# Joining of OSCORE multicast groups in ACE

draft-tiloca-ace-oscoap-joining-02

#### Marco Tiloca, RISE SICS Jiye Park, Universitaet Duisburg-Essen

IETF 100, ACE WG, Singapore, November 14<sup>th</sup>, 2017

### Motivation

> Join OSCORE multicast groups through their Group Manager (GM)

- Using the ACE framework and its profiles
- Keeping the approach oblivious to the specifically used profile
- Preserve flexible arrangements and managements of multicast groups

#### Goals

- Authorize a node to join according to group join policies
- Secure channel establishment between joining nodes and the GM
- Initialization of joining nodes and key provisioning through the GM

- > Not covered in this document
  - Authorization to access resources at group members
  - Actual secure communication in the OSCORE multicast group

### **Protocol overview**

> Join an OSCOAP multicast group over the ACE framework

- Client  $\rightarrow$  Joining node
- Resource Server  $\rightarrow$  Group Manager (GM)
- The AS enforces access policies on behalf of the GM
- Leverage protocol-specific profiles of ACE
- > Joining process
  - One CoAP request for each group to join
  - GM performs key provisioning and initializes the joining node (\*)
- > It is recommended that GM stores the members' public keys
  - It receives new members' public key upon their joining
  - <u>If requested so</u>, it provides members' public keys to joining nodes

#### (\*) Details in *draft-tiloca-core-multicast-oscoap-04*

# Open points (1/2)

1. Exact message exchange between joining node and GM

- Details are now in the Multicast OSCORE draft
- Have them (also) in this draft? What's a good level of detail?

#### 2. The AS authorizes the access to multicast groups

- "The AS is not necessarily expected to release Access Tokens for any other purpose [...]. However, the AS may be configured also to release Access Tokens for accessing resources at members of multicast groups." (Section 2)
- Should we consider also such Access Token release? Perhaps combined with the main one for group joining?

# Open points (2/2)

- 3. Similarities with the Pub-Sub profile of ACE
  - Previous thoughts on generalizing pub-sub for group communication
  - Both drafts address key provisioning, something may be merged
  - Avoid defining multiple sets of messages for the same goal
  - What's the best way to proceed?

#### Next steps

> Ensure alignment with:

- The ACE framework and its profiles
- The join process in the Multicast OSCORE document

> Get further comments and address the open points

Got "High-priority" at the ACE interim meeting
What is needed to proceed towards adoption?

# Thank you! Comments/questions?

https://gitlab.com/crimson84/draft-tiloca-ace-oscoap-joining/

### **Related Work**



## Group Manager (GM)

#### > Can be responsible of multiple groups

- Join of new group members
- Renewal of group keying material

- > Drive the joining process
  - Contact point for joining the group
  - Actual admission of new nodes in the group
  - Provides keying material to joining nodes (incl. security context)

#### > Possibly act as key repository

- Store public keys of group members

### Protocol steps

- 1. Joining node to Authorization Server (\*)
  - Get an Access Token to access a join resource on GM
  - The response includes information to start a secure channel with GM
  - Possibly update previously released Access Tokens
- 2. Joining node to Group Manager (\*)
  - Transfer the Access Token
  - Open a secure channel (if not already established)
- 3. Joining node to Group Manager
  - Access the related join resource at GM
  - Perform the joining process

(\*) Access Token and secure channel establishment are specified in the used profile

## Background - Multicast OSCORE

#### > draft-tiloca-core-multicast-oscoap-04

- Support for OSCORE (\*) in group communication contexts
- Secure end-to-end communication in the presence of intermediaries

#### > Main features

- Same structures, constructs, mechanisms of OSCORE (\*)
- Confidentiality, integrity, replay protection
- Source authentication through digital signatures
- Request-response binding



**Security Context** 

Common

(\*) draft-ietf-core-object-security-06

### Use cases for Multicast OSCORE

- > Lighting control
- > Integrated building control
- > Software and firmware updates
- > Parameter and configuration updates
- > Commissioning of LLNs systems
- > Emergency multicast

#### See "Appendix A" of draft-tiloca-core-multicast-oscoap-04