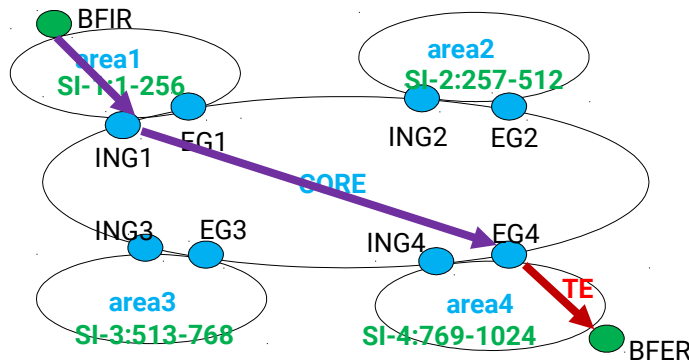
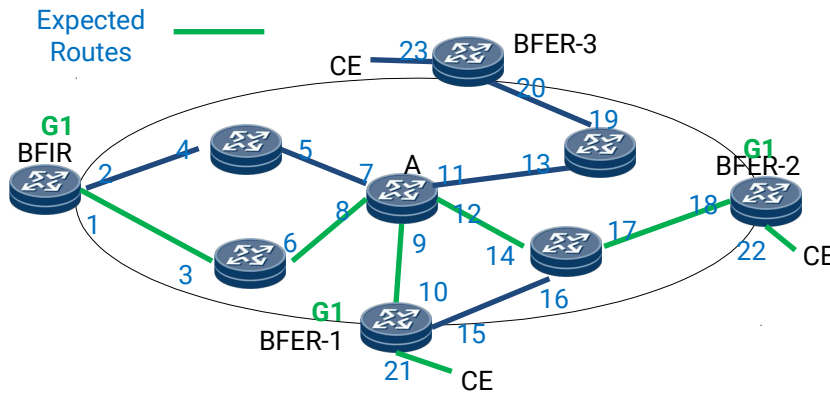


BIER-TE Encapsulation and Extension

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Motivation

- BIER-TE uses every BitPosition of the BitString to indicate one or more adjacent agencies, which brings traffic engineer to native BIER.



- However, it has the scalability issue: Due to the limited size of BitString, one BIER-TE packet can only travel through a small area of the network.
- It can be solved by sending multiple packets, but not the complete end to end traffic engineering.

- Thus, we bring out this extension for discussion.

BIER-TE Extensions

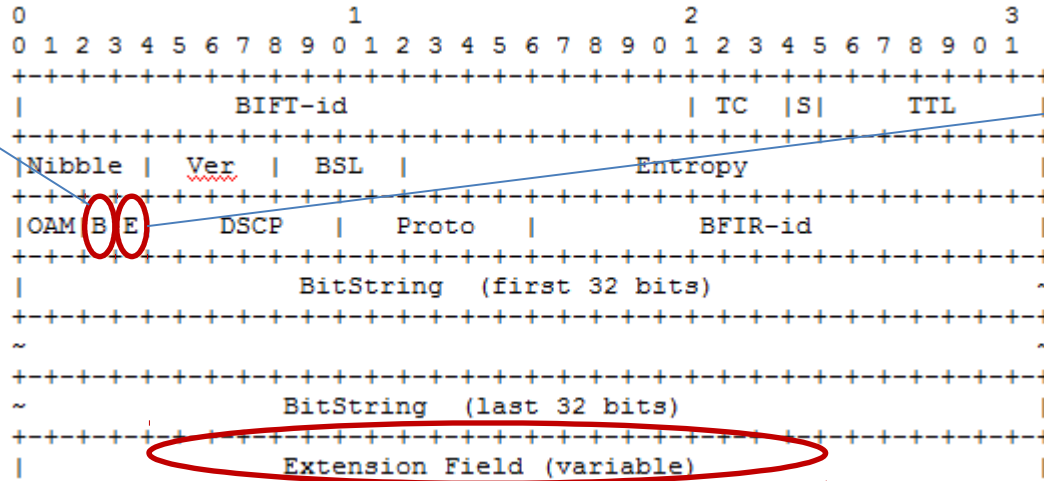
- SI is re-defined as the segment area index.
 - The number of adjacencies assigned BitPosition inside one SI is not larger than the value of BSL
- Some Rules
 - A packet is allowed to travel to multiple segment areas with different SIs
 - To do that, multiple bitstrings belonging to different SIs may be carried in the packet header.
 - the total length of all the bitstrings that a packet can carry is the maximum BSL 4096.
 - If the topology of the network is well planned, this design is sufficient for use.
 - If the packet leaves one segment area, the corresponding bitstring can be removed.
 - This means all the BP of the bitstring is 0.
 - The BIFT is used as described in [I-D.eckert-bier-te-arch], which is indexed by SI:BitPosition

BIER-TE Encapsulation

Indicates extension field existence

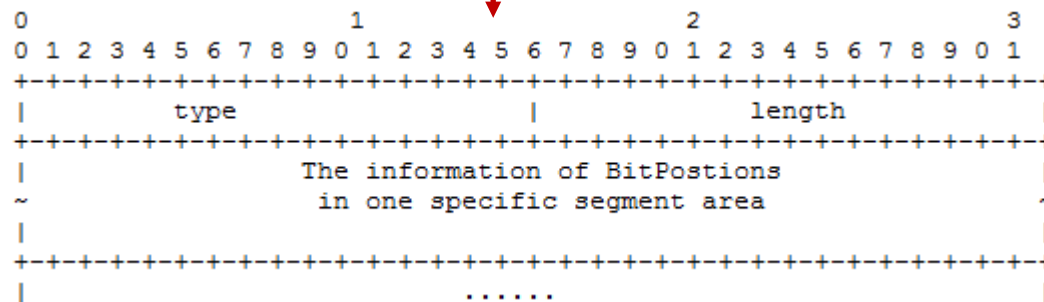
Indicates BIER or BIER-TE

BIER Header



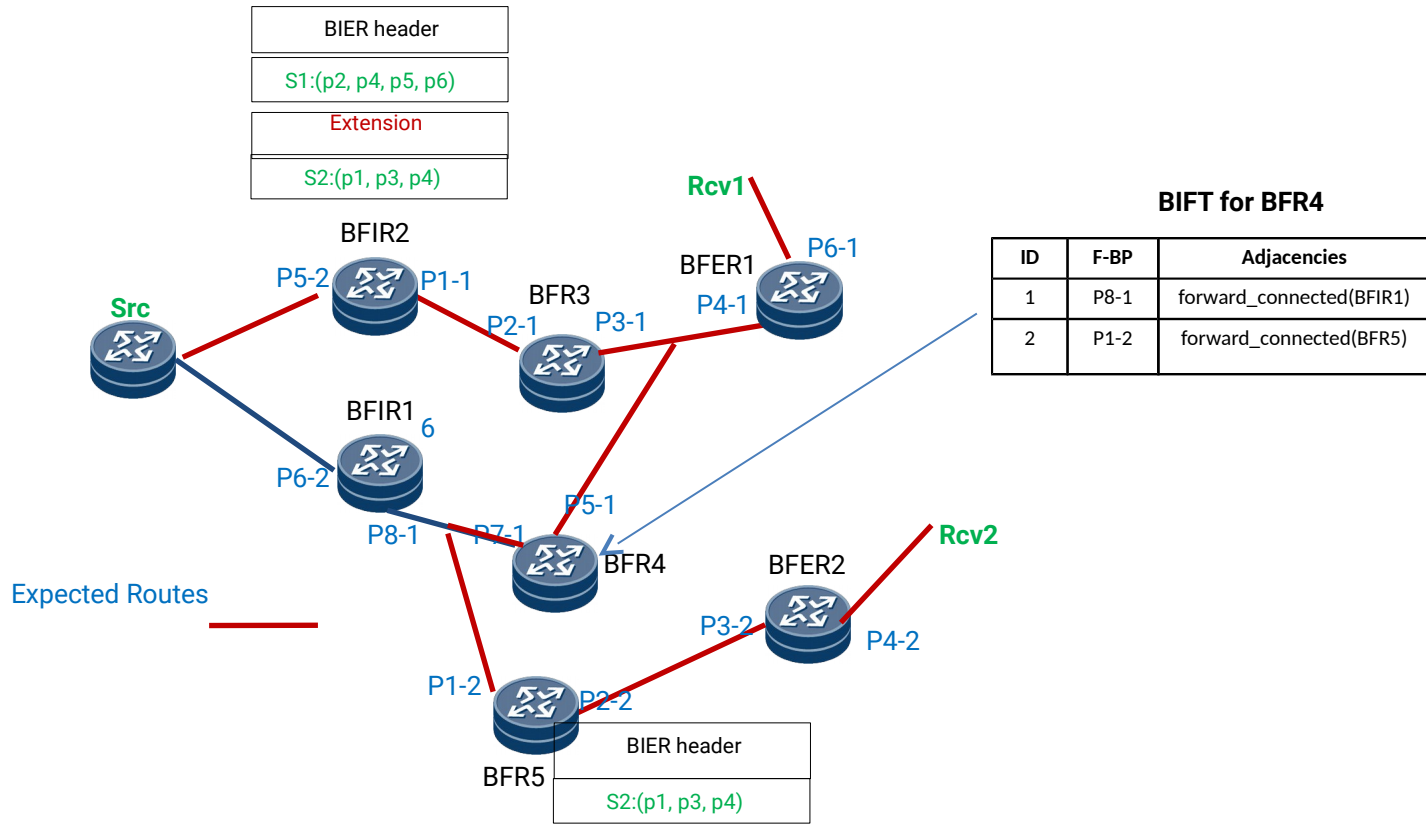
Indicates extension field existence

Extension TLV



- The detailed format for the bitstring information in different segment area is undefined yet.

Forwarding Example



Next Step

- Welcome reviews.
- Seeking for suggestions on the follow-up.