

CoRE Working Group  
Internet-Draft  
Updates: [7252](#), [7641](#) (if approved)  
Intended status: Standards Track  
Expires: May 6, 2021

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November 02, 2020

**Observe Notifications as CoAP Multicast Responses**  
**draft-tiloca-core-observe-multicast-notifications-04**

Abstract

The Constrained Application Protocol (CoAP) allows clients to "observe" resources at a server, and receive notifications as unicast responses upon changes of the resource state. In some use cases, such as based on publish-subscribe, it would be convenient for the server to send a single notification to all the clients observing a same target resource. This document defines how a CoAP server sends observe notifications as response messages over multicast, by synchronizing all the observers of a same resource on a same shared Token value. Besides, this document defines how Group OSCORE can be used to protect multicast notifications end-to-end from the CoAP server to the multiple observer clients.

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## 1. Introduction

The Constrained Application Protocol (CoAP) [[RFC7252](#)] has been extended with a number of mechanisms, including resource Observation [[RFC7641](#)]. This enables CoAP clients to register at a CoAP server as "observers" of a resource, and hence being automatically notified with an unsolicited response upon changes of the resource state.

CoAP supports group communication over IP multicast [[I-D.ietf-core-groupcomm-bis](#)]. This includes support for Observe registration requests over multicast, in order for clients to efficiently register as observers of a resource hosted at multiple servers.



However, in a number of use cases, using multicast messages for responses would also be desirable. That is, it would be useful that a server sends observe notifications for a same target resource to multiple observers as responses over IP multicast.

For instance, in CoAP publish-subscribe [[I-D.ietf-core-coap-pubsub](#)], multiple clients can subscribe to a topic, by observing the related resource hosted at the responsible broker. When a new value is published on that topic, it would be convenient for the broker to send a single multicast notification at once, to all the subscriber clients observing that topic.

A different use case concerns clients observing a same registration resource at the CoRE Resource Directory [[I-D.ietf-core-resource-directory](#)]. For example, multiple clients can benefit of observation for discovering (to-be-created) OSCORE groups [[I-D.ietf-core-oscore-groupcomm](#)], by retrieving from the Resource Directory updated links and descriptions to join them through the respective Group Manager [[I-D.tiloca-core-oscore-discovery](#)].

More in general, multicast notifications would be beneficial whenever several CoAP clients observe a same target resource at a CoAP server, and can be all notified at once by means of a single response message. However, CoAP does not currently define response messages over IP multicast. This specification fills this gap and provides the following twofold contribution.

First, it defines a method to deliver Observe notifications as CoAP responses over IP multicast. In the proposed method, the group of potential observers entrusts the server to manage the Token space for multicast notifications. By doing so, the server provides all the observers of a target resource with the same Token value to bind to their own observation. That Token value is then used in every multicast notification for the target resource. This is achieved by means of an informative unicast response sent by the server to each observer client.

Second, this specification defines how to use Group OSCORE [[I-D.ietf-core-oscore-groupcomm](#)] to protect multicast notifications end-to-end between the server and the observer clients. This is also achieved by means of the informative unicast response mentioned above, which additionally includes parameter values used by the server to protect every multicast notification for the target resource by using Group OSCORE. This provides a secure binding between each of such notifications and the observation of each of the clients.



### **1.1. Terminology**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [BCP 14](#) [[RFC2119](#)] [[RFC8174](#)] when, and only when, they appear in all capitals, as shown here.

Readers are expected to be familiar with terms and concepts described in CoAP [[RFC7252](#)], group communication for CoAP [[I-D.ietf-core-groupcomm-bis](#)], Observe [[RFC7641](#)], CBOR [[I-D.ietf-cbor-7049bis](#)], OSCORE [[RFC8613](#)], and Group OSCORE [[I-D.ietf-core-oscore-groupcomm](#)].

This specification additionally defines the following terminology.

- o Traditional observation. A resource observation associated to a single observer client, as defined in [[RFC7641](#)].
- o Group observation. A resource observation associated to a group of clients. The server sends notifications for the group-observed resource over IP multicast to all the observer clients.
- o Phantom request. The CoAP request message that the server would have received to start or cancel a group observation on one of its resources. A phantom request is generated inside the server and does not hit the wire.
- o Informative response. A CoAP response message that the server sends to a given client via unicast, providing the client with information on a group observation.

## **2. Server-Side Requirements**

The server can, at any time, start a group observation on one of its resources. Practically, the server may want to do that under the following circumstances.

- o In the absence of observations for the target resource, the server receives a registration request from a first client wishing to start a traditional observation on that resource.
- o When a certain amount of traditional observations has been established on the target resource, the server decides to make those clients part of a group observation on that resource.





The server maintains an observer counter for each group observation to a target resource, as a rough estimation of the observers actively taking part in the group observation.

The server initializes the counter to 0 when starting the group observation, and increments it after a new client starts taking part in that group observation. Also, the server should keep the counter up-to-date over time, for instance by using the method described in [Section 5](#).

### **2.1. Request**

Assuming it is reachable at the address SRV\_ADDR and port number SRV\_PORT, the server starts a group observation on one of its resources as defined below. The server intends to send multicast notifications for the target resource to the multicast IP address GRP\_ADDR and port number GRP\_PORT.

1. The server builds a phantom observation request, i.e. a GET request with an Observe option set to 0 (register).
2. The server selects an available value T, from the Token space of a CoAP endpoint used for messages having:
  - \* As source address and port number, the IP multicast address GRP\_ADDR and port number GRP\_PORT.
  - \* As destination address and port number, the server address SRV\_ADDR and port number SRV\_PORT, intended for accessing the target resource.

This Token space is under exclusive control of the server.

3. The server processes the phantom observation request above, without transmitting it on the wire. The request is addressed to the resource for which the server wants to start the group observation, as if sent by the group of observers, i.e. with GRP\_ADDR as source address and GRP\_PORT as source port.
4. Upon processing the self-generated phantom registration request, the server interprets it as an observe registration received from the group of potential observer clients. In particular, from then on, the server MUST use T as its own local Token value associated to that observation, with respect to the (previous hop towards the) clients.
5. The server does not immediately respond to the phantom observation request with a multicast notification sent on the



wire. The server stores the phantom observation request as is, throughout the lifetime of the group observation.

6. The server builds a CoAP response message INIT\_NOTIF as initial multicast notification for the target resource, in response to the phantom observation request. This message is formatted as other multicast notifications (see [Section 2.3](#)) and MUST include the current representation of the target resource as payload. The server stores the message INIT\_NOTIF and does not transmit it. The server considers this message as the latest multicast notification for the target resource, until it transmits a new multicast notification for that resource as a CoAP message on the wire. After that, the server deletes the message INIT\_NOTIF.

## **[2.2.](#) Informative Response**

After having started a group observation on a target resource, the server proceeds as follows.

For each traditional observation ongoing on the target resource, the server MAY cancel that observation. Then, the server considers the corresponding clients as now taking part in the group observation, for which it increases the corresponding observer counter accordingly.

The server sends to each of such clients an informative response message, encoded as a unicast response with response code 5.03 (Service Unavailable). As per [\[RFC7641\]](#), such a response does not include an Observe option. The response MUST be Confirmable and MUST NOT encode link-local addresses.

The Content-Format of the informative response is set to application/informative-response+cbor, as defined in [Section 13.2](#). The payload of the informative response is a CBOR map which MUST include all the following parameters, whose CBOR labels are defined in [Section 10](#).

- o 'ph\_req', with value the byte serialization of the transport-independent information of the phantom observation request (see [Section 2.1](#)), encoded as a CBOR byte string. The value of the CBOR byte string is formatted as defined in [Section 2.2.1](#).
- o 'last\_notif', with value the byte serialization of the transport-independent information of the latest multicast notification for the target resource, encoded as a CBOR byte string. The value of the CBOR byte string is formatted as defined in [Section 2.2.1](#).
- o 'tp\_info', with value a CBOR array. This includes the transport-specific information required to correctly receive multicast



notifications bound to the phantom observation request. The CBOR array is formatted as defined in [Section 2.2.2](#).

The CDDL notation [[RFC8610](#)] provided below describes the payload of the informative response.

```
informative_response_payload = {  
  1 => bstr,    ; phantom request (transport-independent information)  
  2 => bstr,    ; latest notification (transport-independent information)  
  3 => array    ; transport-specific information  
}
```

Upon receiving a registration request to observe the target resource, the server does not create a corresponding individual observation for the requesting client. Instead, the server considers that client as now taking part in the group observation of the target resource, of which it increments the observer counter by 1. Then, the server replies to the client with the same informative response message defined above, which **MUST** be Confirmable.

Note that this also applies when, with no ongoing traditional observations on the target resource, the server receives a registration request from a first client and decides to start a group observation on the target resource.

#### **[2.2.1](#). Encoding of Transport-Independent Message Information**

For both the parameters 'ph\_req' and 'last\_notif' in the informative response, the value of the byte string is the concatenation of the following components, in the order specified below.

When defining the value of each component, "CoAP message" refers to the phantom observation request for the 'ph\_req' parameter, and to the corresponding latest multicast notification for the 'last\_notif' parameter.

- o A single byte, with value the content of the Code field in the CoAP message.
- o The byte serialization of the complete sequence of CoAP options in the CoAP message.
- o If the CoAP message includes a non-zero length payload, the one-byte Payload Marker (0xff) followed by the payload.



### **2.2.2. Encoding of Transport-Specific Message Information**

The CBOR array specified in the 'tp\_info' parameter includes at least one element and is formatted as follows.

- o 'tp\_id' : this element is a CBOR integer, which specifies the transport protocol used to transport the CoAP multicast notifications from the server. This element takes value from the "Transport Protocol Identifiers" sub-registry defined in [Section 13.4](#) of this specification. This element MUST be present. The value of this element determines how many elements are required to follow in the CBOR array, as well as what information they convey, their encoding and their semantics.

This specification registers the integer value 1 ("UDP") to be used as value for the 'tp\_id' element, when CoAP multicast notifications are transported over UDP as per [\[RFC7252\]](#) and [\[I-D.ietf-core-groupcomm-bis\]](#). In such a case, the full encoding of the 'tp\_info' CBOR array is as defined in [Section 2.2.2.1](#).

Future specifications that consider CoAP multicast notifications transported over different transport protocols MUST:

- \* Register an integer value to be used as value for the 'tp\_id' array element, in the "Transport Protocol Identifiers" sub-registry defined in [Section 13.4](#) of this specification.
- \* Accordingly, define the elements of the 'tp\_info' CBOR array following the 'tp\_id' element, as to what information they convey, their encoding and their semantics.

#### **2.2.2.1. UDP Transport-Specific Information**

When CoAP multicast notifications are transported over UDP as per [\[RFC7252\]](#) and [\[I-D.ietf-core-groupcomm-bis\]](#), the server specifies the integer value 1 ("UDP") as value of the 'tp\_id' element of the 'tp\_info' CBOR array in the error informative response.

Then, following the 'tp\_id' element, the rest of the 'tp\_info' CBOR array is defined as follows.

- o 'token': this element is a CBOR byte string, with value the Token value of the phantom observation request generated by the server (see [Section 2.1](#)). Note that the same Token value is used for the multicast notifications bound to that phantom observation request (see [Section 2.3](#)). This element MUST be present.





- o 'srv\_addr': this element is a CBOR byte string, with value the destination IP address of the phantom observation request. This parameter is tagged and identified by the CBOR tag 260 "Network Address (IPv4 or IPv6 or MAC Address)". That is, the value of the CBOR byte string is the IP address SRV\_ADDR of the server hosting the target resource, from where the server will send multicast notifications for the target resource. This element MUST be present.
- o 'srv\_port': this element is a CBOR unsigned integer, with value the destination port number of the phantom observation request. That is, the specified value is the port number SRV\_PORT, from where the server will send multicast notifications for the target resource. This element MUST be present.
- o 'cli\_addr': this element is a CBOR byte string, with value the source IP address of the phantom observation request. This parameter is tagged and identified by the CBOR tag 260 "Network Address (IPv4 or IPv6 or MAC Address)". That is, the value of the CBOR byte string is the IP multicast address GRP\_ADDR, where the server will send multicast notifications for the target resource. This element MUST be present.
- o 'cli\_port': this element is a CBOR unsigned integer, with value the source port number of the phantom observation request. That is, the specified value is the port number GRP\_PORT, where the server will send multicast notifications for the target resource. This element is OPTIONAL. If not included, the default port number 5683 is assumed.

The CDDL notation [[RFC8610](#)] provided below describes the full 'tp\_info' CBOR array using the format above.

```
tp_info = [
  tp_id : 1,          ; UDP as transport protocol
  token : bstr,       ; Token of phantom request and multicast notifications
  srv_addr : #6.260(bstr), ; Src. address of multicast notifications
  srv_port : uint,     ; Src. port of multicast notifications
  cli_addr : #6.260(bstr), ; Dst. address of multicast notifications
  ? cli_port : uint    ; Dst. port of multicast notifications
]
```

### **2.3. Notifications**

Upon a change in the status of the target resource under group observation, the server sends a multicast notification, intended to all the clients taking part in the group observation of that



resource. In particular, each of such multicast notifications is formatted as follows.

- o It MUST be Non-confirmable.
- o It MUST include an Observe option, as per [\[RFC7641\]](#).
- o It MUST have the same Token value T of the phantom registration request that started the group observation. This Token value is specified in the 'token' element of the 'tp\_info' parameter, in the informative response message sent to all the observer clients.

That is, every multicast notification for a target resource is not bound to the observation requests from the different clients, but rather to the phantom registration request associated to the whole set of clients taking part in the group observation of that resource.

- o It MUST be sent from the same IP address SRV\_ADDR and port number SRV\_PORT where: i) the original Observe registration requests are sent to by the clients; and ii) the corresponding informative responses are sent from by the server (see [Section 2.2](#)). These are indicated to the observer clients as value of the 'srv\_addr' and 'srv\_port' elements of the 'tp\_info' parameter, in the informative response message (see [Section 2.2.2.1](#)). That is, redirection MUST NOT be used.
- o It MUST be sent to the IP multicast address GRP\_ADDR and port number GRP\_PORT. These are indicated to the observer clients as value of the 'cli\_addr' and 'cli\_port' elements of the 'tp\_info' parameter, in the informative response message (see [Section 2.2.2.1](#)).

For each target resource with an active group observation, the server MUST store the latest multicast notification.

#### **[2.4. Congestion Control](#)**

In order to not cause congestion, the server should conservatively control the sending of multicast notifications. In particular:

- o The multicast notifications MUST be Non-confirmable.
- o In constrained environments such as low-power, lossy networks (LLNs), the server should only support multicast notifications for resources that are small. Following related guidelines from Section 2.2.4 of [\[I-D.ietf-core-groupcomm-bis\]](#), this can consist, for example, in having the payload of multicast notifications as



limited to approximately 5% of the IP Maximum Transmit Unit (MTU) size, so that it fits into a single link-layer frame in case IPv6 over Low-Power Wireless Personal Area Networks (6LoWPAN) (see [Section 4 of \[RFC4944\]](#)) is used.

- o The server SHOULD provide multicast notifications with the smallest possible IP multicast scope that fulfills the application needs. For example, following related guidelines from Section 2.2.4 of [\[I-D.ietf-core-groupcomm-bis\]](#), site-local scope is always preferred over global scope IP multicast, if this fulfills the application needs. Similarly, realm-local scope is always preferred over site-local scope, if this fulfills the application needs.
- o Following related guidelines from [Section 4.5.1 of \[RFC7641\]](#), the server SHOULD NOT send more than one multicast notification every 3 seconds, and SHOULD use an even less aggressive rate when possible (see also [Section 3.1.2 of \[RFC8085\]](#)). The transmission rate of multicast notifications should also take into account the avoidance of a possible "broadcast storm" problem [\[MOBICOM99\]](#). This prevents a following, considerable increase of the channel load, whose origin would be likely attributed to a router rather than the server.

## **[2.5.](#) Cancellation**

At any point in time, the server may want to cancel a group observation of a target resource. For instance, the server may realize that no clients or not enough clients are interested in taking part in the group observation anymore. A possible approach that the server can use to assess this is defined in [Section 5](#).

In order to cancel the group observation, the server sends to itself a phantom cancellation request, i.e. a GET request with an Observe option set to 1 (deregister), without transmitting it on the wire. As per [Section 3.6 of \[RFC7641\]](#), all other options MUST be identical to those in the phantom registration request, except for the set of ETag Options. This request has the same Token value T of the phantom registration request, and is addressed to the resource for which the server wants to end the group observation, as if sent by the group of observers, i.e. with the multicast IP address GRP\_ADDR as source address and the port number GRP\_PORT as source port.

After that, the server sends a multicast response with response code 5.03 (Service Unavailable), signaling that the group observation has been terminated. The response has no payload, and is sent to the same multicast IP address GRP\_ADDR and port number GRP\_PORT used to send the multicast notifications related to the target resource. As



per [\[RFC7641\]](#), this response does not include an Observe option. Finally, the server releases the resources allocated for the group observation, and especially frees up the Token value T used at its CoAP endpoint.

### **[3.](#) Client-Side Requirements**

#### **[3.1.](#) Request**

A client sends an observation request to the server as described in [\[RFC7641\]](#), i.e. a GET request with an Observe option set to 0 (register). The request MUST NOT encode link-local addresses. If the server is not configured to accept registrations on that target resource with a group observation, this would still result in a positive notification response to the client as described in [\[RFC7641\]](#).

#### **[3.2.](#) Informative Response**

Upon receiving the informative response defined in [Section 2.2](#), the client proceeds as follows.

1. The client configures an observation of the target resource. To this end, it relies on a CoAP endpoint used for messages having:
  - \* As source address and port number, the server address SRV\_ADDR and port number SRV\_PORT intended for accessing the target resource. These are specified as value of the 'srv\_addr' and 'srv\_port' elements of the 'tp\_info' parameter, in the informative response (see [Section 2.2.2.1](#)).
  - \* As destination address and port number, the IP multicast address GRP\_ADDR and port number GRP\_PORT. These are specified as value of the 'cli\_addr' and 'cli\_port' elements of the 'tp\_info' parameter, in the informative response (see [Section 2.2.2.1](#)). If the 'cli\_port' element is omitted in the 'tp\_info' parameter, the client MUST assume the default port number 5683 as GRP\_PORT.
2. The client rebuilds the phantom registration request, by using:
  - \* The transport-independent information, specified in the 'ph\_req' parameter of the informative response.
  - \* The Token value T, specified in the 'token' element of the 'tp\_info' parameter of the informative response.





3. The client stores the phantom registration request, as associated to the observation of the target resource. In particular, the client **MUST** use the Token value T of this phantom registration request as its own local Token value associated to that group observation, with respect to the server. The particular way to achieve this is implementation specific.
4. The client rebuilds the latest multicast notification, by using:
  - \* The transport-independent information, specified in the 'last\_notif' parameter of the informative response.
  - \* The Token value T, specified in the 'token' element of the 'tp\_info' parameter of the informative response.
5. Then, the client processes the latest multicast notification as defined in [Section 3.2 of \[RFC7641\]](#). In particular, the value of the Observe option is used as initial baseline for notification reordering in this group observation.
6. If a traditional observation to the target resource is ongoing, the client **MAY** silently cancel it without notifying the server.

If any of the expected fields in the informative response are not present or malformed, the client **MAY** try sending a new registration request to the server (see [Section 3.1](#)). Otherwise, the client **SHOULD** explicitly withdraw from the group observation.

[Appendix A](#) describes possible alternative ways for clients to retrieve the phantom registration request and other information related to a group observation.

### **[3.3.](#) Notifications**

After having successfully processed the informative response as defined in [Section 3.2](#), the client will receive, accept and process multicast notifications about the state of the target resource from the server, as responses to the phantom registration request and with Token value T.

The client relies on the value of the Observe option for notification reordering, as defined in [Section 3.4 of \[RFC7641\]](#).

### **[3.4.](#) Cancellation**

At a certain point in time, a client may become not interested in receiving further multicast notifications about a target resource. When this happens, the client can simply "forget" about being part of



the group observation for that target resource, as per [Section 3.6 of \[RFC7641\]](#).

When, later on, the server sends the next multicast notification, the client will not recognize the Token value T in the message. Since the multicast notification is Non-confirmable, it is OPTIONAL for the client to reject the multicast notification with a Reset message, as defined in [Section 3.5 of \[RFC7641\]](#).

In case the server has cancelled a group observation as defined in [Section 2.5](#), the client simply forgets about the group observation and frees up the used Token value T for that endpoint, upon receiving the multicast error response defined in [Section 2.5](#).

#### 4. Example

The following example refers to two clients C\_1 and C\_2 that register to observe a resource /r at a Server S, which has address SRV\_ADDR and listens to the port number SRV\_PORT. Before the following exchanges occur, no clients are observing the resource /r, which has value "1234".

The server S sends multicast notifications to the IP multicast address GRP\_ADDR and port number GRP\_PORT, and starts the group observation upon receiving a registration request from a first client that wishes to start a traditional observation on the resource /r.

The following notation is used for the payload of the informative responses:

- o 'bstr(X)' denotes a CBOR byte string with value the byte serialization of X, with '|' denoting byte concatenation.
- o 'OPT' denotes a sequence of CoAP options. This refers to the phantom registration request encoded by the 'ph\_req' parameter, or to the corresponding latest multicast notification encoded by the 'last\_notif' parameter.
- o 'PAYLOAD' denotes a CoAP payload. This refers to the latest multicast notification encoded by the 'last\_notif' parameter.

```
C_1 ----- [ Unicast ] -----> S /r
| GET |
| Token: 0x4a |
| Observe: 0 (Register) |
| <Other options> |
| |
| (S allocates the available Token value 0x7b .) |
```



```

|
|
|
|      (S sends to itself a phantom observation request PH_REQ
|      as coming from the IP multicast address GRP_ADDR .)
|      -----
|      /
|      \-----> /r
|
|              GET
|              Token: 0x7b
|              Observe: 0 (Register)
|              <Other options>
|
|              (S creates a group observation of /r .)
|
|              (S increments the observer counter
|              for the group observation of /r .)
|
C_1 <----- [ Unicast ] ----- S
| 5.03
| Token: 0x4a
| Content-Format: application/informative-response+cbor
| <Other options>
| Payload: {
|   ph_req      : bstr(0x01 | OPT),
|   last_notif  : bstr(0x25 | OPT | 0xff | PAYLOAD),
|   tp_info     : [1, 0x7b, bstr(SRV_ADDR), SRV_PORT,
|                  bstr(GRP_ADDR), GRP_PORT]
| }
|
C_2 ----- [ Unicast ] -----> S /r
| GET
| Token: 0x01
| Observe: 0 (Register)
| <Other options>
|
|              (S increments the observer counter
|              for the group observation of /r .)
|
C_2 <----- [ Unicast ] ----- S
| 5.03
| Token: 0x01
| Content-Format: application/informative-response+cbor
| <Other options>
| Payload: {
|   ph_req      : bstr(0x01 | OPT),
|   last_notif  : bstr(0x25 | OPT | 0xff | PAYLOAD),
|   tp_info     : [1, 0x7b, bstr(SRV_ADDR), SRV_PORT,

```



```

|          bstr(GRP_ADDR), GRP_PORT]          |
| }                                             |
|                                             |
|          (The value of the resource /r changes to "5678".) |
|                                             |
C_1                                             |
+ <----- [ Multicast ] ----- S
C_2      (Destination address/port: GRP_ADDR/GRP_PORT) |
| 2.05                                           |
| Token: 0x7b                                    |
| Observe: 11                                    |
| Content-Format: application/cbor               |
| <Other options>                               |
| Payload: : "5678"                             |
|                                             |

```

## 5. Rough Counting of Clients in the Group Observation

To allow the server to keep an estimate of interested clients without creating undue traffic on the network, a new CoAP option is introduced, which SHOULD be supported by clients that listen to multicast responses.

The option is called Multicast-Response-Feedback-Divider. As summarized in Figure 1, the option is not critical but proxy-unsafe, and integer valued.

No.	C	U	N	R	Name	Format	Len.	Default
TBD		x			Multicast-Response-Feedback-Divider	uint	0-1	(none)

C = Critical, U = Unsafe, N = NoCacheKey, R = Repeatable

Figure 1: Multicast-Response-Feedback-Divider

The Multicast-Response-Feedback-Divider option is of class E for OSCORE [RFC8613][I-D.ietf-core-oscore-groupcomm].

### 5.1. Processing on the Client Side

Upon receiving a response with a Multicast-Response-Feedback-Divider option, a client SHOULD acknowledge its interest in continuing receiving multicast notifications for the target resource, as described below.





The client picks an integer random number  $I$ , from 0 inclusive to the number  $Z = (2^{**} Q)$  exclusive, where  $Q$  is the value specified in the option and  $^{**}$  is the exponentiation operator. If  $I$  is different than 0, the client takes no further action. Otherwise, the client should wait a random fraction of the Leisure time (see [Section 8.2 of \[RFC7252\]](#)), and then registers a regular unicast observation on the same target resource.

To this end, the client essentially follows the steps that got it originally subscribed to group notifications for the target resource. In particular, the client sends an observation request to the server, i.e. a GET request with an Observe option set to 0 (register). The request MUST be addressed to the same target resource, and MUST have the same destination IP address and port number used for the original registration request, regardless the source IP address and port number of the received multicast notification.

Since the observation registration is only done for its side effect of showing as an attempted observation at the server, the client MUST send the unicast request in a non confirmable way, and with the maximum No-Response setting [[RFC7967](#)]. In the request, the client MUST include a Multicast-Response-Feedback-Divider option, whose value MUST be empty (Option Length = 0). The client does not need to wait for responses, and can keep processing further notifications on the same token.

The client MUST ignore the Multicast-Response-Feedback-Divider option, if the multicast notification is retrieved from the 'last\_notif' parameter of an informative response (see [Section 2.2](#)). A client includes the Multicast-Response-Feedback-Divider option only in a re-registration request triggered by the server as described above, and MUST NOT include it in any other request.

As the Multicast-Response-Feedback-Divider option is unsafe to forward, a proxy needs to answer it on its own, and is later counted as a single client.

[Appendix B.1](#) provides a description in pseudo-code of the operations above performed by the client.

## **[5.2](#). Processing on the Server Side**

In order to avoid needless use of network resources, a server SHOULD keep a rough, updated count of the number of clients taking part in the group observation of a target resource. To this end, the server updates the value COUNT of the associated observer counter (see [Section 2](#)), for instance by using the method described below.



### 5.2.1. Request for Feedback

When it wants to obtain a new estimated count, the server considers a number  $M$  of confirmations it would like to receive from the clients. It is up to applications to define policies about how the server determines and possibly adjusts the value of  $M$ .

Then, the server computes the value  $Q = \max(L, 0)$ , where:

- o  $L$  is computed as  $L = \text{ceil}(\log_2(N / M))$ .
- o  $N$  is the current value of the observer counter, possibly rounded up to 1, i.e.  $N = \max(\text{COUNT}, 1)$ .

Finally, the server sets  $Q$  as the value of the Multicast-Response-Feedback-Divider option, which is sent within a successful multicast notification.

If several multicast notifications are sent in a burst fashion, it is RECOMMENDED for the server to include the Multicast-Response-Feedback-Divider option only in the first one of those notifications.

### 5.2.2. Collection of Feedback

The server collects unicast observation requests from the clients, for an amount of time of `MAX_CONFIRMATION_WAIT` seconds. During this time, the server regularly increments the observer counter when adding a new client to the group observation (see [Section 2.2](#)).

It is up to applications to define the value of `MAX_CONFIRMATION_WAIT`, which has to take into account the transmission time of the multicast notification and of unicast observation requests, as well as the leisure time of the clients, which may be hard to know or estimate for the server.

If this information is not known to the server, it is recommended to define `MAX_CONFIRMATION_WAIT` as follows.

`MAX_CONFIRMATION_WAIT = MAX_RTT + MAX_CLIENT_REQUEST_DELAY`

where `MAX_RTT` is as defined in [Section 4.8.2 of \[RFC7252\]](#) and has default value 202 seconds, while `MAX_CLIENT_REQUEST_DELAY` is equivalent to `MAX_SERVER_RESPONSE_DELAY` defined in Section 2.3.1 of [\[I-D.ietf-core-groupcomm-bis\]](#) and has default value 250 seconds. In the absence of more specific information, the server can thus consider a conservative `MAX_CONFIRMATION_WAIT` of 452 seconds.



If more information is available in deployments, a much shorter `MAX_CONFIRMATION_WAIT` can be set. This can be based on a realistic round trip time (replacing `MAX_RTT`) and on the largest leisure time configured on the clients (replacing `MAX_CLIENT_REQUEST_DELAY`), e.g. `DEFAULT_LEISURE = 5` seconds, thus shortening `MAX_CONFIRMATION_WAIT` to a few seconds.

### **5.2.3. Processing of Feedback**

Once `MAX_CONFIRMATION_WAIT` seconds have passed, the server counts the `R` confirmations arrived as unicast observation requests to the target resource, since the multicast notification with the Multicast-Response-Feedback-Divider option has been sent. In particular, the server considers a unicast observation request as a confirmation from a client only if it includes a Multicast-Response-Feedback-Divider option with an empty value (Option Length = 0).

Then, the server computes a feedback indicator as  $F = R * (2 ** Q)$ , where `***` is the exponentiation operator. According to what defined by application policies, the server determines the next time when to ask clients for their confirmation, e.g. after a certain number of multicast notifications has been sent. For example, the decision can be influenced by the reception of no confirmations from the clients, i.e.  $R = 0$ , or by the value of the ratios  $(F/N)$  and  $(N/F)$ .

Finally, the server computes a new estimated count of the observers. To this end the server first consider `COUNT'` as the current value of the observer counter at this point in time. Note that `COUNT'` may be greater than the value `COUNT` used at the beginning of this process, if the server has incremented the observer counter upon adding new clients to the group observation (see [Section 2.2](#)).

In particular, the server computes the new estimated count value as  $COUNT' + ((E - N) / D)$ , where  $D > 0$  is an integer value used as dampener. This step has to be performed atomically. That is, until this step is completed, the server **MUST** hold the processing of an observation request for the same target resource from a new client. Finally, the server considers the result as the current observer counter, and assesses it for possibly cancelling the group observation (see [Section 2.5](#)).

This estimate is skewed by packet loss, but it gives the server a sufficiently good estimation for further counts and for deciding when to cancel the group observation. It is up to applications to define policies about how the server takes the newly updated estimate into account and determines whether to cancel the group observation.



As an example, if the server currently estimates that  $N = \text{COUNT} = 32$  observers are active and considers a constant  $M = 8$ , it sends out a notification with Multicast-Response-Feedback-Divider: 2. Then, out of 18 actually active clients, 5 send a re-registration request based on their random draw, of which one request gets lost, thus leaving 4 re-registration requests received by the server. Also, no new clients have been added to the group observation during this time, i.e.  $\text{COUNT}'$  is equal to  $\text{COUNT}$ . As a consequence, assuming that a dampener value  $D = 1$  is used, the server computes the new estimated count value as  $32 + (16 - 32) = 16$ , and keeps the group observation active.

To produce a most accurate updated counter, a server can include a Multicast-Response-Feedback-Divider option with value  $Q = 0$  in its multicast notifications, as if  $M$  is equal to  $N$ . This will trigger all the active clients to state their interest in continuing receiving notifications for the target resource. Thus, the amount  $R$  of arrived confirmations is affected only by possible packet loss.

[Appendix B.3](#) provides a description in pseudo-code of the operations above performed by the server, including example behaviors for scheduling the next count update and deciding whether to cancel the group observation.

## 6. Protection of Multicast Notifications with Group OSCORE

A server can protect multicast notifications by using Group OSCORE [[I-D.ietf-core-oscore-groupcomm](#)], thus ensuring they are protected end-to-end with the observer clients. This requires that both the server and the clients interested in receiving multicast notifications from that server are members of the same OSCORE group.

In some settings, the OSCORE group to refer to can be pre-configured on the clients and the server. In such a case, a server which is aware of such pre-configuration can simply assume a client to be already member of the correct OSCORE group.

In any other case, the server MAY communicate to clients what OSCORE group they are required to join, by providing additional guidance in the informative response as described in [Section 6.1](#). Note that clients can already be members of the right OSCORE group, in case they have previously joined it to securely communicate with the same and/or other servers to access their resources.

Both the clients and the server MAY join the OSCORE group by using the approach described in [[I-D.ietf-ace-key-groupcomm-oscore](#)] and based on the ACE framework for Authentication and Authorization in constrained environments [[I-D.ietf-ace-oauth-authz](#)]. Further details





on how to discover the OSCORE group and join it are out of the scope of this specification.

If multicast notifications are protected using Group OSCORE, the original registration requests and related unicast (notification) responses MUST also be secured, including and especially the informative responses from the server.

To this end, alternative security protocols than Group OSCORE, such as OSCORE [[RFC8613](#)] and/or DTLS [[RFC6347](#)][I-D.ietf-tls-dtls13], can be used to protect other exchanges via unicast between the server and each client, including the original client registration (see [Section 3](#)).

### **6.1. Signaling the OSCORE Group in the Informative Response**

This section describes a mechanism for the server to communicate to the client what OSCORE group to join in order to decrypt and verify the multicast notifications protected with group OSCORE. The client MAY use the information provided by the server to start the ACE joining procedure described in [[I-D.ietf-ace-key-groupcomm-oscure](#)]. This mechanism is OPTIONAL to support for the client and server.

Additionally to what defined in [Section 2](#), the CBOR map in the informative response payload contains the following fields, whose CBOR labels are defined in [Section 10](#).

- o 'join\_uri', with value the URI for joining the OSCORE group at the respective Group Manager, encoded as a CBOR text string. If the procedure described in [[I-D.ietf-ace-key-groupcomm-oscure](#)] is used for joining, this field specifically indicates the URI of the group-membership resource at the Group Manager.
- o 'sec\_gp', with value the name of the OSCORE group, encoded as a CBOR text string.
- o Optionally, 'as\_uri', with value the URI of the Authorization Server associated to the Group Manager for the OSCORE group, encoded as a CBOR text string.
- o Optionally, 'cs\_alg', with value the COSE algorithm [[I-D.ietf-cose-rfc8152bis-algs](#)] used to countersign messages in the OSCORE group, encoded as a CBOR text string or integer. The value is taken from the 'Value' column of the "COSE Algorithms" registry [[COSE.Algorithms](#)].
- o Optionally, 'cs\_alg\_crv', with value the elliptic curve (if applicable) for the COSE algorithm [[I-D.ietf-cose-rfc8152bis-algs](#)]



used to countersign messages in the OSCORE group, encoded as a CBOR text string or integer. The value is taken from the 'Value' column of the "COSE Elliptic Curve" registry [[COSE.Elliptic.Curves](#)].

- o Optionally, 'cs\_key\_kty', with value the COSE key type [[I-D.ietf-cose-rfc8152bis-struct](#)] of countersignature keys used to countersign messages in the OSCORE group, encoded as a CBOR text string or an integer. The value is taken from the 'Value' column of the "COSE Key Types" registry [[COSE.Key.Types](#)].
- o Optionally, 'cs\_key\_crv', with value the elliptic curve (if applicable) of countersignature keys used to countersign messages in the OSCORE group, encoded as a CBOR text string or integer. The value is taken from the 'Value' column of the "COSE Elliptic Curve" registry [[COSE.Elliptic.Curves](#)].
- o Optionally, 'cs\_kenc', with value the encoding of the public keys used in the OSCORE group, encoded as a CBOR integer. The value is taken from the 'Confirmation Key' column of the "CWT Confirmation Method" registry defined in [[RFC8747](#)]. Future specifications may define additional values for this parameter.
- o Optionally, 'alg', with value the COSE AEAD algorithm [[I-D.ietf-cose-rfc8152bis-algs](#)], encoded as a CBOR text string or integer. The value is taken from the 'Value' column of the "COSE Algorithms" registry [[COSE.Algorithms](#)].
- o Optionally, 'hkdf', with value the COSE HKDF algorithm [[I-D.ietf-cose-rfc8152bis-algs](#)], encoded as a CBOR text string or integer. The value is taken from the 'Value' column of the "COSE Algorithms" registry [[COSE.Algorithms](#)].

The values of 'cs\_alg', 'cs\_alg\_crv', 'cs\_key\_kty', 'cs\_key\_crv' and 'cs\_key\_kenc' provide an early knowledge of the format and encoding of public keys used in the OSCORE group. Thus, the client does not need to ask the Group Manager for this information as a preliminary step before the (ACE) join process, or to perform a trial-and-error exchange with the Group Manager upon joining the group. Hence, the client is able to provide the Group Manager with its own public key in the correct expected format and encoding, at the very first step of the (ACE) join process.

The values of 'cs\_alg', 'alg' and 'hkdf' provide an early knowledge of the algorithms used in the OSCORE group. Thus, the client is able to decide whether to actually proceed with the (ACE) join process, depending on its support for the indicated algorithms.



As mentioned above, since this mechanism is OPTIONAL, all the fields are OPTIONAL in the informative response. However, the 'join\_uri' and 'sec\_gp' fields MUST be present if the mechanism is implemented and used. If any of the fields are present without the 'join\_uri' and 'sec\_gp' fields present, the client MUST ignore these fields, since they would not be sufficient to start the (ACE) join procedure. When this happens, the client MAY try sending a new registration request to the server (see [Section 3.1](#)). Otherwise, the client SHOULD explicitly withdraw from the group observation.

## **6.2. Server-Side Requirements**

When using Group OSCORE to protect multicast notifications, the server performs the operations described in [Section 2](#), with the following differences.

### **6.2.1. Registration**

The phantom registration request MUST be secured, by using Group OSCORE. In particular, the group mode of Group OSCORE defined in Section 8 of [[I-D.ietf-core-oscure-groupcomm](#)] MUST be used.

The server protects the phantom registration request as defined in Section 8.1 of [[I-D.ietf-core-oscure-groupcomm](#)], as if it was the actual sender, i.e. by using its Sender Context. As a consequence, the server consumes the current value of its Sender Sequence Number SN in the OSCORE group, and hence updates it to  $SN^* = (SN + 1)$ . Consistently, the OSCORE option in the phantom registration request includes:

- o As 'kid', the Sender ID of the server in the OSCORE group.
- o As 'piv', the previously consumed Sender Sequence Number value SN of the server in the OSCORE group, i.e.  $(SN^* - 1)$ .

### **6.2.2. Informative Response**

The value of the CBOR byte string in the 'ph\_req' parameter encodes the phantom observation request as a message protected with Group OSCORE (see [Section 6.2.1](#)). As a consequence: the specified Code is always 0.05 (FETCH); the sequence of CoAP options will be limited to the outer, non encrypted options; a payload is always present, as the authenticated ciphertext followed by the counter signature.

Similarly, the value of the CBOR byte string in the 'last\_notif' parameter encodes the latest multicast notification as a message protected with Group OSCORE (see [Section 6.2.3](#)). This applies also



to the initial multicast notification INIT\_NOTIF built in step 6 of [Section 2.1](#).

Optionally, the informative response includes information on the OSCORE group to join, as additional parameters (see [Section 6.1](#)).

### **6.2.3. Notifications**

The server MUST protect every multicast notification for the target resource with Group OSCORE. In particular, the group mode of Group OSCORE defined in Section 8 of [[I-D.ietf-core-oscore-groupcomm](#)] MUST be used.

The process described in Section 8.3 of [[I-D.ietf-core-oscore-groupcomm](#)] applies, with the following additions when building the two OSCORE 'external\_aad' to encrypt and countersign the multicast notification (see Sections [4.3.1](#) and [4.3.2](#) of [[I-D.ietf-core-oscore-groupcomm](#)]).

- o The 'request\_kid' is the 'kid' value in the OSCORE option of the phantom registration request, i.e. the Sender ID of the server.
- o The 'request\_piv' is the 'piv' value in the OSCORE option of the phantom registration request, i.e. the consumed Sender Sequence Number SN of the server.
- o The 'request\_kid\_context' is the 'kid context' value in the OSCORE option of the phantom registration request, i.e. the Group Identifier value (Gid) of the OSCORE group used as ID Context.

Note that these same values are used to protect each and every multicast notification sent for the target resource under this group observation.

### **6.2.4. Cancellation**

When cancelling a group observation (see [Section 2.5](#)), the phantom cancellation request MUST be secured, by using Group OSCORE. In particular, the group mode of Group OSCORE defined in Section 8 of [[I-D.ietf-core-oscore-groupcomm](#)] MUST be used.

Like defined in [Section 6.2.1](#) for the phantom registration request, the server protects the phantom cancellation request as per Section 8.1 of [[I-D.ietf-core-oscore-groupcomm](#)], by using its Sender Context and consuming its current Sender Sequence number in the OSCORE group, from its Sender Context. The following, corresponding multicast error response defined in [Section 2.5](#) is also protected





with Group OSCORE, as per Section 8.3 of [\[I-D.ietf-core-oscore-groupcomm\]](#).

Note that, differently from the multicast notifications, this multicast error response will be the only one securely paired with the phantom cancellation request.

### **6.3. Client-Side Requirements**

When using Group OSCORE to protect multicast notifications, the client performs as described in [Section 3](#), with the following differences.

#### **6.3.1. Informative Response**

Upon receiving the informative response from the server, the client performs as described in [Section 3.2](#), with the following additions.

Once completed step 2, the client decrypts and verifies the rebuilt phantom registration request as defined in Section 8.2 of [\[I-D.ietf-core-oscore-groupcomm\]](#), with the following differences.

- o The client MUST NOT perform any replay check. That is, the client skips step 3 in [Section 8.2 of \[RFC8613\]](#).
- o If decryption and verification of the phantom registration request succeed:
  - \* The client MUST NOT update the Replay Window in the Recipient Context associated to the server. That is, the client skips the second bullet of step 6 in [Section 8.2 of \[RFC8613\]](#).
  - \* The client MUST NOT take any further process as normally expected according to [\[RFC7252\]](#). That is, the client skips step 8 in [Section 8.2 of \[RFC8613\]](#). In particular, the client MUST NOT deliver the phantom registration request to the application, and MUST NOT take any action in the Token space of its unicast endpoint, where the informative response has been received.
  - \* The client stores the values of the 'kid', 'piv' and 'kid context' fields from the OSCORE option of the phantom registration request.
- o If decryption and verification of the phantom registration request fail, the client MAY try sending a new registration request to the server (see [Section 3.1](#)). Otherwise, the client SHOULD explicitly withdraw from the group observation.



Once completed step 4, the client also decrypts and verifies the rebuilt latest multicast notification, just like it would for the multicast notifications transmitted as CoAP messages on the wire (see [Section 6.3.2](#)). The client proceeds with step 5 if decryption and verification of the latest multicast notification succeed, or to step 6 otherwise.

### **6.3.2. Notifications**

After having successfully processed the informative response as defined in [Section 6.3.1](#), the client will decrypt and verify every multicast notification for the target resource as defined in Section 8.4 of [[I-D.ietf-core-oscore-groupcomm](#)], with the following difference.

The client MUST set the two 'external\_aad' defined in Sections [4.3.1](#) and [4.3.2](#) of [[I-D.ietf-core-oscore-groupcomm](#)] as follows. The particular way to achieve this is implementation specific.

- o 'request\_kid' takes the value of the 'kid' field from the OSCORE option of the phantom registration request (see [Section 6.3.1](#)).
- o 'request\_piv' takes the value of the 'piv' field from the OSCORE option of the phantom registration request (see [Section 6.3.1](#)).
- o 'request\_kid\_context' takes the value of the 'kid context' field from the OSCORE option of the phantom registration request (see [Section 6.3.1](#)).

Note that these same values are used to decrypt and verify each and every multicast notification received for the target resource.

The replay protection and checking of multicast notifications is performed as specified in [Section 4.1.3.5.2 of \[RFC8613\]](#).

## **7. Example with Group OSCORE**

The following example refers to two clients C\_1 and C\_2 that register to observe a resource /r at a Server S, which has address SRV\_ADDR and listens to the port number SRV\_PORT. Before the following exchanges occur, no clients are observing the resource /r, which has value "1234".

The server S sends multicast notifications to the IP multicast address GRP\_ADDR and port number GRP\_PORT, and starts the group observation upon receiving a registration request from a first client that wishes to start a traditional observation on the resource /r.



Pairwise communication over unicast are protected with OSCORE, while S protects multicast notifications with Group OSCORE. Specifically:

- o C\_1 and S have a pairwise OSCORE Security Context. In particular, C\_1 has 'kid' = 1 as Sender ID, and SN\_1 = 101 as Sender Sequence Number. Also, S has 'kid' = 3 as Sender ID, and SN\_3 = 301 as Sender Sequence Number.
- o C\_2 and S have a pairwise OSCORE Security Context. In particular, C\_2 has 'kid' = 2 as Sender ID, and SN\_2 = 201 as Sender Sequence Number. Also, S has 'kid' = 4 as Sender ID, and SN\_4 = 401 as Sender Sequence Number.
- o S is a member of the OSCORE group with name "myGroup", and 'kid context' = 0x57ab2e as Group ID. In the OSCORE group, S has 'kid' = 5 as Sender ID, and SN\_5 = 501 as Sender Sequence Number.

The following notation is used for the payload of the informative responses:

- o 'bstr(X)' denotes a CBOR byte string with value the byte serialization of X, with '|' denoting byte concatenation.
- o 'OPT' denotes a sequence of CoAP options. This refers to the phantom registration request encoded by the 'ph\_req' parameter, or to the corresponding latest multicast notification encoded by the 'last\_notif' parameter.
- o 'PAYLOAD' denotes an encrypted CoAP payload. This refers to the phantom registration request encoded by the 'ph\_req' parameter, or to the corresponding latest multicast notification encoded by the 'last\_notif' parameter.
- o 'SIGN' denotes the counter signature appended to an encrypted CoAP payload. This refers to the phantom registration request encoded by the 'ph\_req' parameter, or to the corresponding latest multicast notification encoded by the 'last\_notif' parameter.

```

C_1      ----- [ Unicast w/ OSCORE ] -----> S  /r
|  0.05 (FETCH)                                |
|  Token: 0x4a                                  |
|  OSCORE: {kid: 1 ; piv: 101 ; ...}             |
|  <Other class U/I options>                     |
|  0xff                                          |
|  Encrypted_payload {                          |
|    0x01 (GET),                                |
|    Observe: 0 (Register),                     |
|    <Other class E options>                     |

```



```

|   }
|
|       (S allocates the available Token value 0x7b .)
|
|   (S sends to itself a phantom observation request PH_REQ
|    as coming from the IP multicast address GRP_ADDR .)
|   -----
|   /
|   \-----> /r
|
|       0.05 (FETCH)
|       Token: 0x7b
|       OSCORE: {kid: 5 ; piv: 501 ;
|                kid context: 57ab2e; ...}
|       <Other class U/I options>
|       0xff
|       Encrypted_payload {
|           0x01 (GET),
|           Observe: 0 (Register),
|           <Other class E options>
|       }
|       <Counter signature>
|
|   (S steps SN_5 in the Group OSCORE Sec. Ctx : SN_5 <== 502)
|
|       (S creates a group observation of /r .)
|
|       (S increments the observer counter
|        for the group observation of /r .)
|
|
| C_1 <----- [ Unicast w/ OSCORE ] ----- S
|   2.05 (Content)
|   Token: 0x4a
|   OSCORE: {piv: 301; ...}
|   <Other class U/I options>
|   0xff
|   Encrypted_payload {
|       5.03 (Service Unavailable),
|       Content-Format: application/informative-response+cbor,
|       <Other class E options>,
|       0xff,
|       CBOR_payload {
|           ph_req      : bstr(0x05 | OPT | 0xff | PAYLOAD | SIGN),
|           last_notif  : bstr(0x25 | OPT | 0xff | PAYLOAD | SIGN),
|           tp_info     : [1, 0x7b, bstr(SRV_ADDR), SRV_PORT,
|                         bstr(GRP_ADDR), GRP_PORT],
|           join_uri    : "coap://myGM/ace-group/myGroup",

```





```

|     sec_gp      : "myGroup"
|   }
| }
|
|
C_2  ----- [ Unicast w/ OSCORE ] -----> S /r
| 0.05 (FETCH)
| Token: 0x01
| OSCORE: {kid: 2 ; piv: 201 ; ...}
| <Other class U/I options>
| 0xff
| Encrypted_payload {
|   0x01 (GET),
|   Observe: 0 (Register),
|   <Other class E options>
| }
|
|                                     (S increments the observer counter
|                                     for the group observation of /r .)
|
C_2 <----- [ Unicast w/ OSCORE ] ----- S
| 2.05 (Content)
| Token: 0x01
| OSCORE: {piv: 401; ...}
| <Other class U/I options>
| 0xff,
| Encrypted_payload {
|   5.03 (Service Unavailable),
|   Content-Format: application/informative-response+cbor,
|   <Other class E options>,
|   0xff,
|   CBOR_payload {
|     ph_req      : bstr(0x05 | OPT | 0xff | PAYLOAD | SIGN),
|     last_notif  : bstr(0x25 | OPT | 0xff | PAYLOAD | SIGN),
|     tp_info     : [1, 0x7b, bstr(SRV_ADDR), SRV_PORT,
|                   bstr(GRP_ADDR), GRP_PORT],
|     join_uri    : "coap://myGM/ace-group/myGroup",
|     sec_gp      : "myGroup"
|   }
| }
|
|                                     (The value of the resource /r changes to "5678".)
|
C_1
+ <----- [ Multicast w/ Group OSCORE ] ----- S
C_2   (Destination address/port: GRP_ADDR/GRP_PORT)
| 2.05 (Content)

```



```

| Token: 0x7b |
| OSCORE: {kid: 5; piv: 502 ; |
|         kid context: 57ab2e; ...} |
| <Other class U/I options> |
| 0xff |
| Encrypted_payload { |
|   2.05 (Content), |
|   Observe: 11, |
|   Content-Format: application/cbor, |
|   <Other class E options>, |
|   0xff, |
|   CBOR_Payload : "5678" |
| } |
| <Counter signature> |
| |

```

The two external\_aad used to encrypt and countersign the multicast notification above have 'request\_kid' = 5, 'request\_piv' = 501 and 'request\_kid\_context' = 0x57ab2e. These values are specified in the 'kid', 'piv' and 'kid context' field of the OSCORE option of the phantom observation request, which is encoded in the 'ph\_req' parameter of the unicast informative response to the two clients. Thus, the two clients can build the two same external\_aad for decrypting and verifying this multicast notification and the following ones.

## 8. Intermediaries

This section specifies how the approach presented in [Section 2](#) and [Section 3](#) works when a proxy is used between the clients and the server. In addition to what specified in [Section 5.7 of \[RFC7252\]](#) and [Section 5 of \[RFC7641\]](#), the following applies.

- o A client sends its original observation request to the proxy, which forwards it to the server. The server considers the proxy as taking part in the group observation for that target resource, or takes it as a confirmation of interest if it is already the case from previously forwarded observation requests. Then, the server sends the informative response to the proxy, to be forwarded back to the client.
- o Upon receiving an informative response, the proxy performs as specified in [Section 3](#), with the difference that it does not consider the latest multicast notification encoded in the 'last\_notif' field. In particular, by using the information retrieved from the informative response, the proxy configures an observation of the target resource at the origin server, acting as



a client directly taking part in the group observation. The proxy MUST NOT cache the informative response.

As a consequence, the proxy will listen to the IP multicast address and port number indicated by the server in the informative response, as 'cli\_addr' and 'cli\_port' element of the 'tp\_info' parameter, respectively (see [Section 2.2.2.1](#)). Furthermore, multicast notifications will match the phantom request stored at the proxy, based on the Token value specified in the 'token' element of the 'tp\_info' parameter in the informative response.

Note that the proxy configures the observation of the target resource at the server only once, when receiving the first informative response associated to a newly started group observation. That is, after forwarding observation requests from a following new client to be added to the same group observation, the proxy does not take any action other than forwarding the informative response back to that client.

- o When forwarding the informative response back to a client, the proxy adds that client to the list of its registered observers for the target resource, consistently with the previously received observation request. In particular, the Token value associated to this observation and to use with the client is the same Token value used in the original registration request that the client has sent to the proxy.
- o Upon receiving an informative response from the proxy, a client performs as defined in [Section 3](#), with the following differences.
  - \* In step 1, the client relies on a CoAP endpoint used for messages having:
    - + As source address and port number, the IP address and port number used by the proxy, i.e. the source address and port number of the informative response received from the proxy.
    - + As destination address and port number, the IP address and port number used by the client, i.e. the destination address and port number of the informative response received from the proxy.
  - \* In step 2, the Token value used when rebuilding the phantom registration request is the same Token value used in the original registration request sent to the proxy. The client MUST use that Token value as its own local Token value associated to that group observation, with respect to the proxy. The particular way to achieve this is implementation



specific. The client does not consider the transport-specific information specified in the 'tp\_info' parameter of the informative response.

- \* In step 4, the Token value used when rebuilding the latest multicast notification is the same Token value used to rebuild the phantom registration request, as explained above.
- o Upon receiving a multicast notification from the server, the proxy forwards it back separately to each observer client over unicast. Note that the notification forwarded back to a certain client has the same Token value of the original observation request sent by that client to the proxy.

An example is provided in [Appendix C](#).

In the general case with a chain of two or more proxies, every proxy in the chain takes the role of client with the (next hop towards the) origin server. Note that the proxy adjacent to the origin server is the only one in the chain that listens to an IP multicast address to receive notifications for the group observation. Furthermore, every proxy in the chain takes the role of server with the (previous hop towards the) origin client.

## **9. Intermediaries Together with End-to-End Security**

As defined in [Section 6](#), Group OSCORE can be used to protect multicast notifications end-to-end between the origin server and the clients. In such a case, additional actions are required when also the informative responses from the origin server are protected specifically end-to-end, by using OSCORE or Group OSCORE.

In fact, the proxy adjacent to the origin server is not able to access the encrypted payload of such informative responses. Hence, the proxy cannot retrieve the 'ph\_req' and 'tp\_info' parameters necessary to correctly receive multicast notifications and forward them back to the clients.

Then, differently from what defined in [Section 8](#), each proxy receiving an informative response simply forwards it back to the client that has sent the corresponding observation request. Note that the proxy does not even realize the message to be an actual informative response, since the outer Code field is set to 2.05 (Content).

Once a client receives the informative response, it not only configures an observation of the target resource at the origin server. In addition, the client transmits the re-built phantom





request as intended to reach the proxy adjacent to the origin server. In particular, the client includes the new Listen-To-Multicast-Responses CoAP option defined in [Section 9.1](#), to provide that proxy with the transport-specific information required for receiving multicast notifications for the group observation.

Details on the additional message exchange and processing are defined in [Section 9.2](#).

### 9.1. The Listen-To-Multicast-Responses Option

To allow the proxy to listen to the multicast notifications sent by the server, a new CoAP option is introduced. This option MUST be supported by clients interested to take part in group observations through intermediaries, and by proxies that collect multicast notifications and forward them back to the observer clients.

The option is called Listen-To-Multicast-Responses and is intended only for requests. As summarized in Figure 2, the option is critical and proxy-unsafe.

No.	C	U	N	R	Name	Format	Len.	Default
TBD	x	x			Listen-To-Multicast-Responses	(*)	3-1024	(none)

C = Critical, U = Unsafe, N = NoCacheKey, R = Repeatable  
(\*) See below.

Figure 2: Listen-To-Multicast-Responses

The Listen-To-Multicast-Responses option includes the serialization of a CBOR array. This specifies transport-specific message information required for listening to the multicast notifications of a group observation, and intended to the proxy adjacent to the origin server sending those notifications. In particular, the serialized CBOR array has the same format specified in [Section 2.2.2](#) for the 'tp\_info' parameter of the informative response (see [Section 2.2](#)).

The Listen-To-Multicast-Responses option is of class U for OSCORE [[RFC8613](#)][I-D.ietf-core-oscore-groupcomm].



## 9.2. Message Processing

Compared to [Section 8](#), the following additions apply when informative responses are protected end-to-end between the origin server and the clients.

After the origin server sends an informative response, each proxy simply forwards it back to the (previous hop towards the) origin client that has sent the observation request.

Once received the informative response, the origin client rebuilds the phantom request and accordingly configures an observation of the target resource, just as defined in [Section 8](#). Then, before rebuilding the latest multicast notification from the 'last\_notif' parameter of the informative response, the client performs the following additional actions.

- o The client builds a ticket request (see Section 3 of [\[I-D.amsuess-core-cachable-oscore\]](#)), as intended to reach the proxy adjacent to the origin server. The ticket request is formatted as follows.
  - \* The Code field, the outer CoAP options and the encrypted payload concatenated with the counter signature are the same of the phantom request used for the group observation. That is, they are as specified in the 'ph\_req' parameter of the received informative response.
  - \* An outer Observe option is included and set to 0 (Register).
  - \* The outer options Proxy-Scheme, Uri-Host and Uri-Port are included, and set to the same values they had in the original registration request sent by the client.
  - \* The new option Listen-To-Multicast-Responses is included as an outer option. The value is set to the serialization of the CBOR array specified by the 'tp\_info' parameter of the informative response.

Note that, except for transport-specific information such as the Token and Message ID values, every different client participating to the same group observation (hence rebuilding the same phantom request) will build the same ticket request.

Note also that, identically to the phantom request, the ticket request is still protected with Group OSCORE, i.e. it has the same OSCORE option, encrypted payload and counter signature.



Then, the client sends the ticket request to the next hop towards the origin server. Every proxy in the chain forwards the ticket request to the next hop towards the origin server, until the last proxy in the chain is reached. This last proxy, adjacent to the origin server, proceeds as follows.

- o The proxy MUST NOT further forward the ticket request to the origin server.
- o The proxy removes the Proxy-Scheme, Uri-Host and Uri-Port options from the ticket request.
- o The proxy removes the Listen-To-Multicast-Responses option from the ticket request, and extracts the conveyed transport-specific information.
- o The proxy rebuilds the phantom request associated to the group observation, by using the ticket request as directly providing the required transport-independent information. This includes the outer Code field, the outer CoAP options and the encrypted payload concatenated with the counter signature.
- o The proxy configures an observation of the target resource at the origin server, acting as a client directly taking part in the group observation. To this end, the proxy uses the rebuilt phantom request and the transport-specific information retrieved from the Listen-To-Multicast-Responses Option. The particular way to achieve this is implementation specific.

After that, the proxy will listen to the IP multicast address and port number indicated in the Listen-To-Multicast-Responses option, as 'cli\_addr' and 'cli\_port' element of the serialized CBOR array, respectively. Furthermore, multicast notifications will match the phantom request stored at the proxy, based on the Token value specified in the 'token' element of the serialized CBOR array in the Listen-To-Multicast-Responses option.

An example is provided in [Appendix D](#).

## **10. Informative Response Parameters**

This specification defines a number of fields used in the informative response message defined in [Section 2.2](#).

The table below summarizes them and specifies the CBOR key to use instead of the full descriptive name. Note that the media type application/informative-response+cbor MUST be used when these fields are transported.



Name	CBOR Key	CBOR Type	Reference
ph_req	1	byte string	<a href="#">Section 2.2</a>
last_notif	2	byte string	<a href="#">Section 2.2</a>
tp_info	3	array	<a href="#">Section 2.2</a>
join_uri	4	text string	<a href="#">Section 6.1</a>
sec_gp	5	text string	<a href="#">Section 6.1</a>
as_uri	6	text string	<a href="#">Section 6.1</a>
cs_alg	7	int / text string	<a href="#">Section 6.1</a>
cs_crv	8	int / text string	<a href="#">Section 6.1</a>
cs_kty	9	int / text string	<a href="#">Section 6.1</a>
cs_kenc	10	int	<a href="#">Section 6.1</a>
alg	11	int / text string	<a href="#">Section 6.1</a>
hkdf	12	int / text string	<a href="#">Section 6.1</a>

## 11. Transport Protocol Identifiers

This specification defines some values of transport protocol identifiers used in the 'tp\_info' parameter of the informative response message defined in [Section 2.2](#) of this specification.

According to the encoding specified in [Section 2.2.2](#), these values are used as first element of the CBOR array 'tp\_info' of an informative response message.

The table below summarizes them, and specifies the integer value to use instead of the full descriptive name.





Name	Description	Value	Reference
Reserved	This value is reserved	0	
UDP	UDP is used to transport CoAP messages, as per [RFC7252] and [I-D.ietf-core-groupcomm-bis]	1	<a href="#">Section 2</a> .2.2.1

## 12. Security Considerations

The same security considerations from [RFC7252][RFC7641][I-D.ietf-core-groupcomm-bis][RFC8613][I-D.ietf-core-oscore-groupcomm] hold for this document.

If multicast notifications are protected using Group OSCORE, the original registration requests and related unicast (notification) responses MUST also be secured, including and especially the informative responses from the server. This prevents on-path active adversaries from altering the conveyed IP multicast address and serialized phantom registration request. Thus, it ensures secure binding between every multicast notification for a same observed resource and the phantom registration request that started the group observation of that resource.

To this end, clients and servers SHOULD use OSCORE or Group OSCORE, so ensuring that the secure binding above is enforced end-to-end between the server and each observing client.

### 12.1. Listen-To-Multicast-Responses Option

The CoAP option Listen-To-Multicast-Responses defined in [Section 9.1](#) is of class U for OSCORE and Group OSCORE [RFC8613][I-D.ietf-core-oscore-groupcomm].

This allows the proxy adjacent to the origin server to access the option value conveyed in a ticket request (see [Section 9.2](#)), and to retrieve from it the transport-specific information about a phantom request. By doing so, the proxy becomes able to configure an observation of the target resource and to receive multicast notifications matching to the phantom request.

Any proxy in the chain, as well as further possible intermediaries or on-path active adversaries, are thus able to remove the option or alter its content, before the ticket request reaches the proxy adjacent to the origin server.



Removing the option would result in the proxy adjacent to the origin server to not configure the group observation, if that has not happened yet. In such a case, the proxy would not receive the corresponding multicast notifications to be forwarded back to the clients.

Altering the option content would result in the proxy adjacent to the origin server to incorrectly configure a group observation (e.g., by indicating a wrong multicast IP address) hence preventing the correct reception of multicast notifications and their forwarding to the clients; or to configure bogus group observations that are currently not active on the origin server.

In order to prevent what described above, the ticket requests conveying the Listen-To-Multicast-Responses option can be additionally protected hop-by-hop.

### **13. IANA Considerations**

This document has the following actions for IANA.

#### **13.1. Media Type Registrations**

This specification registers the media type 'application/informative-response+cbor' for error messages as informative response defined in [Section 2.2](#) of this specification, when carrying parameters encoded in CBOR. This registration follows the procedures specified in [\[RFC6838\]](#).

- o Type name: application
- o Subtype name: informative-response+cbor
- o Required parameters: none
- o Optional parameters: none
- o Encoding considerations: Must be encoded as a CBOR map containing the parameters defined in [Section 2.2](#) of [this document].
- o Security considerations: See [Section 12](#) of [this document].
- o Interoperability considerations: n/a
- o Published specification: [this document]



- o Applications that use this media type: The type is used by CoAP servers and clients that support error messages as informative response defined in [Section 2.2](#) of [this document].
- o Additional information: n/a
- o Person & email address to contact for further information: iesg@ietf.org [[1](#)]
- o Intended usage: COMMON
- o Restrictions on usage: None
- o Author: Marco Tiloca marco.tiloca@ri.se [[2](#)]
- o Change controller: IESG

### **[13.2.](#) CoAP Content-Formats Registry**

IANA is asked to add the following entry to the "CoAP Content-Formats" sub-registry defined in [Section 12.3 of \[RFC7252\]](#), within the "Constrained RESTful Environments (CoRE) Parameters" registry.

Media Type: application/informative-response+cbor

Encoding: -

ID: TBD

Reference: [this document]

### **[13.3.](#) Informative Response Parameters Registry**

This specification establishes the "Informative Response Parameters" IANA registry. The registry has been created to use the "Expert Review Required" registration procedure [[RFC8126](#)]. Expert review guidelines are provided in [Section 13.6](#).

The columns of this registry are:

- o Name: This is a descriptive name that enables easier reference to the item. The name MUST be unique. It is not used in the encoding.
- o CBOR Key: This is the value used as CBOR key of the item. These values MUST be unique. The value can be a positive integer, a negative integer, or a string.



- o CBOR Type: This contains the CBOR type of the item, or a pointer to the registry that defines its type, when that depends on another item.
- o Reference: This contains a pointer to the public specification for the item.

This registry has been initially populated by the values in [Section 10](#). The "Reference" column for all of these entries refers to sections of this document.

#### **[13.4](#). Transport Protocol Identifiers Registry**

This specification establishes the "Transport Protocol Identifiers" IANA sub-registry, within the "Informative Response Parameters" registry defined in [Section 13.3](#) of this specification. The sub-registry has been created to use the "Expert Review Required" registration procedure [[RFC8126](#)]. Expert review guidelines are provided in [Section 13.6](#).

The columns of this sub-registry are:

- o Name: This is a descriptive name that enables easier reference to the item. The name MUST be unique. It is not used in the encoding.
- o Description: Text giving an overview of the transport protocol referred by this item.
- o Value: CBOR abbreviation for the name of this transport protocol. Different ranges of values use different registration policies [[RFC8126](#)]. Integer values from -256 to 255 are designated as Standards Action. Integer values from -65536 to -257 and from 256 to 65535 are designated as Specification Required. Integer values greater than 65535 are designated as Expert Review. Integer values less than -65536 are marked as Private Use.
- o Reference: This contains a pointer to the public specification for the item.

This registry has been initially populated by the values in [Section 11](#). The "Reference" column for all of these entries refers to sections of this document.





### 13.5. CoAP Option Numbers Registry

IANA is asked to enter the following option numbers to the "CoAP Option Numbers" registry defined in [RFC7252] within the "CoRE Parameters" registry.

Number	Name	Reference
TBD	Multicast-Response-Feedback-Divider	[[this document]]
TBD	Listen-To-Multicast-Responses	[[this document]]

### 13.6. Expert Review Instructions

The IANA registries established in this document are defined as expert review. This section gives some general guidelines for what the experts should be looking for, but they are being designated as experts for a reason so they should be given substantial latitude.

Expert reviewers should take into consideration the following points:

- o Point squatting should be discouraged. Reviewers are encouraged to get sufficient information for registration requests to ensure that the usage is not going to duplicate one that is already registered and that the point is likely to be used in deployments. The zones tagged as private use are intended for testing purposes and closed environments, code points in other ranges should not be assigned for testing.
- o Specifications are required for the standards track range of point assignment. Specifications should exist for specification required ranges, but early assignment before a specification is available is considered to be permissible. Specifications are needed for the first-come, first-serve range if they are expected to be used outside of closed environments in an interoperable way. When specifications are not provided, the description provided needs to have sufficient information to identify what the point is being used for.
- o Experts should take into account the expected usage of fields when approving point assignment. The fact that there is a range for standards track documents does not mean that a standards track document cannot have points assigned outside of that range. The length of the encoded value should be weighed against how many code points of that length are left, the size of device it will be



used on, and the number of code points left that encode to that size.

## 14. References

### 14.1. Normative References

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**[14.3. URIs](#)**

[1] `mailto:iesg@ietf.org`

[2] `mailto:marco.tiloca@ri.se`

**[Appendix A. Different Sources for Group Observation Data](#)**

While the clients usually receive the phantom registration request and other information related to the group observation through an Informative Response, the same data can be made available through different services, such as the following ones.

**[A.1. Topic Discovery in Publish-Subscribe Settings](#)**

In a Publish-Subscribe scenario ([\[I-D.ietf-core-coap-pubsub\]](#)), a group observation can be discovered along with topic metadata. For instance, a discovery step can make the following metadata available.

This example assumes a CoRAL namespace [\[I-D.ietf-core-coral\]](#), that contains properties analogous to those in the content-format application/informative-response+cbor.



Request:

```
GET </ps/topics?rt=oic.r.temperature>
Accept: CoRAL
```

Response:

```
2.05 Content
Content-Format: CoRAL

rdf:type <http://example.org/pubsub/topic-list>
topic </ps/topics/1234> {
  ph_req h"0160.."
  last_notif h"256105.."
  tp_info [1, h"7b", h"20010db80100..0001", 5683,
           h"ff35003020010db8..1234", 5683]
}
```

With this information from the topic discovery step, the client can already set up its multicast address and start receiving multicast notifications.

In heavily asymmetric networks like municipal notification services, discovery and notifications do not necessarily need to use the same network link. For example, a departure monitor could use its (costly and usually-off) cellular uplink to discover the topics it needs to update its display to, and then listen on a LoRA-WAN interface for receiving the actual multicast notifications.

## [A.2.](#) Introspection at the Multicast Notification Sender

For network debugging purposes, it can be useful to query a server that sends multicast responses as matching a phantom registration request.

Such an interface is left for other documents to specify on demand. As an example, a possible interface can be as follows, and rely on the already known Token value of intercepted multicast notifications, associated to a phantom registration request.



Request:

```
GET </.well-known/core/mc-sender?token=6464>
```

Response:

2.05 Content

Content-Format: application/informative-response+cbor

```
{
  'ph_req': h"0160..",
  'last_notif' : h"256105..",
  'tp_info': [1, h"7b", h"20010db80100..0001", 5683,
              h"ff35003020010db8..1234", 5683]
}
```

For example, a network sniffer could offer sending such a request when unknown multicast notifications are seen on a network. Consequently, it can associate those notifications with a URI, or decrypt them, if member of the correct OSCORE group.

## [Appendix B](#). Pseudo-Code for Rough Counting of Clients

This appendix provides a description in pseudo-code of the two algorithms used for the rough counting of active observers, as defined in [Section 5](#).

In particular, [Appendix B.1](#) describes the algorithm for the client side, while [Appendix B.2](#) describes an optimized version for constrained clients. Finally, [Appendix B.3](#) describes the algorithm for the server side.

### [B.1](#). Client Side



```
input:  int Q, // Value of the MRFD option
        int LEISURE_TIME, // DEFAULT_LEISURE from RFC 7252,
                          // unless overridden
```

```
output: None
```

```
int RAND_MIN = 0;
int RAND_MAX = (2**Q) - 1;
int I = randomInteger(RAND_MIN, RAND_MAX);

if (I == 0) {
    float fraction = randomFloat(0, 1);

    Timer t = new Timer();
    t.setAndStart(fraction * LEISURE_TIME);
    while(!t.isExpired());

    Request req = new Request();
    // Initialize as NON and with maximum
    // No-Response settings, set options ...

    Option opt = new Option(OBSERVE);
    opt.set(0);
    req.setOption(opt);

    opt = new Option(MRFD);
    req.setOption(opt);

    req.send(SRV_ADDR, SRV_PORT);
}
```

## [B.2.](#) Client Side - Optimized Version





```
input:  int Q, // Value of the MRFD option
        int LEISURE_TIME, // DEFAULT_LEISURE from RFC 7252,
                          // unless overridden

output: None

const unsigned int UINT_BIT = CHAR_BIT * sizeof(unsigned int);

if (respond_to(Q) == true) {
    float fraction = randomFloat(0, 1);

    Timer t = new Timer();
    t.setAndStart(fraction * LEISURE_TIME);
    while(!t.isExpired());

    Request req = new Request();
    // Initialize as NON and with maximum
    // No-Response settings, set options ...

    Option opt = new Option(OBSERVE);
    opt.set(0);
    req.setOption(opt);

    opt = new Option(MRFD);
    req.setOption(opt);

    req.send(SRV_ADDR, SRV_PORT);
}

bool respond_to(int Q) {
    while (Q >= UINT_BIT) {
        if (rand() != 0) return false;
        Q -= UINT_BIT;
    }
    unsigned int mask = ~((~0u) << Q);
    unsigned int masked = mask & rand();
    return masked == 0;
}
```

### **[B.3.](#) Server Side**

```
input:  int COUNT, // Current observer counter
        int M, // Desired number of confirmations
        int MAX_CONFIRMATION_WAIT,
        Response notification, // Multicast notification to send

output: int NEW_COUNT // Updated observer counter
```



```
int D = 4; // Dampener value
int RETRY_NEXT_THRESHOLD = 4;
float CANCEL_THRESHOLD = 0.2;

int N = max(COUNT, 1);
int Q = max(ceil(log2(N / M)), 0);
Option opt = new Option(MRFD);
opt.set(Q);

notification.setOption(opt);
<Finalize the notification message>
notification.send(GRP_ADDR, GRP_PORT);

Timer t = new Timer();
t.setAndStart(MAX_CONFIRMATION_WAIT); // Time t1
while(!t.isExpired());

// Time t2

int R = <number of requests to the target resource
        between t1 and t2, with the MRFD option>;

int E = R * (2**Q);

// Determine after how many multicast notifications
// the next count update will be performed
if ((R == 0) || (max(E/N, N/E) > RETRY_NEXT_THRESHOLD)) {
    <Next count update with the next multicast notification>
}
else {
    <Next count update after 10 multicast notifications>
}

// Compute the new count estimate
int COUNT_PRIME = <current value of the observer counter>;
int NEW_COUNT = COUNT_PRIME + ((E - N) / D);

// Determine whether to cancel the group observation
if (NEW_COUNT < CANCEL_THRESHOLD) {
    <Cancel the group observation>;
    return 0;
}

return NEW_COUNT;
```



**Appendix C. Example with a Proxy**

This section provides an example when a proxy P is used between the clients and the server. The same assumptions and notation used in [Section 4](#) are used for this example. In addition, the proxy has address PRX\_ADDR and listens to the port number PRX\_PORT.

Unless explicitly indicated, all messages transmitted on the wire are sent over unicast.

C1	C2	P	S
+----->			Token: 0x4a
GET			Observe: 0 (Register)
			Proxy-Uri: coap://sensor.example/r
		+----->	Token: 0x5e
		GET	Observe: 0 (Register)
			Uri-Host: sensor.example
			Uri-Path: r
			(S allocates the available Token value 0x7b)
			(S sends to itself a phantom observation
			request PH_REQ as coming from the
			IP multicast address GRP_ADDR)
		-----+	
		/	
		\----->	Token: 0x7b
		GET	Observe: 0 (Register)
			Uri-Host: sensor.example
			Uri-Path: r
			(S creates a group observation of /r)
			(S increments the observer counter
			for the group observation of /r)
		<-----+	Token: 0x5e
		5.03	Content-Format: application/
			informative-response+cbor
			<Other options>
			Payload: {
			ph_req      : bstr(0x01   OPT),
			last_notif : bstr(0x25   OPT



				0xff   PAYLOAD),
				tp_info : [1, 0x7b,
				bstr(SRV_ADDR), SRV_PORT,
				bstr(GRP_ADDR), GRP_PORT]
				}
				(The proxy starts listening to the
				GRP_ADDR address and the GRP_PORT port.)
				(The proxy adds C1 to its list of observers.)
				Token: 0x4a
				Content-Format: application/
				informative-response+cbor
				<Other options>
				Payload: {
				ph_req : bstr(0x01   OPT),
				last_notif : bstr(0x25   OPT
				0xff   PAYLOAD),
				tp_info : [1, 0x7b,
				bstr(SRV_ADDR), SRV_PORT,
				bstr(GRP_ADDR), GRP_PORT]
				}
				Token: 0x01
				Observe: 0 (Register)
				Proxy-Uri: coap://sensor.example/r
				Token: 0x5e
				Observe: 0 (Register)
				Uri-Host: sensor.example
				Uri-Path: r
				Token: 0x5e
				Content-Format: application/
				informative-response+cbor
				<Other options>
				Payload: {
				ph_req : bstr(0x01   OPT),
				last_notif : bstr(0x25   OPT
				0xff   PAYLOAD),
				tp_info : [1, 0x7b,
				bstr(SRV_ADDR), SRV_PORT,
				bstr(GRP_ADDR), GRP_PORT]
				}





		(The proxy adds C2 to its list of observers.)
<-----+		Token: 0x4a
5.03		Content-Format: application/ informative-response+cbor <Other options> Payload: { ph_req       : bstr(0x01   OPT), last_notif   : bstr(0x25   OPT   0xff   PAYLOAD), tp_info      : [1, 0x7b, bstr(SRV_ADDR), SRV_PORT, bstr(GRP_ADDR), GRP_PORT] }
		(The value of the resource /r changes to "5678".)
	(*)	
<-----+		Token: 0x7b
2.05		Observe: 11 Content-Format: application/ informative-response+cbor <Other options> Payload: "5678"
<-----+		Token: 0x4a
2.05		Observe: 54123 Content-Format: application/ informative-response+cbor <Other options> Payload: "5678"
<-----+		Token: 0x01
2.05		Observe: 54123 Content-Format: application/ informative-response+cbor <Other options> Payload: "5678"

```
(*) Sent over IP multicast to GROUP_ADDR:GROUP_PORT
```



**Appendix D. Example with a Proxy and Group OSCORE**

This section provides an example when a proxy P is used between the clients and the server, and Group OSCORE is used to protect multicast notifications end-to-end between the server and the clients.

The same assumptions and notation used in [Section 7](#) are used for this example. In addition, the proxy has address PRX\_ADDR and listens to the port number PRX\_PORT.

Unless explicitly indicated, all messages transmitted on the wire are sent over unicast and protected with OSCORE end-to-end between a client and the server.

C1	C2	P	S
+----->			Token: 0x4a
FETCH			Observe: 0 (Register)
			OSCORE: {kid: 1 ; piv: 101 ; ...}
			Uri-Host: sensor.example
			Proxy-Scheme: coap
			<Other class U/I options>
			0xff
			Encrypted_payload {
			0x01 (GET),
			Observe: 0 (Register),
			Uri-Path: r,
			<Other class E options>
			}
		+----->	Token: 0x5e
		FETCH	Observe: 0 (Register)
			OSCORE: {kid: 1 ; piv: 101 ; ...}
			Uri-Host: sensor.example
			<Other class U/I options>
			0xff
			Encrypted_payload {
			0x01 (GET),
			Observe: 0 (Register),
			Uri-Path: r,
			<Other class E options>
			}
			(S allocates the available
			Token value 0x7b .)
			(S sends to itself a phantom observation



```

|         |         |         | request PH_REQ as coming from the
|         |         |         | IP multicast address GRP_ADDR)
|         |         |         |
|         |         |         | -----+
|         |         |         | /
|         |         |         | \-----> Token: 0x7b
|         |         |         |   FETCH  Observe: 0 (Register)
|         |         |         |           OSCORE: {kid: 5 ; piv: 501 ;
|         |         |         |             kid context: 57ab2e; ...}
|         |         |         |           Uri-Host: sensor.example
|         |         |         |           <Other class U/I options>
|         |         |         |           0xff
|         |         |         |           Encrypted_payload {
|         |         |         |             0x01 (GET),
|         |         |         |             Observe: 0 (Register),
|         |         |         |             Uri-Path: r
|         |         |         |             <Other class E options>
|         |         |         |           }
|         |         |         |           <Counter signature>
|         |         |         |
|         |         |         | (S steps SN_5 in the Group OSCORE
|         |         |         |   Security Context : SN_5 <== 502)
|         |         |         |
|         |         |         | (S creates a group observation of /r)
|         |         |         |
|         |         |         | (S increments the observer counter
|         |         |         |   for the group observation of /r)
|         |         |         |
|         |         |         | <-----+
|         |         |         | 2.05  Token: 0x5e
|         |         |         |           OSCORE: {piv: 301 ; ...}
|         |         |         |           <Other class U/I options>
|         |         |         |           0xff
|         |         |         |           Encrypted_payload {
|         |         |         |             5.03 (Service Unavailable),
|         |         |         |             Content-Format: application/
|         |         |         |               informative-response+cbor,
|         |         |         |             <Other class E options>,
|         |         |         |             0xff,
|         |         |         |             CBOR_payload {
|         |         |         |               ph_req : bstr(0x05 | OPT | 0xff |
|         |         |         |                 PAYLOAD | SIGN),
|         |         |         |               last_notif : bstr(0x25 | OPT | 0xff |
|         |         |         |                 PAYLOAD | SIGN),
|         |         |         |               tp_info : [1, 0x7b, bstr(SRV_ADDR),
|         |         |         |                 SRV_PORT, bstr(GRP_ADDR),

```



				GRP_PORT]
				join_uri : "coap://myGM/
				ace-group/myGroup",
				sec_gp : "myGroup"
				}
				}
<-----+>				Token: 0x4a
2.05				OSCORE: {piv: 301 ; ...}
				<Other class U/I options>
				0xff
				Encrypted_payload {
				5.03 (Service Unavailable),
				Content-Format: application/
				informative-response+cbor,
				<Other class E options>,
				0xff,
				CBOR_payload {
				ph_req : bstr(0x05   OPT   0xff
				PAYLOAD   SIGN),
				last_notif : bstr(0x25   OPT   0xff
				PAYLOAD   SIGN),
				tp_info : [1, 0x7b, bstr(SRV_ADDR),
				SRV_PORT, bstr(GRP_ADDR),
				GRP_PORT]
				join_uri : "coap://myGM/
				ace-group/myGroup",
				sec_gp : "myGroup"
				}
				}
+----->				Token: 0x4b
FETCH				Observe: 0 (Register)
				OSCORE: {kid: 5 ; piv: 501 ; ...}
				Uri-Host: sensor.example
				Proxy-Scheme: coap
				Listen-To-
				Multicast-Responses: {[0x7b, 1,
				bstr(SRV_ADDR),
				SRV_PORT,
				bstr(GRP_ADDR),
				GRP_PORT]
				}]
				<Other class U/I options>
				0xff
				Encrypted_payload {
				0x01 (GET),
				Observe: 0 (Register),





			Uri-Path: r
			<Other class E options>
			}
			<Counter signature>
			(The proxy starts listening to the
			GRP_ADDR address and the GRP_PORT port.)
			(The proxy adds C1 to
			its list of observers.)
+----->			Token: 0x01
FETCH			Observe: 0 (Register)
			OSCORE: {kid: 2 ; piv: 201 ; ...}
			Uri-Host: sensor.example
			Proxy-Scheme: coap
			<Other class U/I options>
			0xff
			Encrypted_payload {
			0x01 (GET),
			Observe: 0 (Register),
			Uri-Path: r,
			<Other class E options>
			}
		+----->	Token: 0x5e
		FETCH	Observe: 0 (Register)
			OSCORE: {kid: 2 ; piv: 201 ; ...}
			Uri-Host: sensor.example
			<Other class U/I options>
			0xff
			Encrypted_payload {
			0x01 (GET),
			Observe: 0 (Register),
			Uri-Path: r,
			<Other class E options>
			}
		<-----+	Token: 0x5e
		2.05	OSCORE: {piv: 401 ; ...}
			<Other class U/I options>
			0xff
			Encrypted_payload {
			5.03 (Service Unavailable),
			Content-Format: application/
			informative-response+cbor,



			<Other class E options>,
			0xff,
			CBOR_payload {
			ph_req : bstr(0x05   OPT   0xff
			PAYLOAD   SIGN),
			last_notif : bstr(0x25   OPT   0xff
			PAYLOAD   SIGN),
			tp_info : [1, 0x7b, bstr(SRV_ADDR),
			SRV_PORT, bstr(GRP_ADDR),
			GRP_PORT]
			join_uri : "coap://myGM/
			ace-group/myGroup",
			sec_gp : "myGroup"
			}
			}
			Token: 0x01
			OSCORE: {piv: 401 ; ...}
			<Other class U/I options>
			0xff
			Encrypted_payload {
			5.03 (Service Unavailable),
			Content-Format: application/
			informative-response+cbor,
			<Other class E options>,
			0xff,
			CBOR_payload {
			ph_req : bstr(0x05   OPT   0xff
			PAYLOAD   SIGN),
			last_notif : bstr(0x25   OPT   0xff
			PAYLOAD   SIGN),
			tp_info : [1, 0x7b, bstr(SRV_ADDR),
			SRV_PORT, bstr(GRP_ADDR),
			GRP_PORT]
			join_uri : "coap://myGM/
			ace-group/myGroup",
			sec_gp : "myGroup"
			}
			}
			Token: 0x02
			Observe: 0 (Register)
			OSCORE: {kid: 5 ; piv: 501 ; ...}
			Uri-Host: sensor.example
			Proxy-Scheme: coap
			Listen-To-
			Multicast-Responses: {[0x7b, 1,
			bstr(SRV_ADDR),



				SRV_PORT, bstr(GRP_ADDR), GRP_PORT]
				}
				<Other class U/I options>
				0xff
				Encrypted_payload {
				0x01 (GET),
				Observe: 0 (Register),
				Uri-Path: r
				<Other class E options>
				}
				<Counter signature>
				(The proxy adds C2 to its list of observers.)
				(The value of the resource /r changes to "5678".)
			(*)	
			<-----+ 2.05	Token: 0x7b
				Observe: 11
				OSCORE: {kid: 5; piv: 502 ; kid context: 57ab2e; ...}
				<Other class U/I options>
				0xff
				Encrypted_payload {
				2.05 (Content),
				Observe: 11,
				Content-Format: application/cbor,
				<Other class E options>,
				0xff,
				CBOR_Payload : "5678"
				}
				<Counter signature>
			<-----+ 2.05	Token: 0x4b
				Observe: 54123
				OSCORE: {kid: 5; piv: 502 ; kid context: 57ab2e; ...}
				<Other class U/I options>
				0xff



				Encrypted_payload {
				2.05 (Content),
				Observe: 11,
				Content-Format: application/cbor,
				<Other class E options>,
				0xff,
				CBOR_Payload : "5678"
				}
				<Counter signature>
				Token: 0x02
				Observe: 54123
				OSCORE: {kid: 5; piv: 502 ;
				kid context: 57ab2e; ...}
				<Other class U/I options>
				0xff
				Encrypted_payload {
				2.05 (Content),
				Observe: 11,
				Content-Format: application/cbor,
				<Other class E options>,
				0xff,
				CBOR_Payload : "5678"
				}
				<Counter signature>

(\*) Sent over IP multicast to GROUP\_ADDR:GROUP\_PORT and protected with Group OSCORE end-to-end between the server and the clients.

## Acknowledgments

The authors sincerely thank Carsten Bormann, Klaus Hartke, Jaime Jimenez, John Mattsson, Ludwig Seitz, Jim Schaad and Goeran Selander for their comments and feedback.

The work on this document has been partly supported by VINNOVA and the Celtic-Next project CRITISEC; and by the H2020 project SIFIS-Home (Grant agreement 952652).

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