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Virtual Private LAN Services over MPLS
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1. Status of this Memo

This document is an Internet-Draft and is in full conformance with all provisions of [Section 10 of RFC2026](#).

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2. Abstract

This document describes a virtual private LAN service (VPLS) solution over MPLS, also known as Transparent LAN Services (TLS). VPLS simulates an Ethernet virtual 802.1D bridge [[802.1D-ORIG](#)] [[802.1D-REV](#)] for a given set of users. It delivers a layer 2 broadcast domain that is fully capable of learning and forwarding on Ethernet MAC addresses that is closed to a given set of users. Many VLS services can be supported from a single PE node.

3. Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#)

Placement of this Memo in Sub-IP Area

RELATED DOCUMENTS

[http:// search.ietf.org/internet-drafts/draft-martini-l2circuit-trans-mpls-06.txt](http://search.ietf.org/internet-drafts/draft-martini-l2circuit-trans-mpls-06.txt)

<http://search.ietf.org/internet-drafts/draft-martini-l2circuit-encap-mpls-02.txt>

<http://search.ietf.org/internet-drafts/draft-augustyn-ppvnp-vpls-regmts-00.txt>

WHERE DOES THIS FIT IN THE PICTURE OF THE SUB-IP WORK

PPVPN

WHY IS IT TARGETTED AT THIS WG

The charter of the PPVPN WG includes L2 VPN services and this draft specifies a model for Ethernet L2 VPN services over MPLS.

JUSTIFICATION

Existing Internet drafts specify how to provide point-to-point Ethernet L2 VPN services over MPLS. This draft defines how multipoint Ethernet services can be provided.

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4. Overview

Ethernet has become a predominant technology initially for Local Area Networks (LANs) and now as an access technology, specifically in metropolitan networks. Ethernet ports or IEEE VLANs are dedicated to customers on Provider Edge (PE) routers acting as LERs. Customer traffic gets mapped to a specific MPLS L2 VPN by configuring L2 FECs based upon the input port and/or VLAN.

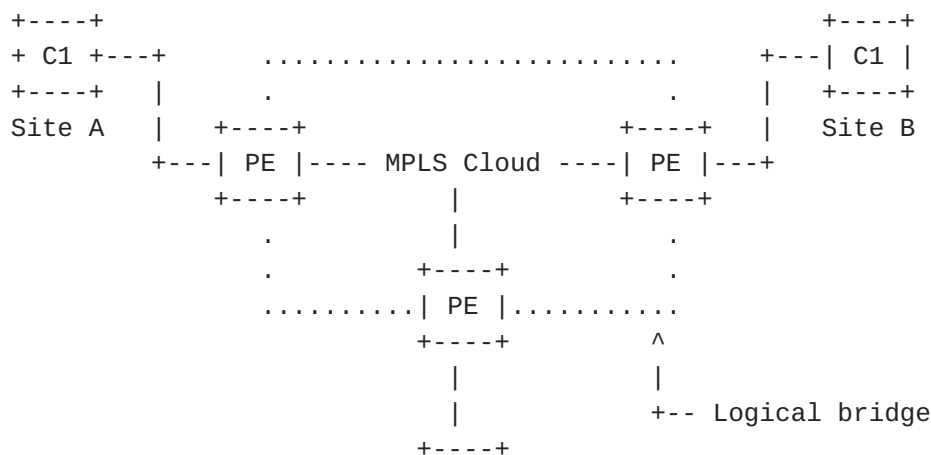
Broadcast and multicast services are available over traditional LANs. MPLS does not support such services currently. Sites that belong to the same broadcast domain and that are connected via an MPLS network expect broadcast, multicast and unicast traffic to be forwarded to the proper location(s). This requires MAC address learning/aging on a per LSP basis, packet replication across LSPs for multicast/broadcast traffic and for flooding of unknown unicast destination traffic.

[MARTINI-ENCAP] defines how to carry L2 PDUs over point-to-point MPLS LSPs, called VC LSPs. Such VC LSPs can be carried across MPLS or GRE tunnels. This document describes extensions to [MARTINI-ENCAP] for transporting Ethernet/802.3 and VLAN [802.1Q] traffic across multiple sites that belong to the same L2 broadcast domain. Note that the same model can be applied to other 802.1 technologies. It describes a simple and scalable way to offer Virtual LAN services, including the appropriate flooding of Broadcast, Multicast and unknown unicast destination traffic over MPLS, without the need for address resolution servers or other external servers, as discussed in [VPLS-REQ].

The following discussion applies to devices that serve as Label Edge Routers (LERs) on an MPLS network that is VPLS capable. It will not discuss the behavior of transit Label Switch Routers (LSRs) that are considered a part of MPLS network. The MPLS network provides a number of Label Switch Paths (LSPs) that form the basis for connections between LERs attached to the same MPLS network. The resulting set of interconnected LERs forms a private MPLS VPN where each LSP is uniquely identified at each MPLS interface by a label.

5. Bridging Model for MPLS

An MPLS interface acting as a bridge must be able to flood, forward, and filter bridged frames.



| C1 |
+-----+
Site C

The set of PE devices interconnected via transport tunnels appears as a single 802.1D bridge/switch to customer C1. Each PE device will learn remote MAC addresses on LSPs (and keeps learning directly attached MAC addresses on customer facing ports). We note here that while this document shows specific examples using MPLS transport tunnels, other tunnels that can be used by pseudo-wires, e.g., GRE, L2TP, IPSEC, etc., can also be used, as long as the sender PE can be identified, since this is used in the learning algorithm.

The scope of the VPLS lies within the PEs in the service provider network, highlighting the fact that apart from customer service delineation, the form of access to a customer site is not relevant to the VPLS [[VPLS-REQ](#)].

The PE device is typically an edge router capable of running a signaling protocol and/or routing protocols to exchange VC label information. In addition, it is capable of setting up transport tunnels to other PEs to deliver VC LSP traffic.

5.1. Flooding and Forwarding

Flooding within the service provider network is performed by sending unknown unicast and multicast frames to all relevant PE nodes participating in the VPLS. In the MPLS environment this means sending the PDU through each relevant VC LSP.

Note that multicast frames do not necessarily have to be sent to all VPN members. For simplicity, the default approach of broadcasting multicast frames can be used. Extensions explaining how to interact with 802.1 GMRP protocol, IGMP snooping and static MAC multicast filters will be discussed in a future revision.

To forward a frame, a bridge must be able to associate a destination MAC address with a VC LSP. It is unreasonable and perhaps impossible to require bridges to statically configure an association of every possible destination MAC address with a VC LSP. Therefore, VPLS bridges must provide enough information to allow an MPLS interface to dynamically learn about foreign destinations beyond the set of LSRs. To accomplish dynamic learning, a bridged PDU MUST conform to the encapsulation described within [[MARTINI-ENCAP](#)].

5.2. Address Learning

Unlike BGP VPNs [[BGP-VPN](#)], reachability information does not need to be advertised and distributed via a control plane. Reachability is obtained by standard learning bridge functions in the data plane.

Since VC LSPs are uni-directional, two LSPs of opposite directions are required to form a logical bi-directional link. When a new MAC

address is learned on an inbound LSP, it needs to be associated with the outbound LSP that is part of the same pair. The state of this logical link can be considered as up as soon as both incoming and outgoing LSPs are established. Similarly, it can be considered as down as soon as one of these two LSPs is torn down. Standard learning, filtering and forwarding actions, as defined in [802.1D-ORIG], [802.1D-REV] and [802.1Q], are required when a logical link state changes.

5.3. LSP Topology

PE routers typically run an IGP between them, and are assumed to have the capability to establish MPLS tunnels. Tunnel LSPs are set up between PEs to aggregate traffic. VC LSPs are signaled to demultiplex the L2 encapsulated packets that traverse the tunnel LSPs.

In this Ethernet L2VPN, it becomes the responsibility of the service provider to create the loop free topology, since the PEs have to examine the Layer 2 fields of the packets, unlike Frame Relay or ATM, where the termination point becomes the CE node. Therefore, for the sake of simplicity, we assume that the topology of a VPLS is a full mesh of tunnel and VC LSPs.

5.4. Loop free L2 VPN

For simplicity, a full mesh of LSPs is established between PEs.

Each PE MUST create a rooted tree to every other PE router that serve the same L2 VPN. Each PE MUST support a "split-horizon" scheme in order to prevent loops, that is, a PE MUST NOT forward traffic from one VC LSP to another in the same VPN (since each PE has direct connectivity to all other PEs in the same VPN).

Note that customers are allowed to run STP such as when a customer has a back door link used for backup. In such a case STP BPDUs are simply tunneled through the MPLS cloud.

5.5. LDP Based Signaling

In order to establish a full mesh of VC LSPs, all PEs in a VPLS must have a full mesh of LDP sessions.

Once an LDP session has been formed between two PEs, all VC LSPs are signaled over this session.

In [MARTINI-SIG], the L2 VPN information is carried in a Label

Mapping message sent in downstream unsolicited mode, which contains

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the following VC FEC TLV. VC, C, VC Info Length, Group ID, Interface parameters are as defined in [\[MARTINI-SIG\]](#).

```

0                               1                               2                               3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|   VC tlv   |C|           VC Type           |VC info Length |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     Group ID                                     |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     VC ID                                     |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     Interface parameters                       |
|                                     "                                           |
|                                     "                                           |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+

```

This document defines a new VC type value in addition to the following values already defined in [\[MARTINI-SIG\]](#):

VC Type Description

0x0001	Frame Relay DLCI
0x0002	ATM AAL5 VCC transport
0x0003	ATM transparent cell transport
0x0004	Ethernet VLAN
0x0005	Ethernet
0x0006	HDLC
0x0007	PPP
0x8008	CEM [8]
0x0009	ATM VCC cell transport
0x000A	ATM VPC cell transport
0x000B	Ethernet VPLS

VC types 0x0004 and 0x0005 identify VC LSPs that carry VLAN tagged and untagged Ethernet traffic respectively, for point-to-point connectivity.

We define a new VC type, Ethernet VPLS, with codepoint 0x000B to identify VC LSPs that carry Ethernet traffic for multipoint connectivity. The Ethernet VC Type is described below.

For VC types 0x0001 to 0x000A, The VC ID identifies a particular VC. For the VPLS VC type, the VC ID is a VPN identifier globally unique within a service provider domain.

Note that the VCID as specified in [\[MARTINI-SIG\]](#) is a service

identifier, identifying a service emulating a point-to-point virtual

circuit. In a VPLS, the VCID is a single service identifier, identifying an emulated LAN segment.

5.6. Ethernet VPLS VC Type

5.6.1. VPLS Encapsulation actions

In a VPLS, a customer Ethernet packet without preamble is encapsulated with a header as defined in [[MARTINI-ENCAP](#)]. A customer Ethernet packet is defined as follows:

- If the packet, as it arrives at the PE, has an encapsulation that is used by the local PE as a service delimiter, then that encapsulation is stripped before the packet is sent into the VPLS. As the packet exits the VPLS, the packet may have a service-delimiting encapsulation inserted.
- If the packet, as it arrives at the PE, has an encapsulation that is not service delimiting, then it is a customer packet whose encapsulation should not be modified by the VPLS. This covers, for example, a packet that carries customer specific VLAN-Ids that the service provider neither knows about nor wants to modify.

By following the above rules, the Ethernet packet that traverses a VPLS is always a customer Ethernet packet. Note that the two actions, at ingress and egress, of dealing with service delimiters are local actions that neither PE has to signal to the other. They allow, for example, a mix-and-match of VLAN tagged and untagged services at either end, and do not carry across a VPLS a VLAN tag that may have only local significance. The service delimiter may be a VC label also, whereby an Ethernet VC given by [[MARTINI-ENCAP](#)] can serve as the access side connection into a PE. An [RFC1483](#) PVC encapsulation could be another service delimiter. By limiting the scope of locally significant encapsulations to the edge, hierarchical VPLS models can be developed that provide the capability to network-engineer VPLS deployments, as described below.

5.6.2. VPLS Learning actions

Learning is done based on the customer Ethernet packet, as defined above. The Forwarding Information Base (FIB) keeps track of the mapping of customer Ethernet packet addressing and the appropriate VC label to use. We define two modes of learning: qualified and unqualified learning.

In qualified learning, the learning decisions at the PE are based on the customer Ethernet packet's MAC address and VLAN tag, if one

exists. If no VLAN tag exists, the default VLAN is assumed.

Effectively, within one VPLS, there are multiple logical FIBs, one for each customer VLAN tag identified in a customer packet.

In unqualified learning, learning is based on a customer Ethernet packet's MAC address only. In other words, at any PE, there is only one FIB per VPLS, which maps the MAC address in a customer Ethernet packet to a VC label.

5.6.3. VPLS Forwarding actions

The forwarding decisions taken at a PE couple with the learning mode. When using unqualified learning, unknown destination packets are flooded to the entire VPLS. When using qualified learning, the scope of the flooding domain may be reduced (to the scope of the customer VLAN). How this may be achieved is outside the scope of this draft.

It is important to ensure that the above learning and forwarding modes are used consistently across the VPLS. For example, when the intention is to use qualified learning, duplicate MAC addresses with different VLAN tags should not trigger re-learn events, which will lead to incorrect forwarding decisions. We propose that signaling an optional parameter in the VC FEC will provide an adequate guard against such misconfigurations. By default, the behavior is unqualified learning.

In order to signal the learning mode, we introduce a new interface parameter [[MARTINI-SIG](#)].

Optional Interface Parameter

0x06	VPLS Learning Mode
	Length: 1 byte.
	Value: 0 - unqualified learning
	1 - qualified learning

6. MAC Address Withdrawal

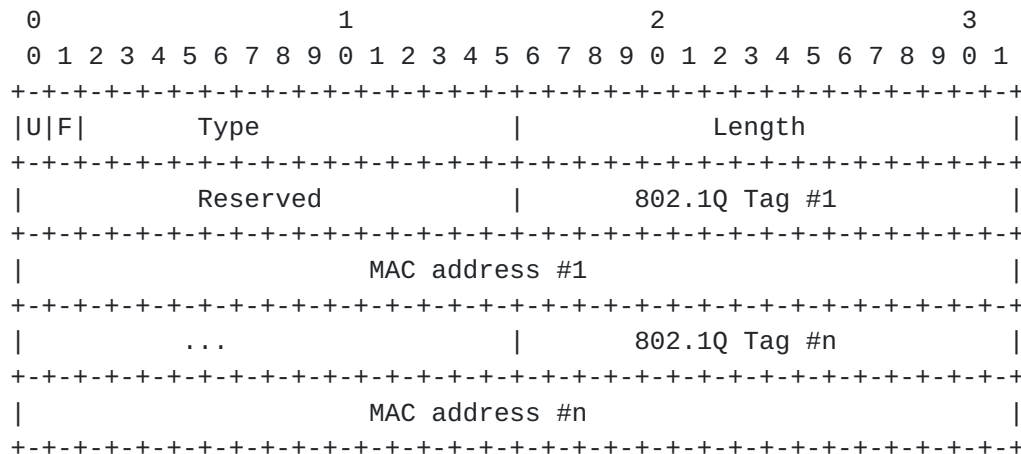
It MAY be desirable to remove MAC addresses that have been dynamically learned for faster convergence.

We introduce an optional MAC TLV that is used to specify a list of MAC addresses that can be removed using the Address Withdraw Message.

The Address Withdraw message with MAC TLVs MAY be supported in order to uninstall learned MAC addresses that have moved or gone away more quickly. Once a MAC address is unlearned, re-learning occurs through flooding.

6.1. MAC TLV

MAC addresses to be unlearned can be signaled using an LDP Address Withdraw Message. We define a new TLV, the MAC TLV. Its format is described below. The encoding of a MAC TLV address is a 2-byte 802.1Q tag, followed by the 6-byte MAC address encoding specified by IEEE 802 documents [g-ORIG] [[802.1D-REV](#)]. The 802.1Q tag and the MAC address MUST appear in pairs. If no tag is required, the value of the tag field MUST be zero.



U bit

Unknown bit. This bit MUST be set to 0. If the MAC address format is not understood, then the TLV is not understood, and MUST be ignored.

F bit

Forward bit. This bit MUST be set to 0. Since the LDP mechanism used here is Targeted, the TLV MUST NOT be forwarded.

Type

Type field. This field MUST be set to 0x0404 (subject to IANA approval). This identifies the TLV type as MAC TLV.

Length

Length field. This field specifies the total length of the TLV, including the Type and Length fields.

Reserved

Reserved bits. They MUST NOT be interpreted at the receiver, and MUST be set to zero by the sender.

802.1Q Tag

The 802.1Q Tag. The value MUST be zero if the Ethernet VLAN encapsulation is used. If the Ethernet encapsulation is used, and the Ethernet address is associated with a VLAN, it MUST be set to

the VLAN tag. If the Ethernet encapsulation is used, and the MAC

address is not associated with a VLAN, it MUST be set to zero. Since an 802.1Q tag is 12-bits, the high 4 bits of the field MUST be set to zero.

MAC Address

The MAC address being removed.

The LDP Address Withdraw Message contains a FEC TLV (to identify the VPLS in consideration), a MAC Address TLV and optional parameters. No optional parameters have been defined for the MAC Address Withdraw signaling.

6.2. Address Withdraw Message Containing MAC TLV

When MAC addresses are being removed explicitly, e.g., an adjacent CE router has been disconnected, an Address Withdraw Message can be sent with the list of MAC addresses to be withdrawn.

The processing for MAC TLVs received in an Address Withdraw Message is:

- For each (VLAN tag, MAC address) pair in the TLV:
 - Remove the association between the (VLAN tag, MAC address) pair and VC label. It does not matter whether the MAC address was installed as a static or dynamic address.

The scope of a MAC TLV is the VPLS specified in the FEC TLV in the Address Withdraw Message.

The number of MAC addresses can be deduced from the length field in the TLV. The address list MAY be empty. This tells the receiving LSR to delete any MAC addresses learned from the sending LSR for the VPLS specified by the FEC TLV.

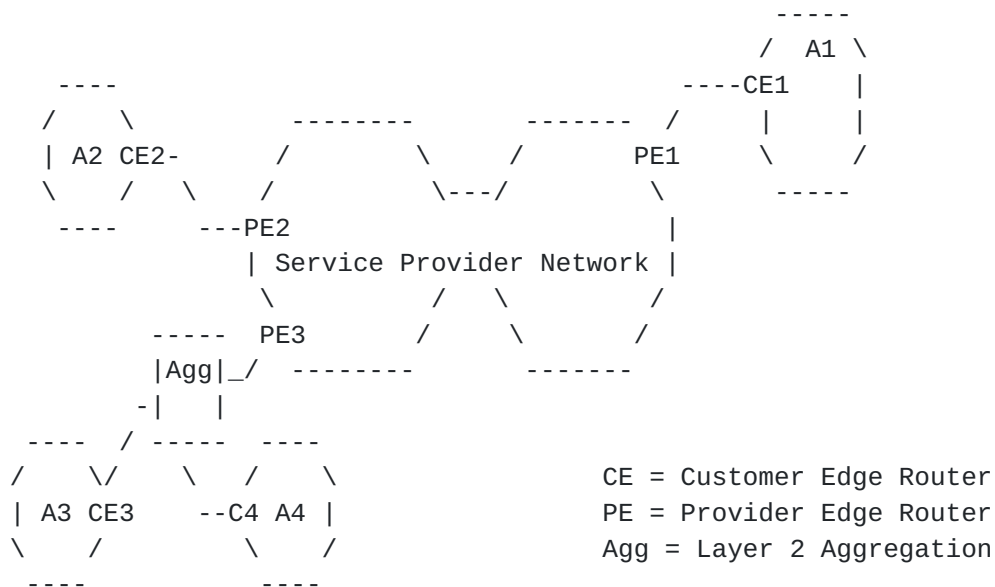
7. Operation of a VPLS

We show here an example of how a VPLS works. The following discussion uses the figure below, where a VPLS has been set up between PE1, PE2 and PE3.

Initially, the VPLS is set up so that PE1, PE2 and PE3 have a full-mesh of tunnels between them for carrying tunneled traffic. The VPLS service is assigned a VCID (a 32-bit quantity that is unique across the provider network across all VPLSs). (Allocation of domain-wide unique VCIDs is outside the scope of this draft.)

For the above example, say PE1 signals VC Label 102 to PE2 and 103 to PE3, and PE2 signals VC Label 201 to PE1 and 203 to PE3.

Assume a packet from A1 is bound for A2. When it leaves CE1, say it has a source MAC address of M1 and a destination MAC of M2. If PE1 does not know where M2 is, it will multicast the packet to PE2 and PE3. When PE2 receives the packet, it will have an inner label of 201. PE2 can conclude that the source MAC address M1 is behind PE1, since it distributed the label 201 to PE1. It can therefore associate MAC address M1 with VC Label 102.



7.1. MAC Address Aging

PEs that learn remote MAC addresses need to have an aging mechanism to remove unused entries associated with a VC Label. This is important both for conservation of memory as well as for administrative purposes. For example, if a customer site A is shut down, eventually, the other PEs should unlearn A's MAC address.

As packets arrive, MAC addresses are remembered. The aging timer for MAC address M SHOULD be reset when a packet is received with source MAC address M.

8. A Hierarchical VPLS Model

The solution described above requires a full mesh of tunnel LSPs between all the PE routers that participate in the VPLS service. For each VPLS service, $n*(n-1)$ VCs must be setup between the PE routers. While this creates signaling overhead, the real detriment to large scale deployment is the packet replication requirements for each provisioned VCs on a PE router. Hierarchical connectivity, described in this document reduces signaling and replication

overhead to allow large scale deployment.

In many cases, service providers place smaller edge devices in multi-tenant buildings and aggregate them into a PE device in a large Central Office (CO) facility. In some instances, standard IEEE 802.1q (Dot 1Q) tagging techniques may be used to facilitate mapping CE interfaces to PE VPLS access points. When this is done, a hierarchical architecture is created outside the context of VPLS; no service level signaling is present between the PE router and the MTU bridge.

It is often beneficial to extend the VPLS service tunneling techniques into the MTU domain. This can be accomplished by treating the MTU device as a PE device and provisioning VCs between it and every other edge, as an basic VPLS. An alternative is to utilize [\[MARTINI-ENCAP\]](#) VCs between the MTU and selected VPLS enabled PE routers. This section focuses on this alternative approach. The [VPLS] mesh core tier VCs (Hub) are augmented with access tier VCs (Spoke) to form a two tier hierarchical VPLS (H-VPLS).

Spoke VCs may be expanded to include any L2 tunneling mechanism, expanding the scope of the first tier to include non-bridging VPLS PE routers. The non-bridging PE router would extend a Spoke VC from a Layer-2 switch that connects to it, through the service core network, to a bridging VPLS PE router supporting Hub VCs. We also describe how VPLS-challenged nodes and low-end CEs without MPLS capabilities may participate in a hierarchical VPLS.

8.1. Hierarchical connectivity

This section describes the hub and spoke connectivity model and describes the requirements of the bridging capable and non-bridging MTU devices for supporting the spoke connections.

For rest of this discussion we will refer to a bridging capable MTU device as MTU-s and a non-bridging capable PE device as PE-r. A routing and bridging capable device will be referred to as PE-rs.

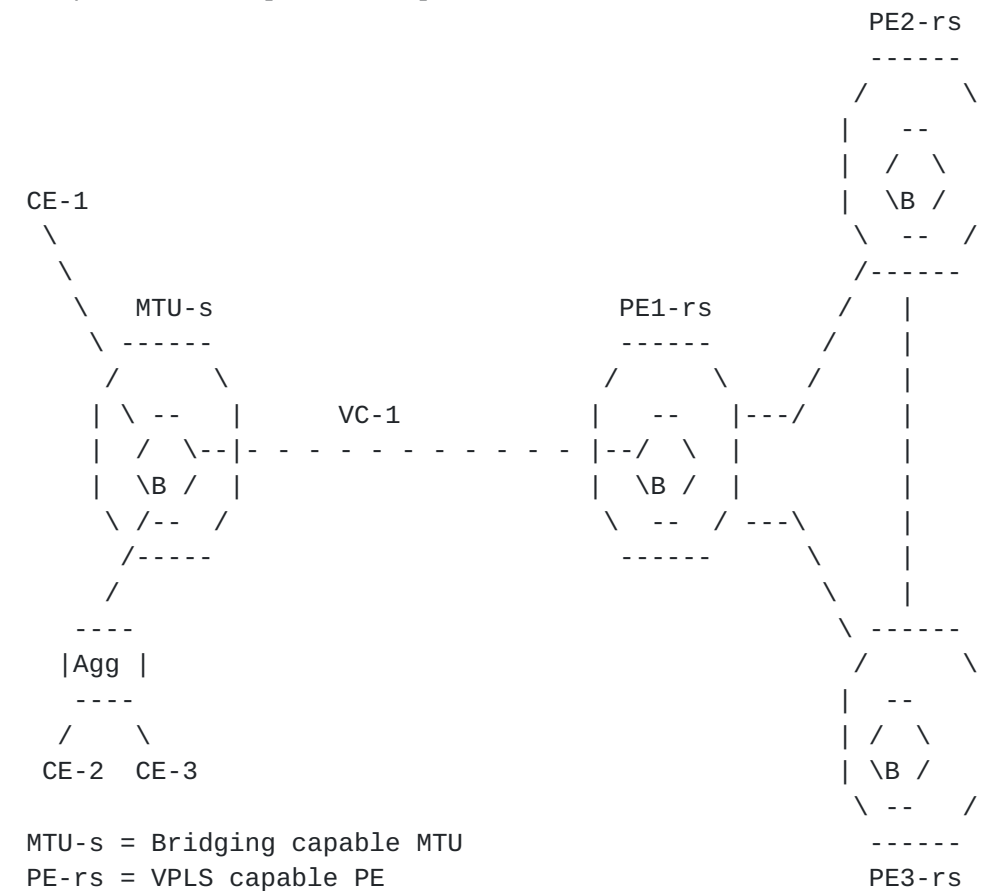
8.1.1. Spoke connectivity for bridging-capable devices

As shown in the figure below, consider the case where an MTU-s device has a single connection to the PE-rs device placed in the CO. The PE-rs devices are connected in a basic VPLS full mesh. To participate in the VPLS service, MTU-s device creates a single point-to-point tunnel LSP to the PE-rs device in the CO. We will call this the spoke connection. For each VPLS service, a single spoke VC is setup between the MTU-s and the PE-rs based on [\[MARTINI-SIG\]](#) and [\[MARTINI-ENCAP\]](#). Unlike traditional [\[MARTINI-ENCAP\]](#) VCs

that terminate on a physical (or a VLAN-tagged logical) port at each end, the spoke VC terminates on a virtual bridge instance on the

MTU-s and the PE-rs devices. The MTU-s device and the PE-rs device treat each spoke connection like an access port of the VPLS service. On access ports, the combination of the physical port and the VLAN tag is used to associate the traffic to a VPLS instance while the VC label is used to associate the traffic from the virtual spoke port with a VPLS instance, followed by a standard L2 lookup to identify which customer port the frame needs to be sent to.

The signaling and association of the spoke connection to the VPLS service may be done by introducing extensions to the LDP signaling as specified in [[SHAH-PECE](#)].



--
 / \
 \B / = Virtual VPLS(Bridge)Instance
 --
 Agg = Layer-2 Aggregation

8.1.1.1. MTU-s Operation

MTU-s device is defined as a device that supports layer-2 switching functionality and does all the normal bridging functions of learning

and replication on all its ports, including the virtual spoke port. Packets to unknown destination are replicated to all ports in the service including the virtual spoke port. Once the MAC address is

learned, traffic between CE1 and CE2 will be switched locally by the MTU-s device saving the link capacity of the connection to the PE-rs. Similarly traffic between CE1 or CE2 and any remote destination is switched directly on to the spoke connection and sent to the PE-rs over the point-to-point VC LSP.

Since the MTU-s is bridging capable, only a single VC is required per VPLS instance for any number of access connections in the same VPLS service. This further reduces the signaling overhead between the MTU-s and PE-rs.

8.1.1.2. PE-rs Operation

The PE-rs device is a device that supports all the bridging functions for VPLS service and supports the routing and MPLS encapsulation, i.e. it supports all the functions described in [VPLS]. The operation on the PE-rs node is identical to that described in [VPLS] with one addition. A point-to-point VC associated with the VPLS is regarded as a virtual port (see discussion in [Section 5.6.1](#) on service delimiting). The operation on the virtual spoke port is identical to the operation on an access port as described in the earlier section. As shown in the figure above, each PE-rs device switches traffic between aggregated [[MARTINI-ENCAP](#)] VCs that look like virtual ports and the network side VPLS VCs.

8.1.2. Advantages of spoke connectivity

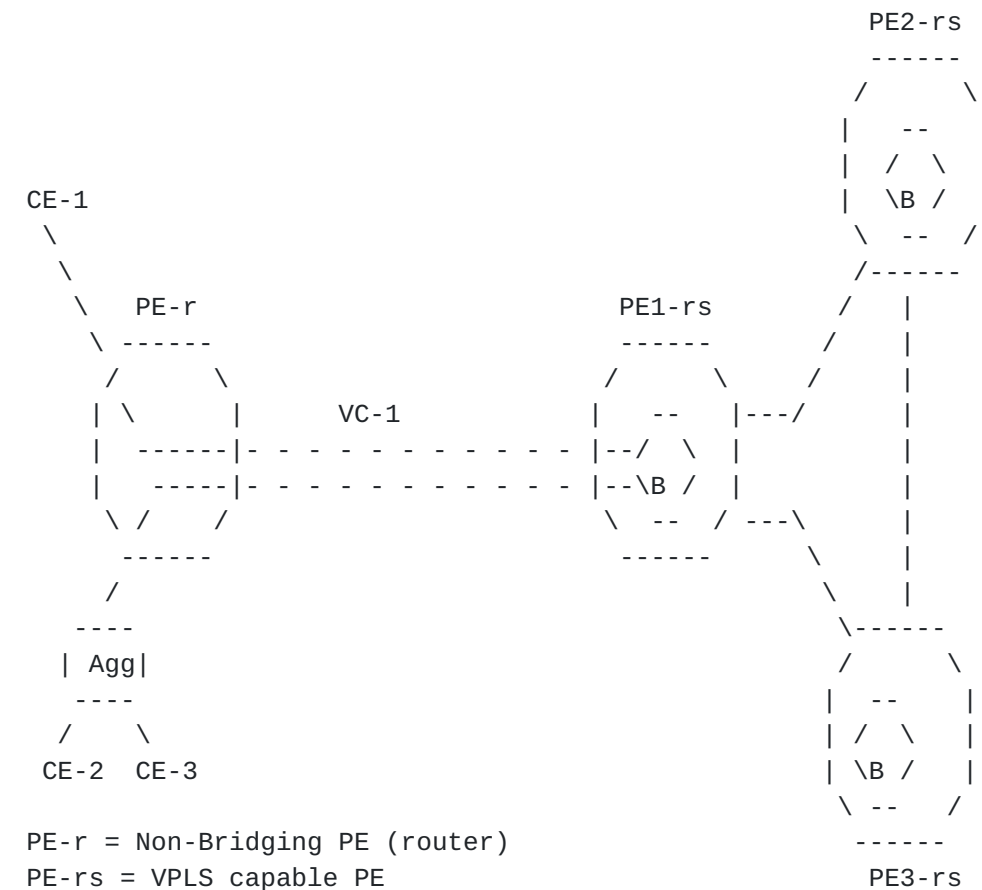
Spoke connectivity offers several scaling and operational advantages for creating large scale VPLS implementations, while retaining the ability to offer all the functionality of the VPLS service.

- Eliminates the need for a full mesh of tunnels and full mesh of VCs per service between all devices participating in the VPLS service.
- Minimizes signaling overhead since fewer VC-LSPs are required for the VPLS service.
- Segments VPLS nodal discovery. MTU-s needs to be aware of only the PE-rs node although it is participating in the VPLS service that spans multiple devices. On the other hand, every VPLS PE-rs must be aware of every other VPLS PE-rs device and all of its locally connected MTU-s and PE-r.
- Addition of other sites requires configuration of the new MTU-s device but does not require any provisioning of the existing MTU-s devices on that service.
- Hierarchical connections can be used to create VPLS service that spans multiple service provider domains. This is explained in a

later section.

8.1.3. Spoke connectivity for non-bridging devices

In some cases, a bridging PE-rs device may not be deployed in some CO while a PE-r might already be deployed. If there is a need to provide VPLS service from the CO where the PE-rs device is not available, the service provider may prefer to use the PE-r device in the interim. In this section, we explain how a PE-r device that does not support any of the bridging functionality as described in [VPLS] can participate in the VPLS service.



As shown in this figure, the PE-r device creates a point-to-point tunnel LSP to a PE-rs device. Then for every access port that needs to participate in a VPLS service, the PE-r device creates a point-to-point [MARTINI-ENCAP] VC that terminates on the physical port at the PE-r and terminates on the virtual bridge instance of the VPLS

service at the PE-rs.

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8.1.3.1. PE-r Operation

The PE-r device is defined as a device that supports routing but does not support any bridging functions. However, it is capable of setting up [Martini-Encap] VCs between itself and the PE-rs. For every port that is supported in the VPLS service, a [[MARTINI-ENCAP](#)] VC is setup from the PE-r to the PE-rs. Once the VCs are setup, there is no learning or replication function required on part of the PE-r. All traffic received on any of the access ports is transmitted on the VC. Similarly all traffic received on a VC is transmitted to the access port where the VC terminates. Thus traffic from CE1 destined for CE2 is switched at PE-rs and not at PE-r.

This approach adds more overhead than the bridging capable (MTU-s) spoke approach since a VC is required for every access port that participates in the service versus a single VC required per service (regardless of access ports) when a MTU-s type device is used. However, this approach offers the advantage of offering a VPLS service in conjunction with a routed internet service without requiring the addition of new MTU device.

8.1.3.2. PE-rs Operation

The operation of PE-rs is independent of the type of device at the other end of the spoke connection. Whether there is a bridging capable device (MTU-s) at the other end of the spoke connection or there is a non-bridging device (PE-r) at the other end of the spoke connection, the operation of PE-rs is exactly the same. Thus, the spoke connection from the PE-r is treated as a virtual port and the PE-rs device switches traffic between the virtual port, access ports and the network side VPLS VCs once it has learned the MAC addresses.

8.2. Redundant Spoke Connections

An obvious weakness of the hub and spoke approach described thus far is that the MTU device has a single connection to the PE-rs device. In case of failure of the connection or the PE-rs device, the MTU device suffers total loss of connectivity.

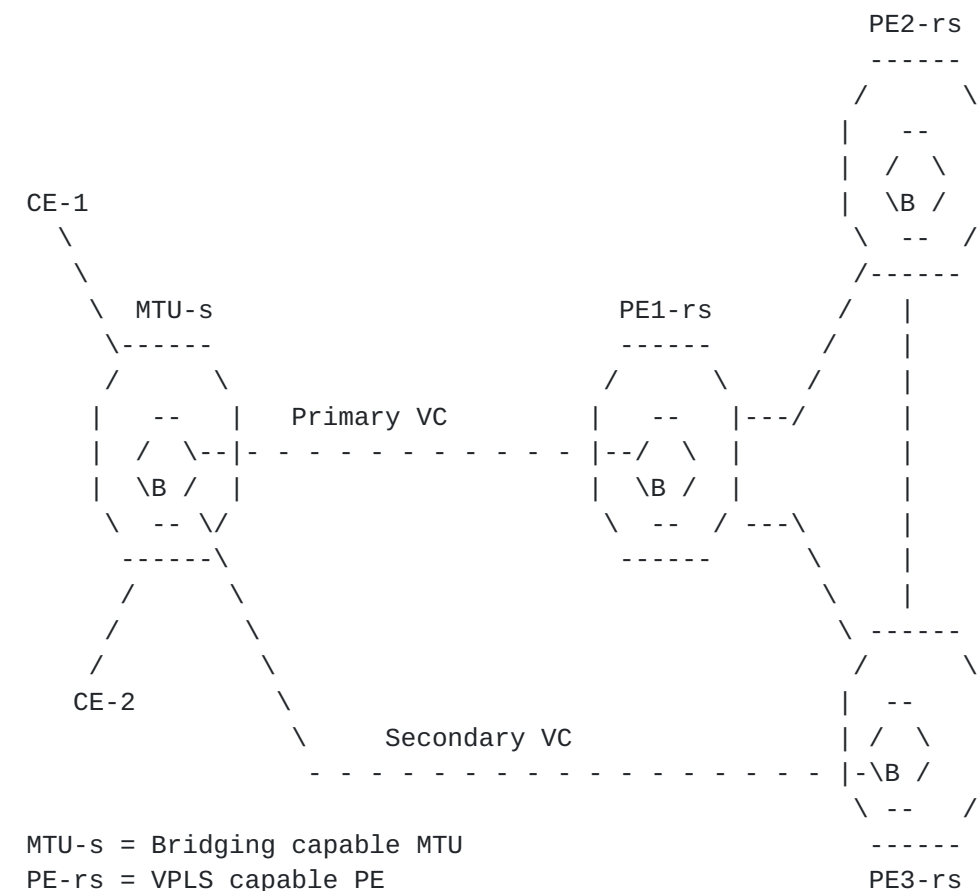
In this section we describe how the redundant connections can be provided to avoid total loss of connectivity from the MTU device. The mechanism described is identical for both, MTU-s and PE-r type of devices

8.2.1. Dual-homed MTU device

To protect from connection failure of the VC or the failure of the PE-rs device, the MTU-s device or the PE-r is dual-homed into two

PE-rs devices, as shown in figure-3. The PE-rs devices must be part of the same VPLS service instance.

An MTU-s device will setup two [[MARTINI-ENCAP](#)] VCs (one each to PE-rs1 and PE-rs2) for each VPLS instances. One of the two VC is designated as primary and is the one that is actively used under normal conditions, while the second VC is designated as secondary and is held in a standby state. The MTU device negotiates the VC-labels for both the primary and secondary VC, but does not use the secondary VC unless the primary VC fails. Since only one link is active at a given time, a loop does not exist and hence 802.1D spanning tree is not required.



```
--
/ \
\B / = Virtual VPLS(Bridge)Instance
--
```

8.2.2. Failure detection and recovery

The MTU-s device controls the usage of the VC links to the PE-rs

nodes. Since LDP signaling is used to negotiate the VC-labels, the hello messages used for the LDP session are used to detect failure of the primary VC.

Upon failure of the primary VC, MTU-s device immediately switches to the secondary VC. At this point the PE3-rs device that terminates the secondary VC starts learning MAC addresses on the spoke VC. All other PE-rs nodes in the network think that CE-1 and CE-2 are behind PE1-rs and may continue to send traffic to PE1-rs until they learn that the devices are now behind PE3-rs. The relearning process can take a long time and may adversely affect the connectivity of higher level protocols from CE1 and CE2. To enable faster convergence, the PE1-rs device where the primary VC failed sends out a flush message, using the MAC TLV as defined in [Section 6](#), to all other PE-rs devices participating in the VPLS service. Upon receiving the message, all PE-rs flush the MAC addresses learned from PE1-rs.

8.3. Multi-domain VPLS service

Hierarchy can also be used to create a large scale VPLS service within a single domain or a service that spans multiple domains without requiring full mesh connectivity between all VPLS capable devices. Two fully meshed VPLS networks are connected together using a single LSP tunnel between the VPLS gateway devices. A single VC is setup per VPLS service to connect the two domains together. The VPLS gateway device joins two VPLS services together to form a single multi-domain VPLS service.

9. Acknowledgments

We wish to thank Joe Regan, Kireeti Kompella, Anoop Ghanwani, Joel Halpern, Rick Wilder and Eric Rosen for their valuable feedback.

10. Security Considerations

Security issues resulting from this draft will be discussed in greater depth at a later point. It is recommended in [\[RFC3036\]](#) that LDP security (authentication) methods be applied. This would prevent unauthorized participation by a PE in a VPLS. Traffic separation for a VPLS is effected by using VC labels. However, for additional levels of security, the customer MAY deploy end-to-end security, which is out of the scope of this draft.

11. Intellectual Property Considerations

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