OAuth Transient Client Secret Extension for Public Clients
draft-sakimura-oauth-tcse-00

Abstract

   The OAuth 2.0 public client utilizing code flow is susceptible to the
   code interception attack. This specification describe a mechanism
   that acts as a control against this threat.

Requirements Language

   The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
   "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
   document are to be interpreted as described in RFC 2119 [RFC2119].

Status of This Memo

   This Internet-Draft is submitted in full conformance with the
   provisions of BCP 78 and BCP 79.

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   material or to cite them other than as "work in progress."

   This Internet-Draft will expire on January 30, 2014.

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1. Introduction

Public clients in OAuth 2.0 [RFC6749] is suseptible to the "code"
interception attack. The "code" interception attack is an attack
that a malicious client intercepts the "code" returned from the
authorization endpoint and uses it to obtain the access token. This
is possible on a public client as there is no client secret
associated for it to be sent to the token endpoint. This is
especially true on some smartphone platform in which the "code" is
returned to a redirect URI with a custom scheme as there can be
multiple apps that can register the same scheme.

To mitigate this attack, this extension utilizes dynamically created
client secret called transient client secret whose left hash is sent
as a new authorization request parameter. The "code" obtained is
then sent to the token endpoint with the transient client secret and

the server compairs it with the previously received left hash of it
so that it can perfom the proof of posession by the client.

2. Terminology

In addition to the terms defined in OAuth 2.0 [RFC6749], this
specification defines the following terms.

2.1. transient client secret

a cryptographically random string with big enough entropy that is
used to correlate the authorization request to the token request

2.2. transient client secret hash

base64url encoding of the left most 128bit of SHA256 hash of
transient client secret

3. Protocol

3.1. Client checks the server support

Before starting the authorization process, the client MUST make sure
that the server supports this specification. It may be obtained out-
of-band or some other mechanisms such as the discovery document in
OpenID Connect Discovery [OpenID.Discovery]. The exact mechanism on
how the client obtains this information is out of scope of this
specification.

The client that wishes to use this specification MUST stop proceeding
if the server does not support this extension.

3.2. Client creates a transient client secret

The client then creates a transient client secret, "tcs", in the
following manner.

tcs = high entropy cryptographic random string

NOTE: transient client secret MUST have high enough entropy to make
it inpractical to guess the value.

3.3. Client sends the salted left hash with the authorization request

Then, the client calculates a transient client secret hash, "tcsh",
the salted left hash of the "tcs" as follows where L is a function
that calcualtes the base64url encoded left-most 128 bits of the
binary input, and H is a SHA256 function.

tcsh = L (H (tcs))

The client sends the transient client secret hash with the following
parameter with the OAuth 2.0 [RFC6749] Authorization Request:

tcsh REQUIRED. transient client secret hash

3.4. Server returns the code

When the server issues "code", it MUST associate the "tcsh" value
with the "code" so that it can be used later.

Typically, the "tcsh" value is stored in encrypted form in the
"code", but it could as well be just stored in the server in
association with the code. The server MUST NOT include the "tcsh"
value in the form that any entity but itself can extract it.

3.5. Client sends the code and the secret to the token endpoint

Unpon receipt of the "code", the client sends the request to the
token endpoint. In addition to the parameters defined in OAuth 2.0
[RFC6749], it sends the following parameter:

tcs REQUIRED. transient client secret

3.6. Server verifies tcs before returning the tokens

Upon receipt of the request at the token endpoint, the server
verifies it by calculating the transient client secret hash from
"tcs" value and "tcsh" and comparing it with the previously
associated "tcsh". If they are equal, then the successful response
SHOULD be returned. If the values are not equal, an error response
indicating "invalid_grant" as described in section 5.2 of OAuth 2.0
[RFC6749] SHOULD be returned.

4. IANA Considerations

This specification makes a registration request as follows:

4.1. OAuth Parameters Registry

This specification registers the following parameters in the IANA
OAuth Parameters registry defined in OAuth 2.0 [RFC6749].

o Parameter name: tcs

o Parameter usage location: Access Token Request

   o Change controller: OpenID Foundation Artifact Binding Working
      Group - openid-specs-ab@lists.openid.net

   o Specification document(s): this document

   o Related information: None

   o Parameter name: tcsh

   o Parameter usage location: Authorization Request

   o Change controller: OpenID Foundation Artifact Binding Working
      Group - openid-specs-ab@lists.openid.net

   o Specification document(s): this document

   o Related information: None

[5](). Security Considerations

   The security model relies on the fact that the transient client
   secret is not being disclosed in the front channel. It is vitally
   important to adhear to this principle. As such, the transient client
   secret has to be created in such a manner that it is
   cryptographically random and has high entropy that it is not
   practical for the attacker to guess, and if it is to be returned
   inside "code", it has to be encrypted in such a manner that only the
   server can decrypt and extract it.

[6](). Acknowledgements

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