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HTTP Unprompted Authentication

Abstract

Existing HTTP authentication mechanisms are probable in the sense that it is possible for an unauthenticated client to probe whether an origin serves resources that require authentication. It is possible for an origin to hide the fact that it requires authentication by not generating Unauthorized status codes, however that only works with non-cryptographic authentication schemes: cryptographic schemes (such as signatures or message authentication codes) require a fresh nonce to be signed, and there is no existing way for the origin to share such a nonce without exposing the fact that it serves resources that require authentication. This document proposes a new non-probeable cryptographic authentication scheme.

About This Document

This note is to be removed before publishing as an RFC.

The latest revision of this draft can be found at https://draft-schinazi-httpbis-unprompted-auth.html. Status information for this document may be found at https://datatracker.ietf.org/doc/draft-schinazi-httpbis-unprompted-auth/.

Discussion of this document takes place on the HTTP Working Group mailing list (mailto:ietf-http-wg@w3.org), which is archived at https://lists.w3.org/Archives/Public/ietf-http-wg/.

Source for this draft and an issue tracker can be found at https://github.com/DavidSchinazi/draft-schinazi-httpbis-transport-auth.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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Table of Contents

- 1. Introduction
 - 1.1. Conventions and Definitions
- 2. Computing the Authentication Proof
- 3. Header Field Definition
 - 3.1. The u Parameter
 - 3.2. The p Parameter
 - 3.3 The s Parameter
 - 3.4. The h Parameter
- 4. Unprompted Authentication Schemes
 - 4.1. Signature
 - 4.2. HMAC
- 5. Intermediary Considerations
- 6. Security Considerations
- 7. IANA Considerations
 - 7.1. Unprompted-Authentication Header Field
 - 7.2. Unprompted Authentication Schemes Registry
 - 7.3. TLS Keying Material Exporter Labels
- 8. References
 - 8.1. Normative References
 - 8.2. Informative References

Acknowledgments

Authors' Addresses

1. Introduction

Existing HTTP authentication mechanisms (see <u>Section 11</u> of [HTTP]) are probable in the sense that it is possible for an unauthenticated client to probe whether an origin serves resources that require authentication. It is possible for an origin to hide the fact that it requires authentication by not generating Unauthorized status codes, however that only works with non-cryptographic authentication schemes: cryptographic schemes (such as signatures or message authentication codes) require a fresh nonce to be signed, and there is no existing way for the origin to share such a nonce without exposing the fact that it serves resources that require authentication. This document proposes a new non-probeable cryptographic authentication scheme.

There are scenarios where servers may want to expose the fact that authentication is required for access to specific resources. This is left for future work.

1.1. Conventions and Definitions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

This document uses the following terminology from <u>Section 3</u> of [<u>STRUCTURED-FIELDS</u>] to specify syntax and parsing: Integer, Token and Byte Sequence.

2. Computing the Authentication Proof

This document only defines Unprompted Authentication for uses of HTTP with TLS [TLS]. This includes any use of HTTP over TLS as typically used for HTTP/2 [HTTP/2], or HTTP/3 [HTTP/3] where the transport protocol uses TLS as its authentication and key exchange mechanism [QUIC-TLS].

The user agent leverages a TLS keying material exporter [KEY-EXPORT] to generate a nonce which can be signed using the user's key. The keying material exporter uses a label that starts with the characters "EXPORTER-HTTP-Unprompted-Authentication-" (see Section 4 for the labels and contexts used by each scheme). The TLS keying material exporter is used to generate a 32-byte key which is then used as a nonce.

3. Header Field Definition

The "Unprompted-Authentication" header field allows a user agent to authenticate with an origin server. The authentication is scoped to the HTTP request associated with this header field. The value of the Unprompted-Authentication header field is a token which represents the Unpromted Authentication Scheme; see Section 4. This header field supports parameters.

3.1. The u Parameter

The **OPTIONAL** "u" (user ID) parameter is a byte sequence that specifies the user ID that the user agent wishes to authenticate.

3.2. The p Parameter

The **OPTIONAL** "p" (proof) parameter is a byte sequence that specifies the proof that the user agent provides to attest to possessing the credential that matches its user ID.

3.3. The s Parameter

The **OPTIONAL** "s" (signature) parameter is an integer that specifies the signature algorithm used to compute the proof transmitted in the "p" directive. Its value is an integer between 0 and 255 inclusive from the IANA "TLS SignatureAlgorithm" registry maintained at https://www.iana.org/assignments/tls-parameters#tls-parameters-16.

3.4. The h Parameter

The **OPTIONAL** "h" (hash) parameter is an integer that specifies the hash algorithm used to compute the proof transmitted in the "p" directive. Its value is an integer between 0 and 255 inclusive from the IANA "TLS HashAlgorithm" registry maintained at https://www.iana.org/assignments/tls-parameters#tls-parameters-18.

4. Unprompted Authentication Schemes

The Unprompted Authentication Framework allows defining Unprompted Authentication Schemes, which specify how to authenticate user IDs. This documents defined the "Signature" and "HMAC" schemes.

4.1. Signature

The "Signature" Unprompted Authentication Scheme uses asymmetric cyptography. User agents possess a user ID and a public/private key pair, and origin servers maintain a mapping of authorized user IDs to their associated public keys. When using this scheme, the "u", "p", and "s" parameters are **REQUIRED**. The TLS keying material export label for this scheme is "EXPORTER-HTTP-Unprompted-Authentication-

Signature" and the associated context is empty. The nonce is then signed using the selected asymmetric signature algorithm and transmitted as the proof directive.

For example, the user ID "john.doe" authenticating using Ed25519 [ED25519] could produce the following header field (lines are folded to fit):

Unprompted-Authentication: Signature u=:am9obi5kb2U=:;s=7; p=:SW5zZXJ0IHNpZ25hdHVyZSBvZiBub25jZSBoZXJ1IHdo aWNoIHRha2VzIDUxMiBiaXRzIGZvciBFZDI1NTE5IQ==:

4.2. HMAC

The "HMAC" Unprompted Authentication Scheme uses symmetric cyptography. User agents possess a user ID and a secret key, and origin servers maintain a mapping of authorized user IDs to their associated secret key. When using this scheme, the "u", "p", and "h" parameters are **REQUIRED**. The TLS keying material export label for this scheme is "EXPORTER-HTTP-Unprompted-Authentication-HMAC" and the associated context is empty. The nonce is then HMACed using the selected HMAC algorithm and transmitted as the proof directive.

For example, the user ID "john.doe" authenticating using HMAC-SHA-512 [SHA] could produce the following header field (lines are folded to fit):

Unprompted-Authentication: HMAC u="am9obi5kb2U=";h=6; p="SW5zZXJ0IEhNQUMgb2Ygbm9uY2UgaGVyZSB3aGljaCB0YWtl cyA1MTIgYml0cyBmb3IgU0hBLTUxMiEhISEhIQ=="

5. Intermediary Considerations

Since Unprompted Authentication leverages TLS keying material exporters, it cannot be transparently forwarded by HTTP intermediaries. HTTP intermediaries that support this specification will validate the authentication received from the client themselves, then inform the upstream HTTP server of the presence of valid authentication using some other mechanism.

6. Security Considerations

Unprompted Authentication allows a user-agent to authenticate to an origin server while guaranteeing freshness and without the need for the server to transmit a nonce to the user agent. This allows the server to accept authenticated clients without revealing that it supports or expects authentication for some resources. It also allows authentication without the user agent leaking the presence of authentication to observers due to clear-text TLS Client Hello extensions.

The authentication proofs described in this document are not bound to individual HTTP requests; if the same user sends an authentication proof on multiple requests they will all be identical. This allows for better compression when sending over the wire, but implies that client implementations that multiplex different security contexts over a single HTTP connection need to ensure that those contexts cannot read each other's header fields. Otherwise, one context would be able to replay the unprompted authentication header field of another. This constraint is met by modern Web browsers. If an attacker were to compromise the browser such that it could access another context's memory, the attacker might also be able to access the corresponding key, so binding authentication to requests would not provide much benefit in practice.

7. IANA Considerations

7.1. Unprompted-Authentication Header Field

This document will request IANA to register the following entry in the "HTTP Field Name" registry maintained at https://www.iana.org/assignments/http-fields:

Field Name: Unprompted-Authentication

Template: None

Status: provisional (permanent if this document is approved)

Reference: This document

Comments: None

7.2. Unprompted Authentication Schemes Registry

This document, if approved, requests IANA to create a new "HTTP Unprompted Authentication Schemes" Registry. This new registry contains strings and is covered by the First Come First Served policy from Section 4.4 of IANA-POLICY]. Each entry contains an optional "Reference" field.

It initially contains the following entries:

*Signature

*HMAC

The reference for both is this document.

7.3. TLS Keying Material Exporter Labels

This document, if approved, requests IANA to register the following entries in the "TLS Exporter Labels" registry maintained at https://www.iana.org/assignments/tls-parameters#exporter-labels:

*EXPORTER-HTTP-Unprompted-Authentication-Signature

*EXPORTER-HTTP-Unprompted-Authentication-HMAC

Both of these entries are listed with the following qualifiers:

DTLS-OK: N Recommended: Y

Reference: This document

8. References

8.1. Normative References

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