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TLS Authentication using IEEE 1609.2 certificates
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Abstract

This document specifies the use of a new certificate type to authenticate TLS entities. The first type enables the use of a certificate specified by the IEEE and the European Telecommunications Standards Institute (ETSI).

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[1.](#) Introduction

The TLS protocol [[RFC8446](#)] [[RFC5246](#)] uses X509 and Raw Public Key in order to authenticate servers and clients. This document describes the use of the certificate specified by the IEEE in [[IEEE1609.2](#)] and profiled by the European Telecommunications Standards Institute (ETSI) in [[TS103097](#)]. These standards specify secure communications in vehicular environments. The certificate types are optimized for bandwidth and processing time to support delay-sensitive applications, and also provide both authentication and authorization information to enable fast access control decisions in ad hoc networks such as are found in Intelligent Transportation System (ITS). The extension is following the [[RFC6066](#)].

[2.](#) Requirements Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

3. Extension Overview

This specification extends the Client Hello and Server Hello messages, by using the "extension_data" field of the ClientCertType Extension and the ServerCertType Extension structures defined in

[RFC7250](#). In order to negotiate the support of IEEE 1609.2 or ETSI TS 103097 certificate-based authentication, the clients and the servers MAY include the extension of type "client_certificate_type" and "server_certificate_type" in the extended Client Hello and "EncryptedExtensions". The "extension_data" field of this extension SHALL contain a list of supported certificate types proposed by the client as provided in the figure below:

```
/* Managed by IANA */
enum {
    X509(0),
    RawPublicKey(2),
    1609Dot2(3),
    (255)
} CertificateType;

struct {
    select (certificate_type) {

        /* certificate type defined in this document.*/
        case 1609Dot2:
            opaque cert_data<1..2^24-1>;

        /* RawPublicKey defined in RFC 7250*/
        case RawPublicKey:
            opaque ASN.1_subjectPublicKeyInfo<1..2^24-1>;

        /* X.509 certificate defined in RFC 5246*/
        case X.509:
            opaque cert_data<1..2^24-1>;

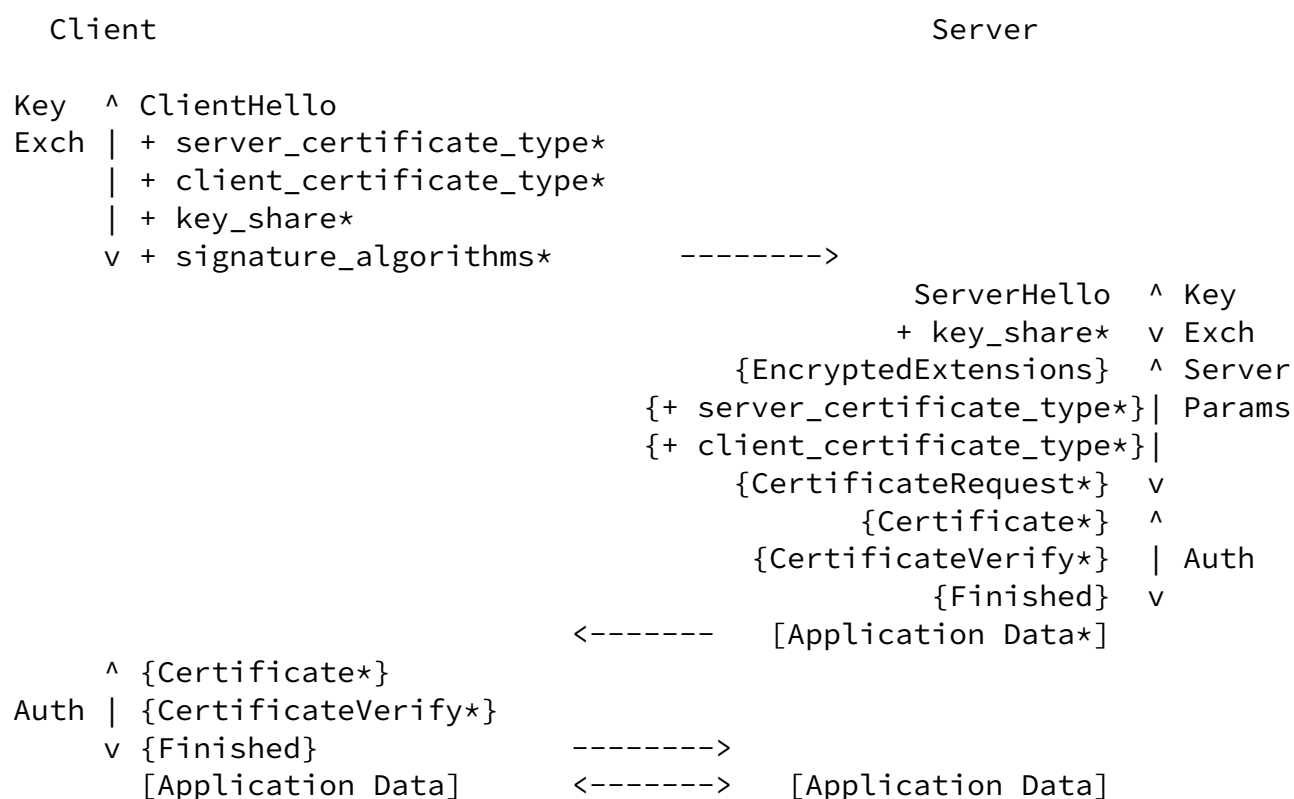
    };

    Extension extensions<0..2^16-1>;
} CertificateEntry;
```

In case where the TLS server accepts the described extension, it selects one of the certificate types in the extension described above. Note that a server MAY authenticate the client using other authentication methods. The end-entity certificate's public key has to be compatible with one of the certificate types listed in the extension described above.

4. TLS Client and Server Handshake

The "client_certificate_type" and "server_certificate_type" extensions MUST be sent in handshake phase as illustrated in Figure 1 below. The same extension shall be sent in Server Hello for TLS 1.2.



+ Indicates noteworthy extensions sent in the

previously noted message.

- * Indicates optional or situation-dependent messages/extensions that are not always sent.
- { } Indicates messages protected using keys derived from a [sender]_handshake_traffic_secret.
- [] Indicates messages protected using keys derived from [sender]_application_traffic_secret_N.

Figure 1: Message Flow with certificate type extension for Full TLS 1.3 Handshake

[4.1.](#) Client Hello

In order to indicate the support of IEEE 1609.2 or ETSI TS 103097 certificates, client MUST include an extension of type "client_certificate_type" and "server_certificate_type" in the extended Client Hello message. The Hello extension is described in [Section 4.1.2](#) of TLS 1.3 [[RFC8446](#)].

The extension 'client_certificate_type' sent in the client hello MAY carry a list of supported certificate types, sorted by client preference. It is a list in the case where the client supports multiple certificate types.

Client MAY respond along with supported certificates by sending a "Certificate" message immediately followed by the "CertificateVerify" message. These specifications are valid for TLS 1.2 and TLS 1.3.

All implementations SHOULD be prepared to handle extraneous certificates and arbitrary orderings from any TLS version, with the exception of the end-entity certificate which MUST be first.

[4.2.](#) Server Hello

When the server receives the Client Hello containing the `client_certificate_type` extension and/or the `server_certificate_type` extension, the following options are possible:

- The server supports the extension described in this document. It selects a certificate type from the `client_certificate_type` field in the extended Client Hello and must take into account the client authentication list priority.
- The server does not support the proposed certificate type and terminates the session with a fatal alert of type `"unsupported_certificate"`.
- The server does not support the extension defined in this document. In this case, the server returns the server hello without the extensions defined in this document.
- The server supports the extension defined in this document, but it does not have any certificate type in common with the client. Then, the server terminates the session with a fatal alert of type `"unsupported_certificate"`.
- The server supports the extensions defined in this document and has at least one certificate type in common with the client. In this case, the server MAY include the `client_certificate_type`

extension in the Server Hello for TLS 1.2 or in Encrypted Extension for TLS 1.3. Then, the server requests a certificate from the client (via the `certificate_request` message)

It is worth to mention that the TLS client or server public keys are obtained from a certificate chain from a web page.

[5.](#) Certificate Verification

Verification of an IEEE 1609.2/ ETSI TS 103097 certificates or certificate chain is described in section 5.5.2 of [[IEEE1609.2](#)]. In the case where the `certificate_type` is `1609Dot2`, the `CertificateVerify` message does not contain a raw signature but instead contains a Canonical Octet Encoding Rules (COER)-encoded `Ieee1609Dot2Data` of type signed as specified in [1609.2b], with the

pduFunctionalType field present and set to tlsHandshake. A full specification of the contents of this Ieee1609Dot2Data, including optional fields, is given in [1609.2b]. The message input to the signature calculation is the usual message input for TLS 1.3, as specified in [\[RFC8446\] section 4.4.3](#), consisting of pad, context string, separator and content, where content is Transcript-Hash(Handshake Context, Certificate).

6. Examples

Some of exchanged messages examples are illustrated in Figures 2 and 3.

6.1. TLS Server and TLS Client use the 1609Dot2 Certificate

This section shows an example where the TLS client as well as the TLS server use the IEEE 1609.2 certificate. In consequence, both the server and the client populate the `client_certificate_type` and `server_certificate_type` with extension IEEE 1609.2 certificates as mentioned in figure 2.

Client

Server

[illegible]

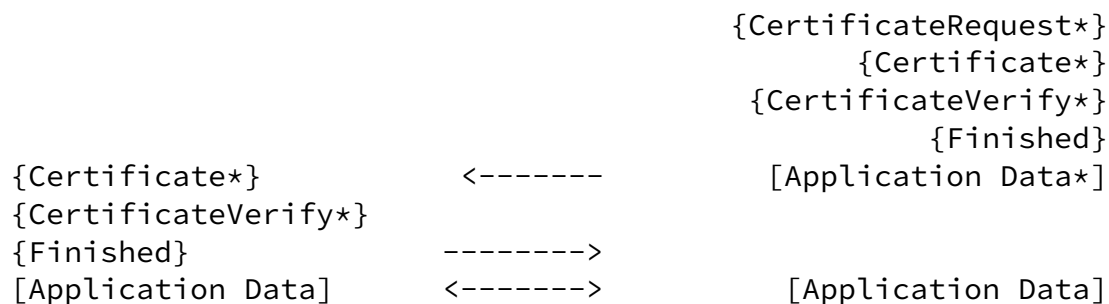


Figure 2: TLS Client and TLS Server use the IEEE 1609.2 certificate

6.2. TLS Client uses the IEEE 1609.2 certificate and TLS Server uses the X 509 certificate

This example shows the TLS authentication, where the TLS Client populates the `server_certificate_type` extension with the X509 certificate and Raw Public Key type as presented in figure 3. the client indicates its ability to receive and to validate an X509 certificate from the server. The server chooses the X509 certificate to make its authentication with the Client.


```

ClientHello,
client_certificate_type*=(1609Dot2),
server_certificate_type*=(1609.9Dot,
X509,RawPublicKey),
----->
ServerHello,
{EncryptedExtensions}
{client_certificate_type*=1609Dot2}
{server_certificate_type*=X509}
{Certificate*}
{CertificateVerify*}
{Finished}
<----- [Application Data*]
{Finished} ----->
[Application Data] <-----> [Application Data]

```

Figure 3: TLS Client uses the IEEE 1609.2 certificate and TLS Server uses the X 509 certificate

7. Security Considerations

This section provides an overview of the basic security considerations which need to be taken into account before implementing the necessary security mechanisms. The security considerations described throughout [\[RFC8446\]](#) and [\[RFC5246\]](#) apply here as well.

For security considerations in a vehicular environment, the minimal use of any TLS extensions is recommended such as :

The "client_certificate_type" [IANA value 19] extension whose purpose was previously described in [\[RFC7250\]](#).

The "server_certificate_type" [IANA value 20] extension whose purpose was previously described in [\[RFC7250\]](#).

The "SessionTicket" [IANA value 35] extension for session resumption.

In addition, servers SHOULD not support renegotiation [\[RFC5746\]](#) which presented Man-In-The-Middle (MITM) type attacks over the past years for TLS 1.2.

[8.](#) Privacy Considerations

For privacy considerations in a vehicular environment the use of IEEE 1609.2/ETSI TS 103097 certificate is recommended for many reasons:

In order to address the risk of a personal data leakage, messages exchanged for V2V communications are signed using IEEE 1609.2/ETSI TS 103097 pseudonym certificates

The purpose of these certificates is to provide privacy relying on geographical and/or temporal validity criteria, and minimizing the exchange of private data

[9.](#) IANA Considerations

Existing IANA references have not been updated yet to point to this document.

[10.](#) Acknowledgements

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