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Kenneth White  
IBM Corp.

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**Definitions of Managed Objects for  
Service Level Agreements  
Performance Monitoring**  
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Abstract

This memo defines a Management Information Base (MIB) for performing performance monitoring of Service Level Agreements (SLAs) defined via policy definitions. The MIB defined herein focuses on defining a set of objects for monitoring SLAs and not on replication of the content of the policy definitions being monitored.

The MIB defined by this document is based upon the content of "Schema for Service Level Administration of Differential Services and Integrated Services in Networks", refer to [19].

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## [1.0](#) Introduction

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#), reference [13].

This document is a product of the Internet Engineering Task Force (IETF). Its purpose is to define a MIB module for performance management of Service Level Agreements (SLAs). An SLA is defined via policy. There are a number of methods that exist for how policy is defined and administered. Definition of these methods is considered outside of the scope of this document. For modeling the contents of this MIB a policy definition is considered to consist of a set of traffic profiles that select the conditions for when a policy action should be applied. Refer to "Schema for Service Level Administration of Differential Services and Integrated Services in Networks" [19] for a definition of policy, traffic profile and action.

The SLAPM-MIB is structured primarily to enable monitoring policy traffic profiles at a system. A system can be either an edge device (end-system) or an interior device or node (e.g. router).

## [2.0](#) The SNMP Network Management Framework

The SNMP Management Framework presently consists of five major

components:

- o An overall architecture, described in [RFC 2271](#) [7].

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- o Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in [RFC 1155](#) [14], [RFC 1212](#) [15] and [RFC 1215](#) [16]. The second version, called SMIV2, is described in [RFC 1902](#) [3], [RFC 1903](#) [4] and [RFC 1904](#) [5].
- o Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in [RFC 1157](#) [1]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in [RFC 1901](#) [17] and [RFC 1906](#) [18]. The third version of the message protocol is called SNMPv3 and described in [RFC 1906](#) [18], [RFC 2272](#) [8] and [RFC 2274](#) [10].
- o Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in [RFC 1157](#) [1]. A second set of protocol operations and associated PDU formats is described in [RFC 1905](#) [6].
- o A set of fundamental applications described in [RFC 2273](#) [9] and the view-based access control mechanism described in [RFC 2275](#) [11].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined ore, using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

### **[3.0](#) Structure of the MIB**

The SLAPM-MIB consists of the following components:

- o Global simple objects
- o slapmPolicyStatsTable
- o slapmPolicyMonitorTable
- o slapmSubcomponentTable

Refer to the compliance statement defined within SLAPM-MIB for a definition of what objects and notifications MUST be implemented by all systems as opposed to those that MUST be implemented by end systems only.

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### **3.1 Global simple objects**

Global objects defined within SLAPM-MIB:

- o `slapmSpinLock`

Enables multiple management application access to SLAPM-MIB. An agent **MUST** implement the `slapmSpinLock` object to enable management applications to coordinate their use of the SLAPM-MIB. Management application use of `slapmSpinLock` is **OPTIONAL**.

- o `slapmPolicyCountQueries`, `slapmPolicyCountAccesses`,  
`slapmPolicyCountSuccessAccesses`, and `slapmPolicyCountNotFounds`

Basic statistics on the amount of policy directory access that has occurred at a system.

- o `slapmPolicyPurgeTime`

Used to prevent the entries in various SLAPM-MIB tables that relate to a policy definition from immediately being deleted when the corresponding policy definition no longer exists. This gives management applications time to discover this condition and close out any polled based interval data that may be being collected. All dependent `slapmPolicyMonitorTable` entries are also deleted when its parent `slapmPolicyStatsEntry` is removed. Refer to the **OBJECT** description for `slapmPolicyPurgeTime` for a more precise description of this function.

- o `slapmPolicyTrapEnable`

This object enables or suppresses generation of `slapmPolicyMonitorDeleted` or `slapmPolicyProfileDeleted` notifications.

### **3.2 `slapmPolicyStatsTable`**

The `slapmPolicyStatsTable` is the main table defined by SLAPM-MIB. The primary index for this table is `slapmPolicyStatsSystemAddress` that enables support of multiple systems from a single policy agent. The index element, `slapmPolicyStatsSystemAddress`, value must be either the zero-length octet string when at a policy agent only a single system is being support, 4 octets for a ipv4 address, or 16 octets for a ipv6 address.

It is possible that on a single system multiple policy agent instances exists. The Entity MIB, refer to [20], should be used to handle the resulting MIBs.

With respect to `slapmPolicyStatsSystemAddress` one `slapmPolicyStatsEntry`

exists for each SLA traffic profile per policy definition. The structure of indexing for slapmPolicyStatsTable assumes that it is permissible for a policy to consist of a set of traffic profiles. Systems that allow only a single traffic profile to be specified per policy definition MUST still use the name of the traffic profile as the



second index into `slapmPolicyStatsTable` in order to conform to SLAPM-MIB. Use of a zero-length octet string to indicate this condition is NOT allowed.

SLAPM-MIB also assumes that only a single action can be defined for any single policy definition and hence an action's name doesn't need to be reflected in table indexing.

This table provides basic statistics on the set of policy traffic profiles known at a system. Entries in this table are not administered via SNMP. An agent implementation for this table MUST reflect its current set of policy definitions via table entries. The mechanisms for policy administration are outside of the scope of this memo.

### **3.3 `slapmPolicyMonitorTable`**

The `slapmPolicyMonitorTable` provides a method of monitoring the effect of SLA policy being used at a system. A management application creates an `slapmPolicyMonitorEntry` for each collection that it requires. The value of the BITS `slapmPolicyMonitorControl` object determines what type of monitoring occurs, at what level to monitor and whether trap support is enabled:

- o `monitorMinRate(0)`

Use the value of `slapmPolicyMonitorInterval` as the interval to determine current traffic in and out rates, using `slapmPolicyMonitorCurrentInRate` and `slapmPolicyMonitorCurrentOutRate`, that can be compared to `slapmPolicyMonitorMinRateLow` for determining when to generate a `slapmMonitoredEventNotAchieved` notification. The notification `slapmMonitoredEventOkay` is generated when the problem is resolved. This can be determined by comparing the current rates to `slapmPolicyMonitorMinRateHigh`.

- o `monitorMaxRate(1)`

Use the value of `slapmPolicyMonitorInterval` as the interval to determine current traffic in and out rate, using `slapmPolicyMonitorCurrentInRate` and `slapmPolicyMonitorCurrentOutRate`, that can be compared to `slapmPolicyMonitorMaxRateHigh` for determining when to generate a `slapmMonitoredEventNotAchieved` notification. The notification `slapmMonitoredEventOkay` is generated when the problem is resolved. This can be determined by comparing the current rates to `slapmPolicyMonitorMaxRateLow`.

- o `monitorMaxDelay(2)`

Use the value of `slapmPolicyMonitorInterval` as the interval to determine the current delay. This can be calculated by averaging the round trip times for all TCP connections associated with the policy definition. Compare this value to `slapmPolicyMonitorMaxDelayHigh` for determining when to generate a

slapmMonitoredEventNotAchieved notification. The notification slapmMonitoredEventOkay is generated when the problem is resolved. This can be determined by comparing the current rates to slapmPolicyMonitorMaxDelayLow.

UDP subcomponents don't support max delay monitoring.

o enableAggregateTraps(3)

The slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be set in order for any notifications relating to slapmPolicyStatsTable monitoring to be generated.

o enableSubcomponentTraps(4)

This slapmPolicyMonitorControl BITS setting MUST be set in order for any notifications relating to slapmSubcomponentTable monitoring to be generated. The slapmPolicyMonitorControl BITS setting monitorSubcomponents(5) MUST be selected in order for this setting to be allowed.

o monitorSubcomponents(5)

If selected monitor slapmSubcomponentTable entries individually.  
Note: aggregate policy traffic profile monitoring is always enabled.

The index element slapmPolicyMonitorOwnerIndex is used as the first index in slapmPolicyMonitorTable in order to enable SNMPv3 VACM security control. The slapmPolicyMonitorTable is the only table that supports SNMP RowStatus operations.

### **3.4 slapmSubcomponentTable**

Entries are made into this table for the protocol entities (policy traffic profile subcomponents) to indicate actual policy traffic profile usage, provide general statistics at either a TCP connection or UDP listener level, and enable subcomponent monitoring.

## **4.0 Definitions**

SLAPM-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-IDENTITY, OBJECT-TYPE,  
experimental, Integer32, NOTIFICATION-TYPE,  
Gauge32, Counter32  
FROM SNMPv2-SMI -- [RFC1902](#)  
TEXTUAL-CONVENTION, RowStatus,  
TestAndIncr, DateAndTime

FROM SNMPv2-TC -- [RFC1903](#)  
MODULE-COMPLIANCE, OBJECT-GROUP,  
NOTIFICATION-GROUP  
FROM SNMPv2-CONF -- [RFC1904](#)  
SnmAdminString

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FROM SNMP-FRAMEWORK-MIB; -- [RFC2271](#)

slapmMIB MODULE-IDENTITY

LAST-UPDATED "9809300000Z"

ORGANIZATION "Internet Engineering Task Force (IETF)"

CONTACT-INFO

"Kenneth White

International Business Machines Corporation  
Network Computing Software Division  
Research Triangle Park, NC, USA

E-mail: kennethw@vnet.ibm.com"

DESCRIPTION

"The Service Level Agreement Performance Monitoring MIB (SLAPM-MIB) provides data collection and monitoring capabilities for the Service Level Agreements (SLAs) policy definitions."

::= { experimental 88 }

-- Textual Conventions

SlapmNameType ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The textual convention for naming entities within this MIB. The actual contents of an object defined using this textual convention should consist of the distinguished name portion of an name. This is usually the right-most portion of the name. This convention is necessary, since names within this MIB can be used as index items and an instance identifier is limited to 128 subidentifiers."

SYNTAX SnmpAdminString (SIZE(0..32))

SlapmStatus ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The textual convention for defining the various slapmPolicyMonitorTable and the slapmSubcomponentTable states for actual policy traffic profile monitoring."

SYNTAX BITS {  
    slaMinInRateNotAchieved(0),  
    slaMaxInRateExceeded(1),  
    slaMaxInDelayExceeded(2),  
    slaMinOutRateNotAchieved(3),  
    slaMaxOutRateExceeded(4),

```
slaMaxOutDelayExceeded(5),  
monitorMinInRateNotAchieved(6),  
monitorMaxInRateExceeded(7),  
monitorMaxInDelayExceeded(8),  
monitorMinOutRateNotAchieved(9),  
monitorMaxOutRateExceeded(10),
```

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```
        monitorMaxOutDelayExceeded(11)
    }
-- Top-level structure of the MIB

slapmNotifications OBJECT IDENTIFIER ::= { slapmMIB 0 }
slapmObjects        OBJECT IDENTIFIER ::= { slapmMIB 1 }
slapmConformance    OBJECT IDENTIFIER ::= { slapmMIB 2 }

-- All simple objects

slapmBaseObjects     OBJECT IDENTIFIER ::= { slapmObjects 1 }

-- Simple Object Definitions

slapmSpinLock OBJECT-TYPE
    SYNTAX      TestAndIncr
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION
        "An advisory lock used to allow cooperating applications
        to coordinate their use of the contents of this MIB.  This
        typically occurs when an application seeks to create an
        new entry or alter an existing entry in
        slapmPolicyMonitorTable.  A management implementation
        MAY utilize the slapmSpinLock to serialize its changes
        or additions.  This usage is not required.
        However, slapmSpinLock MUST be supported by agent
        implementations."
    ::= { slapmBaseObjects 1 }

slapmPolicyCountQueries OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS   read-only
    STATUS       current
    DESCRIPTION
        "The total number of times that a policy lookup occurred
        with respect to a policy agent.
        This is the number of times that a reference was made to
        a policy definition at a system and includes the number
        of times that a policy repository was accessed,
        slapmPolicyCountAccesses.  The object
        slapmPolicyCountAccesses should be less than
        slapmPolicyCountQueries when policy definitions are
        cached at a system."
    ::= { slapmBaseObjects 2 }

slapmPolicyCountAccesses OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS   read-only
```

STATUS        current

DESCRIPTION

"Total number of times that a policy repository was  
accessed with respect to a policy agent.  
The value of this object should be less than  
slapmPolicyCountQueries, since typically policy entries

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are cached to minimize repository accesses."  
 ::= { slapmBaseObjects 3 }

slapmPolicyCountSuccessAccesses OBJECT-TYPE

SYNTAX Counter32  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"Total number of successful policy repository accesses  
with respect to a policy agent."  
 ::= { slapmBaseObjects 4 }

slapmPolicyCountNotFounds OBJECT-TYPE

SYNTAX Counter32  
MAX-ACCESS read-only  
STATUS current  
DESCRIPTION  
"Total number of policy repository accesses,  
with respect to a policy agent, that  
resulted in an entry not being located."  
 ::= { slapmBaseObjects 5 }

slapmPolicyPurgeTime OBJECT-TYPE

SYNTAX Integer32 (0..3600) -- maximum of 1 hour  
UNITS "seconds"  
MAX-ACCESS read-write  
STATUS current  
DESCRIPTION  
"The purpose of this object is to define the amount  
of time (in seconds) to wait before removing an  
slapmPolicyStatsEntry when a system detects that the  
associated policy definition has been deleted.  
This gives any polling management applications  
time to complete their last poll before an entry is  
removed. An slapmPolicyStatsEntry enters the  
deleteNeeded(3) state via slapmPolicyStatsOperStatus  
when a system first detects that the entry needs  
to be removed.

Once slapmPolicyPurgeTime has expired for an entry in  
deleteNeeded(3) state it is removed a long with any  
dependent slapmPolicyMonitorTable entries.

A value of 0 for this option disables this function and  
results in the automatic purging of slapmPolicyTable  
entries upon transition into deleteNeeded(3) state.

A slapmPolicyProfileDeleted notification is sent when a  
slapmPolicyStatsEntry. Dependent slapmPolicyMonitorEntry

```
deletion results in a slapmPolicyMonitorDeleted
notification being sent. Both notifications are suppressed
if the value of slapmPolicyTrapEnable is disabled(2)."
DEFVAL { 900 } -- 15 minute default purge time
::= { slapmBaseObjects 6 }
```

```
slapmPolicyTrapEnable OBJECT-TYPE
    SYNTAX      INTEGER { enabled(1), disabled(2) }
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION
        "Indicates whether slapmPolicyProfileDeleted and
        slapmPolicyMonitorDeleted notifications should be
        generated by this system."
    DEFVAL { disabled }
    ::= { slapmBaseObjects 7 }

slapmTableObjects      OBJECT IDENTIFIER ::= { slapmObjects 2 }

-- Sla Performance Monitoring Policy Statistics Table

slapmPolicyStatsTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SlapmPolicyStatsEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "Provides statistics on all policies known at a
        system."
    ::= { slapmTableObjects 1 }

slapmPolicyStatsEntry OBJECT-TYPE
    SYNTAX SlapmPolicyStatsEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "Defines an entry in the slapmPolicyStatsTable. This table
        defines a set of statistics that is kept on a per system,
        policy and traffic profile basis. A policy can be
        defined to contain multiple traffic profiles that map to
        a single action.

        Entries in this table are not created or deleted via SNMP
        but reflect the set of policy definitions known at a system."
    INDEX {
        slapmPolicyStatsSystemAddress,
        slapmPolicyStatsPolicyName,
        slapmPolicyStatsTrafficProfileName
    }
    ::= { slapmPolicyStatsTable 1 }

SlapmPolicyStatsEntry ::=
    SEQUENCE {
        slapmPolicyStatsSystemAddress      OCTET STRING,
        slapmPolicyStatsPolicyName         SlapmNameType,
        slapmPolicyStatsTrafficProfileName SlapmNameType,
```

slapmPolicyStatsOperStatus	INTEGER,
slapmPolicyStatsActiveConns	Gauge32,
slapmPolicyStatsTotalConns	Counter32,
slapmPolicyStatsFirstActivated	DateAndTime,
slapmPolicyStatsLastMapping	DateAndTime,
slapmPolicyStatsInOctets	Counter32,

```
SYNTAX      INTEGER {
                inactive(1),
                active(2),
                deleteNeeded(3)
```

```
    }  
MAX-ACCESS  read-only  
STATUS      current  
DESCRIPTION  
    "The state of a policy entry:
```

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- inactive(1) - An policy entry was either defined by local SYSDEF or discovered via a directory search but has not been activated (not currently being used).
- active(2) - Policy entry is being used to affect traffic flows.
- deleteNeeded(3) - Either through local implementation dependent methods or by discovering that the directory entry corresponding to this table entry no longer exists and slapmPolicyPurgeTime needs to expire before attempting to remove the corresponding slapmPolicyStatsEntry and any dependent slapmPolicyMonitor table entries.

Note: a policy traffic profile in a state other than active(1) is not being used to affect traffic flows."

::= { slapmPolicyStatsEntry 4 }

#### slapmPolicyStatsActiveConns OBJECT-TYPE

SYNTAX Gauge32  
 MAX-ACCESS read-only  
 STATUS current  
 DESCRIPTION  
 "The number of active TCP connections that are affected by the corresponding policy entry."  
 ::= { slapmPolicyStatsEntry 5 }

#### slapmPolicyStatsTotalConns OBJECT-TYPE

SYNTAX Counter32  
 MAX-ACCESS read-only  
 STATUS current  
 DESCRIPTION  
 "The number of total TCP connections that are affected by the corresponding policy entry."  
 ::= { slapmPolicyStatsEntry 6 }

#### slapmPolicyStatsFirstActivated OBJECT-TYPE

SYNTAX DateAndTime  
 MAX-ACCESS read-only  
 STATUS current  
 DESCRIPTION  
 "The timestamp for when the corresponding policy entry is activated. The value of this object serves as the discontinuity event indicator when polling entries in this table. The value of this object is updated on transition of slapmPolicyStatsOperStatus into the active(2) state."  
 DEFVAL { '0000000000000000'H }

```
::= { slapmPolicyStatsEntry 7 }
```

```
slapmPolicyStatsLastMapping OBJECT-TYPE
```

```
SYNTAX      DateAndTime
```

```
MAX-ACCESS  read-only
```

```
STATUS      current
```

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## DESCRIPTION

"The timestamp for when the last time  
that the associated policy entry was used."

DEFVAL { '0000000000000000'H }

::= { slapmPolicyStatsEntry 8 }

## slapmPolicyStatsInOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The number of octets that was received by IP for an  
entity that map to this entry."

::= { slapmPolicyStatsEntry 9 }

## slapmPolicyStatsOutOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The number of octets that was transmitted by IP for an  
entity that map to this entry."

::= { slapmPolicyStatsEntry 10 }

## slapmPolicyStatsConnectionLimit OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The limit for the number of active TCP connections that  
are allowed for this policy definition. A value of zero  
for this object implies that a connection limit has not  
been specified."

::= { slapmPolicyStatsEntry 11 }

## slapmPolicyStatsCountAccepts OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This counter is incremented when a policy action's  
Permission value is set to Accept and a session  
(TCP connection) is accepted."

::= { slapmPolicyStatsEntry 12 }

## slapmPolicyStatsCountDenies OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

#### DESCRIPTION

"This counter is incremented when a policy action's Permission value is set to Deny and a session is denied, or when a session (TCP connection) is rejected due to a policy's connection limit (slapmPolicyStatsConnectLimit) being reached."

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```
::= { slapmPolicyStatsEntry 13 }
```

slapmPolicyStatsInDiscards OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This counter counts the number of in octets discarded.  
This occurs when an error is detected. Examples of this  
are buffer overflow, checksum error, or bad packet  
format."

```
::= { slapmPolicyStatsEntry 14 }
```

slapmPolicyStatsOutDiscards OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This counter counts the number of out octets discarded.  
Examples of this are buffer overflow, checksum error, or  
bad packet format."

```
::= { slapmPolicyStatsEntry 15 }
```

slapmPolicyStatsInPackets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This counter counts the number of in packets received  
that relate to this policy entry from IP."

```
::= { slapmPolicyStatsEntry 16 }
```

slapmPolicyStatsOutPackets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This counter counts the number of out packets sent  
by IP that relate to this policy entry."

```
::= { slapmPolicyStatsEntry 17 }
```

slapmPolicyStatsInProfileOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This counter counts the number of in octets that are  
determined to be within profile."

```
::= { slapmPolicyStatsEntry 18 }
```

slapmPolicyStatsOutProfile0ctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

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"This counter counts the number of out octets that are determined to be within profile."

::= { slapmPolicyStatsEntry 19 }

slapmPolicyStatsMinRate OBJECT-TYPE

SYNTAX Integer32

UNITS "Kilobits per second"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The minimum transfer rate defined for this entry."

::= { slapmPolicyStatsEntry 20 }

slapmPolicyStatsMaxRate OBJECT-TYPE

SYNTAX Integer32

UNITS "Kilobits per second"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The maximum transfer rate defined for this entry."

::= { slapmPolicyStatsEntry 21 }

slapmPolicyStatsMaxDelay OBJECT-TYPE

SYNTAX Integer32

UNITS "milliseconds"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The maximum delay defined for this entry."

::= { slapmPolicyStatsEntry 22 }

-- SLA Performance Monitoring Policy Monitor Table

slapmPolicyMonitorTable OBJECT-TYPE

SYNTAX SEQUENCE OF SlapmPolicyMonitorEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Provides a method of monitoring policies and their effect at a system."

::= { slapmTableObjects 2 }

slapmPolicyMonitorEntry OBJECT-TYPE

SYNTAX SlapmPolicyMonitorEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Defines an entry in the slapmPolicyMonitorTable. This table defines which policies should be monitored on a

```
    per policy traffic profile basis."
INDEX {
    slapmPolicyMonitorOwnerIndex,
    slapmPolicyMonitorSystemAddress,
    slapmPolicyMonitorPolicyName,
    slapmPolicyMonitorTrafficProfileName
```

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```

    }
    ::= { slapmPolicyMonitorTable 1 }

```

SlapmPolicyMonitorEntry ::=

```

SEQUENCE {
    slapmPolicyMonitorOwnerIndex          SnmpAdminString,
    slapmPolicyMonitorSystemAddress       OCTET STRING,
    slapmPolicyMonitorPolicyName          SlapmNameType,
    slapmPolicyMonitorTrafficProfileName  SlapmNameType,
    slapmPolicyMonitorControl             BITS,
    slapmPolicyMonitorStatus              SlapmStatus,
    slapmPolicyMonitorInterval            Integer32,
    slapmPolicyMonitorIntTime             DateAndTime,
    slapmPolicyMonitorCurrentInRate       Gauge32,
    slapmPolicyMonitorCurrentOutRate      Gauge32,
    slapmPolicyMonitorMinRateLow          Integer32,
    slapmPolicyMonitorMinRateHigh         Integer32,
    slapmPolicyMonitorMaxRateHigh         Integer32,
    slapmPolicyMonitorMaxRateLow          Integer32,
    slapmPolicyMonitorMaxDelayHigh        Integer32,
    slapmPolicyMonitorMaxDelayLow         Integer32,
    slapmPolicyMonitorMinInRateNotAchieves Counter32,
    slapmPolicyMonitorMaxInRateExceeds    Counter32,
    slapmPolicyMonitorMaxInDelayExceeds   Counter32,
    slapmPolicyMonitorMinOutRateNotAchieves Counter32,
    slapmPolicyMonitorMaxOutRateExceeds   Counter32,
    slapmPolicyMonitorMaxOutDelayExceeds  Counter32,
    slapmPolicyMonitorRowStatus           RowStatus
}

```

slapmPolicyMonitorOwnerIndex OBJECT-TYPE

SYNTAX SnmpAdminString (SIZE(0..16))

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"To facilitate the provisioning of access control by a security administrator using the View-Based Access Control Model ([RFC 2275](#), VACM) for tables in which multiple users may need to independently create or modify entries, the initial index is used as an 'owner index'. Such an initial index has a syntax of SnmpAdminString, and can thus be trivially mapped to a securityName or groupName as defined in VACM, in accordance with a security policy.

All entries in that table belonging to a particular user will have the same value for this initial index. For a given user's entries in a particular table, the object identifiers for the information in these entries will

have the same subidentifiers (except for the 'column' subidentifier) up to the end of the encoded owner index. To configure VACM to permit access to this portion of the table, one would create vacmViewTreeFamilyTable entries with the value of vacmViewTreeFamilySubtree including the owner index portion, and vacmViewTreeFamilyMask



'wildcarding' the column subidentifier. More elaborate configurations are possible."

::= { slapmPolicyMonitorEntry 1 }

slapmPolicyMonitorSystemAddress OBJECT-TYPE

SYNTAX OCTET STRING (SIZE(0..16))

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Address of a system that an Policy definition relates to.

A zero length octet string can be used to indicate that

only a single system is being represented.

Otherwise, the length of the octet string should be

4 for an ipv4 address and 16 for an ipv6 address."

::= { slapmPolicyMonitorEntry 2 }

slapmPolicyMonitorPolicyName OBJECT-TYPE

SYNTAX SlapmNameType

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Policy name that this entry relates to."

::= { slapmPolicyMonitorEntry 3 }

slapmPolicyMonitorTrafficProfileName OBJECT-TYPE

SYNTAX SlapmNameType

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The corresponding Traffic Profile name."

::= { slapmPolicyMonitorEntry 4 }

slapmPolicyMonitorControl OBJECT-TYPE

SYNTAX BITS {

monitorMinRate(0),

monitorMaxRate(1),

monitorMaxDelay(2),

enableAggregateTraps(3),

enableSubcomponentTraps(4),

monitorSubcomponents(5)

}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The value of this object determines the type and level

of monitoring that is applied to a policy/profile. The

value of this object can't be changed once the table

entry that it is a part of is activated via a

slapmPolicyMonitorRowStatus transition to active state.

monitorMinRate(0) - Monitor minimum transfer rate.  
monitorMaxRate(1) - Monitor maximum transfer rate.  
monitorMaxDelay(2) - Monitor maximum delay.  
enableAggregateTraps(3) - The enableAggregateTraps(3)  
BITS setting enables notification generation

when monitoring a policy traffic profile as an aggregate using the values in the corresponding slapmPolicyStatsEntry. By default this function is not enabled.

enableSubcomponentTraps(4) - This BITS setting enables notification generation when monitoring all subcomponents that are mapped to an corresponding slapmPolicyStatsEntry. By default this function is not enabled.

monitorSubcomponents(5) - This BITS setting enables monitoring of each subcomponent (typically a TCP connection or UDP listener) individually."

```
DEFVAL    { { monitorMinRate, monitorMaxRate,
              monitorMaxDelay } }
 ::= { slapmPolicyMonitorEntry 5 }
```

#### slapmPolicyMonitorStatus OBJECT-TYPE

SYNTAX SlapmStatus

MAX-ACCESS read-only

STATUS current

##### DESCRIPTION

"The value of this object indicates when a monitored value has not meet a threshold or isn't meeting the defined service level. The SalpmStatus TEXTUAL-CONVENTION defines two levels of not meeting a threshold. The first set:

```
slaMinInRateNotAchieved(0),
slaMaxInRateExceeded(1),
slaMaxInDelayExceeded(2),
slaMinOutRateNotAchieved(3),
slaMaxOutRateExceeded(4),
slaMaxOutDelayExceeded(5)
```

are used to indicate when the SLA as an aggregate is not meeting a threshold while the second set:

```
monitorMinInRateNotAchieved(6),
monitorMaxInRateExceeded(7),
monitorMaxInDelayExceeded(8),
monitorMinOutRateNotAchieved(9),
monitorMaxOutRateExceeded(10),
monitorMaxOutDelayExceeded(11)
```

indicate that at least one subcomponent is not meeting a threshold."

```
::= { slapmPolicyMonitorEntry 6 }
```

#### slapmPolicyMonitorInterval OBJECT-TYPE

SYNTAX Integer32 (15..86400) -- 15 second min, 24 hour max

UNITS "seconds"  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"The number of seconds that defines the sample period."  
DEFVAL {20} -- 20 seconds

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```
::= { slapmPolicyMonitorEntry 7 }
```

slapmPolicyMonitorIntTime OBJECT-TYPE

SYNTAX DateAndTime

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The timestamp for when the last interval ended."

DEFVAL { '0000000000000000'H }

```
::= { slapmPolicyMonitorEntry 8 }
```

slapmPolicyMonitorCurrentInRate OBJECT-TYPE

SYNTAX Gauge32

UNITS "kilobits per second"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Using the value of the corresponding  
slapmPolicyMonitorInterval, slapmPolicyStatsInOctets  
is sampled and then divided by slapmPolicyMonitorInterval  
to determine the current in transfer rate."

```
::= { slapmPolicyMonitorEntry 9 }
```

slapmPolicyMonitorCurrentOutRate OBJECT-TYPE

SYNTAX Gauge32

UNITS "kilobits per second"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Using the value of the corresponding  
slapmPolicyMonitorInterval, slapmPolicyStatsOutOctets  
is sampled and then divided by slapmPolicyMonitorInterval  
to determine the current out transfer rate."

```
::= { slapmPolicyMonitorEntry 10 }
```

slapmPolicyMonitorMinRateLow OBJECT-TYPE

SYNTAX Integer32

UNITS "kilobits per second"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The threshold for generating a  
slapmMonitoredEventNotAchieved notification, signalling  
that a monitored minimum transfer rate has not been meet."

A slapmMonitoredEventNotAchieved notification is not  
generated again for an slapmPolicyMonitorEntry until  
the minimum transfer rate  
exceeds slapmPolicyMonitorMinRateHigh (a

slapmMonitoredEventOkay notification is then transmitted)  
and then fails below slapmPolicyMonitorMinRateLow. This  
behavior reduces the slapmMonitoredEventNotAchieved  
notifications that are transmitted.

A value of zero for this object is returned when the

slapmPolicyMonitorControl monitorMinRate(0) is not enabled. When enabled the default value for this object is the min rate value specified in the associated action definition minus 10%. If the action definition doesn't have a min rate defined then there is no default for this object and a value MUST be specified prior to activating this entry when monitorMinRate(0) is selected.

Note: The corresponding slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be selected in order for any notification relating to this entry to potentially be generated."

::= { slapmPolicyMonitorEntry 11 }

#### slapmPolicyMonitorMinRateHigh OBJECT-TYPE

SYNTAX Integer32

UNITS "kilobits per second"

MAX-ACCESS read-create

STATUS current

##### DESCRIPTION

"The threshold for generating a slapmMonitoredEventOkay notification, signalling that a monitored minimum transfer rate has increased to an acceptable level.

A value of zero for this object is returned when the slapmPolicyMonitorControl monitorMinRate(0) is not enabled. When enabled the default value for this object is the min rate value specified in the associated action definition plus 10%. If the action definition doesn't have a min rate defined then there is no default for this object and a value MUST be specified prior to activating this entry when monitorMinRate(0) is selected.

Note: The corresponding slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be selected in order for any notification relating to this entry to potentially be generated."

::= { slapmPolicyMonitorEntry 12 }

#### slapmPolicyMonitorMaxRateHigh OBJECT-TYPE

SYNTAX Integer32

UNITS "kilobits per second"

MAX-ACCESS read-create

STATUS current

##### DESCRIPTION

"The threshold for generating a slapmMonitoredEventNotAchieved notification, signalling

that a monitored maximum transfer rate has been exceeded.

A slapmMonitoredEventNotAchieved notification is not generated again for an slapmPolicyMonitorEntry until the maximum transfer rate fails below slapmPolicyMonitorMaxRateLow (a slapmMonitoredEventOkay



notification is then transmitted) and then raises above slapmPolicyMonitorMaxRateHigh. This behavior reduces the slapmMonitoredEventNotAchieved notifications that are transmitted.

A value of zero for this object is returned when the slapmPolicyMonitorControl monitorMaxRate(1) is not enabled. When enabled the default value for this object is the max rate value specified in the associated action definition plus 10%. If the action definition doesn't have a max rate defined then there is no default for this object and a value MUST be specified prior to activating this entry when monitorMaxRate(1) is selected.

Note: The corresponding slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be selected in order for any notification relating to this entry to potentially be generated."

::= { slapmPolicyMonitorEntry 13 }

#### slapmPolicyMonitorMaxRateLow OBJECT-TYPE

SYNTAX Integer32

UNITS "kilobits per second"

MAX-ACCESS read-create

STATUS current

##### DESCRIPTION

"The threshold for generating a slapmMonitoredEventOkay notification, signalling that a monitored maximum transfer rate has fallen to an acceptable level.

A value of zero for this object is returned when the slapmPolicyMonitorControl monitorMaxRate(1) is not enabled. When enabled the default value for this object is the max rate value specified in the associated action definition minus 10%. If the action definition doesn't have a max rate defined then there is no default for this object and a value MUST be specified prior to activating this entry when monitorMaxRate(1) is selected.

Note: The corresponding slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be selected in order for any notification relating to this entry to potentially be generated."

::= { slapmPolicyMonitorEntry 14 }

#### slapmPolicyMonitorMaxDelayHigh OBJECT-TYPE

SYNTAX Integer32

UNITS "milliseconds"  
MAX-ACCESS read-create  
STATUS current  
DESCRIPTION  
"The threshold for generating a  
slapmMonitoredEventNotAchieved notification, signalling

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that a monitored maximum delay rate has been exceeded.

A `slapmMonitoredEventNotAchieved` notification is not generated again for an `slapmPolicyMonitorEntry` until the maximum delay rate falls below `slapmPolicyMonitorMaxDelayLow` (a `slapmMonitoredEventOkay` notification is then transmitted) and raises above `slapmPolicyMonitorMaxDelayHigh`. This behavior reduces the `slapmMonitoredEventNotAchieved` notifications that are transmitted.

A value of zero for this object is returned when the `slapmPolicyMonitorControl monitorMaxDelay(4)` is not enabled. When enabled the default value for this object is the max delay value specified in the associated action definition plus 10%. If the action definition doesn't have a max delay defined then there is no default for this object and a value MUST be specified prior to activating this entry when `monitorMaxDelay(4)` is selected.

Note: The corresponding `slapmPolicyMonitorControl BITS` setting, `enableAggregateTraps(3)`, MUST be selected in order for any notification relating to this entry to potentially be generated."

```
::= { slapmPolicyMonitorEntry 15 }
```

#### `slapmPolicyMonitorMaxDelayLow` OBJECT-TYPE

```
SYNTAX      Integer32
UNITS       "milliseconds"
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
```

"The threshold for generating a `slapmMonitoredEventOkay` notification, signalling that a monitored maximum delay rate has fallen to an acceptable level.

A value of zero for this object is returned when the `slapmPolicyMonitorControl monitorMaxDelay(4)` is not enabled. When enabled the default value for this object is the max delay value specified in the associated action definition minus 10%. If the action definition doesn't have a max delay defined then there is no default for this object and a value MUST be specified prior to activating this entry when `monitorMaxDelay(4)` is selected.

Note: The corresponding `slapmPolicyMonitorControl BITS` setting, `enableAggregateTraps(3)`, MUST be selected

in order for any notification relating to this entry to  
potentially be generated."

::= { slapmPolicyMonitorEntry 16 }

slapmPolicyMonitorMinInRateNotAchieves OBJECT-TYPE

SYNTAX Counter32

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```
MAX-ACCESS    read-only
STATUS         current
DESCRIPTION
    "The number of times that a minimum transfer in rate
    was not achieved."
::= { slapiPolicyMonitorEntry 17 }
```

slapiPolicyMonitorMaxInRateExceeds OBJECT-TYPE

```
SYNTAX         Counter32
MAX-ACCESS     read-only
STATUS         current
DESCRIPTION
    "The number of times that a maximum transfer in rate
    was exceeded."
::= { slapiPolicyMonitorEntry 18 }
```

slapiPolicyMonitorMaxInDelayExceeds OBJECT-TYPE

```
SYNTAX         Counter32
MAX-ACCESS     read-only
STATUS         current
DESCRIPTION
    "The number of times that a maximum delay in rate
    was exceeded."
::= { slapiPolicyMonitorEntry 19 }
```

slapiPolicyMonitorMinOutRateNotAchieves OBJECT-TYPE

```
SYNTAX         Counter32
MAX-ACCESS     read-only
STATUS         current
DESCRIPTION
    "The number of times that a minimum transfer out rate
    was not achieved."
::= { slapiPolicyMonitorEntry 20 }
```

slapiPolicyMonitorMaxOutRateExceeds OBJECT-TYPE

```
SYNTAX         Counter32
MAX-ACCESS     read-only
STATUS         current
DESCRIPTION
    "The number of times that a maximum transfer out rate
    was exceeded."
::= { slapiPolicyMonitorEntry 21 }
```

slapiPolicyMonitorMaxOutDelayExceeds OBJECT-TYPE

```
SYNTAX         Counter32
MAX-ACCESS     read-only
STATUS         current
DESCRIPTION
    "The number of times that a maximum delay out rate
```

was exceeded."

::= { slapmPolicyMonitorEntry 22 }

slapmPolicyMonitorRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

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```
STATUS      current
DESCRIPTION
    "This object allows entries to be created and deleted
    in the slapmPolicyMonitorTable.  An entry in this table
    is deleted by setting this object to destroy(6).

    Removal of a corresponding (same policy and traffic profile
    names) slapmPolicyStatsEntry has the side effect of the
    automatic deletion an entry in this table."
 ::= { slapmPolicyMonitorEntry 23 }

-- Subcomponent Table

slapmSubcomponentTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF SlapmSubcomponentEntry
    MAX-ACCESS   not-accessible
    STATUS      current
    DESCRIPTION
        "Defines a table to provide information on the
        individually components that are mapped to
        a policy traffic profile.

        The indexing for this table is designed to support
        the use of an SNMP GET-NEXT operation using only
        the remote address and remote port as a way for
        a management station to retrieve the table entries
        relating to a particular client."
    ::= { slapmTableObjects 3 }

slapmSubcomponentEntry OBJECT-TYPE
    SYNTAX      SlapmSubcomponentEntry
    MAX-ACCESS   not-accessible
    STATUS      current
    DESCRIPTION
        "Describes a particular subcomponent entry.  This
        table does not have slapmPolicyStatsOwnerIndex as
        part of its indexing since this table's contents
        is intended to span multiple users."
    INDEX {
        slapmSubcomponentRemAddress,
        slapmSubcomponentRemPort,
        slapmSubcomponentLocalAddress,
        slapmSubcomponentLocalPort
    }
    ::= { slapmSubcomponentTable 1 }

SlapmSubcomponentEntry ::=
    SEQUENCE {
        slapmSubcomponentRemAddress      OCTET STRING,
```

slapmSubcomponentRemPort	Integer32,
slapmSubcomponentLocalAddress	OCTET STRING,
slapmSubcomponentLocalPort	Integer32,
slapmSubcomponentProtocol	INTEGER,
slapmSubcomponentSystemAddress	OCTET STRING,
slapmSubcomponentPolicyName	SlapmNameType,

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slapmSubcomponentTrafficProfileName	SlapmNameType,
slapmSubcomponentLastActivity	DateAndTime,
slapmSubcomponentInOctets	Counter32,
slapmSubcomponentOutOctets	Counter32,
slapmSubcomponentTcpOutBufferedOctets	Counter32,
slapmSubcomponentTcpInBufferedOctets	Counter32,
slapmSubcomponentTcpReXmts	Counter32,
slapmSubcomponentTcpRoundTripTime	Integer32,
slapmSubcomponentTcpRoundTripVariance	Integer32,
slapmSubcomponentInPdus	Counter32,
slapmSubcomponentOutPdus	Counter32,
slapmSubcomponentAppIName	SlapmNameType,
slapmSubcomponentMonitorStatus	SlapmStatus,
slapmSubcomponentMonitorIntTime	DateAndTime,
slapmSubcomponentMonitorCurrentOutRate	Gauge32,
slapmSubcomponentMonitorCurrentInRate	Gauge32

}

## slapmSubcomponentRemAddress OBJECT-TYPE

SYNTAX OCTET STRING (SIZE(0..16))

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"Indicate the remote address of a subcomponent.

A remote address can be either an ipv4 address in which case 4 octets are required or as an ipv6 address that requires 16 octets. The value of this subidentifier is a zero length octet string when this entry relates to a UDP listener."

::= { slapmSubcomponentEntry 1 }

## slapmSubcomponentRemPort OBJECT-TYPE

SYNTAX Integer32(0..65535)

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"Indicate the remote port of a subcomponent.

The value of this subidentifier

is 0 when this entry relates to a UDP listener."

::= { slapmSubcomponentEntry 2 }

## slapmSubcomponentLocalAddress OBJECT-TYPE

SYNTAX OCTET STRING (SIZE(4 | 16))

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"Indicate the local address of a subcomponent.

A local address can be either an ipv4 address in which case 4 octets are required or as an ipv6 address that

requires 16 octets."

::= { slapmSubcomponentEntry 3 }

slapmSubcomponentLocalPort OBJECT-TYPE

SYNTAX Integer32(0..65535)

MAX-ACCESS not-accessible

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```
STATUS      current
DESCRIPTION
    "Indicate the local port of a subcomponent."
 ::= { slapmSubcomponentEntry 4 }

slapmSubcomponentProtocol OBJECT-TYPE
    SYNTAX      INTEGER {
                                udpListener(1),
                                tcpConnection(2)
                            }
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Indicate the protocol in use that identifies the
         type of subcomponent."
    ::= { slapmSubcomponentEntry 5 }

slapmSubcomponentSystemAddress OBJECT-TYPE
    SYNTAX      OCTET STRING (SIZE(0..16))
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Address of a system that an Policy definition relates to.
         A zero length octet string can be used to indicate that
         only a single system is being represented.
         Otherwise, the length of the octet string should be
         4 for an ipv4 address and 16 for an ipv6 address."
    ::= { slapmSubcomponentEntry 6 }

slapmSubcomponentPolicyName OBJECT-TYPE
    SYNTAX      SlapmNameType
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Policy name that this entry relates to."
    ::= { slapmSubcomponentEntry 7 }

slapmSubcomponentTrafficProfileName OBJECT-TYPE
    SYNTAX      SlapmNameType
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The corresponding traffic profile name."
    ::= { slapmSubcomponentEntry 8 }

slapmSubcomponentLastActivity OBJECT-TYPE
    SYNTAX      DateAndTime
    MAX-ACCESS  read-only
```

STATUS current

DESCRIPTION

"The number of 100ths of seconds since this entry  
was last used."

DEFVAL { '0000000000000000'H }

::= { slapmSubcomponentEntry 9 }

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## slapmSubcomponentInOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The number of octets received from IP for this connection."

::= { slapmSubcomponentEntry 10 }

## slapmSubcomponentOutOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The number of octets sent to IP for this connection."

::= { slapmSubcomponentEntry 11 }

## slapmSubcomponentTcpOutBufferedOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Number of outgoing octets buffered. The value of this object is zero when the entry is not for a TCP connection."

::= { slapmSubcomponentEntry 12 }

## slapmSubcomponentTcpInBufferedOctets OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Number of incoming octets buffered. The value of this object is zero when the entry is not for a TCP connection."

::= { slapmSubcomponentEntry 13 }

## slapmSubcomponentTcpReXmts OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Number of retransmissions. The value of this object is zero when the entry is not for a TCP connection."

::= { slapmSubcomponentEntry 14 }

## slapmSubcomponentTcpRoundTripTime OBJECT-TYPE

SYNTAX	Integer32
UNITS	"milliseconds"
MAX-ACCESS	read-only
STATUS	current
DESCRIPTION	"The amount of time that has elapsed, measured in

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milliseconds, from when the last TCP segment was transmitted by the TCP Stack until the ACK was received.

The value of this object is zero when the entry is not for a TCP connection."

::= { slapmSubcomponentEntry 15 }

slapmSubcomponentTcpRoundTripVariance OBJECT-TYPE

SYNTAX Integer32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Round trip time variance.

The value of this object is zero when the entry is not for a TCP connection."

::= { slapmSubcomponentEntry 16 }

slapmSubcomponentInPdus OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The number of protocol related data units transferred inbound:

slapmSubcomponentProtocol	PDU Type
udpListener(1)	UDP datagrams
tcpConnection(2)	TCP segments"

::= { slapmSubcomponentEntry 17 }

slapmSubcomponentOutPdus OBJECT-TYPE

SYNTAX Counter32

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The number of protocol related data units transferred outbound:

slapmSubcomponentProtocol	PDU Type
udpListener(1)	UDP datagrams
tcpConnection(2)	TCP segments"

::= { slapmSubcomponentEntry 18 }

slapmSubcomponentAppName OBJECT-TYPE

SYNTAX SlapmNameType

MAX-ACCESS read-only

STATUS           current

DESCRIPTION

"The application name associated with this entry if known,  
otherwise a zero-length octet string is returned as the value  
of this object."

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```
::= { slapmSubcomponentEntry 19 }
```

slapmSubcomponentMonitorStatus OBJECT-TYPE

SYNTAX       SlapmStatus

MAX-ACCESS   read-only

STATUS       current

DESCRIPTION

"The value of this object indicates when a monitored value has exceeded a threshold or isn't meeting the defined service level. Only the following SlapmStatus BITS setting can be reported here:

```
monitorMinInRateNotAchieved(6),
monitorMaxInRateExceeded(7),
monitorMaxInDelayExceeded(8),
monitorMinOutRateNotAchieved(9),
monitorMaxOutRateExceeded(10),
monitorMaxOutDelayExceeded(11)
```

This object only has meaning when an corresponding slapmPolicyMonitorEntry exists with the slapmPolicyMonitorControl BITS setting monitorSubcomponents(5) enabled."

```
::= { slapmSubcomponentEntry 20 }
```

slapmSubcomponentMonitorIntTime OBJECT-TYPE

SYNTAX       DateAndTime

MAX-ACCESS   read-only

STATUS       current

DESCRIPTION

"The timestamp for when the last interval ended.

This object only has meaning when an corresponding slapmPolicyMonitorEntry exists with the slapmPolicyMonitorControl BITS setting monitorSubcomponents(5) enabled. All of the octets returned when monitoring is not in effect must be zero."

```
DEFVAL { '0000000000000000'H }
```

```
::= { slapmSubcomponentEntry 21 }
```

slapmSubcomponentMonitorCurrentInRate OBJECT-TYPE

SYNTAX       Gauge32

UNITS        "kilobits per second"

MAX-ACCESS   read-only

STATUS       current

DESCRIPTION

"Using the value of the corresponding slapmPolicyMonitorInterval, slapmSubcomponentStatsInOctets

is divided by slapmSubcomponentMonitorInterval to determine the current in transfer rate.

This object only has meaning when an corresponding slapmPolicyMonitorEntry exists with the slapmPolicyMonitorControl BITS setting

monitorSubcomponents(5) enabled. The value of this object is zero when monitoring is not in effect."  
 ::= { slapmSubcomponentEntry 22 }

slapmSubcomponentMonitorCurrentOutRate OBJECT-TYPE

SYNTAX Gauge32

UNITS "kilobits per second"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Using the value of the corresponding slapmPolicyMonitorInterval, slapmSubcomponentStatsOutOctets is divided by slapmPolicyMonitorInterval to determine the current out transfer rate.

This object only has meaning when an corresponding slapmPolicyMonitorEntry exists with the slapmPolicyMonitorControl BITS setting monitorSubcomponents(5) enabled. The value of this object is zero when monitoring is not in effect."

::= { slapmSubcomponentEntry 23 }

-- Notifications

slapmMonitoredEventNotAchieved NOTIFICATION-TYPE

OBJECTS {

slapmPolicyMonitorIntTime,  
slapmPolicyMonitorControl,  
slapmPolicyMonitorStatus,  
slapmPolicyMonitorStatus,  
slapmPolicyMonitorCurrentInRate,  
slapmPolicyMonitorCurrentOutRate

}

STATUS current

DESCRIPTION

"This notification is generated when an monitored event is not achieved with respect to threshold. This applies only towards monitoring a policy traffic profile as an aggregate via an associating slapmPolicyStatsEntry. The value of slapmPolicyMonitorControl can be examined to determine what is being monitored. The first slapmPolicyMonitorStatus value supplies the current monitor status while the 2nd value supplies the previous status.

Note: The corresponding slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be selected in order for this notification to

```
potentially be generated."  
::= { slapmNotifications 1 }
```

```
slapmMonitoredEventOkay NOTIFICATION-TYPE  
OBJECTS {  
    slapmPolicyMonitorIntTime,
```

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```
    slapmPolicyMonitorControl,  
    slapmPolicyMonitorStatus,  
    slapmPolicyMonitorStatus,  
    slapmPolicyMonitorCurrentInRate,  
    slapmPolicyMonitorCurrentOutRate
```

```
}
```

```
STATUS    current
```

```
DESCRIPTION
```

"This notification is generated when a monitored event has improved to an acceptable level. This applies only towards monitoring a policy traffic profile as an aggregate via an associating slapmPolicyStatsEntry. The value of slapmPolicyMonitorControl can be examined to determine what is being monitored. The first slapmPolicyMonitorStatus value supplies the current monitor status while the 2nd value supplies the previous status.

Note: The corresponding slapmPolicyMonitorControl BITS setting, enableAggregateTraps(3), MUST be selected in order for this notification to potentially be generated."

```
::= { slapmNotifications 2 }
```

```
slapmPolicyProfileDeleted NOTIFICATION-TYPE
```

```
OBJECTS {
```

```
    slapmPolicyStatsActiveConns,  
    slapmPolicyStatsTotalConns,  
    slapmPolicyStatsFirstActivated,  
    slapmPolicyStatsLastMapping,  
    slapmPolicyStatsInOctets,  
    slapmPolicyStatsOutOctets,  
    slapmPolicyStatsConnectionLimit,  
    slapmPolicyStatsCountAccepts,  
    slapmPolicyStatsCountDenies,  
    slapmPolicyStatsInDiscards,  
    slapmPolicyStatsOutDiscards,  
    slapmPolicyStatsInPackets,  
    slapmPolicyStatsOutPackets,  
    slapmPolicyStatsInProfileOctets,  
    slapmPolicyStatsOutProfileOctets,  
    slapmPolicyStatsMinRate,  
    slapmPolicyStatsMaxRate,  
    slapmPolicyStatsMaxDelay
```

```
}
```

```
STATUS    current
```

```
DESCRIPTION
```

"A slapmPolicyDeleted notification is sent when a

```
slapmPolicyStatsEntry is deleted if the value of  
slapmPolicyTrapEnable is enabled(1)."  
::= { slapmNotifications 3 }
```

```
slapmPolicyMonitorDeleted NOTIFICATION-TYPE  
OBJECTS {
```

```
    slapmPolicyMonitorStatus,
    slapmPolicyMonitorInterval,
    slapmPolicyMonitorIntTime,
    slapmPolicyMonitorCurrentInRate,
    slapmPolicyMonitorCurrentOutRate,
    slapmPolicyMonitorMinRateLow,
    slapmPolicyMonitorMinRateHigh,
    slapmPolicyMonitorMaxRateHigh,
    slapmPolicyMonitorMaxRateLow,
    slapmPolicyMonitorMaxDelayHigh,
    slapmPolicyMonitorMaxDelayLow,
    slapmPolicyMonitorMinInRateNotAchievies,
    slapmPolicyMonitorMaxInRateExceeds,
    slapmPolicyMonitorMaxInDelayExceeds,
    slapmPolicyMonitorMinOutRateNotAchievies,
    slapmPolicyMonitorMaxOutRateExceeds,
    slapmPolicyMonitorMaxOutDelayExceeds
}
STATUS current
DESCRIPTION
    "A slapmPolicyMonitorDeleted notification is sent when a
    slapmPolicyMonitor is deleted if the value of
    slapmPolicyTrapEnable is enabled(1)."
```

::= { slapmNotifications 4 }

slapmSubcomponentMonitoredEventNotAchieved NOTIFICATION-TYPE

```
    OBJECTS {
        slapmSubcomponentSystemAddress,
        slapmSubcomponentPolicyName,
        slapmSubcomponentTrafficProfileName,
        slapmSubcomponentMonitorStatus,
        slapmSubcomponentMonitorStatus,
        slapmSubcomponentMonitorIntTime,
        slapmSubcomponentMonitorCurrentInRate,
        slapmSubcomponentMonitorCurrentOutRate
    }
STATUS current
DESCRIPTION
    "This notification is generated when a monitored value
    does not achieved a threshold specification. This
    applies only towards monitoring the individual components
    of a policy traffic profile. The value of the
    corresponding slapmPolicyMonitorControl can be examined
    to determine what is being monitored. The first
    slapmSubcomponentMonitorStatus value supplies the current
    monitor status while the 2nd value supplies the
    previous status.
```

Note: The corresponding slapmPolicyMonitorControl

BITS setting, enableSubcomponentTraps(4), MUST be selected  
in order for this notification to potentially be generated."  
::= { slapmNotifications 5 }

slapmSubcomponentMonitoredEventOkay NOTIFICATION-TYPE  
OBJECTS {

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```
        slapmSubcomponentSystemAddress,
        slapmSubcomponentPolicyName,
        slapmSubcomponentTrafficProfileName,
        slapmSubcomponentMonitorStatus,
        slapmSubcomponentMonitorStatus,
        slapmSubcomponentMonitorIntTime,
        slapmSubcomponentMonitorCurrentInRate,
        slapmSubcomponentMonitorCurrentOutRate
    }
    STATUS    current
    DESCRIPTION
        "This notification is generated when a monitored value
        has reached an acceptable level.

        Note: The corresponding slapmPolicyMonitorControl
        BITS setting, enableSubcomponentTraps(3), MUST be
        selected in order for this notification to potentially
        be generated."
    ::= { slapmNotifications 6 }

-----
-- Conformance information
-- Compliance statements
-----

slapmCompliances OBJECT IDENTIFIER ::= { slapmConformance 1 }
slapmGroups      OBJECT IDENTIFIER ::= { slapmConformance 2 }

-----
-- Compliance statements
-----

slapmCompliance MODULE-COMPLIANCE
    STATUS    current
    DESCRIPTION
        "The compliance statement for the SLAPM-MIB."
    MODULE -- this module
        MANDATORY-GROUPS {
            slapmBaseGroup,
            slapmNotGroup
        }
        GROUP slapmEndSystemGroup
    DESCRIPTION
        "The contents of this group is required by end-system
        implementations."
        GROUP slapmOptionalGroup
    DESCRIPTION
        "The contents of this group is optional, since not all
        systems are capable of generating the values associated
```

```
        with these objects."
GROUP slapmEndSystemNotGroup
DESCRIPTION
    "The contents of this group is required by end-system
    implementations."
::= { slapmCompliances 1 }
```

```
-----  
-- MIB groupings  
-----
```

```
slapmBaseGroup OBJECT-GROUP
```

```
  OBJECTS {
```

```
    slapmSpinLock,  
    slapmPolicyCountQueries,  
    slapmPolicyCountAccesses,  
    slapmPolicyCountSuccessAccesses,  
    slapmPolicyCountNotFounds,  
    slapmPolicyPurgeTime,  
    slapmPolicyTrapEnable,  
    slapmPolicyStatsOperStatus,  
    slapmPolicyStatsActiveConns,  
    slapmPolicyStatsFirstActivated,  
    slapmPolicyStatsLastMapping,  
    slapmPolicyStatsInOctets,  
    slapmPolicyStatsOutOctets,  
    slapmPolicyStatsConnectionLimit,  
    slapmPolicyStatsTotalConns,  
    slapmPolicyStatsCountAccepts,  
    slapmPolicyStatsCountDenies,  
    slapmPolicyStatsInDiscards,  
    slapmPolicyStatsOutDiscards,  
    slapmPolicyStatsInPackets,  
    slapmPolicyStatsOutPackets,  
    slapmPolicyStatsMinRate,  
    slapmPolicyStatsMaxRate,  
    slapmPolicyStatsMaxDelay,  
    slapmPolicyMonitorControl,  
    slapmPolicyMonitorStatus,  
    slapmPolicyMonitorInterval,  
    slapmPolicyMonitorIntTime,  
    slapmPolicyMonitorCurrentInRate,  
    slapmPolicyMonitorCurrentOutRate,  
    slapmPolicyMonitorMinRateLow,  
    slapmPolicyMonitorMinRateHigh,  
    slapmPolicyMonitorMaxRateHigh,  
    slapmPolicyMonitorMaxRateLow,  
    slapmPolicyMonitorMaxDelayHigh,  
    slapmPolicyMonitorMaxDelayLow,  
    slapmPolicyMonitorMinInRateNotAchieves,  
    slapmPolicyMonitorMaxInRateExceeds,  
    slapmPolicyMonitorMaxInDelayExceeds,  
    slapmPolicyMonitorMinOutRateNotAchieves,  
    slapmPolicyMonitorMaxOutRateExceeds,  
    slapmPolicyMonitorMaxOutDelayExceeds,
```

```
        slapmPolicyMonitorRowStatus
    }
STATUS current
DESCRIPTION
    "The group of objects defined by this MIB that are
    required for all implementations to be compliant."
```

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```
::= { slapmGroups 1 }
```

```
slapmOptionalGroup OBJECT-GROUP
```

```
  OBJECTS {
    slapmPolicyStatsInProfileOctets,
    slapmPolicyStatsOutProfileOctets
  }
```

```
  STATUS current
```

```
  DESCRIPTION
```

```
    "The group of objects defined by this MIB that are
    optional."
```

```
::= { slapmGroups 2 }
```

```
slapmEndSystemGroup OBJECT-GROUP
```

```
  OBJECTS {
    slapmSubcomponentProtocol,
    slapmSubcomponentSystemAddress,
    slapmSubcomponentPolicyName,
    slapmSubcomponentTrafficProfileName,
    slapmSubcomponentLastActivity,
    slapmSubcomponentInOctets,
    slapmSubcomponentOutOctets,
    slapmSubcomponentTcpOutBufferedOctets,
    slapmSubcomponentTcpInBufferedOctets,
    slapmSubcomponentTcpReXmts,
    slapmSubcomponentTcpRoundTripTime,
    slapmSubcomponentTcpRoundTripVariance,
    slapmSubcomponentInPdus,
    slapmSubcomponentOutPdus,
    slapmSubcomponentApplName,
    slapmSubcomponentMonitorStatus,
    slapmSubcomponentMonitorIntTime,
    slapmSubcomponentMonitorCurrentOutRate,
    slapmSubcomponentMonitorCurrentInRate
  }
```

```
  STATUS current
```

```
  DESCRIPTION
```

```
    "The group of objects defined by this MIB that are
    required for end system implementations."
```

```
::= { slapmGroups 3 }
```

```
slapmNotGroup NOTIFICATION-GROUP
```

```
  NOTIFICATIONS {
    slapmMonitoredEventNotAchieved,
    slapmMonitoredEventOkay,
    slapmPolicyProfileDeleted,
    slapmPolicyMonitorDeleted
  }
```

```
  STATUS current
```

DESCRIPTION

"The group of notifications defined by this MIB that MUST  
be implemented."  
::= { slapmGroups 4 }

slapmEndSystemNotGroup NOTIFICATION-GROUP

```
    NOTIFICATIONS {
        slapmSubcomponentMonitoredEventNotAchieved,
        slapmSubcomponentMonitoredEventOkay
    }
    STATUS current
    DESCRIPTION
        "The group of objects defined by this MIB that are
        required for end system implementations."
    ::= { slapmGroups 5 }
END
```

### **5.0 Security Considerations**

Certain management information defined in this MIB may be considered sensitive in some network environments. Therefore, authentication of received SNMP requests and controlled access to management information SHOULD be employed in such environments. The method for this authentication is a function of the SNMP Administrative Framework, and has not been expanded by this MIB.

It is RECOMMENDED that the slapmPolicyMonitorTable and slapmSubcomponentTable not be supported in insecure environments.

### **6.0 Intellectual Property**

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### **7.0 Acknowledgments**

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## **[9.0](#) Author's Address**

Kenneth D. White  
Dept. BRQA/Bldg. 501/G114  
IBM Corporation  
P.O.Box 12195  
3039 Cornwallis  
Research Triangle Park, NC 27709, USA  
E-mail: kennethw@vnet.ibm.com

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