



Experimental Evaluation of BBR Congestion Control



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Google's Congestion Control BBR

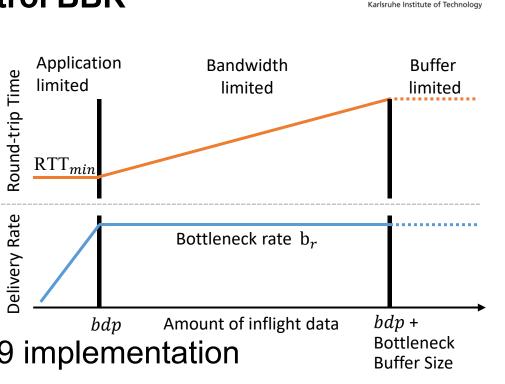


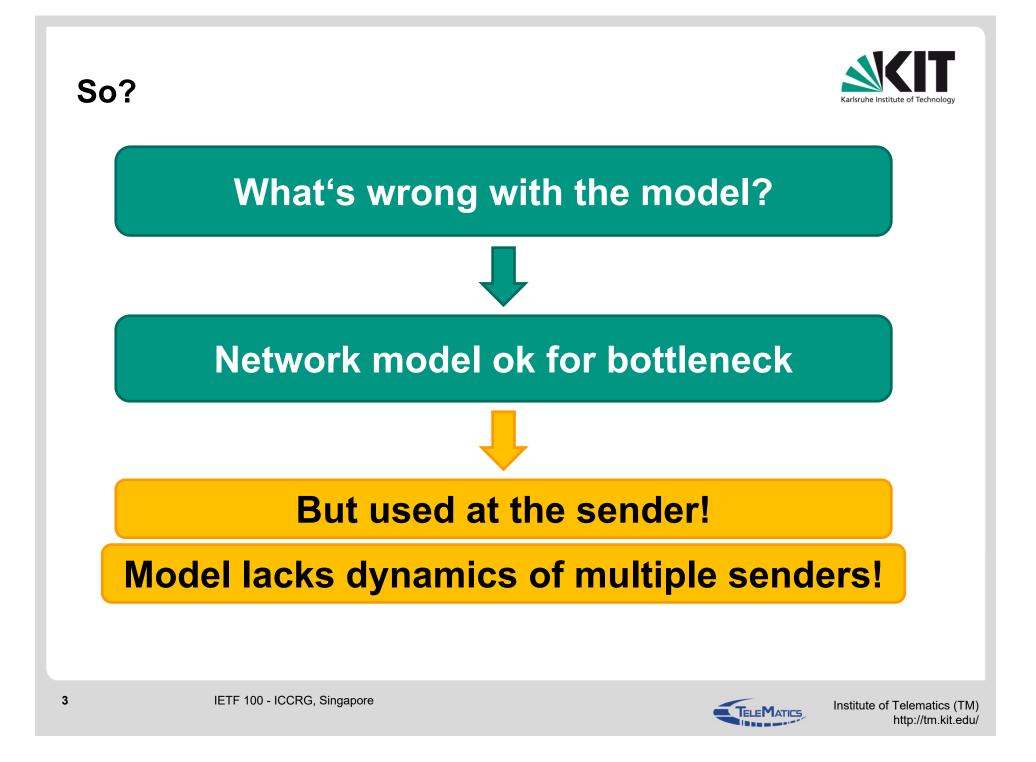
- Overall objectives:
 - Replace loss-based congestion control
 - High throughput with a small queue
- Model-based approach
- Experimental evaluation bdp Amount of based on [1] and Linux 4.9 implementation
- Key findings [2]
 - Model does not work for multiple flows at the bottleneck
 - Massive packet loss in small buffers
 - Unfairness

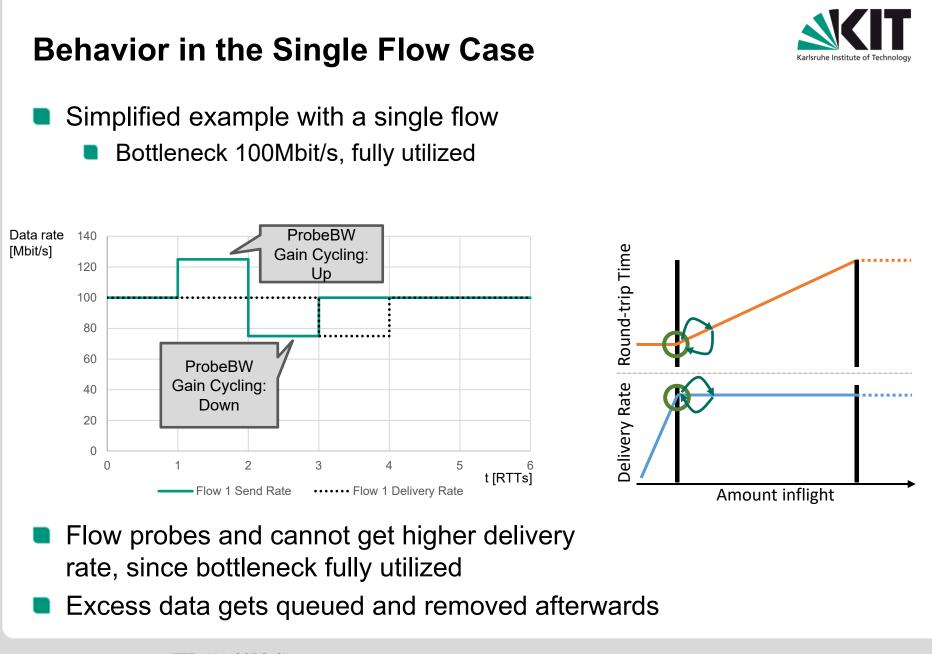
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Suppression of loss-based congestion control

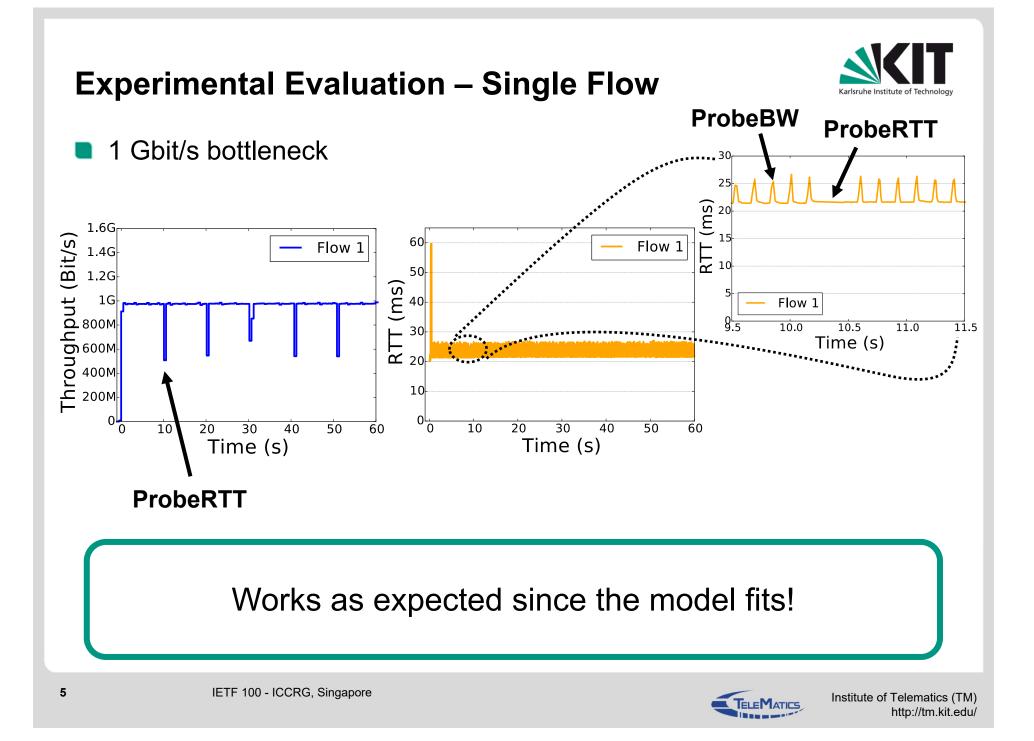






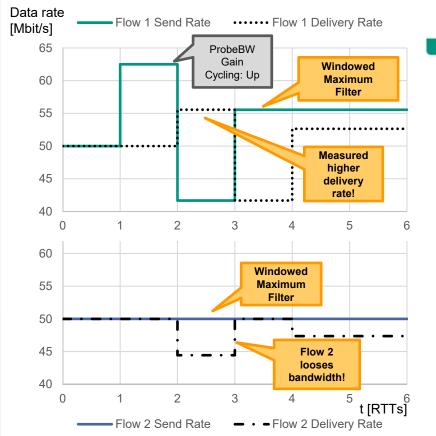






Behavior in the Multiple Flows Case





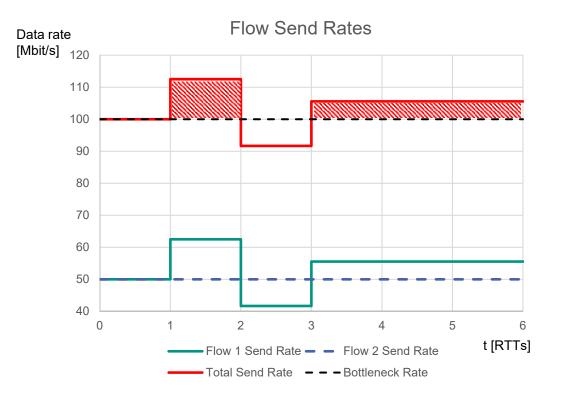
Simplified example with two flows:

- Bottleneck 100Mbit/s, fully utilized
- Each flows sends with 50Mbit/s initially

- Flow probes and actually gets higher delivery rate, although bottleneck fully utilized!
- Windowed maximum filter keeps send rate too high

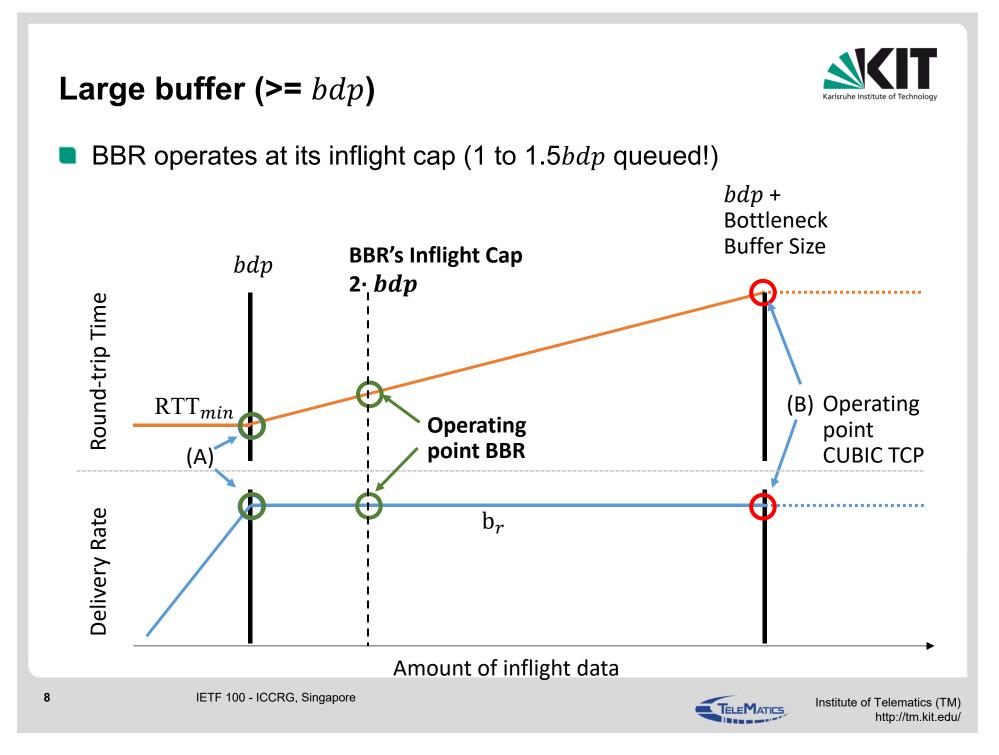
Behavior in the Multiple Flows Case





Rate-based approach: amount of inflight data steadily increases
 Bottleneck becomes overloaded



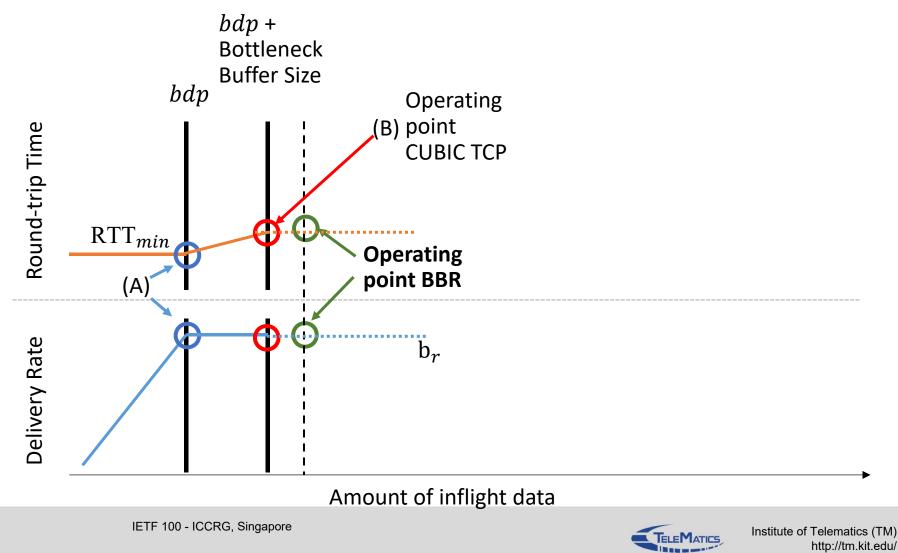




Small buffer (< bdp)

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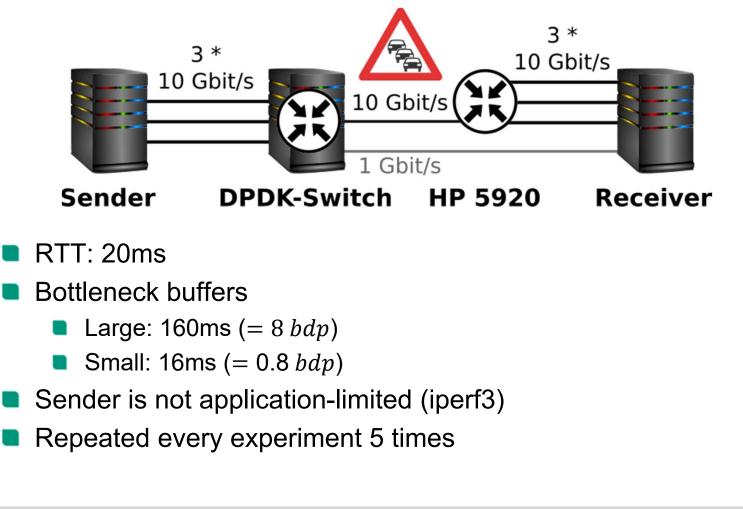
BBR ignores packet loss as congestion signal



Experimental Evaluation – Setup



Several experiments with BBR (Linux v4.9) at **1 Gbit/s** and **10 Gbit/s**

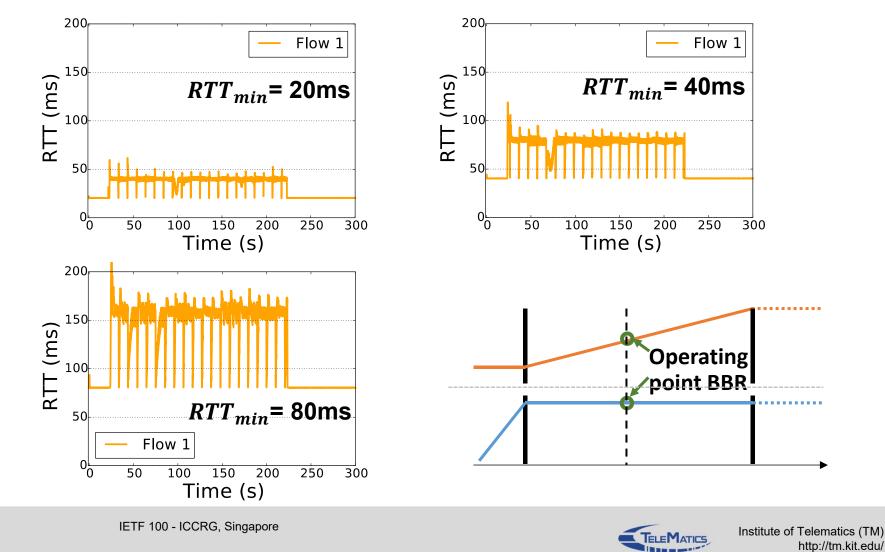




Different RTTs, Two Flows – Large buffer

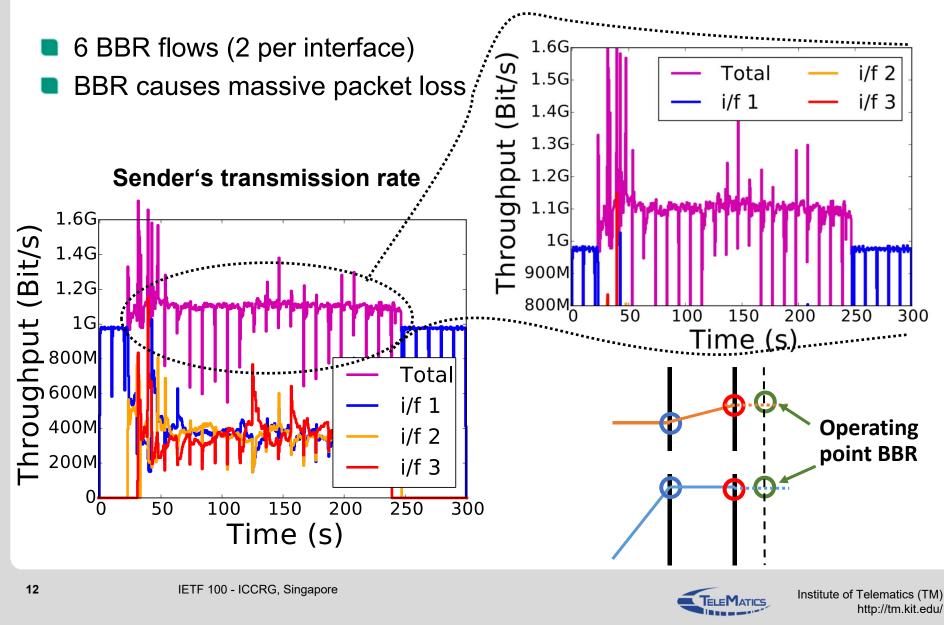


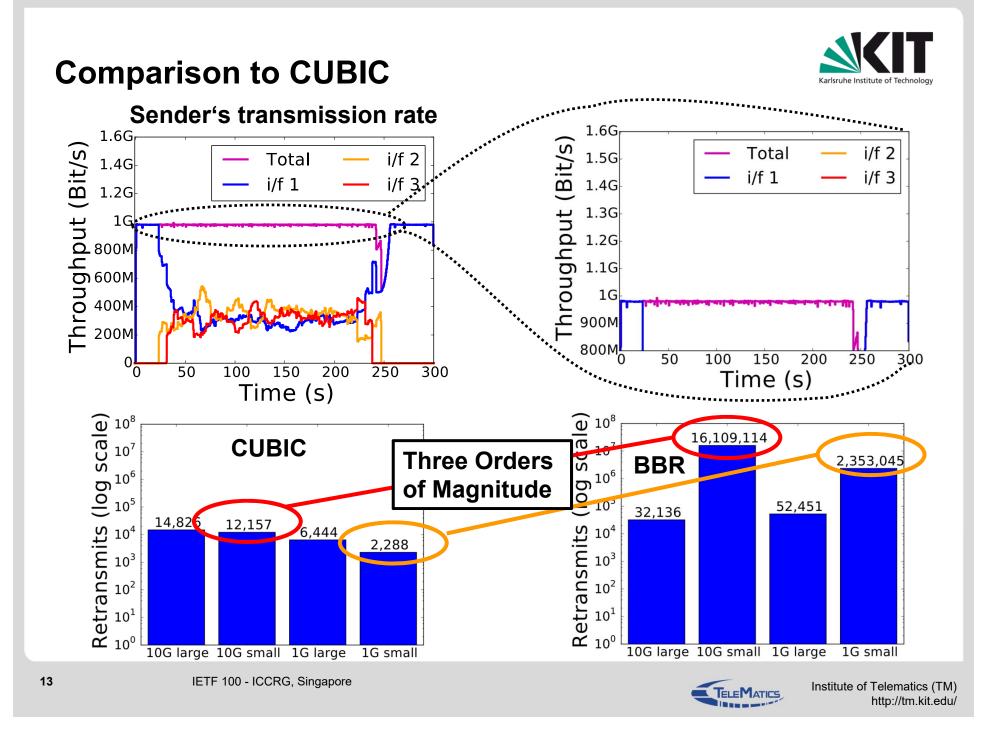
■ 2 Flows, same RTT_{min} : RTT is doubled \rightarrow BBR queues 1 bdp



Multiple Flows and Small Buffer (0.8 BDP)



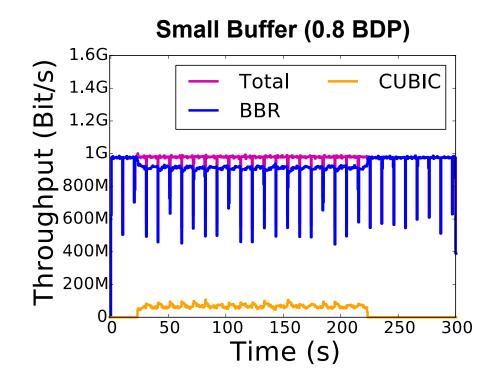




Inter-Protocol Fairness – BBR vs. CUBIC



- 1 Gbit/s, 1 BBR flow vs. 1 CUBIC flow
- Small buffers: BBR suppresses loss-based congestion control
- Single BBR flow works as intended





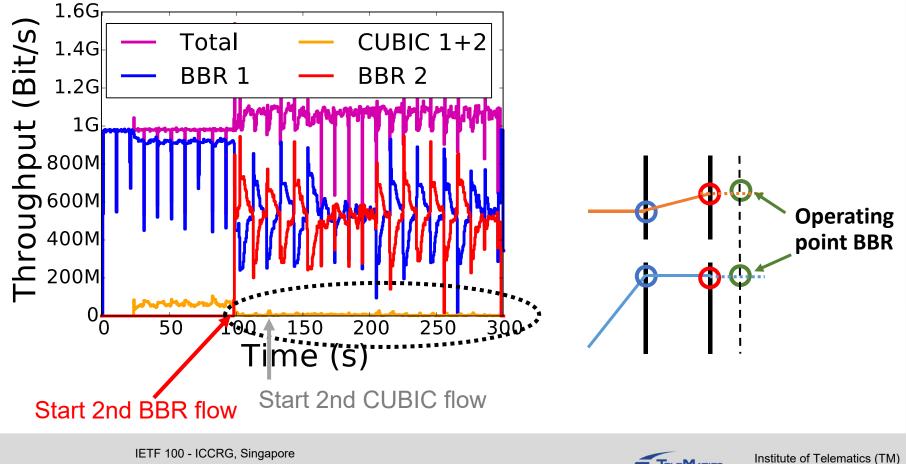
2 BBR vs. 2 CUBIC Flows



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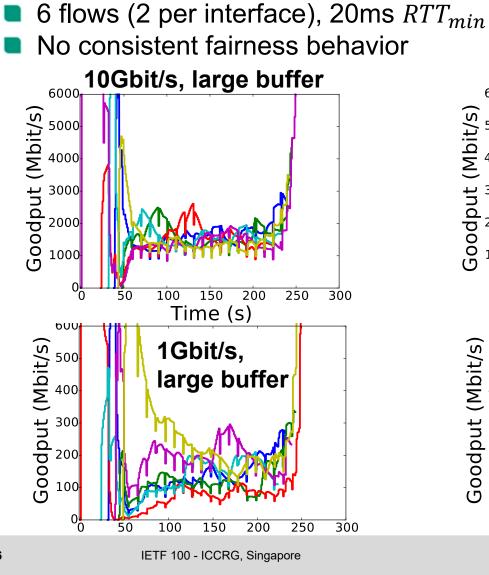
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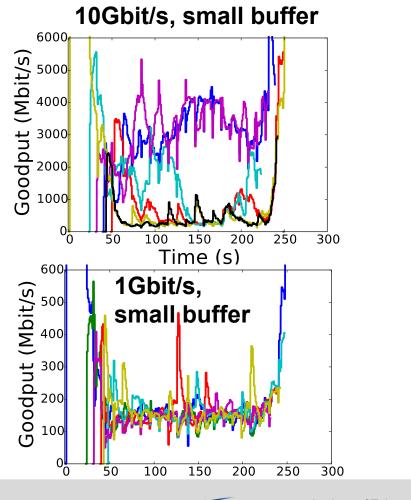
- Model mismatch: multiple BBR flows behave more aggressively
- Loss-based congestion control flows get severely suppressed



Intra-Protocol Fairness





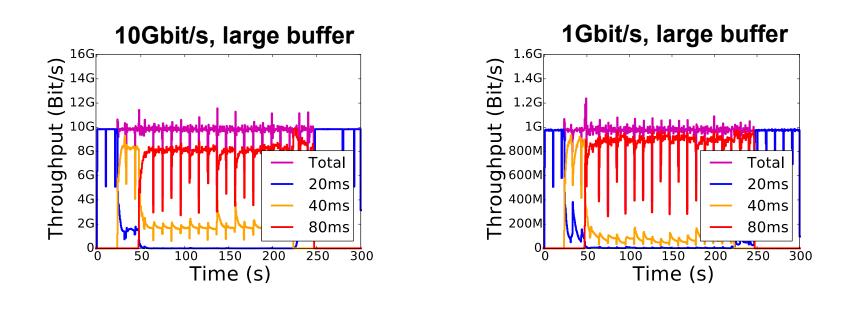


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RTT Fairness



- **3** concurrent BBR flows with different RTT_{min} =20ms, 40ms, 80ms
- Each BBR flow operates at inflight cap of 2 bdp
- Larger *RTT_{min}* means more data inflight
 → Higher throughput at the bottleneck





Summary



- BBR: model-based congestion control
 - Works well if no congestion present (e.g., single flow at the bottleneck)
- Multiple flows: BBR steadily increases the amount of inflight data
 - Large buffers: BBR operates at inflight cap, RTT unfairness
 - Small buffers: high amount of packet losses
- No consistent fairness behavior
- Unfairness to flows with loss-based congestion control, e.g., CUBIC
- BBR is already in use: but probably application-limited
- BBR is still under development



References



[1] N. Cardwell, Y. Cheng, C. S. Gunn, S. H. Yeganeh, and V. Jacobson, "BBR: Congestion-Based Congestion Control", ACM Queue, vol. 14, no. 5, pp. 50:20–50:53, Oct. 2016.

[2] M. Hock, R. Bless, M. Zitterbart: "Experimental Evaluation of BBR Congestion Control", Proceedings of IEEE ICNP 2017, Oct. 10–13, Toronto, Canada, <u>http://doc.tm.kit.edu/2017-kit-icnp-bbr-authors-copy.pdf</u>



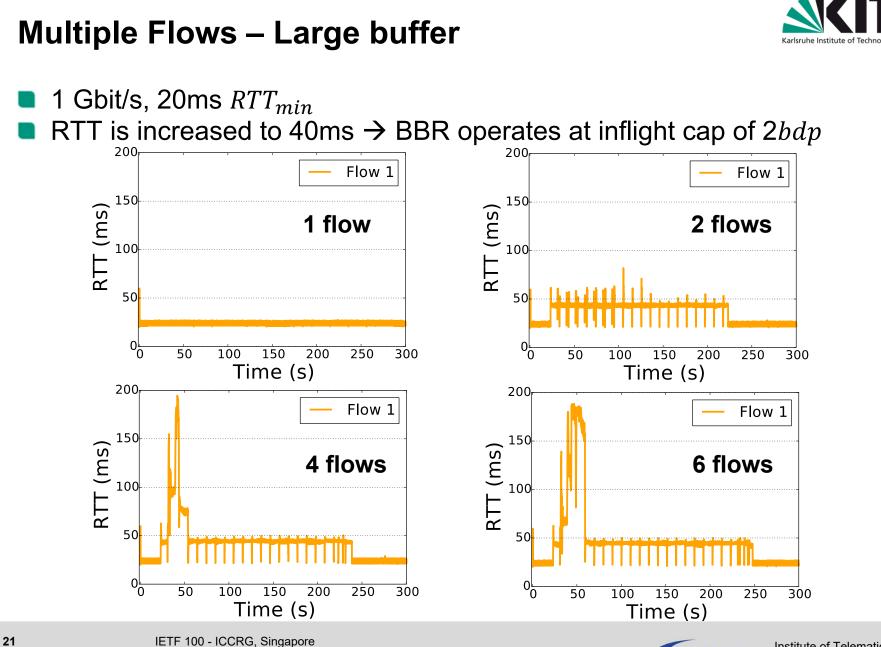


BACKUP SLIDES



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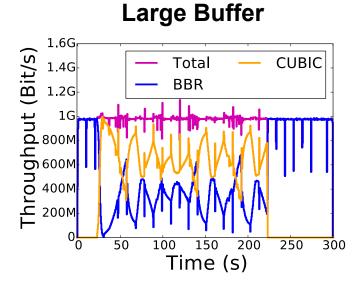


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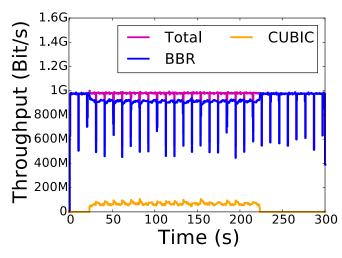
Inter-Protocol Fairness – BBR vs. CUBIC



- 1 Gbit/s, 1 BBR flow vs. 1 CUBIC flow
- Large buffers
 - BBR's inflight cap is larger due to present queuing delay
 - BBR may loose against loss-based congestion control
- Small buffers: BBR suppresses loss-based congestion control



Small Buffer

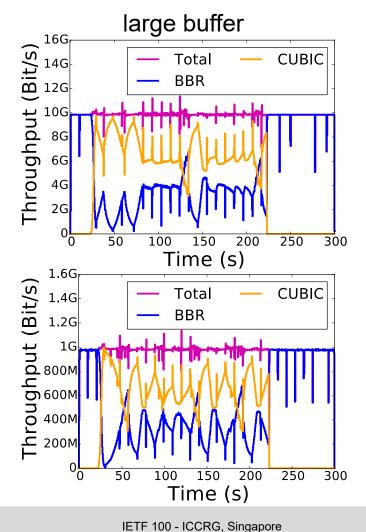


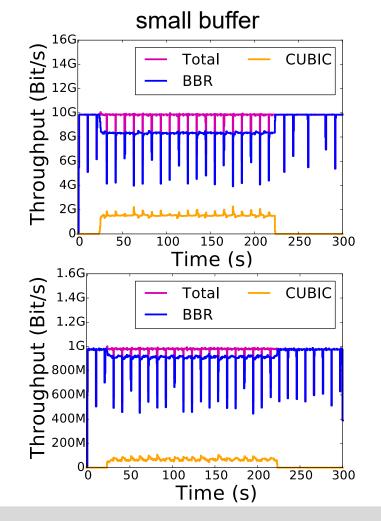


Interprotocol Fairness – BBR vs. CUBIC



■ 1 BBR flow vs. 1 CUBIC flow

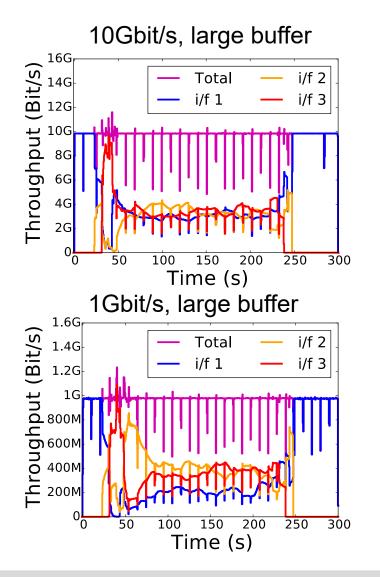


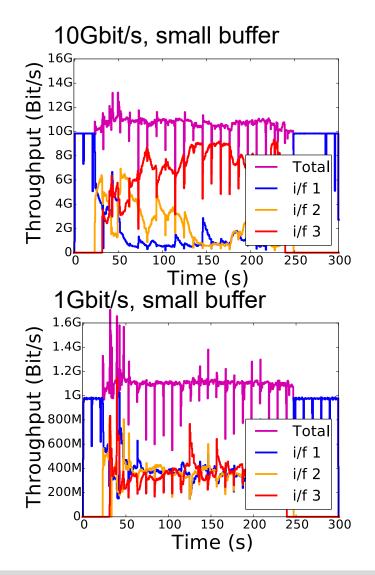




Packet Loss BBR – Outgoing data at sender









Packet Loss CUBIC – Outgoing data at sender



