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**Text messaging to middlebox administrators using ICMP**  
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Abstract

This document describes the use of an ICMP message to send text messages to on-path middleboxes from the endpoints. The text message is sent towards a destination but meant to be read by administrators of middleboxes along the path to the destination. The goal is to improve the user's experience with simple middlebox cooperation.

Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[RFC2119](#)].

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## **1. Introduction**

Middleboxes such as firewalls do often not cooperate with endpoints. Sometimes, services that are important to users at endpoints can be unavailable because the necessary communication is blocked as a result of a simple policy decision such as "block everything that is unknown". This can unnecessarily degrade the user experience.

The common way for a user to deal with this problem is to use offline methods to determine the administrator (e.g. via a phone directory) and then use other means of communication (e.g. a phone call or an email). However, sometimes, the person in charge of the middlebox that created the problem is not known to the user. In this case, being able to send a text message that at least reaches the problematic device is perhaps better than nothing.

This document defines a new ICMP message called "Plaintext" in order to support the transmission and identification of such text messages. These messages can, for example, be generated by a ping-like tool, or automatically generated by an application when a requested communication does not work. The goal is to improve the user experience via simple middlebox cooperation. The message is sent to a destination IP address -- preferably the address with which communication did not work as intended -- and meant to be read by middleboxes along the path. The hope is that, if a middlebox drops the packet, it is the middlebox that the message was meant to reach anyway.

## **2. Specification**

The source host creates an ICMP Plaintext message, encapsulates it in an IP packet having source address = IP address of the source host, destination address = IP address of the destination host and forwards it.

Upon receipt of this message from the source host, on-path middleboxes might read the content, forward the packet without reading the content, or drop the packet. Middleboxes SHOULD forward ICMP packets carrying an ICMP Plaintext message towards the destination. At a middlebox, the information carried in the message can be recorded in a log file. The administrator of the middleboxes might read the log file at a suitable time and adjust policies for some services on its basis, or just ignore the information without doing anything.

If a Plaintext message passes all the way to the destination, the destination may log or just ignore the message; it is not the



intended recipient.

No reply is expected to be sent in response to a Plaintext message.

The format of the ICMPv6 [[RFC4443](#)] Plaintext message is defined as follows:

```

      0                   1                   2                   3
      0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|      Type      |      Code      |      Checksum      |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|      Data ...  |
+---+---+---+

```

IPv6 Fields:

Destination address: IP address of the destination host.

ICMPv6 Fields:

Type: TBD1

Code: Set to 0 by the originator and ignored by the receiver.

Checksum: Used to detect data corruption in the ICMPv6 message and parts of the IPv6 header.

Data: Zero or more octets of arbitrary data in the ASCII format.

XXX Author's note: future versions of this draft will specify the ICMPv4 message. XXX

### 3. Use Cases

Usually ICMP is used by nodes to report errors encountered in processing packets, and to perform other internet-layer functions, such as diagnostics. In this document, ICMP is extended to allow text messages from the endpoints to be communicated to on-path middleboxes.

Rather than providing a long-winded description of possible use cases, we present some example messages that an ICMP Plaintext message might contain and assume that they are self-explanatory about the actual usage scenario:

"This is Michael Welzl, sitting in office 4164 at IFI. I want to run videoconferencing software XY that I need for a project I'm in, but



it doesn't seem to work. I think you blocked some UDP ports there. Not good, please fix and get back to me."

"Hello, I like the WiFi that's being provided at this airport! But did you notice that there is almost no reception near the C gates in terminal 3?"

"Dear ISP, I'm trying to run native SCTP here but packets won't pass through your network it seems. I'm paying a fortune, please let my packets pass!"

"The lady at the reception said it's fine to use VoIp in this hotel, but my phone software xy can't connect. Else the network seems to work fine. Please fix; room 302."

#### **4. IANA Considerations**

This document defines a new ICMPv6 informational messages:

Type: TBD1    Plaintext    (see [Section 2](#))

#### **5. Security Considerations**

The ICMP plaintext message is meant to be advisory in nature, and known to be unreliable. There is no authentication of the origin of the message, meaning that administrators of middleboxes should not automatically trust its content. For example, a request to open a port to support a specific application could originate from a malicious source.

#### **6. Acknowledgement**

TBD.

#### **7. Normative References**

- [RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", [BCP 14](#), [RFC 2119](#), March 1997.
- [RFC4443] Conta, A., Deering, S., and M. Gupta, "Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification", [RFC 4443](#), March 2006.





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