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P. Thubert  
M. Molteni  
Cisco Systems  
C. Ng  
Panasonic Singapore Labs  
H. Ohnishi  
NTT  
E. Paik  
Seoul National Univ.  
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Taxonomy of Route Optimization models in the Nemo Context  
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Abstract

NEMO enables Mobile Networks by extending Mobile IP to support Mobile Routers. This memo documents how the MIPv6 concept of Route Optimization can to be adapted for NEMO to optimize traffic routing between nodes in a mobile network and their correspondnet nodes. Different route optimizations schemes are discussed, including:

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1. route optimization with corresponding nodes initiated bu mobile routers on behalf of the mobile network nodes;
2. a visiting mobile node performing MIPv6 R0 over the NEMO base protocol;
3. performing R0 over the routing infrastructure involving optimizing the route between two routers situated near to each end point, instead of end-to-end; and
4. minimizing the number of tunnels required when there is multiple levels of nesting.

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## [1](#). Introduction

This document assumes the reader is familiar with Mobile IPv6 defined in [[1](#)], with the concept of Mobile Router (MR) and with the Nemo terminology defined in [[2](#)].

From the discussions on the mailing list, it appears that the common current understanding of the problem space of Route Optimization (R0), in the Nemo context, is still limited.

This draft attempts to clarify the state of the discussion and propose a taxonomy of the various aspects of the problem. We will look at different possible types of route optimizations related to mobile network.

Firstly, the Mobile Router can initiate route optimization with corresponding nodes (CN) on behalf of the mobile network nodes (MNN).

Secondly, we consider the feasibility of having a visiting mobile node (VMN) performing MIPv6 R0 over the NEMO base protocol.

Thirdly, we explore the prospect of performing R0 over the routing infrastructure. This involves optimizing the route between two routers situated near to each end point.

Lastly, route optimizations involving nested mobile networks are explored. This involves minimizing the number of tunnels required when there is multiple levels of nesting.

## [2](#). MR-to-CN

This section covers the case where the Route Optimization is performed between the MR and the correspondent nodes which mobile network nodes (MNNs) are communicating with. This scenario is useful

when a lot of MNNs in a mobile network is communicating with a few corresponding nodes. In such cases the MR only needs to send one binding update (BU) to optimized the route between CN and a few MNNs.

A major issue with this form of optimization is that the end-to-end principle of the MIPv6 Reverse Routability (RR) test is broken. The RR test is meant to ensure the care-of address (CoA) and the home address (HoA) are collocated. With a mobile network, when the MR performs RO on behalf of the MNNs, the CoA in BU will be the MR's CoA. Thus, a MNN is reachable via the CoA, but not at the CoA.

Some tricks may be performed on the fly by the MRs but it seems that a clean MR-to-CN optimization for Nemo will impact the CN function.

Once we modify the CN behavior, we need to introduce a negotiation from the start of the RR test to determine the protocol. In particular, the Mobile Node and the CN must decide whether checking the collocation is possible, and if not, whether a CN is willing to accept the risk. If not, the optimization may be limited to triangular routing MR->CN->HA->MR.

This is a major evolution from [1], since MIPv6 has no such negotiation capability at this time.

### 3. MIPv6 Route Optimization over NEMO

MIPv6 mobile nodes can move everywhere. If the user brings mobile nodes (e.g. MIP VoIP terminal) into the vehicle that supports NEMO function, packets destined to the mobile node will have to be routed not only to its home agent but also the home agent of the mobile router. This pattern resembles Nested NEMO case which is described in later section. This solution is needed to use both MIPv6 and NEMO technologies efficiently.

When a Mobile Node visits a Mobile Network, the best Route Optimization is obtained if the path in the Infrastructure is the same as if the Mobile Network was attached at the attachment point of the Mobile Router (i.e., there is not additional Tunneling that is linked to NEMO).

A possible approach to this is to extend the solution for nested

mobile network optimization to include VMN as well. In this case, the VMN is treated as though it is an MR. This type of solution will most likely require some extensions for a MIPv6 VMN and CN.

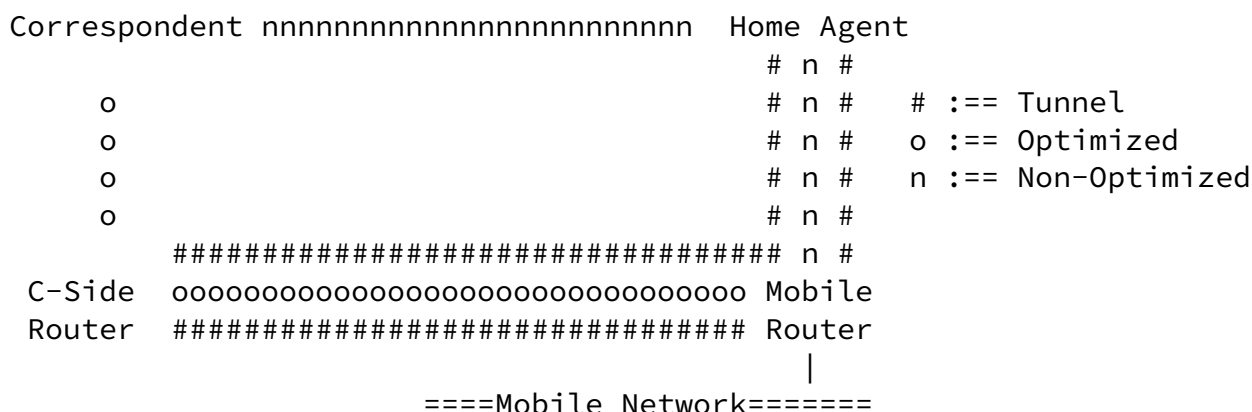
#### 4. Optimization within the infrastructure

This section elaborates on cases where the Route Optimization is performed within the Routing Infrastructure. This model is useful when an ISP wants to control the route optimization procedures and does not desire to add any functions to the CN or the MR in order to achieve route optimizations between CN and LFN.

In this model, both the LFN behind the MR and the Correspondent can be MIP agnostic. The drawback is the introduction of Mobile Routes in specific Routers, causing additional signaling and load to the Routing Fabric.

The general idea is that there is a correspondent-side router (C-side Router) in the infrastructure that is located "closer" to the CN than

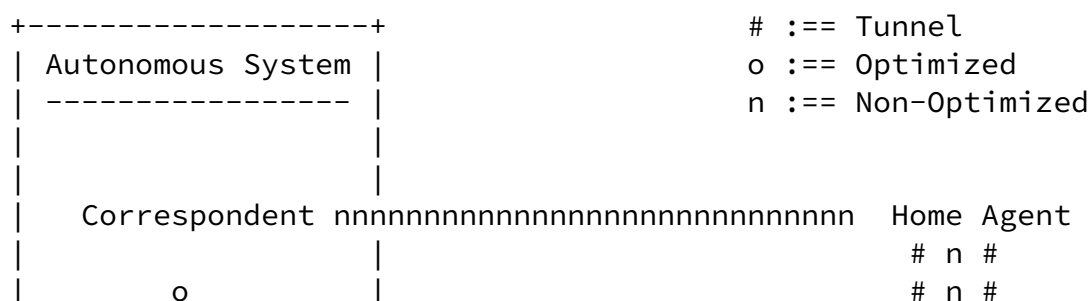
the HA of the MR. This C-side Router can terminate MIP on behalf of the CN.



#### Optimization in the Infrastructure

This optimization is only valid when the path via the C-side Router is shorter than the path via the Home Agent.

The Optimization can take place independently for the 2 directions of





### Correspondent Router

The MR locates the CR for a given Correspondent and establishes a Tunnel to the CR for that destination and its prefix(es). Then, the CR establishes the Tunnel back to the MR and the Mobile Routes to the MR's Mobile Networks via that Tunnel.

A key point is that the CR must be on the interception path of the traffic from the Correspondent to the Mobile Networks in order to reroute the traffic over the appropriate Tunnel. This can be achieved in several fashions:

### Redistribution

There's a limited Number of CRs that cover an Autonomous System. They redistribute the Mobile Routes on the fly, or within rate and amount limits. Garbage Collection is done at appropriate time to limit the perturbation on the Routing.

### Default Router

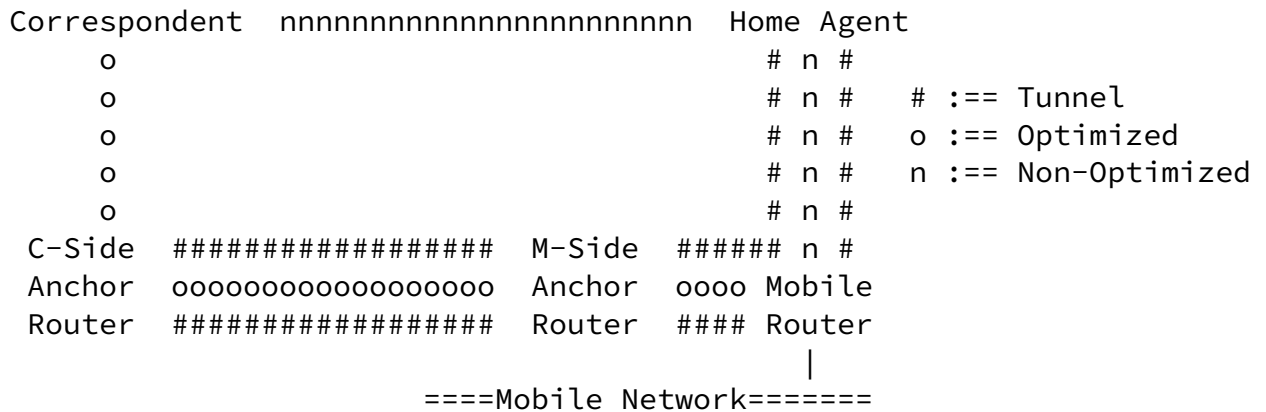
The CR is a Default Router for the Correspondent, or for the whole AS of the Correspondent (it's a border gateway). In this case, redistribution is not needed.

### Core Routers

The Core Routers for the network of the Correspondent are all CRs. If the path from the correspondent to the Home Agent does not pass via a CR, then it's not worth optimizing. If it is, then the CRs are on the way. Again, redistribution is not needed.

### 4.3 Distributed Anchor Routers

Taking the idea of a correspondent router a step further, it is possible to have a distributed set of anchor routers across the Internet. Outgoing packets sent from a mobile network will be tunneled to one of the nearest anchor router (instead of to the home agent of the mobile router). This M-Side (Mobile Network Side) anchor router will decapsulate the packet, inspect the destination, and tunnel the packet to another anchor router situated near the CN (C-Side Anchor Router). From there, the packet will be decapsulated and forwarded to the CN.



## Optimization in the Infrastructure

The C-Side Anchor Router will be subjected to the same condition as listed in the previous sub-section if packets sent from the CN to the mobile network are to be route-optimized too. Otherwise, the solution will only partially optimize routing to a triangular routing (i.e. packet sent by CN will still go through the home agent of the mobile network).

The anchor router share many similarities with the concept of Mobility Anchor Point (MAP) proposed in Hierarchical MIPv6 (HMIPv6) [9]. In fact, it can be combined with HMIPv6 whereby each M-Side anchor router is also an MAP, and the MR obtains a regional care-of-address from the MAP.

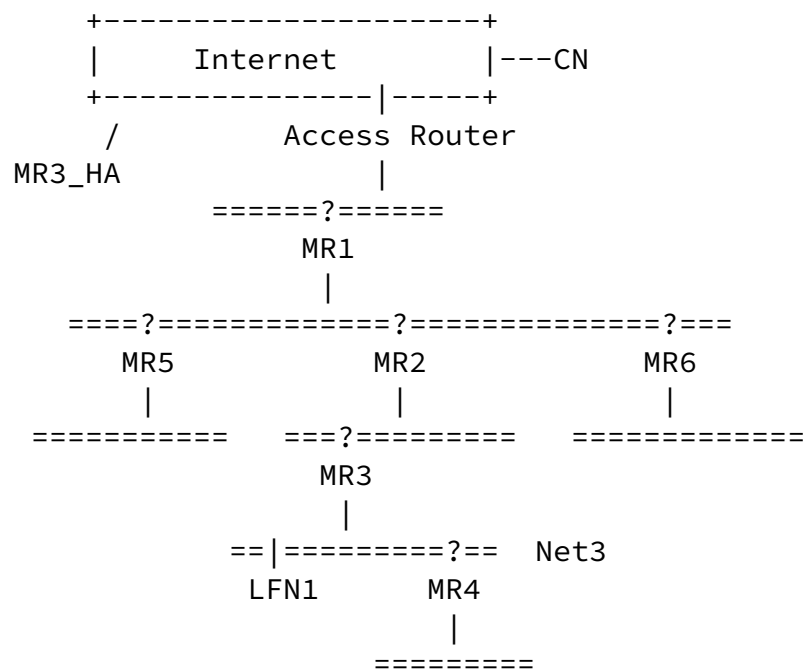


## 5. Nested Mobile Network

### 5.1 Nested Tunnels Optimization

This section covers the case where one mobile network is within another mobile network. For example, a user brings a Personal Area Network (PAN) consisting of some IP devices to a train which is also using NEMO technology. In another example, a car which contains a mobile network moves into the ferry which has another mobile network. This configuration of mobile networks within another mobile network is called nested Mobile Networks.

Let us illustrate the problem by an example. In this example, the nested Mobile Network has a tree topology. In the tree each node is a basic Mobile Network, represented by its MR.



An example nested Mobile Network

This example focuses on a Local Fixed Node (LFN) at depth 3 (in Net3) inside the tree, represented by its mobile router MR3. The path to the Top Level Mobile Router (TLMR) MR1 and then the Internet is:

MR3 -> MR2 -> MR1 -> Internet

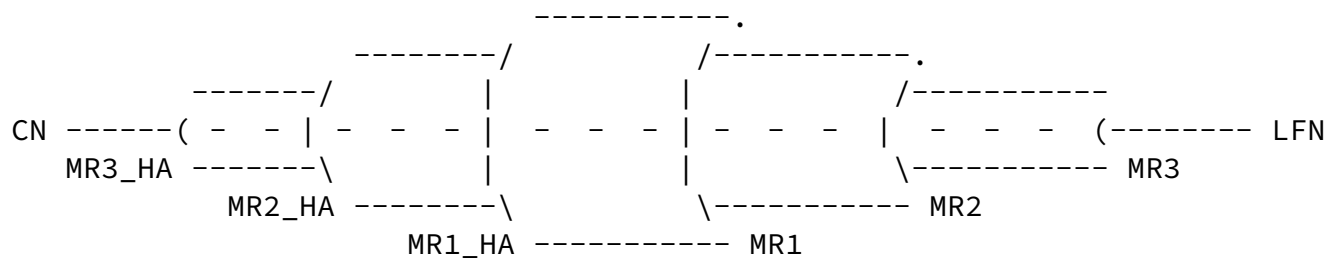
Consider the case where a LFN belonging to Net3 sends a packet to a Correspondent Node (CN) in the Internet, and the CN replies back.

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With no Nested Tunnels Optimization, we would have three bi-directional nested tunnels, as described in [3] and illustrated in the following drawings:

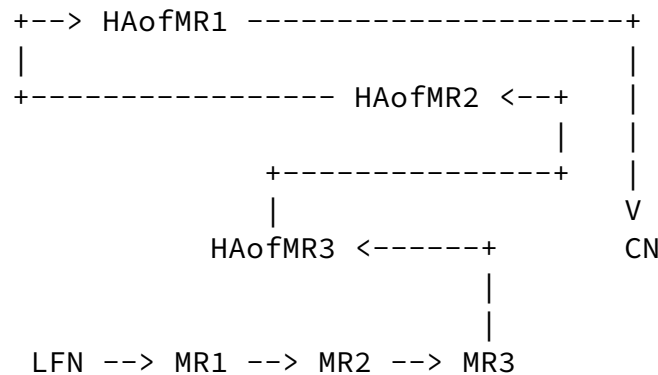


No Nested Tunnels Optimization

Such a solution introduces the following problems:

"Pinball" routing

Both inbound and outbound packets will flow via the HAs of all the MRs on their path within the NEMO, with increased latency, less resilience and more bandwidth usage. To illustrate this effect, the figure below shows the route taken by a packet sent from LFN to CN:



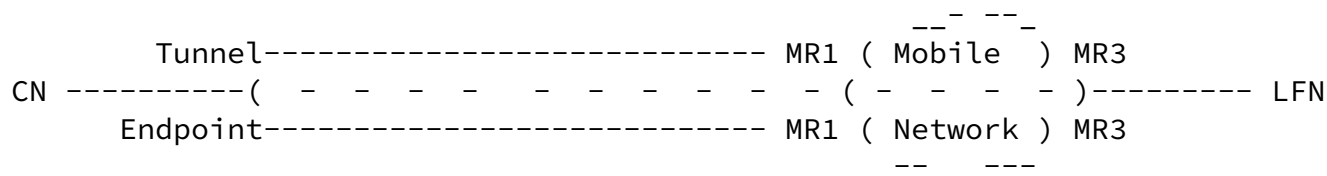
'Pinball' Routing

## Packet size

An extra IPv6 header is added per level of nesting to all the packets. The header compression suggested in [4] cannot be applied because both the source and destination (the intermediate MR and

its HA), are different hop to hop.

On the other hand, with a Nested Tunnel Optimization, we would have at most one bi-directional tunnel outside the Mobile Network, that may depend on the traffic flow:



### Nested Tunnels Optimization

The end-point of such a Tunnel on the Mobile side may either be MR1 or MR3, depending on the solution. In the case of a Mobile Node visiting Net3, that Mobile Node may also be the end-point.

The potential approaches for avoiding the nesting of tunnels include:

#### Mobile Aggregation

This model applies to a category of problems where the Mobile Networks share a same administration and consistently move together (e.g. a fleet at sea). In this model, there is a cascade of Home Agents.

The main Home Agent is fixed in the infrastructure, and advertises an aggregated view of all the Mobile Networks. This aggregation is actually divided over a number of Mobile Routers, the TLMRs. The TLMRs subdivide some of their address space to the other Mobile Routers forming their fleet, for which they are Home Agent.

As Home Agents, the TLMRs terminate MIP Tunnels from the inside of the Mobile Network. As Mobile Router, they also terminate their

home Tunnels. As routers, they forward packets between the 2 tunnels.

## Surrogate

The TLMR acts as a proxy in the MIP registration, in a fashion of MIPv4 Foreign Agent or HMIP MAP (see [9]). For instance, the TLMR maintains a Tunnel to each MR, a Tunnel to the HA of each MR, and switches packets between the two.

## Internal Routing and gateway

This item can be approached from a MANET standpoint. This was already done for DSR (see [10]) and AODV (see [11] and [8]) From a Nemo standpoint, a full MANET is not necessary since the goal is to find a way to the infrastructure, as opposed to any-to-any connectivity.

## RRH

The Reverse Routing Header (RRH) approach avoids the multiple encapsulation of the traffic but maintains the home tunnel of the first MR on the egress path. It is described in details in [5]. The first MR on the way out (egress direction) encapsulates the packet over its reverse tunnel, using a form of Record Route header, the RRH.

The next MRs simply swap their CoA and the source of the packet, saving the original source in the RRH. The HA transforms the RRH in a Routing Header to perform a Source Routing across the nested Mobile Network, along the ingress path to the target MR.

## Access Router Option

The Access Router Option (ARO) approach [6] is somewhat similar to the RRH in that only the home tunnel of the first MR in the egress path is maintained. This is done by having MR to send an ARO in Binding Update to inform its HA the address of its access router. Using this information, HA can build a Routing Header to

source-route a packet to the target MR within in a nested mobile network. Details can be found in [6].

#### Prefix delegation approach

The prefix delegation approach [7] is somewhat to HMIPv6 what Nemo is to MIPv6. The Access Router of the nested structure is both a Nemo Home Agent and a DHCP-PD server, for an aggregation that it owns and advertises to the Infrastructure. When visiting the nested structure, each MR is delegated a mobile network prefix from the AR using DHCP-Prefix Delegation. The MR registers this delegated MNP to the AR that is acting as a Nemo Home Agent. The MR also autoconfigures an address from the delegated MNP and uses it as a CareOf to register its own MNPs to its own Home Agent using Nemo basic support. It is possible for a MR to protect its own MNPs while advertising in the clear the local MNP for other MRs to roam in. This allows a strict privacy of visited and visitors, and enables some specific policies in each Mobile Router. Details can be found in [7].

### [5.2](#) Route Optimization inside the Nested Mobile Network

Although optimization within a mobile network is not within the charter of the NEMO working group, it might be insightful to discuss such optimizations.

The expectation is that the mobile routes installed by NEMO can cohabit with a MANET support that would perform the RO inside the Nested Mobile Network. In other words, MIP redistributes its prefixes locally to a MANET and the MR-HA tunnel is bypassed.

## [6](#). General Considerations

### [6.1](#) Securing the protocol in nested tunnels optimization

These approaches are generally difficult to secure unless all the Mobile Routers and Visiting Mobile Node belong to a same administrative domain and share predefined Security Associations.

Even if an intermediate MR is 'trusted', this does not prove it is able to provide the necessary bandwidth, and may not provide a good

service. Eventually, a MR that is capable of securing (IPSec) its traffic may select a Mobile Access Router based on quality of service heuristics as opposed as trust.

The problem is global to the whole Mobile Network in the case of a MANET-based solution. For an RRH-based solution, the threat comes from on-axis MRs in the nested Mobile Network but is mostly limited to denial of service. This is detailed in [5]. The approach taken is to limit the threat to Black Hole and Grey Hole by using IPSec.

## 6.2 Recursive complexity in route optimization

A number of drafts and publications suggest -or can be extended to- a model where the Home Agent and any arbitrary Correspondent would actually get individual binding from the chain of nested Mobile Routers, and form a routing header appropriately.

An intermediate MR would keep track of all the pending communications between hosts in its subtree of Mobile Networks and their CNs, and a binding message to each CN each time it changes its point of attachment.

If this was done, then each CN, by receiving all the binding messages and processing them recursively, could infer a partial topology of the nested Mobile Network, sufficient to build a multi-hop routing header for packets sent to nodes inside the nested Mobile Network.

However, this extension has a cost:

### 1. Binding Update storm

when one MR changes its point of attachment, it needs to send a BU to all the CNs of each node behind him. When the Mobile Network is nested, the number of nodes and relative CNs can be huge, leading to congestions and drops.

### 2. Protocol Hacks

Also, in order to send the BUs, the MR has to keep track of all the traffic it forwards to maintain his list of CNs. In case of IPSec tunneled traffic, that CN information may not be available.

### 3. CN operation

The computation burden of the CN becomes heavy, because it has to analyze each BU in a recursive fashion in order to infer nested Mobile Network topology required to build a multi hop routing header.

### 4. Missing BU

If a CN doesn't receive the full set of PSBU sent by the MR, it will not be able to infer the full path to a node inside the nested Mobile Network. The RH will be incomplete and the packet may or may not be delivered.

### 5. Obsolete BU

If the Binding messages are sent asynchronously by each MR, then, when the relative position of MRs and/or the TLMR point of attachment change rapidly, the image of Mobile Network that the CN maintains is highly unstable. If only one BU in the chain is obsolete due to the movement of an intermediate MR, the connectivity may be lost.

## [6.3](#) Mobile Access router selection

In some case, nested Mobile Networks attaches to visiting network with multiples mobile access router that are gateways to the global internet. These R0 methods may cover the function in which how the MR in the nested Mobile Network choose the one of the mobile access routers. This function is not explicitly described in current methods and needs to be discussed.

## [6.4](#) Mobility transparency and R0

[cwng's interpretation of Mobility Transparency in R0]

It is desirable in mobility-related protocols that the mobility of a mobile node is transparent to other entities and other layers in the mobile node. The Basic NEMO support achieve this mobility transparency of the mobile network to the MNNs by a MR-HA tunnel so

that MNNs need not be aware of the MR's change in point of attachment.

Such a feature is, as mentioned, desirable. However, when route optimizations, end-to-end principle, and other factors come into consideration, achieving mobility transparency may not be practical.

For instance, to achieve nested tunnel optimizations, the mobility of the top-level MR is often exposed to other entities, such as the HA of a nested MR. In the case of MR performing BU for MNNs, it might be necessary to pass mobility information of the MR to CN (and even MNN) in order not to break the end-to-end principle. For the scenario of optimization using infrastructure, the mobility information might be necessarily exposed to correspondent routers or MAP.

Thus, one should bear in mind when designing R0 solution that a sacrifice might be necessary when weighing conflicting factors such as mobility transparency, optimization level, and end-to-end integrity.

[Hosik's interpretation of Mobility Transparency in R0]

In the case of extended support of NEMO such as nested NEMO, mobility transparency is desirable but that is not mandatory for the efficiency of the route optimization. For example, the notebook and PDA inside a vehicle can access to the Internet through the mobile router of the vehicle. In that case, if the movement of the vehicle affects to the notebook or the PDA, they can perform individual binding update operation to the correspondent node or its home agent but that can cause location privacy problem.

[Onishi's interpretation of Mobility Transparency in R0]

In R0 solutions, MR can optimize the route between its own HA and MR. It is desirable that communication can not be interrupted by this route optimization. ????



In multihomed mobile networks, route optimization is dependant on how the connections to the Internet are available and selected.

In case of macro mobility, we may have multiple HAs from place to place. New route optimization could be possible by routing between CN and one of the multiple Home Agents (possibly using different Home Addresses).

When multiple connections are available for the purpose of fault tolerance, a selection mechanism is needed for CN to evaluate the connection availability in order to perform route optimization.

## [7.](#) Conclusion

The Problem space of Route Optimization in the NEMO context is multifold and can be split in several work areas. It will be critical, though, that the solution to a given piece of the puzzle be compatible and integrate smoothly with the others.

Hopefully, the solutions will build on MIPv6 ([\[1\]](#)), as recommended by the NEMO Charter. On the other hand, MIPv6 seems to be evolving in a direction that makes it more and more difficult to provide a NEMO solution with backward compatibility, since:

- 1) The RR test prevents a MR-LFN dichotomy on the Mobile Side,
- 2) The RR test has no negotiable option and is not open for extension, and
- 3) The Ha0 and RH type 2 are designed for a collocated CareOf Address. More specifically, they are not designed to be multi-hop as RRH is, and not extensible, though RRH can be considered as an extension of HA0.

The authors intent is to trigger fruitful discussions that in turn will enhance our common understanding of the problem space so that at some point, this paper turns into a problem statement for the Nemo Route Optimization.

## [8.](#) Acknowledgements

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#### Authors' Addresses

Pascal Thubert  
Cisco Systems Technology Center  
Village d'Entreprises Green Side  
400, Avenue Roumanille  
Biot - Sophia Antipolis 06410  
FRANCE

E-Mail: [pthubert@cisco.com](mailto:pthubert@cisco.com)

Marco Molteni  
Cisco Systems Technology Center  
Village d'Entreprises Green Side  
400, Avenue Roumanille  
Biot - Sophia Antipolis 06410  
FRANCE

E-Mail: [mmolteni@cisco.com](mailto:mmolteni@cisco.com)

Chan-Wah Ng  
Panasonic Singapore Laboratories Pte Ltd  
Blk 1022 Tai Seng Ave #06-3530  
Tai Seng Industrial Estate  
Singapore 534415  
SG

E-Mail: [cwng@psl.com.sg](mailto:cwng@psl.com.sg)

Hiroyuki Ohnishi

NTT network service systems laboratories, NTT cooperation  
9-11, Midori-Cho 3-Chome  
Musashino-shi  
Tokyo 180-8585  
JAPAN

EMail: ohnishi.hiroyuki@lab.ntt.co.jp

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Eun Kyoung Paik  
Seoul National University  
Shillim-dong, Kwanak-gu  
Seoul 151-744  
KOREA

EMail: eun@mmlab.snu.ac.kr

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