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Path Computation Element (PCE) Protocol Extensions for Stateful PCE usage for Point-to-Multipoint Traffic Engineering Label Switched Paths draft-palle-pce-stateful-pce-p2mp-05

Abstract

The Path Computation Element (PCE) has been identified as an appropriate technology for the determination of the paths of pointto-multipoint (P2MP) TE LSPs. This document provides extensions required for PCEP so as to enable the usage of a stateful PCE capability in supporting point-to-multipoint (P2MP) TE LSPs.

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1. Introduction

As per [<u>RFC4655</u>], the Path Computation Element (PCE) is an entity that is capable of computing a network path or route based on a network graph, and applying computational constraints. A Path Computation Client (PCC) may make requests to a PCE for paths to be computed.

[RFC4857] describes how to set up point-to-multipoint (P2MP) Traffic Engineering Label Switched Paths (TE LSPs) for use in Multiprotocol Label Switching (MPLS) and Generalized MPLS (GMPLS) networks. The PCE has been identified as a suitable application for the computation of paths for P2MP TE LSPs ([<u>RFC5671</u>]).

The PCEP is designed as a communication protocol between PCCs and PCEs for point-to-point (P2P) path computations and is defined in [<u>RFC5440</u>]. The extensions of PCEP to request path computation for P2MP TE LSPs are described in [<u>RFC6006</u>].

Stateful PCEs are shown to be helpful in many application scenarios, in both MPLS and GMPLS networks, as illustrated in [<u>I-D.ietf-pce-stateful-pce-app</u>]. These scenarios apply equally to P2P and P2MP TE LSPs. [<u>I-D.ietf-pce-stateful-pce</u>] provides the fundamental extensions needed for stateful PCE to support general functionality for P2P TE LSP. Complementarily, this document focuses on the extensions that are necessary in order for the deployment of stateful PCEs to support P2MP TE LSPs.

<u>1.1</u>. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [<u>RFC2119</u>].

2. Terminology

Terminology used in this document is same as terminology used in [<u>I-D.ietf-pce-stateful-pce</u>] and [<u>RFC6006</u>].

3. Supporting P2MP TE LSP for Stateful PCE

3.1. Motivation

[I-D.ietf-pce-stateful-pce-app] presents several use cases, demonstrating scenarios that benefit from the deployment of a stateful PCE including optimization, recovery, etc which are equally applicable to P2MP TE LSPs. [I-D.ietf-pce-stateful-pce] defines the extensions to PCEP for P2P TE LSPs. Complementarily, this document focuses on the extensions that are necessary in order for the deployment of stateful PCEs to support P2MP TE LSPs.

In addition to that, the stateful nature of a PCE simplifies the information conveyed in PCEP messages since it is possible to refer to the LSPs via PLSP-ID. For P2MP this is an added advantage, where the size of message is much larger. Incase of stateless PCE, a modification of P2MP tree requires encoding of all leaves along with the paths in PCReq message, but using a stateful PCE with P2MP capability, the PCEP message can be used to convey only the modifications (the other information can be retrieved from the P2MP LSP identifier).

<u>3.2</u>. Objectives

The objectives for the protocol extensions to support P2MP TE LSP for stateful PCE are same as the objectives described in section 3.2 of [<u>I-D.ietf-pce-stateful-pce</u>].

4. Functions to Support P2MP TE LSPs for Stateful PCEs

[I-D.ietf-pce-stateful-pce] specifies new functions to support a stateful PCE. It also specifies that a function can be initiated either from a PCC towards a PCE (C-E) or from a PCE towards a PCC (E-C).

This document extends these functions to support P2MP TE LSPs.

Capability Advertisement (E-C,C-E): both the PCC and the PCE must announce during PCEP session establishment that they support PCEP Stateful PCE extensions for P2MP using mechanisms defined in <u>Section 5.2</u>.

- LSP State Synchronization (C-E): after the session between the PCC and a stateful PCE with P2MP capability is initialized, the PCE must learn the state of a PCC's P2MP TE LSPs before it can perform path computations or update LSP attributes in a PCC.
- LSP Update Request (E-C): a stateful PCE with P2MP capability requests modification of attributes on a PCC's P2MP TE LSP.
- LSP State Report (C-E): a PCC sends an LSP state report to a PCE whenever the state of a P2MP TE LSP changes.
- LSP Control Delegation (C-E,E-C): a PCC grants to a PCE the right to update LSP attributes on one or more P2MP TE LSPs; the PCE becomes the authoritative source of the LSP's attributes as long as the delegation is in effect (See Section 5.5 of [I-D.ietf-pce-stateful-pce]); the PCC may withdraw the delegation or the PCE may give up the delegation at any time.

An update to [<u>I-D.sivabalan-pce-disco-stateful</u>] is needed to support autodiscovery of stateful PCEs with P2MP capability.

5. Architectural Overview of Protocol Extensions

<u>5.1</u>. Extension of PCEP Messages

New PCEP messages are defined in [<u>I-D.ietf-pce-stateful-pce</u>] to support stateful PCE for P2P TE LSPs. In this document these messages are extended to support P2MP TE LSPs.

- Path Computation State Report (PCRpt): Each P2MP TE LSP State Report in a PCRpt message can contain actual P2MP TE LSP path attributes, LSP status, etc. An LSP State Report carried on a PCRpt message is also used in delegation or revocation of control of a P2MP TE LSP to/from a PCE. The extension of PCRpt message is described in Section 7.1.
- Path Computation Update Request (PCUpd): Each P2MP TE LSP Update Request in a PCUpd message MUST contain all LSP parameters that a PCE wishes to set for a given P2MP TE LSP. An LSP Update Request carried on a PCUpd message is also used to return LSP delegations if at any point PCE no longer desires control of a P2MP TE LSP. The PCUpd message is described in <u>Section 7.2</u>.

5.2. Capability Advertisement

During PCEP Initialization Phase, as per Section 7.1.1 of [<u>I-D.ietf-pce-stateful-pce</u>], PCEP speakers advertises Stateful capability via Stateful PCE Capability TLV in open message. Two new

flags are defined for the STATEFUL-PCE-CAPABILITY TLV defined in
[I-D.ietf-pce-stateful-pce] and updated in
[I-D.ietf-pce-pce-initiated-lsp] and
[I-D.ietf-pce-stateful-sync-optimizations].

Two new bits N (P2MP-CAPABILITY) and M (P2MP-LSP-UPDATE-CAPABILITY) are added in this document:

- N (P2MP-CAPABILITY 1 bit): if set to 1 by a PCC, the N Flag indicates that the PCC is willing to send P2MP LSP State Reports whenever P2MP LSP parameters or operational status changes.; if set to 1 by a PCE, the N Flag indicates that the PCE is interested in receiving LSP State Reports whenever LSP parameters or operational status changes. The P2MP-CAPABILITY Flag must be advertised by both a PCC and a PCE for PCRpt messages P2MP extension to be allowed on a PCEP session.
- M (P2MP-LSP-UPDATE-CAPABILITY 1 bit): if set to 1 by a PCC, the M Flag indicates that the PCC allows modification of P2MP LSP parameters; if set to 1 by a PCE, the M Flag indicates that the PCE is capable of updating P2MP LSP parameters. The P2MP-LSP-UPDATE-CAPABILITY Flag must be advertised by both a PCC and a PCE for PCUpd messages P2MP extension to be allowed on a PCEP session.

A PCEP speaker should continue to advertise the basic P2MP capability via mechanisms as described in [RFC6006].

<u>5.3</u>. State Synchronization

State Synchronization operations described in Section 5.4 of [<u>I-D.ietf-pce-stateful-pce</u>] are applicable for P2MP TE LSPs as well.

5.4. LSP Delegation

LSP delegation operations described in Section 5.5 of [<u>I-D.ietf-pce-stateful-pce</u>] are applicable for P2MP TE LSPs as well.

<u>5.5</u>. LSP Operations

5.5.1. Passive Stateful PCE

LSP operations for passive stateful PCE described in Section 5.6.1 of [<u>I-D.ietf-pce-stateful-pce</u>] are applicable for P2MP TE LSPs as well.

The Path Computation Request and Response message format for P2MP TE LSPs is described in <u>Section 3.4</u> and <u>Section 3.5 of [RFC6006]</u> respectively.

The Request and Response message for P2MP TE LSPs are extended to support encoding of LSP object, so that it is possible to refer to a LSP with a unique identifier and simplify the PCEP message exchange. For example, incase of modification of one leaf in a P2MP tree, there should be no need to carry the full P2MP tree in PCReq message.

The extension for the Request and Response message for passive stateful operations on P2MP TE LSPs are described in <u>Section 7.3</u> and <u>Section 7.4</u>.

5.5.2. Active Stateful PCE

LSP operations for active stateful PCE described in Section 5.6.2 of [<u>I-D.ietf-pce-stateful-pce</u>] are applicable for P2MP TE LSPs as well.

6. PCEP Object Extensions

The PCEP TLV defined in this document is compliant with the PCEP TLV format defined in [<u>RFC5440</u>].

6.1. Extension of LSP Object

LSP Object is defined in Section 7.3 of [<u>I-D.ietf-pce-stateful-pce</u>]. It specifies PLSP-ID to uniquely identify an LSP that is constant for the life time of a PCEP session. Similarly for P2MP tunnel, PLSP-ID identify a P2MP TE LSP uniquely. This document adds the following flags to the LSP Object:

- N (P2MP bit): If the bit is set to 1, it specifies the message is for P2MP TE LSP which MUST be set in PCRpt or PCUpd message for a P2MP TE LSP.
- F (Fragmentation bit): If the bit is set to 1, it specifies the message is fragmented.

If P2MP bit is set, the following P2MP-LSP-IDENTIFIER TLV MUST be present in LSP object.

6.2. P2MP-LSP-IDENTIFIER TLV

The P2MP LSP Identifier TLV MUST be included in the LSP object in PCRpt message for RSVP-signaled P2MP TE LSPs. If the TLV is missing, the PCE will generate an error with error-type 6 (mandatory object missing) and error-value TBD (P2MP-LSP-IDENTIFIERS TLV missing) and close the PCEP session.

The P2MP LSP Identifier TLV MAY be included in the LSP object in PCUpd message for RSVP-signaled P2MP TE LSPs. The special value of

all zeros for this TLV is used to refer to all paths pertaining to a particular PLSP-ID.

There are two P2MP LSP Identifier TLVs, one for IPv4 and one for IPv6.

The format of the IPV4-P2MP-LSP-IDENTIFIER TLV is shown in the following figure:

0 1 2 3 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 Type=[TBD] | Length=16 IPv4 Tunnel Sender Address Tunnel ID LSP ID Extended Tunnel ID P2MP ID

Figure 1: IPV4-P2MP-LSP-IDENTIFIER TLV format

The type of the TLV is [TBD] and it has a fixed length of 16 octets. The value contains the following fields:

- IPv4 Tunnel Sender Address: contains the sender node's IPv4 address, as defined in [RFC3209], Section 4.6.2.1 for the LSP_TUNNEL_IPv4 Sender Template Object.
- LSP ID: contains the 16-bit 'LSP ID' identifier defined in [RFC3209], Section 4.6.2.1 for the LSP_TUNNEL_IPv4 Sender Template Object.
- Tunnel ID: contains the 16-bit 'Tunnel ID' identifier defined in
 [RFC3209], Section 4.6.1.1 for the LSP_TUNNEL_IPv4 Session Object.
 Tunnel ID remains constant over the life time of a tunnel.
- Extended Tunnel ID: contains the 32-bit 'Extended Tunnel ID' identifier defined in <u>[RFC3209], Section 4.6.1.1</u> for the LSP_TUNNEL_IPv4 Session Object.

P2MP ID: contains the 32-bit 'P2MP ID' identifier defined in Section 19.1.1 of [RFC4875] for the P2MP LSP Tunnel IPv4 SESSION Object. The format of the IPV6-P2MP-LSP-IDENTIFIER TLV is shown in the following figure: 0 1 2 3 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 Type=[TBD] | Length=40 L + +IPv6 tunnel sender address (16 octets) + + + LSP ID Tunnel ID + + Extended Tunnel ID (16 octets) ++++ P2MP ID

Figure 2: IPV6-P2MP-LSP-IDENTIFIER TLV format

The type of the TLV is [TBD] and it has a fixed length of 40 octets. The value contains the following fields:

- IPv6 Tunnel Sender Address: contains the sender node's IPv6 address, as defined in [RFC3209], Section 4.6.2.2 for the LSP_TUNNEL_IPv6 Sender Template Object.
- LSP ID: contains the 16-bit 'LSP ID' identifier defined in [RFC3209], Section 4.6.2.2 for the LSP_TUNNEL_IPv6 Sender Template Object.

- Tunnel ID: contains the 16-bit 'Tunnel ID' identifier defined in [RFC3209], Section 4.6.1.2 for the LSP_TUNNEL_IPv6 Session Object. Tunnel ID remains constant over the life time of a tunnel.
 - Extended Tunnel ID: contains the 128-bit 'Extended Tunnel ID' identifier defined in <u>[RFC3209], Section 4.6.1.2</u> for the LSP_TUNNEL_IPv6 Session Object.

P2MP ID: As defined above in IPV4-P2MP-LSP-IDENTIFIERS TLV.

6.3. S2LS Object

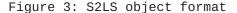
The S2LS (Source-to-Leaves) Object is used to report RSVP state of one or more destiantions (leaves) encoded within the END-POINTS object for a P2MP TE LSP. It MUST be carried in PCRpt message along with END-POINTS object when N bit is set in LSP object.

S2LS Object-Class is [TBD].

S2LS Object-Types is 1.

The format of the S2LS object is shown in the following figure:

Θ	1	2	3
012345678	90123456789	0 1 2 3 4 5 6 7	8901
+-	-+	+-	+ - + - + - + - +
	Flags		0
+-	- + - + - + - + - + - + - + - + - + - +	+-	+ - + - + - + - +
			I
//	Optional TLVs		//
1			
+-	-+	+-	+-+-+-+



Flags(32 bits):

O(Operational - 3 bits) the O Field represents the operational status of the group of destinations. The values are as per Operational field in LSP object defined in Section 7.3 of [I-D.ietf-pce-stateful-pce].

When N bit is set in LSP object then the O field in LSP object represents the operational status of the full P2MP TE LSP and the O field in S2LS object represents the operational status of a group of destinations encoded within the END-POINTS object.

Optional TLVs that may be included in the S2LS Object.

7. PCEP Message Extensions

<u>7.1</u>. The PCRpt Message

As per Section 6.1 of [<u>I-D.ietf-pce-stateful-pce</u>], PCRpt message is used to report the current state of a P2P TE LSP. This document extends the PCRpt message in reporting the status of P2MP TE LSP.

The format of PCRpt message is as follows:

```
<PCRpt Message> ::= <Common Header>
<state-report-list>
Where:
<state-report-list> ::= <state-report>
```

```
[<state-report-list>]
```

```
<state-report> ::= [<SRP>]
<LSP>
<end-point-path-pair-list>
<attribute-list>
```

Where:

```
<end-point-path-pair-list>::=
    [<END-POINTS>]
    [<S2LS>]
    <path>
    [<end-point-path-pair-list>]
```

```
<path> ::= (<ER0>|<SER0>)
[<RR0>]
[<path>]
```

```
<attribute-list> is defined in [<u>RFC5440</u>] and extended by PCEP extensions.
```

```
The P2MP END-POINTS object defined in [<u>RFC6006</u>]is mandatory for specifying address of P2MP leaves grouped based on leaf types.
```

```
o New leaves to add (leaf type = 1)
```

```
o Old leaves to remove (leaf type = 2)
```

```
o Old leaves whose path can be modified/reoptimized (leaf type = 3)
```

o Old leaves whose path must be left unchanged (leaf type = 4)

When reporting the status of a P2MP TE LSP, the destinations are grouped in END-POINTS object based on the operational status (O field in S2LS object) and leaf type (in END-POINTS). This way the leaves that share the same operational status are grouped together. For reporting the status of delegated P2MP TE LSP, leaf-type = 3, where as for non-delegated P2MP TE LSP, leaf-type = 4 is used.

For delegated P2MP TE LSP configuration changes are reported via PCRpt message. For example, adding of new leaves END-POINTS (leaftype = 1) is used where as removing of old leaves (leaf-type = 2) is used.

Note that we preserve compatibility with the [<u>I-D.ietf-pce-stateful-pce</u>] definition of <state-report>. At least one instance of <END-POINTS> MUST be present in this message for P2MP LSP.

During state synchronization, the PCRpt message must report the status of the full P2MP TE LSP.

The S2LS object MUST be carried in PCRpt message along with END-POINTS object when N bit is set in LSP object for P2MP TE LSP. If the S2LS object is missing, the receiving PCE MUST send a PCErr message with Error-type=6 (Mandatory Object missing) and Errorvalue=TBD (S2LS object missing). If the END-POINTS object is missing, the receiving PCE MUST send a PCErr message with Errortype=6 (Mandatory Object missing) and Error-value=3 (END-POINTS object missing) (defined in [<u>RFC5440</u>].

7.2. The PCUpd Message

As per Section 6.2 of [<u>I-D.ietf-pce-stateful-pce</u>], PCUpd message is used to update P2P TE LSP attributes. This document extends the PCUpd message in updating the attributes of P2MP TE LSP.

The format of a PCUpd message is as follows:

```
Internet-Draft STATEFUL-P2MP
<PCUpd Message> ::= <Common Header>
<update-request-list>
Where:
```

```
<update-request-list> ::= <update-request>
[<update-request-list>]
```

```
<update-request> ::= <SRP>
<LSP>
<end-point-path-pair-list>
```

```
<attribute-list>
```

```
Where:
```

```
<end-point-path-pair-list>::=
    [<END-POINTS>]
    <path>
    [<end-point-path-pair-list>]
```

```
<path> ::= (<ER0>|<SER0>)
[<path>]
```

```
<attribute-list> is defined in [\underline{\text{RFC5440}}] and extended by PCEP extensions.
```

```
Note that we preserve compatibility with the [<u>I-D.ietf-pce-stateful-pce</u>] definition of <update-request>.
```

```
The PCC MAY use the make-before-break or sub-group-based procedures described in [<u>RFC4875</u>] based on a local policy decision.
```

The END-POINTS object MUST be carried in PCUpd message when N bit is set in LSP object for P2MP TE LSP. If the END-POINTS object is missing, the receiving PCC MUST send a PCErr message with Errortype=6 (Mandatory Object missing) and Error-value=3 (END-POINTS object missing) (defined in [<u>RFC5440</u>].

<u>7.3</u>. The PCReq Message

As per <u>Section 3.4 of [RFC6006]</u>, PCReq message is used for a P2MP path computation request. This document extends the PCReq message such that a PCC MAY include the LSP object in the PCReq message if the stateful PCE P2MP capability has been negotiated on a PCEP session between the PCC and a PCE.

The format of PCReq message is as follows:

```
<PCReq Message>::= <Common Header>
                   <request>
where:
<request>::= <RP>
             <end-point-rro-pair-list>
             [<LSP>]
             [<0F>]
             [<LSPA>]
             [<BANDWIDTH>]
             [<metric-list>]
             [<IR0>]
             [<LOAD-BALANCING>]
where:
<end-point-rro-pair-list>::=<END-POINTS>[<RRO-List>][<BANDWIDTH>]
                            [<end-point-rro-pair-list>]
<RRO-List>::=<RRO>[<BANDWIDTH>][<RRO-List>]
<metric-list>::=<METRIC>[<metric-list>]
```

7.4. The PCRep Message

As per <u>Section 3.5 of [RFC6006]</u>, PCRep message is used for a P2MP path computation reply. This document extends the PCRep message such that a PCE MAY include the LSP object in the PCRep message if the stateful PCE P2MP capability has been negotiated on a PCEP session between the PCC and a PCE.

The format of PCRep message is as follows:

```
Internet-Draft
```

```
<PCRep Message>::= <Common Header>
                   <response>
<response>::=<RP>
             [<end-point-path-pair-list>]
             [<NO-PATH>]
             [<attribute-list>]
where:
<end-point-path-pair-list>::=
                [<END-POINTS>]<path>[<end-point-path-pair-list>]
<path> ::= (<ERO>|<SERO>) [<path>]
<attribute-list>::=[<LSP>]
                   [<0F>]
                   [<LSPA>]
                   [<BANDWIDTH>]
                   [<metric-list>]
                   [<IRO>]
```

7.5. Example

7.5.1. P2MP TE LSP Update Request

LSP Update Request message is sent by an active stateful PCE to update the P2MP TE LSP parameters or attributes. An example of a PCUpd message for P2MP TE LSP is described below:

> Common Header SRP LSP with P2MP flag set END-POINTS for leaf type 3 ERO list

In this example, a stateful PCE request updation of path taken by some of the leaves in a P2MP tree. The update request uses the END-POINT type 3 (modified/reoptimized). The ERO list represents the S2LS path after modification. The update message does not need to encode the full P2MP tree in this case.

7.5.2. P2MP TE LSP Report

LSP State Report message is sent by a PCC to report or delegate the P2MP TE LSP. An example of a PCRpt message for a delegated P2MP TE LSP is described below to add new leaves to an existing P2MP TE LSP:

Common Header LSP with P2MP flag set END-POINTS for leaf type 1 S2LS (O=DOWN) ERO list (empty)

An example of a PCRpt message for P2MP TE LSP is described below to prune leaves from an existing P2MP TE LSP:

Common Header LSP with P2MP flag set END-POINTS for leaf type 2 S2LS (O=UP) ERO list

An example of a PCRpt message for a delegated P2MP TE LSP is described below to report status of leaves in an existing P2MP TE LSP:

Common Header LSP with P2MP flag set END-POINTS for leaf type 3 S2LS (O=UP) ERO list END-POINTS for leaf type 3 S2LS (O=DOWN) ERO list

An example of a PCRpt message for a non-delegated P2MP TE LSP is described below to report status of leaves:

Common Header LSP with P2MP flag set END-POINTS for leaf type 4 S2LS (O=ACTIVE) ERO list END-POINTS for leaf type 4 S2LS (O=DOWN) ERO list

7.6. Report and Update Message Fragmentation

The total PCEP message length, including the common header, is 16 bytes. In certain scenarios the P2MP report and update request may not fit into a single PCEP message (initial report or update). The

F-bit is used in the LSP object to signal that the initial report or update was too large to fit into a single message and will be fragmented into multiple messages. In order to identify the single report or update, each message will use the same PLSP-ID.

Fragmentation procedure described below for report or update message is similar to [<u>RFC6006</u>]which describes request and response message fragmentation.

<u>7.6.1</u>. Report Fragmentation Procedure

If the initial report is too large to fit into a single report message, the PCC will split the report over multiple messages. Each message sent to the PCE, except the last one, will have the F-bit set in the LSP object to signify that the report has been fragmented into multiple messages. In order to identify that a series of report messages represents a single report, each message will use the same PLSP-ID.

To indicate P2MP message fragmentation errors associated with a P2MP Report, a Error-Type (18) and a new error-value TBD is used if a PCE has not received the last piece of the fragmented message, it should send an error message to the PCC to signal that it has received an incomplete message (i.e., "Fragmented Report failure").

7.6.2. Update Fragmentation Procedure

Once the PCE computes and updates a path for some or all leaves in a P2MP TE LSP, an update message is sent to the PCC. If the update is too large to fit into a single update message, the PCE will split the update over multiple messages. Each update message sent by the PCE, except the last one, will have the F-bit set in the LSP object to signify that the update has been fragmented into multiple messages. In order to identify that a series of update messages represents a single update, each message will use the same PLSP-ID and SRP-ID-number.

To indicate P2MP message fragmentation errors associated with a P2MP Update request, a Error-Type (18) and a new error-value TBD is used if a PCC has not received the last piece of the fragmented message, it should send an error message to the PCE to signal that it has received an incomplete message (i.e., "Fragmented Update failure").

8. Non-Support of P2MP TE LSPs for Stateful PCE

The PCEP protocol extensions described in this document for stateful PCEs with P2MP capability MUST NOT be used if PCE has not advertised its stateful capability with P2MP as per <u>Section 5.2</u>. If the PCEP

Speaker on the PCC supports the extensions of this draft (understands the P2MP flag in the LSP object) but did not advertise this capability, then upon receipt of PCUpd message from the PCE, it SHOULD generate a PCErr with error-type 19 (Invalid Operation), error-value TBD (Attempted LSP Update Request for P2MP if active stateful PCE capability for P2MP was not advertised). If the PCEP Speaker on the PCE supports the extensions of this draft (understands the P2MP flag in the LSP object) but did not advertise this capability, then upon receipt of a PCRpt message from the PCC, it SHOULD generate a PCErr with error-type 19 (Invalid Operation), error-value TBD (Attempted LSP State Report for P2MP if stateful PCE capability for P2MP was not advertised) and it will terminate the PCEP session.

If a Stateful PCE receives a P2MP TE LSP report message and the PCE does not understand the P2MP flag in the LSP object, and therefore the PCEP extensions described in this document, then the Stateful PCE would act as per [<u>I-D.ietf-pce-stateful-pce</u>].

9. Manageability Considerations

All manageability requirements and considerations listed in [<u>RFC5440</u>], [<u>RFC6006</u>] and [<u>I-D.ietf-pce-stateful-pce</u>] apply to PCEP protocol extensions defined in this document. In addition, requirements and considerations listed in this section apply.

<u>9.1</u>. Control of Function and Policy

A PCE or PCC implementation MUST allow configuring the stateful PCEP capability and the LSP Update capability for P2MP LSPs.

<u>9.2</u>. Information and Data Models

The PCEP MIB module SHOULD be extended to include advertised P2MP stateful capabilities, P2MP synchronization status, and P2MP delegation status etc.

<u>9.3</u>. Liveness Detection and Monitoring

Mechanisms defined in this document do not imply any new liveness detection and monitoring requirements in addition to those already listed in [<u>RFC5440</u>].

<u>9.4</u>. Verify Correct Operations

Mechanisms defined in this document do not imply any new operation verification requirements in addition to those already listed in [<u>RFC5440</u>], [<u>RFC6006</u>] and [<u>I-D.ietf-pce-stateful-pce</u>].

9.5. Requirements On Other Protocols

Mechanisms defined in this document do not imply any new requirements on other protocols.

9.6. Impact On Network Operations

Mechanisms defined in this document do not have any impact on network operations in addition to those already listed in [<u>RFC5440</u>], [<u>RFC6006</u>] and [<u>I-D.ietf-pce-stateful-pce</u>].

10. IANA Considerations

This document requests IANA actions to allocate code points for the protocol elements defined in this document. Values shown here are suggested for use by IANA.

10.1. STATEFUL-PCE-CAPABILITY TLV

The following values are defined in this document for the Flags field in the STATEFUL-PCE-CAPABILITY-TLV in the OPEN object:

Bit	Description	Reference
TBD	P2MP-CAPABILITY	This.I-D
TBD	P2MP-LSP-UPDATE-	This.I-D
	CAPABILITY	

10.2. Extension of LSP Object

This document requests that a registry is created to manage the Flags field of the LSP object. New values are to be assigned by Standards Action [<u>RFC5226</u>]. Each bit should be tracked with the following qualities:

- o Bit number (counting from bit 0 as the most significant bit)
- o Capability description
- o Defining RFC

The following values are defined in this document:

Bit	Description	Reference
TBD	P2MP	This.I-D
TBD	Fragmentation	This.I-D

<u>10.3</u>. Extension of PCEP-Error Object

A new error types 6 and 19 defined in section 8.4 of [<u>I-D.ietf-pce-stateful-pce</u>]. This document extend the new Error-Values for those error types for the following error conditions:

Error-Type	Meaning						
6	Mandatory Object missing						
	Error-value=TBD: S2LS object missing						
	Error-value=TBD: P2MP-LSP-IDENTIFIER TLV missing						
18	P2MP Fragmentation Error						
	Error-value= TBD. Fragmented Report						
	failure						
	Error-value= TBD. Fragmented Update						
	failure						
19	Invalid Operation						
	Error-value= TBD. Attempted LSP State Report						
	for P2MP if stateful PCE capability						
	for P2MP was not advertised						
	Error-value= TBD. Attempted LSP Update Request						
	for P2MP if active stateful PCE capability						
	for P2MP was not advertised						

<u>10.4</u>. **PCEP TLV Type Indicators**

This document defines the following new PCEP TLVs:

Value	Meaning	Reference
TBD	P2MP-IPV4-LSP-IDENTIFIERS	This.I-D
TBD	P2MP-IPV6-LSP-IDENTIFIERS	This.I-D

<u>11</u>. Security Considerations

The stateful operations on P2MP TE LSP are more CPU-intensive and also utilize more link bandwidth. In the event of an unauthorized stateful P2MP operations, or a denial of service attack, the subsequent PCEP operations may be disruptive to the network. Consequently, it is important that implementations conform to the relevant security requirements of [RFC5440], [RFC6006] and [I-D.ietf-pce-stateful-pce].

12. Acknowledgments

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13. References

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