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**Happy Eyeballs Extension for ICE**  
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Abstract

This document provides guidelines on how to make ICE [[RFC5245](#)] conclude faster in IPv4/IPv6 dual-stack scenarios where broken paths exist. This will lead to more sustained IPv6 deployment as users will no longer have an incentive to disable IPv6.

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## [1.](#) Introduction

There is a need to introduce more fairness in the handling of connectivity checks for different IP address families in dual-stack IPv4/IPv6 ICE scenarios. [Section 4.1.2.1](#) of ICE [[RFC5245](#)] points to [[RFC3484](#)] for prioritizing among the different IP families. [[RFC3484](#)] is obsoleted by [[RFC6724](#)] but following the recommendations from the updated RFC will lead to prioritization of IPv6 over IPv4 for the same candidate type. Due to this, connectivity checks for candidates of the same type (HOST, RFLX, RELAY) are sent such that an IP address family is completely depleted before checks on the other address family are started. This results in user noticeable setup delays if the path for the prioritized address family is broken.

To avoid such user noticeable delays when either IPv6 or IPv4 path is broken, this specification encourages intermingling the different address families when connectivity checks are conducted. Introducing IP address family fairness into ICE connectivity checks will lead to more sustained dual-stack IPv4/IPv6 deployment as users will no longer have an incentive to disable IPv6. The cost is a small penalty to the address type that otherwise would have been prioritized.

## [2.](#) Notational Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

This document uses terminology defined in [[RFC5245](#)].

## [3.](#) Improving ICE Dual-stack Fairness

Candidates SHOULD be prioritized such that a long sequence of candidates belonging to the same address family will be intermingled with candidates from an alternate IP family. For example, promoting



IPv4 candidates in the presence of many IPv6 candidates such that an IPv4 address candidate is always present after a small sequence of IPv6 candidates, i.e., reordering candidates such that both IPv6 and IPv4 candidates get a fair chance during the connectivity check phase. This makes ICE connectivity checks more responsive to broken path failures of an address family.

An ICE agent can choose an algorithm or a technique of its choice to ensure that the resulting check lists have a fair intermingled mix of IPv4 and IPv6 address families. Modifying the check list directly can lead to uncoordinated local and remote check lists that result in ICE taking longer to complete. The best approach is to modify the formula for calculating the candidate priority value described in ICE [\[RFC5245\] section 4.1.2.1](#).

#### 4. Compatibility

ICE [\[RFC5245\] section 4.1.2](#) states that the formula in [section 4.1.2.1](#) SHOULD be used to calculate the candidate priority. The formula is as follows:

$$\begin{aligned} \text{priority} = & (2^{24}) * (\text{type preference}) + \\ & (2^8) * (\text{local preference}) + \\ & (2^0) * (256 - \text{component ID}) \end{aligned}$$

ICE [\[RFC5245\] section 4.1.2.2](#) has guidelines for how the type preference value should be chosen. Instead of having a static value for IPv4 and a static value for IPv6 type of addresses, it is possible to choose this value dynamically in such a way that IPv4 and IPv6 address candidate priorities ends up intermingled.

The local and remote agent can have different algorithms for choosing the type preference value without any impact on coordination between the local and remote check list.

The check list is made up by candidate pairs. A candidate pair is two candidates paired up and given a candidate pair priority as described in [\[RFC5245\] section 5.7.2](#). Using the pair priority formula:

$$\text{pair priority} = 2^{32} * \text{MIN}(G, D) + 2 * \text{MAX}(G, D) + (G > D ? 1 : 0)$$

Where G is the candidate provided by the controlling agent and D the priority provided by the controlled agent. This ensures that the local and remote check lists are coordinated.

Even if the two agents have different algorithms for choosing the candidate priority value to get an intermingled set of IPv4 and IPv6



candidates, the resulting checklist, that is a list sorted by the pair priority value, will be identical on the two agents.

The agent that has promoted IPv4 cautiously i.e. lower IPv4 candidate priority values compared to the other agent, will influence the check list the most due to  $(2^{32} * \text{MIN}(G, D))$  in the formula.

These recommendations are backward compatible with a standard ICE implementation. If the other agent have IPv4 candidates with higher priorities due to intermingling, the effect is canceled when the checklist is formed and the pair priority formula is used to calculate the pair priority.

## **5. IANA Considerations**

None.

## **6. Security Considerations**

STUN connectivity check using MAC computed during key exchanged in the signaling channel provides message integrity and data origin authentication as described in [section 2.5 of \[RFC5245\]](#) apply to this use.

## **7. Acknowledgements**

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## **8. Normative References**

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