y1), (x2, $y 2)$, ( $x 3, y 3$ ), from which the final ( $x, y$ ) output is chosen via constant time comparison operations.

We use $u$, $v$ to denote the values in $F p$ output from hash2base, and use as initial values in the encoding.

We use t1, t2, ..., as reusable temporary variables. For notable variables, we will use a distinct name, for ease of debugging purposes when correlating with test vectors.

The code presented here corresponds to the example Sage [SAGE] code found at [github-repo]. Which is additionally used to generate
intermediate test vectors. The Sage code is also checked against the hacspec implementation.

Note that each encoding requires that certain preconditions must hold in order to be applied.

### 5.3. Encodings for Weierstrass curves

The following encodings apply to elliptic curves defined as E: $\mathrm{y}^{\wedge} 2=$ $x^{\wedge} 3+A x+B$, where $4 A^{\wedge} 3+27 B^{\wedge} 2$ \&\#8800; 0.

### 5.3.1. Icart Method

The map2curve_icart(alpha) implements the Icart encoding method from [Icart09].
*Preconditions*

A Weierstrass curve over $F_{-}\left\{p^{\wedge} n\right\}$, where $p>3$ and $p^{\wedge} n=2 \bmod 3$ (or $p=$ 2 mod 3 and for odd $n$ ).
*Examples*
o P-384
*Algorithm*: map2curve_icart

Input:
o alpha: an octet string to be hashed.
o A, B : the constants from the Weierstrass curve.

Output:
o ( $x, y$ ), a point in $E$.

Operations:
u = hash2base(alpha)
$v=((3 A-u \wedge 4) / 6 u)$
$x=\left(v^{\wedge} 2-B-\left(u^{\wedge} 6 / 27\right)\right)^{\wedge}(1 / 3)+\left(u^{\wedge} 2 / 3\right)$
$y=u x+v$
Output (x, y)
*Implementation*

The following procedure implements Icart's algorithm in a straightline fashion.

```
map2curve_icart(alpha)
```

Input:

> alpha - value to be hashed, an octet string

Output:

$$
(x, y)-a \text { point in } E
$$

Precomputations:

1. $c 1=(2$ * $p)-1$
2. $\mathrm{c} 1=\mathrm{c} 1 \mathrm{/} 3 \mathrm{/} \mathrm{c} 1=(2 \mathrm{p}-1) / 3$ as integer
$3 \mathrm{c} 2=3 \wedge(-1) \quad / / c 2=1 / 3(\bmod p)$
3. c3 $=c 2 \wedge 3 \quad / / c 3=1 / 27(\bmod p)$

Steps:

1. $u=$ hash2base(alpha) // $\{0,1\}^{\wedge *}->$ Fp
2. $u 2=u \wedge 2 \quad / / u^{\wedge} 2$
3. $\mathrm{u} 4=\mathrm{u} 2^{\wedge} 2 \quad / / \mathrm{u}^{\wedge} 4$
4. $v=3$ * $A \quad / / 3 A$ in $F p$
5. $v=v-u 4 \quad / / 3 A-u \wedge 4$
6. $\mathrm{t} 1=6$ * $u \quad / / 6 \mathrm{u}$
7. $\mathrm{t} 1=\mathrm{t} 1 \wedge(-1) \quad / /$ modular inverse
8. $v=v^{*} t 1 \quad / /(3 A-u \wedge 4) /(6 u)$
9. $\mathrm{x} 1=\mathrm{v}^{\wedge} 2 \quad / / \mathrm{v}^{\wedge} 2$
10. $\mathrm{x} 1=\mathrm{x}-\mathrm{B} \quad / / \mathrm{v}^{\wedge} 2-\mathrm{B}$
11. u6 = u4 * c3 // u^4 / 27
12. u6 = u6 * u2 // u^6 / 27
13. $x 1$ = x1 - u6 // v^2 - B - u^6/27
14. $x 1=x^{\wedge} c 1 \quad / /\left(v \wedge 2-B-u^{\wedge} 6 / 27\right) \wedge(1 / 3)$
15. t1 $=\mathrm{u} 2{ }^{*} \mathrm{c} 2 \quad / / \mathrm{u}^{\wedge} 2 / 3$
16. $x=x+t 1 \quad / /\left(v^{\wedge} 2-B-u^{\wedge} 6 / 27\right) \wedge(1 / 3)+\left(u^{\wedge} 2 / 3\right)$
17. $y=u^{*} x \quad / / u x$
18. $y=y+v \quad / / u x+v$
19. Output (x, y)

### 5.3.2. Shallue-Woestijne-Ulas Method

The map2curve_swu(alpha) implements the Shallue-Woestijne-Ulas (SWU) method by Ulas [SWU07], which is based on Shallue and Woestijne [SW06] method.
*Preconditions*

This algorithm works for any Weierstrass curve over $\mathrm{F}_{\mathrm{K}}\left\{\mathrm{p}^{\wedge} \mathrm{n}\right\}$ such that A\&\#8800;0 and B\&\#8800;0.
*Examples*
o P-256
o P-384
o P-521
*Algorithm*: map2curve_swu
Input:
o alpha: an octet string to be hashed.
o A, B : the constants from the Weierstrass curve.

Output:
o (x,y), a point in $E$.

Operations:

1. $u=$ hash2base(alpha || $0 \times 00$ )
2. $v=$ hash2base(alpha || $0 x 01$ )
3. $\mathrm{x} 1=\mathrm{v}$
4. $x 2=(-B / A)\left(1+1 /\left(u \wedge 4 * g(v)^{\wedge} 2+u^{\wedge} 2 * g(v)\right)\right)$
5. $x 3=u \wedge 2{ }^{*} g(v)^{\wedge} 2{ }^{*} g(x 2)$
6. If $g(x 1)$ is square, output (x1, sqrt(g(x1)))
7. If $g(x 2)$ is square, output (x2, sqrt(g(x2)))
8. Output (x3, sqrt(g(x3)))

The algorithm relies on the following equality:
$u^{\wedge} 3$ * $g(v)^{\wedge} 2{ }^{*} g(x 2)=g(x 1) * g(x 2) * g(x 3)$
The algorithm computes three candidate points, constructed such that at least one of them lies on the curve.
*Implementation*

The following procedure implements SWU's algorithm in a straight-line fashion.
map2curve_swu(alpha)

Input:
alpha - value to be hashed, an octet string

Output:

$$
(x, y)-a \text { point in } E
$$

Precomputations:

| 1. | $\mathbf{c 1}=-\mathbf{B} / \mathbf{A} \bmod p$ |  |
| :--- | :--- | :--- |
| 2. | $\mathbf{c} 2=(\mathbf{p}-1) / 2$ | // Field arithmetic |

Steps:


### 5.3.3. Simplified SWU Method

The map2curve_simple_swu(alpha) implements a simplified version of Shallue-Woestijne-Ulas algorithm given by Brier et al. [SimpleSWU].
*Preconditions*

This algorithm works for any Weierstrass curve over $F_{-}\{p \wedge n\}$ such that $A \& \# 8800 ; 0, B \& \# 8800 ; 0$, and $p=3 \bmod 4$.
*Examples*
$0 \quad \mathrm{P}-256$
o P-384
$0 \quad \mathrm{P}-521$
*Algorithm*: map2curve_simple_swu

Input:
o alpha: an octet string to be hashed.
o A, B : the constants from the Weierstrass curve.

Output:
o (x,y), a point in E.

Operations:

1. Define $g(x)=x^{\wedge} 3+A x+B$
2. $u=$ hash2base(alpha)
3. $x 1=-B / A$ * $(1+(1 /(u \wedge 4-u \wedge 2)))$
4. $x 2=-u^{\wedge} 2$ * $x 1$
5. If $g(x 1)$ is square, output (x1, sqrt(g(x1)))
6. Output (x2, sqrt(g(x2)))
*Implementation*
The following procedure implements the Simple SWU's algorithm in a straight-line fashion.
map2curve_simple_swu(alpha)
Input:
alpha - value to be encoded, an octet string

Output:

$$
(x, y)-a \text { point in } E
$$

Precomputations:

| 1. | $\mathbf{c 1}=-\mathbf{B} / \mathbf{A} \bmod \mathrm{p}$ | // Field arithmetic |
| :--- | :--- | :--- |
| 2. | $\mathbf{c} 2=(\mathrm{p}-\mathbf{1}) / 2$ | // Integer arithmetic |

Steps:

1. u = hash2base(alpha) // \{0, 1\}^* -> Fp
2. $u 2=u \wedge 2$
3. u2 $=$ - u2 $\quad / / \mathrm{u} 2=-\mathrm{u} \wedge 2$
4. u4 = u2^2
5. $\quad \mathrm{t} 1=\mathrm{u} 4+\mathrm{u} 2$
6. $\quad \mathrm{t} 1=\mathrm{t} 1^{\wedge}(-1)$
7. $n 1=1+\mathrm{t} 2 \quad / / \mathrm{n} 1=1+\left(1 /\left(u^{\wedge} 4-u^{\wedge} 2\right)\right)$
8. $x 1=c 1$ * n1 $/ / x 1=-B / A *(1+(1 /(u \wedge 4-u \wedge 2)))$
9. $\quad \mathrm{gx} 1=\mathrm{x} 1^{\wedge} 3$
10. $\mathrm{t} 1=\mathrm{A}$ * x 1
11. $\mathrm{gx1}=\mathrm{gx} 1+\mathrm{t} 1$
12. $\mathbf{g x}=\mathrm{gx} 1+\mathrm{B} \quad / / \mathrm{gx} 1=\mathrm{x} 1^{\wedge} 3+\mathrm{A} 1+\mathrm{B}=\mathrm{g}(\mathrm{x} 1)$
13. $\mathrm{x} 2=\mathrm{u} 2$ * $\mathrm{x} 1 \quad / / \mathrm{x} 2=-\mathrm{u}{ }^{\wedge} 2$ * x 1
14. $g \times 2=x 2^{\wedge} 3$
15. $\mathrm{t} 1=\mathrm{A}$ * x 2
16. $g \times 2=g \times 2+12$
17. $g \times 2=g \times 2+B$
$/ / g \times 2=x 2^{\wedge} 3+A x 2+B=g(x 2)$
18. $\mathrm{e}=\mathrm{gx} 1^{\wedge} \mathrm{c} 2$
19. $x=\operatorname{CMOV}(x 1, x 2,11) \quad / / \operatorname{lf} 11=1$, choose $\times 1$, else choose $x 2$

20. $y=\operatorname{sqrt}(g x)$
21. Output (x, y)

### 5.3.4. Boneh-Franklin Method

The map2curve_bf(alpha) implements the Boneh-Franklin method [BF01] which covers the case of supersingular curves " $E: y^{\wedge} 2=x^{\wedge} 3+B$ ". This method does not guarantee that the resulting a point be in a specific subgroup of the curve. To do that, a scalar multiplication by a cofactor is required.
*Preconditions*
This algorithm works for any Weierstrass curve over "F_q" such that "A=0" and "q=2 mod 3".
*Examples*
$0 \quad " y^{\wedge} 2=x^{\wedge} 3+1 "$
*Algorithm*: map2curve_bf

Input:
o "alpha": an octet string to be hashed.
o "B": the constant from the Weierstrass curve.

Output:
o "(x, y)": a point in E.

Operations:

1. $u=$ hash2base(alpha)
2. $x=\left(u^{\wedge} 2-B\right)^{\wedge}((2 * q-1) / 3)$
3. Output (x, u)
*Implementation*

The following procedure implements the Boneh-Franklin's algorithm in a straight-line fashion.
map2curve_bf(alpha)

Input:
alpha: an octet string to be hashed.
B : the constant from the Weierstrass curve.

Output:

$$
(x, y): \text { a point in } E
$$

Precomputations:

1. $c=(2 * q-1) / 3$ // Integer arithmetic

Steps:

1. $u=h a s h 2 b a s e(a l p h a) ~ / /\{0,1\}^{\wedge *}->$ F_q
2. $\mathrm{t} 0=\mathrm{u}^{\wedge} 2 \quad / / \mathrm{t} 0=\mathrm{u}^{\wedge} 2$
3. $\mathrm{t} 1=\mathrm{t} 0-\mathrm{B} \quad / / \mathrm{t} 1=\mathrm{u}^{\wedge} 2-\mathrm{B}$
4. $x=t 1 \wedge c \quad / / x=\left(u^{\wedge} 2-B\right)^{\wedge}((2 * q-1) / 3)$
5. Output (x, u)

### 5.3.5. Fouque-Tibouchi Method

The map2curve_ft(alpha) implements the Fouque-Tibouchi's method [FT12] (Sec. 3, Def. 2) which covers the case of pairing-friendly curves "E : $y^{\wedge} 2=x^{\wedge} 3+B^{\prime \prime}$. Note that for pairing curves the destination group is usually a subgroup of the curve, hence, a scalar multiplication by the cofactor will be required to send the point to the desired subgroup.
*Preconditions*

This algorithm works for any Weierstrass curve over "F_q" such that " $q=7 \bmod 12$ ", "A=0", and "1+B" is a non-zero square in the field. This covers the case "q=1 mod 3 " not handled by Boneh-Franklin's method.
*Examples*
o SECP256K1 curve [SEC2]
o BN curves [BN05]
o KSS curves [KSS08]
o BLS curves [BLS01]
*Algorithm*: map2curve_ft

Input:
o "alpha": an octet string to be hashed.
o "B": the constant from the Weierstrass curve.
o "s": a constant equal to sqrt(-3) in the field.

Output:
o $(x, y)$ : a point in $E$.
Operations:

1. $\mathrm{t}=$ hash2base(alpha)
2. $w=(s * t) /(1+B+t \wedge 2)$
3. $x 1=((-1+s) / 2)-t$ * $w$
4. $x 2=-1-x 1$
5. $x 3=1+\left(1 / w^{\wedge} 2\right)$
6. $\mathrm{e}=$ Legendre( t$)$
7. If $x 1^{\wedge} 3+B$ is square, output ( $x 1, e^{*} \operatorname{sqrt}\left(x 1^{\wedge} 3+B\right)$ )

8. Output (x3, e * sqrt(x3^3 + B))
*Implementation*

The following procedure implements the Fouque-Tibouchi's algorithm in a straight-line fashion.
map2curve_ft(alpha)
Input:
alpha: an octet string to be encoded
B : the constant of the curve

Output:

$$
(x, y):-a \text { point in } E
$$

Precomputations:

```
1. c1 = sqrt(-3) // Field arithmetic
2. c2 = (-1 + c1) / 2 // Field arithmetic
```

Steps:

1. $\mathrm{t}=$ hash2base(alpha) $/ /\{0,1\}^{\wedge *}$-> Fp
2. $k=t \wedge 2 \quad / / t \wedge 2$
3. $k=k+B+1 \quad / / t^{\wedge} 2+B+1$
4. $k=1 / k \quad / / 1 /\left(t^{\wedge} 2+B+1\right)$
5. $k=k$ * $\mathbf{t} \quad / / t /\left(t^{\wedge} 2+B+1\right)$
6. $\mathbf{k}=\mathbf{k}$ * $\mathbf{c 1} \quad / / \operatorname{sqrt}(-3) * \mathrm{t} /\left(\mathrm{t} \mathrm{D}_{2}+\mathrm{B}+1\right)$
7. $\mathbf{x 1}=\mathbf{c 2}-\mathbf{t} \mathbf{*}^{\mathbf{n}} \quad / /(-1+\operatorname{sqrt}(-3)) / 2-\operatorname{sqrt}(-3)^{*} \mathrm{t} \wedge 2 /(t \wedge 2+B+$
1) 
8. $x 2=-1$ - $x 1$
9. $r=k^{\wedge} 2$
10. $r=1 / r$
11. $x 3=1+r$
12. $f x 1=x 1^{\wedge} 3+B$
13. $\mathrm{fx} 2=\mathrm{x} 2^{\wedge} 3+B$
14. s1 = Legendre(fx1)
15. s2 = Legendre(fx2)
16. $x=x 3$
17. $x=\operatorname{CMOV}(x 2, x, s 2>0) / /$ if $s 2=1$, then $x$ is set to $x 2$
18. $x=\operatorname{CMOV}(x 1, x, s 1>0) / /$ if $s 1=1$, then $x$ is set to $x 1$
19. $y=x^{\wedge} 3+B$
20. $\mathrm{t} 2=$ Legendre(t)
21. $y=t 2$ * sqrt(y) // TODO: determine which root to choose
22. Output (x, y)

Additionally, "map2curve_ft(alpha)" can return the point "(c2, sqrt(1 + B))" when "u=0".

### 5.4. Encodings for Montgomery curves

A Montgomery curve is given by the following equation E : $B y^{\wedge} 2=x^{\wedge} 3+A x^{\wedge} 2+x$, where $B\left(A^{\wedge} 2-4\right) \& \# 8800 ; ~ 0 . ~ N o t e ~ t h a t ~ a n y ~ c u r v e ~$ with a point of order 2 is isomorphic to this representation. Also notice that E cannot have a prime order group, hence, a scalar multiplication by the cofactor is required to obtain a point in the main subgroup.

### 5.4.1. Elligator2 Method

The map2curve_elligator2(alpha) implements the Elligator2 method from [Elligator2].
*Preconditions*

Any curve of the form $y^{\wedge} 2=x^{\wedge} 3+A x^{\wedge} 2+B x$, which covers all Montgomery curves such that $A \& \# 8800 ; 0$ and $B=1$ (i.e. j-invariant != 1728).
*Examples*
o Curve25519
o Curve448
*Algorithm*: map2curve_elligator2

Input:
o alpha: an octet string to be hashed.

0 A, B=1: the constants of the Montgomery curve.
o $N$ : a constant non-square in the field.

Output:
o (x,y), a point in E.

Operations:

1. Define $g(x)=x\left(x^{\wedge} 2+A x+B\right)$
2. u = hash2base(alpha)
3. $v=-A /\left(1+N^{*} u^{\wedge} 2\right)$
4. $\mathrm{e}=$ Legendre( $\mathrm{g}(\mathrm{v})$ )
5.1. If $u \quad!=0$, then
5.2. $x=e v-(1-e) A / 2$
5.3. $y=-e^{*} \operatorname{sqrt}(g(x))$
5.4. Else, $x=0$ and $y=0$
5. Output (x,y)

Here, e is the Legendre symbol defined as in Section 4.
*Implementation*
The following procedure implements elligator2 algorithm in a straight-line fashion.
map2curve_elligator2(alpha)
Input:
alpha - value to be encoded, an octet string
$A, B=1$ - the constants of the Montgomery curve.
$N$ - a constant non-square value in Fp.
Output:

$$
(x, y)-a \text { point in } E
$$

Precomputations:

1. $c 1=(p-1) / 2 \quad / /$ Integer arithmetic
2. $c 2=A / 2(\bmod p) / /$ Field arithmetic

Steps:

1. u = hash2base(alpha)
2. $\mathrm{t} 1=\mathrm{u}^{\wedge} 2$
3. $\mathrm{t} 1=\mathrm{N} * \mathrm{t} 1$
4. $\mathrm{t} 1=1+\mathrm{t} 1$
5. $\mathrm{t} 1=\mathrm{t} 1^{\wedge}(-1)$
6. $v=A$ * $t 1$
7. $v=-v \quad / / v=-A /\left(1+N * u^{*} 2\right)$
8. $g v=v+A$
9. $g v=g v * v$
10. $g v=g v+B$
11. $g v=g v * v \quad / / g v=v^{\wedge} 3+A v \wedge 2+B v$
12. $\mathrm{e}=\mathrm{gv} \mathrm{\wedge} \mathrm{c} 1$ // Legendre(gv)
13. $\mathrm{x}=\mathrm{e}^{*} \mathrm{v}$
14. ne $=-\mathrm{e}$
15. t1 = $1+$ ne
16. $\mathrm{t} 1=\mathrm{t} 1$ * c 2
17. $x=x-t 1$
// $x=e v-(1-e)^{*} A / 2$
18. $y=x+A$
19. $y=y * x$
20. $y=y+B$
21. $y=y^{*} x$
22. $y=\operatorname{sqrt}(y)$
23. $y=y$ * ne $/ / y=-e{ }^{*} \operatorname{sqrt}\left(x^{\wedge} 3+A x^{\wedge} 2+B x\right)$
24. $x=\operatorname{CMOV}(0, x, 1-u)$
25. $y=\operatorname{CMOV}(0, y, 1-u)$
26. Output (x, y)

Elligator2 can be simplified with projective coordinates.
((TODO: write this variant))

## 6. Random Oracles

Some applications require a Random Oracle (RO) of points, which can be constructed from deterministic encoding functions. Farashahi et al. [FFSTV13] showed a generic mapping construction that is indistinguishable from a random oracle. In particular, let "f : $\{0,1\}^{\wedge *}->E(F) "$ be a deterministic encoding function, and let "H0" and "H1" be two hash functions modeled as random oracles that map bit strings to elements in the field "F", i.e., "H0,H1 : \{0,1\}* -> F". Then, the "hash2curveRO(alpha)" mapping is defined as
hash2curveRO(alpha) $=f(\mathrm{H} 0($ alpha $))+\mathrm{f}(\mathrm{H} 1($ alpha $))$
where alpha is an octet string to be encoded as a point on a curve.

### 6.1. Interface

Using the deterministic encodings from Section 5, the "hash2curveRO(alpha)" mapping can be instantiated as
hash2curveR0(alpha) = hash2curve(alpha || 0x02) + hash2curve(alpha || 0x03)
where the addition operation is performed as a point addition.

## 7. Curve Transformations

Every elliptic curve can be converted to an equivalent curve in short Weierstrass form ([BL07] Theorem 2.1), making SWU a generic algorithm that can be used for all curves. Curves in either Edwards or Twisted Edwards form can be transformed into equivalent curves in Montgomery form [BL17] for use with Elligator2. [RFC7748] describes how to convert between points on Curve25519 and Ed25519, and between Curve448 and its Edwards equivalent, Goldilocks.

## 8. Ciphersuites

To provide concrete recommendations for algorithms we define a hash-to-curve "ciphersuite" as a four-tuple containing:
o Destination Group (e.g. P256 or Curve25519)
o hash2base algorithm
o HashToCurve algorithm (e.g. SSWU, Icart)
o (Optional) Transformation (e.g. FFSTV, cofactor clearing)

A ciphersuite defines an algorithm that takes an arbitrary octet string and returns an element of the Destination Group defined in the ciphersuite by applying HashToCurve and Transformation (if defined).

This document describes the following set of ciphersuites:
o H2C-P256-SHA256-SSWU-
o H2C-P384-SHA512-Icart-
o H2C-SECP256K1-SHA512-FT-
o H2C-BN256-SHA512-FT-
o H2C-Curve25519-SHA512-Elligator2-Clear
o H2C-Curve448-SHA512-Elligator2-Clear
o H2C-Curve25519-SHA512-Elligator2-FFSTV
o H2C-Curve448-SHA512-Elligator2-FFSTV

H2C-P256-SHA256-SSWU- is defined as follows:
o The destination group is the set of points on the NIST P-256 elliptic curve, with curve parameters as specified in [DSS] (Section D.1.2.3) and [RFC5114] (Section 2.6).
o hash2base is defined as \{\#hashtobase\} with the hash function defined as SHA-256 as specified in [RFC6234], and p set to the prime field used in P-256 (2^256-2^224 + 2^192 + 2^96-1).
o HashToCurve is defined to be \{\#sswu\} with A and B taken from the definition of $\mathrm{P}-256$ ( $\mathrm{A}=-3, \mathrm{~B}=4105836372515214212932612978004726840$ 9114441015993725554835256314039467401291).

H2C-P384-SHA512-Icart- is defined as follows:
o The destination group is the set of points on the NIST P-384 elliptic curve, with curve parameters as specified in [DSS] (Section D.1.2.4) and [RFC5114] (Section 2.7).
o hash2base is defined as \{\#hashtobase\} with the hash function defined as SHA-512 as specified in [RFC6234], and p set to the prime field used in P-384 (2^384-2^128 - 2^96 + 2^32 - 1).
o HashToCurve is defined to be \{\#icart\} with A and B taken from the definition of $\mathrm{P}-384(\mathrm{~A}=-3, \mathrm{~B}=2758019355995970587784901184038904809$

305690585636156852142870730198868924130986086513626076488374510776 5439761230575 ).

H2C-Curve25519-SHA512-Elligator2-Clear is defined as follows:
o The destination group is the points on Curve25519, with curve parameters as specified in [RFC7748] (Section 4.1).
o hash2base is defined as \{\#hashtobase\} with the hash function defined as SHA-512 as specified in [RFC6234], and p set to the prime field used in Curve25519 (2^255-19).
o HashToCurve is defined to be \{\#elligator2\} with the curve function defined to be the Montgomery form of Curve25519 ( $y^{\wedge} 2=x^{\wedge} 3+$ $\left.486662 x^{\wedge} 2+x\right)$ and $N=2$.
o The final output is multiplied by the cofactor of Curve25519, 8.
H2C-Curve448-SHA512-Elligator2-Clear is defined as follows:
o The destination group is the points on Curve448, with curve parameters as specified in [RFC7748] (Section 4.1).
o hash2base is defined as \{\#hashtobase\} with the hash function defined as SHA-512 as specified in [RFC6234], and p set to the prime field used in Curve448 (2^448 - 2^224-1).
o HashToCurve is defined to be \{\#elligator2\} with the curve function defined to be the Montgomery form of Curve448 ( $y^{\wedge} 2=x^{\wedge} 3+$ $156326 x^{\wedge} 2+x$ ) and $N=-1$.
o The final output is multiplied by the cofactor of Curve448, 4.

H2C-Curve25519-SHA512-Elligator2-FFSTV is defined as in H2C-Curve25519-SHA-512-Elligator2-Clear except HashToCurve is defined to be \{\#ffstv\} where F is \{\#elligator2\}.

H2C-Curve448-SHA512-Elligator2-FFSTV is defined as in H2C-Curve448-SHA-512-Elligator2-Clear except HashToCurve is defined to be \{\#ffstv\} where F is \{\#elligator2\}.

## 9. IANA Considerations

This document has no IANA actions.

## 10. Security Considerations

Each encoding function variant accepts arbitrary input and maps it to a pseudorandom point on the curve. Points are close to indistinguishable from randomly chosen elements on the curve. Not all encoding functions are full-domain hashes. Elligator2, for example, only maps strings to "about half of all curve points," whereas Icart's method only covers about $5 / 8$ of the points.

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## Appendix A. Related Work

In this chapter, we give a background to some common methods to encode or hash to the curve, motivated by the similar exposition in [Icart09]. Understanding of this material is not required in order to choose a suitable encoding function - we defer this to Section 3 the background covered here can work as a template for analyzing encoding functions not found in this document, and as a guide for further research into the topics covered.

## A.1. Probabilistic Encoding

As mentioned in Section 2, as a rule of thumb, for every $x$ in $G F(p)$, there is approximately a $1 / 2$ chance that there exist a corresponding $y$ value such that $(x, y)$ is on the curve $E$.

This motivates the construction of the MapToGroup method described by Boneh et al. [BLS01]. For an input message m, a counter i, and a standard hash function $H:\{0,1\}^{\wedge *}->\operatorname{GF}(p) x\{0,1\}$, one computes $(x, b)=H(i| | m)$, where $i|\mid m$ denotes concatenation of the two values. Next, test to see whether there exists a corresponding y value such that ( $x, y$ ) is on the curve, returning ( $x, y$ ) if successful, where $b$ determines whether to take $+/-y$. If there does not exist such a y, then increment $i$ and repeat. A maximum counter
value is set to $I$, and since each iteration succeeds with probability approximately 1/2, this process fails with probability $2 \wedge-I$. (See Appendix B for a more detailed description of this algorithm.)

Although MapToGroup describes a method to hash to the curve, it can also be adapted to a simple encoding mechanism. For a bitstring of length strictly less than $\log 2(\mathrm{p})$, one can make use of the spare bits in order to encode the counter value. Allocating more space for the counter increases the expansion, but reduces the failure probability.

Since the running time of the MapToGroup algorithm depends on m, this algorithm is NOT safe for cases sensitive to timing side channel attacks. Deterministic algorithms are needed in such cases where failures are undesirable.

## A.2. Naive Encoding

A naive solution includes computing $H(m) * G$ as map2curve(m), where $H$ is a standard hash function $H:\{0,1\}^{\wedge *}->G F(p)$, and $G$ is a generator of the curve. Although efficient, this solution is unsuitable for constructing a random oracle onto $E$, since the discrete logarithm with respect to $G$ is known. For example, given y1 $=$ map2curve(m1) and $y 2=$ map2curve(m2) for any $m 1$ and $m 2$, it must be true that $\mathrm{y} 2=\mathrm{H}(\mathrm{m} 2) / \mathrm{H}(\mathrm{m} 1)$ * map2curve(m1). This relationship would not hold (with overwhelming probability) for truly random values $y 1$ and $y 2$. This causes catastrophic failure in many cases. However, one exception is found in SPEKE [Jablon96], which constructs a base for a Diffie-Hellman key exchange by hashing the password to a curve point. Notably the use of a hash function is purely for encoding an arbitrary length string to a curve point, and does not need to be a random oracle.

## A.3. Deterministic Encoding

Shallue, Woestijne, and Ulas [SW06] first introduced a deterministic algorithm that maps elements in $F_{-}\{q\}$ to a curve in time $0(\log \wedge 4 q)$, where $q=p^{\wedge n}$ for some prime $p$, and time $0\left(\log ^{\wedge} 3 q\right)$ when $q=3 \bmod 4$. Icart introduced yet another deterministic algorithm which maps $F_{-}\{q\}$ to any EC where $q=2 \bmod 3$ in time $0(\log \wedge 3 q)$ [Icart09]. Elligator (2) [Elligator2] is yet another deterministic algorithm for any oddcharacteristic EC that has a point of order 2. Elligator2 can be applied to Curve25519 and Curve448, which are both CFRG-recommended curves [RFC7748].

However, an important caveat to all of the above deterministic encoding functions, is that none of them map injectively to the entire curve, but rather some fraction of the points. This makes
them unable to use to directly construct a random oracle on the curve.

Brier et al. [SimpleSWU] proposed a couple of solutions to this problem, The first applies solely to Icart's method described above, by computing $\mathrm{F}(\mathrm{H} 0(\mathrm{~m}))+\mathrm{F}(\mathrm{H} 1(\mathrm{~m}))$ for two distinct hash functions H 0 , H1. The second uses a generator $G$, and computes $F(H 0(m))+H 1(m) * G$. Later, Farashahi et al. [FFSTV13] showed the generality of the F(H0(m)) + F(H1(m)) method, as well as the applicability to hyperelliptic curves (not covered here).

## A.4. Supersingular Curves

For supersingular curves, for every $y$ in $G F(p)$ (with $p>3$ ), there exists a value $x$ such that $(x, y)$ is on the curve $E$. Hence we can construct a bijection $F$ : $G F(p)$-> E (ignoring the point at infinity). This is the case for [BF01], but is not common.

## A.5. Twisted Variants

We can also consider curves which have twisted variants, E^d. For such curves, for any $x$ in $G F(p)$, there exists $y$ in $G F(p)$ such that ( $x, y$ ) is either a point on $E$ or $E^{\wedge} d$. Hence one can construct a bijection $F$ : $G F(p) x\{0,1\}->E \& \# 8746 ; E^{\wedge} d$, where the extra bit is needed to choose the sign of the point. This can be particularly useful for constructions which only need the x-coordinate of the point. For example, x-only scalar multiplication can be computed on Montgomery curves. In this case, there is no need for an encoding function, since the output of $F$ in $G F(p)$ is sufficient to define a point on one of $E$ or $E^{\wedge} d$.

## Appendix B. Try-and-Increment Method

In cases where constant time execution is not required, the so-called try-and-increment method may be appropriate. As discussion in Section 1, this variant works by hashing input m using a standard hash function ("Hash"), e.g., SHA256, and then checking to see if the resulting point ( $m$, $f(m)$ ), for curve function $f$, belongs on $E$. This is detailed below.

1. $\operatorname{ctr}=0$
2. $h=$ "INVALID"
3. While $h$ is "INVALID" or $h$ is EC point at infinity:
4.1 CTR $=\operatorname{I2OSP}(c t r, 4)$
4.2 ctr $=c t r+1$
4.3 attempted_hash $=\operatorname{Hash}(m| |$ CTR $)$
$4.4 \quad \mathrm{~h}=$ RS2ECP(attempted_hash)
4.5 If h is not "INVALID" and cofactor > 1, set h = h * cofactor
4. Output h

I20SP is a function that converts a nonnegative integer to octet string as defined in Section 4.1 of [RFC8017], and RS2ECP(h) = OS2ECP(0x02 || h), where OS2ECP is specified in Section 2.3.4 of [SECG1], which converts an input string into an EC point.

## Appendix C. Sample Code

This section contains reference implementations for each map2curve variant built using [hacspec].

## C.1. Icart Method

The following hacspec program implements map2curve_icart(alpha) for P-384.
from hacspec.speclib import *

```
prime = 2**384 - 2**128-2**96 + 2**32 - 1
```

felem_t = refine(nat, lambda x: x < prime)
affine_t = tuple2(felem_t, felem_t)
@typechecked

```
def to_felem(x: nat_t) -> felem_t:
```

    return felem_t(nat(x \% prime))
    @typechecked
def fadd(x: felem_t, y: felem_t) -> felem_t:
return to_felem $(x+y)$
@typechecked
def fsub(x: felem_t, $y:$ felem_t) -> felem_t: return to_felem(x - y)
@typechecked

```
def fmul(x: felem_t, y: felem_t) -> felem_t:
    return to_felem(x * y)
@typechecked
def fsqr(x: felem_t) -> felem_t:
    return to_felem(x * x)
@typechecked
def fexp(x: felem_t, n: nat_t) -> felem_t:
    return to_felem(pow(x, n, prime))
@typechecked
def finv(x: felem_t) -> felem_t:
    return to_felem(pow(x, prime-2, prime))
a384 = to_felem(prime - 3)
b384 =
to_felem(27580193559959705877849011840389048093056905856361568521428707301988689241309860865136
@typechecked
def map2p384(u:felem_t) -> affine_t:
    v = fmul(fsub(fmul(to_felem(3), a384), fexp(u, 4)), finv(fmul(to_felem(6),
u)))
    u2 = fmul(fexp(u, 6), finv(to_felem(27)))
    x = fsub(fsqr(v), b384)
    x = fsub(x, u2)
    x = fexp(x, (2 * prime - 1) // 3)
    x = fadd(x, fmul(fsqr(u), finv(to_felem(3))))
    y = fadd(fmul(u, x), v)
    return (x, y)
```


## C.2. Shallue-Woestijne-Ulas Method

The following hacspec program implements map2curve_swu(alpha) for P-256.

```
from p256 import *
from hacspec.speclib import *
a256 = to_felem(prime - 3)
b256 =
to_felem(41058363725152142129326129780047268409114441015993725554835256314039467401291)
@typechecked
def f_p256(x:felem_t) -> felem_t:
    return fadd(fexp(x, 3), fadd(fmul(to_felem(a256), x), to_felem(b256)))
@typechecked
def x1(t:felem_t, u:felem_t) -> felem_t:
    return u
@typechecked
def x2(t:felem_t, u:felem_t) -> felem_t:
    coefficient = fmul(to_felem(-b256), finv(to_felem(a256)))
    t2 = fsqr(t)
    t4 = fsqr(t2)
    gu = f_p256(u)
    gu2 = fsqr(gu)
    denom = fadd(fmul(t4, gu2), fmul(t2, gu))
    return fmul(coefficient, fadd(to_felem(1), finv(denom)))
@typechecked
def x3(t:felem_t, u:felem_t) -> felem_t:
    return fmul(fsqr(t), fmul(f_p256(u), x2(t, u)))
@typechecked
def map2p256(t:felem_t) -> felem_t:
    u = fadd(t, to_felem(1))
    x1v = x1(t, u)
    x2v = x2(t, u)
    x3v = x3(t, u)
    exp = to_felem((prime - 1) // 2)
    e1 = fexp(f_p256(x1v), exp)
    e2 = fexp(f_p256(x2v), exp)
    if e1 == 1:
        return x1v
    elif e2 == 1:
        return x2v
    else:
        return x3v
```


## C.3. Simplified SWU Method

The following hacspec program implements map2curve_simple_swu(alpha) for P-256.

```
from p256 import *
from hacspec.speclib import *
a256 = to_felem(prime - 3)
b256 =
to_felem(41058363725152142129326129780047268409114441015993725554835256314039467401291)
def f_p256(x:felem_t) -> felem_t:
    return fadd(fexp(x, 3), fadd(fmul(to_felem(a256), x), to_felem(b256)))
def map2p256(t:felem_t) -> affine_t:
    alpha = to_felem(-(fsqr(t)))
    frac = finv((fadd(fsqr(alpha), alpha)))
    coefficient = fmul(to_felem(-b256), finv(to_felem(a256)))
    x2 = fmul(coefficient, fadd(to_felem(1), frac))
    x3 = fmul(alpha, x2)
    h2 = fadd(fexp(x2, 3), fadd(fmul(a256, x2), b256))
    h3 = fadd(fexp(x3, 3), fadd(fmul(a256, x3), b256))
    exp = fmul(fadd(to_felem(prime), to_felem(-1)), finv(to_felem(2)))
    e = fexp(h2, exp)
    exp = to_felem((prime + 1) // 4)
    if e == 1:
        return (x2, fexp(f_p256(x2), exp))
    else:
        return (x3, fexp(f_p256(x3), exp))
```


## C.4. Boneh-Franklin Method

The following hacspec program implements map2curve_bf(alpha) for a supersingular curve " $y^{\wedge} 2=x^{\wedge} 3+1 "$ over $" G F(p) "$ and " $p=\left(2^{\wedge} 250\right)\left(3^{\wedge} 159\right)-$ 1".

```
from hacspec.speclib import *
prime = 2**250*3**159-1
a503 = to_felem(0)
b503 = to_felem(1)
@typechecked
def map2p503(u:felem_t) -> affine_t:
    t0 = fsqr(u)
    t1 = fsub(t0,b503)
    x = fexp(t1, (2 * prime - 1) // 3)
    return (x, u)
```


## C.5. Fouque-Tibouchi Method

The following hacspec program implements map2curve_ft(alpha) for a BN curve "BN256 : $y^{\wedge} 2=x^{\wedge} 3+1$ " over "GF(p(t))", where "p(x) = $36 x^{\wedge} 4+$ $36 x^{\wedge} 3+24 x^{\wedge} 2+6 x+1 "$, and "t $=-(2 \wedge 62+2 \wedge 55+1) "$.
from hacspec.speclib import *
$\mathrm{t}=-\left(2^{* *} 62+2 * * 55+1\right)$
$\mathrm{p}=$ lambda $\mathrm{x}: 36{ }^{*} \mathrm{x}^{* *} 4+36{ }^{*} \mathrm{x}^{* *} 3+24^{*} \mathrm{x}^{* *} 2+6 * x+1$
prime $=p(t)$
aBN256 = to_felem(0)
bBN256 = to_felem(1)
@typechecked
def map2BN256(u:felem_t) -> affine_t:
ZERO = to_felem(0)
ONE = to_felem(1)
SQRT_MINUS3 = fsqrt(to_felem(-3))
ONE_SQRT3_DIV2 = fmul(finv(to_felem(2)),fsub(SQRT_MINUS3,ONE))
fcurve = lambda x: fadd(fexp(x, 3), fadd(fmul(to_felem(aBN256), x), to_felem(bBN256)))
flegendre = lambda x: fexp(u, (prime -1) // 2)
w = finv(fadd(fadd(fsqr(u), B), ONE))
w = fmul(fmul(w, SQRT_MINUS3), u)
e = flegendre(u)
x1 = fsub(ONE_SQRT3_DIV2,fmul(u,w))
fx1 $=$ fcurve(x1)
s1 = flegendre(fx1)
if s1 == 1:
y1 = fmul(fsqrt(fx1),e)
return (x1,y1)
x2 = fsub(ZERO,fadd(ONE,x1))
fx2 = fcurve(x2)
s2 = flegendre(fx2)
if s2 == 1:
y2 = fmul(fsqrt(fx2),e)
return (x2,y2)
x3 = fadd(finv(fsqr(w)),ONE)
fx3 = fcurve(x3)
y3 = fmul(fsqrt(fx3),e)
return (x3,y3)

## C.6. Elligator2 Method

The following hacspec program implements map2curve_elligator2(alpha) for Curve25519.

```
from curve25519 import *
from hacspec.speclib import *
a25519 = to_felem(486662)
b25519 = to_felem(1)
u25519 = to_felem(2)
@typechecked
def f_25519(x:felem_t) -> felem_t:
    return fadd(fmul(x, fsqr(x)), fadd(fmul(a25519, fsqr(x)), x))
@typechecked
def map2curve25519(r:felem_t) -> felem_t:
    d = fsub(to_felem(p25519), fmul(a25519, finv(fadd(to_felem(1), fmul(u25519,
fsqr(r))))))
    power = nat((p25519 - 1) // 2)
    e = fexp(f_25519(d), power)
    x = 0
    if e != 1:
        x = fsub(to_felem(-d), to_felem(a25519))
    else:
        x = d
    return x
```

C.7. hash2base

The following procedure implements hash2base.
hash2base(x)

Parameters:

H - cryptographic hash function to use hbits - number of bits output by $H$ $p$ - order of the base field Fp label - context label for domain separation

Preconditions:
floor(log2(p)) + 1 >= hbits

Input:
x - an octet string to be hashed

Output:
y - a value in the field Fp

Steps:

1. $\mathrm{t} 1=\mathrm{H}($ "h2c" || label || I20SP(len(x), 4) || $x$ )
2. $\mathrm{t} 2=0 \mathrm{~S} 2 I P(\mathrm{t} 1)$
3. $y=t 2 \bmod p$
4. Output y
where I20SP, OS2IP [RFC8017] are used to convert an octet string to and from a non-negative integer, and $\mathrm{a} \| \mathrm{b}$ denotes concatenation of $a$ and $b$.

## C.7.1. Considerations

Performance: hash2base requires hashing the entire input $x$. In some algorithms/ciphersuite combinations, hash2base is called multiple times. For large inputs, implementers can therefore consider hashing $x$ before calling hash2base. I.e. hash2base(H'(x)).

Most algorithms assume that hash2base maps its input to the base field uniformly. In practice, there will be inherent biases. For example, taking $H$ as SHA256, over the finite field used by Curve25519 we have $p=2 \wedge 255$ - 19, and thus when reducing from 255 bits, the values of 0 .. 19 will be twice as likely to occur. This is a standard problem in generating uniformly distributed integers from a bitstring. In this example, the resulting bias is negligible, but for others this bias can be significant.

To address this, our hash2base algorithm greedily takes as many bits as possible before reducing mod $p$, in order to smooth out this bias. This is preferable to an iterated procedure, such as rejection sampling, since this can be hard to reliably implement in constant time.

The running time of each map2curve function is dominated by the cost of finite field inversion. Assuming T_i(F) is the time of inversion in field $F$, a rough bound on the running time of each map2curve function is O(T_i(F)) for the associated field.

## Appendix D. Test Vectors

This section contains test vectors, generated from reference Sage code, for each map2curve variant and the hash2base function described in Appendix C.7.

## D.1. Elligator2 to Curve25519

Input:
alpha =
Intermediate values:

$$
\begin{aligned}
u= & 140876 c 725 e 59 a 161990918755 b 3 e f f 6 a 9 d 5 e 75 d 69 e a 20 f 9 a 4 e b c f \\
& 94 e 69 f f 013 \\
v= & 6 a 262 d e 4 d b a 3 a 094 c e b 2 d 307 f d 985 a 018 f 55 d 1 c 7 d a f a 3416423 b 46 \\
& 2 c 8 a a f f 893 \\
g v= & 5 d c 09 f 578 d c a 7 b f f f e a c 3 e c 4 a d 2792 c 9822 c d 1 d 881839 e 823 d 26 c d \\
& 338 f 6 d d c 3 e
\end{aligned}
$$

Output:

$$
\begin{aligned}
x= & 15 d 9 d 21 b 245 c 5 f 6 b 314 d 2 c f 80267 a 5 f e 70 a a 2 e 382505 c b e 9 b d c 4 b 9 \\
& d 375489 a 54 \\
y= & 1 f 132 c b b f b b 17 d 3 f 80 e b a 862 a 6 f b 437650775 d e 0 b 86624 f 5 a 40 d 3 e \\
& 17739 a 07 f f
\end{aligned}
$$

Input:

$$
\text { alpha = } 00
$$

Intermediate values:

```
u = 10a97c83decb52945a72fe18511ac9741234de3fb62fa0fec399df
    5f390a6a21
    v = 6ff5b9893b26c0c8b68adb3d653b335a8e810b4abbdbc13348e828
    f74814f4c4
gv = 2d1599d36275c36cabf334c07c62934e940c3248a9d275041f3724
    819d7e8b22
```

Output:

```
x = 6ff5b9893b26c0c8b68adb3d653b335a8e810b4abbdbc13348e828
    f74814f4c4
y = 55345d1e10a5fc1c56434494c47dcfa9c7983c07fcb908f7a38717
    ba869a2469
```

Input:
alpha = ff

Intermediate values:
$u=59 c 48 e e f c 872 a b c 09321 c a 7231 e c d 6 c 754 c 65244 a 86 e 6315 e 9 e 230$ 716ed674d3
$v=20392 d e 0 e 96030 c 4 a 37 c d 6 f 650 a 86 c 6 b c 390 b c e c 21919 d 9 c 544 f 35$ f2a2534b2b
$g v=0951 a 0 c 55 b 92 e 231494695 c b 775 a 0653 a 23 f 41635 e 11 f 97168 e 231$ 095dd5c30c

Output:
$x=5 f c 6 d 21 f 169 f c f 3 b 5 c 832909 a f 5793943 c 6 f 4313 d e 6 e 6263 a b b 0 c a$ 0d5da547bc
$y=2 b 6 b f 1 b 3322717 e d 5640 d 04659757 c 8 d b 6615 c 0 d e e 954 f b d 695 e 8 a$ c9d97e24d1

Input:

$$
\begin{aligned}
\text { alpha }= & \text { ff0011223344112233441122334411223344556677885566778855 } \\
& 66778855667788
\end{aligned}
$$

Intermediate values:
$u=380619 d e 15 c 80 f e 3668 b a c 96 b e 51 b 0 f d 17129 f 6 c f 084 a 250 c f a a 76$ 7ff92b6cba
v = 2f3d9063e573c522d8f20c752f15b114f810b53d880154e2f30cde fdf82bbe26
$g v=4 c e 282 b 7 c f d c a 2 d b 63 c e c 91 a 08 b 947 f 10 f c f 03 b c 69 b a f c d 1 c 60 b 7 d$ dfc305baaf

Output:

$$
\begin{aligned}
x= & 2 f 3 d 9063 e 573 c 522 d 8 f 20 c 752 f 15 b 114 f 810 b 53 d 880154 e 2 f 30 c d e \\
& f d f 82 b b e 26 \\
y= & 5 e 43 a b 6 a 0590 c 11547 b 910 d 06 d 37 c 96 e 4 c c 3 f c 91 a d f 8 a 54494 d 74 b \\
& 12 d e 6 a e 45 d
\end{aligned}
$$

## D.2. Icart to P-384

Input:
alpha =

Intermediate values:
$u=287 d 7 e f 77451 e c d 3 c 1 c 0428092 a 70 b 5 e d 870 c a 22681 c 81 a c 52037 d$ a7e22a3657d3538fa5ce30488b8e5fb95eb58dda86
u4 $=56 a e e 47 e 1 e 72 d b a e 15 b d 0 d 5 a 8462 d 0228 a 5 d b 9093268639 e 1 c d 015$ 4aa3e63d81eea72c2d5fa4998f7ca971bb50b44df6
$v=$ eaa16e82d5a88ebb9ff1866640c34693d4de32fdca72921ed2fe4d cfce3b163dea8ec9e528f7e3b5ca3e27cba5c97db9
x1 = cbc52f2bf7f194a47fd88e3fa4f68fc41cddeea8c47f79c225ad80 455c4db0e5db47209754764929327edf339c19203b
u6 = 5af8bcb067c1fc0bf3c7115481f3bd78afd70e035a9d067060c6e2 164620d477e3247a55e514d0a790a7ddf58e7482fa
$x 1=871 a 993757 d 3 a a 90 b 7261 a a 76 f c 1 d 74 b 8 b 4 d c f b c 8505 f 1170 e 3707$ 1ab59c9c3a88caa9d6331730503d2b4f94a592b147

Output:
$x=b 4 e 57 f c 7 f 87 a d b d c 52 a b 843635313 c d f 5 f b 356550 b 6 f b d e 5741 f 6 b$ 51b12b33a104bfe2c68bef24139332c7e213f145d5
$y=b d 3980 b 713 d 51 a c 0 f 719 b 6 c c 045 e 2168717 b 74157 f 6 f d 0 e 36 d 4501$ 3e2b5c7e0d70dacbb2fb826ad12d3f8a0dc5dc801f

Input:

$$
\text { alpha = } 00
$$

Intermediate values:

$$
\left.\begin{array}{rl}
u= & 5584733 e 5 e e 080 c 9 d b f a 4 a 91 c 5 c 8 d a 5552 c c e 17 c 74 f a e 9 d 28380 e 6 \\
& 623493 d f 985 a 7827 f 02538929373 d e 483477 b 23521 \\
u 4= & 3 f 8451733 c 017 a 3 e 5 a c d 8 a 310 f 5594 a \cos 9 c 74 b 009 f c 75 a e c d a 7 f 1 \\
& \text { abd42b3a47b1bd8b2b29eb3dd01db0a1bf67f5c15e } \\
v= & \text { a20ff29b0a3d0067cb8a53e132753a46f598aa568efe00f9e286a5 } \\
& \text { e4300c9010f58e3ed97b4b7b356347048f122ca2b8 }
\end{array}\right\}
$$

Output:
$x=a 15 f e 3979721 e 717 f 173 c 54 d 38882 c 011 b e 02499 d 26 a 070 a 3 b e d 82$ 5fcac5a251a1297a9593254a50f8aa243c6191976a
$y=641 d 1 c b 53087208240 a 935769 c a 1 b 99 c 3 a 97 a 492526 e 5 b 3 c f a e 8 c 2$ 0bebde9345c4dd549e2d01d5417918ce039451f4d7

Input:
alpha = ff

Intermediate values:

```
u = d25e7c84dcdf5b32e8ff5ae510026628d7427b2341c9d885f753a9
            72b21e3c82881ab0a2845ec645dd9d6fd4f3c74cb3
u4 = 60cbd41d32d7588ff3634655bd5e5ef6ab9077b7629bb648669cf8
        bef00c87b3c7c59bed55d6db75a59fc988ee84db41
    v = f3e63b1b10195a28833f391d480df124be3c1cbbaa0c7b5b0252db
        405ba97a10d19a6afd134f1c829fd8fba36a3ea5a5
    x1 = 9d4c43b595deb99138eb0f7688695abe8a7145d4b8f1f911b8384b
        0205c873cfcb6a6092e71b887e0a56e8633987fa7e
u6 = bb44318a26c920aa39270421eb8ff73aac89637d01e6b32697fbd2
        c6097d3143fbe8e192372a25be723a0008bcf64326
x1 = aa283d625fdb4d127611e359d6bd6a2d1e63f036a2d9d1373c11d9
        1a557ffe24ec208f0408763c524112147fd78fd15e
```

Output:
$x=26536 b 1 b e 6480 d e 4 e 8 d 3232 e 17312085 d 2 f c 5 b 4 a d 18 a a e 3 e d f e 1 f 6$ 2c192ebcbed4711aba15be7af83ef691e09aded56c
$y=7533 c f 819 f a 713699 f 4919 f 79 f c 0 f 01 c 9 b 632 f 2 e 08 a 5 a e 34 d e 7 d 9 e$ 1069b18b256924b9acb7db85c707fb40ef893e4b9e

Input:

$$
\begin{aligned}
\text { alpha }= & \text { ff0011223344112233441122334411223344556677885566778855 } \\
& 66778855667788
\end{aligned}
$$

Intermediate values:

$$
\left.\begin{array}{rl}
u= & e 1 a 5025 e 8 e 9 b 6776263767613 c d 90 b 685 a 46 f e 462 c 914 a a f 7 d a b 3 b \\
& 2 a c 7 b 7 f 6479 e 6 d e 0790858 f a e 8471 b e d a 1 d 93117 c 2 \\
u 4= & \text { be47baa8671fb710a0cf58c85d95ea9cef2a7d6a6d859f3dbc52be } \\
& \text { fde3ad898851a83e166b87eeb7870ce1d3427a56b5 }
\end{array}\right\}
$$

Output:

$$
\begin{aligned}
x= & 810096 c 7 d e c 85367 f a 04 f 706 c 2 e 456334325202 b 9 f c b c 34970 d 9 f d \\
& \text { f545c507debc328246489e3c9a8d576b97e6e104d8 } \\
y= & d d d e 061 c e c 66 e f c 0 c f c d a b d c 0241 f d b 00 a b 2 a d 28 b f 8 e 00 d c 0 d 45 f 8 \\
& 845 c 00 b 6 e 5 c 803 b 133 c 8 d e b 31 b 4922 d 83649 c 4 c 249
\end{aligned}
$$

## D.3. SWU to P-256

Input:

> alpha =

Intermediate values:

```
    u = d8e1655d6562677a74be47c33ce9edcbefd5596653650e5758c8aa
            ab65a99db3
    v = 7764572395df002912b7cbb93c9c287f325b57afa1e7e82618ba57
        9b796e6ad1
x1 = 7764572395df002912b7cbb93c9c287f325b57afa1e7e82618ba57
        9b796e6ad1
gv = 0d8af0935d993caaefca7ef912e06415cbe7e00a93cca295237c66
        7f0cc2f941
gx1 = 0d8af0935d993caaefca7ef912e06415cbe7e00a93cca295237c66
        7f0cc2f941
n1 = ef66b409fa309a99e4dd4a1922711dea3899259d4a5947b3a0e3fe
        34efdfc0cf
    x2 = 2848af84de537f96c3629d93a78b37413a8b07c72248be8eac61fa
        a058cedf96
gx2 = 3aeb1a6a81f78b9176847f84ab7987f361cb486846d4dbf3e45af2
        d9354fb36a
    x3 = 4331afd86e99e4fc7a3e5f0ca7b8a62c3c9f0146dac5f75b6990fe
        60b8293e8e
gx3 = 1d78aa2bd9ff7c11c53807622c4d476ed67ab3c93206225ae437f0
    86ebaa2982
    y1 = 574e9564a28b9104b9dfb104a976f5f6a07c5c5b69e901e596df26
        e4f571e369
```

Output:
$x=7764572395 d f 002912 b 7 c b b 93 c 9 c 287 f 325 b 57 a f a 1 e 7 e 82618 b a 57$ 9b796e6ad1
$y=574 e 9564 a 28 b 9104 b 9 d f b 104 a 976 f 5 f 6 a 07 c 5 c 5 b 69 e 901 e 596 d f 26$ e4f571e369

Scott, et al. Expires September 12, 2019
[Page 45]

Input:

$$
\text { alpha = } 00
$$

Intermediate values:

```
        u = c4188ee0e554dae7aea559d04d45982d6b184eff86c4a910a43247
            44d6fb3c62
    v = 0e82c0c07eb17c24c84f4a83fdd6195c23f76d455ba7a8d5bc3f62
    0cee20caf9
x1 = 0e82c0c07eb17c24c84f4a83fdd6195c23f76d455ba7a8d5bc3f62
    0cee20caf9
gv = 4914f49c40cb5c561bfeded5762d4bbf652e236f890ae752ea1046
    0be2939c3a
gx1 = 4914f49c40cb5c561bfeded5762d4bbf652e236f890ae752ea1046
    0be2939c3a
n1 = ae5000e861347ff29e3368597174b1a0a04b9b08019f59936aa65f
    7e3176cf03
x2 = 331a4d8dead257f3d36e239e9cfaeaaf6804354a5897da421db73a
    795c3f9af7
gx2 = b3dda8702e046be4e2bd42e2c9f09fddbc98a3fe04bd91ca8a1904
    5684be9d81
    x3 = 1133498ac9e96b683271586be695ca43a946aa320eb32e79662476
        6ac7d1cc60
gx3 = 7cd39b42a3b487dc6c2782a5aebd123502b9fecc849be21766c8a0
    0ca16c318f
    y2 = 6c6fa249077e13be24cf2cfab67dfcc8407a299e69c817785b8b9a
        23eecfe734
```

Output:
$x=331 a 4 d 8 d e a d 257 f 3 d 36 e 239 e 9 c f a e a a f 6804354 a 5897 d a 421 d b 73 a$ 795c3f9af7
$y=6 c 6 f a 249077 e 13 b e 24 c f 2 c f a b 67 d f c c 8407 a 299 e 69 c 817785 b 8 b 9 a$ 23eecfe734

Input:
alpha = ff

Intermediate values:

```
    u = 777b56233c4bdb9fe7de8b046189d39e0b2c2add660221e7c4a2d4
        58c3034df2
    v = 51a60aedc0ade7769bd04a4a3241130e00c7adaa9a1f76f1e115f1
        d082902b02
x1 = 51a60aedc0ade7769bd04a4a3241130e00c7adaa9a1f76f1e115f1
    d082902b02
gv = f7ba284fd26c0cb7b678f71caecbd9bf88890ddba48b596927c70b
        f805ef5eba
gx1 = f7ba284fd26c0cb7b678f71caecbd9bf88890ddba48b596927c70b
            f805ef5eba
n1 = a437e699818d87069a6e4d5298f26f19fd301835eb33b0a3936e3b
    bd1507d680
x2 = 7236d245e18dfd43dd756a2d048c6e491bb9ebfc2caa627e315d49
    b1e02957fc
gx2 = 9d6ebf27637ca38ee894e5052b989021b7d76fa2b01053ce054295
        54a205c047
    x3 = 90553fadf8a170464497621e7f2ffcc35d17af4107b79dab6d2a12
        6ea692c9db
gx3 = d7d141749e2e8e4b2253d4ef22e3ba7c7970e604e03b59277aed10
    32f02c1a11
    y1 = 4115534ea22d3b46a9c541a25e72b3f37a2ac7635a6bebb16ff504
        c3170fb69a
```

Output:

```
    x = 51a60aedc0ade7769bd04a4a3241130e00c7adaa9a1f76f1e115f1
        d082902b02
    y = 4115534ea22d3b46a9c541a25e72b3f37a2ac7635a6bebb16ff504
        c3170fb69a
```

Input:

## alpha $=$ ff0011223344112233441122334411223344556677885566778855 66778855667788

Intermediate values:
$u=87541 f f a 2 e f e c 46 a 38875330 f 66 a 6 a 53 b 99 e d c e 4 e 407 e 06 c d 0 c c a f$ 39f8208aa6
v = 3dbb1902335f823df0d4fe0797456bfee25d0a2016ae6e357197c4 122bf7e310
x1 = 3dbb1902335f823df0d4fe0797456bfee25d0a2016ae6e357197c4 122bf7e310
$g v=2704056 d 76 b 889 c e 788 a b 5 c c 68 f d 932 f 3 d 7 c b 125 d 0 d b e 0 a f b a 9 d d 7$ 655d0651ed
$g \times 1=2704056 d 76 b 889 c e 788 a b 5 c c 68 f d 932 f 3 d 7 c b 125 d 0 d b e 0 a f b a 9 d d 7$ 655d0651ed
n1 = 43b52359e2739c205b2e4c8a0b3cd6842feb2ed131ec37fc0788eb 264dc1999b
$x 2=39150 b d b 341015403 c 27154093 c d 0382 d 61 d 27 d a f e 1 d b e 70836832$ 23bc3e1b2a
$g \times 2=0985 d 428671 b 570 b 3 c 94 d b a a 2 c 4 f 160095 d b 00 a 3 d 79 b 738 c e 488 c a$ 8b45971d03
x3 = 30cf2e681176c3e50b36842e3ee7623ba0577f6a1a0572448ab5ba 4bcf9c3d71
$g x 3=$ ea7c1f13e2ab39240d1d74e884f0878d21020fd73b7f4f84c7d9ad 72d0d09ae0
y2 = 71b6dea4bc8dcae3dab695b69f25a7dbdc4e00f4926407bad89a80 ab12655340

Output:
$x=39150 b d b 341015403 c 27154093 c d 0382 d 61 d 27 d a f e 1 d b e 70836832$ 23bc3e1b2a
$y=71 b 6 d e a 4 b c 8 d c a e 3 d a b 695 b 69 f 25 a 7 d b d c 4 e 00 f 4926407 b a d 89 a 80$ ab12655340

## D.4. Simple SWU to P-256

Input:

> alpha =

Intermediate values:

```
    u = 650354c1367c575b44d039f35a05f2201b3b3d2a93bf4ad6e5535b
            bb5838c24e
n1 = 88d14bad9d79058c1427aa778892529b513234976ce84015c795f3
        b3c1860963
x1 = c55836cadcb8cdfd9b9e345c88aa0af67db2d32e6e527de7a5b7a8
    59a3f6a2d3
gx1 = 9104bf247de931541fedfd4a483ced90fd3ac32f4bbbb0de021a21
        f770fcc7ae
    x2 = 0243b55837314f184ed8eca38b733945ec124ffd079850de608c9d
        175aed9d29
gx2 = 0f522f68139c6a8ff028c5c24536069441c3eae8a68d49939b2019
    0a87e2f170
y2 = 29b59b5c656bfd740b3ea8efad626a01f072eb384f2db56903f67f
        e4fbb6ff82
```

Output:
$x=0243 b 55837314 f 184 e d 8 e c a 38 b 733945 e c 124 f f d 079850 d e 608 c 9 d$ 175aed9d29
$y=29 b 59 b 5 c 656 b f d 740 b 3 e a 8 e f a d 626 a 01 f 072 e b 384 f 2 d b 56903 f 67 f$ e4fbb6ff82

Scott, et al. Expires September 12, 2019
[Page 49]

Input:

$$
\text { alpha = } 00
$$

Intermediate values:

```
    u = 54acd0c1b3527a157432500fc3403b6f8a0aa0103d6966b783614a
            8e41c9c5b1
n1 = bb27567ea0729adc2b7af65a85b7f599559b107ce0d2495c4d26d8
            a1ce842372
x1 = 6ae899e0232f040f8a82934f462e1ccedac76ad8549ae581f17c82
    1a5944244f
gx1 = 8a78bbf9c2156533fa0d9d37533752508a061b90108675ad705009
            7adabff9cb
    x2 = 498c0e2faee29adf4e6aed9120eb8c69cd3bb7206bcd47a746fb5e
            d4ed5529a5
gx2 = 63adfce3aaa4d56b70cc3e8e7475154b5963855e275ffc26858cbf
    2456ea5f52
y1 = 3b81976ce93e79d2ba13394a6b5deb34602d6829f4625d987fc98c
            a79d5d5c98
```

Output:

```
    x = 6ae899e0232f040f8a82934f462e1ccedac76ad8549ae581f17c82
        1a5944244f
    y = 3b81976ce93e79d2ba13394a6b5deb34602d6829f4625d987fc98c
        a79d5d5c98
```

Input:
alpha = ff

Intermediate values:

```
    u = 86855e4bc3905ae04f6b284820856db6809633c5046ed92816a4e9
            976e994818
        n1 = 5ec1cf436c1a2e84b53674bcf2470a0aeeda9550c474b06da4bda8
        3bda56f2e3
        x1 = 04e73147d10de271f7d77a9a3d6dd761d5b892ab39224b9dab93a2
        50139b124a
gx1 = 9d26bdc1b5afe7ccf9a7963a099e3c0b98070525b7ed08e8f32f44
            aef918b15f
        x2 = 28566b4d673bf59f00d42771968bd69b1a54e8b557857ba231cbdd
            feb18b38b5
gx2 = 3b7edb432f00509ed44a4e6a2cbdbc69321215097953dac5bab8a9
    01a1d0d998
    y2 = 6644bab658f2915f2129791db0eb29eaeb34036db1bced721b161e
        06caaef008
```

Output:

$$
\begin{aligned}
x= & 28566 b 4 d 673 b f 59 f 00 d 42771968 b d 69 b 1 a 54 e 8 b 557857 b a 231 c b d d \\
& \text { feb18b38b5 } \\
y= & 6644 b a b 658 f 2915 f 2129791 d b 0 e b 29 e a e b 34036 d b 1 b c e d 721 b 161 e \\
& 06 c a a e f 008
\end{aligned}
$$

Input:

```
    alpha = ff0011223344112233441122334411223344556677885566778855
        66778855667788
```

Intermediate values:
$u=34 a 8 f c 904 e 2 d 40 d a b b 826 b 914917 a 6 f e e a 97 e c 3 c 0828 f 41 c 8716 b 2$ 6f8f4b7aaf
n1 = 3b14efe9953378860e667b9051f9e412811e71b489ad8b72a8856f
e57a5473d9
x1 = 8ac342ff43931be5b1a9de4f602994853fa9ec943eacc5e39760df
73fb4d9799
$g \times 1=$ b45e916f6478943e1baf89e559c38f95457f2cadc1aaa8d54b0cac
9507ebc6ba
$x 2=$ f9e15f7507632859104da82a28882021608b2c41f2fce3b1a82e43
2841284 ec 7
$g \times 2=1940 c 3 f f 4 c d 98 e 41 c d c 5 e 863 e b 355168 b 5 d 794 a f 03 c a 374244 c 7 a c$
94c5e2f7b0
$y 2=180369 d 261 e c 6086346 e 6 b 2 d 36990 a 3 a a 2803558 f 1398 b 6816 c 3 c 6$
18d41ff73e

Output:

```
x = f9e15f7507632859104da82a28882021608b2c41f2fce3b1a82e43
    2841284ec7
    y = 180369d261ec6086346e6b2d36990a3aaa803558f1398b6816c3c6
        18d41ff73e
```


## D.5. Boneh-Franklin to P-503

The P-503 curve is a supersingular curve defined as "y^2=x^3+1" over "GF(p)", where "p = 2^250*3^159-1".

Input:
alpha =

Intermediate values:
$u=198008 f e 3 d a 9 e e 741 c 2 f f 07 b 9 d 4732 d f 88 a 3 c b 98 e 8227 b 2 c f 49 d 55$ 57aec1e61d1d29f460c6e4572b2baa21d2444d64d59cdcd2c0dfa2 0144dfab7e92a83e00
$t 0=1 f 6 b b 1854 a 1 f f 7 d b 82 b 43 c 235727 d 998 f e 28889152 e c 4 e f a 533994$ fc6d0e77cd9f3ddb8c46226de8e5de75f705370944b809fe0ca092 8587addb9c54ae1a05
t1 = 1f6bb1854a1ff7db82b43c235727d998fe28889152ec4efa533994 fc6d0e77cd9f3ddb8c46226de8e5de75f705370944b809fe0ca092 8587addb9c54ae1a04
$x=04671 b f f 33 e 7 f 9 f 7905848 c d 4 c 0 f c 652 b d 22200 e e d f 29 e f 8 e 13 c c b$ 5536e4aa11db4366d2f346070d63c994bf0a4b1a4e555d6b3d021a eba340b641ada82054

Output:
$x=04671 b f f 33 e 7 f 9 f 7905848 c d 4 c 0 f c 652 b d 22200 e e d f 29 e f 8 e 13 c c b$ 5536e4aa11db4366d2f346070d63c994bf0a4b1a4e555d6b3d021a eba340b641ada82054
$y=198008 f e 3 d a 9 e e 741 c 2 f f 07 b 9 d 4732 d f 88 a 3 c b 98 e 8227 b 2 c f 49 d 55$ 57aec1e61d1d29f460c6e4572b2baa21d2444d64d59cdcd2c0dfa2 0144dfab7e92a83e00

Input:

$$
\text { alpha = } 00
$$

Intermediate values:
$u=30 e 30 a 56 d 82 c d c a 830 f 08 d 729 c e 909 f c 1 f f e c 68 d f 49 b a 75 f 9 a 1 a f 7$ 2ca242e92742f34b474a299bb452c6a71b69bdc9ee2403eaac7c84 120a160737d667e29e
t0 = 0a64d9f288a0881bb6addebc0db89f146b282b05570efa3419f5d3 2f11ec7bb449a1da8b33817642f01db039f838ad0bd459ec03e76d 8eec3a1e79d6c63f79
t1 = 0a64d9f288a0881bb6addebc0db89f146b282b05570efa3419f5d3 2f11ec7bb449a1da8b33817642f01db039f838ad0bd459ec03e76d 8eec3a1e79d6c63f78
$x=0970 f f 4 b b 9237704 c c 30 f 5 b 0 d 80 a 9 d 97001064 a b 4 c d b 98 d e 74 f 8 d 7$ 283b922726406393c07ad01de0499e46ebc0ed1cd116112cf8965f b8f918205adb13d3da

Output:
$x=0970 f f 4 b b 9237704 c c 30 f 5 b 0 d 80 a 9 d 97001064 a b 4 c d b 98 d e 74 f 8 d 7$ 283b922726406393c07ad01de0499e46ebc0ed1cd116112cf8965f b8f918205adb13d3da
$y=30 e 30 a 56 d 82 c d c a 830 f 08 d 729 c e 909 f c 1 f f e c 68 d f 49 b a 75 f 9 a 1 a f 7$ 2ca242e92742f34b474a299bb452c6a71b69bdc9ee2403eaac7c84 120a160737d667e29e

Input:
alpha = ff

Intermediate values:
$u=3808 a e 24 b 17 a f 9147 b d 16077 e 3 e 83 a f f 5 c 579784 c 8 a 1443 d 90 e 5 f f$ e2451bfabacba73ee8b8f652b991290f5c64b34b1a4c9a498e21d4 3d000dae7f8860200a
t0 $=2282 d 37 d c e 4761 d a d 69 d 1 f e 012 c 8580 b a 4 e 23158 a 0621 f b 3 f 51813$ 10e7275e95573c89a8f0cda7ad98ca9e0a9e04ef94a1a79685d069 6ac6ad423a0de96b7d
t1 = 2282d37dce4761dad69d1fe012c8580ba4e23158a0621fb3f51813 10e7275e95573c89a8f0cda7ad98ca9e0a9e04ef94a1a79685d069 6ac6ad423a0de96b7c
$x=173 d c 6 d 853 d 9024 f 367 e 24 a 283768 e 11 c e 559473 e 788 f 3 c 0 e d 0281$ 6b48403fc6e100d4935b3f6197799bfbd4fbd94b3656596252f12b 27fa46602c76ae1370

Output:
$x=173 d c 6 d 853 d 9024 f 367 e 24 a 283768 e 11 c e 559473 e 788 f 3 c 0 e d 0281$ 6b48403fc6e100d4935b3f6197799bfbd4fbd94b3656596252f12b 27fa46602c76ae1370
$y=3808 a e 24 b 17 a f 9147 b d 16077 e 3 e 83 a f f 5 c 579784 c 8 a 1443 d 90 e 5 f f$ e2451bfabacba73ee8b8f652b991290f5c64b34b1a4c9a498e21d4 3d000dae7f8860200a

Input:

```
    alpha = ff0011223344112233441122334411223344556677885566778855 66778855667788
```

Intermediate values:
$u=3 e b d f c c b 07 d d c 61 d 9 f 81 b e 2 b 9 f 5 a 7 a 8733581 f 1 a 8 d 531 d 78229 d 7 b$ 0be50f30887f085ef393422ef96e06ff1df4b608b05c53320a9012 09b8df48b68ab338ec
t0 = 27958e69b08a9fd2d1765ce3e8dbaf8645c28e5ce033b9d0a7875c e7e73d6583e62ff3a06a2b55de1cb8c26819d0cd4aed2dc7cb65fa d5eb3c149db9e8381b
t1 = 27958e69b08a9fd2d1765ce3e8dbaf8645c28e5ce033b9d0a7875c e7e73d6583e62ff3a06a2b55de1cb8c26819d0cd4aed2dc7cb65fa d5eb3c149db9e8381a
x = 3fe94cd4d2be061834d1a5020ca181562fdb7e9787f71965ca55cd dbf069b68ddd5e2b05a5696a061723093914e69b0540402baa0db3 fddc517df4211daea1

Output:

$$
\begin{aligned}
x= & 3 f e 94 c d 4 d 2 b e 061834 d 1 a 5020 c a 181562 f d b 7 e 9787 f 71965 c a 55 c d \\
& \text { dbf069b68ddd5e2b05a5696a061723093914e69b0540402baa0db3 } \\
& \text { fddc517df4211daea1 } \\
y= & 3 e b d f c c b 07 d d c 61 d 9 f 81 b e 2 b 9 f 5 a 7 a 8733581 f 1 a 8 d 531 d 78229 d 7 b \\
& \text { 0be50f30887f085ef393422ef96e06ff1df4b608b05c53320a9012 } \\
& \text { 09b8df48b68ab338ec }
\end{aligned}
$$

## D.6. Fouque-Tibouchi to BN256

An instance of a BN curve is defined as "BN256: $y^{\wedge} 2=x^{\wedge} 3+1$ " over "GF(p(t))" such that
$t=-\left(2^{\wedge} 62+2^{\wedge} 55+1\right)$.
$p=0 \times 2523648240000001 b a 344 \mathrm{~d} 80000000086121000000000013 a 700000000000013$

Input:

> alpha =

Intermediate values:

```
    u = 1f6f2aceae3d9323ea64e9be00566f863cc1583385eaff6b01aed7
        a762b11122
    t0 = 1e9c884ab8d2015985a3e3d2764798b183ff5982b0fd9034f27456
        0f19d06ed0
    x1 = 0843eb0f5ed559e940a453f257b2a2e297895ecc2375a070168117
        b5127ec2ae
    x2 = 1cdf7972e12aa618798ff98da84d5d25c997a133dc8a5fa3907ee8
        4aed813d64
    x3 = 042f756fe42e2ed4c58990da3b2567a7b16252c0e17b2da55b8f68
        be71ebd432
    e = 2523648240000001ba344d80000000086121000000000013a70000
        0000000012
fx1 = 0a8442855e93541a104052273e2bba930338d392d71f70efe83c77
        ae95471a4e
    y1 = 135a017a32abc542796e55d0b68840546c3b2498963773635e27c2
        5aa3737199
```

Output:

```
    x = 0843eb0f5ed559e940a453f257b2a2e297895ecc2375a070168117
        b5127ec2ae
    y = 135a017a32abc542796e55d0b68840546c3b2498963773635e27c2
        5aa3737199
```

Input:

$$
\text { alpha = } 00
$$

Intermediate values:

```
    u = 053c7251b0e5e5c9acde43c6abd44ffeb13109f61ec27ba0a8191f
        1165435065
    t0 = 0377baf027b80854661187280a98ae1320d7fd8cb0a65fd7077270
        6c38cb71d8
    x1 = 0f5173cd2eb8d4352497a9cb56ebf40b623d9dabb7dcc3f626b1f3
        89e49b9356
    x2 = 15d1f0b511472bcc959ca3b4a9140bfcfee3625448233c1d804e0c
        761b646cbc
    x3 = 100fb33cea2b98b99ca5a279e1b4e5b0cf6927ded3cb729a822483
        809e486dc7
    e = 2523648240000001ba344d80000000086121000000000013a70000
        0000000012
fx1 = 044c88525cbf81408b9bac1c83bdc49e3f31ec5a7b68495b5d03e5
        18448a7f09
    y1 = 18e4bd91f687e110fb5f57411fccf34b4b1d16d3d978a75d988c38
        d338522d7c
```

Output:
$x=0 f 5173 c d 2 e b 8 d 4352497 a 9 c b 56 e b f 40 b 623 d 9 d a b b 7 d c c 3 f 626 b 1 f 3$ 89e49b9356
$y=18 e 4 b d 91 f 687 e 110 f b 5 f 57411 f c c f 34 b 4 b 1 d 16 d 3 d 978 a 75 d 988 c 38$ d338522d7c

Input:
alpha = ff

Intermediate values:

```
    u = 077033c69096f00eb76446a64be88c7ae5f1921b977381a6f2e9a8
        336191e783
    t0 = 1716fb7790dd8e2e5a3ef94d63ca31682dd8b92ce13b93e0977943
        bf4c364c72
    x1 = 187ca1d0f0dec664467d49b4a4a661602faac5453fbd4ad9e3f15d
        a35627459e
    x2 = 0ca6c2b14f21399d73b703cb5b599ea831763abac042b539c30ea2
        5ca9d8ba74
    x3 = 0f694914de2533b1fbab6495b1de12cde6965bba0b505b527c1cb0
        69a5fdfd03
    e = 000000000000000000000000000000000000000000000000000000
        0000000001
fx1 = 067a294268373f0123d95357d7d46c730277e67e68daf3a2c605bf
        035f680a7b
    y1 = 0de5f5d8ecfc19580a882c53c08b47791edf4499965df86263c525
        afd4fe0769
```

Output:

```
    x = 187ca1d0f0dec664467d49b4a4a661602faac5453fbd4ad9e3f15d
        a35627459e
    y = 0de5f5d8ecfc19580a882c53c08b47791edf4499965df86263c525
        afd4fe0769
```

Input:

```
alpha = ff0011223344112233441122334411223344556677885566778855 66778855667788
```

Intermediate values:

```
u = 1dd9ec37d5abeed0f289daddd685d45a395a90f2730a9adead62bf
    1ae2fe958b
t0 = 23d0adbb23709a3732948019e038c13f498b33812149fe503b68da
    76831a7aca
x1 = 00e2d073931bc2f38a069df42afbfc9e6f04155e52cf6211be3d40
    f4f4a3dc70
    x2 = 2440940eace43d0e302daf8bd5040369f21ceaa1ad309e01e8c2bf
        0b0b5c23a2
x3 = 09c1ba4259e59a54221b5761cf9438a60e6cd644996e7c8a11be96
    88718e0261
        e = 2523648240000001ba344d80000000086121000000000013a70000
            0000000012
fx1 = 080e2aef1644070acf09d6563db6805684572eb33f457d9d75ed5c
    f96e35c9c5
fx2 = 0c2937174e6a4a89c1574ed4fa96d83a64fb09670c49a8b492321a
    edac6617f6
fx3 = 118bcb595ca0eac3ae6e56595267670caf75d34386dadc99284bf8
    4ae4ff4804
y3 = 190e8d47070240ff3c78a03d07123334e67b207fe555c31d0900fe
    71ab33035e
```

Output:

```
x = 09c1ba4259e59a54221b5761cf9438a60e6cd644996e7c8a11be96
    88718e0261
y = 190e8d47070240ff3c78a03d07123334e67b207fe555c31d0900fe
        71ab33035e
```


## D.7. Sample hash2base

hash2base("H2C-Curve25519-SHA256-Elligator-Clear", 1234)
$=1 e 10 b 542835 e 7 b 227 c 727 b d 0 a 7 b 2790 f 39 c a 1 e 09 f c 8538 b 3 c 70 e f 736 c b 1 c 298 f$
hash2base("H2C-P256-SHA512-SWU-", 1234)
$=4 f a b e f 095423 c 97566 b d 28 b 70 e e 70 f b 4 d d 95 a c f e e c 076862 f 4 e 40981 a 6 c 9 d d 85$
hash2base("H2C-P256-SHA512-SSWU-", 1234)
$=$ d6f685079d692e24ae13ab154684ae46c5311b78a704c6e11b2f44f4db4c6e47

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```

