Dissemination of Paths in Path-Aware Networks

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 - scalability
 - failure-free paths / recovery

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- explicit endpoint selection of paths
 - path representation

How does path-awareness extend to the edge?

- endpoint discovery of paths
 - scalability
 - failure-free paths / recovery
- explicit discovery of path properties by endpoints
 - dynamic properties (e.g., congestion, utilization)
 - static properties (e.g., capacity, disjointness)

explicit endpoint selection of paths

• path representation

This talk: Path Dissemination

Path Dissemination

 $\dot{\phi}$ Path control to endpoints = \uparrow path information + \uparrow path choice



Path Dissemination

 \mathbf{P} Path control to endpoints = \mathbf{P} path information + \mathbf{P} path choice

S1: Path Construction
* topology exploration
* path creation
Inetwork

S2: Path Selection

Choosing one or more constructed paths

S3: Path Representation (encoding) how path choice is expressed to the network

Path Dissemination

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S2: Path Selection

Choosing one or more constructed paths

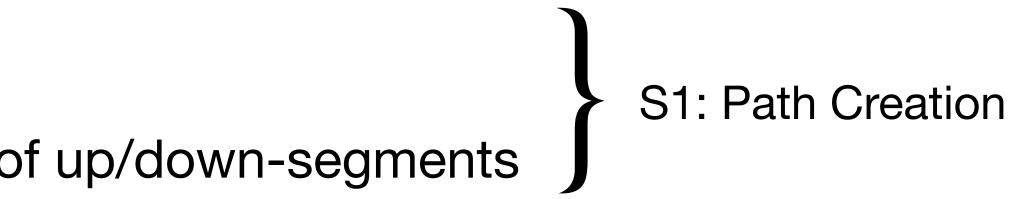
S3: Path Representation (encoding) how path choice is expressed to the network

Path Dissemination Design Choices

- The SCION Internet Architecture Barrera et al., in Communications of the ACM, 2017
- NIRA: A New Inter-Domain Routing Architecture Yang et al., in ACM ToN, 2007
- Pathlet Routing Godfrey et al., in SIGCOMM, 2009



- S1a: Topology Exploration: Beaconing
- S1b: Path-Segment Construction: Creation of up/down-segments
- Registration of Path Segments

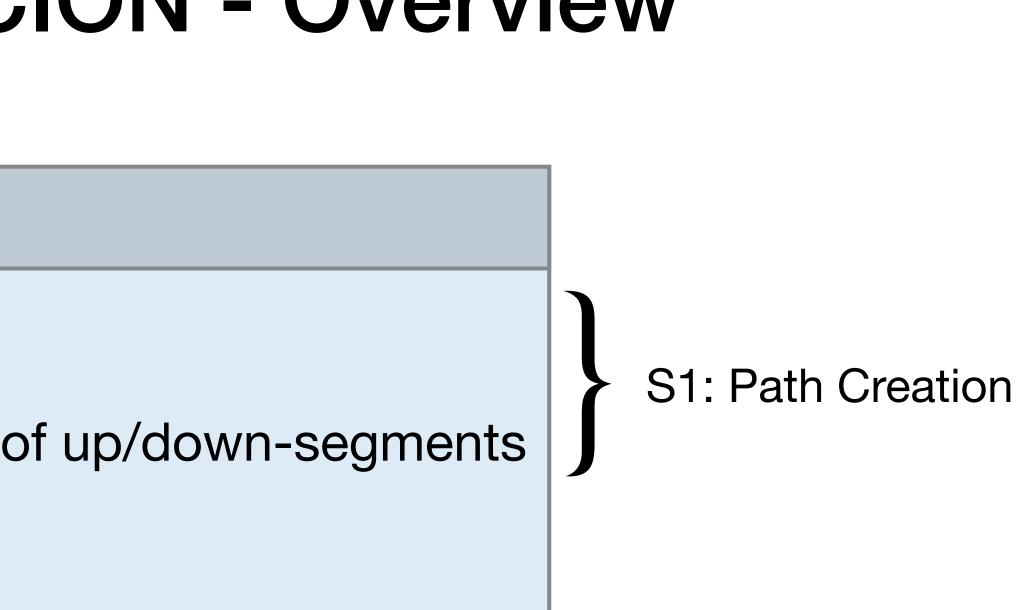


Network

S1a: Topology Exploration: Beaconing

S1b: Path-Segment Construction: Creation of up/down-segments

Registration of Path Segments



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Registration of Path Segments

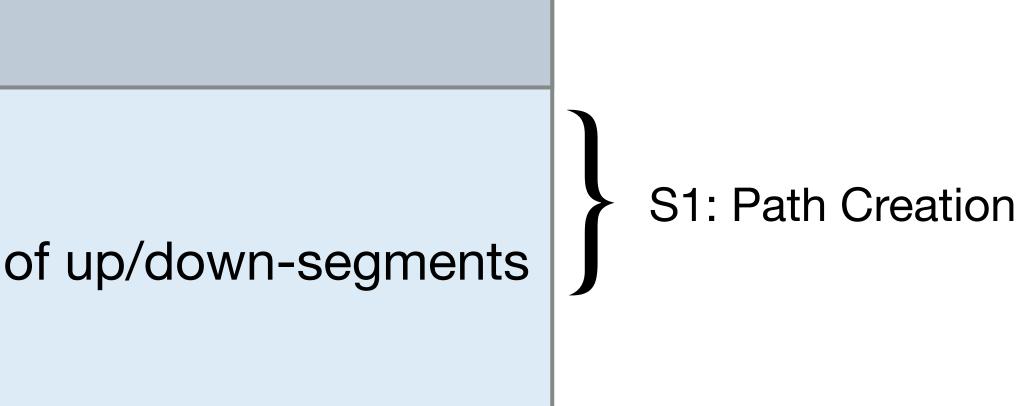
Endpoints

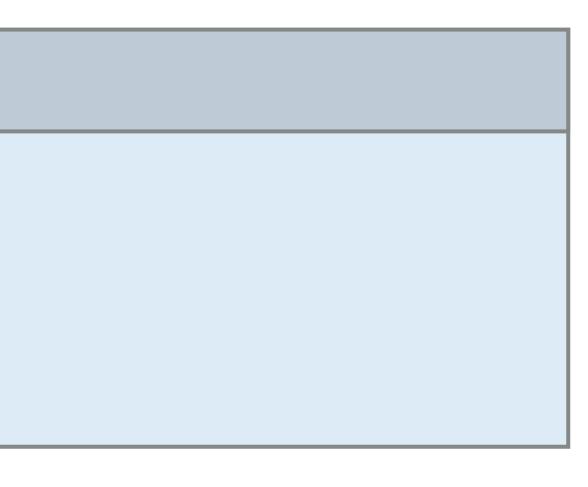
Lookup of Path Segments

S2: Path Combination and Selection

S3: Path Representation







• "Core ASes" initiate beacons

 Beacons traverse the topology hierarchically from the core ASes and downstream

• Each AS receives multiple beacons (path diversity)

Μ K Ν Ρ S Q R

• "Core ASes" initiate beacons

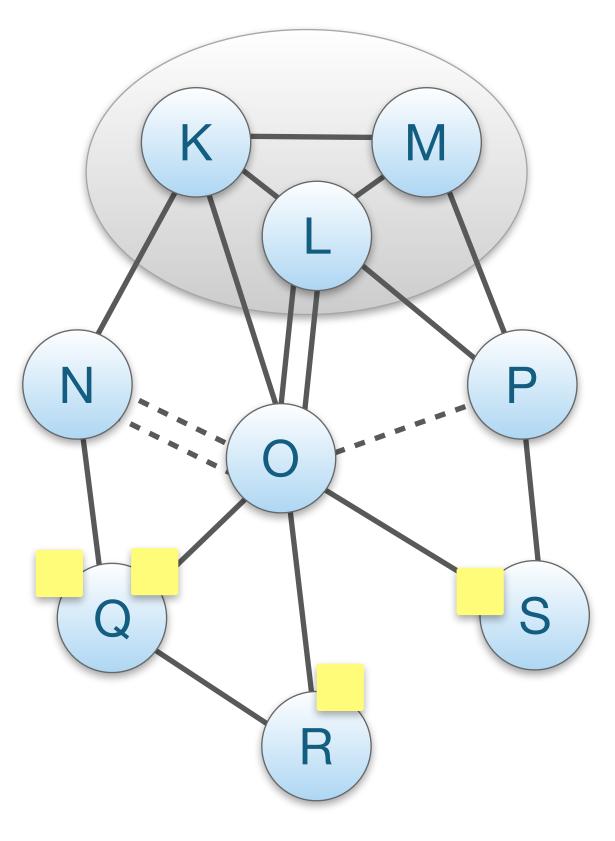
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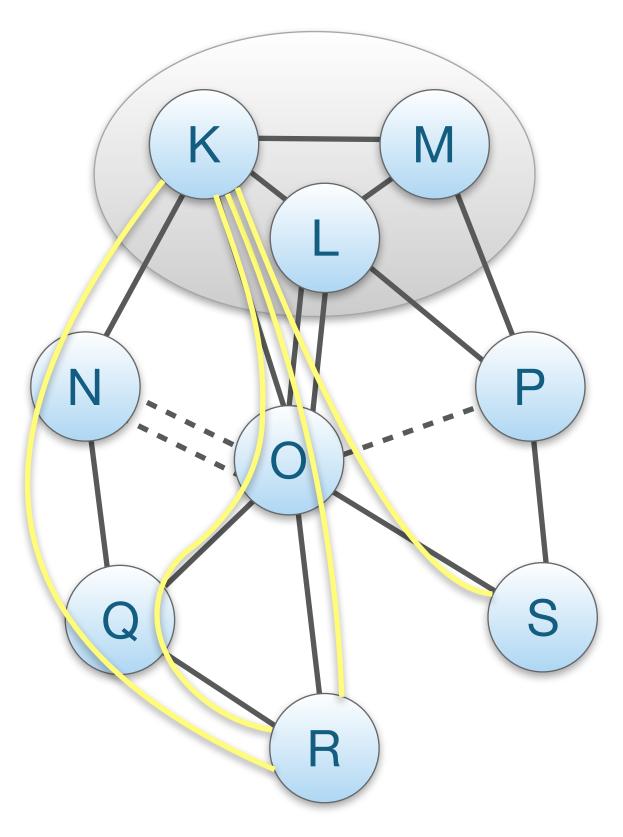
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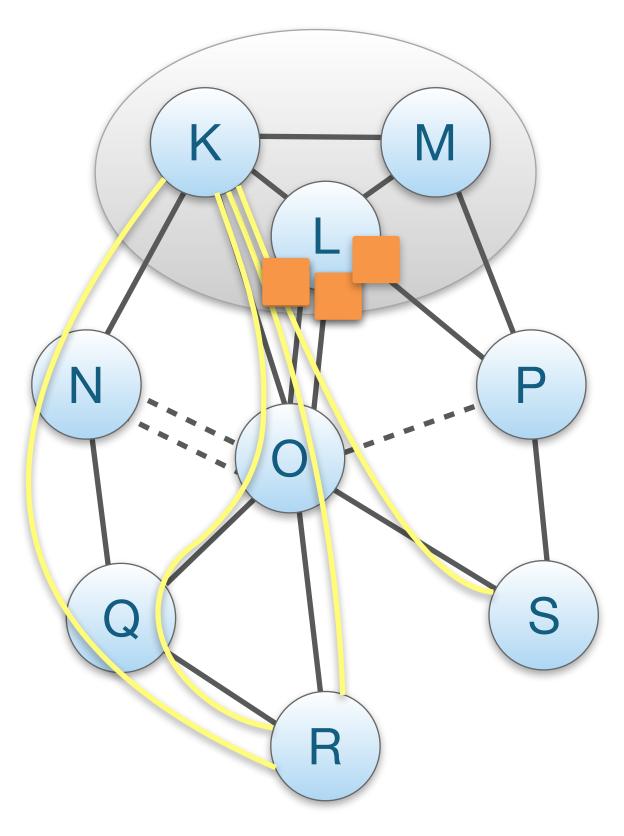
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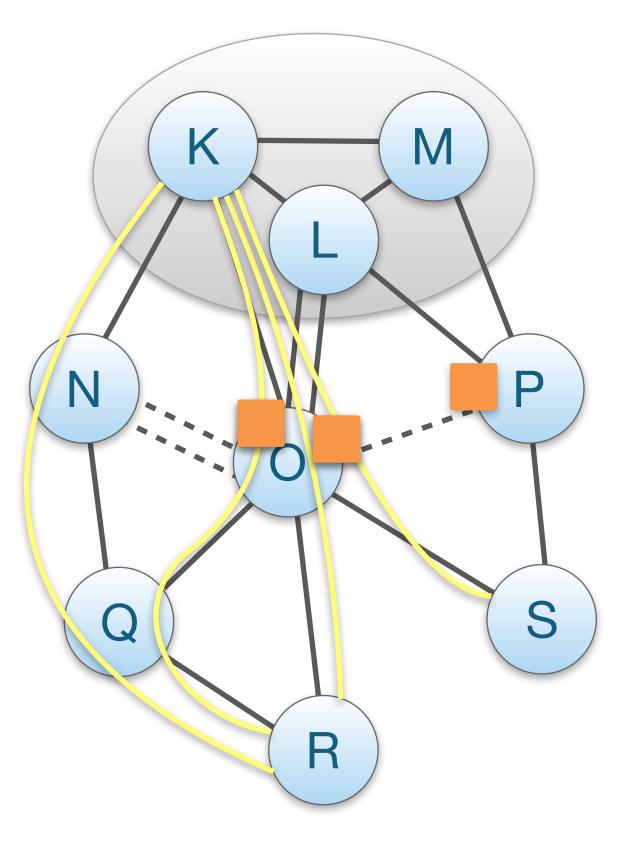
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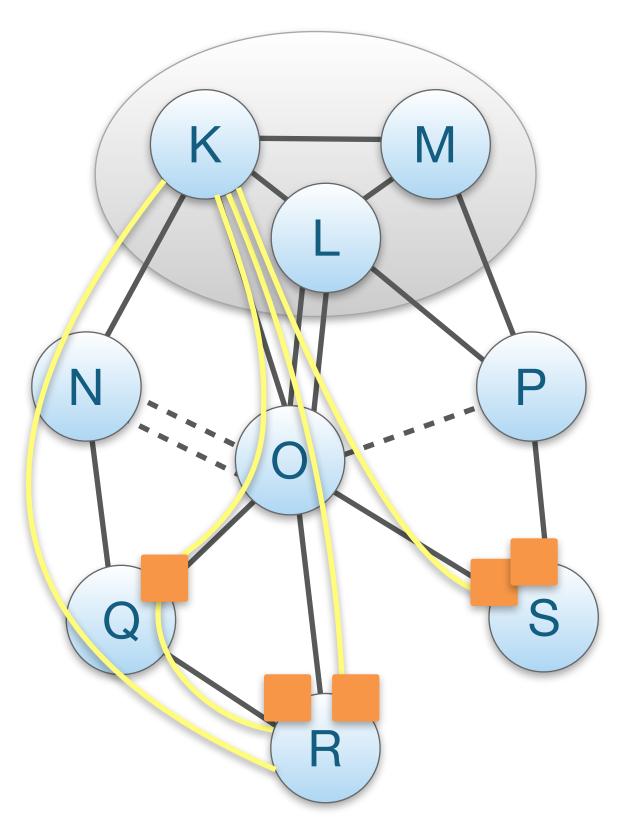
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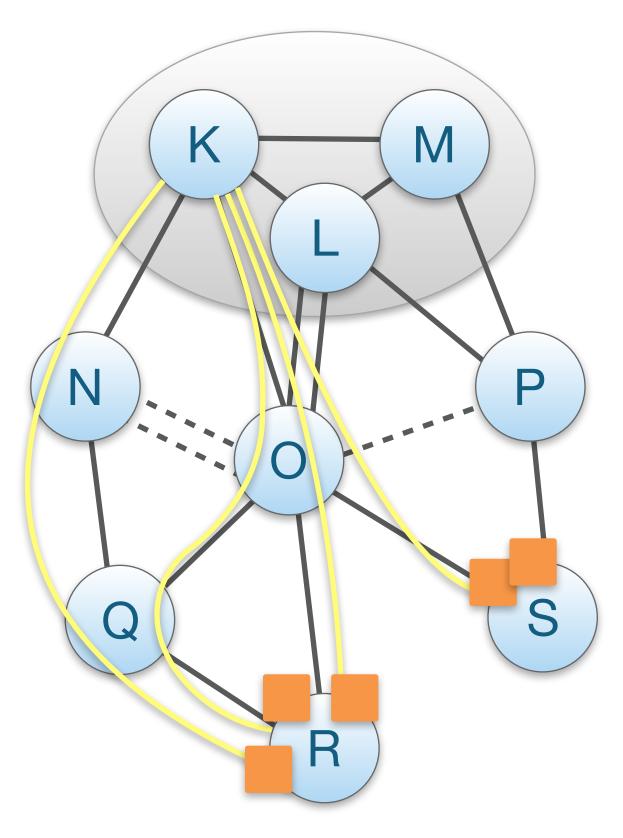
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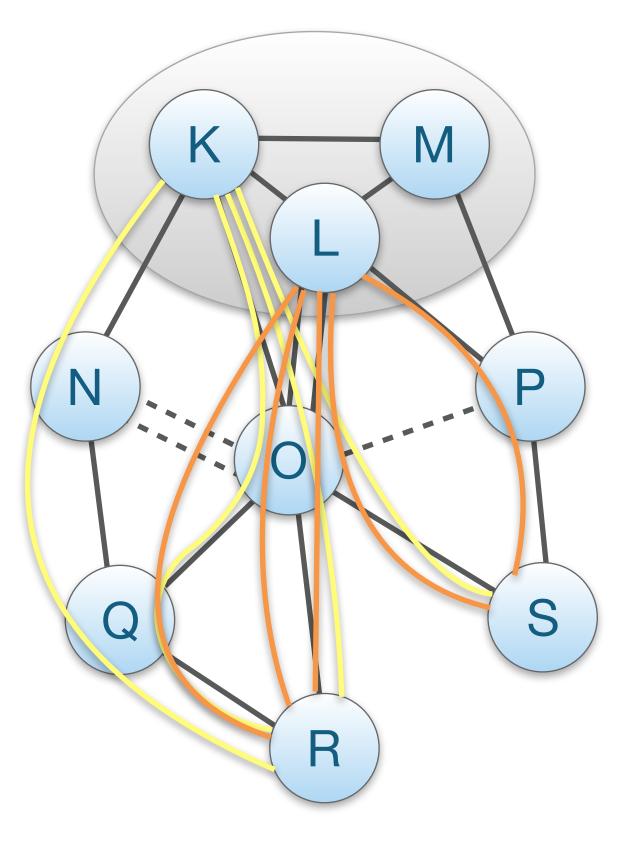
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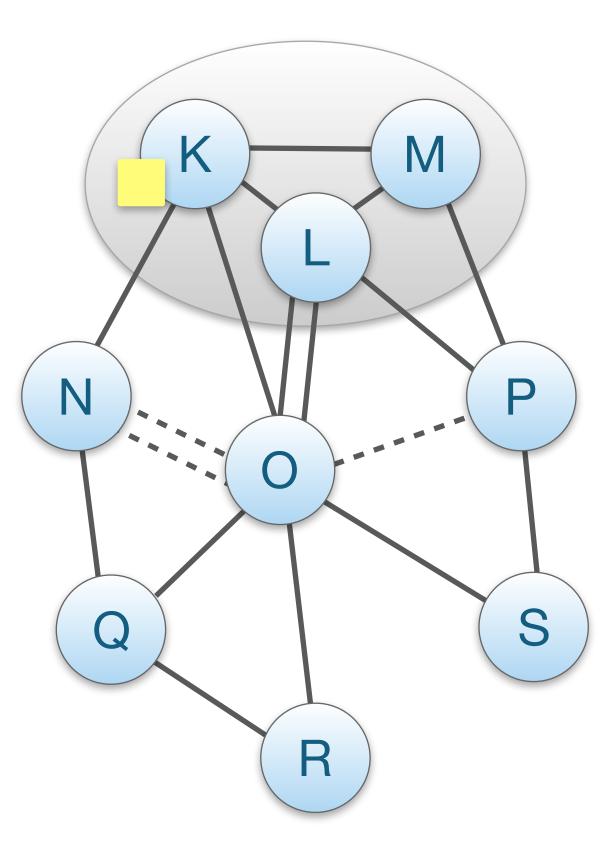


Path Property Dissemination through Beaconing

- Beacons bind properties to paths
- Per-AS (static) information included
 - MTU
 - Link capacities
 - Path policy
 - Supported services
 - Supported crypto protocols

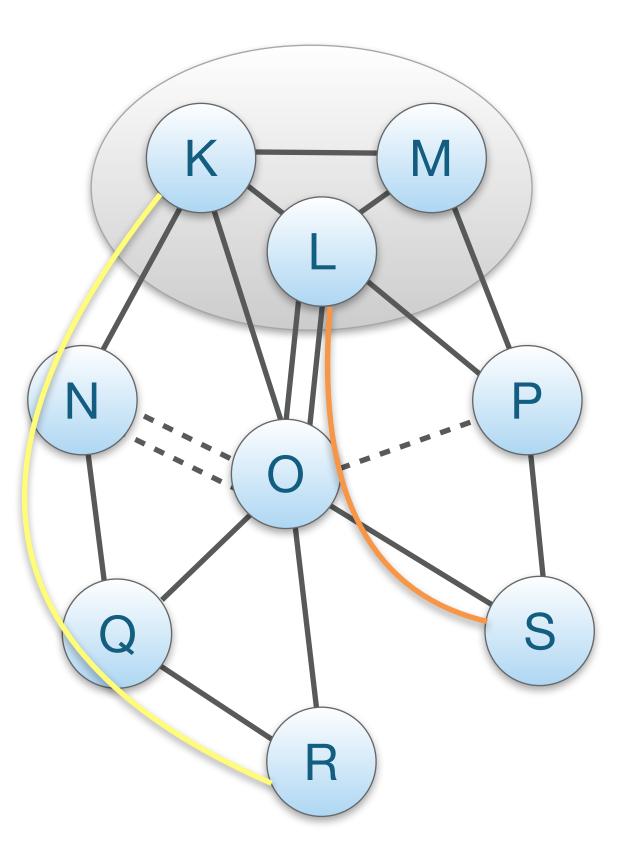
S1b: Path-Segment Construction

- Beacons contain <u>path segments</u> to communicate with the core ASes that initiated it
- <u>Up-segments</u>: path segment from non-core AS to core AS
 - Example: $R \rightarrow K$
- Down-segments: path segment from core AS to to non-core AS
 - Example: $L \rightarrow S$



S1b: Path-Segment Construction

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Registration of Path Segments End-to-end paths = up-segment + core-segment + down-segment

- Up/down-segments are registered and looked up
- Up-segments: AS selects subset of path segments to be used for local hosts to reach the core
- Down-segments: AS selects subset of path segments to be used by others to reach the AS



Path Servers

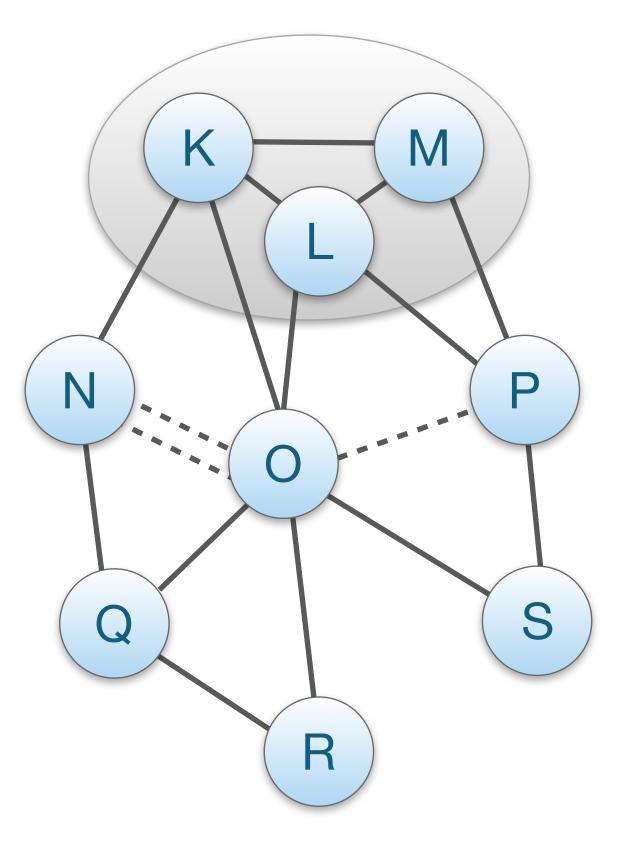
- Offer lookup service
- Two "types" of offered service
 - Core path servers: Core ASes serve down-segments to remote endpoints
 - Local path servers: Non-core ASes 1) serve up-segments to local endpoints, 2) resolve and cache responses for remote endpoints

S2: Path Combination and Selection

Creating the final end-to-end path

- 1. Path-segment Lookup (2 translations needed)
 - a. Endpoint contacts name server with a name
 - b. Endpoint contacts local path server with a destination AS
- 2. Path-segment Combination

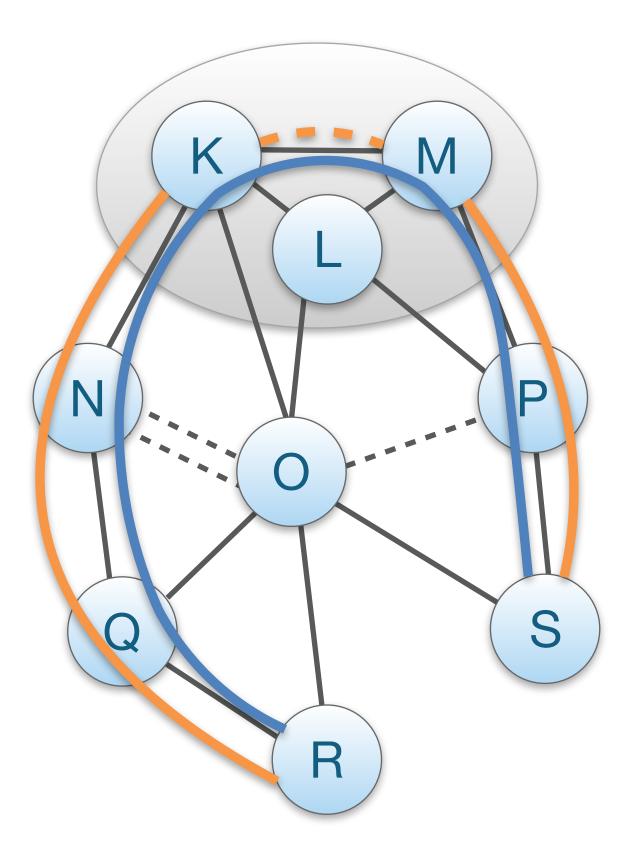
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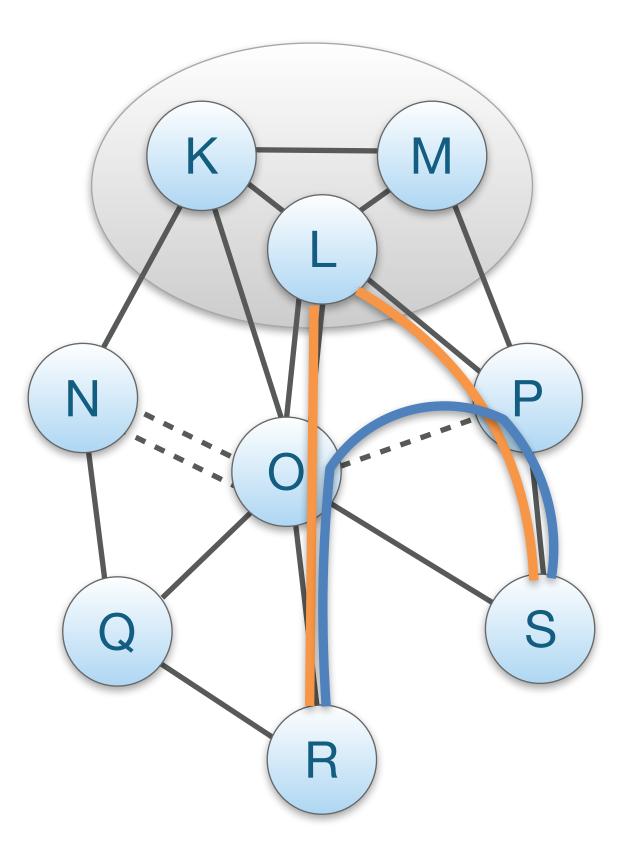
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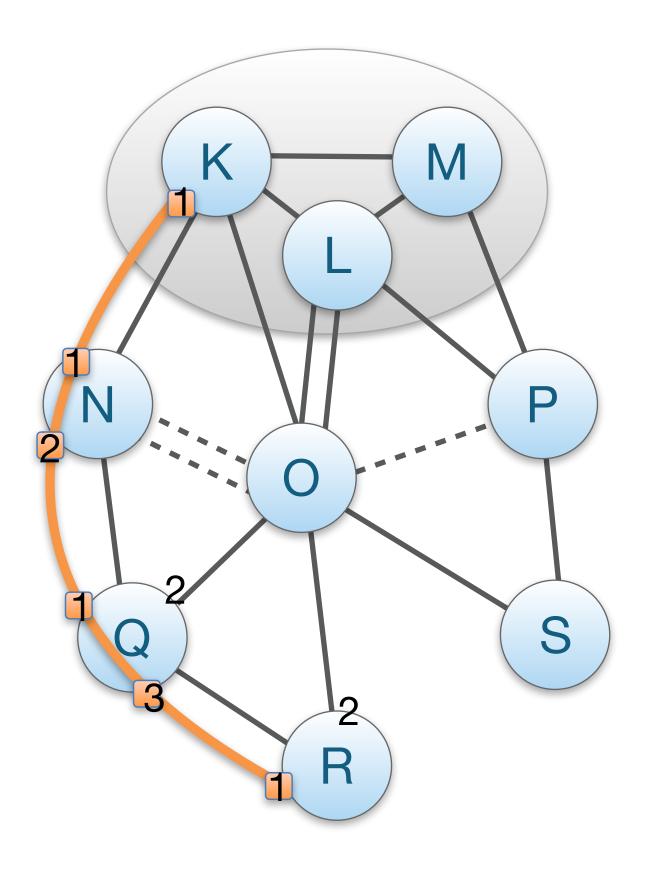
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 Up-segment + Core-segment + Down-segment
 Up-segment + Down-segment offering same peering link
- 3. Path Selection



S3: Path Representation

- Packet-carried forwarding information
 - Interface-level forwarding instructions *
 - No lookups at the data plane *

 Beacons collect it during path exploration & then it is registered with up- and down-segments



NIRA: A New Inter-domain Routing Architecture

S1: Topology Exploration & Construction

- Endpoints participate in a path-vector component and discover their <u>up-graph</u> (paths leading to the core)
- Selected paths are registered with a name-to-route lookup service, so that endpoints can be reached by others
- S2: Path Selection
 - Sender chooses a path from its up-graph
 - In and combines with the looked up path for an end-to-end path
- S3: Path Representation
 - Through source/destination addresses (e.g., IPv6)
 - Source and destination addresses together with forwarding state at routers, encode the up- and down-paths

11

Pathlet Routing

Vnodes: virt. node created by AS, representing route structure in its network (e.g., 1 per router) Pathlets: a sequence of vnodes along which an AS will route traffic

S1: Topology Exploration & Construction

- Routers announce their vnodes, neighbours can arbitrarily combine vnodes to create pathlets, and also combine pathlets into longer pathlets
- Path-vector to announce chosen pathlets (not to enforce routes)
- S2: Path Selection unspecified
- S3: Path Representation
 - Pathlets associated with flat/opaque identifiers (FIDs) that are put in packets
 - Routers look up action for specific FID (reminds of MPLS)



Path Dissemination Design Choices...

	Topology Exploration & Construction	Path Selection	Path Representation
SCION	<u>Beaconing</u> follows business relat.	Lookup Service & then endpoint choice	Packet-carried FW Information
NIRA	Path-vector follows business relat.	Lookup Service & then endpoint choice	Address-based
Pathlet Routing	Arbitrary pathlets, path vector announced		MPLS like

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- multi-path support
- static path properties
 (e.g., capacity)

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- how to convey dynamic path * properties (e.g., congestion, latency information)
- endpoint lookup service * interface
- path information to applications?

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Thank you!

