



# Multicast Information Model

**draft-zhang-mboned-multicast-info-model-02**

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# Why introduce Multicast Info Model?

✓ Existed multicast YANG models:



- ▶ These models describe different technologies for multicast;
  - ▶ These models are distributed as separate file and focus on the protocol itself;
  - ▶ They are device models;
  - ▶ They cannot describe a high-level multicast information.
- Stand at a high level to take advantage of these models to control the multicast network to implement multicast service

# What is Multicast Info Model?

- Provide a human readability of the whole multicast network;
- Frame different components and correlate them;
- Based on the human readable UML Class Diagram, instantiate these classes through YANG model;
- Take full advantage of and depend on existed multicast YANG models;
- Open for future multicast technologies;

## Multicast Information Model 02 update

- Add Overlay Tech in the UML diagram.
  - Add BIER-TE in Multicast Transport layer.
  - Revise the model YANG program.
- 
- This model has been verified in ODL BIER project. The project had been released in Carbon version.
  - This model is feasible and practicable.



- <http://www.opendaylight.org/>
- OpenDaylight is a highly available, modular, extensible, scalable and multi-protocol controller infrastructure built for SDN deployments on modern heterogeneous multi-vendor networks. OpenDaylight provides a model-driven service abstraction platform that allows users to write apps that easily work across a wide variety of hardware and south-bound protocols.
- ODL employs a model-driven approach to describe the network, the functions to be performed on it and the resulting state or status achieved.
- By sharing YANG data structures in a common data store and messaging infrastructure, OpenDaylight allows for fine-grained services to be created then combined together to solve more complex problems. In the ODL Model Driven Service Abstraction Layer (MD-SAL), any app or function can be bundled into a service that is then loaded into the controller. Services can be configured and chained together in any number of ways to match fluctuating needs within the network.

# BIER project in ODL

<https://wiki.opendaylight.org/view/BIER:Main>

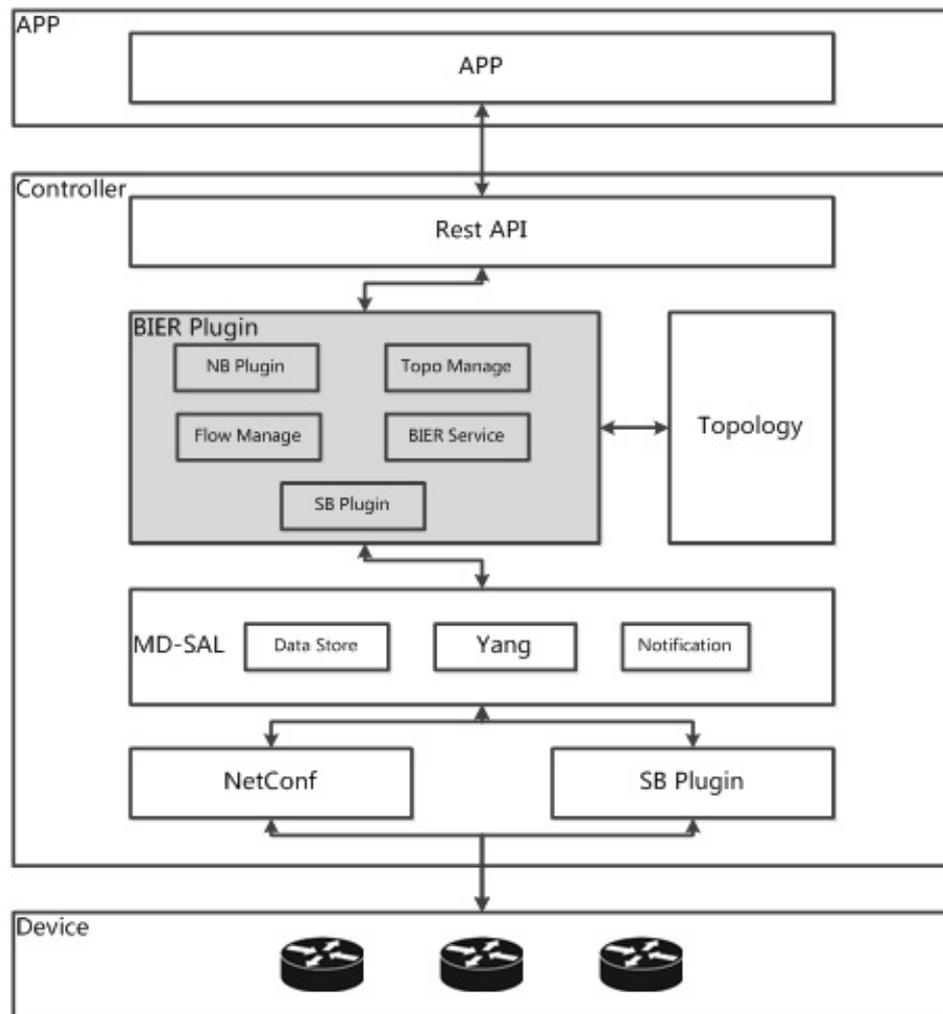
The BIER project is driven by two YANG models:

## Multicast Information Model

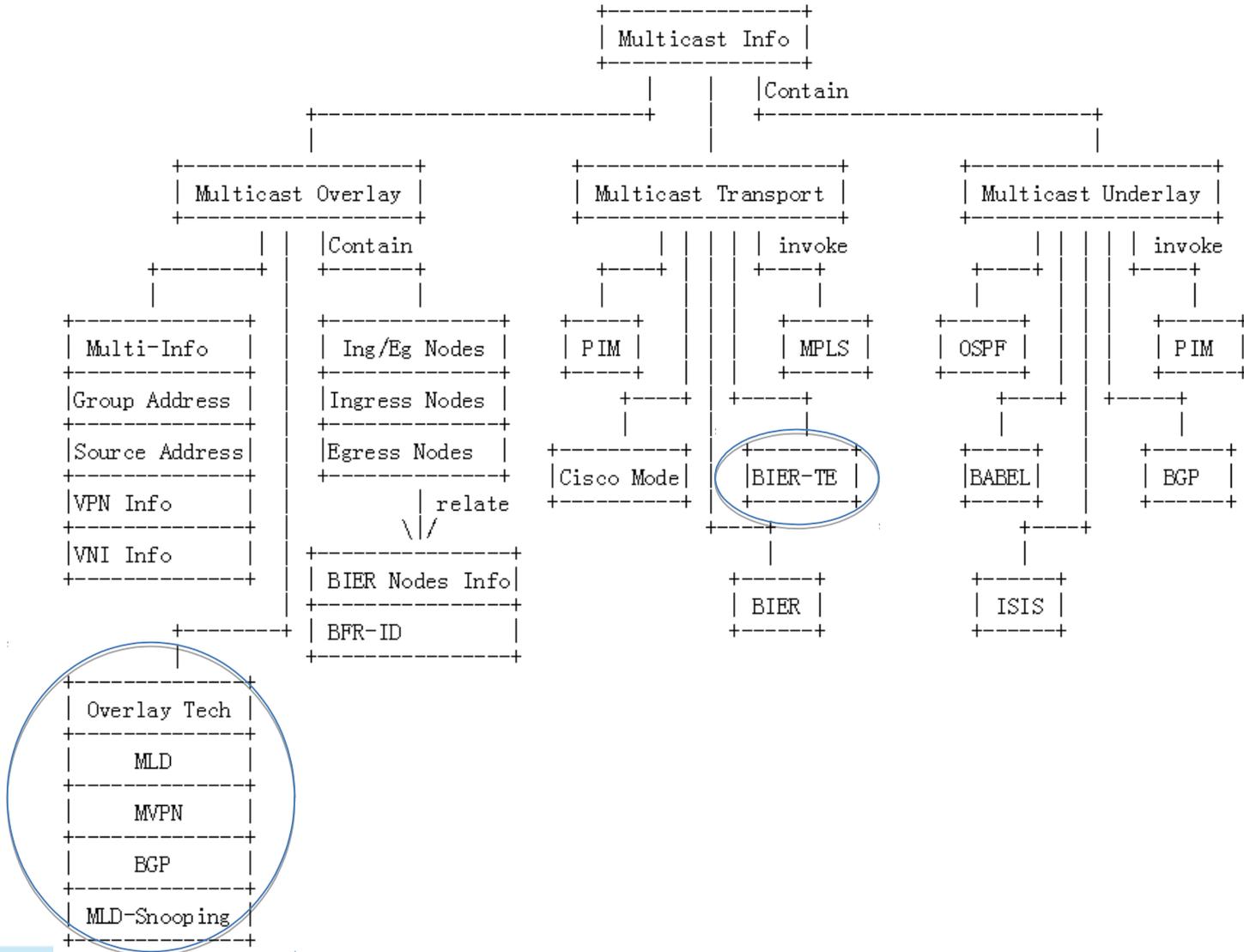
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## YANG Data Model for BIER Protocol

draft-ietf-bier-bier-yang-02



# Multicast UML Class Diagram 02 update



# Multicast Data Model Overview

module: ietf-multicast-information

+--rw multicast-information

+--rw multicast-info

.....

+--rw multicast-overlay

.....

+--rw multicast-transport

.....

+--rw multicast-underlay

.....

Divide the multicast data model into three layers as well.

# Multicast Data Model – Information

+--rw multicast-info\* [vpn-id source-address source-wildcard group-address group-wildcard vni-type vni-value]

+--rw vpn-id	uint32
+--rw source-address	inet:ip-address
+--rw source-wildcard	uint8
+--rw group-address	inet:ip-address
+--rw group-wildcard	uint8
+--rw vni-type	virtual-type
+--rw vni-value	uint32

## **Multicast info:**

- ✓ Basic multicast flow information;
- ✓ Key of the multicast service.

# Multicast Data Model – Overlay 02 update

+--rw multicast-overlay

| +--rw nodes-information

| | +--rw ingress-node? inet:ip-address

| | +--rw egress-nodes\* [egress-node]

| | +--rw egress-node inet:ip-address

| +--rw bier-information

| | +--rw sub-domain? sub-domain-id

| | +--rw ingress-node? bfr-id

| | +--rw egress-nodes\* [egress-node]

| | +--rw egress-node bfr-id

| +--rw overlay-technology

| +--rw (overlay-tech-type)?

| +--:(mld)

| +--:(mvpn)

| +--:(bgp)

| +--:(mld-snooping)

## Overlay layer includes:

- ✓ Ingress/egress nodes information;
- ✓ Overlay technology.

# Multicast Data Model – Transport 02 update

```
+--rw multicast-transport
  | +--rw bier
  | | +--rw sub-domain?    sub-domain-id
  | | +--rw (encap-type)?
  | | | +--:(mpls)
  | | | +--:(non-mpls)
  | | | +--:(ipv6)
  | | +--rw bitstringlength? uint16
  | | +--rw set-identifier?  si
  | | +--rw ecmp?           boolean
  | | +--rw frr?            boolean
  | +--rw bier-te
  | | +--rw sub-domain?    sub-domain-id
  | | +--rw (encap-type)?
  | | | +--:(mpls)
  | | | +--:(non-mpls)
  | | +--rw bitstringlength? uint16
  | | +--rw set-identifier?  si
  | | +--rw ecmp?           boolean
  | | +--rw frr?            boolean
  | +--rw cisco-mode
  | | +--rw p-group?       inet:ip-address
  | | +--rw graceful-restart? boolean
  | | +--rw bfd?           boolean
```

## Transport layer includes:

- ✓ Transport technology type
- ✓ Corresponding individual YANG models

```
| +--rw mpls
  | | +--rw (mpls-tunnel-type)?
  | | | +--:(mldp)
  | | | | +--rw mldp-tunnel-id?  uint32
  | | | | +--rw mldp-frr?        boolean
  | | | | +--rw mldp-backup-tunnel? boolean
  | | | +--:(p2mp-te)
  | | | | +--rw te-tunnel-id?    uint32
  | | | | +--rw te-frr?          boolean
  | | | | +--rw te-backup-tunnel? boolean
  | +--rw pim
  | | +--rw graceful-restart?  boolean
  | | +--rw bfd?               boolean
```

# Multicast Data Model – Underlay 02 update

+--rw multicast-underlay

+--rw underlay-requirement? boolean

+--rw bgp

+--rw ospf

| +--rw topology-id? uint16

+--rw isis

| +--rw topology-id? uint16

+--rw babel

+--rw pim

## **Underlay layer includes:**

- ✓ Underlay technology type
- ✓ Corresponding individual YANG models



## Next Steps

- Any comments <sup>↗</sup>
- WG adoption?