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Carrying PIM-SM in ASM mode Trees over P2MP mLDP LSPs

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Abstract

When IP multicast trees created by PIM-SM in ASM mode need to pass through an MPLS domain, it may be desirable to map such trees to Point-to-Multipoint Label Switched Paths. This document describes how to accomplish this in the case where such Point-to-Multipoint Label Switches Paths are established using mLDP.

Specification of Requirements

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

1. Introduction

When IP multicast trees need to pass through an MPLS domain, it may be desirable to map such trees to Point-to-Multipoint Label Switched Paths (P2MP LSPs). When P2MP LSPs are created by mLDP [[mLDP](#)], [[MLDP-IN-BAND-SIGNALLING](#)] describes how to accomplish this when the trees are created by PIM-SM in SSM mode [[RFC4607](#)], but does not describe how to accomplish this when the trees are created by PIM-SM in ASM mode [[RFC4601](#)].

This document describes how a combination of mLDP and BGP can be used to accomplish this for multicast trees created by PIM-SM in ASM mode, and P2MP LSPs created by mLDP. It describes two possible options for doing this.

An implementation MAY support Option 1, as described in [Section 2](#) of this document. An implementation MUST support Option 2, as described in [Section 3](#) of this document.

This document uses BGP Source Active auto-discovery routes, as defined in [[MVPN-BGP](#)].

Like [[MLDP-IN-BAND-SIGNALLING](#)], each IP multicast tree is mapped one-to-one to a P2MP LSP in the MPLS network. This type of service works well if the number of LSPs that are created is under control of the MPLS network operator, or if the number of LSPs for a particular service are known to be limited in number.

It is to be noted that the existing BGP MVPN [[MVPN-BGP](#)] procedures may be used to map Internet IP multicast trees to P2MP LSPs. These procedures would accomplish this for IP multicast trees created by

PIM-SM in SSM mode as well as for IP multicast trees created by PIM-SM in ASM mode. Furthermore, these procedures would also support the ability to aggregate multiple IP multicast trees to one P2MP LSP in the MPLS network. The details of this particular approach are out of scope of this document.

2. Option 1

This option does not transit IP multicast shared trees over the MPLS network. Therefore, when an LSR creates (*, G) state (as a result of receiving PIM messages on one of its IP multicast interfaces), the LSR does not propagate this state in mLDP.

2.1. Originating Source Active auto-discovery routes

Whenever (as a result of receiving either PIM Register or MSDP messages) an RP discovers a new multicast source, the RP SHOULD originate a BGP Source Active auto-discovery route. The route carries a single MCAST-VPN NLRI constructed as follows:

- + The RD in this NLRI is set to 0.
- + The Multicast Source field MUST be set to S. The Multicast Source Length field is set appropriately to reflect this.
- + The Multicast Group field MUST be set to G. The Multicast Group Length field is set appropriately to reflect this.

To constrain distribution of the Source Active auto-discovery route to the AS of the advertising RP this route SHOULD carry the NO_EXPORT Community ([[RFC1997](#)]).

Using the normal BGP procedures the Source Active auto-discovery route is propagated to all other LSRs within the AS.

Whenever the RP discovers that the source is no longer active, the RP MUST withdraw the Source Active auto-discovery route, if such a route was previously advertised by the RP.

2.2. Receiving BGP Source Active auto-discovery route by LSR

Consider an LSR that has some of its interfaces capable of IP multicast and some capable of MPLS multicast.

When as a result of receiving PIM messages on one of its IP multicast

interfaces such LSR creates in its Tree Information Base (TIB) a new (*, G) entry with a non-empty outgoing interface list that contains one or more IP multicast interfaces, the LSR MUST check if it has any Source Active auto-discovery routes for that G. If there is such a route, S of that route is reachable via an MPLS interface, and the LSR does not have (S, G) state in its TIB for (S, G) carried in the route, then the LSR originates the mLDP Label Map with the Transit IPv4/IPv6 Source TLV carrying (S,G), as specified in [MLDP-IN-BAND-SIGNALLING].

When an LSR receives a new Source Active auto-discovery route, the LSR MUST check if its TIB contains an (*, G) entry with the same G as carried in the Source Active auto-discovery route. If such an entry is found, S is reachable via an MPLS interface, and the LSR does not have (S, G) state in its TIB for (S, G) carried in the route, then the LSR originates an mLDP Label Map with the Transit IPv4/IPv6 Source TLV carrying (S,G), as specified in [[MLDP-IN-BAND-SIGNALLING](#)].

2.3. Handling (S, G, RPTbit) state

Creation and deletion of (S, G, RPTbit) state on a LSR that resulted from receiving PIM messages on one of its IP multicast interfaces does not result in any mLDP and/or BGP actions by the LSR.

3. Option 2

This option enables transit of IP multicast shared trees over the MPLS network. Therefore, when an LSR creates (*, G) state as a result of receiving PIM messages on one of its IP multicast interfaces, the LSR does propagate this state in mLDP, as described below.

Note that in the deployment scenarios where for a given G none of the PEs originate an (S, G) mLDP Label Map with the Transit IPv4/IPv6 Source TLV, no Source Active auto-discovery routes will be used. One other scenario where no Source Active auto-discovery route will be used is described in section "Originating Source Active auto-discovery routes". In all these scenarios the only part of Option 2 that will be used is the in-band signaling for IP Multicast Shared Tree, as described in the next section.

3.1. In-band signaling for IP Multicast Shared Tree

To provide support for in-band mLDP signaling of IP multicast shared trees this document defines two new mLDP TLVs: Transit IPv4 Shared Tree TLV, and Transit IPv6 Shared Tree TLV.

These two TLVs have exactly the same encoding/format as the IPv4/IPv6 Source Tree TLVs defined in [[MLDP-IN-BAND-SIGNALLING](#)], except that instead of the Source field they have the RP field, and this field carries the address of the RP.

Procedures for in-band signaling for IP multicast shared trees with mLDP follow the same procedures as for in-band signaling for IP multicast source trees specified in [[MLDP-IN-BAND-SIGNALLING](#)], except that while the latter signals (S,G) state using Transit IPv4/IPv6 Source TLVs, the former signals (*,G) state using Transit IPv4/IPv6 Shared Tree TLVs.

3.2. Originating Source Active auto-discovery routes

Consider an LSR that has some of its interfaces capable of IP multicast and some capable of MPLS multicast.

Whenever such LSR creates an (S, G) state as a result of receiving an mLDP Label Map with the Transit IPv4/IPv6 Source TLV for (S, G), if all of the following are true:

- + S is reachable via one of the IP multicast capable interfaces,
- + the LSR determines that G is in the PIM-SM in ASM mode range, and
- + the LSR does not have an (*, G) state with one of the IP multicast capable interfaces as an incoming interface (iif) for that state

the LSR MUST originate a BGP Source Active auto-discovery route.

The route carries a single MCAST-VPN NLRI constructed as follows:

- + The RD in this NLRI is set to 0.
- + The Multicast Source field MUST be set to S. The Multicast Source Length field is set appropriately to reflect this.

- + The Multicast Group field MUST be set to G. The Multicast Group Length field is set appropriately to reflect this.

To constrain distribution of the Source Active auto-discovery route to the AS of the advertising LSR this route SHOULD carry the NO_EXPORT Community ([RFC1997]).

Using the normal BGP procedures the Source Active auto-discovery route is propagated to all other LSRs within the AS.

Whenever the LSR deletes the (S, G) state that was previously created as a result of receiving an mLDP Label Map with the Transit IPv4/IPv6 Source TLV for (S, G), the LSR that deletes the state MUST also withdraw the Source Active auto-discovery route, if such a route was advertised when the state was created.

Note that whenever an LSR creates an (S, G) state as a result of receiving an mLDP Label Map with the Transit IPv4/IPv6 Source TLV for (S, G) with S reachable via one of the IP multicast capable interfaces, and, as a result of receiving an mLDP Label Map with the Transit IPv4/IPv6 Shared Tree TLV for (*, G), the LSR already has a (*, G) state with RP reachable via one of the IP multicast capable interfaces, the LSR does not originate a Source Active auto-discovery route.

3.3. Receiving BGP Source Active auto-discovery route

Procedures for receiving BGP Source Active auto-discovery routes are the same as with Option 1.

3.4. Pruning Sources off the Shared Tree

If after receiving a new Source Active auto-discovery route for (S,G) the LSR determines that (a) it has the (*, G) entry in its TIB, (b) the incoming interface list (iif) for that entry contains one of the IP interfaces, (c) at least one of the MPLS interfaces is in the outgoing interface list (oif) for that entry, and (d) the LSR does not originate an mLDP Label Mapping message for (S,G) with the Transit IPv4/IPv6 Source TLV, then the LSR MUST transition the (S,G,rpt) downstream state to the Prune state. [Conceptually the PIM state machine on the LSR will act "as if" it had received Prune(S,G,Rpt) on one of its MPLS interfaces, without actually having received one.] Depending on the (S,G,rpt) state on the iif, this may result in the LSR using PIM procedures to prune S off the Shared (*,G) tree.

The LSR MUST keep the (S,G,rpt) downstream state machine in the Prune state for as long as (a) the outgoing interface list (oif) for (*, G) contains one of the MPLS interfaces, and (b) the LSR has at least one Source Active auto-discovery route for (S,G), and (c) the LSR does not originate the mLDP Label Mapping message for (S,G) with the Transit IPv4/IPv6 Source TLV. Once either of these conditions become no longer valid, the LSR MUST transition the (S,G,rpt) downstream state machine to the NoInfo state.

Note that except for the scenario described in the first paragraph of this section, in all other scenarios relying solely on PIM procedures on the LSR is sufficient to ensure the correct behavior when pruning sources off the shared tree.

[3.5. More on handling \(S, G, RPTbit\) state](#)

Creation and deletion of (S, G, RPTbit) state on a LSR that resulted from receiving PIM messages on one of its IP multicast interfaces does not result in any mLDP and/or BGP actions by the LSR.

[4. IANA Considerations](#)

This document defines two new mLDP TLVs: Transit IPv4 Shared Tree TLV, and Transit IPv6 Shared Tree TLV.

[5. Security Considerations](#)

All the security considerations for mLDP apply here.

[6. Acknowledgements](#)

Use of Source Active auto-discovery routes was borrowed from [MVPN-BGP]. Some text in this document was borrowed almost verbatim from [[MVPN-BGP](#)].

Some of the text in this document was borrowed almost verbatim from [[MLDP-IN-BAND-SIGNALING](#)].

We would like to acknowledge Arkadiy Gulko for his review and comments.

7. Normative References

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8. Non-normative References

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