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Guidance of Using Unique Local Addresses
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Abstract

This document provides guidance of how to use ULA. It analyzes ULA usage scenarios and recommends use cases where ULA address may be beneficially used.

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[1.](#) Introduction

Unique Local Addresses (ULAs) are defined in [RFC 4193](#) [[RFC4193](#)] as provider-independent prefixes that can be used on isolated networks, internal networks, and VPNs. Although ULAs may be treated like global scope by applications, normally they are not used on the publicly routable internet.

However, the ULAs haven't been widely used since IPv6 hasn't been widely deployed yet.

The use of ULA addresses in various types of networks has been confused for network operators. Some network operators believe ULAs are not useful at all while other network operators run their entire networks on ULA address space. This document attempts to clarify the advantages and disadvantages of ULAs and how they can be most appropriately used.

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[2.](#) ULA usage analysis

[2.1.](#) The features of ULA

[2.1.1.](#) Self-assigned

ULA is self-assigned, this feature allows automatic address allocation, which is beneficial for some lightweight systems and can leverage minimal human management.

[2.1.2.](#) Globally unique

ULA is intended to be globally unique to avoid collision. Since the hosts assigned with ULA may occasionally be merged into one network, this uniqueness is necessary. The prefix uniqueness is based on randomization of 40 bits and is considered random enough to ensure a high degree of uniqueness and make merging of networks simple and without the need to renumbering overlapping IP address space. Overlapping is cited as a deficiency with how [\[RFC1918\]](#) addresses were deployed, and ULA was designed to overcome this deficiency.

Notice that, as described in [\[RFC4864\]](#), in practice, applications may treat ULAs like global-scope addresses, but address selection algorithms may need to distinguish between ULAs and ordinary GUA (Global-scope Unicast Address) to ensure bidirectional communications.

[2.1.3.](#) Independent address space

ULA provides an internal address independence capability in IPv6 that is similar to how [\[RFC1918\]](#) is commonly used. ULA allows administrators to configure the internal network of each platform the same way it is configured in IPv4. Many organizations have security policies and architectures based around the local-only routing of [RFC1918](#) addresses and those policies may directly map to ULA. ULA can be used for internal communications without having any permanent or only intermittent Internet connectivity. And it needs no registration so that it can support on-demand usage and does not carry any RIR documentation burden or disclosures.

[2.1.4.](#) Well known prefix

The prefixes of ULAs are well known and they are easy to be identified and easy to be filtered.

This feature may be convenient to management of security policies and troubleshooting. For example, the administrators can decide what parameters have to be assembled or transmitted globally, by a

separate function, through an appropriate gateway/firewall, to the Internet or to the telecom network.

[2.2.](#) Enumeration of ULA use scenarios

In this section, we try to cover plausible possible ULA use case. Some of them might have been discussed in other documents and are briefly reviewed in this document as well as other potential valid usage is discussed.

[2.2.1.](#) Isolated network

IP is used ubiquitously. Some networks like RS-485, or other type of industrial control bus, or even non-networked digital interface like MIL-STD-1397 began to use IP protocol. In such kind of networks, the system might lack the ability/requirement of connecting to the Internet.

Besides, some networks are explicitly designed to not connect to the internet. These networks may include machine-to-machine, sensor networks, or other types of SCADA networks which may include very large numbers of addresses and explicitly prohibited from connect to the global internet (electricity meters...).

ULA is a straightforward way to assign the IP addresses in these kinds of networks with minimal administrative cost or burden.

[2.2.2.](#) Connected network

[2.2.2.1.](#) ULA-only Deployment

In some situations, hosts/interfaces are assigned with ULA-only, but the networks need to communicate with the outside. For example, just like many implementations of private IPv4 address space [[RFC1918](#)]. One important reason of using private address space is the lack of IPv4 addresses, but this it is not an issue any more in IPv6. Another reason

is regarding with security, private address space is designed by some administrators as one layer of a multilayer security. Such design is also applicable in IPv6 with using ULAs.

But we should eliminate the misunderstanding that ULA is designed to be the IPv6 version of [\[RFC1918\]](#) deployment model. If you chose non-globally routable address space for some reasons, ULA is a nature selection, but we need to know ULA itself is not designed for this intention.

ULA-only in connected network may include the following two models.

- o Using NAT

With some a kind of NAT which provides a simple one to one mapping for a subset of the internal addresses could fit the requirement.

In some very constrained situations(for example, in the sensors), the network needs ULA as the on-demand and stable addressing which doesn't need much code to support address assignment mechanisms like DHCP or ND. And the network also needs to connect to the outside, then there can be a gateway to be the NAT which may not be so sensitive to the constrained resource. This behavior could refer NPTv6 [\[RFC6296\]](#).

- o Using application-layer proxies

The proxies terminate the network-layer connectivity of the hosts and delegate the outgoing/incoming connections.

There may be some scenarios that need this kind of deployment for some special purpose (strict application access control, content monitoring, e.g.).

[2.2.2.2](#). ULA along with GUA

There are two classes of network probably to use ULA with GUA addresses:

- o Home network. Home networks are normally assigned with PA addresses to connect to the uplink of some an ISP. And besides, they may need internal routed networking even when the ISP link is down. Then ULA is a proper tool to fit the requirement. And in

[[RFC6204](#)], it requires the CPE to support ULA.

- o Enterprise network. An enterprise network is usually a managed network with a fixed PA space. The ULA could be used for internal connectivity redundancy and better internal connectivity or isolation of certain functions like OAM of servers.

[3.](#) Recommended ULA Use Cases

[3.1.](#) Used in Isolated Networks

As analyzed in [section 2.2.1](#), ULA is very suitable for isolated networks. Especially when you have subnets in the isolated networks, ULA is almost the only choice.

(Some specific description to be filled.)

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[3.2.](#) ULA along with GUA

For either home networks or enterprise networks, the main purpose of using ULA along with GUA is to provide a logically local routing plane separated from the globally routing plane. The benefit is to ensure stable and specific local communication regardless of the ISP uplink failure. This benefit is especially meaningful for the home network or private OAM function in an enterprise.

In some special cases such as renumbering, enterprise administrators may want to avoid the need to renumber their internal-only, private nodes when they have to renumber the PA addresses of the whole network because of changing ISPs, ISPs restructure their address allocations, or whatever reasons. In these situations, ULA is an effective tool for the internal-only nodes.

Besides the internal-only nodes, the public nodes can also benefit from ULA for renumbering. When renumbering, as [RFC4192](#) suggested, it has a period to keep using the old prefix(es) before the new prefix(es) is(are) stable. In the process of adding new prefix(es) and deprecating old prefix(es), it is not easy to keep the local communication immune of global routing plane change. If we use ULA for the local communication, the separated local routing plane can isolate the affecting by global routing change.

But for the separated local routing plane, there always be some

argument that in practice the ULA+PA makes terrible operational complexity. But it is not a ULA-specific problem; the multiple-addresses-per-interface is an important feature of IPv6 protocol. Running multiple prefixes in IPv6 might be very common, and we need to adapt this new operational model than that in IPv4.

Another issue is mentioned in [[RFC5220](#)], there is a possibility that the longest matching rule will not be able to choose the correct address between ULAs and global unicast addresses for correct intra-site and extra-site communication. In [[draft-ietf-6man-rfc3484bis](#)] , it claimed that a site-specific policy entry can be used to cause ULAs within a site to be preferred over global addresses.

[3.3. Special Use Cases](#)

[3.3.1. Special routing](#)

If you have a special routing scenario, of which [[draft-baker-v6ops-b2b-private-routing](#)] is an example, for various reasons you might want to have routing that you control and is separate from other routing. In the b2b case, even though two

companies each have at least one ISP, they might choose to also use direct connectivity that only connects stated machines, such as a silicon foundry with client engineers that use it. A ULA provides a simple way to obtain such a prefix that would be used in accordance with an agreement between the parties.

[3.3.2. Used as NAT64 prefix](#)

Since the NAT64 pref64 is just a group of local fake addresses for the DNS64 to point traffic to a NAT64, the pref64 is a very good use of ULA. It ensures that only local systems can use the translation resources of the NAT64 system since the ULA is not globally routable and helps clearly identify traffic that is locally contained and destined to a NAT64. Using ULA for Pref64 is deployed and it is an operational model.

But there's an issue should be noticed. The NAT64 standard [RFC6146] mentioned the pref64 should align with [[RFC6052](#)], in which the IPv4-Embedded IPv6 Address format was specified. If we pick a /48 for NAT64, it happened to be a standard 48/ part of ULA (7bit ULA famous prefix+ 1 "L" bit + 40bit Global ID). Then the 40bit of ULA is not

violated to be filled with part of the 32bit IPv4 address. This is important, because the 40bit assures the uniqueness of ULA, if the prefix is shorter than /48, the 40bit would be violated, and this may cause conformance issue. But it is considered that the most common use case will be a /96 PEF64, or even /64 will be used. So it seems this issue is not common in current practice.

It is most common that ULA Pref64 will be deployed on a single internal network, where the clients and the NAT64 share a common internal network. ULA will not be effective as Pref64 when the access network must use an Internet transit to receive the translation service of a NAT64 since the ULA will not route across the internet.

[3.3.3](#). Used as identifier

Since ULA could be self-generated and easily grabbed from the standard IPv6 stack, it is very suitable to be used as identifiers by the up layer applications. And since ULA is not intended to be globally routed, it is not harmful to the routing system.

Such kind of benefit has been utilized in real implementations. For example, in [[RFC6281](#)], the protocol BTMM (Back To My Mac) needs to assign a topology-independent identifier to each client host according to the following considerations:

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- o TCP connections between two end hosts wish to survive in network changes.
- o Sometimes one needs a constant identifier to be associated with a key so that the Security Association can survive the location changes.

It should be noticed again that in theory ULA has the possibility of collision. However, the probability is desirable small enough and could be ignored by most of the cases when used as identifiers.

[4](#). Security Considerations

Security considerations regarding ULAs, in general, please refer to the ULA specification [[RFC4193](#)].

[5.](#) IANA Considerations

None.

[6.](#) Conclusions

ULA is a useful tool, it have been successfully deployed in a diverse set of circumstances including large private machine-to-machine type networks, enterprise networks with private systems, and within service providers to limit Internet communication with non-public services such as caching DNS servers and NAT64 translation resources.

We should eliminate the misunderstanding that ULA is just an IPv6 version of [[RFC1918](#)]. The features of ULA could be beneficial for various use cases.

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