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LP-WAN GAP Analysis
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Abstract

Low Power Wide Area Networks (LP-WAN) are different technologies covering different applications based on long range, low bandwidth and low power operation. The use of IETF protocols in the LP-WAN technologies should contribute to the deployment of a wide number of applications in an open and standard environment where actual technologies will be able to communicate. This document makes a survey of the principal characteristics of these technologies and covers a cross layer analysis on how to adapt and use the actual IETF protocols, but also the gaps for the integration of the IETF protocol stack in the LP-WAN technologies.

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1. Introduction

LP-WAN (Low-Power Wide Area Network) technologies are a kind of constrained and challenged networks [[RFC7228](#)]. They can operate in license-exempt bands to provide connectivity to a vast number of battery-powered devices requiring limited communications. If the existing pilot deployments have shown the huge potential and the industrial interest in their capabilities, the loose coupling with the Internet makes the device management and network operation complex. More importantly, LP-WAN devices are, as of today, with no IP capabilities. The goal is to adapt IETF defined protocols, addressing schemes and naming spaces to this constrained environment.

2. Problem Statement

The LP-WANs are large-scale constrained networks in the sense of [[RFC7228](#)] with the following characteristics:

- o very small frame payload as low as 12 bytes. Typical traffic patterns are composed of a large majority of frames with payload size around 15 bytes and a small minority of up to 100 byte frames. Some nodes will exchange less than 10 frames per day.
- o very low bandwidth, most LP-WAN technologies offer a throughput between 50 bit/s to 250 kbit/s, with a duty cycle of 0.1% to 10% on some ISM bands.
- o high packet loss, which can be the result of bad transmission conditions or collisions between nodes.
- o variable MTU for a link depending on the used L2 modulation.
- o highly asymmetric and in some cases unidirectional links.
- o ultra dense networks with thousands to tens of thousands of nodes.
- o different modulations and radio channels.
- o sleepy nodes to preserve energy.

In the terminology of [[RFC7228](#)], these characteristics put LP-WANs into the "challenged network" category where the IP connectivity has to be redefined or modified. Therefore, LP-WANs need to be considered as a separate class of networks. The intrinsic characteristics, current usages and architectures will allow the group to make and justify the design choices. Some of the desired properties are:

- o keep compatibility with current Internet:
 - * preserve the end-to-end communication principle.
 - * maintain independence from L2 technology.
 - * use or adapt protocols defined by IETF to this new environment that could be less responsive.
 - * use existing addressing spaces and naming schemes defined by IETF.
- o ensure the correspondence with the stringent LP-WAN requirements, such as:
 - * limited number of messages per device.
 - * small message size, with potentially no L2 fragmentation.
 - * RTTs potentially orders of magnitude bigger than existing constrained networks.
- o optimize the protocol stack in order to limit the number of duplicated functionalities; for instance acknowledgements should not be done at several layers.

3. Identified gaps in current IETF groups concerning LP-WANs

3.1. IPv6 and LP-WAN

IPv6 [[RFC2460](#)] has been designed to allocate addresses to all the nodes connected to the Internet. Nevertheless the 40 bytes of overhead introduced by the protocol are incompatible with the LP-WAN constraints. If IPv6 were used, several LP-WAN frames will be needed just to carry the header. Another limitation comes from the MTU limit, which is 1280 bytes required from the layer 2 to carry IPv6 packet [[RFC1981](#)]. This is a side effect of the PMTU discovery mechanism, which allows intermediary routers to send to the source an ICMP message (packet too big) to reduce the size. An attacker will be able to forge this message and reduce drastically the transmission

performances. This limit allows to mitigate the impact of this attack.

IPv6 needs a configuration protocol (neighbor discovery protocol, NDP [[RFC4861](#)]) to learn network parameters, and the node relation with its neighbor. This protocol generates a regular traffic with a large message size that does not fit LP-WAN constraints.

[3.2.](#) 6LoWPAN, 6lo and LP-WAN

6LoWPAN only resolves the IPv6 constraints by drastically reducing IPv6 overhead to about 4 bytes for ND traffic, but the header compression is not better for an end-to-end communications using global addresses (up to 20 bytes). 6LoWPAN has been initially designed for IEEE 802.15.4 networks with a frame size up to 127 bytes and a throughput of up to 250 kb/s with no duty cycle regarding the usage of the network.

IEEE 802.15.4 is a CSMA/CA protocol which means that every unicast frame is acknowledged. Because IEEE 802.15.4 has its own reliability mechanism by retransmission, 6LoWPAN does not have reliable delivery. Some LP-WAN technologies do not provide such acknowledgements at L2 and would require other reliability mechanisms.

6lo extends the usage of 6LoWPAN to other technologies (BLE, DECT, ...), with similar characteristics to IEEE 802.15.4. The main constraint in these networks comes from the nature of the devices (constrained devices), whereas in LP-WANs it is the network itself that imposes the most stringent constraint.

Neighbor Discovery has to be optimized by reducing the message size, the periodic exchanges and removing multicast message for point-to-point exchanges with border router.

[3.3.](#) 6tisch and LP-WAN

TODO

Describe why 6tisch is complementary to LP-WAN

A key element of 6tisch is the use of synchronization to enable determinism. An LP-WAN may or may not support synchronization like the one used in 6tisch. The 6tisch solution is dedicated to mesh networks that operate using 802.15.4e with a deterministic slotted channel.

3.4. ROLL and LP-WAN

The LP-WANs considered by the WG are based on a star topology, which eliminates the need for routing. Future works may address additional use-cases which may require the adaptation of existing routing protocols or the definition of new ones. For the moment, the work done at the ROLL WG and other routing protocols are out of scope of the LP-WAN WG.

3.5. CORE and LP-WAN

TODO

CoRE provides a resource-oriented application intended to run on constrained IP networks. It may be necessary to adapt the protocols to take into account the duty cycling and the potentially extremely limited throughput. For example, some of the timers in CoAP may need to be redefined. Taking into account CoAP acknowledgements may allow the reduction of L2 acknowledgements.

3.6. Security and LP-WAN

ToDo

3.7. Mobility and LP-WAN

TODO

LP-WAN nodes can be mobile. However, LP-WAN mobility is different than the one studied in the context of Mobile IP. LP-WAN implies sporadic traffic and will rarely be used for high-frequency, real-time communications.

4. Annex A -- survey of LP-WAN technologies

Different technologies can be included under the LP-WAN acronym. The following list is the result of a survey among the first participant to the mailing-list. It cannot be exhaustive but is representative of the current trends.

Technology	range	Throughput	MAC MTU
LoRa	2-5 km urban <15 km suburban	0.3 to 50 kbps	256 B
SIGFOX	10 km urban 50 km rural	100 bps	12 B
IEEE802.15.4k	< 20 km LoS	1.5 bps to	16/24/
LECIM	< 5 km NoLoS	128 kbps	32 B
IEEE802.15.4g	2-3 km LoS	4.8 kbps to	2047 B
SUN		800 kbps	
RPMA	65 km LoS 20 km NoLoS	up: 624kbps down: 156kbps mob: 2kbps	64 B
DASH-7	2 km	9 kbps 55.55 kbps 166.66 kbps	256 B
Weightless-w	5 km urban	1 kbps to 10 Mbps	min 10 B
Weightless-n	<5 km urban <30 km suburban	30 kbps to 100kbps	max 20 B
Weightless-p	> 2 km urban	up to 100kbps	
NB-LTE	< 15 km	< 150 kbps	< 200 B

Figure 1: Survey of LP-WAN technologies

The table Figure 1 gives some key performance parameters for some candidate technologies. The maximum MTU size must be taken carefully, for instance in LoRa, it take up to 2 sec to send a 50 Byte frame using the most robust modulation. In that case the theoretical limit of 256 B will be impossible to reach.

Most of the technologies listed in the Annex A work in the ISM band and may be used for private a public networks. Weightless-W uses white spaces in the TV spectrum and NB-LTE will use licensed channels. Some technologies include encryption at layer 2.

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