IPv6 Options for DetNet

Abstract

RFC 8938, the Deterministic Networking Data Plane Framework relies
on the 6-tuple to identify an IPv6 flow. But the full DetNet
operations require also the capabilities to signal meta-information
such as a sequence within that flow, and to transport different
types of packets along the same path with the same treatment, e.g.,
Operations, Administration, and Maintenance packets and/or multiple
flows with fate and resource sharing. This document introduces new
IPv6 options that signal that path and redundancy information to the
intermediate DetNet relay and forwarding nodes.

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1. Introduction

Section 2 of the Deterministic Networking Problem Statement [DetNet-
PBST] introduces the concept of Deterministic Networking (DetNet) to
the IETF. DetNet extends the reach of lower layer technologies such
as Time-Sensitive Networking (TSN) [IEEE 802.1 TSN] and Timeslotted
Channel Hopping (TSCH) [IEEE Std. 802.15.4] over IPv6 and MPLS
[RFC8938], to provide bounded latency and reliability guarantees
over an end-to-end layer-3 nailed-down path.

The "Deterministic Networking Architecture" [DetNet-ARCH] details
the contribution of layer-3 protocols, and defines three planes: the
Application (User) Plane, the Controller Plane, and the Network
Plane. [DetNet-ARCH] places an emphasis on the centralized model
whereby a controller instantiates a DetNet state in the routers that
is located based on matching information in the packet.

The "Deterministic Networking Data Plane Framework" [RFC8938] relies
on the 6-tuple to identify an IPv6 flow. But the full DetNet
operations require also the capabilities to signal meta-information
such as a sequence within that flow, and to transport different
types of packets along the same path with the same treatment. For

instance, it is required that Operations, Administration, and Maintenance (OAM) [RFC6291] packets and/or multiple flows share the same fate and resource sharing over the same Track or the same Traffic Engineered (TE) [RFC3272] DetNet path. This document proposes a layer-3 signaling that is independent of the upper layer information, to locate the DetNet state and enable the same forwarding nehavior for the data flows and the OAM packets.

The "6TiSCH Architecture" [6TiSCH-ARCH] leverages RPL, the "Routing Protocol for Low Power and Lossy Networks" [RPL] and introduces concept of a Track as a highly redundant RPL Destination Oriented Directed Acyclic Graph (DODAG) rooted at the Track Ingress. The Track is indicative of a layer-3 forwarding behavior (e.g., next hops)as opposed to indicative of the upper layer content, so it is more in line with the DetNet needs than the 6-tuple.

A Track may for instance be installed using RPL route projection [RPL-PDAO]. In that case, the TrackId is an index from a namespace associated to one IPv6 address of the Track Ingress node, and the Track that an IPv6 packet follows is signaled by the combination of the source address (of the Track Ingress node), and the TrackID placed in a RPL Option [RFC6553] located in an IPv6 Hop-by-Hop (HbH) Options Header [IPv6] in the IPv6 packet.

The "Reliable and Available Wireless (RAW) Architecture/Framework" [RAW-ARCH], extends the DetNet Network Plane to accomodate one or multiple hops of homogeneous or heterogeneous wireless technologies, e.g. a Wi-Fi6 Mesh or parallel radio access links combining Wi-Fi and 5G. The RAW Architecture reuses the concept of Track and introduces a new dataplane component, the Path Selection Engine (PSE), to dynamically select a subpath and maintain the required quality of service within a Track in the face of the rapid evolution of the medium properties.

With [IPv6], the behavior of a router upon an IPv6 packet with a HbH Options Header has evolved, making the examination of the header by routers along the path optional, as opposed to previously mandatory. Additionally, the Option Type for any option in a HbH Options Header encodes in the leftmost bits whether a router that inspects the header should drop the packet or ignore the option when encountering an unknown option. Combined, these capabilities enable a larger use of the header beyond the boundaries of a limited domain, as examplified by the change of behavior of the RPL data plane, that was changed to allow a packet with a RPL option to escape the RPL domain in the larger Internet [RFC9008].

"IPv6 Hop-by-Hop Options Processing Procedures" [HbH-UPDT] further specifies the procedures for how IPv6 Hop-by-Hop options are processed to make their processing even more practical and increase

their use in the Internet. In that context, it makes sense to consider Hop-by-Hop Options to transport the information that is relevant to DetNet.

As opposed to the HbH EH, the Destination Option Header (DOH) is only read by the destination of the packet, which can be one at a time the collection of nodes listed in a Routing Extension Header (RH) if the DOH is placed before the RH.

This document introduces new IPv6 Options, the DetNet Redundancy Information Option and the DetNet Path Options, that signal the DetNet information to the intermediate DetNet nodes in an abstract form, that is pure layer-3 and agnostic of the transport layer. The options are placed in either a HbH EH or in a DOH, which happens when the next node that needs to process the option is the IPv6 destination in the IPv6 header.

This pure layer-3 technique alines DetNet with the IPv6 architecture and opens to the progress / extensions done elsewhere for IPv6; e.g., if the DetNet path leverages Segment routing (SRv6) [RFC8402] for some reason - there are plausible ones in RAW -, the Segment Routing Header (SRH) [RFC8754] is inserted after the HbH and/or DOH by the PE and both are readily accessible for the on-path routers without the need of a deeper inspection of the packet (up to and beyond the transport header).

For instance, the DetNet Redundancy Information Option may be placed in a DOH before an SRH that signals the exhaustive list of the DetNet relays along the path of the packet, so every relay can process the redundancy information therein, while the DetNet Strict Path Option would be placed in an HbH EH to be read by every DetNet forwarding node, and intercepted should it strays away from its path.

2. Terminology

Timestamp semantics and timestamp formats used in this document are defined in "Guidelines for Defining Packet Timestamps" [RFC8877].

The Deterministic Networking terms used in this document are defined in the "Deterministic Networking Architecture" [DetNet-ARCH].

The terms Track and TrackID are defined in the "6TiSCH Architecture" [6TiSCH-ARCH].

3. Applicability

Transported in IPv6 HbH Options, the DetNet options are available early in the header chain of the packet. A DetNet-aware end system (see section 4.2 of [DetNet-ARCH]) may place the options in the

header chain when constructing the packet, in which case there is no
need of an encapsulation.

Alternatively, the source end system may signal the flow information
some other way, or it may lack the full DetNet awareness; in that
case the DetNet path endpoints are the provider Edge (PE) routers
(see Figure 1 reproducing figure 5 of [DetNet-ARCH]) and the Ingress
PE needs to encapsulate the packets to add the HbH options.

In Figure 1, the DetNet end systems may be f-aware and signal an
IPv6 flow using the 6-tuple for the End-to-End service, but may not
be s-aware, and may not sequence the packets for Packet Replication,
Elimination, and Ordering Functions (PREOF), which operate at the
detNet Service Layer. In that case, the Ingress PE will encapsulate
the packets for this and possibly other flows to provide a common
DetNet Service with OAM and PREOF, across the DetNet-1 service
provider network, terminating the tunnel at the Egress PE router.

```
                                                      _
   / \      +----DetNet-UNI (U)                              / \
  /App\     |                                               /App\
 /-----\    |                                              /-----\
 | NIC |    v             _____                        | NIC |
 +--+--+    _____       /         \        DetNet-UNI (U) --+  +--+--+
    |      /     \__/            \                             |    |
    |    / +----+     +----+    \_____                         |    |
    |   / |    |    |    |    |          _____              |    |
   +------U PE +----+ P  +----+           \       _   v        |
       | | |    |    |    |    |           |    __/ \          |
       | +--+-+    +----+    |      +----+ |   /      \_       |
        \   |       |        |      |    | | | /        \      |
         \  |   +----+     +--+-+  +--+PE |------         U-----+
          \ |   |    |    |    |   | | |    | | \_       _/
           \ +---+ P  +----+ P  +--+  +----+ |    \____/
            \___ |    |    |    |           /
                \ +----+__  +----+    DetNet-1    DetNet-2
    |            \_____/  _____/                         |
    |                                                         |
    |      |     End-to-End Service        |     |       |    |
    <------------------------------------------------------------->
    |      |     DetNet Service            |     |       |    |
    |      <--------------------------------------------->     |
    |      |                               |     |       |    |
```
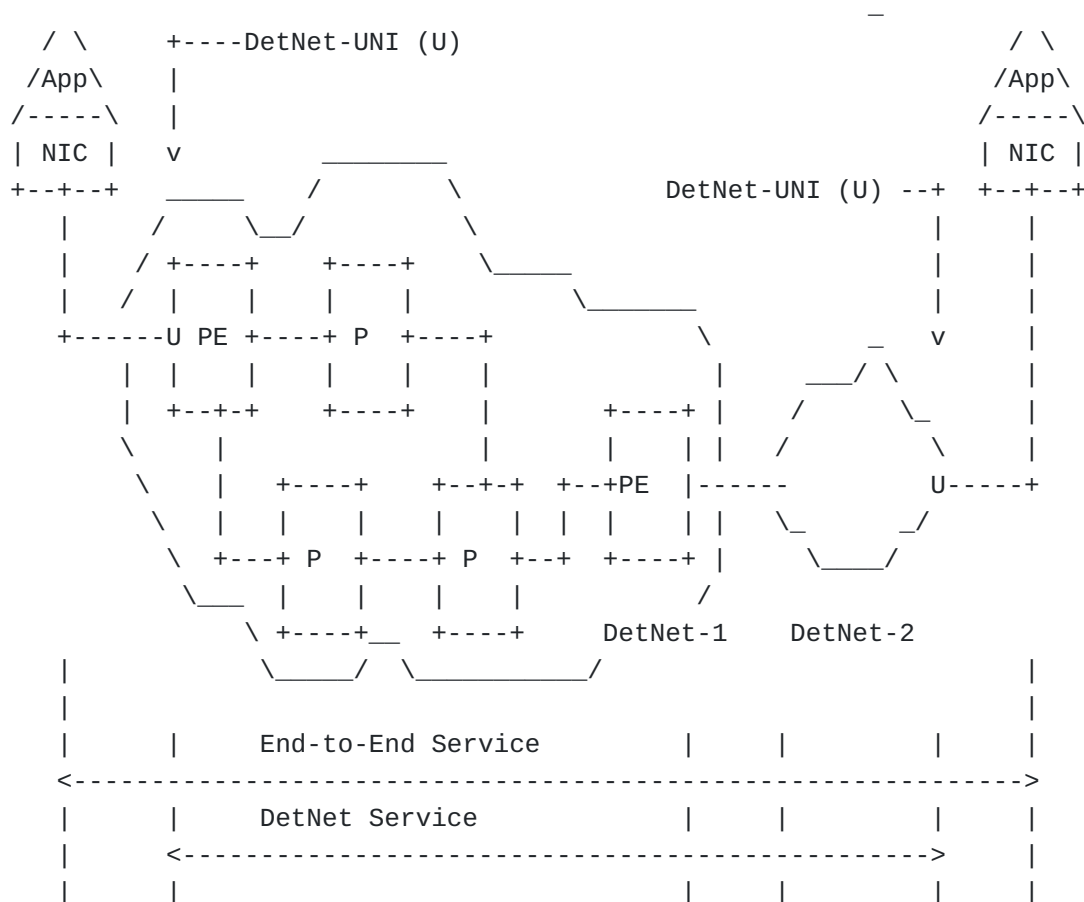
               Figure 1: Figure 5 of RFC 8655, Reproduced

4. The DetNet Options

This document defines new IPv6 options for DetNet to signal path and
a reliability information (e.g., sequencing) to the DetNet layers.
Those options are to be placed in the IPv6 HbH Options Header, which
is found right after the outer IPv6 header in the DetNet packet and
immediately reachable for the forwarding engine. The format of the
options follow the generic definition in section 4.2 of [IPv6]. For
each tyoe of option, the draft allows to express the information in
different fashions, depending on the use case, and possibly carrying
an information that plays the same role at another layer, in which
case the format of the information is opaque.

The reliability information may be inherited from another layer as
long as the value is guaranteed to be unique within a reasonable set
of sequential packet so all packets with the same value are
redundant. Timestamping can be used as an alternate sequencing
technique, that avoids maintaining per-path state at the path
ingress, which is feasible for nodes that maintain a very precise
sense of time (e.g., from GPS or PTP) for their DetNet operations.
As long as the time granularity is in the order of a few bytes
transmission, the system timestamp provides an absolute sense of
ordering over a very long period across all paths for which this
node is ingress, and thus within any of those. Alternatively, the
draft allows to combine a rough time stamp (e.g., from a system
clock synchronized by NTP) and a sequence counter that differntiates
the packets that are stamped within the timer resolution.

If a DetNet Path option (see Section 4.2), including the RPL Option,
is present in the same HbH Option Header as a DetNet Redundancy
Information option (see Section 4.1), then the redundancy
information applies to the signaled path across all flows that
traverse that path; else the redundancy information applies to the
flow indicated by the 6-tuple [RFC8938].

4.1. DetNet Redundancy Information Option

The DetNet Redundancy Information Option helps discriminate copies
of a same packet vs. different packets, and is useful for service-
sublayer Packet Replication Elimination and Ordering Functions
(PREOF). The option may be placed either in an HbH or a DoH EH,
e.g., prior to a Segment Routing Header (SRH) [RFC8754] that lists
the DetNet relays. A sequence counter is probably the most typical
expression of the redundancy information, but it is not the only way
to identify a packet and/or enable reordering, e.g., a timestamp can
be seen as a large sequence counter with gaps.

It is also possible that a packet is divided in elements such as
network-coded fragments. In that case, the pieces are discriminated

with an opaque 8-bit fragment tag. The goal is to retain one copy of each fragment but not reorder them.

A packet sequence can be expressed uniquely as a wrapping counter, represented as an unsigned integer in the option. In that case, the size of the representation MUST be large enough to cover at least 3 times the upper bound on out-of-order packet delivery in terms of number of packets. The sequence counter may be copied from a field in another protocol, and it is possible that the value 0 is reserved when wrapping, to the option offers both possibilities, wrapping to either 0 or to 1.

This specification also allows to use a time stamp for the packet redundancy information, in conformance with the recommendations in [RFC8877]. This can be accomplished by utilizing the Precision Time Protocol (PTP) format defined in IEEE Std. 1588 [IEEE Std. 1588] or Network Time Protocol (NTP) [RFC5905] formats. In that case, the timestamp resolution at the origin node that builds the option MUST be fine enough to ensure that two consecutive packets are never stamped with the same value. There is no requirement for this particular stamping function that the sense of time at the origin node is synchronized with the rest of the DetNet network.

IEEEE TSN [IEEE 802.1 TSN] defined a redundancy tag (R-Tag) for the IEEE Std. 802.1CB Frame Replication and Elimination for Reliability (FRER). The R-Tag is a structured field and its content is subject to evolve; but the expectation for this specification is that the overall size remains 48 bits and that the 48-bit value is different for a large number of contiguous frames. When transporting TSN frames in a DetNet packet, it is possible to leverage the R-Tag as Redundancy information, though it cannot be assumed that the R-Tag is sequentially incremented; so it can be used for packet duplicate elimination but it is not suitable not for packet re-ordering.

This specification also allows for an hybrid model with a coarse grained packet sequence within a coarse grained time stamp. In that case, both a time stamp option and a wrapping counter options are found, and the counter is used to compare packets with the same time stamp and ignored otherwise In that case, the size of the representation of the counter MUST be large enough to cover at least 3 times the number of packets that may be sent with the same value of time stamp.

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
| Option Type   | Opt Data Len | R.I. Type    | Fragment Tag  |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                                                               |
.                                                               .
.            Redundancy Information (variable Size)             .
.                                                               .
|                                                               |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```
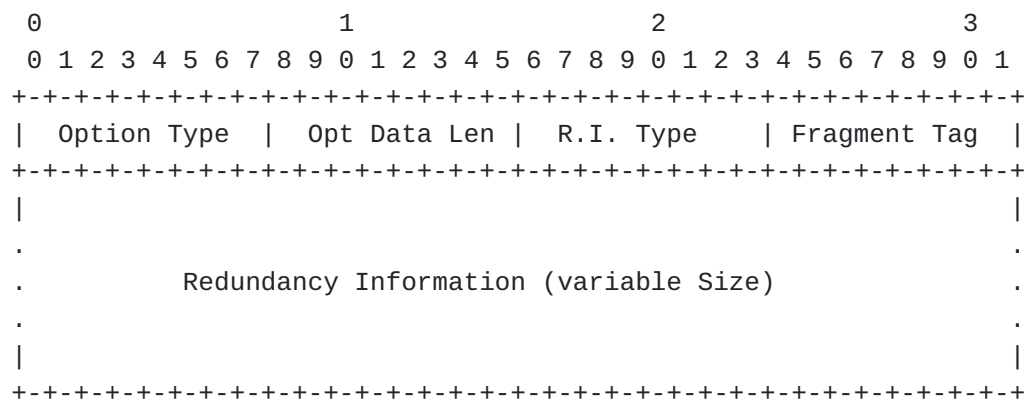
              Figure 2: Redundancy Information Option Format

Redundancy Information Option fields:

Option Type: 8-bit identifier of the type of option. Value TBD by
   IANA; if the processing IPv6 node does not recognize the Option
   Type it MUST skip over this option and continue processing the
   header (act =00); the Option Data of that option cannot change en
   route to the packet's final destination (chg=0). The

Opt Data Len: 8-bit length of the option data.

Fragment Tag: 8-bit field, set to 0 when the packet is sent in
   entirety; packets with the same Redundancy Information and
   different fragments tags MUST be considered as different by the
   elimination function and are not subject to ordering based on the
   Tag.

Redundancy Information Type: 8-bit identifier of the type of
   Redundancy information. Value to be confirmed by IANA.

Seq. Type Value	Category	Common Name	Redundancy Information Format
1	**Wrapping Counter**	Basic Sequence Counter	32-bit unsigned integer
2	**Wrapping Counter**	Zero-avoiding Sequence Counter	32-bit unsigned integer, wraps to 1
3	**Wrapping Counter**	RPL Sequence Counter	8-bit RPL sequence, see section 7. of [RPL]
11	**Time Stamp**	Fractional NTP	NTP 64-bit Timestamp Format, see section 4.2.1. of [RFC8877]
12	**Time Stamp**	Short NTP	NTP 32-bit Timestamp Format, see section 4.2.2. of [RFC8877]

Seq. Type Value	Category	Common Name	Redundancy Information Format
13	**Time Stamp**	PTP	PTP 80-bit Timestamp Format, see [IEEE Std. 1588]
14	**Time Stamp**	Short PTP	PTP 64-bit Truncated Timestamp Format, see section 4.3. of [RFC8877]
24	**Structured Unique Tag**	TSN Redundancy Tag	48-bit opaque

Table 1: Redundancy Information Type values (suggested)

Redundancy Information: Variable size, as indicated in Table 1.

4.2. DetNet Path Options

The DetNet Architecture [DetNet-ARCH] assigns a DetNet flow "to specific paths through a network", but is not specific on how the path is then signaled in the packet. The DetNet Data Plane Framework [RFC8938] relies on the 6-tuple to identify an IPv6 flow and implicitely the path could be indexed by the flow identification. But this requires to maintain one path per flow and makes it difficult to assign other traffic such as OAM to the same path.

This draft provides aditional means to signal the path in which the flow is placed separately from the flow indentification, and independantly of the transport layer, so a path can be shared between one or more flows and OAM packets across IP address families. All the packets that are assigned to the same path are subject to the same DetNet forwarding treatment.

the DetNet expectation is that a PCE sets up a state at the DetNet forwarding sublayer to instruct each hop on how to process the DetNet flows. The DetNet Path Options when present contains information that MUST be used to select the DetNet state installed and if the DetNet state does not exist then the packet cannot be forwarded.

4.2.1. DetNet Strict Path Option

In complement to the RPL option, this specification defines a protocol-independent Strict Path Identifier, which is also taken from a namespace indicated by the IPv6 source address of the packet.

The DetNet Strict Path Option is to be used in a limited domain to indicate a routing state that must be present in all nodes to ensure that the packet is routed along a strictly predefined path, for

instance pointing at a specific netxt hop with reserved resources
for buffers and bandwidth. For that reason all the routers along the
path are expected to support the option and own a state indexed by
the Strict Path ID indicated therein.

The option is placed in an HbH EH to be seen by all routers on path.
The path indicated therein may also be used by the service sublayer,
to signal the scope where the redundancy information is unique
across a number of packets large enough to ensure that a forwarding
node never has to handle different packets with the same redundancy
information, though the same value may be found for packets with a
different path information.

The typical DetNet path is typically contained under a single
administrative control or within a closed group of administrative
control; these include campus-wide networks and private WANs
[DetNet-ARCH]. The typical expectation is that all nodes along a
DetNet path are aware of the path and actively maintain a forwarding
state for it. The DetNet Strict Path Option (see Section 4.2.1) is
designed for that environment; if a packet escapes the local domain,
a router that does not support the option will intercept it and
return an error to the source.

In other environments such as RAW, it might be that the service-
layer protection concentrates on just segments of the end-to-end
path. In that case, the service-sublayer protection may require the
signaling of both redundancy and path information, though the path
information is potentially not used by some of the intermediate
routers and may not be used for forwarding at all. The path
information may also relate to segments that are installed along the
path using a DetNet forwarding state as opposed to, say, source
routing. In either case the DetNet Loose Path Option Section 4.2.2
can be used to signal the path without incurring an ICMP Error from
an intermediate node.

An intermediate router that supports the DetNet Strict Path Option
but is missing the necessary state to forward along the indicated
path must drop the packet and return an ICMP error.code 0 pointing
at the offset of the Strict Path ID in the DetNet Strict Path
Option.

DetNet can also leverage the RPL Option that signals a Track in the
RPL Packet Information (RPI) [RFC6553]. There are 2 versions of the
RPL option, defined respectively in [RPL] with the act bits [IPv6]
set to dropped the packet when the option is unknown, that defined
in[RFC9008] which let the option be ignored.

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|  Option Type  |  Opt Data Len |                   |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

                  Figure 3: DetNet Strict Path Option Format

Redundancy Option fields:

Option Type: 8-bit identifier of the type of option. Value TBD by
   IANA; if the processing IPv6 node does not recognize the Option
   Type it must discard the packet and send an ICMP Parameter
   Problem, Code 2, message to the packet's Source Address (act
   =10); the Option Data of that option cannot change en route to
   the packet's final destination (chg=0).

Opt Data Len: 8-bit length of the option data, set to 2.

Strict Path ID: 16-bit identifier of the DetNet Path, taken from a
   local namespace associated with the IPv6 source address of the
   packet.

4.2.2. DetNet Loose Path Option

The DetNet Loose Path Option transports a Loose Path identifier
which is taken from a namespace indicated by the Origin Autonomous
System (AS). When the DetNet path is contained within a single AS,
the Origin Autonomous System field can be left to 0 indicating local
AS. The option may be placed either in an HbH or a DoH EH, but the
preferred method is a DOH that precedes an RH such as SRH.

The DetNet Loose Path Option is to be used to signal a path that may
be loose and may exceed the boundaries of a local domain; a portion
of the hops may traverse routers in the wider internet that will not
leverage the option and are expected to ignore it. For instance, the
path information may signal a specific topology in a multi-topology
network and is only important for nodes that participate to more
than one topology.

An intermediate router that supports the DetNet Loose Path Option
but is missing the necessary state to forward along the indicated
path must ignore the DetNet Loose Path Option, but it should raise a
management alert as this is an unexpected situation with a limited
chance that the packet may loop till TTL.

```
 0                   1                   2                   3
 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|  Option Type  |  Opt Data Len |   Origin Autonomous System   |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                         Loose Path ID                         |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```
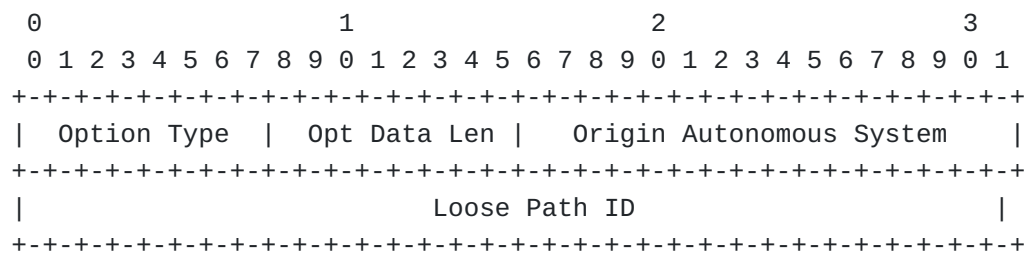
Figure 4: DetNet Loose Path Option Format

Redundancy Option fields:

Option Type: 8-bit identifier of the type of option. Value TBD by
   IANA; if the processing IPv6 node does not recognize the Option
   Type it MUST skip over this option and continue processing the
   header (act =00); the Option Data of that option cannot change en
   route to the packet's final destination (chg=0).

Opt Data Len: 8-bit length of the option data, set to 6.

Origin Autonomous System: 16-bit identifier of the Autonomous
   Systems (AS) that originates the path. The value of 0 signals a
   DetNet path that is constrained within the local AS or the local
   administrative DetNet domain.

Loose Path ID: 32-bit identifier of the DetNet Path, taken from a
   local namespace associated with the origin AS of the DetNet path.

4.3. RPL Packet Information

6TiSCH [6TiSCH-ARCH] and RAW [RAW-ARCH] signal a Track using a RPL
Option [RFC6553] with a RPLInstanceID used as TrackID. This
specification reuses the RPL option as a method to signal a DetNet
path. In that case, the Projected-Route 'P' flag [RPL-PDAO] MUST be
set to 1, and the O, R, F flags, as well as the Sender Rank field,
MUST be set to 0 by the originator, forwarded as-is, and ignored on
reception.

5. Encapsulation of DetNet Options

In this section, encapsulations of three DetNet Options are
specified separately in the scenarios of pure IPv6 and SRv6.

5.1. IPv6 Network

The DetNet Strict Path Option are intended to be placed in an IPv6
HbH option header since they are used on every DetNet forwarding and
relay nodes along the path. The DetNet Loose Path Option and the
DetNet Redundancy Information Option may also carried in an IPv6 HbH
Option header the case where the set of routers that need the

information does not match the destinations along a source route
path; those options are intended to be ignored by unaware
intermediate routers.

In the specific case where path selection and PREOF are end-to-end
performed between DetNet edge nodes, Redundancy Information Option
can be alternatively placed in IPv6 Destination Option header. The
encapsulation options are shown in Figure 5 and Figure 6.

```
        +----------------------------------+
        |          DetNet App-Flow         |
        |        (original IP) Packet      |
        +----------------------------------+
        |             other EHs            |
        +----------------------------------+ <--\
        |        IPv6 Hop-by-Hop Ex Hdr    |    |
        |          (DetNet RI Option)      | DetNet Options
        | (DetNet Strict/Loose Path Option)|    |
        +----------------------------------+ <--/
        |             IPv6 Header          |
        +----------------------------------+
        |             Data-Link            |
        +----------------------------------+
        |             Physical             |
        +----------------------------------+
```
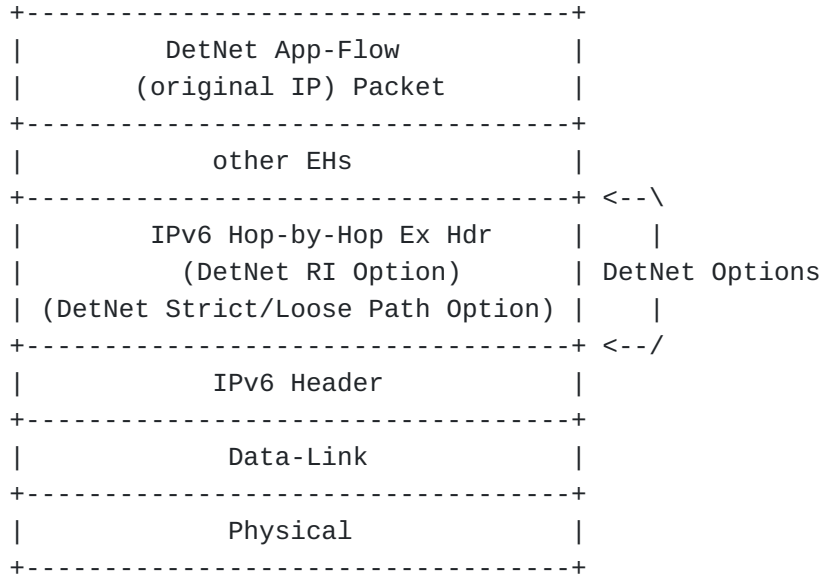
        Figure 5: DetNet IPv6 Option Encapsulation Alternative 1

```
        +----------------------------------+
        |          DetNet App-Flow         |
        |        (original IP) Packet      |
        +----------------------------------+
        |          other EHs such as RH    |
        +----------------------------------+ <--\
        |        IPv6 Destination Ext Hdr  |    |
        |          (DetNet RI Option)      |    |
        +----------------------------------+ DetNet Options
        |        IPv6 Hop-by-Hop Ext Hdr   |    |
        | (DetNet Strict/Loose Path Option)|    |
        +----------------------------------+ <--/
        |             IPv6 Header          |
        +----------------------------------+
        |             Data-Link            |
        +----------------------------------+
        |             Physical             |
        +----------------------------------+
```
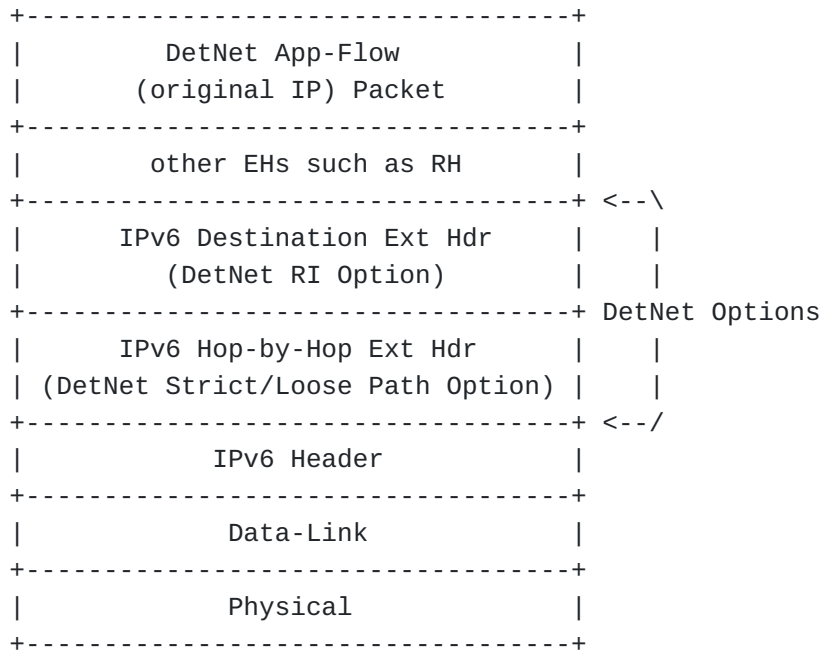
Figure 6: DetNet IPv6 Option Encapsulation Alternative 2

5.2. Segment Routing over IPv6 Network

In SRv6, partial or all of DetNet forwarding and relay nodes may be
represented by SRv6 SIDs to determine a specific path for a DetNet
flow. In the former case, DetNet Strict Path Option would be placed
in an HbH EH to be read by every DetNet forwarding node, and
intercepted should it strays away from its path. In the latter case,
three DetNet Options can be placed either in an HbH EH or in a DOH
EH before an SRH, as two encapsulation options are being
functionally equivalent, as shown in Figure 7 .

```
      +----------------------------------+
      |           DetNet App-Flow         |
      |         (original IP) Packet      |
      +----------------------------------+
      |        Segment Routing Header     |
      +----------------------------------+ <--\
      |         IPv6 Hop-by-Hop Ex Hdr    |    |
      |            (DetNet RI Option)     | DetNet Options
      | (DetNet Strict/Loose Path Option) |    |
      +----------------------------------+ <--/
      |             IPv6 Header           |
      +----------------------------------+
      |              Data-Link            |
      +----------------------------------+
      |              Physical             |
      +----------------------------------+
```
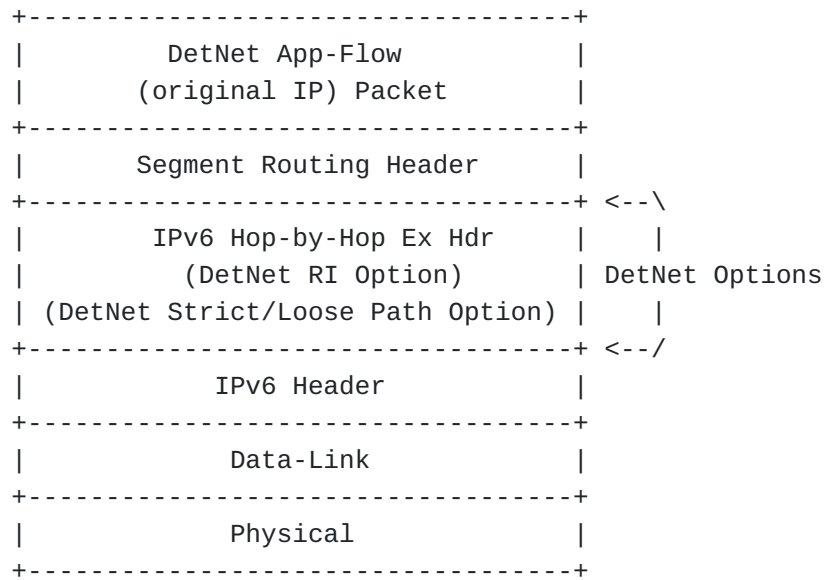
 Figure 7: DetNet IPv6 Option Encapsulation in SRv6 Alternative 1

In the case where the SRv6 SRH signals the exhaustive list of the
Detnet relays along the path, it is recommended to place the DetNet
Redundancy Information Option in a DOH EH before the SRH, so that it
is processed by every relay node therein without burdening the
intermediate DetNet forwarding nodes, as illustrated in Figure 8 and
Figure 9.

If all the nodes that process the loose path information are also
listed in the SRH, then the DetNet Loose Path Option may also be
placed in the DOH, as shown in Figure 8

```
+-----------------------------------+
|           DetNet App-Flow         |
|         (original IP) Packet      |
+-----------------------------------+
|        Segment Routing Header     |
+-----------------------------------+ <--\
|       IPv6 Destination Ex Hdr     |    |
|           (DetNet RI Option)      | DetNet Options
|      (DetNet Loose Path Option)   |    |
+-----------------------------------+ <--/
|             IPv6 Header           |
+-----------------------------------+
|              Data-Link            |
+-----------------------------------+
|              Physical             |
+-----------------------------------+
```
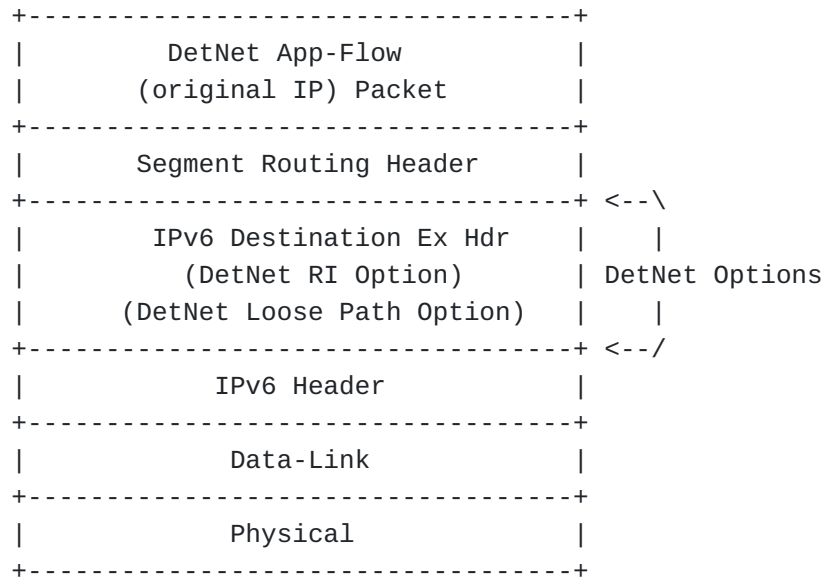
 Figure 8: DetNet IPv6 Option Encapsulation in SRv6 Alternative 2

Unless the SRH is a strict routing header indicating all the hops on
the path, the DetNet Strict Path Option must remain separate in a
HbH EH, to be observed by all routers on path, as shown in [Figure 9](#)

```
+-----------------------------------+
|           DetNet App-Flow         |
|         (original IP) Packet      |
+-----------------------------------+
|        Segment Routing Header     |
+-----------------------------------+ <--\
|       IPv6 Destination Ex Hdr     |    |
|           (DetNet RI Option)      |    |
+-----------------------------------+ DetNet Options
|        IPv6 Hop-by-Hop Ex Hdr     |    |
|      (DetNet Strict Path Option)  |    |
+-----------------------------------+ <--/
|             IPv6 Header           |
+-----------------------------------+
|              Data-Link            |
+-----------------------------------+
|              Physical             |
+-----------------------------------+
```
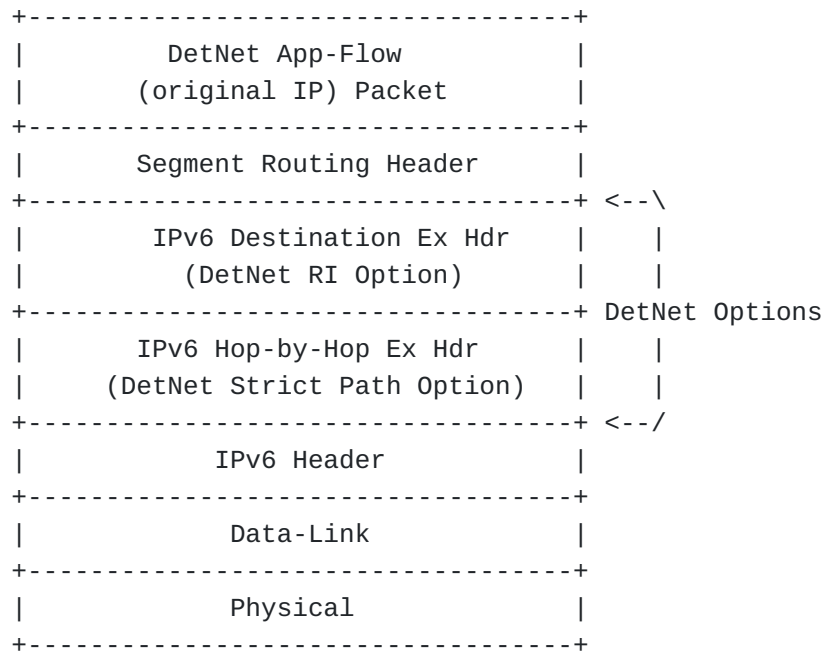
 Figure 9: DetNet IPv6 Option Encapsulation in SRv6 Alternative 3

6. Security Considerations

7. IANA Considerations

7.1. New Subregistry for the Redundancy Type

This specification creates a new Subregistry for the "Redundancy Type of the Redundancy Option" under the "Internet Protocol Version 6 (IPv6) Parameters" registry [IPV6-PARMS].

  *Possible values are 8-bit unsigned integers (0..255).

  *Registration procedure is "IETF Review" [RFC8126].

  *Initial allocation is as Suggested in Table 2:

Suggested Value	Meaning	Reference
1	Basic Sequence Counter	THIS RFC
2	Zero-avoiding Sequence Counter	THIS RFC
3	RPL Sequence Counter	THIS RFC
11	Fractional NTP time stamp	THIS RFC
12	Short NTP time stamp	THIS RFC
13	PTP time stamp	THIS RFC
14	Short PTP time stamp	THIS RFC
24	TSN Redundancy Tag	THIS RFC

Table 2: Redundancy Information Type values

7.2. New Hop-by-Hop Options

This specification updates the "Destination Options and Hop-by-Hop Options" under the "Internet Protocol Version 6 (IPv6) Parameters" registry [IPV6-PARMS] with the (suggested) values below:

Hexa	act	chg	rest	Description	Reference
0x12	00	0	10010	DetNet Redundancy Information Option	THIS RFC
0x93	10	0	10011	DetNet Strict Path Option	THIS RFC
0x14	00	0	10100	DetNet Loose Path Option	THIS RFC

Table 3: DetNet Hop-by-Hop Options

8. Acknowledgments

TBD

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