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**GMPLS-based Hierarchy LSP creation
in Multi-Region and Multi-Layer Networks**

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Abstract

This specification describes the hierarchy LSP creation models in the Multi-Region and Multi-Layer Networks (MRN/MLN), and provides the extensions to the existing protocol mechanisms described in [\[RFC4206\]](#) and [\[RFC4206bis\]](#) to create the hierarchy LSP through multiple layer networks.

Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [\[RFC2119\]](#).

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[1. Introduction](#)

Networks may comprise multiple layers which have different switching technologies or different switching granularity levels. The GMPLS technology is required to support control of such network.

[\[RFC5212\]](#) defines the concept of MRN/MLN and describes the framework and requirements of GMPLS controlled MRN/MLN.

[\[RFC4206\]](#) and [\[RFC4206bis\]](#) describe how to set up a hierarchy LSP passing through multi-layer network and how to advertise the forwarding adjacency LSP (FA-LSP) created in the server layer network as a TE link via GMPLS signaling and routing protocols.

Based on these existing standards, this document further describes the provisioning of FA-LSP when the region nodes supporting multiple interface switching capabilities and the modes of hierarchy LSP provisioning, and then provides the extensions to the signaling protocol in order to set up hierarchy LSP according to the described modes, especially when the region edge nodes have multiple choices of

switching capabilities or multiple switching granularity levels for the FA-LSP.

2. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [\[RFC2119\]](#).

3. Provisioning of FA-LSP in Server Layer Network

3.1. Selection of Switching Layers

As described in [RFC5212], the edge node of a region always has multiple Interface Switching Capabilities (ISCs), i.e., it contains multiple matrices which may be connected to each other by internal links. Nodes with multiple Interface Switching Capabilities are further classified as "simplex" or "hybrid" nodes by [RFC5212] and [RFC5339], where the simplex node advertises several TE links each with a single ISC value carried in its ISCD sub-TLV, while the hybrid node advertises a single TE link containing more than one ISCD each with a different ISC value. An example hybrid node with a link having multiple ISCs is shown in Figure 1, copied from [RFC5339].

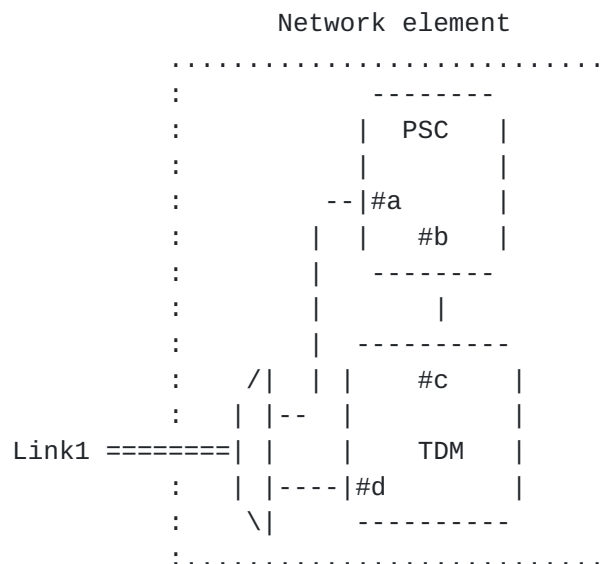


Figure 1 - Hybrid node (Copied from [[RFC5339](#)])

It's possible that the edge node of a region is a hybrid node which has multiple ISCs in the server layer. In this case, the edge node is not aware of which server layer to create the requested FA-LSP.

Figure 2 shows an example multi-layer network, where node B and C are region edge nodes having three switching matrices which support, for instance, PSC, TDM and WDM switching, respectively. The three switching matrices are connected to each other by the internal links. Both the link between B and E and the link between E and C support TDM and WDM switching capabilities.

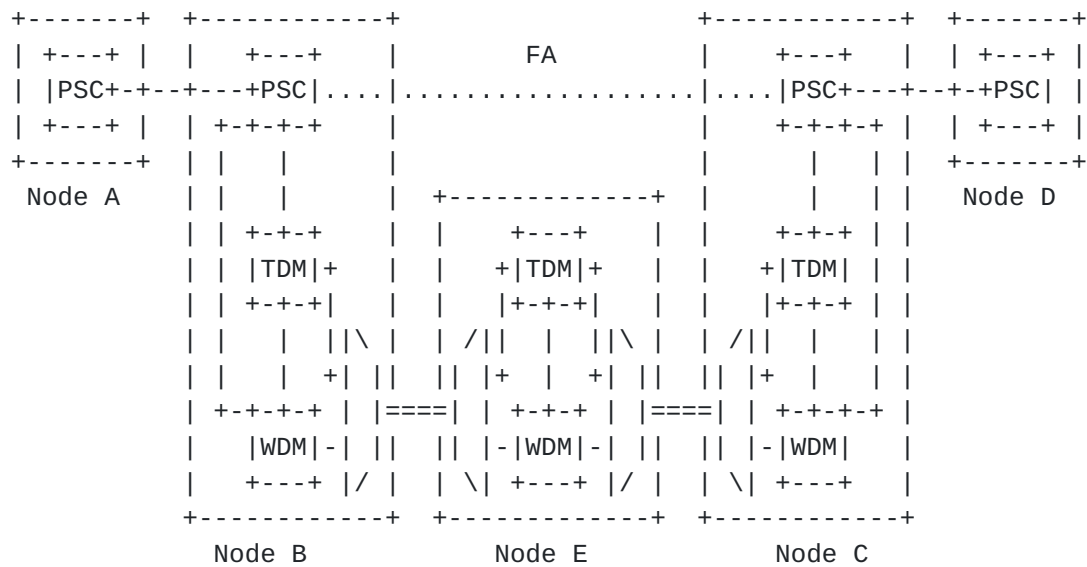


Figure 2 - MLN with multiple ISCs at edge node

As can be seen in Figure 2, there are two choices when providing FA in the PSC layer network between node B and C: one is creating FA-LSP with TDM switching matrix through node B, E and C, the other is creating FA-LSP with WDM switching matrix through node B, E and C.

3.2. Selection of Switching Granularity Levels

Even in the case that the edge node only has one switching capability in the server layer, there may be still multiple choices for the server layer network to set up FA-LSP to provide new FA in the client layer network. This is because the server layer network may have the capability of providing different switching granularity levels for the FA-LSP.

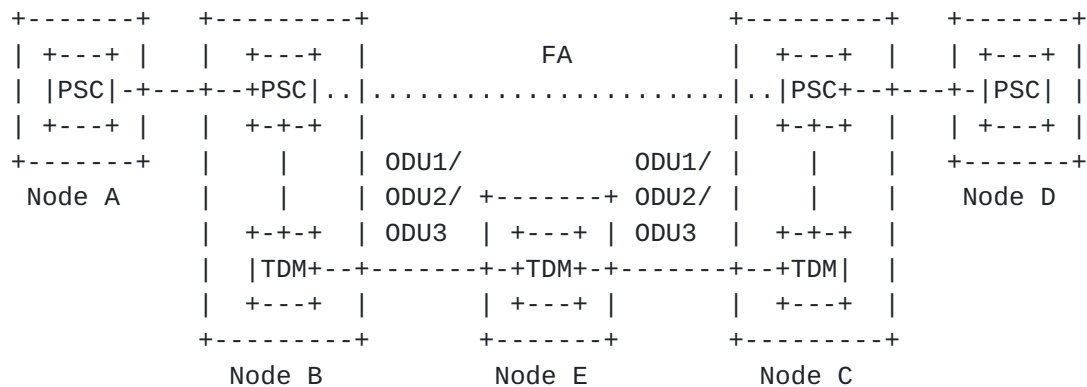


Figure 3 - MLN with multiple switching granularities at edge node

Figure 3 shows another example multi-layer network, where the edge node B and C have PSC and TDM switching matrices, and where the TDM switching matrix supports ODU1, ODU2 and ODU3 switching levels. Therefore, when it needs to set up an FA between node B and C in the PSC layer network, either of ODU1, ODU2 or ODU3 connection (FA-LSP) can be created in the TDM layer network.

The selection of server layer switching matrix and switching granularity is based on both policy and bandwidth resources. The selection can be performed by planning tool and/or NMS/PCE/VNTM (Virtual Network Topology Manager, see [RFC5623]) and/or the network node.

4. Hierarchy LSP Creation Models

[RFC5623], the framework of PCE-based MLN, provides the models of cross-layer LSP path computation and creation, which are listed below:

- Inter-Layer Path Computation Models:
 - o Single PCE
 - o Multiple PCE with inter-PCE
 - o Multiple PCE without inter-PCE
- Inter-Layer Path Control:
 - o PCE-VNTM cooperation
 - o Higher-layer signaling trigger

- o NMS-VNTM cooperation (integrated flavor)
- o NMS-VNTM cooperation (separate flavor)

This session keeps align with [RFC5623] except that the restriction of using PCE for path computation is not necessary (i.e., other element, such as network node, may also have path computation capability).

In this document, those models in [RFC4206] are reclassified into 3 models on the viewpoint of signaling:

- Model 1: Pre-provisioning of FA-LSP
- Model 2: Signaling trigger server layer path computation
- Model 3: Full path computation at source node

4.1. Model 1: Pre-provisioning of FA-LSP

In this model, the FA-LSP in the server layer is created before initiating the signaling of the client layer LSP. Two typical scenarios using this model are:

- Network planning and building at the stage of client network initialization.
- NMS/VNTM triggering the creation of FA-LSP when computing the path of client layer LSP. The path control models of PCE-VNTM cooperation and NMS-VNTM cooperation (both integrated and separate flavor) in [RFC5623] belong to this scenario.

In such case, the server layer selection and server layer selection and path computation is performed by planning tool or NMS/PCE/VNTM or the edge node. The signaling of client layer LSP and server layer FA-LSP are separated. The normal LSP creation procedures ([RFC3471] and [RFC3473]) are performed for these two LSPs.

4.2. Model 2: Signaling trigger server layer path computation

In this model, the source node of client layer LSP only computes the route in its layer network. When the signaling of the client layer LSP reaches at the region edge node, the edge node performs server

layer FA-LSP path computation and then creates the FA-LSP. When PCE is introduced to perform path computation in the multi-layer network, this model is the same as the model of "Higher-layer signaling trigger with Multiple PCE without inter-PCE" in [[RFC5623](#)].

In such case, the edge node will receive a PATH message with a loose ERO indicating an FA is requested, and may perform the server layer selection (e.g., through the server layer PCE or the VNTM) and then compute and set up the path of the FA-LSP. The signaling procedure of client layer LSP and server layer FA-LSP is described detailedly in [[RFC4206](#)] and [[RFC4206bis](#)].

It's possible that the source node of the client layer LSP selects the server layer when performing path computation in the client layer, and requests or suggests the edge node to use an appointed server layer to create the FA-LSP, the procedure of which is not supported by [[RFC4206](#)].

[4.3.](#) Model 3: Full path computation at source node

In this model, the source node of the client layer LSP performs a full path computation including the client layer and the server layer routes. The server layer FA-LSP creation is triggered at the edge node by the client layer LSP signaling. When PCE is introduced to perform path computation in the multi-layer network, this model is the same as the model of "Higher-layer signaling trigger with Single PCE" or "Higher-layer signaling trigger with Multiple PCE with inter-PCE" in [[RFC5623](#)].

In such case, the server layer selection and server layer path computation is performed at the source node of the client layer LSP (e.g., through VNTM or PCE), but not at the edge node.

In [[RFC4206](#)], the ERO which contains the list of nodes and links (including the client layer and server layer) along the path is used in the PATH message of the client layer LSP. The edge node can find out the tail end of the FA-LSP based on the switching capability of the node using the IGP database (see session 6.2 of [[RFC 4206](#)]).

The problem is the edge node is not aware of which switching layer or switching granularity to be selected for the FA-LSP because the ERO neither contains the selected ISC when the selected links has multiple ISCs, nor contains the switching granularity information. Therefore, the edge node may not be able to create the FA-LSP, or may select other switching layer or switching granularity by itself which

is different from the one selected previously at the source node, which makes the creation of hierarchy LSP out of control.

5. Hierarchy ERO

When an ERO is used to indicate the path information of a hierarchy LSP, such ERO can be called Hierarchy ERO, or H-ERO.

In order to solve the problems described in the previous sessions, a new sub-object named SERVER_LAYER_INFO sub-object is introduced in this document, which is carried in the H-ERO and is used to indicate which server layer to create the FA-LSP.

The SERVER_LAYER_INFO sub-object is put immediately behind the node or link address sub-object, indicating the related node is a region edge node on the LSP in the H-ERO.

The format of the SERVER_LAYER_INFO sub-object is shown below:

```

      0               1               2               3
      0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|L|   Type   |   Length   |M|           Reserved           |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
| LSP Enc. Type |Switching Type |           Reserved           |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|                                     Traffic Parameters (Optional)
~                                     ~
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+

```

- L bit: MUST be zero and MUST be ignored when received.
- Type: The SERVER_LAYER_INFO sub-object has a type of xx (TBD).
- Length: The total length of the sub-object in bytes, including the Type and Length fields. The value of this field is always a multiple of 4.
- M (Mandatory) bit: When set, it means the edge node MUST set up the FA-LSP in the appointed server layer; otherwise, the appointed server layer is suggested and the edge node may select other server layer by local policy.

- LSP Encoding Type and Switching Type: These two fields are used to point out which switching layer is requested to set up the FA-LSP. The values of these two fields are inherited from the Generalized Label Request in GMPLS signaling, referring to [\[RFC3471\]](#), [\[RFC3473\]](#) and other related standards and drafts. Note that the G-PID of the Server layer FA-LSP can be deduced from the type of client layer LSP by these two fields.
- Traffic Parameters: The traffic parameters field is used to indicate the switching granularity of the FA-LSP. The format of this field depends on the switching technology of the server layer (which can be deduced from the LSP Encoding Type and Switching Type fields in this sub-object) and is consistent with the existing standards and drafts. For example, the Traffic Parameters of Ethernet, SONET/SDH and OTN are defined by the [\[ETH-TP\]](#), [\[RFC4606\]](#) and [\[OTN-ctrl\]](#) respectively. Note that this field is optional and may not exist when there is no need to appoint the switching granularity, or when the switching granularity is determined by the edge node.

[5.1. Application of Hierarchy ERO](#)

When a node receives a PATH message containing H-ERO and finds that there is a SERVER_LAYER_INFO sub-object immediately behind the node or link address sub-object related to itself, the node determines that it's a region edge node. Then, the edge node finds out the server layer selection information from the sub-object:

- Determine the switching layer by the LSP Encoding Type and Switching Type fields;
- Determine the switching granularity of the FA-LSP by the Traffic Parameters field, if present.

The edge node MUST then determine the other edge of the region, i.e., the tail end of the FA-LSP, with respect to the subsequence of hops of the H-ERO. The node that satisfies the following conditions will be treated as the tail end of the FA-LSP:

- There is a SERVER_LAYER_INFO sub-object that immediately behind the node or link address sub-object which is related to that node;

- The LSP Encoding Type, Switching Type and the Traffic Parameters (if present) fields of this SERVER_LAYER_INFO sub-object is the same as the SERVER_LAYER_INFO sub-object corresponding to the head end;
- The node is the first one that satisfies the two conditions above in the subsequence of hops of the H-ERO.

If a match of tail end is found, the head end now has the clear server layer information of the FA-LSP and then initiates an RSVP-TE session to create the FA-LSP in the appointed server layer between the head end and the tail end.

6. Security Considerations

TBD.

7. IANA Considerations

TBD.

8. Acknowledgments

TBD.

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