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Comparing One-way Delays in Multipath  
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Abstract

This document provides a solution for comparing one-way delays in multipath quic. In this solution, through message interaction between data receiver and data sender, the data sender can obtain delay rankings of multiple specified uniflows, providing reference for sending data packets.

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[1.](#) Introduction[1.1.](#) Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

[1.2.](#) Overview

QUIC basic specifications have been released successively. As an extension of QUIC, multipath QUIC is being formulated. Currently, two multipath QUIC suggestions ([\[DECONINCK-MP\]](#) and [\[QUIC-MP-LIU\]](#)) are submitted to QUIC group. This document is based on [\[DECONINCK-MP\]](#).

[\[DECONINCK-MP\]](#) proposes a new design, that is, from a user perspective, the (multipath) QUIC is a collection of unidirectional flows ("all-uniflow"). Essentially, (multipath) QUIC consists of multiple client-to-server uniflows and server-to-client uniflows.

When sending packets, endpoints perform data transmission scheduling independently. Referring to [DECONINCK-MP], Figure 1 illustrates the architecture of a multipath QUIC connection.

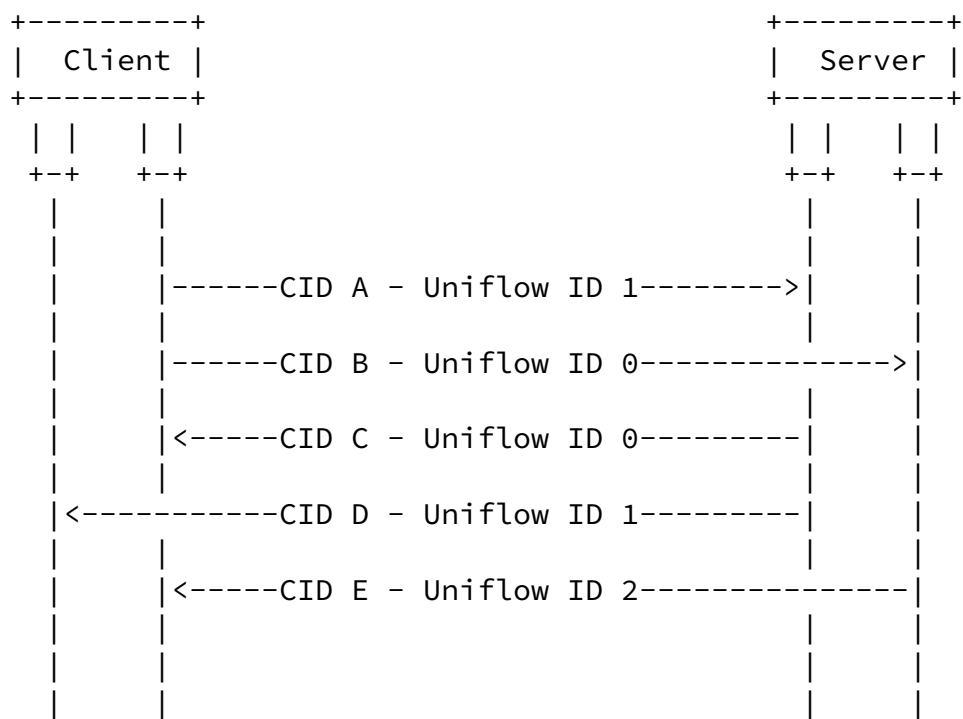
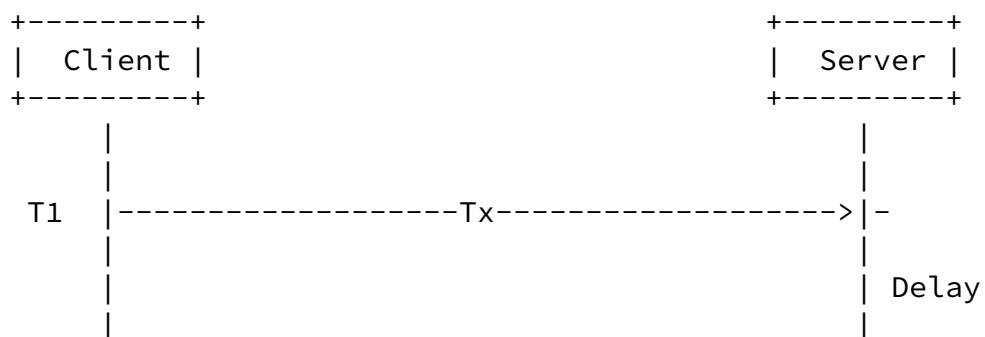


Figure 1: An Example of Uniflow Distribution over a Multipath QUIC Connection

In single-path QUIC, RTT is valuable in adjusting packet sending window and congestion prevention and the algorithm of RTT measurement is depicted in the Figure 2.



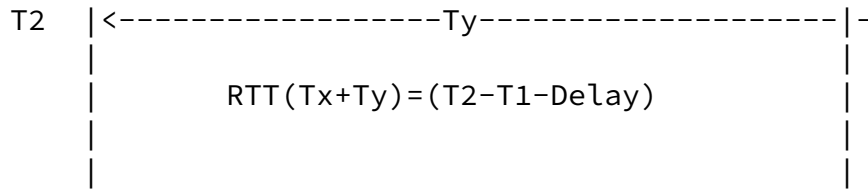


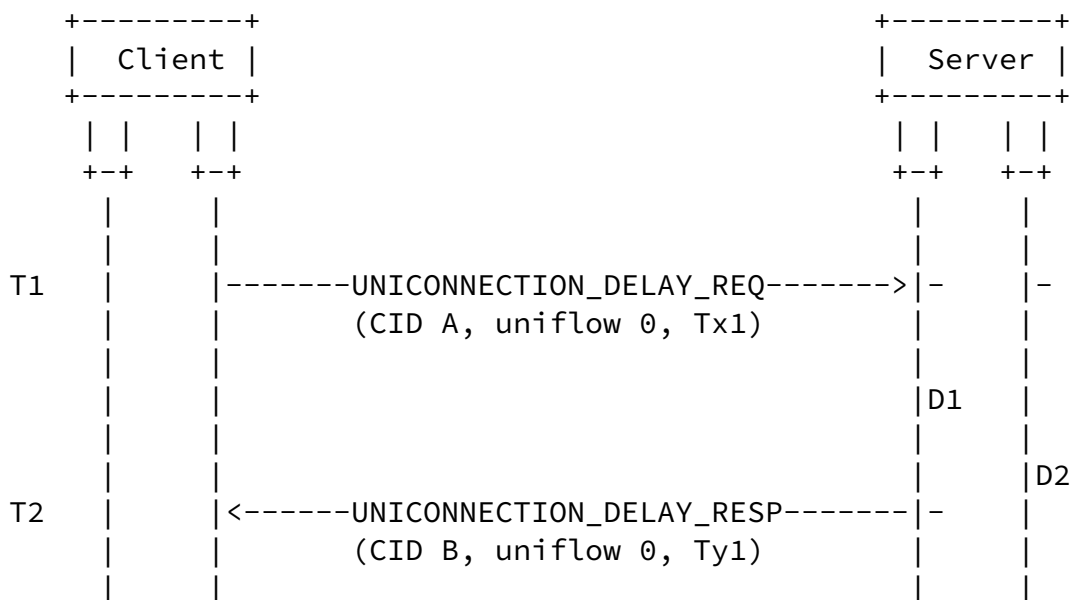
Figure 2: RTT measurement Algorithm used in Single-path QUIC

In multipath QUIC scenarios, data/control packets and corresponding ACKs are allowed to travel through different physical links to decouple service flows (streams) and links (connections). Packets

(including ACKs) of the same stream may be transmitted through different connections. Therefore, minRTT, as the common path selection and scheduling algorithm for QUIC packets cannot be implemented effectively. So, measurement of the minimum one-way delay or calculation of the minimum delay of multiple unifold in multipath QUIC protocol is important and required.

## 2. One-way Delays Comparation in Multipath QUIC

Figure 3 shows the algorithm presented in this document that is used by the data sender to determine the one-way delays of each unifold or specified uniflows in a test period.



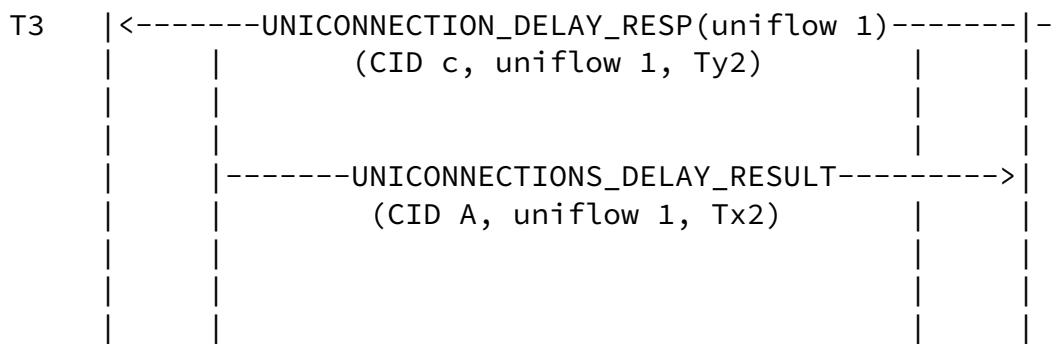


Figure 3: One-way Delays Comparison Algorithm

For example, the data sender is a server, and the data receiver is a mobile phone client. If the server wants to obtain the one-way delay information of each subflow, the server instructs the client to create a measurement task and the client records the start time. The client sends a delay test frame (UNICONNECTION\_DELAY\_REQ frame) to the server through a client-to-server subflow. After receiving the delay test frame (UNICONNECTION\_DELAY\_REQ frame) from the client, the

server returns the delay measurement responses (UNICONNECTION\_DELAY\_RESP frame) on all candidate server-to-client subflows. The client records the arrival time of each delay measurement response (UNICONNECTION\_DELAY\_RESP frame). Then the client can calculate the delay rankings for these candidate server-to-client uniflows by the formulas below:

One-way Delay(uniflow 0):  $Ty1 = T2 - T1 - D1 - Tx$

One-way Delay(uniflow 1):  $Ty2 = T3 - T1 - D2 - Tx$

If  $Ty1$  is greater than  $Ty2$ , uniflow 0's one-way delay is greater than that of uniflow 1. If  $Ty1$  is less than  $Ty2$ , uniflow 0's one-way delay is less than that of uniflow 1.

Finally, the client sends the measurement result (UNICONNECTIONS\_DELAY\_RESULT frame) to the server as a reference to select a uniflow for data transmission in this test period.

### 3. Protocol Extension Considerations

In this solution, three new frames are introduced to complete the

interaction of the test between endpoints:

UNICONNECTION\_DELAY\_REQ Frame: triggering creation of a new measurement task sent from the data sender to the data receiver.

UNICONNECTION\_DELAY\_RESP Frame: delay measurement response frame sent from the data receiver to the data sender.

UNICONNECTIONS\_DELAY\_RESULT Frame: measurement result releasing frame sent from the data receiver to the data sender.

#### [4.](#) IANA Considerations

Request to IANA will be added later.

#### [5.](#) Security Considerations

Security issues will be considered later in the design.

#### [6.](#) References

##### [6.1.](#) Normative References

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## [Appendix A](#). Additional Stuff

This becomes an Appendix.

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