Internet Engineering Task Force

Internet-Draft

Obsoletes: <u>3811</u> (if approved)

Intended status: Standards Track

Expires: February 3, 2013

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August 3, 2012

Definitions of Textual Conventions (TCs) for Multiprotocol Label Switching (MPLS) Management draft-manral-mpls-rfc3811bis-01

Abstract

This memo defines a Management Information Base (MIB) module which contains Textual Conventions to represent commonly used Multiprotocol Label Switching (MPLS) management information. The intent is that these TEXTUAL CONVENTIONS (TCs) will be imported and used in MPLS related MIB modules that would otherwise define their own representations. This document obsoletes RFC3811 as it addresses the need to support IPv6 extended TunnelID's by defining a new TC-MplsNewExtendedTunnelID which suggests using IPv4 address of the ingress or egress LSR for the tunnel for an IPv6 network.

Status of this Memo

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MPLS Textual Conventions

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1. Introduction

This document defines a MIB module which contains Textual Conventions for Multiprotocol Label Switching (MPLS) networks. These Textual Conventions should be imported by MIB modules which manage MPLS networks.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

For an introduction to the concepts of MPLS, see [RFC3031].

2. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to <u>Section 7 of [RFC3410]</u>.

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58 ([RFC2578], [RFC2579], and [RFC2580]).

3. MPLS Textual Conventions MIB Definitions

```
MPLS-TC-STD-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY,
Unsigned32, Integer32,
transmission FROM SNMPv2-SMI -- [RFC2578]

TEXTUAL-CONVENTION
FROM SNMPv2-TC; -- [RFC2579]

mplsTCStdMIB MODULE-IDENTITY
LAST-UPDATED "200406030000Z" -- June 3, 2004
ORGANIZATION
"IETF Multiprotocol Label Switching (MPLS) Working
Group."
```

```
CONTACT-INFO
Vishwas Manral
Hewlett-Packard Corp.
Email comments to the MPLS WG Mailing List at
mpls@uu.net."
DESCRIPTION
"Copyright (C) The Internet Society (2008). The
initial version of this MIB module was published
in Internet Draft. For full legal notices see the RFC
itself or see:
http://www.ietf.org/copyrights/ianamib.html
This MIB module defines TEXTUAL-CONVENTIONS
for concepts used in Multiprotocol Label
Switching (MPLS) networks.
Changes from <a href="RFC3811">RFC3811</a> - MplsExtendedTunnelId"
REVISION "200809080000Z" -- 8 September, 2008
DESCRIPTION
"Initial version published as part of Internet Draft. To be
published as RFC XXXX"
-- RFC Ed.: RFC-editor pleases fill in XXXX
::= { mplsStdMIB 1 }
mplsStdMIB OBJECT IDENTIFIER
::= { transmission 166 }
MplsAtmVcIdentifier ::= TEXTUAL-CONVENTION
DISPLAY-HINT "d"
STATUS current
DESCRIPTION
"A Label Switching Router (LSR) that
creates LDP sessions on ATM interfaces
uses the VCI or VPI/VCI field to hold the
LDP Label.
VCI values MUST NOT be in the 0-31 range.
The values 0 to 31 are reserved for other uses
by the ITU and ATM Forum. The value
of 32 can only be used for the Control VC,
although values greater than 32 could be
configured for the Control VC.
```

If a value from 0 to 31 is used for a VCI

the management entity controlling the LDP subsystem should reject this with an inconsistentValue error. Also, if the value of 32 is used for a VC which is NOT the Control VC, this should result in an inconsistentValue error."

REFERENCE
"MPLS using LDP and ATM VC Switching, RFC3035."

SYNTAX Integer32 (32..65535)

Figure 1

MplsBitRate ::= TEXTUAL-CONVENTION
DISPLAY-HINT "d"
STATUS current
DESCRIPTION

"If the value of this object is greater than zero, then this represents the bandwidth of this MPLS interface (or Label Switched Path) in units of '1,000 bits per second'.

The value, when greater than zero, represents the bandwidth of this MPLS interface (rounded to the nearest 1,000) in units of 1,000 bits per second. If the bandwidth of the MPLS interface is between ((n * 1000) - 500) and ((n * 1000) + 499), the value of this object is n, such that n > 0.

If the value of this object is 0 (zero), this means that the traffic over this MPLS interface is considered to be best effort."

SYNTAX Unsigned32 (0|1..4294967295)

MplsBurstSize ::= TEXTUAL-CONVENTION
DISPLAY-HINT "d"
STATUS current
DESCRIPTION

"The number of octets of MPLS data that the stream may send back-to-back without concern for policing. The value of zero indicates that an implementation does not support Burst Size."

SYNTAX Unsigned32 (0..4294967295)

DESCRIPTION

"A unique identifier for an MPLS Tunnel. This may represent an IPv4 address of the ingress or egress LSR for the tunnel. This value is derived from the Extended Tunnel Id in RSVP or the Ingress Router ID for CR-LDP."

REFERENCE

"RSVP-TE: Extensions to RSVP for LSP Tunnels, [RFC3209].

Constraint-Based LSP Setup using LDP, [RFC3212]." SYNTAX Unsigned32(0..4294967295)

MplsLabel ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"This value represents an MPLS label as defined in [RFC3031], [RFC3032], [RFC3034], [RFC3035] and [RFC3471].

The label contents are specific to the label being represented, such as:

* The label carried in an MPLS shim header (for LDP this is the Generic Label) is a 20-bit number represented by 4 octets. Bits 0-19 contain a label or a reserved label value. Bits 20-31 MUST be zero.

The following is quoted directly from [RFC3032]. There are several reserved label values:

- A value of 0 represents the i. 'IPv4 Explicit NULL Label'. This label value is only legal at the bottom of the label stack. It indicates that the label stack must be popped, and the forwarding of the packet must then be based on the IPv4 header.
- ii. A value of 1 represents the 'Router Alert Label'. This label value is legal anywhere in the label stack except at the bottom. When a received packet contains this label value at the top of the label stack, it is delivered to a local software module for processing. The actual forwarding of the packet

is determined by the label beneath it in the stack. However, if the packet is forwarded further, the Router Alert Label should be pushed back onto the label stack before forwarding. The use of this label is analogous to the use of the 'Router Alert Option' in IP packets [RFC2113]. Since this label cannot occur at the bottom of the stack, it is not associated with a particular network layer protocol.

- iii. A value of 2 represents the
 'IPv6 Explicit NULL Label'. This label
 value is only legal at the bottom of the
 label stack. It indicates that the label
 stack must be popped, and the forwarding
 of the packet must then be based on the
 IPv6 header.
- iv. A value of 3 represents the
 'Implicit NULL Label'.
 This is a label that an LSR may assign and
 distribute, but which never actually
 appears in the encapsulation. When an
 LSR would otherwise replace the label
 at the top of the stack with a new label,
 but the new label is 'Implicit NULL',
 the LSR will pop the stack instead of
 doing the replacement. Although
 this value may never appear in the
 encapsulation, it needs to be specified in
 the Label Distribution Protocol, so a value
 is reserved.
- v. Values 4-15 are reserved.
- * The frame relay label can be either 10-bits or 23-bits depending on the DLCI field size and the upper 22-bits or upper 9-bits must be zero, respectively.
- * For an ATM label the lower 16-bits represents the VCI, the next 12-bits represents the VPI and the remaining bits MUST be zero.
- * The Generalized-MPLS (GMPLS) label contains a value greater than 2^24-1 and used in GMPLS

as defined in [RFC3471]."

```
REFERENCE
  "Multiprotocol Label Switching Architecture,
  [RFC3031].
                              Figure 2
MPLS Label Stack Encoding, [RFC3032].
Use of Label Switching on Frame Relay Networks,
[RFC3034].
MPLS using LDP and ATM VC Switching, [RFC3035].
Generalized Multiprotocol Label Switching
(GMPLS) Architecture, [RFC3471]."
SYNTAX Unsigned32 (0..4294967295)
MplsLabelDistributionMethod ::= TEXTUAL-CONVENTION
STATUS current
DESCRIPTION
"The label distribution method which is also called
the label advertisement mode [RFC3036].
Each interface on an LSR is configured to operate
in either Downstream Unsolicited or Downstream
on Demand."
REFERENCE
"Multiprotocol Label Switching Architecture,
[RFC3031].
LDP Specification, RFC3036, Section 2.6.3."
SYNTAX INTEGER {
downstreamOnDemand(1),
downstreamUnsolicited(2)
}
MplsLdpIdentifier ::= TEXTUAL-CONVENTION
DISPLAY-HINT "1d.1d.1d.1d:2d"
STATUS
           current
DESCRIPTION
"The LDP identifier is a six octet
quantity which is used to identify a
Label Switching Router (LSR) label space.
The first four octets identify the LSR and
must be a globally unique value, such as a
```

```
32-bit router ID assigned to the LSR, and the
last two octets identify a specific label
space within the LSR."
SYNTAX OCTET STRING (SIZE (6))
MplsLsrIdentifier ::= TEXTUAL-CONVENTION
STATUS
            current
DESCRIPTION
"The Label Switching Router (LSR) identifier is the
first 4 bytes of the Label Distribution Protocol
(LDP) identifier."
SYNTAX OCTET STRING (SIZE (4))
MplsLdpLabelType ::= TEXTUAL-CONVENTION
            current
STATUS
DESCRIPTION
"The Layer 2 label types which are defined for MPLS
LDP and/or CR-LDP are generic(1), atm(2), or
frameRelay(3)."
SYNTAX INTEGER {
generic(1),
atm(2),
frameRelay(3)
}
MplsLSPID ::= TEXTUAL-CONVENTION
STATUS
             current
DESCRIPTION
"A unique identifier within an MPLS network that is
assigned to each LSP. This is assigned at the head
end of the LSP and can be used by all LSRs
to identify this LSP. This value is piggybacked by
the signaling protocol when this LSP is signaled
```

For LSPs established using CR-LDP, the LSPID is composed of the ingress LSR Router ID (or any of its own IPv4 addresses) and a locally unique CR-LSP ID to that LSR. The first two bytes carry the CR-LSPID, and the remaining 4 bytes carry the Router ID. The LSPID is useful in network management, in CR-LSP repair, and in using an already established CR-LSP as a hop in

an ER-TLV.

within the network. This identifier can then be used at each LSR to identify which labels are being swapped to other labels for this LSP. This object can also be used to disambiguate LSPs that share the same RSVP sessions between the same

```
For LSPs signaled using RSVP-TE, the LSP ID is defined as a 16-bit (2 byte) identifier used in the SENDER_TEMPLATE and the FILTER_SPEC that can be changed to allow a sender to share resources with itself. The length of this object should only be 2 or 6 bytes. If the length of this octet string is 2 bytes, then it must identify an RSVP-TE LSPID, or it is 6 bytes, it must contain a CR-LDP LSPID."

REFERENCE
"RSVP-TE: Extensions to RSVP for LSP Tunnels,

[RFC3209].

Constraint-Based LSP Setup using LDP,

[RFC3212]."

SYNTAX OCTET STRING (SIZE (2|6))
```

Figure 3

```
MplsLspType ::= TEXTUAL-CONVENTION
STATUS current
DESCRIPTION
"Types of Label Switch Paths (LSPs)
on a Label Switching Router (LSR) or a
Label Edge Router (LER) are:
unknown(1)
                  -- if the LSP is not known
to be one of the following.
terminatingLsp(2) -- if the LSP terminates
on the LSR/LER, then this
is an egressing LSP
which ends on the LSR/LER,
originatingLsp(3) -- if the LSP originates
from this LSR/LER, then
this is an ingressing LSP
which is the head-end of
the LSP,
crossConnectingLsp(4) -- if the LSP ingresses
and egresses on the LSR, then it is
cross-connecting on that LSR."
SYNTAX INTEGER {
unknown(1),
```

```
terminatingLsp(2),
originatingLsp(3),
crossConnectingLsp(4)
MplsOwner ::= TEXTUAL-CONVENTION
STATUS
          current
DESCRIPTION
"This object indicates the local network
management subsystem that originally created
the object(s) in question. The values of
this enumeration are defined as follows:
unknown(1) - the local network management
subsystem cannot discern which
component created the object.
other(2) - the local network management
subsystem is able to discern which component
created the object, but the component is not
listed within the following choices,
e.g., command line interface (cli).
snmp(3) - The Simple Network Management Protocol
was used to configure this object initially.
ldp(4) - The Label Distribution Protocol was
used to configure this object initially.
crldp(5) - The Constraint-Based Label Distribution
Protocol was used to configure this object
initially.
rsvpTe(6) - The Resource Reservation Protocol was
used to configure this object initially.
policyAgent(7) - A policy agent (perhaps in
combination with one of the above protocols) was
used to configure this object initially.
An object created by any of the above choices
MAY be modified or destroyed by the same or a
different choice."
SYNTAX INTEGER {
unknown(1),
other(2),
snmp(3),
ldp(4),
```

```
crldp(5),
rsvpTe(6),
policyAgent(7)
}
                              Figure 4
MplsPathIndexOrZero ::= TEXTUAL-CONVENTION
STATUS current
DESCRIPTION
"A unique identifier used to identify a specific
path used by a tunnel. A value of 0 (zero) means
that no path is in use."
SYNTAX Unsigned32(0..4294967295)
MplsPathIndex ::= TEXTUAL-CONVENTION
STATUS
       current
DESCRIPTION
"A unique value to index (by Path number) an
entry in a table."
SYNTAX Unsigned32(1..4294967295)
MplsRetentionMode ::= TEXTUAL-CONVENTION
STATUS current
DESCRIPTION
"The label retention mode which specifies whether
an LSR maintains a label binding for a FEC
learned from a neighbor that is not its next hop
for the FEC.
If the value is conservative(1) then advertised
label mappings are retained only if they will be
used to forward packets, i.e., if label came from
a valid next hop.
If the value is liberal(2) then all advertised
label mappings are retained whether they are from
a valid next hop or not."
REFERENCE
```

LDP Specification, [RFC3036], Section 2.6.2."
SYNTAX INTEGER {
conservative(1),

"Multiprotocol Label Switching Architecture,

[RFC3031].

```
liberal(2)
}
MplsTunnelAffinity ::= TEXTUAL-CONVENTION
STATUS
             current
DESCRIPTION
"Describes the configured 32-bit Include-any,
include-all, or exclude-all constraint for
constraint-based link selection."
REFERENCE
"RSVP-TE: Extensions to RSVP for LSP Tunnels,
[RFC3209], Section 4.7.4."
SYNTAX Unsigned32(0..4294967295)
MplsTunnelIndex ::= TEXTUAL-CONVENTION
STATUS
              current
DESCRIPTION
"A unique index into mplsTunnelTable.
For tunnels signaled using RSVP, this value
should correspond to the RSVP Tunnel ID
used for the RSVP-TE session."
SYNTAX Unsigned32 (0..65535)
MplsTunnelInstanceIndex ::= TEXTUAL-CONVENTION
STATUS
              current
DESCRIPTION
"The tunnel entry with instance index 0
should refer to the configured tunnel
interface (if one exists).
Values greater than 0, but less than or
equal to 65535, should be used to indicate
signaled (or backup) tunnel LSP instances.
For tunnel LSPs signaled using RSVP,
this value should correspond to the
RSVP LSP ID used for the RSVP-TE
LSP.
Values greater than 65535 apply to FRR
detour instances."
SYNTAX Unsigned32(0|1..65535|65536..4294967295)
TeHopAddressType ::= TEXTUAL-CONVENTION
STATUS
           current
DESCRIPTION
"A value that represents a type of address for a
Traffic Engineered (TE) Tunnel hop.
```

unknown(0) An unknown address type. This value MUST be used if the value of the corresponding TeHopAddress object is a zero-length string. It may also be used to indicate a TeHopAddress which is not in one of the formats defined below.

ipv4(1) An IPv4 network address as defined by the InetAddressIPv4 TEXTUAL-CONVENTION [RFC3291].

ipv6(2) A global IPv6 address as defined by the InetAddressIPv6 TEXTUAL-CONVENTION [RFC3291].

asnumber(3) An Autonomous System (AS) number as defined by the TeHopAddressAS TEXTUAL-CONVENTION.

unnum(4) An unnumbered interface index as defined by the TeHopAddressUnnum TEXTUAL-CONVENTION.

lspid(5) An LSP ID for TE Tunnels (RFC3212) as defined by the MplsLSPID TEXTUAL-CONVENTION.

Each definition of a concrete TeHopAddressType value must be accompanied by a definition of a TEXTUAL-CONVENTION for use with that TeHopAddress.

To support future extensions, the TeHopAddressType TEXTUAL-CONVENTION SHOULD NOT be sub-typed in object type definitions. It MAY be sub-typed in compliance statements in order to require only a subset of these address types for a compliant implementation.

Implementations must ensure that TeHopAddressType objects and any dependent objects (e.g., TeHopAddress objects) are consistent. An inconsistentValue error must be generated if an attempt to change a TeHopAddressType object would, for example, lead to an undefined TeHopAddress value that is not defined herein. In particular,

```
TeHopAddressType/TeHopAddress pairs must be changed together if the address type changes (e.g., from ipv6(2) to ipv4(1))." REFERENCE
"TEXTUAL-CONVENTIONs for Internet Network Addresses, [RFC3291].
```

Figure 5

```
Constraint-Based LSP Setup using LDP,
[RFC3212]"
SYNTAX
           INTEGER {
unknown(0),
ipv4(1),
ipv6(2),
asnumber(3),
unnum(4),
lspid(5)
}
TeHopAddress ::= TEXTUAL-CONVENTION
STATUS
           current
DESCRIPTION
"Denotes a generic Tunnel hop address,
that is, the address of a node which
an LSP traverses, including the source
and destination nodes. An address may be
very concrete, for example, an IPv4 host
address (i.e., with prefix length 32);
if this IPv4 address is an interface
address, then that particular interface
must be traversed. An address may also
specify an 'abstract node', for example,
an IPv4 address with prefix length
less than 32, in which case, the LSP
can traverse any node whose address
falls in that range. An address may
also specify an Autonomous System (AS),
in which case the LSP can traverse any
node that falls within that AS.
```

A TeHopAddress value is always interpreted within the context of an TeHopAddressType value. Every usage of the TeHopAddress TEXTUAL-CONVENTION is required to specify the TeHopAddressType object which provides the context. It is suggested that the TeHopAddressType object is logically registered before the object(s) which use the TeHopAddress TEXTUAL-CONVENTION if they appear in the same logical row.

The value of a TeHopAddress object must always be consistent with the value of the associated TeHopAddressType object. Attempts to set a TeHopAddress object to a value which is inconsistent with the associated TeHopAddressType must fail with an inconsistentValue error."

SYNTAX OCTET STRING (SIZE (0...32))

TeHopAddressAS ::= TEXTUAL-CONVENTION STATUS current
DESCRIPTION

"Represents a two or four octet AS number. The AS number is represented in network byte order (MSB first). A two-octet AS number has the two MSB octets set to zero."

REFERENCE

"Textual Conventions for Internet Network Addresses, [RFC3291]. The InetAutonomousSystemsNumber TEXTUAL-CONVENTION has a SYNTAX of Unsigned32, whereas this TC has a SYNTAX of OCTET STRING (SIZE (4)). Both TCs represent an autonomous system number but use different syntaxes to do so."

SYNTAX OCTET STRING (SIZE (4))

TeHopAddressUnnum ::= TEXTUAL-CONVENTION STATUS current DESCRIPTION

"Represents an unnumbered interface:

octets contents encoding 1-4 unnumbered interface network-byte order

The corresponding TeHopAddressType value is unnum(5)."

SYNTAX OCTET STRING(SIZE(4))

MplsNewExtendedTunnelId ::= TEXTUAL-CONVENTION

STATUS current DESCRIPTION

"A unique identifier for an MPLS Tunnel. This may

```
represent an IPv4 address of the ingress or egress
LSR for the tunnel for an IPv4 network. For IPv6
this represents an IPv4 address of the ingress or
egress LSR for the tunnel for an IPv6 network.
This value is derived from the
Extended Tunnel Id in RSVP or the Ingress Router ID
for CR-LDP."
REFERENCE
"RSVP-TE: Extensions to RSVP for LSP Tunnels,
[RFC3209].
Constraint-Based LSP Setup using LDP, [RFC3212]."
SYNTAX OCTET STRING(SIZE(16))
END
```

Figure 6

4. Effect of the new TC

The new TC definition for the MPLS Tunnel will have an effect on the MPLS-TE-MIB and MPLS-TC-STD-MIB. Also the following RFC's which use the MIB may have to be updated to accommodate the changed definition: [RFC3209], [RFC3812], [RFC3813], [RFC3212], [RFC4368], [RFC3814], [RFC3815], and [RFC6639].

5. Contributors

This MIB fixes a small issue with the earlier version of this MIB as defined in RFC3811. The earlier document was created by combining TEXTUAL-CONVENTIONS from current MPLS MIBs and a TE-WG MIB. Coauthors on each of these MIBs contributed to the TEXTUAL-CONVENTIONS contained in this MIB and also contributed greatly to the revisions of this document. These co-authors are:

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Figure 7

6. Acknowledgements

The author would like to thank Adrian Farrel and Thomas Nadeau for thier guidance. The earlier editors and contributors would like to thank Mike MacFadden and Adrian Farrel for their helpful comments on several reviews. Also, a special acknowledgement to Bert Wijnen for his many detailed reviews. Bert's assistance and guidance is greatly appreciated.

Security Considerations

This module does not define any management objects. Instead, it defines a set of textual conventions which may be used by other MPLS MIB modules to define management objects.

Meaningful security considerations can only be written in the MIB modules that define management objects. Therefore, this document has no impact on the security of the Internet.

8. IANA Considerations

IANA has made a MIB OID assignment under the transmission branch, that is, assigned the mplsStdMIB under { transmission 166 }. This sub-id is requested because 166 is the ifType for mpls(166) and is available under transmission.

In the future, MPLS related standards track MIB modules should be rooted under the mplsStdMIB subtree. The IANA is requested to manage that namespace. New assignments can only be made via a Standards Action as specified in [RFC2434].

The IANA has also assigned $\{ \mbox{ mplsStdMIB 1 } \}$ to the MPLS-TC-STD-MIB specified in this document.

9. References

9.1. Normative References

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