Border Gateway Protocol 4 (BGP-4) Send Hold Timer
draft-spaghetti-idr-bgp-sendholdtimer-02

Abstract

   This document defines the SendHoldTimer session attribute for the
   Border Gateway Protocol (BGP) Finite State Machine (FSM).
   Implementation of a SendHoldTimer should help overcome situations
   where BGP sessions are not terminated after it has become detectable
   for the local system that the remote system is not processing BGP
   messages. For robustness, this document specifies that the local
   system should close BGP connections and not solely rely on the remote
   system for session tear down when BGP timers have expired. This
   document updates RFC4271.

Requirements Language

   The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",
   "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this
   document are to be interpreted as described in RFC 2119 [RFC2119].

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1. Introduction

   This document defines the SendHoldTimer session attribute for the
   Border Gateway Protocol (BGP) [RFC4271] Finite State Machine (FSM)
   defined in section 8.

   Failure to terminate a 'stuck' BGP session can result in Denial Of
   Service, the subsequent failure to generate and deliver BGP WITHDRAW
   messages to other BGP peers of the local system is detrimental to all
   participants of the inter-domain routing system. This phenomena is
   theorised to have contributed to IP traffic backholing events in
   global Internet routing system [bgpzombies].

   This specification intends to improve this situation by requiring
   sessions to be terminated if the local system has detected that the

remote system cannot possibly have received any BGP messages for the
duration of the SendHoldTimer. Through codification of the
aforementioned requirement, operators will benefit from consistent
behavior across different BGP implementations.

BGP speakers following this specification do not exclusively rely on
remote systems robustly closing connections, but will also locally
close connections.

2. Example of a problematic scenario - RFC EDITOR: REMOVE BEFORE PUBLICATION

A malfunctioning or overwhelmed peer may cause data on the BGP socket
in the local system to back up, and the current RFC specification
will not cause the session to be torn down. For example, as BGP runs
over TCP [RFC0793] it is possible for hosts in the ESTABLISHED state
to encounter a BGP peer that is advertising a TCP Receive Window
(RCV.WND) of size zero and thus preventing the local system from
sending KEEPALIVE, CEASE, WITHDRAW, UPDATE, or other critical
messages across the wire. At the moment of writing, most BGP
implementations appear unable to handle this situation in a robust
fashion.

Generally BGP implementation have no visibility into lower-layer
subsystems such as TCP or the peer's current Receive Window.
Therefor this document banks on BGP implementations being able to
detect an inability to push more data to the remote peer, at which
point the SendHoldTimer starts.

3. Specification of the Send Hold Timer

BGP speakers are implemented following a conceptual model "BGP Finite
State Machine" (FSM), which is outlined in section 8 of [RFC4271].
This specification updates the BGP FSM as following:

3.1. Session Attributes

The following mandatory session attributes are added to paragraph 6
of Section 8, before "The state session attribute indicates the
current state of the BGP FSM":

   9) SendHoldTimer

   10) SendHoldTime (an initial value of 4 minutes is recommended)

3.2. SendHoldTimer_Expires Event Definition

   Section 8.1.3 [RFC4271] is extended as following:

       Event XX: SendHoldTimer_Expires
       Definition : An event generated when the SendHoldTimer expires.
       Status: Mandatory

   If the SendHoldTimer_Expires (Event XX), the local system:

       - logs a message with the BGP Error Notification Code "Send Hold
          Timer Expired",

       - releases all BGP resources,

       - sets the ConnectRetryTimer to zero,

       - drops the TCP connection,

       - increments the ConnectRetryCounter,

       - (optionally) performs peer oscillation damping if the
          DampPeerOscillations attribute is set to TRUE, and

       - changes its state to Idle.

   If the DelayOpenTimer_Expires event (Event 12) occurs in the Connect
   state, the local system:

       - sends an OPEN message to its peer,

       - sets the HoldTimer to a large value, and

       - sets the SendHoldTimer to a large value, and

       - changes its state to OpenSent.

   If the DelayOpen attribute is set to FALSE, the local system:

       - stops the ConnectRetryTimer (if running) and sets the
          ConnectRetryTimer to zero,

   - completes BGP initialization

   - sends an OPEN message to its peer,

   - sets the HoldTimer to a large value, and

   - sets the SendHoldTimer to a large value, and

   - changes its state to OpenSent.

   A HoldTimer value of 4 minutes is suggested.

   A SendHoldTimer value of 4 minutes is suggested.

4. Send Hold Timer Expired Error Handling

   If a system does not send and receive successive KEEPALIVE, UPDATE,
   and/or NOTIFICATION messages within the period specified in the Send
   Hold Time, then the BGP connection is closed and a log message is
   emitted.

5. Implementation status - RFC EDITOR: REMOVE BEFORE PUBLICATION

   This section records the status of known implementations of the
   protocol defined by this specification at the time of posting of this
   Internet-Draft, and is based on a proposal described in RFC 7942.
   The description of implementations in this section is intended to
   assist the IETF in its decision processes in progressing drafts to
   RFCs. Please note that the listing of any individual implementation
   here does not imply endorsement by the IETF. Furthermore, no effort
   has been spent to verify the information presented here that was
   supplied by IETF contributors. This is not intended as, and must not
   be construed to be, a catalog of available implementations or their
   features. Readers are advised to note that other implementations may
   exist.

   According to RFC 7942, "this will allow reviewers and working groups
   to assign due consideration to documents that have the benefit of
   running code, which may serve as evidence of valuable experimentation
   and feedback that have made the implemented protocols more mature.
   It is up to the individual working groups to use this information as
   they see fit".

   o OpenBGPD [openbgpd]

6. Acknowledgements

The authors would like to thank William McCall and Theo de Raadt for their helpful review of this document.

7. Security Considerations

This specification addresses the vulnerability of a BGP speaker to a potential attack whereby a BGP peer can pretend to be unable to process BGP messages and in doing so create a scenario where the local system is poisoned with stale routing information.

There are three detrimental aspects to the problem of not robustly handling 'stuck' peers:

   Failure to send BGP messages to a peer implies the peer is operating based on stale routing information.

   Failure to disconnect from a 'stuck' peer hinders the local system's ability to construct a non-stale local Routing Information Base (RIB).

   Failure to disconnect from a 'stuck' peer hinders the local system's ability to inform other BGP peers with current network reachability information.

In other respects, this specification does not change BGP's security characteristics.

8. IANA Considerations

This document requests IANA to assign a value named "Send Hold Timer Expired" in the "BGP Error (Notification) Codes" sub-registry under the "Border Gateway Protocol (BGP) Parameters" registry.

9. References

9.1. Normative References

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9.2. Informative References

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