

Dynamic Host Configuration (DHC)
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Problem Statement of Multi-requirement Extensions for Dynamic Host
Configuration Protocol for IPv6 (DHCPv6)
draft-ren-dhc-problem-statement-of-mredhcpv6-01

Abstract

The manageability, security, privacy protection, and traceability of networks can be supported by extending DHCPv6 protocol. This document analyzes current extension practices and typical DHCP server software on extensions, defines a DHCP general model, discusses some extension points, and present extension cases.

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1. Introduction

The IP address plays a significant role in the communication of the Internet. IP address generation is also closely related to the manageability, security, privacy protection, and traceability of networks. Dynamic Host Configuration Protocol for IPv6 (DHCPv6) [[I-D.ietf-dhc-rfc3315bis](#)] is an important network protocol that can be used to dynamically provide IPv6 addresses and other network configuration parameters to IPv6 hosts. Actually, DHCPv6 continues to be extended and improved through new options, protocols or message processing mechanisms.

Although DHCPv6 provides more and more comprehensive functionality and DHCPv6 server software also provides extension interfaces to allow administrators to alter and customize the way how they handle and respond to DHCPv6 messages, there is still a lack of a general insight into where and how to conduct extensions in DHCPv6 effectively. Therefore, a detailed analysis is required to clarify the problems, design principles, and extract and unify the design specifications to help better solve the extension problems.

In summary, multiple extensions on DHCPv6 can be conducted to support the administrator's self-defined functionalities. As DHCPv6 is an important and useful protocol related to IPv6 addresses generation, it can provide more extended and flexible functionalities to meet administrators' requirements. According to well-designed principles, extended interfaces can be defined to support more self-defined multi-requirement extensions without sacrificing the stability of DHCPv6.

Some people would suggest administrators modify the open-source DHCP servers to solve their problems. However, a great amount of time will be taken to understand the open source DHCP server codes, not to say the consuming time debugging the bugs, failures or system crash caused by modifying the complicated modules. Another problem is that as the open source software evolves, the source codes of the server

software may change (new functionalities or fixing bugs). Users may need to re-write their codes once the new version of open-source server software comes out [[kea dhcp hook developers guide](#)]. Hence, the multi-requirement extensions for DHCPv6 to solve administrators' specific problems are very necessary and significant.

This document describes current extension practices and typical DHCP server software on extensions and provides a problem statement by defining a DHCP general model, discussing the extension problems, and presenting extension cases.

[2.](#) Terminology

Familiarity with DHCPv6 and its terminology, as defined in [[I-D.ietf-dhc-rfc3315bis](#)], is assumed.

[3.](#) Current Extension Practices

[3.1.](#) Standardized and Non-standardized DHCPv6 Extension Cases

Many documents attempt to extend DHCPv6. They can be classified into three categories.

Extended options Most extensions for DHCPv6 are implemented in this way. New-defined options carry specific parameters in the DHCPv6 messages, which helps DHCPv6 clients or servers know the detailed situation with each other.

Extended messages Some documents define new protocols that aim to achieve specific goals, e.g., active leasequery [[RFC7653](#)], GAGMS [[GAGMS](#)].

Extended entities Some documents introduce third-party entities into the communications of DHCPv6 to achieve specific goals, e.g., authentication [[RFC7037](#)].

[3.2.](#) Current DHCPv6 Server Software Cases

A lot of commercial and open source DHCP servers exist, including Cisco Prime Network Registrar [[CPNR](#)], Microsoft DHCP [[Microsoft DHCP](#)], VitalQIP [[VitalQIP](#)], Nominum DHCP [[Nominum DHCP](#)], ISC DHCP [[ISC DHCP](#)], Kea DHCP [[Kea DHCP](#)], FreeRADIUS DHCP [[FreeRADIUS DHCP](#)], WIDE DHCPv6 [[WIDE DHCPv6](#)], and DHCP Broadband [[DHCP Broadband](#)]. Commercial and open source DHCPv6 software often considers the extensions of DHCPv6 servers because they cannot always meet the requirements that the administrators want. In this section, we introduce two typical DHCPv6 servers: Cisco Prime Network Registrar and Kea DHCP.

[3.2.1.](#) Cisco Prime Network Registrar DHCP Server Extension APIs

Cisco Prime Network Registrar (CPNR) [[CPNR](#)] is an appliance which provides integrated Domain Name Server, DHCP, and IP Address Management services for IPv4 and IPv6. At the same time, CPNR DHCP server allows administrators to write extensions and functions to alter and customize how it handles and responds to DHCP requests. A network operator usually decides what packet process to modify, how

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to modify, and which extension point to attach the extension. Then the network operator just writes the extension and adds the well-written extension to the extension point of the DHCP server. Finally, the network operator reloads the DHCP server and debugs whether the server runs as it expects.

[3.2.2.](#) Kea DHCP Hook Mechanisms

Kea DHCP provides hook mechanisms, a well-designed interface for third-party code, to solve the problem that the DHCP server does not quite do what a network operator require. A network operator can use several well-defined framework functions to load and initialize a library and write specific callout functions to attach to the hook points. After building and configuring the hooks library, the server runs as the network operator requires. Additionally, Kea DHCP allows the network operator to use logging in the hooks library.

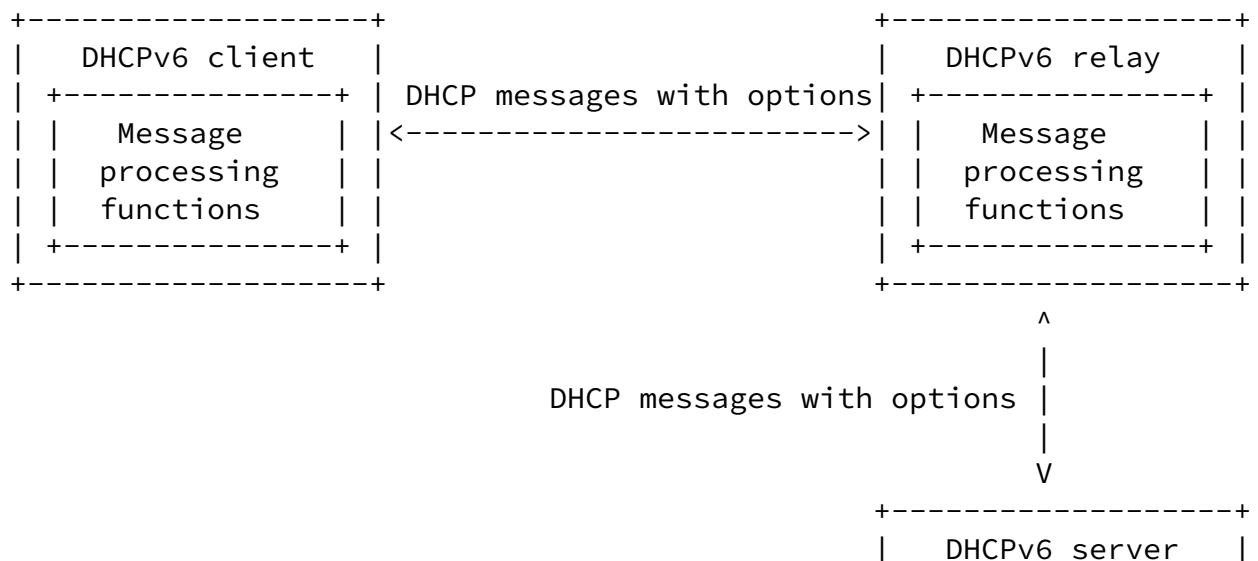
[4.](#) Problem Statement

This section elaborates the problem statement of multi-requirement extensions for DHCPv6. [Section 4.1](#) describes the general model of

DHCP, while [Section 4.2](#) analyzes the extension points and requirements, suggesting possible future work.

4.1. DHCP General Model

Figure 1 summarizes the DHCP general model and its possible extensions: DHCP messages, options, message processing functions, and address generation mechanisms.



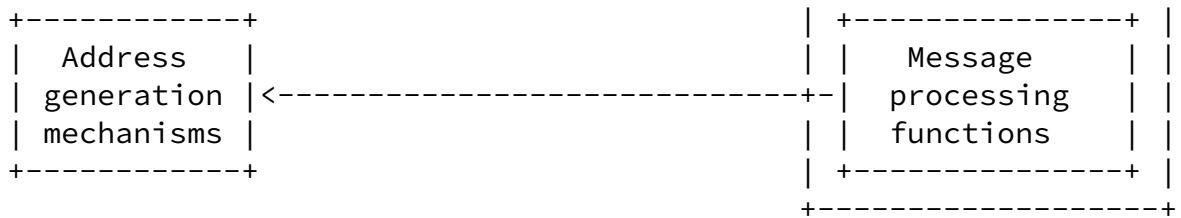


Figure 1: DHCP general model and its possible extensions.

[4.2.](#) Extension Discussion

[4.2.1.](#) DHCP Messages

In fact, new messages can be designed and added to DHCPv6 protocol, e.g., active leasequery. But currently, people are always concerned about the security and privacy issues of DHCP protocol. [\[RFC7819\]](#) and [\[RFC7824\]](#) describe the privacy issues associated with the use of DHCPv4 and DHCPv6, respectively. DHCPv6 does not provide the privacy protection on messages and options. That is to say, other nodes can see the options transmitted in the DHCPv6 messages between DHCPv6 clients and servers.

[4.2.2.](#) Options

DHCPv6 allows defining options for common requirements, e.g., DNS and NTP. In other cases, network operators may require DHCP messages to transmit some self-defined options between clients and servers. Currently, vendor-specific information option allows clients and servers to exchange vendor-specific information. Therefore, administrative domains can define and use sub-options of vendor-specific option to serve their private purposes. However, the content of the self-defined options may come from two sources: hosts and users. If the content of self-defined options comes from the

user, two methods can be used to solve the problem. The first one is that the clients provide related interfaces to receive such information, which is currently merely supported. The second one is that DHCPv6 relays obtain such information and add it into the client's request. But this always depends on other protocols to get the information first.

[4.2.3.](#) Message Processing Functions

Although current commercial or open-source DHCP server software provide comprehensive functionality, they still cannot meet all customers' requirements of processing DHCP requests. Therefore, improved commercial or open-source DHCP server software will provide interfaces that customers can use to write their specific extensions to affect the way how DHCP servers handle and respond to DHCP requests. For example, not all networks prefer to use DHCPv6 servers to assign the privacy-preserving random-form addresses generated by some fixed address generation mechanism to DHCPv6 clients. Several address generation mechanisms for SLAAC [[RFC4862](#)] (e.g., IEEE 64-bit EUI-64 [[RFC2464](#)], Constant, semantically opaque [[Microsoft](#)], Temporary [[RFC4941](#)], and Stable, semantically opaque [[RFC7217](#)]) proposed for different requirements can be also utilized in DHCPv6 protocol. The many types of IPv6 address generation mechanisms available have brought about flexibility and diversity. Thus, network operators may alter their DHCPv6 servers through the given extensions to use their own preferred address generation mechanisms to assign addresses to DHCPv6 clients. However, not all DHCP software consider this extension.

[4.2.4.](#) Address Generation Mechanisms

Currently, DHCPv6 servers try to generate random addresses and assign them to clients. However, different networks may prefer different address generation mechanisms. Corresponding interfaces could be open and defined to allow other address generation mechanisms to be configured.

[4.2.5.](#) Extension Principles

The principles used to conduct multi-requirement extensions for DHCPv6 are summarized as follows:

- 1) Do not change the current DHCP general model.
- 2) Use simpler interfaces to define and support more extensions.
- 3) TBD

[5.](#) Extensions Cases

Some administrative domains or countries may have control of out-of-domain resources, and one method to loose the control is that the administrative domains or countries can account for their users using source addresses. Considering such a requirement that DHCP servers assign IP addresses generated by user identifiers to the clients in a network, two extensions should be fulfilled to meet this requirement. The first one is that clients send their user identifiers to servers. This can be achieved by defining and using sub-options of vendor specific information option. For example, the network uses 802.1X to authenticate users. The DHCPv6 relay which can access the user identifiers in the 802.1X authenticator inserts the corresponding user identifier into the client's request. Then DHCPv6 servers can extract user identifier from the request. The second is that servers use user identifiers to generate IP addresses. To achieve this goal, extension mechanisms provided by the server software such as extension points provided by CPNR [[CPNR](#)] and hook mechanisms in Kea DHCP [[Kea DHCP](#)] can be used, in which DHCP servers extract user identifiers and generate IP addresses.

6. Security Considerations

Security issues related with DHCPv6 are described in Section 22 of [[I-D.ietf-dhc-rfc3315bis](#)].

7. IANA Considerations

This document does not include an IANA request.

8. Acknowledgements

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