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4rd Applicability Statement  
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Abstract

This document discusses the applicability of the IPv4 Residual Deployment (4rd) protocol, and an address sharing mechanism, NAT44 on 4rd CE side, and routing optimization to provide IPv4 connectivity in 4rd capable IPv6-only networks.

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## 1. Introduction

The Internet continues to grow beyond the capabilities of IPv4. The tremendous success of the Internet has strained the address space, which is no longer sufficient to support future growth. The IANA free pool of IPv4 address have been depleted already. With its increase in the number of available prefixes and addresses in a subnet, and improvement in address management, IPv6 is the only real option on the table. During the long transition period from only IPv4 to IPv6, the networks of Internet Service Providers (ISPs) will have to offer more than just IPv6 connectivity. Both outgoing and incoming connections will have to be supported.

IPv4 Residual Deployment (4rd) enables a service provider to share IPv4 addresses among its customers by combining the well-known technologies of stateless address mapping and tunneling, NAT44, and IPv4 in IPv6 encapsulation.

This document discusses the applicability of the 4rd protocol, and an address sharing mechanism, NAT44 on 4rd CE side, and routing optimization to provide IPv4 connectivity in 4rd capable IPv6-only networks.

## 2. Overview of 4rd

If 4rd [[I-D.despres-intarea-4rd](#)] is to be actually used across a IPv6-only network to offer IPv4 connectivity [[I-D.arkko-ipv6-transition-guidelines](#)], the network must have 4rd Border Relay Router (BR) and 4rd Customer Edge Router (CE).

With 4rd, we need not worry that well-known (reserved) IPv4 addresses (such as 000/8) are generated, because all 4rd CEs generating IPv4 addresses are in the range of domain 4rd prefix. ([Section 3.1](#)). The 4rd model is built on IPv4 over IPv6 stateless tunnels to reach 4rd CEs where customers will share IPv4 addresses if the CE 4rd prefix is longer than 32-bits ([Section 3.2](#)). 4rd differs from other solutions such as Dual-Stack-lite [[I-D.ietf-softwire-dual-stack-lite](#)] since the 4rd CE is used to implement the NAT44 ([Section 3.3](#)). 4rd also can implement Routing Optimization to Provide IPv4 Connectivity while the 4rd CE communicates with other 4rd CE ([Section 3.4](#)).

## 3. Applicability

In this section, we describe 4rd applicability with Figure 1 as an example of 4rd enabled network. It is helpful to explain 4rd and understand 4rd applicability.



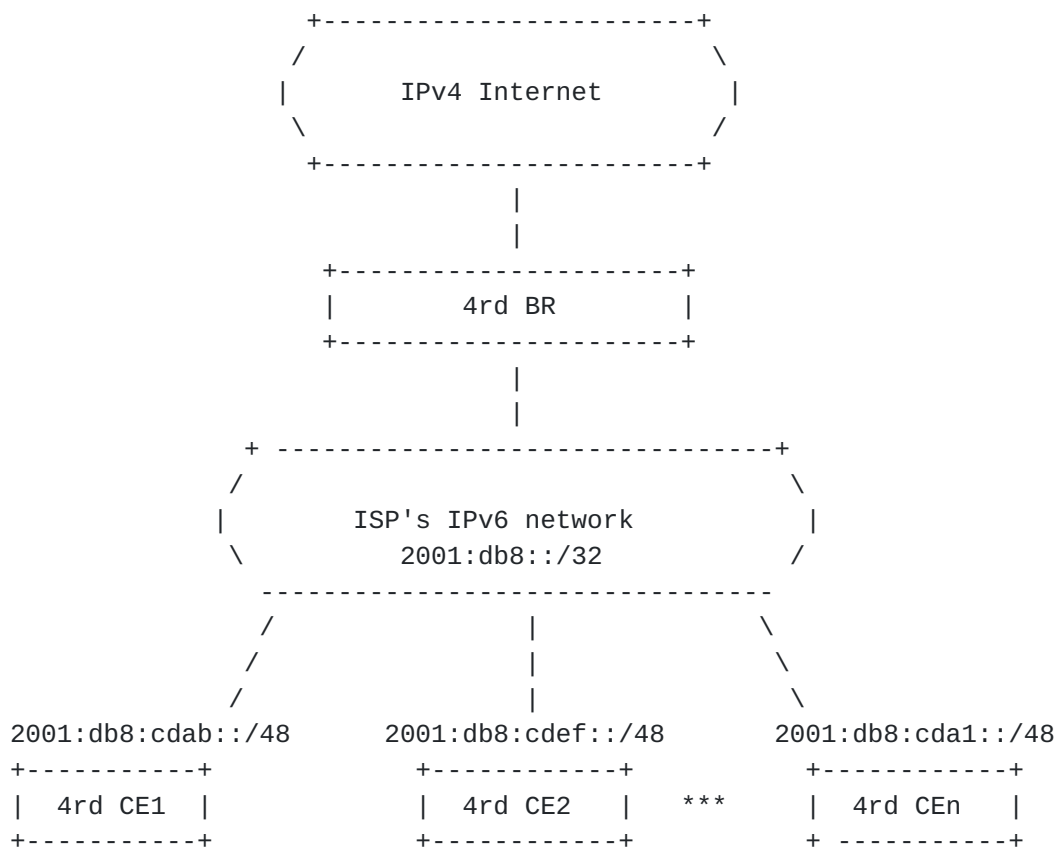


Figure 1: A 4rd network model example

### 3.1. IPv4 Address Assignment

[I-D.despres-intarea-4rd] specify 4rd address mapping rule. When 4rd address mapping rule apply to the Figure 1, as Figure 2 shown, a 4rd CE1's IPv4 address, which is in the range of domain 4rd prefix, is generated from CE IPv6 prefix. As the prerequisite of 4rd, Domain IPv6 prefix and Domain 4rd prefix must be given to all 4rd CEs and 4rd BRs in a specified 4rd domain. CE IPv6 prefix for all 4rd CEs in the specified 4rd domain must be in same Domain IPv6 prefix but must be unique for each 4rd CE.









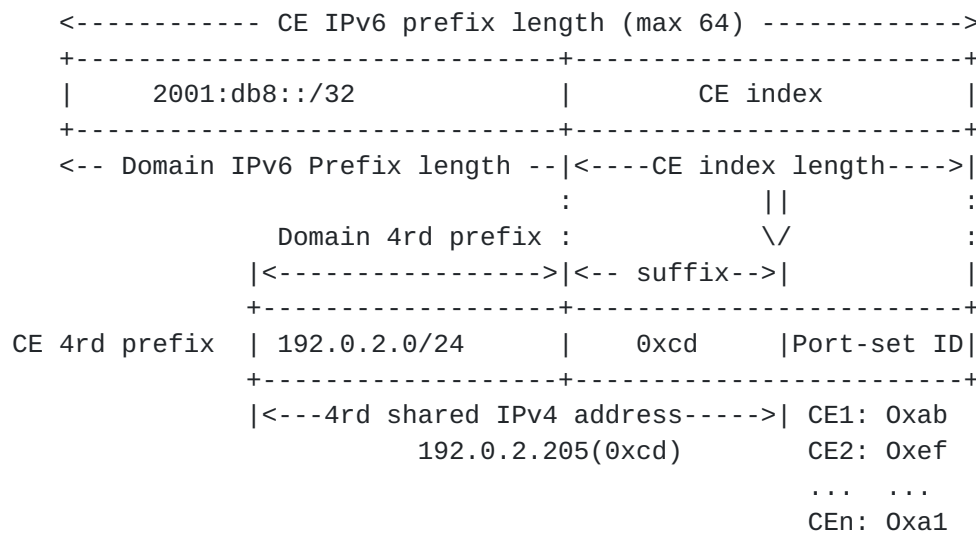


Figure 3: Port-set ID generation example

As shown in Figure 3 , the available port-set ID for IPv4 address sharing is derived from the remaining 8-bits, e.g. 0xab, 0xef, 0xa1 used by 4rd CE1, 4rd CE2, 4rd CEn respectively. With this particular scheme shown in the example, up to 256 4rd CEs can share the IPv4 address.

According to [[I-D.despres-intarea-4rd](#)], each 4rd CE has its unique port-ranges which is calculated based on the 4rd mapping rule with their Port-set ID. The 4rd port mapping rule uses four heads, as shown in the Figure 4 below. This allows 4rd CEs to avoid using well known (reserved) TCP/UDP ports 0-4095.



```

<----- Port (16bit) ----->
Port-range a +-+-+-+-+-+-+-+-+
(head=0001) |0|0|0|1|1 0 1 0|1 0 1 1|      |      0x1AB0 - 0x1ABF
              +-+-+-+-+-+-+-+-+
                / 0xA / 0xB /
Port-range b +-+-+-+-+-+-+-+-+
(head=001)  |0|0|1|1|1 0 1 0|1 0 1 1|      |      0x3560 - 0x356F
              +-+-+-+-+-+-+-+-+
                / 0xA / 0xB /
Port-range c +-+-+-+-+-+-+-+-+
(head=01)   |0|1|1|1 0 1 0|1 0 1 1|      |      0x6AC0 - 0x6AFF
              +-+-+-+-+-+-+-+-+
                / 0xA / 0xB /
Port-range d +-+-+-+-+-+-+-+-+
(head=1)    |1|1|1 0 1 0|1 0 1 1|      |      0xD570 - 0xD5FF
              +-+-+-+-+-+-+-+-+
                / 0xA / 0xB /
Port-set ID +-+-+-+-+-+-+-+-+
(CE1,0xAB)  |1 0 1 0|1 0 1 1|
              +-+-+-+-+-+-+-+-+

```

Figure 4: Port-range calculation example for 4rd CE1

### 3.3. Distributing NAT function to CEs

Since 4rd distributes NAT44 function to the 4rd CE, the CE side NAT44 manages user's NATed session in general of each 4rd CE unit.

According to their own infrastructure and management systems, if ISPs think 4rd CE Side NAT is easier to manage than gateway side NAT, they can adopt the 4rd technology.

The capex and opex costs of an ISP vary from network to network. The 4rd solution is an ideal fit for those where a CE based NAT solution is acceptable, and where investment in operating and managing of a centralized NAPT 44 gateway is not desired.

For an CE IPv6 prefix of a given length, e.g. a /56 PD, as more and more bits are used to express the shared IPv4 address, the less bits are available to express the port range. It is not 4rd specific issue, but a method that supports NAT Port Mapping needs to be devised. For example, 256 ports can be used by 4rd CE, but access to host A, B, and C requires 100 ports each. If the 4rd CE ports are distributed when A,B,C are accessed at the same time from the same 4rd CE, Ports 0 - 99 are used to access host A, Ports 100 - 199 are used to access host B, but host C cannot be accessed because the remaining ports are not enough. As Figure 5, 4rd can reuse the 4rd CE Port by terms of recognizing the destination addresses in order to reduce the aspect of this problem. It is noted that the problem can



not be solved if the multiple users under same 4rd CE access the same host (e.g. host A) exceed the number of ports.

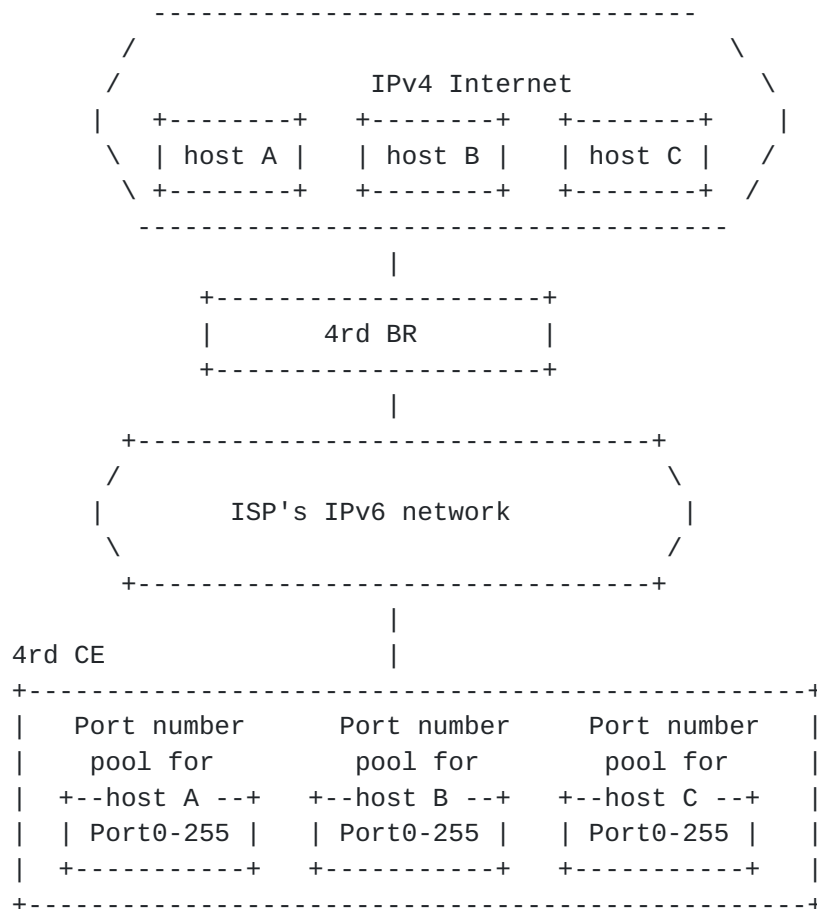


Figure 5: Reuse port number on 4rd CE side NAT

Figure 6 quantifies address sharing rates for different port range lengths, along with the overall number of ports available to a give CE. The 4rd allows 16 bits to be used by NAPT. In theory, one IPv4 address can be shared by 65536 ( $2^{16}$ ) customers. However, at least 1 bit is needed for Port-range Index. The greatest bit range that can be used to share address are 15 bits.



Port prefix length	User numbers that can share one v4 address	# of ports for a 4rd CE	Relative to a /8
1	1 - 2	30720	/9
2	1 - 4	15360	/10
3	1 - 8	7680	/11
4	1 - 16	3840	/12
5	1 - 32	1920	/13
6	1 - 64	960	/14
7	1 - 128	480	/15
8	1 - 256	240	/16
9	1 - 512	120	/17
10	1 - 1024	60	/18
11	1 - 2048	30	/19
12	1 - 4096	15	/20
13	1 - 8192	7	/21
14	1 - 16384	3	/22
15	1 - 32768	1	/23

Figure 6: 4rd CE available port

### **3.4. Routing optimization to provide IPv4 connectivity**

Figure 7 shows that 4rd can implement IPv6 routing with direct IP forwarding between the two 4rd CEs. In other words, 4rd allows direct packet forwarding between CEs that share a 4rd domain, without the need of forwarding such traffic through the gateway.

When V4a under 4rd CE1 send packets to V4b under 4rd CE2, the packets need not go through the gateway (Hub&Spoke) before going to 4rd CE2, they can go to 4rd CE2 directly (mesh). This section describes this in more detail from two perspectives: Network matching and Network Load.





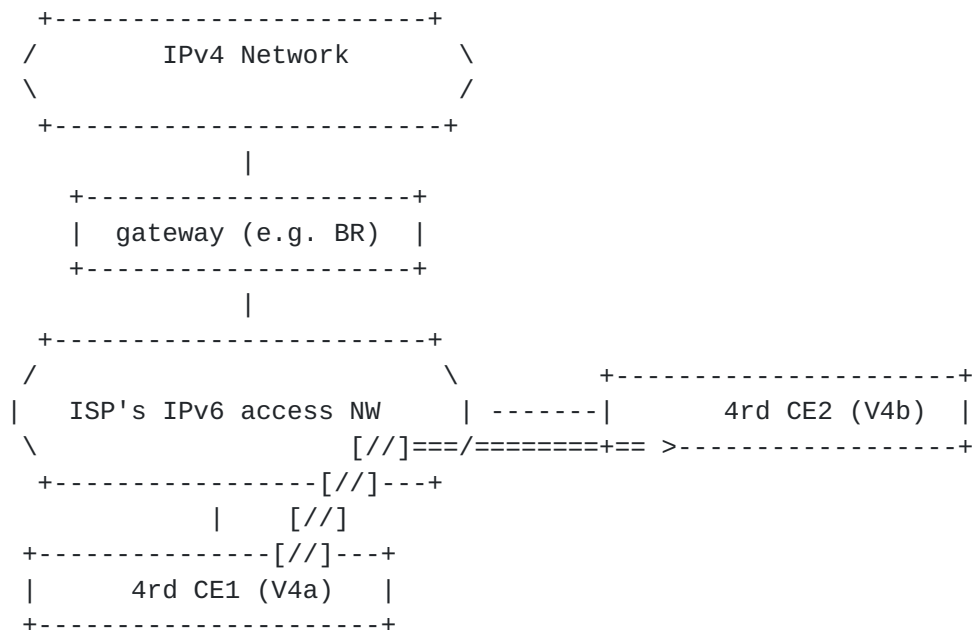


Figure 7

Taking network matching into account, 4rd should be chosen if the ISP's IPv6 network allows direct CE-CE traffic forwarding (eg: IPv6 Flat Routing Network).

Compared to Hub & Spoke architecture solutions, mesh architecture solutions can achieve a smaller network load when the 4rd CE communicate frequently. If the ISP thinks that its network has insufficient bandwidth or it wants to lower the load imposed by IPv4 connections, they should choose a mesh architecture solution such as 4rd.

Note: Software mesh [[RFC5565](#)] is also a mesh architecture solution, but it does not provide the IPv4 sharing function. Software mesh can be adopted if IPv4 address sharing is not needed.

### 3.5. Gateway Redundancy Considerations

Since in 4rd the BR side does not implement the NAT function, the BR can be easily replicated. For instance, there can be N:1 redundant BRs in the network. Reliable network operation can be guaranteed because a failed BR can be immediately and easily replicated by any one of the N BRs.

If the gateway side implements NAT, 1:1 gateway redundancy is the choice, and also upstream and downstream traffic from the same user must go through the same gateway. 4rd easily realizes load balancing because upstream and downstream traffic from the same user can go



through different gateways.

### **3.6. NAT Log Considerations**

4rd CE uses fixed NAT rules and IPv4 users can be directly identified by means of their IPv6 address, so the NAT log does not need to be left. In other words, 4rd allows an operator to save on the need to perform NAT log collection and retention. On the other hand, other solutions may achieve higher address sharing rate than 4rd. If operators want to reduce NAT log with these solutions, their NATs have to be configured with [[I-D.tsou-behave-natx4-log-reduction](#)], or allocate fixed port range for NAT rules regardless of the advantage.

It is noted that another logging necessity coming from [[I-D.ietf-intarea-shared-addressing-issues](#)] is described in [[I-D.ietf-intarea-server-logging-recommendations](#)] for Internet facing servers.

## **4. Constraint Considerations**

This section describes the constraint on user number when addresses are shared. As [Section 3.3](#) stated, the maximum bit range that can be used by Port-set ID is 15 bits. In this case, 4rd CE is restricted to one private port. In fact, it is not able to provide service. So the customer numbers per IPv4 address that can be shared need to be considered along with the ports needed by 4rd CE.

It is noted that deriving IPv4 addresses from CE IPv6 prefix generated by 4rd mapping rule may lead to a low rate of IPv4 address sharing because it does not allow for statistical multiplexing gains. ISPs who feel that this is not desirable and want to achieve high sharing rates can select centralized gateway/NAPT solutions, which can have a high sharing rate because allow for such statistical multiplexing gains.

## **5. Security Considerations**

The sharing of IPv4 address reduces the port selection space per 4rd CE, so a blind attack can be performed easily. An attack can be performed if the attacker is able to correctly guess the source address and source port. Address and Port Dependent Filtering (APDF) need be implemented in order to counter blind attack. In APDF, not only source address and source port but also destination address and destination port need to be checked. Even so, a blind attack that can be performed against TCP relies on the attacker's ability to guess the 5-tuple (Protocol, Source address, Destination address,



Source Port, Destination Port). Shared address issues [[I-D.ietf-intarea-shared-addressing-issues](#)] describes a method for the random selection of TCP Sequence Number, that reduces the ability of attacker to correctly guess the 5-tuple.

DNS is one of the important protocols to use UDP. In 4rd CE, all DNS reply packets should be discarded, except for the packets from forward destinations. If DNS implements Port Randomization, the attack success rate can be reduced.

We describe here a method for reducing Spoofing Attack under 4rd CE. Using the 4rd mapping rule, the IPv4 address can be derived from IPv6 address, so we can check the IPv4 address thus derived and the IPv4 address in the header of received packet. If they are same, the packet is forwarded, otherwise, it is dropped.

## **6. Conclusions**

This document described the ability of 4rd to support the IPv6-only access network. We conclude that the 4rd solution is a viable choice when the ISP desires a stateless IPv4 address sharing option, based on CE side NAT functionality, along with a high degree of freedom in terms of redundancy and optimal traffic forwarding. 4rd is also recommended to operators who do not want IPv6 prefix assignment of which takes into account what IPv4 address generated from IPv6 prefix. When only one 4rd applicable character is needed, 4rd may be used to only that purpose with other solutions.

## **7. Acknowledgements**

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