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# MPTCP proxy mechanisms draft-wei-mptcp-proxy-mechanism-02

## Abstract

Multipath TCP provides the ability to simultaneously use multiple paths between peers for a TCP/IP session, and it could improve resource usage within the network and, thus, improve user experience through higher throughput and improved resilience to network failure. This document discusses the mechanism of a new network entity, named MPTCP proxy, which is aimed to assist MPTCP capable peer to use MPTCP session in case of one of the peers not being MPTCP capable or to act as an aggregation point for sublfows.

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### **1** Introduction

Nowadays, the volume of mobile devices, e.g. smart phone, has increased greatly, and most of these devices have more than one interface for network communication, for example it's very common for a smart phone to have a cellular network interface and a WLAN interface; at the same time, multi-homing scenarios have been more and more common. All these situations provide a good pre-condition for the implementation of MPTCP [MPTCP Protocol]. Some network operators also show interests in MPTCP, they want to utilize MPTCP's multipath feature to realize optimization of their network performances, such as resource pooling, network mobility etc.

But there are still some barriers existing for the promotion of MPTCP, and one of them is that now almost all of the ICP (Internet Content Provider) servers on the Internet are traditional TCP servers and there seems no motivation for these traditional servers to embed MPTCP into their protocol stack, this situation leads to the fact that when communicating with these servers the MPTCP capable devices have to fall back to traditional TCP and cannot fully utilize their MPTCP capability.

Besides, the multipath feature of MPTCP protocol brings impacts on the performances of some kinds of network middleboxes which are deployed to enhance network performance or to provide traffic optimization for network traffic. For example, middleboxes, such as HTTP proxy, video/audio optimizer and firewall are deployed enroute by network operators to provide performance enhancements, and all of these middleboxes need to have knowledge about the entire content of the traffic flow in order to function properly on the flow. But for MPTCP traffic, it is likely that only a part of subflows traverse the middlebox, and leads these middleboxes to be blind about the traffic, and the result would be that the endhost could not benefit from performance enhancement service or the traffic from endhost could be blocked by firewall because the firewall cannot trust the traffic. A more detailed description of MPTCP's impacts on middleboxes can be found in [Lopez]. For all the middlebox scenarios, we can conclude a basic requirement that the MPTCP traffic should be able to aggregate at middlebox.

To support the use of MPTCP session between a MPTCP host and a TCP host, and to make MPTCP traffic get benefits from network middlebox that providing performance enhancement, this document defines a new entity named MPTCP proxy (or proxy for abbreviation).

## 2 Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT",

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"SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in <u>RFC 2119</u> [<u>RFC2119</u>].

MPTCP proxy (proxy): An entity used to support MPTCP session between MPTCP capable host and non-MPTCP capable host.

ICP: Internet Content Provider.

#### <u>3</u> MPTCP Proxy models

To support the use of MPTCP session between MPTCP host and TCP host, or to help to aggregate MPTCP subflows, there are mainly two models of proxy for different scenarios: the first one is that the proxy is deployed on the common direct routing path of traffic from different access network, and this kind of proxy is referred as on-path proxy, an example is shown in Figure 1; the second one is that the proxy locates only on the direct routing path of traffic from one of the access networks the MPTCP capable host attached to, and this kind of proxy is referred as off-path proxy, an example is shown in Figure 2.



Figure 1: Scenario of on-path proxy deployment

For the scenario shown in Figure 1, the MPTCP capable host A has two network interfaces and connects to two access networks simultaneously through the two interfaces. In this case, the proxy is located on the path shared by the two access networks' traffic, for example, the proxy could be deployed by Host B (e.g. OTT server) side.



Figure 2: Scenario of off-path proxy deployment

For the scenario shown in Figure 2, MPTCP proxy is located only on the direct routing path of traffic from one of the access networks the MPTCP capable host attached to, for example, the proxy could be located at aggregation point such as firewall. As shown in Figure 2, the MPTCP proxy is located on the natural routing path of traffic from access network 1, but not on the natural routing path of traffic from access network 2, which means when host A communicates using MPTCP with host B, the subflow through access network 2 will not be naturally routed to MPTCP proxy.

The MPTCP communication in this scenario could occur between a MPTCP host and a TCP host, or two MPTCP hosts.

The following sections will discuss the detailed mechanisms of on-path proxy and off-path proxy as introduced above.

### **<u>4</u>** MPTCP Proxy Solutions

#### **<u>4.1</u>** Mechanisms for on-path MPTCP proxy

When the direct routing path of all the sub-flows of a MPTCP capable host pass through the same proxy, the proxy will act as on-path proxy, and the on-path proxy could be transparent to the end host, i.e. end host itself knows nothing about the existence of the proxy.

+---+ +----+ +----+ |Host(A)| |MPTCP Proxy(P)| |ICP Server(B) | +----+ (MPTCP) |(TCP) | +-|---+ +----+ |----SYN+MP\_CAPABLE(Key-A)--->|--SYN+MP\_CAPABLE(Key-A)-->| +----+ |create temp. entry for connection| +----+ |<----SYN+ACK -----|</pre> +----+ |create Key-P| +----+ <--SYN+ACK+MP\_CAPABLE(Key-P)---| -ACK+MP\_CAPABLE(Key-A,Key-P)---> |-----ACK-----> +----+ |<----Data----->|Data Mapping|<----Data----->| +----+ +--+ |-----SYN+MP\_JOIN----> | inspect | <----SYN+ACK+MP\_JOIN----- MPTCP | signal | |--- ----ACK+MP JOIN----> and [establish] <-----|sub-flow | +--+ +---+ |<=====Data======>|Data Mapping|<----Data----->| +----+

Figure 3: On-path proxy for connection between MPTCP Host and TCP Server

The function of on-path proxy could mainly be divided into three subfunctions: supporting for initial MPTCP capability negotiation, supporting for sub-flow establishment and data mapping. Figure 3 shows an example signal flow for on-path proxy. The following clauses focus on the description of each sub-function.

(1) Supporting for initial MPTCP capability negotiation

The MPTCP capable host starts a connection establishment procedure by sending the first handshake packet with MP\_CAPABLE option, including Host's Key-A, to ICP server; proxy inspects the packet and creates a temporary entry, which will be used to match SYN/ACK response from ICP server, for the connection, then the proxy forwards the packet to ICP

server.

(2)Supporting for sub-flow establishment

After the initial MPTCP connection established, Host could choose to start a new MPTCP sub-flow. Because Host is unaware of the existence of proxy, so Host will start the new sub-flow with ICP server, i.e. the destination IP address of SYN/MP\_JOIN packet is ICP server's IP address.

The proxy inspects sub-flow establishment signal packet, i.e. SYN/MP\_JOIN, and decides whether it has provided proxy function for the MPTCP session through the token included in MP\_JOIN. If proxy has provided proxy function for the MPTCP session, then it will provide proxy function for the sub-flow; otherwise proxy will not take any action on the establishment of sub-flow.

(3)Data mapping

Proxy implements two separate kinds of data mapping: forward mapping and reverse mapping. Forward mapping means mapping data from MPTCP session to TCP session; reverse mapping means mapping data from TCP session to MPTCP session. Figure 4 shows the data mapping function of proxy. In forward mapping, proxy maps data from all sub-flows belonging to MPTCP session to a single TCP flow in TCP session.

+-----+ MPTCP | Mapping | TCP +--+ | +---+ | +---+ |Host|<===|>|MPTCP|<<<>>>>|TCP|<-+-->|ICP server| +--+ | +---+ +--+ | +----+ |proxy | +----+

Figure 4: Data mapping function of proxy

## 4.2 Mechanisms for off-path MPTCP proxy

When proxy locates on the initial sub-flow's direct routing path, but some other sub-flow's direct routing path might not go through the same proxy, then proxy could act in off-path model. The main difference between on-path model proxy and off-path model proxy is that in off-path model proxy needs to steer sub-flows to proxy, and Host will start new sub-flow with proxy, but not with its peer host.

+---+ +----+ +----+ |Host(A)| |MPTCP Proxy(P)| |ICP Server(B) | +----+ |(TCP) | (MPTCP) +-|---+ +----+ |----SYN+MP\_CAPABLE(Key-A)--->|--SYN+MP\_CAPABLE(Key-A) ->| +----+ |create temp. entry for connection| +----+ |<----SYN+ACK -----|</pre> +---+ |create Key-P| +----+ <--SYN+ACK+MP\_CAPABLE(Key-P,P)-| -ACK+MP\_CAPABLE(Key-A, Key-P)--->----ACK------ACK-----> +---+ |<----Data----->|Data Mapping|<----Data----->| +----+ |<----ADD\_ADDR(proxy IP)-----|</pre> +--+ |-----SYN+MP\_JOIN-----> | inspect | <----SYN+ACK+MP\_JOIN----- MPTCP | signal | |----> and [establish] <-----|sub-flow | +--+ +----+ |<=====Data=======>|Data Mapping|<----Data----->| +----+ 

Figure 5:Off-path proxy for connection between MPTCP Host and TCP Server

Similar to on-path model proxy, the function of off-path proxy could also be divided into three sub-functions: supporting for initial MPTCP capability negotiation, supporting for sub-flow establishment and data mapping. Figure 5 shows an example signal flow for on-path proxy.

(1) Supporting for initial MPTCP capability negotiation

The MPTCP capable Host starts a connection establishment procedure by sending the first handshake packet with MP\_CAPABLE option, including Key-A, to ICP server; proxy inspects the packet and creates a temporary entry, which is used by proxy to match SYN/ACK response from ICP server, then the proxy forwards the packet to ICP server.

Proxy inspects the second handshake SYN/ACK packet from ICP server, if

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MP\_CAPABLE option is included in SYN/ACK packet, then it means the ICP server is MPTCP capable and the proxy could choose whether to act as proxy or not for the connection, for example if the proxy wants to act as an aggregation point for MPTCP subflow traffics then it could choose to act proxy function for the MPTCP session; but if the purpose of proxy is just provide MPTCP support for communication between MPTCP host and legacy TCP host, then it could choose not to act proxy function; if no MP\_CAPABLE option is included in SYN/ACK, the proxy will generate Key-P on behalf of ICP server to finish MPTCP connection with Host.

To avoid Host starts the establishment of sub-flow with ICP server's IP address, proxy notifies Host the existence of itself through sending a P flag in MP\_CAPABLE option in SYN/ACK packet. When Host receives this P flag it SHOULD NOT start the new sub-flow with ICP server's IP address any more, but chooses to establish sub-flow with proxy after obtaining proxy's IP address.

There are reasons why a new P flag needs to be defined for explicit indication the existence of proxy, instead of implicitly inject the proxy into MPTCP session using existing MPTCP signaling, e.g. using ADD\_ADDR/ADDR\_JOIN to inform MPTCP host of proxy's IP address, and using REMOVE\_ADDR to disable initial subflow between MPTCP host and its peer host:When a new subflow is to be established, the subflow management strategy should be considered. As stated in [MPTCP Experience], "The subflows are created immediately after the creation of the initial subflow", so MPTCP host might have started a new subflow before a REMOVE\_ADDR is received, due to message delay or lost of REMOVE\_ADDR, in that case the new subflow might be established between MPTCP host and its peer host but not between MPTCP host and proxy.

(2)Supporting for sub-flow establishment

In off-path model, after MPTCP capable Host has established the initial sub-flow in MPTCP session with the assistance of proxy, proxy could advertise its own IP address in ADD\_ADDR option to Host, and then Host could establish new sub-flow with proxy.

(3)Data mapping

The data mapping function for off-path proxy is the same as the function described in on-path model.

#### <u>5</u> Conclusion

This document provides two kinds of proxy modes, which could be used to support MPTCP capable Host in two different scenarios. For the first onpath MPTCP proxy, there is no need to modify the current MPTCP stack implementation of the host; for the off-path MPTCP proxy, it requires

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the MPTCP capable host needs to support a new defined P flag.

### **<u>6</u>** Security Considerations

The P flag provides a method for explicitly interpose a proxy function in MPTCP session, but this does not bring more security risks than MPTCP protocol itself, because even without P flag, an on-path middlebox could still interpose it in MPTCP session using existing MPTCP protocol signaling.

#### **<u>7</u>** IANA Considerations

A new flag 'P' in MPTCP MP\_CAPABLE option [MPTCP Protocol] needs to be defined refer to <u>RFC 6824</u>, <u>Section 3.1</u>. This flag is used by proxy to inform MPTCP capable host the existence of proxy, besides the 'P' flag could also be used to inform other potential MPTCP proxy its presence.

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       +-	Option Receiver's Key (64 bits) (if option Length == 20)																													

#### 8 References

### 8.1 Normative References

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