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**Routing Header Based BIER Information Encapsulation**  
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Abstract

This draft proposes one new encapsulation schema of Bit Index Explicit Replication (BIER) information to transfer the multicast packets within the IPv6 network. By using a new IPv6 Routing Header type to forward the packet, the original source address and destination address of the multicast packet is kept unchanged along the forwarding path. Such encapsulation schema can make full use of the existing IPv6 quality assurance solutions to provide high-quality multicast service.

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## [1.](#) Introduction

Bit Index Explicit Replication (BIER) is a new multicast technology based on IPv6 defined in [[RFC8279](#)]. In BIER domain, the set of destination nodes of multicast message is mapped into a BitString and encapsulated into the BIER header. The position of each bit in the BitString represents an BFER. Compared with the traditional multicast technology, the nodes in BIER domain do not need to maintain a multicast tree and keep the multicast flow state for each multicast flow.

Currently, there are two methods for encapsulating BIER information based on IPv6 in IETF: BIERn6([[I-D.ietf-bier-bierin6](#)]) and BIERv6([[I-D.xie-bier-ipv6-encapsulation](#)]).

BIERin6 carries BIER information by defining a new IPv6 next header type. During the forwarding process, the source address and destination address in the header will be changed.

BIERV6 carries bier related information by defining an new option type of destination options header (i.e. bier option). The source address in the header remains unchanged but the destination address will be changed along the forwarding path.

The differences between the above two BIER encapsulation and forwarding schemes are unfavorable for the development of BIER and its derivatives. In addition, when there is error in the forward process of the multicast packet, the change of source address and



destination address during transmission will increase the difficulty of fault location and traceability.

This draft proposes a BIER information transmission scheme without changing the multicast source and destination addresses. The relevant BIER information is encapsulated within the newly defined IPv6 Routing Header type, each intermediate BIER router will route the multicast packet based on the BitString information and its associated BIFT. The multicast source and destination address are not changed along the forwarding path.

The characteristics of such schema are helpful to the rapid fault location and traceability, and can make full use of the existing IPv6 quality assurance technologies to provide high-quality multicast service.

## 2. Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [\[RFC2119\]](#).

## 3. BIER Routing Header

One new type of IPv6 Routing Header is defined according to [\[RFC8200\]](#). The message format is shown in Figure 1.

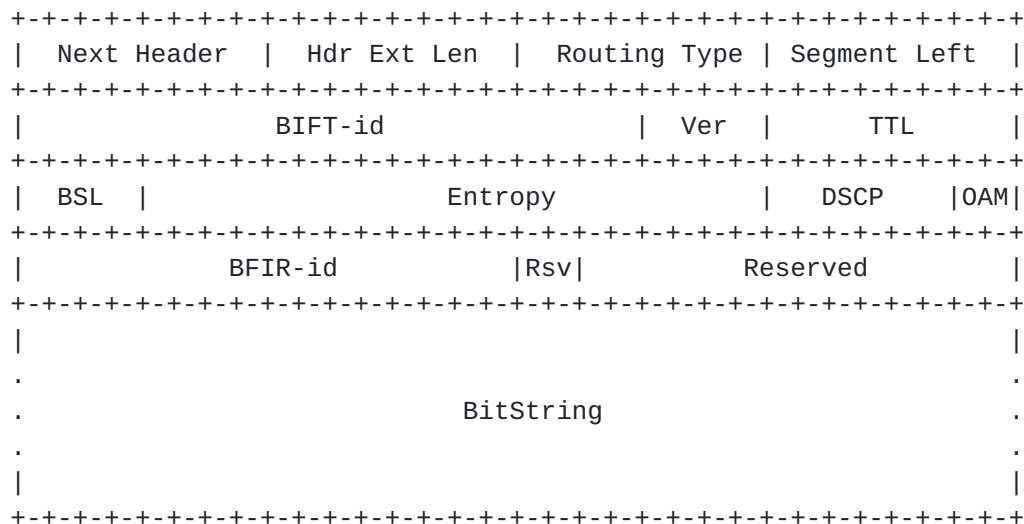


Figure 1: The format of BIER Routing Header

Where:



- o Next Header(8 bits): indicating the message header type immediately after the routing header.
- o HDR Ext Len(8 bits): indicating the length of the routing header.
- o Routing Type(8 bits): TBD. Identifying the newly defined Routing Header to encode BIER information.
- o Segments Left(8 bits): indicating the number of explicitly listed intermediate nodes to be accessed before reaching the final destination. It is not used here for the time being, and all are set to 0.
- o BIFT-id(20 bits): each  $\langle SD, Si, BSL \rangle$  is assigned a BIFT-id.
- o Ver(4 bits): identifying the version of the BIER header. When an unsupported BIER header version is received, the BFR needs to discard the packet and record the error.
- o TTL(8 bits): indicating the lifetime of the message. It is used to prevent ring. The processing process is the same as that in non MPLS networks.
- o BSL(4 bits): indicating the length of BitString.
- o Entropy(20 bits): this field specifies an "entropy" for ECMP.
- o DSCP(6 bits): this field is used to support different service codes.
- o OAM(2 bits): by default, this value will be set to 0 by BFIR, and other BFRs will not be modified. Whether to use this field is optional.
- o BFIR-id(16 bits): indicating BFR ID of BFIR.
- o Rsv(2 bits): unused, set to 0.
- o Reserved (14 bits): reserved field, set to 0.
- o BitString(variable): the length must be reflected in the BSL field. The string saved in this field is used to identify the destination BFER of the packet.



#### 4. Multicast Packet Forwarding Procedures

Based on the newly defined BIER Routing Header, the devices support BIER Routing Header will perform the following steps to forward the multicast packets:

1) When BFIR receives the IPv6 multicast packets from the mulicast source, it will add BIER Routing Header to indicate the BFERs that want to receives such multicast packet. The encapsulated multicast packet will be forwarded according to the BIFT that identified by the BIFT-id.

2) Each BFR (includes BFIR) will check whether the direct-connected device support BIER Routing Header. If yes, proceed to step 3); otherwise, proceed to step 2.1).

2.1) Calculating the IPv6 address of next hop that support BIER Routing Header.

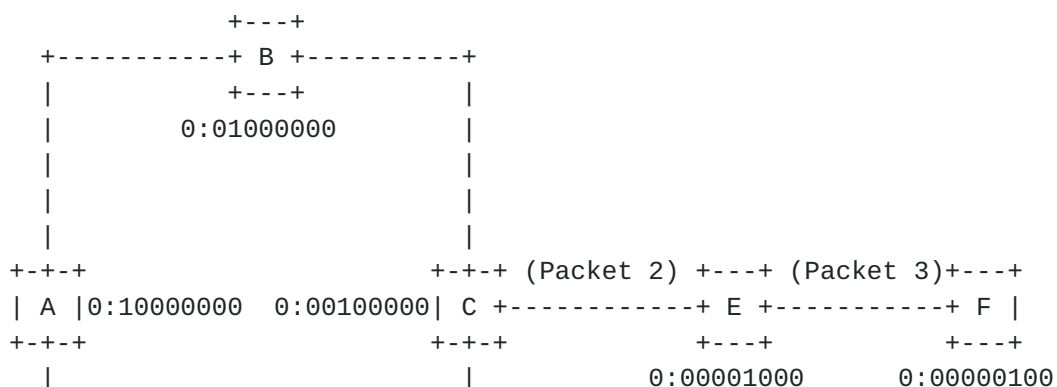
2.2) Encapsulating an outer IPv6 Header to the multicast packet. The calculated IPv6 address is used as the destination address of the outer IPv6 Header, and its own IPv6 address is used as the source address of the outer IPv6 Header. BitString will not be changed.

2.3) Sending the encapsulated packet to the direct-connected device, the device will perform normal IPv6 forwarding according to the outer IPv6 Header.

3) On the router that supports the BIER Routing Header, perform the normal BIER forwarding process as described in [[RFC8279](#)].

The detail procedures for forwarding the multicast packets based on the newly defined Routing Header are described in the following sections.

##### 4.1. All devices in BIER domain support BIER Routing Header







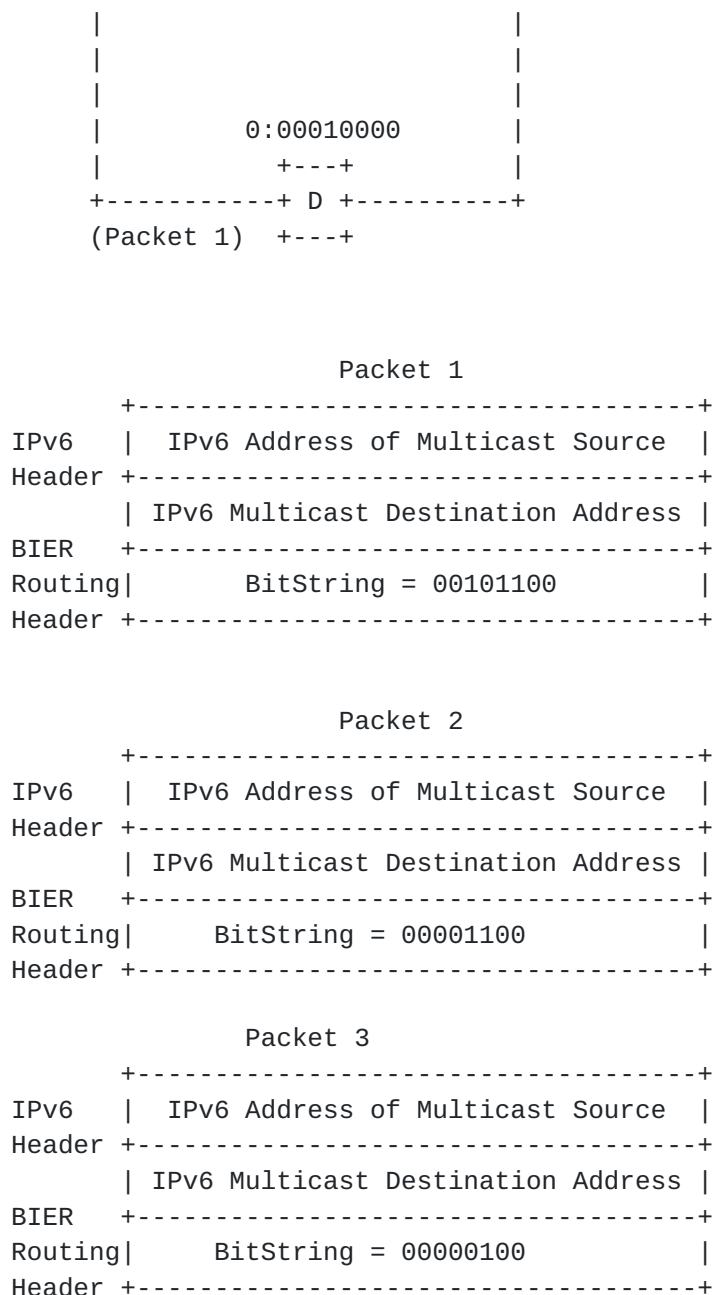


Figure 2: All devices in BIER domain support BIER Routing Header

The topology is shown in Figure 2, device A-F support BIER Routing Header. The packet need to be transmitted from A to F. The changes of the Routing Header have been given in Figure 2. Each device will perform the following steps after receiving the packet:

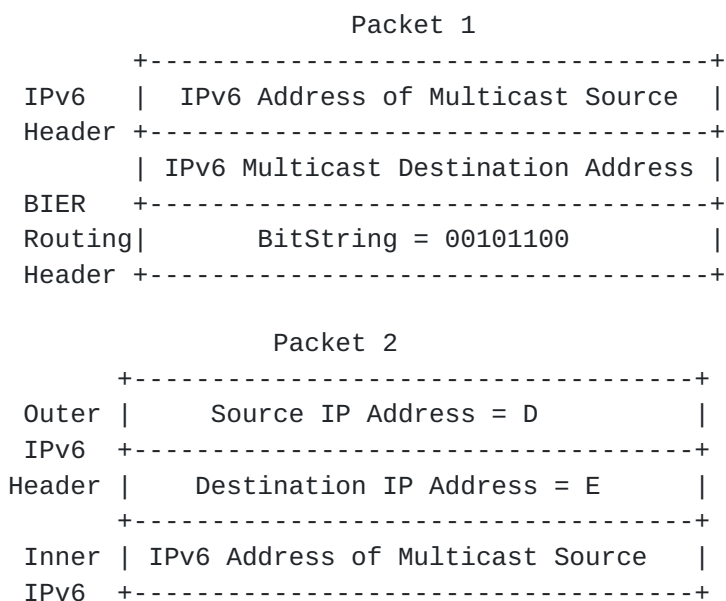
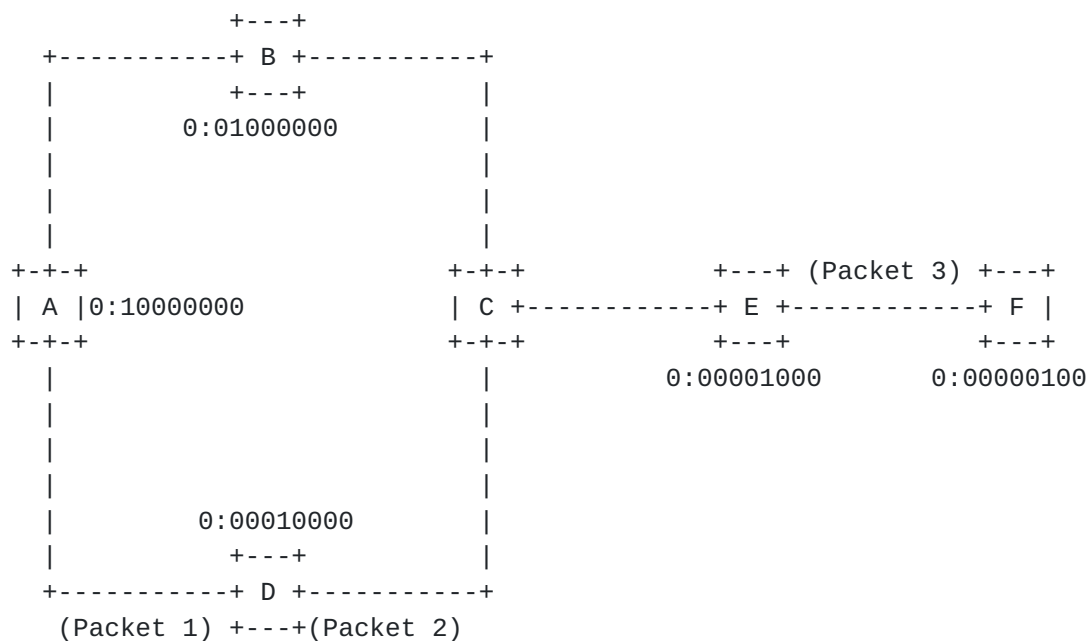
- 1). Checking whether there is BIFT corresponding to the BIFT-id locally. If yes, proceed to step 2); otherwise, discard the packet.



2). Checking whether the direct-connected device support BIER Routing Header. If yes, forwarding the packet according to the BIFT related to the BIFT-id; otherwise, see section [Section 4.2](#) for detail procedures.

During the forwarding procedures, the source address and destination address of the IPv6 multicast packet are not changed, only the BitString in BIER Routing Header is updated.

#### 4.2. Some devices in BIER domain do not support BIER Routing Header





```

Header | IPv6 Multicast Destination Address |
      +-----+
BIER   |      BitString = 00001100          |
Routing+-----+
Header
          Packet 3
          +-----+
IPv6    | IPv6 Address of Multicast Source  |
Header +-----+
      | IPv6 Multicast Destination Address |
BIER   +-----+
Routing|      BitString = 00000100          |
Header +-----+

```

Figure 3: Some devices in BIER domain do not support BIER Routing Header

The topology is shown in Figure 3, all devices expect device C support BIER Routing Header. The packet need to be transmitted from A to F. The change of the Header has been given in the Figure 3. When it is found that device C does not support BIER Routing Header, device D will perform the following steps after receiving the packet:

1. Calculating the IPv6 address of next hop device(Node E) that supports BIER Routing Header.
2. Encapsulating an outer IPv6 Header to the packet. The calculated IPv6 address(E) is used as the destination address of the outer IPv6 Header, and its own IPv6 address(D) is used as the source address of the outer IPv6 Header. BitString will not be changed.
3. Sending the packet to directed-connected device C.

After receiving the packet, device C will perform IPv6 forwarding according the information in outer IPv6 Header, and send the packet to device E. Device E will send it to device F according the information in BIER Routing Header. In the forwarding process, the source address and destination address in the Inner IPv6 Header are not changed.

## 5. Security Considerations

TBD

## 6. IANA Considerations

This document defines a new IPv6 Routing Header - BIER Routing Header. The code point is from the "Internet Protocol Version 6



(IPv6) Parameters - Routing Types". It is recommended to set the code point of BIER Routing Header to 7.

## **7. References**

### **7.1. Normative References**

- [RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", [BCP 14](#), [RFC 2119](#), DOI 10.17487/RFC2119, March 1997, <<https://www.rfc-editor.org/info/rfc2119>>.
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- [I-D.ietf-bier-bierin6] Zhang, Z., Zhang, Z., Wijnands, I., Mishra, M., Bidgoli, H., and G. Mishra, "Supporting BIER in IPv6 Networks (BIERin6)", [draft-ietf-bier-bierin6-00](#) (work in progress), June 2021.
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