

Internet Engineering Task Force
INTERNET-DRAFT
Expires March 2011
Intended status: Proposed Standard

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September 30, 2010

IPv6 Traffic Engineering in IS-IS
<[draft-ietf-isis-ipv6-te-08.txt](#)>

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Abstract

This document specifies a method for exchanging IPv6 Traffic Engineering information using the IS-IS routing protocol. This information enables routers in an IS-IS network to calculate traffic engineered routes using IPv6 addresses.

1. Overview

The IS-IS routing protocol is defined in [[IS-IS](#)]. Each router generates a Link State Protocol Data Unit (LSP) that contains information describing the router and the links from the router. The information in the LSP is encoded in a variable length data structure consisting of a Type, Length and Value. Such a data structure is referred to as a TLV.

[TE] and [[GMPLS](#)] define a number of TLVs and sub-TLVs that allow Traffic Engineering (TE) information to be disseminated by the IS-IS protocol [[IS-IS](#)]. The addressing information passed in these TLVs is IPv4 specific.

[IPv6] describes how the IS-IS protocol can be used to carry out Shortest Path First (SPF) routing for IPv6. It does this by defining IPv6 specific TLVs that are analogous to the TLVs used by IS-IS for carrying IPv4 addressing information.

Multi-Protocol Label Switching (MPLS) Traffic Engineering is very successful and, as the use of IPv6 grows, there is a need to be able to support Traffic Engineering in IPv6 networks.

This document defines the TLVs that allow Traffic Engineering information (including Generalized-MPLS (GMPLS) TE information) to be carried in IPv6 IS-IS networks.

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [[KEYWORDS](#)].

[3.](#) Summary of operation

[3.1](#) Identifying IS-IS links using IPv6 addresses

Each IS-IS link has certain properties - bandwidth, shared risk link groups (SRLGs), switching capabilities and so on. The IS-IS extensions defined in [[TE](#)] and [[GMPLS](#)] describe how to associate these traffic engineering parameters with IS-IS links. These TLVs use IPv4 addresses to identify the link (or local/remote link identifiers on unnumbered links).

When IPv6 is used, a numbered link may be identified by IPv4 and/or IPv6 interface addresses. The type of identifier used does not affect the properties of the link - it still has the same bandwidth, SRLGs, switching capabilities.

This document describes an approach for supporting IPv6 traffic engineering, by defining TLV extensions that allow TE links and nodes to be identified by IPv6 addresses.

[3.1.1](#) IPv6 address types

An IPv6 address can have global, unique-local or link-local scope.

- A link-local IPv6 address is valid only within the scope of a single link, and may only be referenced on that link.
- A unique-local IPv6 address is globally unique, but is intended for local communication.
- A global IPv6 address is valid within the scope of the Internet.

Because the IPv6 traffic engineering TLVs present in LSPs are

propagated across networks, they MUST NOT use link-local addresses.

IS-IS does not need to differentiate between global and unique-local addresses.

[3.2](#) IP addresses used in Traffic Engineering TLVs

This section lists the IP addresses used in the TLVs defined in [\[TE\]](#) and [\[GMPLS\]](#), and gives an overview of the required IPv6 equivalents.

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[3.2.1](#) TE Router ID TLV

The TE Router ID TLV contains a stable IPv4 address that is routable, regardless of the state of each interface.

Similarly, for IPv6, it is useful to have a stable IPv6 address identifying a TE node. The IPv6 TE Router ID TLV is defined in [section 4.1](#).

[3.2.2](#) IPv4 Interface Address sub-TLV

This sub-TLV of the Extended IS Reachability TLV contains an IPv4 address for the local end of a link. The equivalent IPv6 Interface Address sub-TLV is defined in [section 4.2](#).

[3.2.3](#) IPv4 Neighbor Address sub-TLV

This sub-TLV of the Extended IS Reachability TLV is used for point-to-point links, and contains an IPv4 address for the neighbor's end of a link. The equivalent IPv6 Neighbor Address sub-TLV is defined in [section 4.3](#).

A router constructs the IPv4 TLV Neighbor Address TLV using one of the IPv4 addresses received in the IS-IS Hello (IIH) PDU from the neighbor on the link.

The IPv6 Neighbor Address sub-TLV contains a globally unique IPv6 address for the interface from the peer (which can be either a global or unique-local IPv6 address). The IPv6 Interface Address TLV defined in [\[IPv6\]](#) only contains link-local addresses when used in the IIH PDU. Hence a neighbor's IP address from the the IPv6 Interface Address TLV cannot be used when constructing the IPv6 Neighbor Address sub-TLV. Instead, we define an additional TLV, the IPv6 Global Interface Address TLV in [section 4.5](#). The IPv6 Global Interface Address TLV is included in IIH PDUs to provide the globally unique IPv6 address that a neighbor router needs in order to construct the IPv6 Neighbor Address sub-TLV.

[3.2.4](#) IPv4 SRLG TLV

The SRLG TLV (type 138) defined in [\[GMPLS\]](#) contains the set of SRLGs associated with a link. The SRLG TLV identifies the link using either local/remote IPv4 addresses or, (for point-to-point unnumbered links), link local/remote identifiers. The SRLG TLV includes a flags field to indicate which type of identifier is used.

When only IPv6 is used, IPv4 addresses and link local/remote identifiers are not available to identify the link, but IPv6 addresses can be used instead.

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There is no back-compatible way to modify the SRLG TLV (type 138) to identify the link by IPv6 addresses, and therefore we need a new TLV.

The IPv6 SRLG TLV is defined in [section 4.4](#).

[4](#). IPv6 TE TLVs

[4.1](#) IPv6 TE Router ID TLV

The IPv6 Traffic Engineering Router ID TLV is TLV type 140.

The IPv6 TE Router ID TLV contains a 16-octet IPv6 address. A stable global IPv6 address **MUST** be used, so that the router ID provides a routable address, regardless of the state of a node's interfaces.

If a router does not implement traffic engineering, it **MAY** include or

omit the IPv6 Traffic Engineering Router ID TLV. If a router implements traffic engineering for IPv6, it MUST include this TLV in its LSP. This TLV MUST NOT be included more than once in an LSP.

An implementation receiving an IPv6 TE Router ID TLV MUST NOT consider the router ID as a /128 reachable prefix in the standard SPF calculation, because this can lead to forwarding loops when interacting with systems that do not support this TLV.

[4.2](#) IPv6 Interface Address sub-TLV

The IPv6 Interface Address sub-TLV of the Extended IS Reachability TLV has sub-TLV type 12. It contains a 16-octet IPv6 address for the interface described by the containing Extended IS Reachability TLV. This sub-TLV can occur multiple times.

Implementations MUST NOT inject a /128 prefix for the interface address into their routing or forwarding table, because this can lead to forwarding loops when interacting with systems that do not support this sub-TLV.

If a router implements the basic TLV extensions described in [\[TE\]](#), it MAY include or omit this sub-TLV. If a router implements IPv6 traffic engineering, it MUST include this sub-TLV (except on an unnumbered point-to-point link, in which case the Link Local Interface Identifiers sub-TLV is used instead).

This sub-TLV MUST NOT contain an IPv6 link-local address.

[4.3](#) IPv6 Neighbor Address sub-TLV

The IPv6 Neighbor Address sub-TLV of the Extended IS Reachability TLV has sub-TLV type 13. It contains a 16-octet IPv6 address for a neighboring router on the link described by the (main) TLV. This sub-TLV can occur multiple times.

Implementations MUST NOT inject a /128 prefix for the interface address into their routing or forwarding table, because this can lead to forwarding loops when interacting with systems that do not support this sub-TLV.

System ID															
System ID (cont.) Pseudonode num Flags															
IPv6 interface address															
IPv6 interface address (continued)															
IPv6 interface address (continued)															
IPv6 interface address (continued)															
(optional) IPv6 neighbor address															
IPv6 neighbor address (continued)															
IPv6 neighbor address (continued)															
IPv6 neighbor address (continued)															
Shared Risk Link Group Value															
.....															
Shared Risk Link Group Value															

The neighbor is identified by its System Id (6-octets), plus one octet to indicate the pseudonode number if the neighbor is on a LAN interface.

The 1-octet flags field is interpreted as follows.

Flags (1 octet)

0	1	2	3	4	5	6	7
Reserved							
							NA

NA - Neighbor Address included.

The flags field currently contains one flag to indicate whether the IPv6 neighbor address is included (the NA bit is set to 1), or not included (the NA bit is set to 0).

Other bits in the flags field are reserved for future use. Any bits not understood by an implementation MUST be set to zero by the sender. If a router receives an IPv6 SRLG TLV with non-zero values for any bit that it does not understand, it MUST ignore the TLV (in other words, it does not use the TLV locally, but floods the TLV unchanged to neighbors as normal).

Note that this rule for processing the flags octet allows for future extensibility of the IPv6 SRLG TLV. In particular, it allows alternative means of identifying the corresponding link to be added in the future. An implementation that does not understand such an extension will ignore the TLV, rather than attempting to interpret the TLV incorrectly.

The length of this TLV is $24 + 4 * (\text{number of SRLG values}) + 16$ (if the IPv6 neighbor address is included).

To prevent an SRLG TLV and an IPv6 SRLG TLV in the same logical LSP from causing confusion of interpretation, the following rules are applied.

- The IPv6 SRLG TLV MAY occur more than once within the IS-IS logical LSP.
- There MUST NOT be more than one IPv6 SRLG TLV for a given link.
- The IPv6 SRLG TLV (type 139) MUST NOT be used to describe the SRLGs for a given link if it is possible to use the SRLG TLV (type 138).
- If both an SRLG TLV and an IPv6 SRLG are received describing the SRLGs for the same link, the receiver MUST apply the SRLG TLV and ignore the IPv6 SRLG TLV.

In other words, if SRLGs are to be advertised for a link, and if the Extended IS Reachability TLV describing a link contains IPv4 interface/neighbor address sub-TLVs or the link local identifiers sub-TLV, then the SRLGs MUST be advertised in the SRLG TLV (type 138).

[4.5](#) IPv6 Global Interface Address TLV

The IPv6 Global Interface Address TLV is TLV type 233. The TLV structure is identical to that of the IPv6 Interface Address TLV defined in [\[IPv6\]](#), but the semantics are different. In particular, the TLV is included in IIH PDUs for those interfaces using IPv6 TE extensions. The TLV contains global or unique-local IPv6 addresses assigned to the interface that is sending the Hello.

The IPv6 Global Interface Address TLV is not used in LSPs.

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[5. Security Considerations](#)

This document raises no new security issues for IS-IS; for general security considerations for IS-IS see [[ISIS-AUTH](#)].

[6. IPv4/IPv6 Migration](#)

The IS-IS extensions described in this document allow the routing of GMPLS Label Switched Paths using IPv6 addressing through an IS-IS network. There are no migration issues introduced by the addition of this IPv6 TE routing information into an existing IPv4 GMPLS network. Migration of Label Switched Paths from IPv4 to IPv6 is an issue for GMPLS signaling and is outside the scope of this document.

[7. IANA Considerations](#)

This document defines the following new IS-IS TLV types that need to be reflected in the IS-IS TLV code-point registry:

Type	Description	IIH	LSP	SNP
----	-----	---	---	---
139	IPv6 SRLG TLV	n	y	n
140	IPv6 TE Router ID	n	y	n
233	IPv6 Global Interface Address TLV	y	n	n

This document also defines the following new sub-TLV types of top-level TLV 22 that need to be reflected in the IS-IS sub-TLV registry for TLV 22:

Type	Description	Length
----	-----	-----
12	IPv6 Interface Address	16
13	IPv6 Neighbor Address	16

[8. References](#)

[8.1 Normative References](#)

[IS-IS] ISO, "Intermediate System to Intermediate System intra-domain routing information exchange protocol for use in conjunction with the protocol for providing the connectionless-mode network service (ISO 8473)", International Standard 10589: 2002, Second Edition, 2002.

[IPv6] C. Hopps, "Routing IPv6 with IS-IS", [RFC 5308](#), October 2008.

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[TE] H. Smit and T. Li, "IS-IS extensions for Traffic Engineering", [RFC 5305](#), October 2008.

[KEYWORDS] S. Bradner, "Key words for use in RFCs to Indicate Requirement Levels", [BCP 14](#), [RFC 2119](#), March 1997.

[ISIS-AUTH] T. Li and R. Atkinson, "IS-IS Cryptographic Authentication", [RFC 5304](#), October 2008.

[GMPLS] K.Kompella and Y.Rekhter, "IS-IS Extensions in Support of Generalized Multi-Protocol Label Switching", [RFC 5307](#), October 2008.

[GMPLS-ROUTING] K.Kompella and Y.Rekhter, "Routing Extensions in Support of Generalized Multi-Protocol Label Switching (GMPLS)", [RFC 4202](#), October 2005.

[9.](#) Authors' Addresses

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