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TLS Tripartite Diffie-Hellman Key Exchange draft-urien-tls-dh-tripartite-00

Abstract

Most of privacy exchanges over the Internet rely on the TLS protocol. According to this protocol two entities the client and the server computes a master secret from which are deduced cryptographic keys used for data privacy and security. Digital transactions may deal with critical information (payments ...) that need to be recorded for traceability issues or for legal requirements. However messages are secured by the TLS protocol, so it is not possible for a third party that logs packets to perform decryption operations upon legitimate requests.

The goal of this draft is to support a Trusted Third Party (TTP) that could recover the protected information when needed. The proposed protocol uses the Tripartite Diffie-Hellman (tdh) algorithm based on bilinear pairings over elliptic curves.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in <u>RFC 2119</u> [<u>RFC2119</u>].

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1 Overview

Most of privacy exchanges over the Internet rely on the TLS protocol. According to this protocol two entities the client and the server computes a master secret from which are deduced cryptographic keys used for data privacy and security.

Digital transactions may deal with critical information (payments ...) that need to be recorded for traceability issues or for legal requirements.

However messages are secured by the TLS protocol, so it is not possible to a third party that logs packets to perform decryption operations upon legitimate requests.

The idea of this proposal is to support a Trusted Third Party (TTP) that could recover the protected information when needed.

The Tripartite Diffie-Hellman (tdh) idea was initially introduced in [TDH].

Toady cryptography provides efficient software tools [PBC] computing bilinear pairing over elliptic curve. The [TLS-ECC] standard already supports cryptographic operations based on elliptic curves, mainly for key exchange based on ECDH (Elliptic Curve Diffie Hellman) or the ECDSA (Elliptic Curve Digital Signature Algorithm) signature.

The Weil pairing for example works with classical elliptic curves; server and client are equipped with DH public and private keys.

The classical TLS pre-master-secret is computed according to the relation

pre-master-secret = abP (or g^ab with multiplicative notations)

Where P is a point of an elliptic curve point (a generator) defined over a Fq field, aP and bP are respectively the server and client DH public keys, and a,b their private keys.

If the client and the server agree to use a TTP, identified by an attribute ttp-name and owning a DH public key cP, the pre-master-secret is computing according to the following relation:

```
Sclient = e(aP,cP)^b
Sserver = e(bP,cP)^a
Sttp = e(aP,bP)^c,
S = Sserver = Sclient = Sttp = shared-secret
S is an element of F(q^k), with k integer
```

```
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pre-master-secret = h(S), h a hash function producing p bits
In other words each entity (client, server, TTP) computes a shared
```

secret S by using its private DH key and the two other public DH keys.

The master-secret is thereafter produced:

The master secret is computed by the client and the server without a dialog with the TTP. But the TTP will be able to recover the master secret from the TLS session logs.

```
Client
                                Server
(ec, P, b, bP)
                            (ec, P, a, aP)
                      <==aP
               bP==>
S= e(aP,cP)^b
                              S= e(bP,cP)^a
master-secret
                              master-secret
     1
                                      !<===Protected Data Exchange===>!
     1
                                      T
             TTP (ec, P, c, cP)
               S= e(aP,bP)^c
               master-secret
              Data Decryption
```

Figure 1. Illustration of TTP use in a TLS session

2 About Bilinear Pairing

2.1 Symmetric Bilinear Pairing

Z is the set of integer. r is a prime integer

Let (G1,+) be a cyclic group of order r, (with additive operation +) Let (G2,*) be a cyclic group of order r, (with multiplicative operation x).

Let e a non-degenerate bilinear map, G1 x G1 -> G2

A non-degenerate bilinear pairing satisfies the following conditions:

 Bilinear: for P,Q elements of G1, a,b elements of Z, e(aP,bP)=e(P,Q)^ab

- Non-Degenerate: e(P,P)#1 is a generator of G2

The Weil pairing [<u>ECC</u>] has been defined for elliptic curve [<u>ECC</u>] over finite field of prime characteristic p(Fp)

- ECC is an elliptic curve over Fp
- G1 is a subgroup in ECC(Fp), whose order is r
- G2 is a subgroup in F(p^k), k an integer

2.2 Asymmetric Bilinear Pairing

In that case the bilinear map works with two different groups G1, whose order is r, and G1', where each element has order dividing r.

e is a non-degenerate bilinear map, G1 x G1' -> G2

For P elements of G1, Q element of G1', a,b elements of Z : $e(aP,bQ)=e(P,Q)^{ab}$

The Tate pairing [\underline{ECC}] has been defined for elliptic curve [\underline{ECC}] over finite field of prime characteristic p (Fp).

ECC is an elliptic curve over Fp
G1 is a subgroup in ECC(Fp), whose order is r
G1' is a subgroup in ECC(Fp^k), with k integer (k is the elliptic curve embedding degree)
G2 is a subgroup in F(p^k)

2.3 The Bilinear Diffie-Hellman (BDH) problem.

P is a generator of G1

a,b,c are elements of Zr*

BDH: Knowing P, aP, bP, cP the computation of e(P,P)^abc is 'impossible'

Furthermore the classical computational Diffie Hellman (CDH) assumption is assumed for the group G1.

CDH: Knowing P, aP, bP the computation of abP is 'impossible'

2.4 Practical properties

2.4.1 Symmetric Pairing

We suppose three entities A (server), B (client), C (ttp) equipped with three pairs of public and private keys, associated with a group

G1 and a generator P.

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aP and a, are respectively the public and the private keys for A bP and b, are respectively the public and the private keys for B cP and c, are respectively the public and the private keys for C

A shared secret (S) may be computed by these three entities, according to the following scenario:

- A computes $S = e^{a(bP, cP)} = e(P, P)^{abc}$

- B computes $S = e^b(aP, cP) = e(P, P)^abc$

- C computes $S = e^c(aP, bP) = e(P, P)^abc$

In other word each entity computes a shared secret key, deduced from its private key and the two other public key.

If A is a client, B a server and C a trusted party, all security properties such as encrypted packets exchanged between client and server may be recovered by the trusted party.

2.4.2 Asymmetric pairing

We suppose three entities A (server), B (client), C (ttp) equipped with pairs of public and private keys, associated with the group G1 (generator P) and the group G1' (generator P').

aP, aP' and a, are respectively the public and the private keys for A bP and b, are respectively the public and the private key for B cP, cP' and c, are respectively the public and the private keys for C

A shared secret (S) may be computed by these three entities, according to the following scenario

- A computes $S = e^b(bP, cP') = e(P, P')^abc$

- B computes $S = e^b(aP, cP') = e(P, P')^{abc}$
- C computes $S = e^c(aP, bP') = e(P, P')^abc$

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3. Bilinear pairing operations overview Client Server - - - - - -- - - - - -ClientHello ----> extension {pairing-scheme} extension {elliptic-curves} extension {ec_point-formats} ServerHello extension {pairing-scheme} extension {elliptic-curves} extension {ec_point-formats} Certificate* ServerKeyExchange* select (KeyExchangeAlgorithm) { case ec_bilinear-pairing: ServerECDHParams params; Signature signed_params; TTP-List ttp-list } ServerKeyExchange; CertificateRequest*+ <----ServerHelloDone Certificate*+ ClientKeyExchange struct { select (KeyExchangeAlgorithm) { case ec_bilinear-pairing: ClientECDiffieHellmanPublic; TTP-Name: ttp-name } exchange-keys; } ClientKeyExchange; CertificateVerify*+ [ChangeCipherSpec] Finished ----> [ChangeCipherSpec] Finished <----Application Data <----> Application Data Figure 2. Overview of the TLS bilinear pairing operations.

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The TLS dialog is illustrated by figure 2. A new extension is used both by client and server in order to negotiate a pairing scheme. The TTP is selected thanks attributes exchanged in the ServerKeyExchange and ClientKeyExchange messages. Elliptic curve and DH parameter are specified according to [TLS-ECC].

4. Bilinear Pairing Operations details

<u>4.1</u> TLS Extension

A new TLS extension is defined in this specification: the pairingscheme extension.

The general structure of TLS extensions is described in [TLS 1.1], and this specification adds one new item to ExtensionType.

enum { pairing-scheme(xx)} ExtensionType;

The client negotiates the pairing-scheme via the corresponding extension inserted in the client hello message

The server selects one of the proposed items and inserts it in the server hello message.

Two other extensions are imported from [TLS-ECC]:

```
- elliptic-curves(10),
```

- ec_point-formats(11);

4.1.1 Supported Pairing Scheme

Supported Pairing Scheme
 enum {
 Weil-Pairing (1)
 } NamedScheme;

4.2 Key Exchange

A new KeyExchange Algorithm is defined: ec-bilinear-pairing

4.2.1 Trusted-Third-Party list

Each trusted third party (TTP) is identified by a name. A DH public key is implicitly deduced from its identifier.

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```
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```

```
Structure of this message:
opaque TTP-Name<1..2^24-1>;
struct {
    TTP-Name ttp-name-list<0..2^24-1>;
    } TTP-List;
```

4.2.1 Server Key Exchange

The ServerKeyExchange message is extended as follows.

enum { ec-bilinear-pairing } KeyExchangeAlgorithm; select (KeyExchangeAlgorithm) { case ec_bilinear-pairing: ServerECDHParams params; Signature signed-params; TTP-List ttp-list } ServerKeyExchange;

The attributes ServerECDHParams and Signature are imported from [TLS-ECC]

4.2.2 Client Key Exchange

The ClientKeyExchange message is extended as follows.

```
struct {
    select (KeyExchangeAlgorithm) {
        case ec_bilinear-pairing:
        ClientECDiffieHellmanPublic;
        TTP-Name: ttp-name
        } exchange-keys;
} ClientKeyExchange;
```

The attribute ClientECDiffieHellmanPublic is imported from [TLS-ECC].

<u>4.3</u> PreMasterSecret computing

aP and bP are respectively the server and the client DH public values (with additive notations)

cP is the trusted third party (ttp) public value, (with additive notations).

h is a digest function producing p bytes.

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On the server side:

```
PreMasterSecret = h(e(bP, cP)^a)
```

On client side:

 $PreMasterSecret = h(e(aP, cP)^b)$

On the ttp side

 $PreMasterSecret = h(e(aP, bP)^{c})$

4.3.1 Hash function for the Weil pairing

For the Weil pairing, G2 is a subgroup of Fq^2 , if the output of e is expressed as the tuple (a0,a1) with x and y elements of Fq

h = sha1(a0 || a1), a0 and a1 are values of exactly q bits.

4.4 CipherSuites

To be done.

<u>5</u>. Example of pairings

This example has been computed with the Pairing-Based Cryptography Library [PBC] [BL].

5.1 Symmetric pairing

The elliptic curve (ECC) is chosen as: $y^2 = x^3 + x$, with x, y elements of a Field Fq

q is a prime number, with q = 3 modulus 4
G1 is a subgroup of ECC(Fq)
G2 is a subgroup of Fq^2

There are q+1 points on the ECC curve, i.e. #ECC(Fq) = q+1

r = order of G1 = prime factor of q+1. h = cofactor = #ECC(Fq) / r

q=8780710799663312522437781984754049815806883199414208211028653399266 475630880222957078625179422662221423155858769582317459277713367317481 324925129998224791.

h=1201601226489114607938882136674053420480295440125131182291961513104 7207289359704531102844802183906537786776

r= 730750818665451621361119245571504901405976559617

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Generator P=

9390781514106884,

a = 321231739573260508064943282038854866624801566274

aP =

3502179821202747,

b = 591069617759232948334516538341133684003963967541

bP =

1733989063260044,

c = 332790059747456431829511198714114673843901104395

cP =

3077259306029100,

 $S = f(aP, bP)^c = f(bP, cP)^a = f(cP, aP)^b =$

2202145179250626,

<u>6</u>. Security Considerations

To be done.

7. IANA Considerations

To be done

8 References

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