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NAT444

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Abstract

This document describes one of the network models that are designed for smooth transition to IPv6. It is called NAT444 model. NAT444 model is composed of IPv6, and IPv4 with Large Scale NAT (LSN).

NAT444 is the only scheme not to require replacing Customer Premises Equipment (CPE) even if IPv4 address exhausted. But it must be noted that NAT444 has serious restrictions i.e. it limits the number of sessions per CPE so that rich applications such as AJAX and RSS feed cannot work well.

Therefore, IPv6 which is free from such a difficulty has to be introduced into the network at the same time. In other words, NAT444 is just a tool to make IPv6 transition easy to be swallowed. It is designed for the days IPv4 and IPv6 co-existence.

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1. Introduction

The only permanent solution of the IPv4 address exhaustion is to deploy IPv6. Now, just before the exhaustion, it's time to make a transition to IPv6.

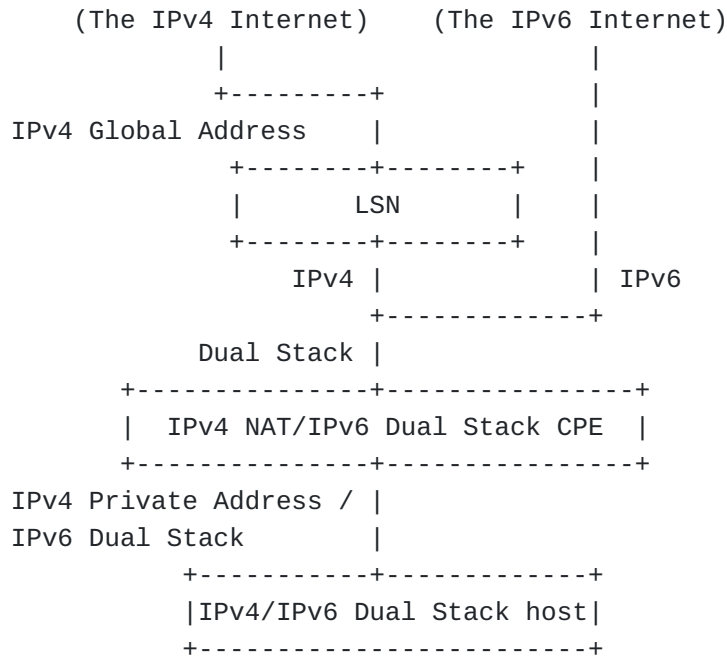
After the exhaustion, unless ISP takes any action, end users will not be able to get IPv4 address.

The servers that have only IPv4 address will continue to exist on the Internet after the IPv4 address exhaustion. In this situation, IPv6 only hosts cannot reach IPv4 only hosts.

This document explains NAT444 model that bridges the gap between the coming IPv6 Internet and the present IPv4 Internet.

2. Definition of NAT444 Model

NAT444 Model is a network model that uses two Network Address and Port Translators (NAPT) with three types of IPv4 address blocks. The first NAPT is in CPE, and the second NAPT is in [Large Scale NAT \(LSN\)](#) [I-D.ietf-behave-lsn-requirements]. LSN is supposed to be installed in the ISP's network.



The first IPv4 address block is [Private Address](#) [RFC1918] inside CPE. The second one is an IPv4 Address block between CPEs and LSN. The third one is IPv4 Global Addresses that is outside LSN. The ISPs using NAT444 provide IPv6 connectivity by dual stack model.

3. Behavior of NAT444 Model

The IPv6 packets from the host reach the IPv6 Internet without using NAT functionality.

The following figure shows the behavior of the IPv4 packet from the host to the IPv4 server via two NATs. The first NAT in CPE overwrites the Source IP Address and Source Port from 10.0.0.2:tt to w.w.w.w:uu. Then the second NAT in LSN overwrites them from w.w.w.w:uu to y.y.y.y:vv. Destination IP Address and Port are not overwritten.

```

      +-----+
(Port=80) | IPv4 Server | ^
      x.x.x.x-> +-----+-----+ :
              | :
IPv4 Global Address | :
              | :
      (The IPv4 Internet):(Dst=x.x.x.x:80/Src=y.y.y.y:vv)
              | :
IPv4 Global Address | :
              | :
      y.y.y.y-> +----+----+ :
      (Port=vv) | LSN | ^
      z.z.z.z-> +----+----+ :
              | :
      IPv4 Address | : (Dst=x.x.x.x:80/Src=w.w.w.w:uu)
              | :
      w.w.w.w-> +-----+-----+ :
      (Port=uu) | IPv4 NAT CPE | ^
      10.0.0.1-> +-----+-----+ :
              | :
IPv4 Private Address| :
              | :
      10.0.0.2-> +----+----+ : (Dst=x.x.x.x:80/Src=10.0.0.2:tt)
      (Port=tt) |IPv4 Host|
              +-----+

```

The following figure explains the behavior of returning IPv4 packet via two NATs. The first NAT in LSN overwrites the Destination IP Address and Port Number from y.y.y.y:vv to w.w.w.w:uu. Then the second NAT in CPE overwrites them from w.w.w.w:u to 10.0.0.2:tt.

```

+-----+
(Port=80) | IPv4 Server | :
x.x.x.x-> +-----+-----+ :
          |               :
IPv4 Global Address |       :
          |               :
          (The IPv4 Internet):(Dst=y.y.y.y:vv Src=x.x.x.x:80)
          |               :
IPv4 Global Address |       :
          |               :
          y.y.y.y-> +----+----+ :
          (Port=vv) |   LSN   | v
          z.z.z.z-> +-----+-----+ :
          |               :
          IPv4 Address |       : (Dst=w.w.w.w:uu Src=x.x.x.x:80)
          |               :
          w.w.w.w-> +-----+-----+ :
          (Port=uu) | IPv4 NAT CPE | v
          10.0.0.1-> +-----+-----+ :
          |               :
IPv4 Private Address |       : (Dst=10.0.0.2:tt Src=x.x.x.x:80)
          |               :
          10.0.0.2-> +-----+-----+ :
          (Port=tt) | IPv4 Host | v
          +-----+

```

[4. Pros and Cons of NAT444 Model](#)

[4.1. Pros of NAT444 Model](#)

This network model has following advantages.

- This is the only network model that doesn't require replacing CPEs those are owned by customers.
- This network model is composed of the present technology.
- This network model doesn't require address family translation.
- This network model doesn't require DNS rewriting.
- This network model doesn't require additional fragment for the packets because it doesn't use tunneling technology.

[4.2. Cons of NAT444 Model](#)

This network model has some technical restrictions.

- Some application such as SIP requires special treatment, because IP address is written in the payload of the packet. Special treatment means application itself aware double NAT or both of two NATs support inspecting and rewriting the packets.
- Because both IPv4 route and IPv6 route exist, it doubles the number of IGP route inside the LSN.
- UPnP doesn't work with double NATs.

5. Acknowledgements

Thanks for the input and review by Shin Miyakawa, Shirou Niinobe, Takeshi Tomochika, Tomohiro Fujisaki, Dai Nishino, JP address community members, AP address community members and JPNIC members.

6. IANA Considerations

There are no IANA considerations.

7. Security Considerations

Each customer inside a LSN looks using the same Global Address from outside an ISP. In case of incidents, the ISP must have the function to trace back the record of each customer's access without using only IP address.

If a Global Address of the LSN is listed on the blacklist, other customers who share the same address could be affected.

8. References

8.1. Normative References

[RFC1918]	Rekhter, Y. , Moskowitz, R. , Karrenberg, D. , Groot, G. and E. Lear , " Address Allocation for Private Internets ", BCP 5, RFC 1918, February 1996.
[RFC4925]	Li, X., Dawkins, S., Ward, D. and A. Durand, " Software Problem Statement ", RFC 4925, July 2007.
[I-D.ietf-behave-lsn-requirements]	Perreault, S, Yamagata, I, Miyakawa, S, Nakagawa, A and H Ashida, " Common requirements for Carrier Grade NAT (CGN) ", Internet-Draft draft-ietf-behave-lsn-requirements-04, October 2011.

8.2. Informative References

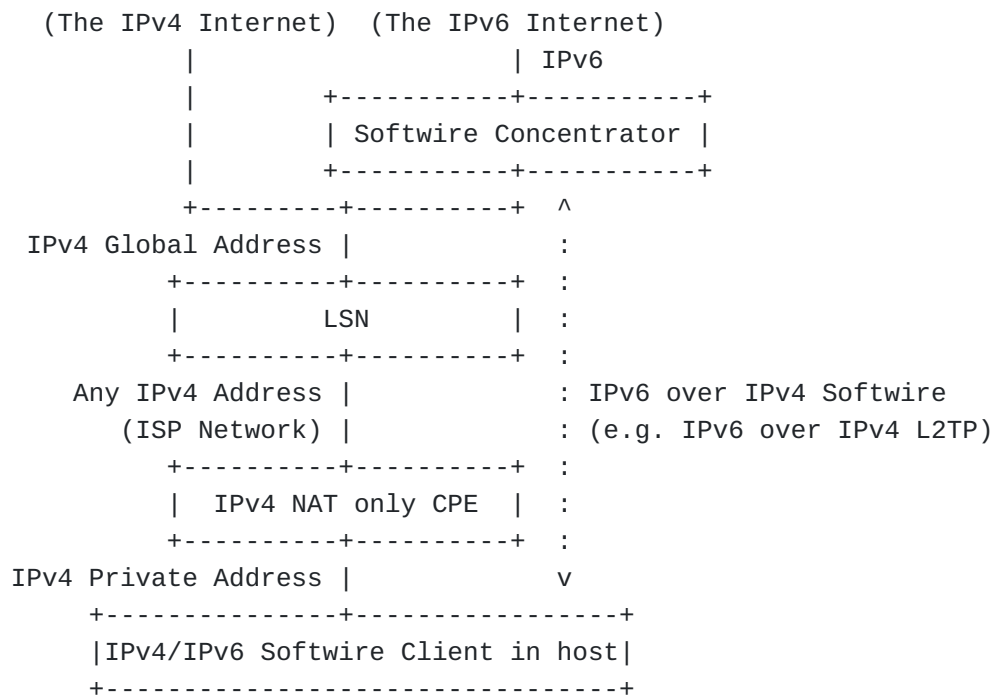
[I-D.shirasaki-isp-shared-addr]	Yamagata, I, Miyakawa, S, Nakagawa, A, Yamaguchi, J and H Ashida, " ISP Shared Address ", Internet-Draft draft-shirasaki-isp-shared-addr-06, July 2011.
[I-D.shirasaki-nat444-isp-shared-addr]	Yamaguchi, J, Shirasaki, Y, Miyakawa, S, Nakagawa, A and H Ashida, " NAT444 addressing models ", Internet-Draft draft-shirasaki-nat444-isp-shared-addr-06, July 2011.

Appendix A. Example IPv6 Transition Scenario

The steps of IPv6 transition are as follows.

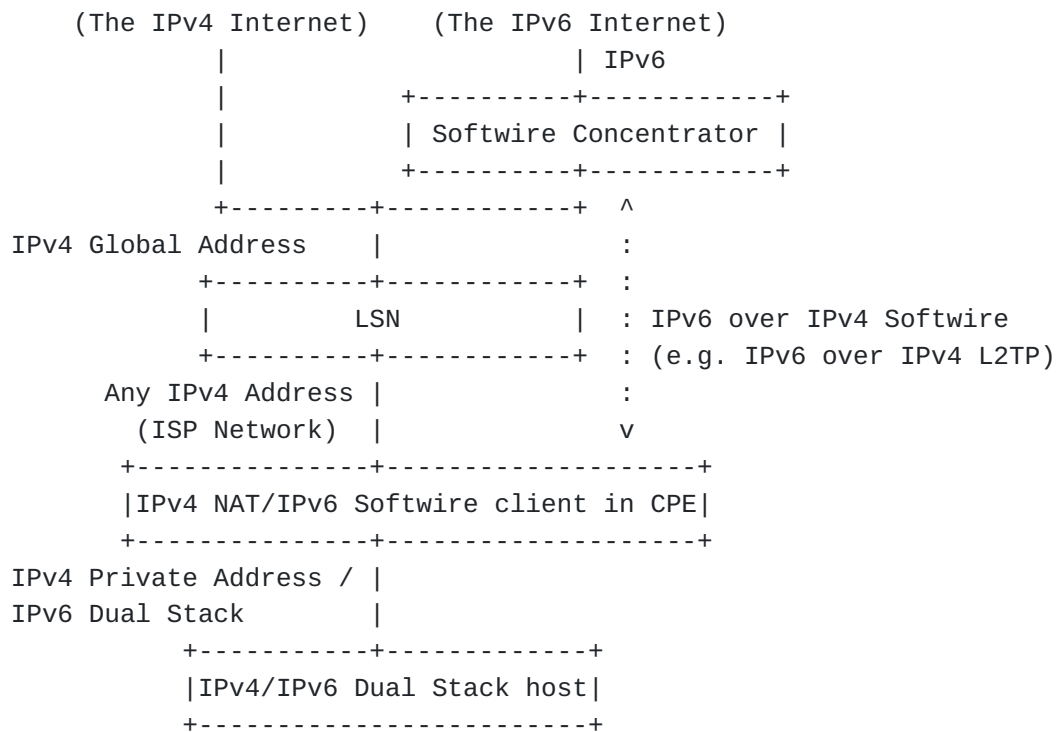
Step 1: Enabling software client in host

ISP provides IPv6 connectivity to customers with [software](#) [RFC4925].
ISP installs LSN and software concentrator in its network. A software client in host connects to the IPv6 internet via ISP's concentrator.
ISP can use existing IPv4 equipments. Customers can just use existing CPE.



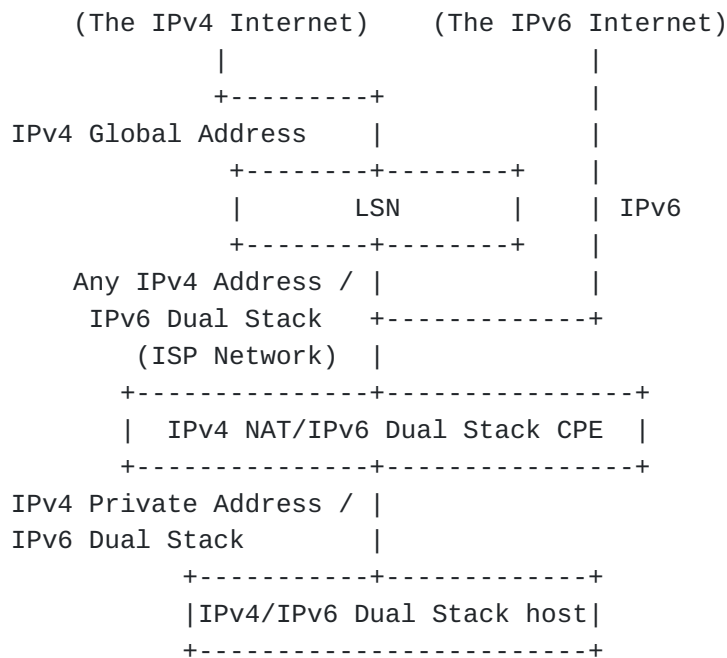
Step 2: Enabling software client in CPE

A customer enables software client in CPE. A software client in CPE connects to the IPv6 internet via ISP's concentrator. A Customer's network is now dual stack.



Step 3: Moving on to dual stack

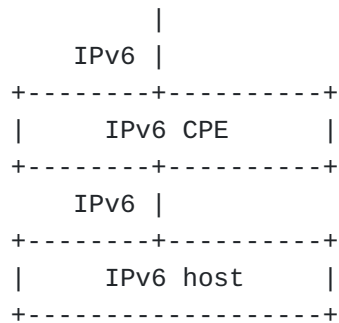
ISP provides dual stack access to CPE. A CPE uplink is now dual stack.



Step 4: Moving on to pure IPv6

IPv6 transition completes.

(The IPv6 Internet)



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