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Cross-Area Work in IETF  
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## Abstract

This document investigates the possible existing cross-area work in IETF. It is expected to help the community members who focus on the specific area to understand more related work in other areas and motivate efficient cooperation across different areas in IETF.

## Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

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## [1.](#) Introduction

As the development of new network technologies such as cloud computing, 5G, IoT, etc., multitudes of applications are carried over the network, which have various needs for network bandwidth, latency, jitter, and packet loss, etc. This motivates innovation and design in multiple network layers and the cross-area work is increasing in IETF. Existing protocol practice shows people who focus on the specific area traditionally are sometimes not aware of related work in different areas. Some cross-area work is recognized late in the lifecycle so that useful experiences cannot be shared at the early time. Fixing problems become time consuming.

This document investigates the possible existing cross-area work in IETF. It is expected to help the community members who focus on the specific area to understand more related work in other areas and motivate efficient cooperation across different areas in IETF.

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## 2. Terminology

SRv6: Segment Routing over IPv6

MPLS: Multi-Protocol Label Switch

## 3. SRv6

Segment Routing is an important network transport technologies developed in IETF. SRv6 is the Segment Routing deployed on the IPv6 data plane[RFC8200] and SRv6 network programming [[I-D.ietf-spring-srv6-network-programming](#)] is introduced to support multiple services which have requirements on the new encapsulation for the IPv6 extensions header. The related areas and WGs for SRv6 is shown in Figure 1 and can be categorized into Basics, Encapsulations, Protocols, YANG, Use cases, and Others.

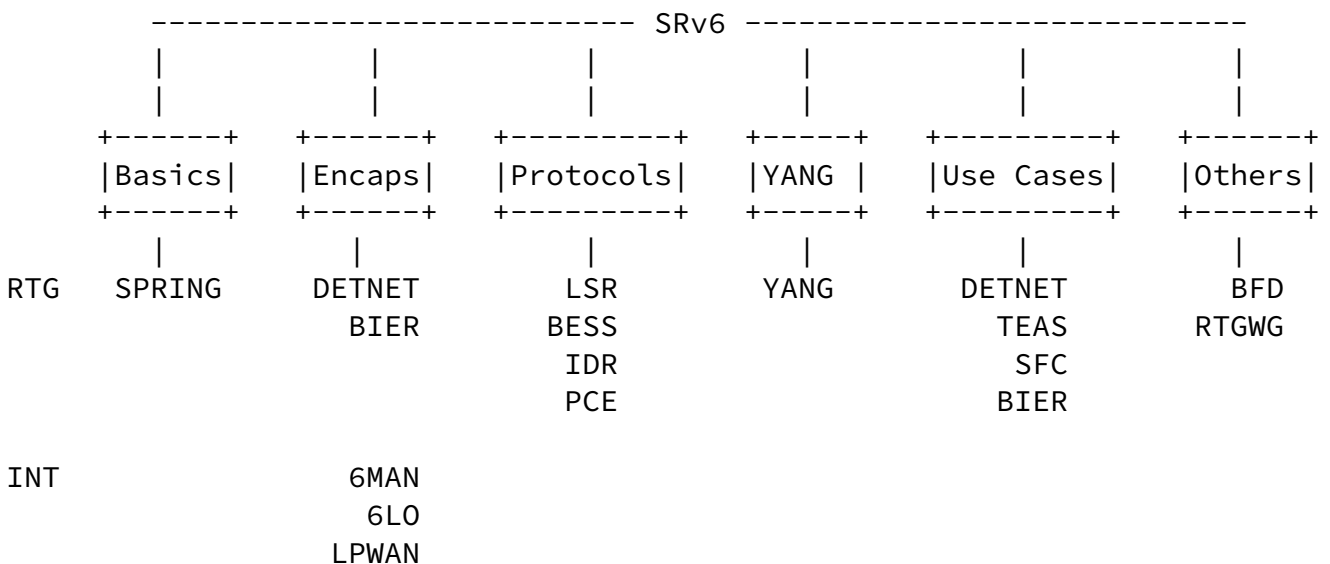


Figure 1: Related Areas/WGs for SRv6

The major areas for SRv6 includes RTG area and INT area. There is multiple work in the RTG area and the major work in the INT area includes the new IPv6 encapsulation and the possible compression work on the IPv6 header.

#### 4. YANG Models

YANG data models for service and network management provides a programmatic approach for representing (virtual) services or networks and deriving configuration information that will be forwarded to

network and service components that are used to build and deliver the service.

YANG module developers have taken both top-down and bottom-up approaches to develop modules [[RFC8199](#)] and to establish a mapping between network technology and customer requirements on the top or abstracting common construct from various network technologies on the bottom. There are many data models including configuration and service models that have been specified or are being specified by the IETF. They cover many of the networking protocols and techniques.

In Figure 1 [[I-D.wu-model-driven-management-virtualization](#)] provides an overview of various macro-functional blocks at different levels that articulate the various YANG data modules. In this figure, example models developed in IETF are layered as Network Service Models, Network Resource Models and Network Element Models.

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<<Network Service Models>>

```

+-----+
| << Network Service Models>> |
| +-----+ +-----+ |
| | L3SM | | L2SM | |
| | Service Model | | Service Model | ..... |
| +-----+ +-----+ |
+-----+

```

<<Network Resource Models>>

```

+-----+
| << Network Resource Models >> |
| +-----+ +-----+ +-----+ +-----+ |
| | Network Topo | | Tunnel | | Path Computation | | FM/PM/Alarm | |
| | Models | | Models | | API Models | | OAM Models |... |
| +-----+ +-----+ +-----+ +-----+ |
+-----+

```

<Network Element Models>>

```

+-----+
| <<Composition Models>> |
| +-----+ +-----+ +-----+ |
| | Device Model | | Logical Network | | Network Instance | |
+-----+

```

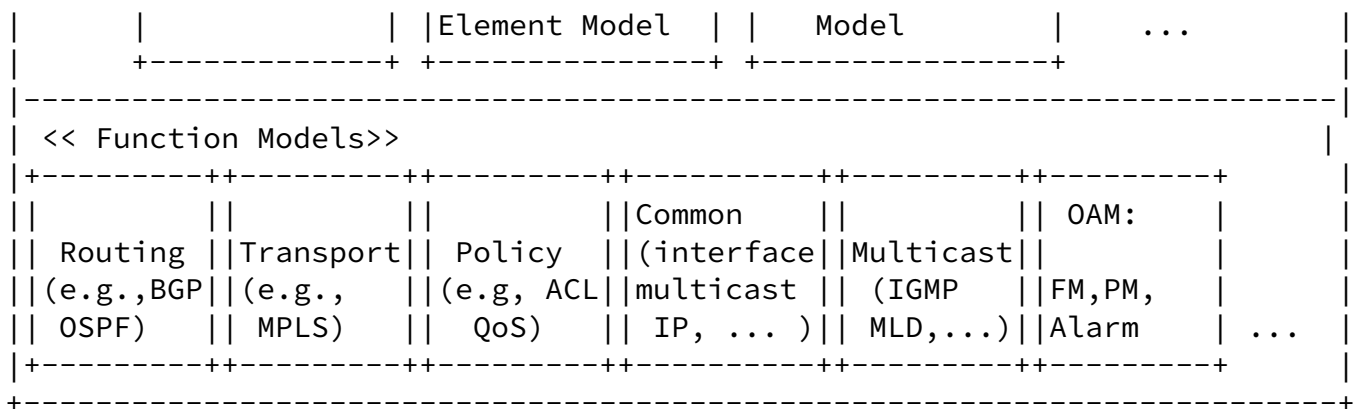


Figure 2: An overview of Layered YANG Modules

Network Service Model [RFC8309] is a kind of high level data model. It describes a service and the parameters of the service in a portable way that can be used uniformly and independent of the equipment and operating environment. In OPS area L3SM [RFC8299] and L2SM [RFC8466] define the L3VPN and L2VPN service ordered by a customer from a network operator. In RTG area, VN model [I-D.ietf-teas-actn-vn-yang] provides a YANG data model generally applicable to any mode of Virtual Network (VN) operation.

Network Resource Model includes topology modules and tunnel modules worked in RTG area, as well as the resource management tool models worked in both RTG and OPS area.

Network Element model is used to describe how a service can be implemented by activating and tweaking a set of functions (enabled in one or multiple devices, or hosted in cloud infrastructures) that are involved in the service delivery. This includes various models for individual protocols specified in RTG, OPS, TSV, INT areas.

## 5. Network Intelligence/Telemetry

It is conceivable that an intent-driven autonomic network [RFC7575] is the logical next step for network evolution following Software Defined Network (SDN), aiming to reduce (or even eliminate) human labor, make the most efficient usage of network resources, and provide better services more aligned with customer requirements. Although it takes time to reach the ultimate goal, the journey has started nevertheless.

Network Intelligence and Telemetry are the cornerstone for the intent-driven autonomic network.

### 5.1. Network Telemetry

Network telemetry has emerged as a mainstream technical term to refer to the newer data collection and consumption techniques, distinguishing itself from the convention techniques for network OAM. Network Telemetry acquires network data remotely for network monitoring and operation. It addresses the current network operation issues and enables smooth evolution toward intent-driven autonomous networks.

Network Telemetry Framework [[I-D.ietf-opsawg-ntf](#)] provide a layered category for the telemetry technologies developed in IETF across areas including OPS, TSV (IPPM), RTG(MPLS/VXLAN), INT(6MAN), etc.

	Management Plane	Control Plane	Forwarding Plane
data Config. & subscrib.	gRPC, NETCONF, YANG PUSH	NETCONF/YANG	NETCONF/YANG, YANG FSM
data gen. &	DNP,	DNP,	In-situ OAM,

processing	YANG	YANG	PBT, IPFPM, DNP
data	gRPC, NETCONF	BMP, NETCONF	IPFIX
export	YANG PUSH		

Figure 3: Layer Category of Network Telemetry Framework

- Management Plane Telemetry: The management plane telemetry mainly refers work on the push extensions for NETCONF [[I-D.ietf-netconf-yang-push](#)]. This work is on going in the NETCONF working group in the OPS area.
- Control Plane Telemetry: On the control plane, BGP is a very important protocol. GROW working group in the OPS area is now developing the BGP Monitoring Protocol (BMP) [[RFC7854](#)] to monitor BGP sessions and intended to provide a convenient interface for obtaining route views.
- Data Plane Telemetry: In-situ Flow Information Telemetry (IFIT) [[I-D.song-opsawg-ifit-framework](#)] enumerates several key components and describes how these components are assembled to achieve a complete working solution for on-path user traffic telemetry in carrier networks. It includes two major modes: Postcard mode [[I-D.song-ippm-postcard-based-telemetry](#)] and Passport mode [[I-D.ietf-ippm-ioam-data](#)]. [[I-D.zhou-ippm-enhanced-alternate-marking](#)] also provides a light weight way to achieve most measurement requirements. In general, the basic mechanism is discussed in IPPM working group in TSV area, and the specific encapsulations are discussed in the transport protocol related working groups including 6MAN WG in the INT area and MPLS/VXLAN in the RTG area,

## 5.2. Network Intelligence

Thanks to the advance of the computing and storage technologies, today's big data analytics gives network operators an unprecedented opportunity to gain network insights and move towards network autonomy. Some operators start to explore the application of



tools can use the network data to detect and react on network faults, anomalies, and policy violations, as well as predicting future events. In turn, the network policy updates for planning, intrusion prevention, optimization, and self-healing may be applied.

This is relatively new and requires central controller. In NMRG Network Intent [[I-D.li-nmrg-intent-classification](#)] was discussed. Recently, [[I-D.kim-nmrg-rl](#)] presents intelligent network management scenarios based on reinforcement-learning approaches.

## 6. 5G Transport

As the 5G is progressing, the cross-area work is being done for the major requirement including network slicing, deterministic latency/low latency, etc.

### 1. Network Slicing

The transport network slicing involves the IETF RTG area and the INT area. In the RTG area [[I-D.ietf-teas-enhanced-vpn](#)] specifies a framework for using existing, modified and potential new networking technologies as components to provide an Enhanced Virtual Private Networks (VPN+) services to satisfy the network slicing requirement. SR is an important transport technologies for network slicing and the SPRING WG is involved.

For the end-to-end network slicing, the DMM WG in the INT area focuses on the mobility work is involved. When considering the RAN slicing and Mobile core slicing, the SDOs such as 3GPP and BBF are also interact with each other via liaisons.

### 2. Deterministic latency/Low latency

The main relevant WG is Detnet which belongs to the RTG area. The technologies developed in the TSV area and the ART area can also provide the latency service.

## 7. Cross-layer Work

Cross-layer work is part of the cross-area work. Layering is an important network design principle. However, as the network services are progressing cross-layer work is emerging such as the path-aware networking in PANRG and the application-aware IPv6 networking proposed by [[I-D.li-6man-app-aware-ipv6-network](#)].

### [7.1.](#) Path-Aware Networking

The work on the path-aware network is being done in PANRG. The Internet architecture assumes a division between the end-to-end functionality of the transport layer and the properties of the path between the endpoints. Increased diversity in access networks, and ubiquitous mobile connectivity, have made this architecture's assumptions about paths less tenable. Multipath protocols taking advantage of this mobile connectivity begin to show us a way forward, though: if endpoints cannot control the path, at least they can determine the properties of the path by choosing among paths available to them. The PANRG aims to support research in bringing path awareness to transport and application layer protocols, and to bring research in this space to the attention of the Internet engineering and protocol design community.

The group's scope overlaps with existing IETF and IRTF efforts (and also with some past efforts. Of the existing overlaps, the group will collaborate with WGs and RGs chartered to work on multipath transport protocols (MPTCP, QUIC, TSVWG), congestion control in multiply-connected environments (ICCRG), and alternate routing architectures (e.g. LISP). The charter is also related to the questions discussed in a number of past BoF sessions, e.g. SPUD, PLUS, BANANA).

### [7.2.](#) Application-aware IPv6 Networking

[I-D.li-6man-app-aware-ipv6-network] proposes the possible work on the application-aware IPv6 networking (APN6). As the Internet is progressing, the decoupling of applications and network transport causes the service provider network pipelined which becomes the bottleneck of the network service development. Moreover a multitude of applications are being carried over the IP network which have varying needs for network bandwidth, latency, jitter, and packet loss, etc. However the network is hard to learn the applications' service requirements which cause it is difficult to provide truly fine-granular traffic operations for the applications and guarantee their SLA requirements. The Application-aware IPv6 Networking is to make use of IPv6 extensions header to convey the application related information including its requirements along with the packet to the network so to facilitate the service deployment and network resources adjustment.

The scope of the work overlaps with existing IETF and IRTF efforts includes but not limited to multiple WGs in the RTG area, 6MAN in the INT area, ICNRG, PANRG, etc.

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## [8.](#) IANA Considerations

This document makes no request of IANA.

## [9.](#) Security Considerations

This document makes no request of security.

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