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**Internationalizing Domain Names in Applications (IDNA): Protocol  
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Abstract

This document supplies the protocol definition for a revised and updated specification for internationalized domain names (IDNs). The rationale for these changes, the relationship to the older specification, and important terminology are provided in other documents. This document specifies the protocol mechanism, called Internationalizing Domain Names in Applications (IDNA), for registering and looking up IDNs in a way that does not require

changes to the DNS itself. IDNA is only meant for processing domain names, not free text.

## Table of Contents

<a href="#">1.</a>	<a href="#">Introduction . . . . .</a>	<a href="#">4</a>
<a href="#">1.1.</a>	<a href="#">Discussion Forum . . . . .</a>	<a href="#">4</a>
<a href="#">2.</a>	<a href="#">Terminology . . . . .</a>	<a href="#">4</a>
<a href="#">3.</a>	<a href="#">Requirements and Applicability . . . . .</a>	<a href="#">5</a>
<a href="#">3.1.</a>	<a href="#">Requirements . . . . .</a>	<a href="#">5</a>
<a href="#">3.2.</a>	<a href="#">Applicability . . . . .</a>	<a href="#">5</a>
<a href="#">3.2.1.</a>	<a href="#">DNS Resource Records . . . . .</a>	<a href="#">5</a>
<a href="#">3.2.2.</a>	<a href="#">Non-domain-name Data Types Stored in the DNS . . . . .</a>	<a href="#">6</a>
<a href="#">4.</a>	<a href="#">Registration Protocol . . . . .</a>	<a href="#">6</a>
<a href="#">4.1.</a>	<a href="#">Proposed label . . . . .</a>	<a href="#">6</a>
<a href="#">4.2.</a>	<a href="#">Conversion to Unicode and Normalization . . . . .</a>	<a href="#">6</a>
<a href="#">4.3.</a>	<a href="#">Permitted Character and Label Validation . . . . .</a>	<a href="#">7</a>
<a href="#">4.3.1.</a>	<a href="#">Rejection of Characters that are not Permitted . . . . .</a>	<a href="#">7</a>
<a href="#">4.3.2.</a>	<a href="#">Label Validation . . . . .</a>	<a href="#">7</a>
<a href="#">4.3.3.</a>	<a href="#">Registration Validation Summary . . . . .</a>	<a href="#">8</a>
<a href="#">4.4.</a>	<a href="#">Registry Restrictions . . . . .</a>	<a href="#">8</a>
<a href="#">4.5.</a>	<a href="#">Punycode Conversion . . . . .</a>	<a href="#">8</a>
<a href="#">4.6.</a>	<a href="#">Insertion in the Zone . . . . .</a>	<a href="#">8</a>
<a href="#">5.</a>	<a href="#">Domain Name Resolution (Lookup) Protocol . . . . .</a>	<a href="#">8</a>
<a href="#">5.1.</a>	<a href="#">Label String Input . . . . .</a>	<a href="#">9</a>
<a href="#">5.2.</a>	<a href="#">Conversion to Unicode . . . . .</a>	<a href="#">9</a>
<a href="#">5.3.</a>	<a href="#">Character Changes in Preprocessing or the User     Interface . . . . .</a>	<a href="#">9</a>
<a href="#">5.4.</a>	<a href="#">Validation and Character List Testing . . . . .</a>	<a href="#">10</a>
<a href="#">5.5.</a>	<a href="#">Punycode Conversion . . . . .</a>	<a href="#">11</a>
<a href="#">5.6.</a>	<a href="#">DNS Name Resolution . . . . .</a>	<a href="#">11</a>
<a href="#">6.</a>	<a href="#">Name server Considerations . . . . .</a>	<a href="#">11</a>
<a href="#">6.1.</a>	<a href="#">Processing Non-ASCII Strings . . . . .</a>	<a href="#">11</a>
<a href="#">6.2.</a>	<a href="#">DNSSEC Authentication of IDN Domain Names . . . . .</a>	<a href="#">12</a>
<a href="#">6.3.</a>	<a href="#">Root Server Considerations . . . . .</a>	<a href="#">12</a>
<a href="#">7.</a>	<a href="#">Security Considerations . . . . .</a>	<a href="#">12</a>
<a href="#">8.</a>	<a href="#">IANA Considerations . . . . .</a>	<a href="#">13</a>
<a href="#">9.</a>	<a href="#">Change Log . . . . .</a>	<a href="#">13</a>
<a href="#">9.1.</a>	<a href="#">Version -00 . . . . .</a>	<a href="#">13</a>
<a href="#">9.2.</a>	<a href="#">Versions -01 and -02 . . . . .</a>	<a href="#">13</a>
<a href="#">9.3.</a>	<a href="#">Version -03 . . . . .</a>	<a href="#">14</a>
<a href="#">9.4.</a>	<a href="#">Version -04 . . . . .</a>	<a href="#">14</a>
<a href="#">10.</a>	<a href="#">Contributors . . . . .</a>	<a href="#">14</a>
<a href="#">11.</a>	<a href="#">Acknowledgements . . . . .</a>	<a href="#">15</a>
<a href="#">12.</a>	<a href="#">References . . . . .</a>	<a href="#">15</a>
<a href="#">12.1.</a>	<a href="#">Normative References . . . . .</a>	<a href="#">15</a>
<a href="#">12.2.</a>	<a href="#">Informative References . . . . .</a>	<a href="#">16</a>

Klensin

Expires August 9, 2008

[Page 2]

Author's Address . . . . .	<a href="#">17</a>
Intellectual Property and Copyright Statements . . . . .	<a href="#">18</a>

## **1. Introduction**

This document supplies the protocol definition for a revised and updated specification for internationalized domain names. The rationale for these changes and relationship to the older specification and some new terminology is provided in other documents, notably [[IDNA200X-Rationale](#)].

IDNA works by allowing applications to use certain ASCII string labels (beginning with a special prefix) to represent non-ASCII name labels. Lower-layer protocols need not be aware of this; therefore IDNA does not depend on changes to any infrastructure. In particular, IDNA does not depend on any changes to DNS servers, resolvers, or protocol elements, because the ASCII name service provided by the existing DNS is entirely sufficient for IDNA.

IDNA is applied only to DNS labels. Standards for combining labels into fully-qualified domain names and parsing labels out of those names are covered in the base DNS standards [[RFC1035](#)]. An application may, of course, apply locally-appropriate conventions to the presentation forms of domain names as discussed in [[IDNA200X-Rationale](#)].

While they share terminology, reference data, and some operations, this document describes two separate protocols, one for IDN registration ([Section 4](#)) and one for IDN lookup ([Section 5](#)).

A good deal of the background material that appeared in [RFC 3490](#) has been removed from this update. That material is either of historical interest only or has been covered from a more recent perspective in [RFC 4690](#) [[RFC4690](#)] and [[IDNA200X-Rationale](#)].

[[anchor2: Note in Draft: This document still needs more specifics about how to perform some of the tests in the Registration and Lookup protocols described below. Those details will be supplied in a later revision, but the intent should be clear from the existing text.]]

### **1.1. Discussion Forum**

[[anchor4: RFC Editor: please remove this section.]]

This work is being discussed on the mailing list  
idna-update@alvestrand.no

## **2. Terminology**

General terminology applicable to IDNA, but with meanings familiar to



those who have worked with Unicode or other character set standards and the DNS, appears in [[IDNA200X-Rationale](#)]. Terminology that is an integral, normative, part of the IDNA definition, including the definitions of "ACE", appears in that document as well. Familiarity with the terminology materials in that document is assumed for reading this one.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [BCP 14](#), [RFC 2119](#) [[RFC2119](#)].

### **[3. Requirements and Applicability](#)**

#### **[3.1. Requirements](#)**

IDNA conformance means adherence to the following requirements:

1. Whenever a domain name is put into an IDN-unaware domain name slot (see [Section 2](#) and [[IDNA200X-Rationale](#)]), it MUST contain only ASCII characters (i.e., must be either an A-label or an LDH-label), or must a label associated with a DNS application that is not subject to either IDNA or the historical recommendations for "hostname"-style names [[RFC1034](#)].
2. Comparison of labels MUST be done on the A-label form, using an ASCII case-insensitive comparison as with all comparisons of DNS labels.

#### **[3.2. Applicability](#)**

IDNA is applicable to all domain names in all domain name slots except where it is explicitly excluded. It is not applicable to domain name slots which do not use the LDH syntax rules.

This implies that IDNA is applicable to many protocols that predate IDNA. Note that IDNs occupying domain name slots in those protocols MUST be in A-label form.

##### **[3.2.1. DNS Resource Records](#)**

IDNA applies only to domain names in the NAME and RDATA fields of DNS resource records whose CLASS is IN.

There are currently no other exclusions on the applicability of IDNA to DNS resource records. Applicability depends entirely on the CLASS, and not on the TYPE. This will remain true, even as new types





are defined, unless there is a compelling reason for a new type that requires type-specific rules. It is worth noting that the special naming conventions applicable to SRV records are precisely such type-specific rules and that the SRV requirement for a leading underscore ("\_") in some labels is incompatible with IDNA coding.

### **3.2.2. Non-domain-name Data Types Stored in the DNS**

Although IDNA enables the representation of non-ASCII characters in domain names, that does not imply that IDNA enables the representation of non-ASCII characters in other data types that are stored in domain names, specifically in the RDATA field for types that have structured RDATA format. For example, an email address local part is stored in a domain name in the RNAME field as part of the RDATA of an SOA record (hostmaster@example.com would be represented as hostmaster.example.com). IDNA specifically does not update the existing email standards, which allow only ASCII characters in local parts. Other work is under development to define internationalization for email addresses [[RFC4952](#)], but changes to the email address part of the SOA RDATA would require action in other standards. Such standards could also specify IDNA interpretation of labels that follow the local part such as by permitting them to be A-labels or even U-labels.

## **4. Registration Protocol**

This section defines the procedure for registering an IDN. The procedure is implementation independent; any sequence of steps that produces exactly the same result for all labels is considered a valid implementation.

### **4.1. Proposed label**

The registrant submits a request for an IDN. The user typically produces the request string by the keyboard entry of a character sequence.

### **4.2. Conversion to Unicode and Normalization**

Some system routine, or a localized front-end to the IDNA process, ensures that the proposed label is a Unicode string. That string MUST be in Unicode Normalization Form C (NFC [[Unicode-UAX15](#)]).

As a local implementation choice, the implementation MAY choose to map some forbidden characters to permitted characters (for instance mapping uppercase characters to lowercase ones), displaying the result to the user, and allowing processing to continue. However, it



is strongly recommended that, to avoid any possible ambiguity, entities responsible for zone files ("registries") accept registrations only for A-labels or U-labels actually produced from A-labels, not forms expected to be converted by some other process.

### **4.3. Permitted Character and Label Validation**

#### **4.3.1. Rejection of Characters that are not Permitted**

The Unicode string is examined to prohibit characters that IDNA does not permit in input. Those characters are identified in the "DISALLOWED" and "UNASSIGNED" lists that are discussed in [[IDNA200X-Rationale](#)]. The normative rules for producing that list and the initial version of it are specified in [[IDNA200X-Tables](#)]. Characters that are either DISALLOWED or UNASSIGNED MUST NOT be part of labels being processed for registration in the DNS.

#### **4.3.2. Label Validation**

The proposed label is then examined, performing tests that require examination of more than one character.

##### **4.3.2.1. Leading Combining Marks**

The first character of the string is examined to verify that it is not a combining mark. If it is a combining mark, the string MUST NOT be registered.

##### **4.3.2.2. Contextual Rules**

Each code point is checked for its identification as characters for registration (the list of characters appears as the combination of CONTEXTJ and CONTEXTO in [[IDNA200X-Tables](#)]). If that indication appears, the table of contextual rules is checked for a rule for that character. If no rule is found, the proposed label is rejected and MUST NOT be installed in a zone file. If one is found, it is applied (typically as a test on the entire label or on adjacent characters). If the application of the rule does not conclude that the character is valid in context, the proposed label MUST BE rejected. (See the IANA Considerations: IDNA Context Registry section of [[IDNA200X-Rationale](#)].)

##### **4.3.2.3. Labels Containing Characters Written Right to Left**

Additional special tests for right-to-left strings are applied (See [[IDNA200X-BIDI](#)]). Strings that contain right to left characters that do not conform to the rule identified there MUST NOT be inserted in zone files.



#### **4.3.3. Registration Validation Summary**

Strings that have been produced by the steps above, and whose contents pass the above tests, are U-labels.

To summarize, tests are made here for invalid characters, invalid combinations of characters, and for labels that are invalid even if the characters they contain are valid individually. For example, labels containing invisible ("zero-width") characters may be permitted in context with characters whose presentation forms are significantly changed by the presence or absence of the zero-width characters, while other labels in which zero-width characters appear may be rejected.

#### **4.4. Registry Restrictions**

Registries at all levels of the DNS, not just the top level, are expected to establish policies about the labels that may be registered, and for the processes associated with that action. While exact policies are not specified as part of IDNA200X and it is expected that different registries may specify different policies, there **SHOULD** be policies. These per-registry policies and restrictions are an essential element of the IDNA registration protocol even for registries (and corresponding zone files) deep in the DNS hierarchy. As discussed in [[IDNA200X-Rationale](#)], such restrictions have always existed in the DNS.

The string produced by the above steps is checked and processed as appropriate to local registry restrictions. Application of those registry restrictions may result in the rejection of some labels or the application of special restrictions to others.

#### **4.5. Punycode Conversion**

The resulting U-label is converted to an A-label (i.e., the encoding of that label according to the Punycode algorithm [[RFC3492](#)] with the prefix included, i.e., the "xn-..." form).

#### **4.6. Insertion in the Zone**

The A-label is registered in the DNS by insertion into a zone.

### **5. Domain Name Resolution (Lookup) Protocol**

Resolution is conceptually different from registration and different tests are applied on the client. Although some validity checks are necessary to avoid serious problems with the protocol (see



[Section 5.4](#) ff.), the resolution-side tests are more permissive and rely heavily on the assumption that names that are present in the DNS are valid. Among other things, this distinction, applied carefully, facilitates expansion of the permitted character lists to include new scripts and accommodate new versions of Unicode without introducing ambiguity into domain name processing.

### **5.1. Label String Input**

The user supplies a string in the local character set, typically by typing it or clicking on, or copying and pasting, a resource identifier, e.g., a URI [[RFC3986](#)] or IRI [[RFC3987](#)] from which the domain name is extracted. Or some process not directly involving the user may read the string from a file or obtain it in some other way. Processing in this step and the next two are local matters, to be accomplished prior to actual invocation of IDNA, but at least this one and the next one must be accomplished in some way.

### **5.2. Conversion to Unicode**

The local character set, character coding conventions, and, as necessary, display and presentation conventions, are converted to Unicode (without surrogates), paralleling the process described above in [Section 4.2](#).

### **5.3. Character Changes in Preprocessing or the User Interface**

The Unicode string MAY then be processed, in a way specific to the local environment, to make the result of the IDNA processing match user expectations. For instance, at this step, it would be reasonable to convert all upper case characters to lower case, if this makes sense in the user's environment.

Other examples of processing for localization that might be applied, if appropriate, at this point (but even further outside the scope of this specification) include interpreting the KANA MIDDLE DOT as separating domain name components from each other, mapping different "width" forms of the same character into the one form permitted in labels, or giving special treatment to characters whose presentation forms are dependent only on placement in the label.

Recommendations for preprocessing for global contexts (i.e., when local considerations do not apply or cannot be used) and for maximum interoperability with labels that might have been specified under liberal readings of IDNA2003 are given in [[IDNA200X-Rationale](#)].

Because these transformations are local, it is important that domain names that might be passed between systems (e.g., in IRIs) be





U-labels or A-labels and not forms that might be accepted locally as a consequence of this step. This step is not standardized as part of IDNA, and is not further specified here.

#### **5.4. Validation and Character List Testing**

In parallel with the registration procedure, the Unicode string is checked to verify that all characters that appear in it are valid for IDNA resolution input. As discussed in [[IDNA200X-Rationale](#)], the resolution check is more liberal than that of the registration one. Putative labels with any of the following characteristics MUST BE rejected prior to DNS lookup:

- o Labels containing code points that are unassigned in the version of Unicode being used by the application, i.e., in the "Unassigned" Unicode category or the UNASSIGNED category of [[IDNA200X-Tables](#)].
- o Labels that are not in NFC form.
- o Labels containing prohibited code points, i.e., those that are assigned to the "DISALLOWED" category in the permitted character table [[IDNA200X-Tables](#)].
- o Labels containing code points that are shown in the permitted character table as requiring a contextual rule and that are flagged as requiring exceptional special processing on lookup ("CONTEXTJ" in the Tables) MUST conform to the rule, which MUST be present.
- o Labels containing other code points that are shown in the permitted character table as requiring a contextual rule ("CONTEXTO" in the tables), but for which no such rule appears in the table of rules. With the exception in the rule immediately above, applications resolving DNS names or carrying out equivalent operations are not required to test contextual rules, only to verify that a rule exists.
- o Labels whose first character is a combining mark. [[anchor15: Note in Draft: this definition may need to be further tightened.]]

In addition, the application SHOULD apply the following test. The test may be omitted in special circumstances, such as when the resolver application knows that the conditions are enforced elsewhere, because an attempt to resolve such strings will almost certainly lead to a DNS lookup failure. However, applying the test is likely to give much better information about the reason for a lookup failure -- information that may be usefully passed to the user



when that is feasible -- then DNS resolution failure alone.

- o Verification that the string is compliant with the requirements for right to left characters, specified in [[IDNA200X-BIDI](#)].

For all other strings, the resolver MUST rely on the presence or absence of labels in the DNS to determine the validity of those labels and the validity of the characters they contain. If they are registered, they are presumed to be valid; if they are not, their possible validity is not relevant. A resolver that declines to look up a string that conforms to the above rules is not in conformance with this protocol.

### **[5.5.](#) Punycode Conversion**

The validated string, a U-label, is converted to an A-label using the punycode algorithm.

### **[5.6.](#) DNS Name Resolution**

The A-label is looked up in the DNS, using normal DNS procedures.

## **[6.](#) Name server Considerations**

### **[6.1.](#) Processing Non-ASCII Strings**

Existing DNS servers do not know the IDNA rules for handling non-ASCII forms of IDNs, and therefore need to be shielded from them. All existing channels through which names can enter a DNS server database (for example, master files (as described in [RFC 1034](#)) and DNS update messages [[RFC2136](#)]) are IDN-unaware because they predate IDNA. Other sections of this document provide the needed shielding by ensuring that internationalized domain names entering DNS server databases through such channels have already been converted to their equivalent ASCII A-label forms.

Because of the design of the algorithms in [Section 4](#) and [Section 5](#) (a domain name containing only ASCII codepoints can not be converted to an A-label), there can not be more than one label for each domain name.

The current definition of the DNS protocol [[RFC2181](#)] explicitly allows domain labels to contain octets beyond the ASCII range (0000..007F), and this document does not change that. Note, however, that there is no defined interpretation of octets 0080..00FF as characters. If labels containing these octets are returned to applications, unpredictable behavior could result. The A-label form,



which cannot contain those characters, is the only standard representation for internationalized labels in the current DNS protocol.

## **6.2. DNSSEC Authentication of IDN Domain Names**

DNS Security [[RFC2535](#)] is a method for supplying cryptographic verification information along with DNS messages. Public Key Cryptography is used in conjunction with digital signatures to provide a means for a requester of domain information to authenticate the source of the data. This ensures that it can be traced back to a trusted source, either directly or via a chain of trust linking the source of the information to the top of the DNS hierarchy.

IDNA specifies that all internationalized domain names served by DNS servers that cannot be represented directly in ASCII must use the A-label form. Conversion to A-labels must be performed prior to a zone being signed by the private key for that zone. Because of this ordering, it is important to recognize that DNSSEC authenticates a domain name containing A-labels or conventional LDH-labels, not U-labels. In the presence of DNSSEC, no form of a zone file or query response that contains a U-label may be signed or validated against.

One consequence of this for sites deploying IDNA in the presence of DNSSEC is that any special purpose proxies or forwarders used to transform user input into IDNs must be earlier in the resolution flow than DNSSEC authenticating nameservers for DNSSEC to work.

## **6.3. Root Server Considerations**

IDNs are likely to be somewhat longer than current domain names, so the bandwidth needed by the root servers is likely to go up by a small amount. Also, queries and responses for IDNs will probably be somewhat longer than typical queries today, so more queries and responses may be forced to go to TCP instead of UDP.

## **7. Security Considerations**

The general security principles and issues for IDNA appear in [[IDNA200X-Rationale](#)]. The comments below are specific to this pair of protocols, but should be read in the context of that material and the definitions and specifications, identified there, on which this one depends.

This memo describes procedures for registering and looking up labels that are not valid according to the base DNS specifications (STD13 [[RFC1034](#)] [[RFC1035](#)] and Host Requirements [[RFC1123](#)]) because they



contain non-ASCII characters. Those procedures depends on the use of a special ACE encoded form, with the encoding specified in [[RFC3492](#)], that contains only characters permitted in host names by those specifications. No security issues such as string length increases or new allowed values are introduced by the encoding process or the use of these encoded values, apart from those introduced by the ACE encoding itself.

Domain names (or portions of them) are sometimes compared against a set of privileged or anti-privileged domains. In such situations it is especially important that the comparisons be done properly, as specified in requirement 2 of [Section 3.1](#). For labels already in ASCII form (i.e., are LDH-labels or A-labels), the proper comparison reduces to the same case-insensitive ASCII comparison that has always been used for ASCII labels.

The introduction of IDNA means that any existing labels that start with the ACE prefix would be construed as U-labels, at least until they failed one of the relevant tests, whether or not that was the intent of the zone administrator or registrant. There is no evidence that this has caused any practical problems since [RFC 3490](#) was adopted, but the risk still exists in principle.

## **8. IANA Considerations**

IANA actions for this version of IDNA are specified in [[IDNA200X-Rationale](#)].

## **9. Change Log**

[[anchor22: RFC Editor: Please remove this section.]]

### **[9.1.](#) Version -00**

Version -00 of this draft was produced in November 2007 by moving text from [draft-klensin-idnabis-issues](#) and by copy considerable text from [RFC 3490](#). The result was then extensively edited.

### **[9.2.](#) Versions -01 and -02**

These versions reflected a number of editorial changes, some of them significant, and alignment of terminology with [draft-faltstrom-idnabis-tables](#).





### **9.3. Version -03**

- o Abstract rewritten to bring its length within RFC Editor guidelines.
- o Corrections and revisions in response to extensive comments by Mark Davis and others.
- o Small modifications to several operations, including moving the Normalization steps to a different place in the sequence.
- o Many editorial changes.

### **9.4. Version -04**

- o Revised terminology and removed the MAYBE category as a consequence of design discussions on 30 January 2003 and followup conversations. Also restructured the various operations to treat CONTEXTUAL RULE REQUIRED as a validation step (paralleling bidi), rather than a category. Those changes required changes elsewhere in the document for consistency.
- o Changed the requirements for normalization, making this a requirement on the calling application rather than an action of this protocol. This is consistent with the general "mappings belong somewhere else" principle.
- o Updated references.
- o More editorial work, some independent of the changes, described immediately above.

## **10. Contributors**

While the listed editor held the pen, this document represents the joint work and conclusions of an ad hoc design team consisting of the editor and, in alphabetic order, Harald Alvestrand, Tina Dam, Patrik Faltstrom, and Cary Karp. This document draws significantly on the original version of IDNA [[RFC3490](#)] both conceptually and for specific text. This second-generation version would not have been possible without the work that went into that first version and its authors, Patrik Faltstrom, Paul Hoffman, and Adam Costello. While Faltstrom was actively involved in the creation of this version, Hoffman and Costello were not and should not be held responsible for any errors or omissions.



## **11. Acknowledgements**

This revision to IDNA would have been impossible without the accumulated experience since [RFC 3490](#) was published and resulting comments and complaints of many people in the IETF, ICANN, and other communities, too many people to list here. Nor would it have been possible without [RFC 3490](#) itself and the efforts of the Working Group that defined it. Those people whose contributions are acknowledged in [RFC 3490](#), [[RFC4690](#)], and [[IDNA200X-Rationale](#)] were particularly important.

## **12. References**

### **12.1. Normative References**

[IDNA200X-BIDI]

Alvestrand, H. and C. Karp, "An updated IDNA criterion for right-to-left scripts", January 2008, <<http://www.ietf.org/internet-drafts/draft-alvestrand-idna-bidi-03.txt>>.

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[IDNA200X-Tables]

Faltstrom, P., "The Unicode Codepoints and IDN", February 2008, <<http://stupid.domain.name/idnabis/draft-faltstrom-idnabis-tables-04.txt>>.

A version of this document, is available in HTML format at <http://stupid.domain.name/idnabis/draft-faltstrom-idnabis-tables-04.html>

[RFC1034] Mockapetris, P., "Domain names - concepts and facilities", STD 13, [RFC 1034](#), November 1987.

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[RFC1123] Braden, R., "Requirements for Internet Hosts - Application and Support", STD 3, [RFC 1123](#), October 1989.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", [BCP 14](#), [RFC 2119](#), March 1997.



[RFC3492] Costello, A., "Punycode: A Bootstring encoding of Unicode for Internationalized Domain Names in Applications (IDNA)", [RFC 3492](#), March 2003.

[Unicode-UAX15]

The Unicode Consortium, "Unicode Standard Annex #15: Unicode Normalization Forms", 2006,  
<<http://www.unicode.org/reports/tr15/>>.

## **12.2. Informative References**

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ANSI X3.4-1968 has been replaced by newer versions with slight modifications, but the 1968 version remains definitive for the Internet.

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