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Oblivious Pseudorandom Functions (OPRFs) using Prime-Order Groups

Abstract

An Oblivious Pseudorandom Function (OPRF) is a two-party protocol between client and server for computing the output of a Pseudorandom Function (PRF). The server provides the PRF secret key, and the client provides the PRF input. At the end of the protocol, the client learns the PRF output without learning anything about the PRF secret key, and the server learns neither the PRF input nor output. An OPRF can also satisfy a notion of 'verifiability', called a VOPRF. A VOPRF ensures clients can verify that the server used a specific private key during the execution of the protocol. A VOPRF can also be partially-oblivious, called a POPRF. A POPRF allows clients and servers to provide public input to the PRF computation. This document specifies an OPRF, VOPRF, and POPRF instantiated within standard prime-order groups, including elliptic curves. This document is a product of the Crypto Forum Research Group (CFRG) in the IRTF.

Discussion Venues

This note is to be removed before publishing as an RFC.

Source for this draft and an issue tracker can be found at <https://github.com/cfrg/draft-irtf-cfrg-voprf>.

Status of This Memo

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1. Introduction

A Pseudorandom Function (PRF) $F(k, x)$ is an efficiently computable function taking a private key k and a value x as input. This function is pseudorandom if the keyed function $K(_) = F(k, _)$ is indistinguishable from a randomly sampled function acting on the same domain and range as $K()$. An Oblivious PRF (OPRF) is a two-party protocol between a server and a client, where the server holds a PRF

key k and the client holds some input x . The protocol allows both parties to cooperate in computing $F(k, x)$ such that the client learns $F(k, x)$ without learning anything about k ; and the server does not learn anything about x or $F(k, x)$. A Verifiable OPRF (VOPRF) is an OPRF wherein the server also proves to the client that $F(k, x)$ was produced by the key k corresponding to the server's public key the client knows. A Partially-Oblivious PRF (POPRF) is a variant of a VOPRF wherein client and server interact in computing $F(k, x, y)$, for some PRF F with server-provided key k , client-provided input x , and public input y , and client receives proof that $F(k, x, y)$ was computed using k corresponding to the public key that the client knows. A POPRF with fixed input y is functionally equivalent to a VOPRF.

OPRFs have a variety of applications, including: password-protected secret sharing schemes [[JKKX16](#)], privacy-preserving password stores [[SJKS17](#)], and password-authenticated key exchange or PAKE [[OPAQUE](#)]. Verifiable OPRFs are necessary in some applications such as Privacy Pass [[PRIVACYPASS](#)]. Verifiable OPRFs have also been used for password-protected secret sharing schemes such as that of [[JKK14](#)].

This document specifies OPRF, VOPRF, and POPRF protocols built upon prime-order groups. The document describes each protocol variant, along with application considerations, and their security properties.

This document represents the consensus of the Crypto Forum Research Group (CFRG). It is not an IETF product and is not a standard.

1.1. Change log

[draft-18](#):

- *Apply editorial suggestions from CFRG chair review.

[draft-17](#):

- *Change how suites are identified and finalize test vectors.

- *Apply editorial suggestions from IRTF chair review.

[draft-16](#):

- *Apply editorial suggestions from document shepherd.

[draft-15](#):

- *Apply editorial suggestions from CFRG RGLC.

[draft-14:](#)

- *Correct current state of formal analysis for the VOPRF protocol variant.

[draft-13:](#)

- *Editorial improvements based on Crypto Panel Review.

[draft-12:](#)

- *Small editorial fixes

[draft-11:](#)

- *Change Evaluate to BlindEvaluate, and add Evaluate for PRF evaluation

[draft-10:](#)

- *Editorial improvements

[draft-09:](#)

- *Split syntax for OPRF, VOPRF, and POPRF functionalities.
- *Make Blind function fallible for invalid private and public inputs.
- *Specify key generation.
- *Remove serialization steps from core protocol functions.
- *Refactor protocol presentation for clarity.
- *Simplify security considerations.
- *Update application interface considerations.
- *Update test vectors.

[draft-08:](#)

- *Adopt partially-oblivious PRF construction from [[TCRSTW21](#)].
- *Update P-384 suite to use SHA-384 instead of SHA-512.
- *Update test vectors.
- *Apply various editorial changes.

[draft-07:](#)

- *Bind blinding mechanism to mode (additive for verifiable mode and multiplicative for base mode).
- *Add explicit errors for deserialization.
- *Document explicit errors and API considerations.
- *Adopt SHAKE-256 for decaf448 ciphersuite.
- *Normalize HashToScalar functionality for all ciphersuites.
- *Refactor and generalize DLEQ proof functionality and domain separation tags for use in other protocols.
- *Update test vectors.
- *Apply various editorial changes.

[draft-06:](#)

- *Specify of group element and scalar serialization.
- *Remove info parameter from the protocol API and update domain separation guidance.
- *Fold Unblind function into Finalize.
- *Optimize ComputeComposites for servers (using knowledge of the private key).
- *Specify deterministic key generation method.
- *Update test vectors.
- *Apply various editorial changes.

[draft-05:](#)

- *Move to ristretto255 and decaf448 ciphersuites.
- *Clean up ciphersuite definitions.
- *Pin domain separation tag construction to draft version.
- *Move key generation outside of context construction functions.
- *Editorial changes.

[draft-04:](#)

- *Introduce Client and Server contexts for controlling verifiability and required functionality.
- *Condense API.
- *Remove batching from standard functionality (included as an extension)
- *Add Curve25519 and P-256 ciphersuites for applications that prevent strong-DH oracle attacks.
- *Provide explicit prime-order group API and instantiation advice for each ciphersuite.
- *Proof-of-concept implementation in sage.
- *Remove privacy considerations advice as this depends on applications.

[draft-03:](#)

- *Certify public key during VerifiableFinalize.
- *Remove protocol integration advice.
- *Add text discussing how to perform domain separation.
- *Drop OPRF_/VOPRF_ prefix from algorithm names.
- *Make prime-order group assumption explicit.
- *Changes to algorithms accepting batched inputs.
- *Changes to construction of batched DLEQ proofs.
- *Updated ciphersuites to be consistent with hash-to-curve and added OPRF specific ciphersuites.

[draft-02:](#)

- *Added section discussing cryptographic security and static DH oracles.
- *Updated batched proof algorithms.

[draft-01:](#)

- *Updated ciphersuites to be in line with <https://tools.ietf.org/html/draft-irtf-cfrg-hash-to-curve-04>.

*Made some necessary modular reductions more explicit.

1.2. Requirements

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [[RFC2119](#)] [[RFC8174](#)] when, and only when, they appear in all capitals, as shown here.

1.3. Notation and Terminology

The following functions and notation are used throughout the document.

*For any object x , we write $\text{len}(x)$ to denote its length in bytes.

*For two byte arrays x and y , write $x \parallel y$ to denote their concatenation.

* $\text{I2OSP}(x, \text{xLen})$: Converts a non-negative integer x into a byte array of specified length xLen as described in [[RFC8017](#)]. Note that this function returns a byte array in big-endian byte order.

*The notation $T\ U[N]$ refers to an array called U containing N items of type T . The type opaque means one single byte of uninterpreted data. Items of the array are zero-indexed and referred as $U[j]$ such that $0 \leq j < N$.

All algorithms and procedures described in this document are laid out in a Python-like pseudocode. Each function takes a set of inputs and parameters and produces a set of output values. Parameters become constant values once the protocol variant and the ciphersuite are fixed.

The PrivateInput data type refers to inputs that are known only to the client in the protocol, whereas the PublicInput data type refers to inputs that are known to both client and server in the protocol. Both PrivateInput and PublicInput are opaque byte strings of arbitrary length no larger than $2^{16} - 1$ bytes. This length restriction exists because PublicInput and PrivateInput values are length-prefixed with two bytes before use throughout the protocol.

String values such as "DeriveKeyPair", "Seed-", and "Finalize" are ASCII string literals.

The following terms are used throughout this document.

*PRF: Pseudorandom Function.

*OPRF: Oblivious Pseudorandom Function.

*VOPRF: Verifiable Oblivious Pseudorandom Function.

*POPRF: Partially Oblivious Pseudorandom Function.

*Client: Protocol initiator. Learns pseudorandom function evaluation as the output of the protocol.

*Server: Computes the pseudorandom function using a private key. Learns nothing about the client's input or output.

2. Preliminaries

The protocols in this document have two primary dependencies:

*Group: A prime-order group implementing the API described below in [Section 2.1](#). See [Section 4](#) for specific instances of groups.

*Hash: A cryptographic hash function whose output length is N_h bytes.

[Section 4](#) specifies ciphersuites as combinations of Group and Hash.

2.1. Prime-Order Group

In this document, we assume the construction of an additive, prime-order group G for performing all mathematical operations. In prime-order groups, any element (other than the identity) can generate the other elements of the group. Usually, one element is fixed and defined as the group generator. Such groups are uniquely determined by the choice of the prime p that defines the order of the group. (There may, however, exist different representations of the group for a single p . [Section 4](#) lists specific groups which indicate both order and representation.)

The fundamental group operation is addition $+$ with identity element I . For any elements A and B of the group, $A + B = B + A$ is also a member of the group. Also, for any A in the group, there exists an element $-A$ such that $A + (-A) = (-A) + A = I$. Scalar multiplication by r is equivalent to the repeated application of the group operation on an element A with itself $r-1$ times, this is denoted as $r*A = A + \dots + A$. For any element A , $p*A=I$. The case when the scalar multiplication is performed on the group generator is denoted as $\text{ScalarMultGen}(r)$. Given two elements A and B , the discrete logarithm problem is to find an integer k such that $B = k*A$. Thus, k is the discrete logarithm of B with respect to the base A . The set of scalars corresponds to $\text{GF}(p)$, a prime field of order p , and are represented as the set of integers defined by $\{0, 1, \dots, p-1\}$. This

document uses types `Element` and `Scalar` to denote elements of the group and its set of scalars, respectively.

We now detail a number of member functions that can be invoked on a prime-order group.

`*Order()`: Outputs the order of the group (i.e. p).

`*Identity()`: Outputs the identity element of the group (i.e. I).

`*Generator()`: Outputs the generator element of the group.

`*HashToGroup(x)`: Deterministically maps an array of bytes x to an element of `Group`. The map must ensure that, for any adversary receiving $R = \text{HashToGroup}(x)$, it is computationally difficult to reverse the mapping. This function is optionally parameterized by a domain separation tag (DST); see [Section 4](#). Security properties of this function are described in [[I-D.irtf-cfrg-hash-to-curve](#)].

`*HashToScalar(x)`: Deterministically maps an array of bytes x to an element in $\text{GF}(p)$. This function is optionally parameterized by a DST; see [Section 4](#). Security properties of this function are described in [[I-D.irtf-cfrg-hash-to-curve](#)], [Section 10.5](#).

`*RandomScalar()`: Chooses at random a non-zero element in $\text{GF}(p)$.

`*ScalarInverse(s)`: Returns the inverse of input `Scalar` s on $\text{GF}(p)$.

`*SerializeElement(A)`: Maps an `Element` A to a canonical byte array `buf` of fixed length N_e .

`*DeserializeElement(buf)`: Attempts to map a byte array `buf` to an `Element` A , and fails if the input is not the valid canonical byte representation of an element of the group. This function can raise a `DeserializeError` if deserialization fails or A is the identity element of the group; see [Section 4](#) for group-specific input validation steps.

`*SerializeScalar(s)`: Maps a `Scalar` s to a canonical byte array `buf` of fixed length N_s .

`*DeserializeScalar(buf)`: Attempts to map a byte array `buf` to a `Scalar` s . This function can raise a `DeserializeError` if deserialization fails; see [Section 4](#) for group-specific input validation steps.

[Section 4](#) contains details for the implementation of this interface for different prime-order groups instantiated over elliptic curves. In particular, for some choices of elliptic curves, e.g., those detailed in [[RFC7748](#)], which require accounting for cofactors,

[Section 4](#) describes required steps necessary to ensure the resulting group is of prime order.

2.2. Discrete Logarithm Equivalence Proofs

A proof of knowledge allows a prover to convince a verifier that some statement is true. If the prover can generate a proof without interaction with the verifier, the proof is noninteractive. If the verifier learns nothing other than whether the statement claimed by the prover is true or false, the proof is zero-knowledge.

This section describes a noninteractive zero-knowledge proof for discrete logarithm equivalence (DLEQ), which is used in the construction of VOPRF and POPRF. A DLEQ proof demonstrates that two pairs of group elements have the same discrete logarithm without revealing the discrete logarithm.

The DLEQ proof resembles the Chaum-Pedersen [[ChaumPedersen](#)] proof, which is shown to be zero-knowledge by Jarecki, et al. [[JKK14](#)] and is noninteractive after applying the Fiat-Shamir transform [[FS00](#)]. Furthermore, Davidson, et al. [[DGSTV18](#)] showed a proof system for batching DLEQ proofs that has constant-size proofs with respect to the number of inputs. The specific DLEQ proof system presented below follows this latter construction with two modifications: (1) the transcript used to generate the seed includes more context information, and (2) the individual challenges for each element in the proof is derived from a seed-prefixed hash-to-scalar invocation rather than being sampled from a seeded PRNG. The description is split into two sub-sections: one for generating the proof, which is done by servers in the verifiable protocols, and another for verifying the proof, which is done by clients in the protocol.

2.2.1. Proof Generation

Generating a proof is done with the `GenerateProof` function, defined below. Given elements A and B , two non-empty lists of elements C and D of length m , and a scalar k ; this function produces a proof that $k \cdot A == B$ and $k \cdot C[i] == D[i]$ for each i in $[0, \dots, m - 1]$. The output is a value of type `Proof`, which is a tuple of two `Scalar` values.

`GenerateProof` accepts lists of inputs to amortize the cost of proof generation. Applications can take advantage of this functionality to produce a single, constant-sized proof for m DLEQ inputs, rather than m proofs for m DLEQ inputs.

Input:

Scalar k
Element A
Element B
Element $C[m]$
Element $D[m]$

Output:

Proof $proof$

Parameters:

Group G

```
def GenerateProof(k, A, B, C, D)
    (M, Z) = ComputeCompositesFast(k, B, C, D)

    r = G.RandomScalar()
    t2 = r * A
    t3 = r * M

    Bm = G.SerializeElement(B)
    a0 = G.SerializeElement(M)
    a1 = G.SerializeElement(Z)
    a2 = G.SerializeElement(t2)
    a3 = G.SerializeElement(t3)

    h2Input = I2OSP(len(Bm), 2) || Bm ||
              I2OSP(len(a0), 2) || a0 ||
              I2OSP(len(a1), 2) || a1 ||
              I2OSP(len(a2), 2) || a2 ||
              I2OSP(len(a3), 2) || a3 ||
              "Challenge"

    c = G.HashToScalar(h2Input)
    s = r - c * k

    return [c, s]
```

The helper function `ComputeCompositesFast` is as defined below, and is an optimization of the `ComputeComposites` function for servers since they have knowledge of the private key.

Input:

Scalar k
Element B
Element $C[m]$
Element $D[m]$

Output:

Element M
Element Z

Parameters:

Group G
PublicInput contextString

```
def ComputeCompositesFast(k, B, C, D):
    Bm = G.SerializeElement(B)
    seedDST = "Seed-" || contextString
    h1Input = I2OSP(len(Bm), 2) || Bm ||
              I2OSP(len(seedDST), 2) || seedDST
    seed = Hash(h1Input)

    M = G.Identity()
    for i in range(m):
        Ci = G.SerializeElement(C[i])
        Di = G.SerializeElement(D[i])
        h2Input = I2OSP(len(seed), 2) || seed || I2OSP(i, 2) ||
                 I2OSP(len(Ci), 2) || Ci ||
                 I2OSP(len(Di), 2) || Di ||
                 "Composite"

        di = G.HashToScalar(h2Input)
        M = di * C[i] + M

    Z = k * M

    return (M, Z)
```

When used in the protocol described in [Section 3](#), the parameter contextString is as defined in [Section 3.2](#).

2.2.2. Proof Verification

Verifying a proof is done with the VerifyProof function, defined below. This function takes elements A and B , two non-empty lists of elements C and D of length m , and a Proof value output from GenerateProof. It outputs a single boolean value indicating whether or not the proof is valid for the given DLEQ inputs. Note this

function can verify proofs on lists of inputs whenever the proof was generated as a batched DLEQ proof with the same inputs.

Input:

```
Element A
Element B
Element C[m]
Element D[m]
Proof proof
```

Output:

```
boolean verified
```

Parameters:

```
Group G
```

```
def VerifyProof(A, B, C, D, proof):
    (M, Z) = ComputeComposites(B, C, D)
    c = proof[0]
    s = proof[1]

    t2 = ((s * A) + (c * B))
    t3 = ((s * M) + (c * Z))

    Bm = G.SerializeElement(B)
    a0 = G.SerializeElement(M)
    a1 = G.SerializeElement(Z)
    a2 = G.SerializeElement(t2)
    a3 = G.SerializeElement(t3)

    h2Input = I2OSP(len(Bm), 2) || Bm ||
               I2OSP(len(a0), 2) || a0 ||
               I2OSP(len(a1), 2) || a1 ||
               I2OSP(len(a2), 2) || a2 ||
               I2OSP(len(a3), 2) || a3 ||
               "Challenge"

    expectedC = G.HashToScalar(h2Input)
    verified = (expectedC == c)

    return verified
```

The definition of ComputeComposites is given below.

Input:

Element B
Element C[m]
Element D[m]

Output:

Element M
Element Z

Parameters:

Group G
PublicKey contextString

```
def ComputeComposites(B, C, D):
    Bm = G.SerializeElement(B)
    seedDST = "Seed-" || contextString
    h1Input = I2OSP(len(Bm), 2) || Bm ||
              I2OSP(len(seedDST), 2) || seedDST
    seed = Hash(h1Input)

    M = G.Identity()
    Z = G.Identity()
    for i in range(m):
        Ci = G.SerializeElement(C[i])
        Di = G.SerializeElement(D[i])
        h2Input = I2OSP(len(seed), 2) || seed || I2OSP(i, 2) ||
                  I2OSP(len(Ci), 2) || Ci ||
                  I2OSP(len(Di), 2) || Di ||
                  "Composite"

        di = G.HashToScalar(h2Input)
        M = di * C[i] + M
        Z = di * D[i] + Z

    return (M, Z)
```

When used in the protocol described in [Section 3](#), the parameter contextString is as defined in [Section 3.2](#).

3. Protocol

In this section, we define three protocol variants referred to as the OPRF, VOPRF, and POPRF modes with the following properties.

In the OPRF mode, a client and server interact to compute output = $F(\text{skS}, \text{input})$, where input is the client's private input, skS is the server's private key, and output is the OPRF output. After the

execution of the protocol, the client learns output and the server learns nothing. This interaction is shown below.

```

Client(input)                                Server(skS)
-----
blind, blindedElement = Blind(input)

                                blindedElement
                                ----->

                                evaluatedElement = BlindEvaluate(skS, blindedElement)

                                evaluatedElement
                                <-----

output = Finalize(input, blind, evaluatedElement)

```

Figure 1: OPRF protocol overview

In the VOPRF mode, the client additionally receives proof that the server used skS in computing the function. To achieve verifiability, as in [JKK14], the server provides a zero-knowledge proof that the key provided as input by the server in the `BlindEvaluate` function is the same key as it used to produce the server's public key, pkS , which the client receives as input to the protocol. This proof does not reveal the server's private key to the client. This interaction is shown below.

```

Client(input, pkS)    <---- pkS -----    Server(skS, pkS)
-----
blind, blindedElement = Blind(input)

                                blindedElement
                                ----->

                                evaluatedElement, proof = BlindEvaluate(skS, pkS,
                                                                    blindedElement)

                                evaluatedElement, proof
                                <-----

output = Finalize(input, blind, evaluatedElement,
                  blindedElement, pkS, proof)

```

Figure 2: VOPRF protocol overview with additional proof

The POPRF mode extends the VOPRF mode such that the client and server can additionally provide a public input info that is used in

computing the pseudorandom function. That is, the client and server interact to compute $\text{output} = F(\text{skS}, \text{input}, \text{info})$ as is shown below.

```

Client(input, pkS, info) <---- pkS ----- Server(skS, pkS, info)
-----
blind, blindedElement, tweakedKey = Blind(input, info, pkS)

                                blindedElement
                                ----->

                                evaluatedElement, proof = BlindEvaluate(skS, blindedElement,
                                                                           info)

                                evaluatedElement, proof
                                <-----

output = Finalize(input, blind, evaluatedElement,
                  blindedElement, proof, info, tweakedKey)

```

Figure 3: POPRF protocol overview with additional public input

Each protocol consists of an offline setup phase and an online phase, described in [Section 3.2](#) and [Section 3.3](#), respectively. Configuration details for the offline phase are described in [Section 3.1](#).

3.1. Configuration

Each of the three protocol variants are identified with a one-byte value (in hexadecimal):

Mode	Value
modeOPRF	0x00
modeVOPRF	0x01
modePOPRF	0x02

Table 1:
Identifiers for
protocol variants.

Additionally, each protocol variant is instantiated with a ciphersuite, or suite. Each ciphersuite is identified with an ASCII string identifier, referred to as identifier; see [Section 4](#) for the set of initial ciphersuite values.

The mode and ciphersuite identifier values are combined to create a "context string" used throughout the protocol with the following function:

```
def CreateContextString(mode, identifier):
    return "OPRFV1-" || I2OSP(mode, 1) || "-" || identifier
```

3.2. Key Generation and Context Setup

In the offline setup phase, the server generates a fresh, random key pair (skS, pkS). There are two ways to generate this key pair. The first of which is using the GenerateKeyPair function described below.

Input: None

Output:

Scalar skS
Element pkS

Parameters:

Group G

```
def GenerateKeyPair():
    skS = G.RandomScalar()
    pkS = G.ScalarMultGen(skS)
    return skS, pkS
```

The second way to generate the key pair is via the deterministic key generation function DeriveKeyPair described in [Section 3.2.1](#). Applications and implementations can use either method in practice.

Also during the offline setup phase, both the client and server create a context used for executing the online phase of the protocol after agreeing on a mode and ciphersuite identifier. The context, such as OPRFServerContext, is an implementation-specific data structure that stores a context string and the relevant key material for each party.

The OPRF variant server and client contexts are created as follows:

```
def SetupOPRFServer(identifier, skS):
    contextString = CreateContextString(modeOPRF, identifier)
    return OPRFServerContext(contextString, skS)

def SetupOPRFClient(identifier):
    contextString = CreateContextString(modeOPRF, identifier)
    return OPRFClientContext(contextString)
```

The VOPRF variant server and client contexts are created as follows:

```

def SetupVOPRFServer(identifier, skS):
    contextString = CreateContextString(modeVOPRF, identifier)
    return VOPRFServerContext(contextString, skS)

def SetupVOPRFClient(identifier, pkS):
    contextString = CreateContextString(modeVOPRF, identifier)
    return VOPRFClientContext(contextString, pkS)

```

The POPRF variant server and client contexts are created as follows:

```

def SetupPOPRFServer(identifier, skS):
    contextString = CreateContextString(modePOPRF, identifier)
    return POPRFServerContext(contextString, skS)

def SetupPOPRFClient(identifier, pkS):
    contextString = CreateContextString(modePOPRF, identifier)
    return POPRFClientContext(contextString, pkS)

```

3.2.1. Deterministic Key Generation

This section describes a deterministic key generation function, `DeriveKeyPair`. It accepts a seed of N_s bytes generated from a cryptographically secure random number generator and an optional (possibly empty) info string. The constant N_s corresponds to the size in bytes of a serialized Scalar and is defined in [Section 2.1](#). Note that by design knowledge of seed and info is necessary to compute this function, which means that the secrecy of the output private key (skS) depends on the secrecy of seed (since the info string is public).

Input:

```
opaque seed[Ns]
PublicInput info
```

Output:

```
Scalar skS
Element pkS
```

Parameters:

```
Group G
PublicInput contextString
```

Errors: `DeriveKeyPairError`

```
def DeriveKeyPair(seed, info):
    deriveInput = seed || I2OSP(len(info), 2) || info
    counter = 0
    skS = 0
    while skS == 0:
        if counter > 255:
            raise DeriveKeyPairError
        skS = G.HashToScalar(deriveInput || I2OSP(counter, 1),
                             DST = "DeriveKeyPair" || contextString)
        counter = counter + 1
    pkS = G.ScalarMultGen(skS)
    return skS, pkS
```

3.3. Online Protocol

In the online phase, the client and server engage in a two message protocol to compute the protocol output. This section describes the protocol details for each protocol variant. Throughout each description the following parameters are assumed to exist:

*G, a prime-order Group implementing the API described in [Section 2.1](#).

*contextString, a PublicInput domain separation tag constructed during context setup as created in [Section 3.1](#).

*skS and pkS, a Scalar and Element representing the private and public keys configured for client and server in [Section 3.2](#).

Applications serialize protocol messages between client and server for transmission. Elements and scalars are serialized to byte arrays, and values of type `Proof` are serialized as the concatenation of two serialized scalars. Deserializing these values can fail, in

which case the application MUST abort the protocol raising a `DeserializeError` failure.

Applications MUST check that input `Element` values received over the wire are not the group identity element. This check is handled after deserializing `Element` values; see [Section 4](#) for more information and requirements on input validation for each ciphersuite.

3.3.1. OPRF Protocol

The OPRF protocol begins with the client blinding its input, as described by the `Blind` function below. Note that this function can fail with an `InvalidInputError` error for certain inputs that map to the group identity element. Dealing with this failure is an application-specific decision; see [Section 5.3](#).

Input:

`PrivateKey input`

Output:

`Scalar blind`
`Element blindedElement`

Parameters:

`Group G`

Errors: `InvalidInputError`

```
def Blind(input):
    blind = G.RandomScalar()
    inputElement = G.HashToGroup(input)
    if inputElement == G.Identity():
        raise InvalidInputError
    blindedElement = blind * inputElement

    return blind, blindedElement
```

Clients store `blind` locally, and send `blindedElement` to the server for evaluation. Upon receipt, servers process `blindedElement` using the `BlindEvaluate` function described below.

Input:

Scalar sk_S
Element $blindedElement$

Output:

Element $evaluatedElement$

```
def BlindEvaluate(skS, blindedElement):  
    evaluatedElement = skS * blindedElement  
    return evaluatedElement
```

Servers send the output $evaluatedElement$ to clients for processing. Recall that servers may process multiple client inputs by applying the `BlindEvaluate` function to each $blindedElement$ received, and returning an array with the corresponding $evaluatedElement$ values.

Upon receipt of $evaluatedElement$, clients process it to complete the OPRF evaluation with the `Finalize` function described below.

Input:

PrivateInput $input$
Scalar $blind$
Element $evaluatedElement$

Output:

opaque $output[Nh]$

Parameters:

Group G

```
def Finalize(input, blind, evaluatedElement):  
    N = G.ScalarInverse(blind) * evaluatedElement  
    unblindedElement = G.SerializeElement(N)  
  
    hashInput = I2OSP(len(input), 2) || input ||  
                I2OSP(len(unblindedElement), 2) || unblindedElement ||  
                "Finalize"  
    return Hash(hashInput)
```

An entity which knows both the secret key and the input can compute the PRF result using the following `Evaluate` function.

Input:

```
Scalar skS
PrivateInput input
```

Output:

```
opaque output[Nh]
```

Parameters:

```
Group G
```

Errors: `InvalidInputError`

```
def Evaluate(skS, input):
    inputElement = G.HashToGroup(input)
    if inputElement == G.Identity():
        raise InvalidInputError
    evaluatedElement = skS * inputElement
    issuedElement = G.SerializeElement(evaluatedElement)

    hashInput = I2OSP(len(input), 2) || input ||
                I2OSP(len(issuedElement), 2) || issuedElement ||
                "Finalize"
    return Hash(hashInput)
```

3.3.2. VOPRF Protocol

The VOPRF protocol begins with the client blinding its input, using the same `Blind` function as in [Section 3.3.1](#). Clients store the output blind locally and send `blindedElement` to the server for evaluation. Upon receipt, servers process `blindedElement` to compute an evaluated element and DLEQ proof using the following `BlindEvaluate` function.

Input:

Scalar `skS`
Element `pkS`
Element `blindedElement`

Output:

Element `evaluatedElement`
Proof `proof`

Parameters:

Group `G`

```
def BlindEvaluate(skS, pkS, blindedElement):  
    evaluatedElement = skS * blindedElement  
    blindedElements = [blindedElement]    // list of length 1  
    evaluatedElements = [evaluatedElement] // list of length 1  
    proof = GenerateProof(skS, G.Generator(), pkS,  
                          blindedElements, evaluatedElements)  
    return evaluatedElement, proof
```

In the description above, inputs to `GenerateProof` are one-item lists. Using larger lists allows servers to batch the evaluation of multiple elements while producing a single batched DLEQ proof for them.

The server sends both `evaluatedElement` and `proof` back to the client. Upon receipt, the client processes both values to complete the VOPRF computation using the `Finalize` function below.

Input:

```
PrivateInput input
Scalar blind
Element evaluatedElement
Element blindedElement
Element pkS
Proof proof
```

Output:

```
opaque output[Nh]
```

Parameters:

```
Group G
```

Errors: `VerifyError`

```
def Finalize(input, blind, evaluatedElement,
             blindedElement, pkS, proof):
    blindedElements = [blindedElement] // list of length 1
    evaluatedElements = [evaluatedElement] // list of length 1
    if VerifyProof(G.Generator(), pkS, blindedElements,
                  evaluatedElements, proof) == false:
        raise VerifyError

    N = G.ScalarInverse(blind) * evaluatedElement
    unblindedElement = G.SerializeElement(N)

    hashInput = I2OSP(len(input), 2) || input ||
                I2OSP(len(unblindedElement), 2) || unblindedElement ||
                "Finalize"
    return Hash(hashInput)
```

As in `BlindEvaluate`, inputs to `VerifyProof` are one-item lists. Clients can verify multiple inputs at once whenever the server produced a batched DLEQ proof for them.

Finally, an entity which knows both the secret key and the input can compute the PRF result using the `Evaluate` function described in [Section 3.3.1](#).

3.3.3. POPRF Protocol

The POPRF protocol begins with the client blinding its input, using the following modified `Blind` function. In this step, the client also binds a public info value, which produces an additional `tweakedKey` to be used later in the protocol. Note that this function can fail with an `InvalidInputError` error for certain private inputs that map

to the group identity element, as well as certain public inputs that, if not detected at this point, will cause server evaluation to fail. Dealing with either failure is an application-specific decision; see [Section 5.3](#).

Input:

```
PrivateInput input
PublicInput info
Element pkS
```

Output:

```
Scalar blind
Element blindedElement
Element tweakedKey
```

Parameters:

```
Group G
```

Errors: `InvalidInputError`

```
def Blind(input, info, pkS):
    framedInfo = "Info" || I2OSP(len(info), 2) || info
    m = G.HashToScalar(framedInfo)
    T = G.ScalarMultGen(m)
    tweakedKey = T + pkS
    if tweakedKey == G.Identity():
        raise InvalidInputError

    blind = G.RandomScalar()
    inputElement = G.HashToGroup(input)
    if inputElement == G.Identity():
        raise InvalidInputError

    blindedElement = blind * inputElement

    return blind, blindedElement, tweakedKey
```

Clients store the outputs `blind` and `tweakedKey` locally and send `blindedElement` to the server for evaluation. Upon receipt, servers process `blindedElement` to compute an evaluated element and DLEQ proof using the following `BlindEvaluate` function.

Input:

```
Scalar skS
Element blindedElement
PublicInput info
```

Output:

```
Element evaluatedElement
Proof proof
```

Parameters:

```
Group G
```

Errors: InverseError

```
def BlindEvaluate(skS, blindedElement, info):
    framedInfo = "Info" || I2OSP(len(info), 2) || info
    m = G.HashToScalar(framedInfo)
    t = skS + m
    if t == 0:
        raise InverseError

    evaluatedElement = G.ScalarInverse(t) * blindedElement

    tweakedKey = G.ScalarMultGen(t)
    evaluatedElements = [evaluatedElement] // list of length 1
    blindedElements = [blindedElement] // list of length 1
    proof = GenerateProof(t, G.Generator(), tweakedKey,
                          evaluatedElements, blindedElements)

    return evaluatedElement, proof
```

In the description above, inputs to `GenerateProof` are one-item lists. Using larger lists allows servers to batch the evaluation of multiple elements while producing a single batched DLEQ proof for them.

`BlindEvaluate` triggers `InverseError` when the function is about to calculate the inverse of a zero scalar, which does not exist and therefore yields a failure in the protocol. This only occurs for `info` values that map to the secret key of the server. Thus, clients that observe this signal are assumed to know the server secret key. Hence, this error can be a signal for the server to replace its secret key.

The server sends both `evaluatedElement` and `proof` back to the client. Upon receipt, the client processes both values to complete the POPRF computation using the `Finalize` function below.

Input:

```
PrivateInput input
Scalar blind
Element evaluatedElement
Element blindedElement
Proof proof
PublicInput info
Element tweakedKey
```

Output:

```
opaque output[Nh]
```

Parameters:

```
Group G
```

Errors: `VerifyError`

```
def Finalize(input, blind, evaluatedElement, blindedElement,
             proof, info, tweakedKey):
    evaluatedElements = [evaluatedElement] // list of length 1
    blindedElements = [blindedElement]     // list of length 1
    if VerifyProof(G.Generator(), tweakedKey, evaluatedElements,
                  blindedElements, proof) == false:
        raise VerifyError

    N = G.ScalarInverse(blind) * evaluatedElement
    unblindedElement = G.SerializeElement(N)

    hashInput = I2OSP(len(input), 2) || input ||
                I2OSP(len(info), 2) || info ||
                I2OSP(len(unblindedElement), 2) || unblindedElement ||
                "Finalize"
    return Hash(hashInput)
```

As in `BlindEvaluate`, inputs to `VerifyProof` are one-item lists. Clients can verify multiple inputs at once whenever the server produced a batched DLEQ proof for them.

Finally, an entity which knows both the secret key and the input can compute the PRF result using the `Evaluate` function described below.

Input:

```
Scalar skS
PrivateInput input
PublicInput info
```

Output:

```
opaque output[Nh]
```

Parameters:

```
Group G
```

Errors: `InvalidInputError`, `InverseError`

```
def Evaluate(skS, input, info):
    inputElement = G.HashToGroup(input)
    if inputElement == G.Identity():
        raise InvalidInputError

    framedInfo = "Info" || I2OSP(len(info), 2) || info
    m = G.HashToScalar(framedInfo)
    t = skS + m
    if t == 0:
        raise InverseError
    evaluatedElement = G.ScalarInverse(t) * inputElement
    issuedElement = G.SerializeElement(evaluatedElement)

    hashInput = I2OSP(len(input), 2) || input ||
                I2OSP(len(info), 2) || info ||
                I2OSP(len(issuedElement), 2) || issuedElement ||
                "Finalize"
    return Hash(hashInput)
```

4. Ciphersuites

A ciphersuite (also referred to as 'suite' in this document) for the protocol wraps the functionality required for the protocol to take place. The ciphersuite should be available to both the client and server, and agreement on the specific instantiation is assumed throughout.

A ciphersuite contains instantiations of the following functionalities:

- *Group: A prime-order Group exposing the API detailed in [Section 2.1](#), with the generator element defined in the corresponding reference for each group. Each group also specifies `HashToGroup`, `HashToScalar`, and serialization functionalities. For

HashToGroup, the domain separation tag (DST) is constructed in accordance with the recommendations in [\[I-D.irtf-cfrg-hash-to-curve\]](#), [Section 3.1](#). For HashToScalar, each group specifies an integer order that is used in reducing integer values to a member of the corresponding scalar field.

*Hash: A cryptographic hash function whose output length is N_h bytes long.

This section specifies an initial registry of ciphersuites with supported groups and hash functions. It also includes implementation details for each ciphersuite, focusing on input validation, as well as requirements for future ciphersuites.

For each ciphersuite, contextString is that which is computed in the Setup functions. Applications should take caution in using ciphersuites targeting P-256 and ristretto255. See [Section 7.2](#) for related discussion.

4.1. OPRF(ristretto255, SHA-512)

This ciphersuite uses ristretto255 [\[RISTRETTO\]](#) for the Group and SHA-512 for the Hash function. The value of the ciphersuite identifier is "ristretto255-SHA512".

*Group: ristretto255 [\[RISTRETTO\]](#)

-Order(): Return $2^{252} + 2774231777372353535851937790883648493$ (see [\[RISTRETTO\]](#))

-Identity(): As defined in [\[RISTRETTO\]](#).

-Generator(): As defined in [\[RISTRETTO\]](#).

-HashToGroup(): Use hash_to_ristretto255 [\[I-D.irtf-cfrg-hash-to-curve\]](#) with DST = "HashToGroup-" || contextString, and expand_message = expand_message_xmd using SHA-512.

-HashToScalar(): Compute uniform_bytes using expand_message = expand_message_xmd, DST = "HashToScalar-" || contextString, and output length 64, interpret uniform_bytes as a 512-bit integer in little-endian order, and reduce the integer modulo Group.Order().

-ScalarInverse(s): Returns the multiplicative inverse of input Scalar s mod Group.Order().

- RandomScalar(): Implemented by returning a uniformly random Scalar in the range $[0, G.Order() - 1]$. Refer to [Section 4.7](#) for implementation guidance.
- SerializeElement(A): Implemented using the 'Encode' function from Section 4.3.2 of [\[RISTRETTO\]](#); $N_e = 32$.
- DeserializeElement(buf): Implemented using the 'Decode' function from Section 4.3.1 of [\[RISTRETTO\]](#). Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.
- SerializeScalar(s): Implemented by outputting the little-endian 32-byte encoding of the Scalar value with the top three bits set to zero; $N_s = 32$.
- DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a little-endian 32-byte string. This function can fail if the input does not represent a Scalar in the range $[0, G.Order() - 1]$. Note that this means the top three bits of the input MUST be zero.

*Hash: SHA-512; $N_h = 64$.

4.2. OPRF(decaf448, SHAKE-256)

This ciphersuite uses decaf448 [\[RISTRETTO\]](#) for the Group and SHAKE-256 for the Hash function. The value of the ciphersuite identifier is "decaf448-SHAKE256".

*Group: decaf448 [\[RISTRETTO\]](#)

- Order(): Return $2^{446} - 13818066809895115352007386748515426880336692474882178609894547503885$
- Identity(): As defined in [\[RISTRETTO\]](#).
- Generator(): As defined in [\[RISTRETTO\]](#).
- RandomScalar(): Implemented by returning a uniformly random Scalar in the range $[0, G.Order() - 1]$. Refer to [Section 4.7](#) for implementation guidance.
- HashToGroup(): Use hash_to_decaf448 [\[I-D.irtf-cfrg-hash-to-curve\]](#) with $DST = "HashToGroup-" || contextString$, and $expand_message = expand_message_xof$ using SHAKE-256.

-HashToScalar(): Compute uniform_bytes using expand_message = expand_message_xof, DST = "HashToScalar-" || contextString, and output length 64, interpret uniform_bytes as a 512-bit integer in little-endian order, and reduce the integer modulo Group.Order().

-ScalarInverse(s): Returns the multiplicative inverse of input Scalar s mod Group.Order().

-SerializeElement(A): Implemented using the 'Encode' function from Section 5.3.2 of [RISTRETTO]; Ne = 56.

-DeserializeElement(buf): Implemented using the 'Decode' function from Section 5.3.1 of [RISTRETTO]. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.

-SerializeScalar(s): Implemented by outputting the little-endian 56-byte encoding of the Scalar value; Ns = 56.

-DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a little-endian 56-byte string. This function can fail if the input does not represent a Scalar in the range $[0, G.Order() - 1]$.

*Hash: SHAKE-256; Nh = 64.

4.3. OPRF(P-256, SHA-256)

This ciphersuite uses P-256 [NISTCurves] for the Group and SHA-256 for the Hash function. The value of the ciphersuite identifier is "P256-SHA256".

*Group: P-256 (secp256r1) [NISTCurves]

-Order(): Return
0xffffffff00000000ffffffffffffffffbce6faada7179e84f3b9cac2fc632551.

-Identity(): As defined in [NISTCurves].

-Generator(): As defined in [NISTCurves].

-RandomScalar(): Implemented by returning a uniformly random Scalar in the range $[0, G.Order() - 1]$. Refer to [Section 4.7](#) for implementation guidance.

- HashToGroup(): Use hash_to_curve with suite P256_XMD:SHA-256_SSWU_RO_ [[I-D.irtf-cfrg-hash-to-curve](#)] and DST = "HashToGroup-" || contextString.
- HashToScalar(): Use hash_to_field from [[I-D.irtf-cfrg-hash-to-curve](#)] using L = 48, expand_message_xmd with SHA-256, DST = "HashToScalar-" || contextString, and prime modulus equal to Group.Order().
- ScalarInverse(s): Returns the multiplicative inverse of input Scalar s mod Group.Order().
- SerializeElement(A): Implemented using the compressed Elliptic-Curve-Point-to-Octet-String method according to [[SEC1](#)]; Ne = 33.
- DeserializeElement(buf): Implemented by attempting to deserialize a 33 byte input string to a public key using the compressed Octet-String-to-Elliptic-Curve-Point method according to [[SEC1](#)], and then performs partial public-key validation as defined in section 5.6.2.3.4 of [[KEYAGREEMENT](#)]. This includes checking that the coordinates of the resulting point are in the correct range, that the point is on the curve, and that the point is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.
- SerializeScalar(s): Implemented using the Field-Element-to-Octet-String conversion according to [[SEC1](#)]; Ns = 32.
- DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a 32-byte string using Octet-String-to-Field-Element from [[SEC1](#)]. This function can fail if the input does not represent a Scalar in the range [0, G.Order() - 1].

*Hash: SHA-256; Nh = 32.

4.4. OPRF(P-384, SHA-384)

This ciphersuite uses P-384 [[NISTCurves](#)] for the Group and SHA-384 for the Hash function. The value of the ciphersuite identifier is "P384-SHA384".

*Group: P-384 (secp384r1) [[NISTCurves](#)]

- Order(): Return
0xfffc7634d81f4372ddf581a0db248b0a77ae

- Identity(): As defined in [\[NISTCurves\]](#).
- Generator(): As defined in [\[NISTCurves\]](#).
- RandomScalar(): Implemented by returning a uniformly random Scalar in the range $[0, G.Order() - 1]$. Refer to [Section 4.7](#) for implementation guidance.
- HashToGroup(): Use hash_to_curve with suite P384_XMD:SHA-384_SSWU_RO_ [\[I-D.irtf-cfrg-hash-to-curve\]](#) and DST = "HashToGroup-" || contextString.
- HashToScalar(): Use hash_to_field from [\[I-D.irtf-cfrg-hash-to-curve\]](#) using L = 72, expand_message_xmd with SHA-384, DST = "HashToScalar-" || contextString, and prime modulus equal to Group.Order().
- ScalarInverse(s): Returns the multiplicative inverse of input Scalar s mod Group.Order().
- SerializeElement(A): Implemented using the compressed Elliptic-Curve-Point-to-Octet-String method according to [\[SEC1\]](#); Ne = 49.
- DeserializeElement(buf): Implemented by attempting to deserialize a 49-byte array to a public key using the compressed Octet-String-to-Elliptic-Curve-Point method according to [\[SEC1\]](#), and then performs partial public-key validation as defined in section 5.6.2.3.4 of [\[KEYAGREEMENT\]](#). This includes checking that the coordinates of the resulting point are in the correct range, that the point is on the curve, and that the point is not the point at infinity. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.
- SerializeScalar(s): Implemented using the Field-Element-to-Octet-String conversion according to [\[SEC1\]](#); Ns = 48.
- DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a 48-byte string using Octet-String-to-Field-Element from [\[SEC1\]](#). This function can fail if the input does not represent a Scalar in the range $[0, G.Order() - 1]$.

*Hash: SHA-384; Nh = 48.

4.5. OPRF(P-521, SHA-512)

This ciphersuite uses P-521 [[NISTCurves](#)] for the Group and SHA-512 for the Hash function. The value of the ciphersuite identifier is "P521-SHA512".

*Group: P-521 (secp521r1) [[NISTCurves](#)]

-Order(): Return

0x01fffa51868783bf2f9

-Identity(): As defined in [[NISTCurves](#)].

-Generator(): As defined in [[NISTCurves](#)].

-RandomScalar(): Implemented by returning a uniformly random Scalar in the range $[0, \text{G.Order()} - 1]$. Refer to [Section 4.7](#) for implementation guidance.

-HashToGroup(): Use hash_to_curve with suite P521_XMD:SHA-512_SSWU_RO_ [[I-D.irtf-cfrg-hash-to-curve](#)] and DST = "HashToGroup-" || contextString.

-HashToScalar(): Use hash_to_field from [[I-D.irtf-cfrg-hash-to-curve](#)] using $L = 98$, expand_message_xmd with SHA-512, DST = "HashToScalar-" || contextString, and prime modulus equal to Group.Order().

-ScalarInverse(s): Returns the multiplicative inverse of input Scalar $s \bmod \text{Group.Order()}.$

-SerializeElement(A): Implemented using the compressed Elliptic-Curve-Point-to-Octet-String method according to [[SEC1](#)]; $N_e = 67$.

-DeserializeElement(buf): Implemented by attempting to deserialize a 49 byte input string to a public key using the compressed Octet-String-to-Elliptic-Curve-Point method according to [[SEC1](#)], and then performs partial public-key validation as defined in section 5.6.2.3.4 of [[KEYAGREEMENT](#)]. This includes checking that the coordinates of the resulting point are in the correct range, that the point is on the curve, and that the point is not the point at infinity. Additionally, this function validates that the resulting element is not the group identity element. If these checks fail, deserialization returns an InputValidationError error.

-SerializeScalar(s): Implemented using the Field-Element-to-Octet-String conversion according to [[SEC1](#)]; $N_s = 66$.

-DeserializeScalar(buf): Implemented by attempting to deserialize a Scalar from a 66-byte string using Octet-String-to-Field-Element from [\[SEC1\]](#). This function can fail if the input does not represent a Scalar in the range $[0, G.Order() - 1]$.

*Hash: SHA-512; Nh = 64.

4.6. Future Ciphersuites

A critical requirement of implementing the prime-order group using elliptic curves is a method to instantiate the function HashToGroup, that maps inputs to group elements. In the elliptic curve setting, this deterministically maps inputs (as byte arrays) to uniformly chosen points on the curve.

In the security proof of the construction Hash is modeled as a random oracle. This implies that any instantiation of HashToGroup must be pre-image and collision resistant. In [Section 4](#) we give instantiations of this functionality based on the functions described in [\[I-D.irtf-cfrg-hash-to-curve\]](#). Consequently, any OPRF implementation must adhere to the implementation and security considerations discussed in [\[I-D.irtf-cfrg-hash-to-curve\]](#) when instantiating the function.

The DeserializeElement and DeserializeScalar functions instantiated for a particular prime-order group corresponding to a ciphersuite MUST adhere to the description in [Section 2.1](#). Future ciphersuites MUST describe how input validation is done for DeserializeElement and DeserializeScalar.

Additionally, future ciphersuites must take care when choosing the security level of the group. See [Section 7.2.3](#) for additional details.

4.7. Random Scalar Generation

Two popular algorithms for generating a random integer uniformly distributed in the range $[0, G.Order() - 1]$ are as follows:

4.7.1. Rejection Sampling

Generate a random byte array with Ns bytes, and attempt to map to a Scalar by calling DeserializeScalar in constant time. If it succeeds, return the result. If it fails, try again with another random byte array, until the procedure succeeds. Failure to implement DeserializeScalar in constant time can leak information about the underlying corresponding Scalar.

As an optimization, if the group order is very close to a power of 2, it is acceptable to omit the rejection test completely. In particular, if the group order is p , and there is an integer b such that $|p - 2^b|$ is less than $2^{(b/2)}$, then `RandomScalar` can simply return a uniformly random integer of at most b bits.

4.7.2. Random Number Generation Using Extra Random Bits

Generate a random byte array with $L = \text{ceil}(((3 * \text{ceil}(\log_2(G.\text{Order()}))) / 2) / 8)$ bytes, and interpret it as an integer; reduce the integer modulo $G.\text{Order}()$ and return the result. See [\[I-D.irtf-cfrg-hash-to-curve\]](#), [Section 5](#) for the underlying derivation of L .

5. Application Considerations

This section describes considerations for applications, including external interface recommendations, explicit error treatment, and public input representation for the POPRF protocol variant.

5.1. Input Limits

Application inputs, expressed as `PrivateInput` or `PublicInput` values, MUST be smaller than 2^{13} bytes in length. Applications that require longer inputs can use a cryptographic hash function to map these longer inputs to a fixed-length input that fits within the `PublicInput` or `PrivateInput` length bounds. Note that some cryptographic hash functions have input length restrictions themselves, but these limits are often large enough to not be a concern in practice. For example, SHA-256 has an input limit of 2^{61} bytes.

5.2. External Interface Recommendations

In [Section 3.3](#), the interface of the protocol functions allows that some inputs (and outputs) to be group elements and scalars. However, implementations can instead operate over group elements and scalars internally, and only expose interfaces that operate with an application-specific format of messages.

5.3. Error Considerations

Some OPFR variants specified in this document have fallible operations. For example, `Finalize` and `BlindEvaluate` can fail if any element received from the peer fails input validation. The explicit errors generated throughout this specification, along with the conditions that lead to each error, are as follows:

*VerifyError: Verifiable OPFR proof verification failed;
[Section 3.3.2](#) and [Section 3.3.3](#).

*DeserializeError: Group Element or Scalar deserialization failure; [Section 2.1](#) and [Section 3.3](#).

*InputValidationError: Validation of byte array inputs failed; [Section 4](#).

There are other explicit errors generated in this specification; however, they occur with negligible probability in practice. We note them here for completeness.

*InvalidInputError: OPRF Blind input produces an invalid output element; [Section 3.3.1](#) and [Section 3.3.3](#).

*InverseError: A tweaked private key is invalid (has no multiplicative inverse); [Section 2.1](#) and [Section 3.3](#).

In general, the errors in this document are meant as a guide to implementors. They are not an exhaustive list of all the errors an implementation might emit. For example, implementations might run out of memory and return a corresponding error.

5.4. POPRF Public Input

Functionally, the VOPRF and POPRF variants differ in that the POPRF variant admits public input, whereas the VOPRF variant does not. Public input allows clients and servers to cryptographically bind additional data to the POPRF output. A POPRF with fixed public input is functionally equivalent to a VOPRF. However, there are differences in the underlying security assumptions made about each variant; see [Section 7.2](#) for more details.

This public input is known to both parties at the start of the protocol. It is RECOMMENDED that this public input be constructed with some type of higher-level domain separation to avoid cross protocol attacks or related issues. For example, protocols using this construction might ensure that the public input uses a unique, prefix-free encoding. See [[I-D.irtf-cfrg-hash-to-curve](#)], [Section 10.4](#) for further discussion on constructing domain separation values.

Implementations of the POPRF may choose to not let applications control info in cases where this value is fixed or otherwise not useful to the application. In this case, the resulting protocol is functionally equivalent to the VOPRF, which does not admit public input.

6. IANA considerations

This document has no IANA actions.

7. Security Considerations

This section discusses the security of the protocols defined in this specification, along with some suggestions and trade-offs that arise from the implementation of the protocol variants in this document. Note that the syntax of the POPRF variant is different from that of the OPRF and VOPRF variants since it admits an additional public input, but the same security considerations apply.

7.1. Security Properties

The security properties of an OPRF protocol with functionality $y = F(k, x)$ include those of a standard PRF. Specifically:

*Pseudorandomness: For a random sampling of k , F is pseudorandom if the output $y = F(k, x)$ on any input x is indistinguishable from uniformly sampling any element in F 's range.

In other words, consider an adversary that picks inputs x from the domain of F and evaluates F on (k, x) (without knowledge of randomly sampled k). Then the output distribution $F(k, x)$ is indistinguishable from the output distribution of a randomly chosen function with the same domain and range.

A consequence of showing that a function is pseudorandom is that it is necessarily non-malleable (i.e. we cannot compute a new evaluation of F from an existing evaluation). A genuinely random function will be non-malleable with high probability, and so a pseudorandom function must be non-malleable to maintain indistinguishability.

*Unconditional input secrecy: The server does not learn anything about the client input x , even with unbounded computation.

In other words, an attacker with infinite computing power cannot recover any information about the client's private input x from an invocation of the protocol.

Essentially, input secrecy is the property that, even if the server learns the client's private input x at some point in the future, the server cannot link any particular PRF evaluation to x . This property is also known as unlinkability [[DGSTV18](#)].

Beyond client input secret, in the OPRF protocol, the server learns nothing about the output y of the function, nor does the client learn anything about the server's private key k .

For the VOPRF and POPRF protocol variants, there is an additional security property:

*Verifiable: The client must only complete execution of the protocol if it can successfully assert that the output it computes is correct. This is taken with respect to the private key held by the server.

Any VOPRF or POPRF that satisfies the 'verifiable' security property is known as 'verifiable'. In practice, the notion of verifiability requires that the server commits to the key before the actual protocol execution takes place. Then the client verifies that the server has used the key in the protocol using this commitment. In the following, we may also refer to this commitment as a public key.

Finally, the POPRF variant also has the following security property:

*Partial obliviousness: The client and server must be able to perform the PRF on client's private input and public input. Both client and server know the public input, but similar to the OPRF and VOPRF protocols, the server learns nothing about the client's private input or the output of the function, and the client learns nothing about the server's private key.

This property becomes useful when dealing with key management operations such as the rotation of server's keys. Note that partial obliviousness only applies to the POPRF variant because neither the OPRF nor VOPRF variants accept public input to the protocol.

Since the POPRF variant has a different syntax than the OPRF and VOPRF variants, i.e., $y = F(k, x, \text{info})$, the pseudorandomness property is generalized:

*Pseudorandomness: For a random sampling of k , F is pseudorandom if the output $y = F(k, x, \text{info})$ on any input pairs (x, info) is indistinguishable from uniformly sampling any element in F 's range.

7.2. Security Assumptions

Below, we discuss the cryptographic security of each protocol variant from [Section 3](#), relative to the necessary cryptographic assumptions that need to be made.

7.2.1. OPRF and VOPRF Assumptions

The OPRF and VOPRF protocol variants in this document are based on [JKK14]. In particular, the VOPRF construction is similar to the [JKK14] construction with the following distinguishing properties:

1. This document does not use session identifiers to differentiate different instances of the protocol; and
2. This document supports batching so that multiple evaluations can happen at once whilst only constructing one DLEQ proof object. This is enabled using an established batching technique [DGSTV18].

The pseudorandomness and input secrecy (and verifiability) of the OPRF (and VOPRF) protocols in [JKK14] are based on the One-More Gap Computational Diffie Hellman assumption that is computationally difficult to solve in the corresponding prime-order group. In [JKK14], these properties are proven for one instance (i.e., one key) of the VOPRF protocol, and without batching. There is currently no security analysis available for the VOPRF protocol described in this document in a setting with multiple server keys or batching.

7.2.2. POPRF Assumptions

The POPRF construction in this document is based on the construction known as 3HashSDHI given by [TCRSTW21]. The construction is identical to 3HashSDHI, except that this design can optionally perform multiple POPRF evaluations in one batch, whilst only constructing one DLEQ proof object. This is enabled using an established batching technique [DGSTV18].

Pseudorandomness, input secrecy, verifiability, and partial obliviousness of the POPRF variant is based on the assumption that the One-More Gap Strong Diffie-Hellman Inversion (SDHI) assumption from [TCRSTW21] is computationally difficult to solve in the corresponding prime-order group. Tyagi et al. [TCRSTW21] show that both the One-More Gap Computational Diffie Hellman assumption and the One-More Gap SDHI assumption reduce to the q -DL (Discrete Log) assumption in the algebraic group model, for some q number of BlindEvaluate queries. (The One-More Gap Computational Diffie Hellman assumption was the hardness assumption used to evaluate the OPRF and VOPRF designs based on [JKK14], which is a predecessor to the POPRF variant in [Section 3.3.3.](#))

7.2.3. Static Diffie Hellman Attack and Security Limits

A side-effect of the OPRF protocol variants in this document is that they allow instantiation of an oracle for constructing static DH samples; see [BG04] and [Cheon06]. These attacks are meant to

recover (bits of) the server private key. Best-known attacks reduce the security of the prime-order group instantiation by $\log_2(Q)/2$ bits, where Q is the number of BlindEvaluate calls made by the attacker.

As a result of this class of attacks, choosing prime-order groups with a 128-bit security level instantiates an OPRF with a reduced security level of $128 - (\log_2(Q)/2)$ bits of security. Moreover, such attacks are only possible for those certain applications where the adversary can query the OPRF directly. Applications can mitigate against this problem in a variety of ways, e.g., by rate-limiting client queries to BlindEvaluate or by rotating private keys. In applications where such an oracle is not made available this security loss does not apply.

In most cases, it would require an informed and persistent attacker to launch a highly expensive attack to reduce security to anything much below 100 bits of security. Applications that admit the aforementioned oracle functionality, and that cannot tolerate discrete logarithm security of lower than 128 bits, are RECOMMENDED to choose groups that target a higher security level, such as decaf448 (used by ciphersuite 0x0002), P-384 (used by 0x0004), or P-521 (used by 0x0005).

7.3. Domain Separation

Applications SHOULD construct input to the protocol to provide domain separation. Any system which has multiple OPRF applications should distinguish client inputs to ensure the OPRF results are separate. Guidance for constructing info can be found in [\[I-D.irtf-cfrg-hash-to-curve\]](#), [Section 3.1](#).

7.4. Timing Leaks

To ensure no information is leaked during protocol execution, all operations that use secret data MUST run in constant time. This includes all prime-order group operations and proof-specific operations that operate on secret data, including GenerateProof and BlindEvaluate.

8. Acknowledgements

This document resulted from the work of the Privacy Pass team [\[PrivacyPass\]](#). The authors would also like to acknowledge helpful conversations with Hugo Krawczyk. Eli-Shaoul Khedouri provided additional review and comments on key consistency. Daniel Bourdrez, Tatiana Bradley, Sofia Celi, Frank Denis, Julia Hesse, Russ Housley, Kevin Lewi, Christopher Patton, and Bas Westerbaan also provided helpful input and contributions to the document.

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Appendix A. Test Vectors

This section includes test vectors for the protocol variants specified in this document. For each ciphersuite specified in [Section 4](#), there is a set of test vectors for the protocol when run the OPRF, VOPRF, and POPRF modes. Each test vector lists the batch size for the evaluation. Each test vector value is encoded as a hexadecimal byte string. The fields of each test vector are described below.

*"Input": The private client input, an opaque byte string.

*"Info": The public info, an opaque byte string. Only present for POPRF test vectors.

*"Blind": The blind value output by Blind(), a serialized Scalar of N_s bytes long.

*"BlindedElement": The blinded value output by Blind(), a serialized Element of N_e bytes long.

*"EvaluatedElement": The evaluated element output by BlindEvaluate(), a serialized Element of N_e bytes long.

A.1.1.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec4c1f
6706
BlindedElement = da27ef466870f5f15296299850aa088629945a17d1f5b7f5ff0
43f76b3c06418
EvaluationElement = b4cbf5a4f1eeda5a63ce7b77c7d23f461db3fcab0dd28e4e
17cecb5c90d02c25
Output = f4a74c9c592497375e796aa837e907b1a045d34306a749db9f34221f7e7
50cb4f2a6413a6bf6fa5e19ba6348eb673934a722a7ede2e7621306d18951e7cf2c7
3
```

A.1.2. VOPRF Mode

[illegible]

A.1.2.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec4c1f
6706
BlindedElement = 863f330cc1a1259ed5a5998a23acfd37fb4351a793a5b3c090b
642ddc439b945
EvaluationElement = aa8fa048764d5623868679402ff6108d2521884fa138cd7f
9c7669a9a014267e
Proof = ddef93772692e535d1a53903db24367355cc2cc78de93b3be5a8ffcc6985
dd066d4346421d17bf5117a2a1ff0fcb2a759f58a539dfbe857a40bce4cf49ec600d
ProofRandomScalar = 222a5e897cf59db8145db8d16e597e8facb80ae7d4e26d98
81aa6f61d645fc0e
Output = b58cfbe118e0cb94d79b5fd6a6dafb98764dff49c14e1770b566e42402d
a1a7da4d8527693914139cae5bd03903af43a491351d23b430948dd50cde10d32b3
c
```

A.1.2.2. Test Vector 2, Batch Size 1

[illegible]

A.1.2.3. Test Vector 3, Batch Size 2

```
Input = 00,5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Blind = 64d37aed22a27f5191de1c1d69fad899d8862b58eb4220029e036ec4c1f
6706,22a5e897cf59db8145db8d16e597e8facb80ae7d4e26d9881aa6f61d645fc0
e
BlindedElement = 863f330cc1a1259ed5a5998a23acfd37fb4351a793a5b3c090b
642ddc439b945,90a0145ea9da29254c3a56be4fe185465ebb3bf2a1801f7124bbba
dac751e654
EvaluationElement = aa8fa048764d5623868679402ff6108d2521884fa138cd7f
9c7669a9a014267e,cc5ac221950a49ceaa73c8db41b82c20372a4c8d63e5ddd2db
920b7eee36a2a
Proof = cc203910175d786927eeb44ea847328047892ddf8590e723c37205cb7460
0b0a5ab5337c8eb4ceae0494c2cf89529dcf94572ed267473d567aead6ab873dee08
ProofRandomScalar = 419c4f4f5052c53c45f3da494d2b67b220d02118e0857cdb
cf037f9ea84bbe0c
Output = b58cfbe118e0cb94d79b5fd6a6dafb98764dff49c14e1770b566e42402d
a1a7da4d8527693914139cae5bd03903af43a491351d23b430948dd50cde10d32b3
c,8a9a2f3c7f085b65933594309041fc1898d42d0858e59f90814ae90571a6df6035
6f4610bf816f27afd84f47719e480906d27ecd994985890e5f539e7ea74b6
```

A.1.3. POPRF Mode

[illegible]

[illegible]

```
Input = 00,5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec65fa
3833a26e9388336361686ff1f83df55046504dfecad8549ba112,b1b748135d405ce
48c6973401d9455bb8ccd18b01d0295c0627f67661200dbf9569f73fb3925daa043
a070e5f953d80bb464ea369e5522b
BlindedElement = 7261bbc335c664ba788f1b1a1a4cd5190cc30e787ef277665ac
1d314f8861e3ec11854ce3ddd42035d9e0f5cddde324c332d8c880abc00eb,2e15f3
93c035492a1573627a3606e528c6294c767c8d43b8c691ef70a52cc7dc7d1b53fe45
8350a270abb7c231b87ba58266f89164f714d9
EvaluationElement = ca1491a526c28d880806cf0fb012222392cf495657be6e4
c9d203bceffa46c86406caf8217859d3fb259077af68e5d41b3699410781f467,8ec
68e9871b296e81c55647ce64a04fe75d19932f1400544cd601468c60f998408bbb54
6601d4a636e8be279e558d70b95c8d4a4f61892be
Proof = 167d922f0a6ffa845eed07f8aa97b6ac746d902ecbeb18f49c009adc0521
eab1e4d275b74a2dc266b7a194c854e85e7eb54a9a36376dfc04ec7f3bd55fc9618c
3970cb548e064f8a2f06183a5702933dbc3e4c25a73438f2108ee1981c306181003c
7ea92fce963ec7b4ba4f270e6d38
ProofRandomScalar = 63798726803c9451ba405f00ef3acb633ddf0c420574a2ec
6cbf28f840800e355c9fbaac10699686de2724ed22e797a00f3bd93d105a7f23
Output = e2ac40b634f36cccd8262b285adfff7c9dcc19cd308564a5f4e581d1a853
5773b86fa4fc9f2203c370763695c5093aea4a7aedec4488b1340ba3bf663a23098c
1,862952380e07ec840d9f6e6f909c5a25d16c3dacb586d89a181b4aa7380c959baa
8c480fe8e6c64e089d68ea7ae5b5817bd524d7577905b5bab487690048c941
```

A.2.3. POPRF Mode

[illegible]

A.2.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 64d37aed22a27f5191de1c1d69fadb899d8862b58eb4220029e036ec65fa
3833a26e9388336361686ff1f83df55046504dfecad8549ba112
BlindedElement = 161183c13c6cb33b0e4f9b7365f8c5c12d13c72f8b62d276ca0
9368d093dce9b42198276b9e9d870ac392dda53efd28d1b7e6e8c060cdc42
EvaluationElement = 06ec89dfde25bb2a6f0145ac84b91ac277b35de39ad1d6f4
02a8e46414952ce0d9ea1311a4ece283e2b01558c7078b040cfaa40dd63b3e6c
Proof = 66caee75bf2460429f620f6ad3e811d524cb8ddd848a435fc5d89af48877
abf6506ee341a0b6f67c2d76cd021e5f3d1c9abe5aa9f0dce016da746135fedba2af
41ed1d01659bfd6180d96bc1b7f320c0cb6926011ce392ecca748662564892bae665
16acaac6ca39aadf6fcc9a5af406
ProofRandomScalar = b1b748135d405ce48c6973401d9455bb8ccd18b01d0295c0
627f67661200dbf9569f73fbb3925daa043a070e5f953d80bb464ea369e5522b
Output = 4423f6dcc1740688ea201de57d76824d59cd6b859e1f9884b7eebc49b0b
971358cf9cb075df1536a8ea31bcf55c3e31c2ba9cfa8efe54448d17091daeb9924e
d
```

A.2.3.2. Test Vector 2, Batch Size 1

[illegible]

A.3.1.2. Test Vector 2, Batch Size 1

[illegible]

A.3.2. VOPRF Mode

[illegible]

A.3.2.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 02dd05901038bb31a6fae01828fd8d0e49e35a486b5c5d4b499
4013648c01277da
EvaluationElement = 0209f33cab60cf8fe69239b0afbcbfcd261af4c1c5632624f
2e9ba29b90ae83e4a2
Proof = e7c2b3c5c954c035949f1f74e6bce2ed539a3be267d1481e9ddb178533df
4c2664f69d065c604a4fd953e100b856ad83804eb3845189babfa5a702090d6fc5fa
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698c
e45c405d1348b7b1
Output = 0412e8f78b02c415ab3a288e228978376f99927767ff37c5718d420010a
645a1
```

A.3.2.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 03cd0f033e791c4d79dfa9c6ed750f2ac009ec46cd4195ca6fd
3800d1e9b887dbd
EvaluationElement = 030d2985865c693bf7af47ba4d3a3813176576383d19aff0
03ef7b0784a0d83cf1
Proof = 2787d729c57e3d9512d3aa9e8708ad226bc48e0f1750b0767aaff73482c4
4b8d2873d74ec88aebd3504961acea16790a05c542d9fbff4fe269a77510db00abab
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698c
e45c405d1348b7b1
Output = 771e10dcd6bcd3664e23b8f2a710cfaaa8357747c4a8cbba03133967b5c
24f18
```

A.3.2.3. Test Vector 3, Batch Size 2

```
Input = 00,5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a  
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a  
      d364,f9db001266677f62c095021db018cd8cb55941d4073698ce45c405d1348b7b  
      1  
BlindedElement = 02dd05901038bb31a6fae01828fd8d0e49e35a486b5c5d4b499  
                4013648c01277da,03462e9ae64cae5b83ba98a6b360d942266389ac369b923eb3d5  
                57213b1922f8ab  
EvaluationElement = 0209f33cab60cf8fe69239b0afbfcfcd261af4c1c5632624f  
                   2e9ba29b90ae83e4a2,02bb24f4d838414aef052a8f044a6771230ca69c0a5677540  
                   fff738dd31bb69771  
Proof = bdcc351707d02a72ce49511c7db990566d29d6153ad6f8982fad2b435d6c  
        e4d60da1e6b3fa740811bde34dd4fe0aa1b5fe6600d0440c9dde95ea7fad7a60cf2  
ProofRandomScalar = 350e8040f828bf6ceca27405420cdf3d63cb3aef005f40ba  
                    51943c8026877963  
Output = 0412e8f78b02c415ab3a288e228978376f99927767fff37c5718d420010a  
         645a1,771e10dc6bcd3664e23b8f2a710cfaaa8357747c4a8cbba03133967b5c24f  
         18
```

A.3.3. POPRF Mode

[illegible]

A.3.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 031563e127099a8f61ed51eeede05d747a8da2be329b40ba1f0
db0b2bd9dd4e2c0
EvaluationElement = 02c5e5300c2d9e6ba7f3f4ad60500ad93a0157e6288eb04b
67e125db024a2c74d2
Proof = f8a33690b87736c854eadfcaab58a59b8d9c03b569110b6f31f8bf7577f3
fbb85a8a0c38468ccde1ba942be501654adb106167c8eb178703ccb42bccffb9231a
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698c
e45c405d1348b7b1
Output = 193a92520bd8fd1f37accb918040a57108daa110dc4f659abe212636d24
5c592
```

A.3.3.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a  
Info = 7465737420696e666f  
Blind = 3338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7ad364  
BlindedElement = 021a440ace8ca667f261c10ac7686adc66a12be31e3520fca317643a1eee9dcdd4d  
EvaluationElement = 0208ca109cbae44f4774fc0bdd2783efdcbb868cb4523d52196f700210e777c5de3  
Proof = 043a8fb7fc7fd31e35770cabda4753c5bf0ecc1e88c68d7d35a62bf2631e875af4613641be2d1875c31d1319d191c4bbc0d04875f4fd03c31d3d17dd8e069b69  
ProofRandomScalar = f9db001266677f62c095021db018cd8cbb55941d4073698ce45c405d1348b7b1  
Output = 1e6d164cfbd835d88a31401623549bf6b9b306628ef03a7962921d62bc5ffce8c
```


A.4.2.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a  
Blind = 504650f53df8f16f686163338936ea23338fa65ec36e0290022b48eb562  
      889d89dbfa691d1cde91517fa222ed7ad364  
BlindedElement = 02f27469e059886f221be5f2cca03d2bdc61e55221721c3b3e5  
               6fc012e36d31ae5f8dc058109591556a6bdb3a8c69c433b  
EvaluationElement = 03f16f903947035400e96b7f531a38d4a07ac89a80f89d86  
                  a1bf089c525a92c7f4733729ca30c56ce78b1ab4f7d92db8b4  
Proof = d005d6daaad7571414c1e0c75f7e57f2113ca9f4604e84bc90f9be52da89  
        6fff3bee496dcde2a578ae9df315032585f801fb21c6080ac05672b291e575a40295  
        b306d967717b28e08fcc8ad1cab47845d16af73b3e643ddcc191208e71c64630  
ProofRandomScalar = 803d955f0e073a04aa5d92b3fb739f56f9db001266677f62  
                   c095021db018cd8cbb55941d4073698ce45c405d1348b7b1  
Output = b91c70ea3d4d62ba922eb8a7d03809a441e1c3c7af915cbc2226f485213  
         e895942cd0f8580e6d99f82221e66c40d274f
```

A.4.2.3. Test Vector 3, Batch Size 2

[illegible]

A.4.3. POPRF Mode

[illegible]

A.4.3.1. Test Vector 1, Batch Size 1

```
Input = 00
Info = 7465737420696e666f
Blind = 504650f53df8f16f6861633388936ea23338fa65ec36e0290022b48eb562
889d89dbfa691d1cde91517fa222ed7ad364
BlindedElement = 03859b36b95e6564faa85cd3801175eda2949707f6aa0640ad0
93cbf8ad2f58e762f08b56b2a1b42a64953aaf49cbf1ae3
EvaluationElement = 0220710e2e00306453f5b4f574cb6a512453f35c45080d09
373e190c19ce5b185914fbf36582d7e0754bb7c8b683205b91
Proof = 82a17ef41c8b57f1e3122311b4d5cd39a63df0f67443ef18d961f9b659c1
601ced8d3c64b294f604319ca80230380d437a49c7af0d620e22116669c008ebb767
d90283d573b49cdb49e3725889620924c2c4b047a2a6225a3ba27e640ebddd33
ProofRandomScalar = 803d955f0e073a04aa5d92b3fb739f56f9db001266677f62
c095021db018cd8cbb55941d4073698ce45c405d1348b7b1
Output = 0188653cfec38119a6c7dd7948b0f0720460b4310e40824e048bf82a165
27303ed449a08caf84272c3bbc972ede797df
```

A.4.3.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Info = 7465737420696e666f
Blind = 504650f53df8f16f6861633388936ea23338fa65ec36e0290022b48eb562
889d89dbfa691d1cde91517fa222ed7ad364
BlindedElement = 03f7efcb4aaf000263369d8a0621cb96b81b3206e99876de2a0
0699ed4c45acf3969cd6e2319215395955d3f8d8cc1c712
EvaluationElement = 034993c818369927e74b77c400376fd1ae29b6ac6c6ddb77
6cf10e4fbc487826531b3cf0b7c8ca4d92c7af90c9def85ce6
Proof = 693471b5dff0cd6a5c00ea34d7bf127b2795164e3bdb5f39a1e5edfbd13e
443bc516061cd5b8449a473c2ceeccada9f3e5b57302e3d7bc5e28d38d6e3a3056e1
e73b6cc030f5180f8a1ffa45aa923ee66d2ad0a07b500f2acc7fb99b5506465c
ProofRandomScalar = 803d955f0e073a04aa5d92b3fb739f56f9db001266677f62
c095021db018cd8cbb55941d4073698ce45c405d1348b7b1
Output = ff2a527a21cc43b251a567382677f078c6e356336aec069dea8ba369953
43ca3b33bb5d6cf15be4d31a7e6d75b30d3f5
```


A.5.1.1. Test Vector 1, Batch Size 1

```
Input = 00
Blind = 00d1dccf7a51bafaf75d4a866d53d8cafe4d504650f53df8f16f68616333
88936ea23338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 0300e78bf846b0e1e1a3c320e353d758583cd876df56100a3a1
e62bacba470fa6e0991be1be80b721c50c5fd0c672ba764457acc18c6200704e9294
fbf28859d916351
EvaluationElement = 030166371cf827cb2fb9b581f97907121a16e2dc5d8b10ce
9f0ede7f7d76a0d047657735e8ad07bcd8a24907b3e5479bd72cdef6b839b967ba5c
58b118b84d26f2ba07
Output = 26232de6ffff83f812adadadb6cc05d7bbeee5dca043dbb16b03488abb99
81d0a1ef4351fad52dbd7e759649af393348f7b9717566c19a6b8856284d69375c80
9
```

A.5.1.2. Test Vector 2, Batch Size 1

```
Input = 5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a5a
Blind = 00d1dccf7a51bafaf75d4a866d53d8cafe4d504650f53df8f16f68616333
88936ea23338fa65ec36e0290022b48eb562889d89dbfa691d1cde91517fa222ed7a
d364
BlindedElement = 0300c28e57e74361d87e0c1874e5f7cc1cc796d61f9cad50427
cf54655cdb455613368d42b27f94bf66f59f53c816db3e95e68e1b113443d66a99b3
693bab88afb556b
EvaluationElement = 0301ad453607e12d0cc11a3359332a40c3a254eaa1afc642
96528d55bed07ba322e72e22cf3bcb50570fd913cb54f7f09c17aff8787af75f6a7f
af5640cbb2d9620a6e
Output = ad1f76ef939042175e007738906ac0336bbd1d51e287ebaa66901abdd32
4ea3ffa40bfc5a68e7939c2845e0fd37a5a6e76dadb9907c6cc8579629757fd4d04b
a
```

A.5.2. VOPRF Mode

[illegible]

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