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ARP Extension for ILNPv4 draft-irtf-rrg-ilnp-arp-00.txt

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This document is not on the IETF standards-track and does not specify any level of standard. This document merely provides information for the Internet community.

This document is part of the ILNP document set, and has had extensive review within the IRTF Routing Research Group. ILNP is one of the recommendations made by the RG Chairs. Separately, various refereed research papers on ILNP have also been published during this decade. So the ideas contained herein have had much broader review than the IRTF Routing RG. The views in this document were considered controversial by the Routing RG, but the RG reached a consensus that the document still should be published. The Routing RG has had remarkably little consensus on anything, so virtually all Routing RG outputs are considered controversial.

Abstract

This document defines an Address Resolution Protocol (ARP) extension to support ILNP for IPv4 (ILNPv4). ILNP is is an experimental, evolutionary enhancement to IP. This document is a product of the IRTF Routing RG.

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1.	Introduction
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1. INTRODUCTION

The Identifier Locator Network Protocol (ILNP) is an proposal for evolving the Internet Architecture. It differs from the current Internet Architecture primarily by deprecating the concept of an IP Address, and instead defining two new objects, each having

crisp syntax and semantics. The first new object is the Locator, a topology-dependent name for a subnetwork. The other new object is the Identifier, which provides a topology-independent name for a

1.1 ILNP Document Roadmap

node.

The ILNP Architecture document [ILNP-ARCH] is the best place to start reading about ILNP. ILNP has multiple instantiations. [ILNP-ENG] discusses engineering and implementation aspects common to all instances of ILNP. This document discusses engineering and implementation details that are specific to ILNP for IPv4 (ILNPv4). [ILNP-DNS] describes new Domain Name System (DNS) resource records used with ILNP. [ILNP-ICMPv4] defines the ICMP Locator Update message used with ILNPv4. [ILNP-v4opts] defines new IPv4 options for use with ILNPv4. Other documents describe ILNP for IPv6 (ILNPv6) [ILNP-ICMPv6] [ILNP-NONCE6].

1.2 Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119. [RFC-2119]

2. ARP Extensions for ILNPv4

ILNP for IPv4 (ILNPv4) is merely a different instantiation of the ILNP architecture, so it retains the crisp distinction between the Locator and the Identifier. As with ILNPv6, only the Locator values are used for routing and forwarding ILNPv4 packets [ILNP-ARCH]. As with ILNP for IPv6 (ILNPv6), when ILNPv4 is used for a network-layer session, the upper-layer protocols (e.g. TCP/UDP pseudo-header checksum, IPsec Security Association) bind only to the Identifiers, never to the Locators [ILNP-ENG].

However, just as the packet format for IPv4 is different to IPv6, so the engineering details for ILNPv4 are different also. While ILNPv6 is carefully engineered to be fully backwards-compatible with IPv6 Neighbor Discovery, ILNPv4 relies upon an extended version of the Address Resolution Protocol (ARP) which is defined here. While ILNPv4 could have been engineered to avoid changes in ARP, that would have required that the ILNPv4 Locator (i.e. L32) have slightly different semantics, which was architecturally undesirable.

The packet formats used are direct extensions of the existing widely deployed ARP Request (Opcode 1) and ARP Reply (Opcode 2)

packet formats. This design was chosen for practical engineering reasons (i.e. to maximise code reuse), rather than for maximum protocol design purity.

We anticipate that ILNPv6 is much more likely to be widely implemented and deployed than ILNPv4. However, having a clear definition of ILNPv4 helps demonstrate the difference between architecture and engineering, and also demonstrates that the common ILNP architecture can be instantiated in different ways with different existing network-layer protocols.

2.1 ILNPv4 ARP Request Packet Format

ILNPv4

The ILNPv4 ARP Request (OP code XXX) is an extended version of the widely deployed ARP Request (Opcode 1). This extension permits the node's Identifier (I) values to be carried in the ARP message, in addition to the node's 32-bit Locator (L32) values [ILNP-DNS].

0	7	15	23	31			
+	+	+	+	+			
	HT		PT	- 1			
+	+	· +	+	+			
HAL	PAL	I	OP	1			
+	+	+	+	+			
	S_HA	(bytes 0	1-3)				
+	+	+	+	+			
S_HA	(bytes 4	-5) S_L3	2 (bytes	0-1)			
+	· + 0	+	-	+			
S_L32	(bytes 2	-3) 5_16	4 (bytes	0-1)			
+	+	+	+	+			
S_I64 (bytes 2-5)							
+	+	+	+	+			
S_ID ((bytes 6-7	7) T_H	A (bytes	0-1)			
++							
T_HA (bytes 3-5)							
++							
T_L32 (bytes 0-3)							
++							
	T_I64	(bytes	0-3)				
+	+	+	4 7)	+			
1	1_164	(bytes	4-/)				
+	+	+	+	+			

Figure 2.1: ILNPv4 ARP Request packet format

In the diagram of Fig 2.1, the fields are as follows:

```
Hardware Type (same as for ARP; unchanged)
HT
PT
       Protocol Type (same as for ARP; unchanged)
       Hardware Address Length (same as for ARP; unchanged)
HAL
PAL
        Protocol Address Length (uses new value 12)
0P
        Operation Code (uses new value XXX)
S_HA
       Sender Hardware Address (same as for ARP; unchanged)
       Sender L32 (same as Sender IPv4 address for ARP)
S L32
S_I64
       Sender Identifier (8 bytes)
T_HA
       Target Hardware Address (same as for ARP; unchanged)
       Target L32 (same as Target IPv4 address for ARP)
T_L32
T_I64
       Target Identifier (8 bytes)
```

The changed OP code indicates that this is ILNPv4 and not IPv4. The semantics and usage of the ILNPv4 ARP Request are identical to the existing ARP Request (Opcode 2), except that the ILNPv4 ARP Request is sent only by nodes that support ILNPv4.

2.2 ILNPv4 ARP Reply Packet Format

The ILNPv4 ARP Reply (OP code YYY) is an extended version of the widely deployed ARP Reply (OP code 2). This extension permits the node's Identifier (I) values to be carried in the ARP message, in addition to the node's 32-bit Locator (L32) values [ILNP-DNS].

0	7	15	23	31		
+	HT		PT	-+ -+		
HAL	PAL		0P			
	S_HA (b	ytes 0-3	3)			
+	(bytes 4-5	-+) S_L32	(bytes 0-1	-+)		
S_L32	(bytes 2-3) S_I64	(bytes 0-1)		
	S_I64 (bytes 2-	.5)			
S_ID (bytes 6-7)	T_HA	(bytes 0-1	-+) -+		
T_HA (bytes 3-5)						
	T_L32 (bytes 0-	3)			
	T_I64 (bytes 0-	3)			
	T_I64 (bytes 4-	7)			

+----+

Figure 2.2: ILNPv4 ARP Reply packet format

In the diagram of Fig 2.2, the fields are as follows:

```
HT
       Hardware Type (same as for ARP; unchanged)
PT
       Protocol Type (same as for ARP; unchanged)
HAL
       Hardware Address Length (same as for ARP; unchanged)
       Protocol Address Length (uses new value 12)
PAL
OΡ
       Operation Code (uses new value YYY)
S_HA
        Sender Hardware Address (same as for ARP; unchanged)
S L32
       Sender L32 (same as Sender IPv4 address for ARP)
S_I64
       Sender Identifier (8 bytes)
       Target Hardware Address (same as for ARP; unchanged)
T HA
T L32
       Target L32 (same as Target IPv4 address for ARP)
T_I64
       Target Identifier (8 bytes)
```

The changed OP code indicates that this is ILNPv4 and not IPv4. The semantics and usage of the ILNPv4 ARP Reply are identical to the existing ARP Reply (Opcode 2), except that the ILNPv4 ARP Reply is sent only by nodes that support ILNPv4.

2.3 Operation and Implementation of ARP for ILNPv4

The operation of ARP for ILNPv4 is almost identical to that for IPv4. Essentially, the key difference is:

- a) where an IPv4 ARP Request would use IPv4 addresses, an ILNPv4 ARP Request would use:
 - 1. a 32-bit L value (_L32 suffixes in Figs 2.1 & 2.2)
 - 2. a 64-bit I value (_I64 suffixes in Figs 2.1 & Fig 2.2)
- b) where an IPv4 ARP Reply would use IPv4 addresses, an ILNPv4 ARP Reply would use:
 - 1. a 32-bit L value (_L32 suffixes in Figs 2.1 & 2.2)
 - 2. a 64-bit I value (_I64 suffixes in Figs 2.1 & Fig 2.2)

As the OP codes XXX and YYY are distinct from ARP for IPv4, but the packet formats are Figs 2.1 and 2.2 are, effectively, extended versions of the corresponding ARP packets, it should be possible to implement this extension of ARP by extending additional ARP code rather than having to write new code.

3. SECURITY CONSIDERATIONS

Security considerations for the overall ILNP Architecture are

described in [ILNP-ARCH]. Additional common security considerations applicable to ILNP are described in [ILNP-ENG]. This section describes security considerations specific to the specific ILNPv4 topics discussed in this document.

The existing widely deployed Address Resolution Protocol (ARP) for IP version 4 (IPv4) is a link-layer protocol, so it is not vulnerable to off-link attackers. In this way, it is a bit different than IPv6 Neighbor Discovery; IPv6 ND is a subset of the Internet Control Message Protocol (ICMP), which runs over the Internet Protocol version 6 (IPv6).

However, ARP does not include any form of authentication, so current ARP deployments are vulnerable to a range of attacks from on-link nodes. For example, it is possible for one node on a link to forge an ARP packet claiming to be from another node, thereby "stealing" the other node's IPv4 address. [RFC-5227] both describes several of these risks and also describes some measures that an ARP implementation can use to reduce the chance of accidental IPv4 address misconfiguration and also to detect such misconfiguration if it should occur.

This extension does not change the security risks that are inherent in using ARP.

For additional protection against on-link attackers, especially in high-risk operational environments, implementation and use of the IEEE standards for link-layer security [IEEE-802.1-AE] are recommended.

4. IANA CONSIDERATIONS

In accordance with [RFC-5494], IANA is requested to assign new Operation Codes in the Address Resolution Protocol Parameters registry to the "ILNPv4 ARP Request" message (with value XXX above) and to the "ILNPv4 ARP Reply" message (with value YYY) above.

5. REFERENCES

This document has both Normative and Informational References.

5.1 Normative References

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