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              Requirements in Fixed Mobile Convergence
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Abstract

   This document provides provides technical requirements in Fixed
   Mobile Convergence for the two use cases of group identification and
   user equipment mobility in fixed network.

Requirements Language

   The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
   "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
   document are to be interpreted as described in RFC 2119 [RFC2119].

Status of this Memo

   This Internet-Draft is submitted in full conformance with the
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1. Introduction

   In the FMC (fix/mobile convergence) network, the major convergenced
   aspects include the converged business and service, converged network
   and infrustructure, and converged user management and terminals
   [TR203].

   With network heterogeneity and huge demand of multimedia and audio-
   visual services and applications as a given, users' satisfaction is
   the aim of each service provider to reduce churn, promote new
   services and improve the ARPU (Average Revenue per User). The market
   is crowded. Many players provide Internet and entertainment
   services, which motivates new business models considering users'
   experience and considering roaming agreement between different
   operators. New expectation for users' consumption style focuses on
   personalized and interactive usage. This allows users on one hand to
   share content across many devices and with other users, but on the
   other hand to access all content seamlessly at the touch of a button.

   The converged business will provide the customer with a uniform
   policy and user experience. It can be seamlessly and intuitively
   accessible across all devices and all networks. The converged
   network and infrustructure will reduce the CAPEX and OPEX for
   operators, and incur minimal additional costs with the ever-changing
   business model. The converged user management and terminals will
   offer a more simple and convenient user experience, which will
   deliver broadband connectivity and standardized multimedia services
   to a wide range of devices, including media servers, video cameras,
   portable media players, PCs and mobile phones [TS23.203].

   The purpose of this document is to provide some technical
   requirements specific to FMC scenario. It can be regarded as a
   motivation to encouraging standardization work in IETF in those
   areas.

2. Use case 1: Group Identification

   The goal of our model is to enforce certain unified policy control
   for consumer's service by means of grouping the consumer's devices
   for management. This enforcement allows control over the subscriber
   level who can share the subscription among several devices. This
   group can be configured in the subscription server of the operator.
   This device group for subscriber management could be defined as
   subscriber ID.

   Subscriber ID used for unified service management can be constructed
   based on the requirements of:

1. Subscriber ID is assigned by the ICP/ISP or operators, and

2. Subscriber ID determine which traffic policy such as QoS are enforced by the nodes inside the network, and

3. Subscriber ID could be configured in the subscription server of the operator or ICP/ISP, and

4. Subscriber ID is combined with the subscriber information.

5. Subscriber ID may correspond to the device identifiers, such as ISIM, etc. And the ID should be kept unchanged in the Carrier Grade Network Address Translation (CGN) devices.

The rules of this ID could be set through administrative rules, which is out the scope of this document. The devices of the consumer and the operator must have the consistent ID for the same management group. A differentiated service-compliant network node can provide differentiated policy enforcement and packet scheduling mechanism based on this kind of ID.

Consider an ISP assign a subscriber-id to the customer, the customer can not only use this subscriber-id to access the network, but also use some applications (operator's service or third-party service) without additional appliance or authentication.

One subscriber may have multiple devices, including PC, mobile phones, ipad, etc., and may seamlessly move across multiple heterogeneous networks. With this unified user Identication, the customer can log in different application systems with a single access control. Besides, operators and Content providers can also apply the unified access policy, accounting policy, etc., to the customer for the specific set of devices.

Potencial Technical Issues:

Two different types of identifiers play an important role in this case: Device Identifier and Subscriber Identifier. The Device Identifier is used to indicate each individual devices for the customer, and the Subscriber Identifier is used to indicate a customer under the same policy, e.g. accouting policy, priority profile, etc. One Subscriber Identifier may correspdent to multiple Devices Identifiers. These Identifiers should be kept unchanged in the CGNs.

3. **Use case 2: Requirements for UE Mobility in Fixed Broadband Network**

   Regarding the requirements for MN (Mobile Node) mobility in fixed
   broadband networks two use cases can be distinguished. One is the
   mobility between different access technologies e.g. WiFi and 3 GPP
   access and the other is the mobility in a WiFi scenario.

   Customer service should be guanranted during the switch between one
   access network to another. For example, customer's call or video
   service shouldn't be interrupted when moving from 3GPP access to WiFi
   access techonology. The services depend on the substantive of
   customer's profile and it is important to confirm the device
   identification binding or updated accordingly for the same moving
   device.

   The following are the requirements for the User Equipment Mobility in
   Fixed Broadband Network:

   - Handover between networks while the session is active according to
   the network status with the change in the MN attachment.

   - Mechanisms and interfaces between operators or/and access networks
   SHOULD be deployed to manage the mobility of the traffic flows of
   their users.

   - Mobility should be enabled whether or not coverage areas overlap.

   - Differentiated Services for the mobile device (MN)

   - Service guarantee when device is roaming or mobile

   - Resiliency in the network nodes should be provided

   Potential Technical Issues:

   The potential issues for the mobility use case is device
   identification suitable for mobility requirements, IP address
   reserved techonology, QoS or UE information communication between
   different access networks, mobility technology in WiFi scenario.

4. **IANA Considerations**

5. **Security Considerations**

   This document focuses on FMC requirements and the interworking of
   "WiFi, 3G, etc..." and should not give rise to any new security

vulnerabilities beyond those described in IPSec [RFC4301], TLS
[RFC5246] or SRTP [RFC3711]. Nevertheless an open network
architecture aimed at fulfilling the requirements listed in this
document may give rise to security issues not yet identified.

6. Acknowledgements

   TBD

7. References

7.1. Normative References

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7.2. Informative References

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