

Proposed Project IEEE P802.1Qcz Congestion Isolation

IETF 101 – London

TSVWG

Paul Congdon

paul.congdon@tallac.com

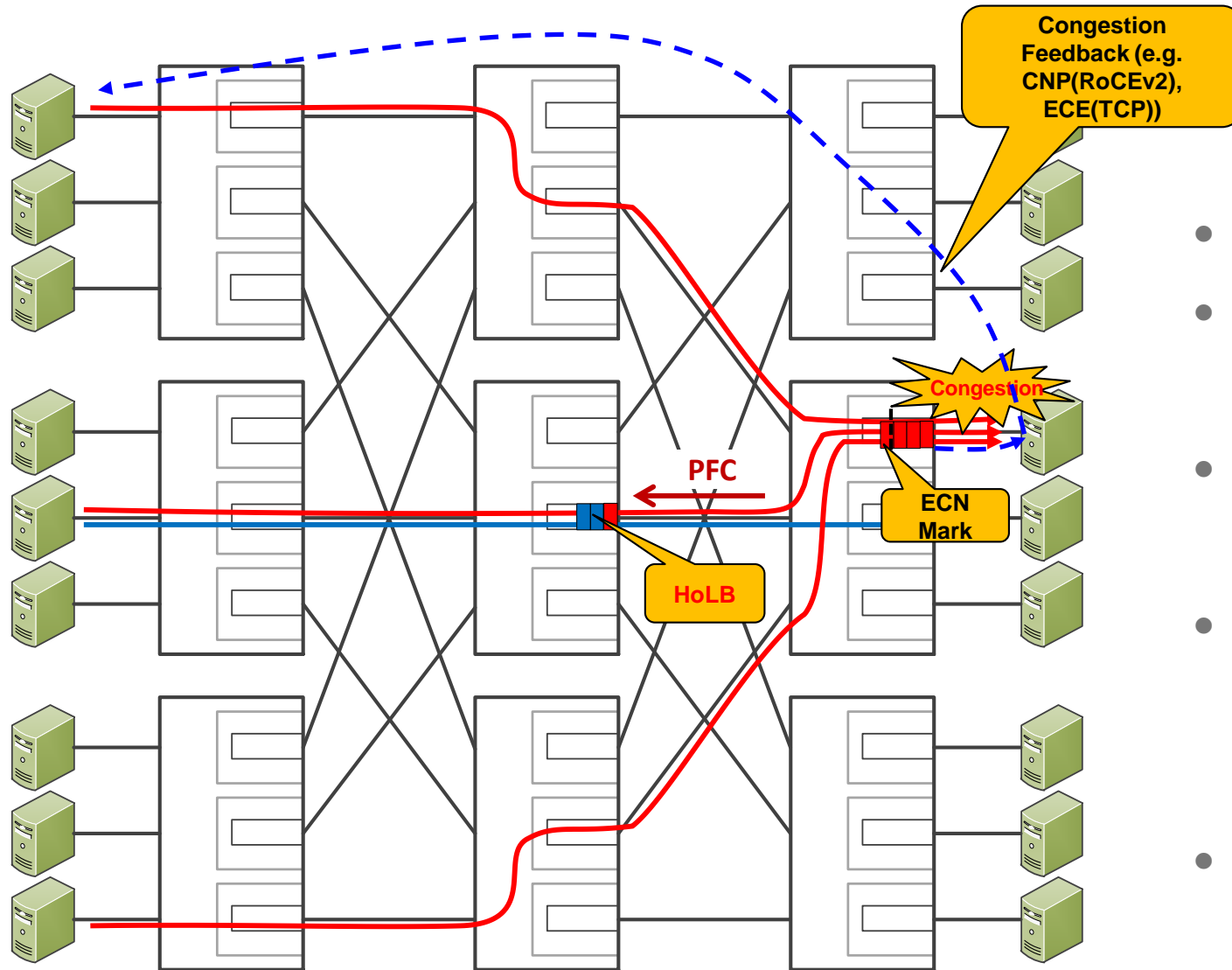
Project Background – P802.1Qcz

- Project Initiation
 - November 2017 – IEEE 802.1 agreed to develop a Project Authorization Request (PAR) and Criteria for Standards Development (CSD) to amend IEEE 802.1Q with “Congestion Isolation”
 - Motivation discussed in draft report of “802 Network Enhancements For the Next Decade”
 - <https://mentor.ieee.org/802.1/dcn/18/1-18-0007-02-ICne-draft-report-lossless-data-center-networks.pdf>
- Project Status
 - March 2018 - Approval pending further review, wider exposure and additional simulation analysis.
 - July 2018 – Expected project creation date
- So what is Congestion Isolation?

P802.1Qcz – Congestion Isolation

- Amendment to IEEE 802.1Q-2014
- Scope
 - Support the isolation of congested data flows within ***data center environments***, such as high-performance computing, distributed storage and central offices re-architected as data centers.
 - Bridges (aka L3 Switches) will:
 - individually identify flows creating congestion
 - adjust transmission selection (i.e egress packet scheduling) for those flows
 - signal congested flow information to the upstream peer.
 - Reduces head-of-line blocking for uncongested flows sharing a traffic class.
 - Intended to be used with higher layer protocols that utilize end-to-end congestion control.

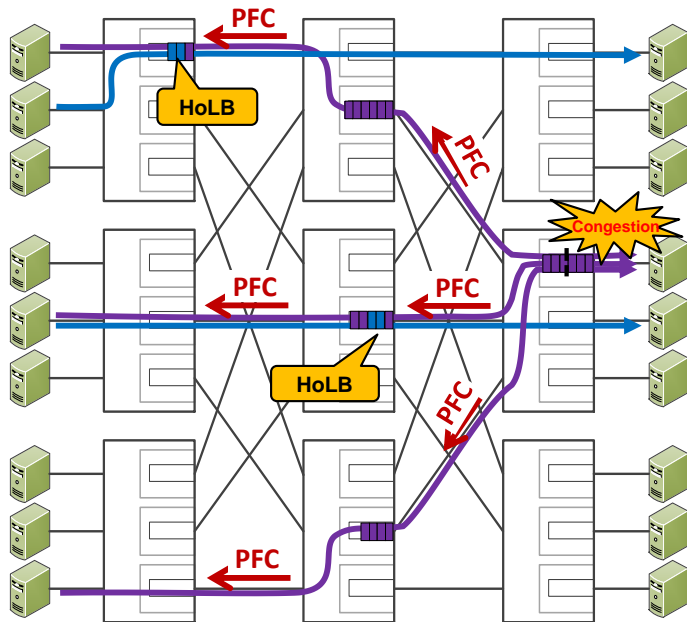
Lossless DCN state-of-the-art



- DCNs are primarily L3 CLOS networks
- ECN is used for end-to-end congestion control
- Congestion feedback can be protocol and application specific
- PFC used as a last resort to ensure lossless environment, or not at all in low-loss environments.
- Traffic classes for PFC are mapped using DSCP as opposed to VLAN tags

Existing 802.1 Congestion Management Tools

802.1Qbb - Priority-based Flow Control

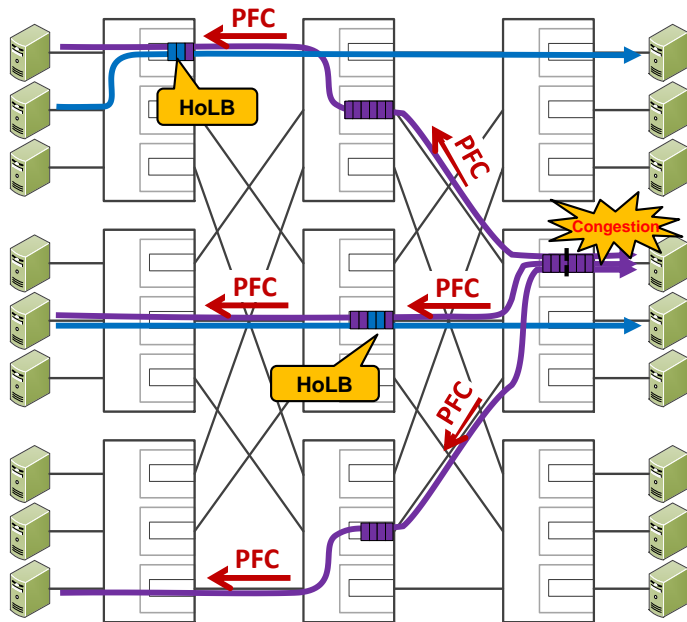


Concerns with over-use

- Head-of-Line blocking
- Congestion spreading
- Buffer Bloat, increasing latency
- Increased jitter reducing throughput
- Deadlocks with some implementations

Existing 802.1 Congestion Management Tools

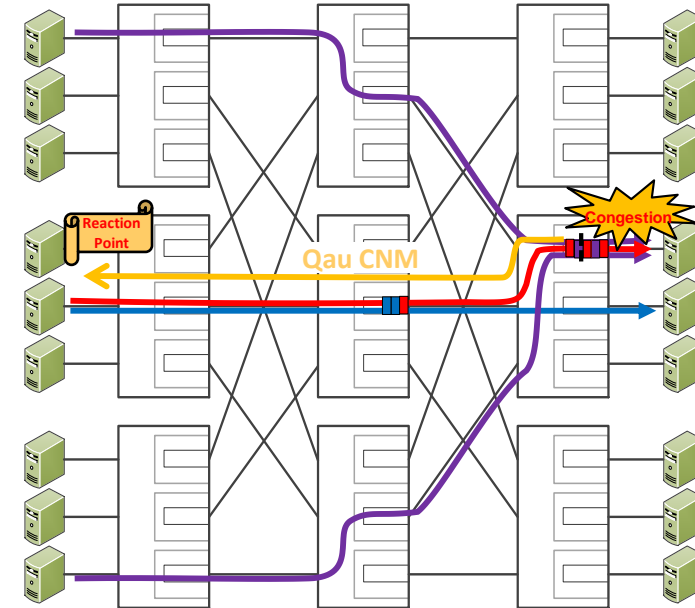
802.1Qbb - Priority-based Flow Control



Concerns with over-use

- Head-of-Line blocking
- Congestion spreading
- Buffer Bloat, increasing latency
- Increased jitter reducing throughput
- Deadlocks with some implementations

802.1Qau - Congestion Notification



Concerns with deployment

- Layer-2 end-to-end congestion control
- NIC based rate-limiters (Reaction Points)
- Designed for non-IP based protocols
 - FCoE
 - RoCE – v1

P802.1Qcz – Congestion Isolation - Goals

- Work in conjunction with higher-layer end-to-end congestion control (ECN, etc)
- Support larger, faster data centers (Low-Latency, High-Throughput)
- Support lossless transfers
- Improve performance of TCP and UDP based flows
- Reduce pressure on switch buffer growth
- Reduce the frequency of relying on PFC for a lossless environment
- Eliminate or significantly reduce HOLB caused by over-use of PFC

Congestion Isolation

Definition: An approach to isolate flows causing congestion and signal upstream to isolate the same flows to avoid head-of-line blocking.

The approach involves:

1. Identifying the flows creating congestion (e.g. perhaps already done for 802.1Qau and/or ECN)
2. Using implementation specific approaches to dynamically adjust the traffic class of offending flows without packet re-ordering
3. Signaling upstream indications via a Congestion Isolation Message (CIM)

Isolate the congestion to mitigate HOLB

Congested Flow



Congested Queue



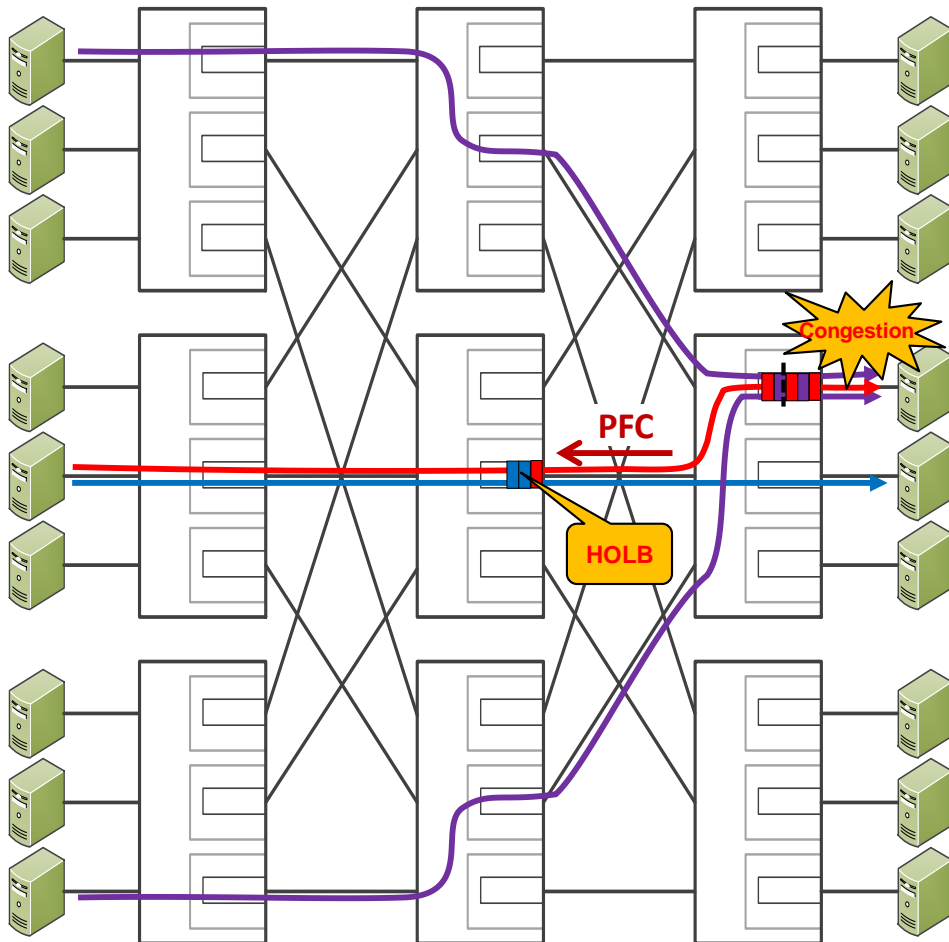
Victim Flow



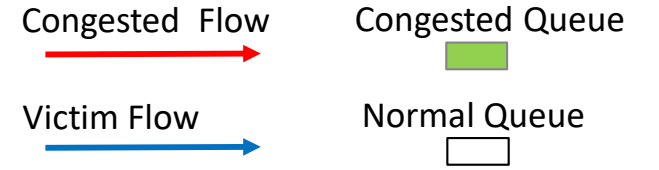
Normal Queue



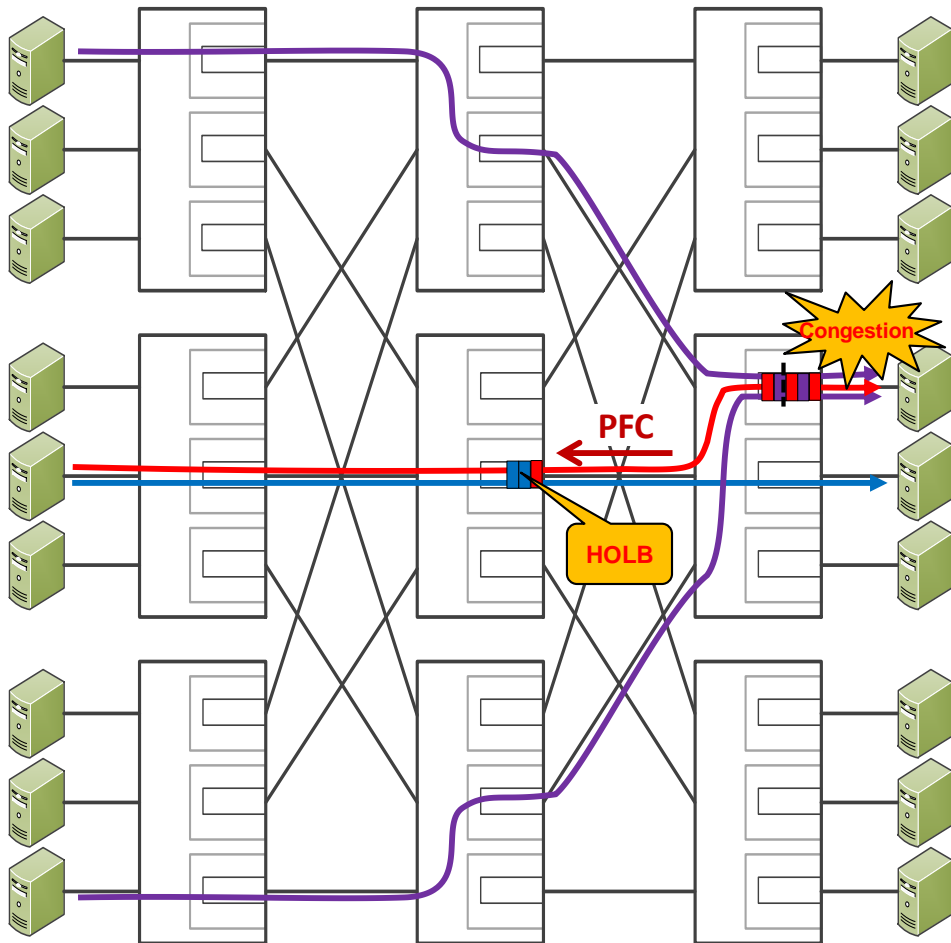
Today – Without Congestion Isolation



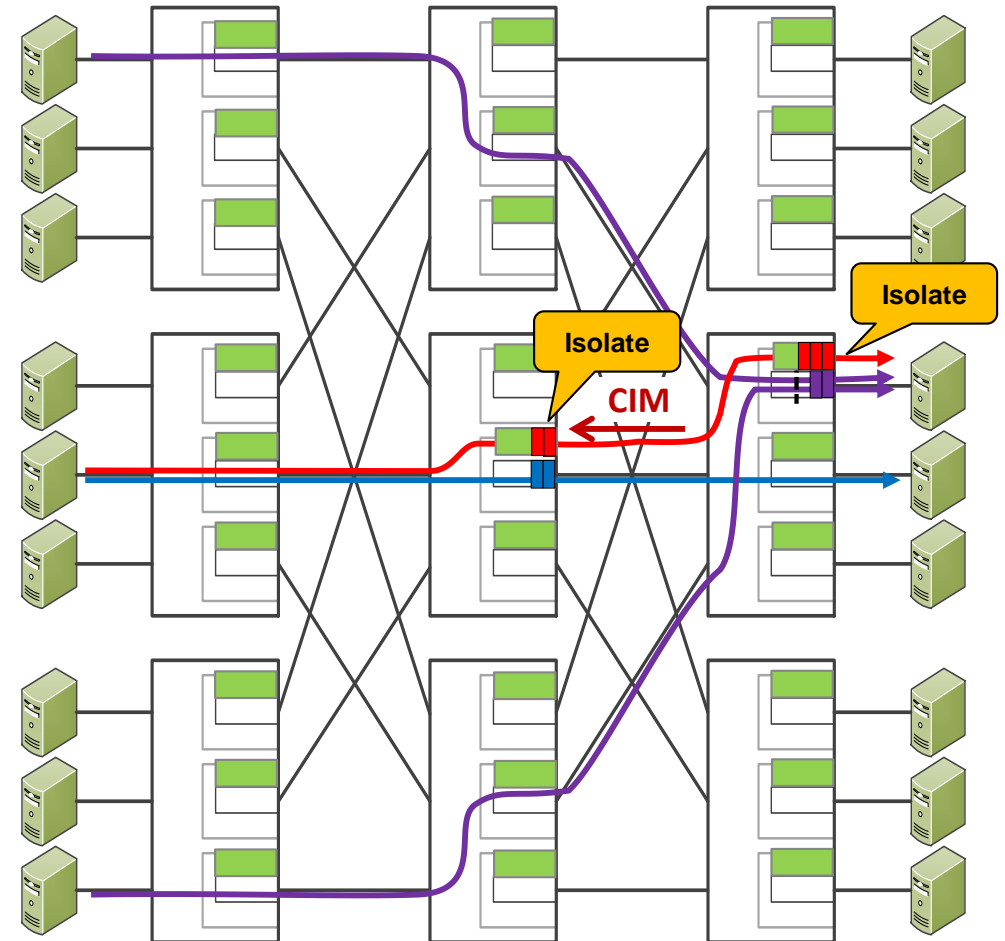
Isolate the congestion to mitigate HOLB



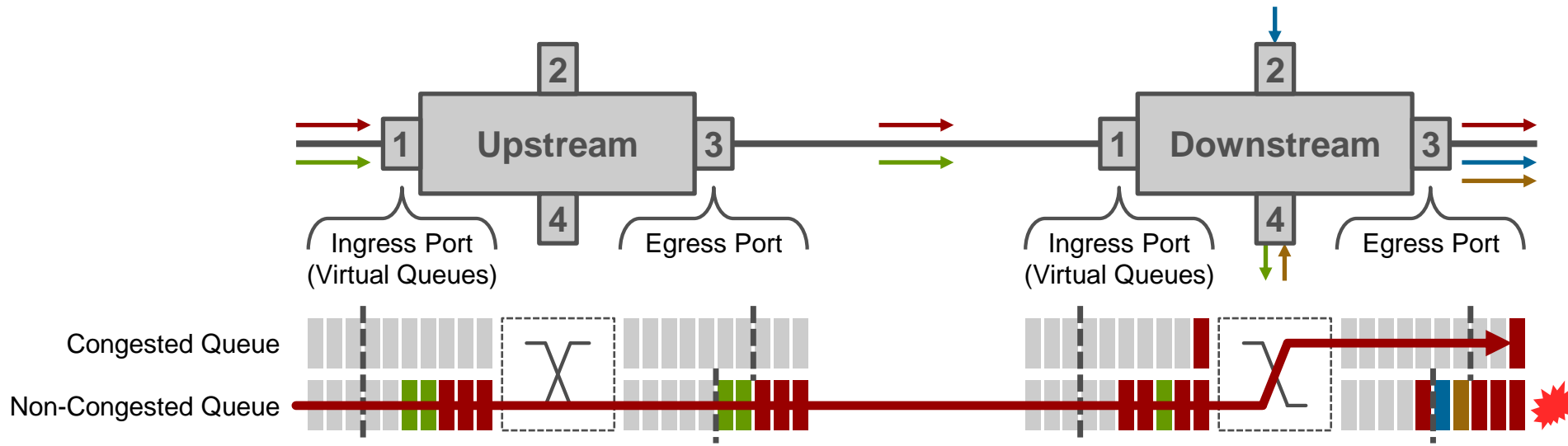
Today – Without Congestion Isolation



Congestion Isolation

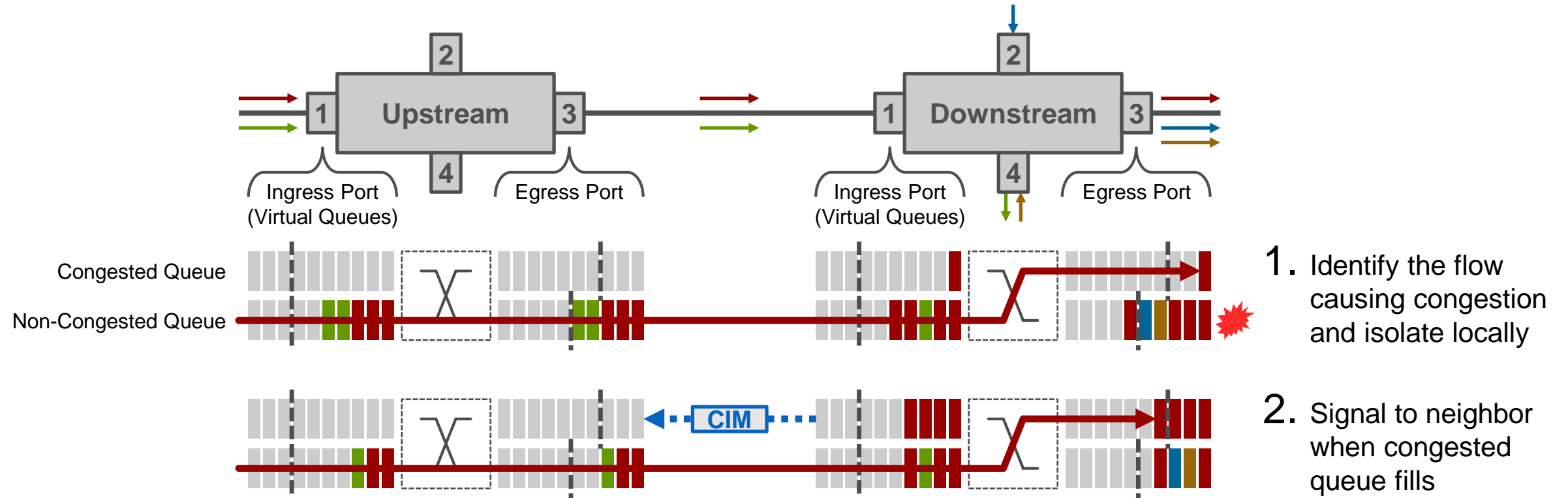


Congestion Isolation

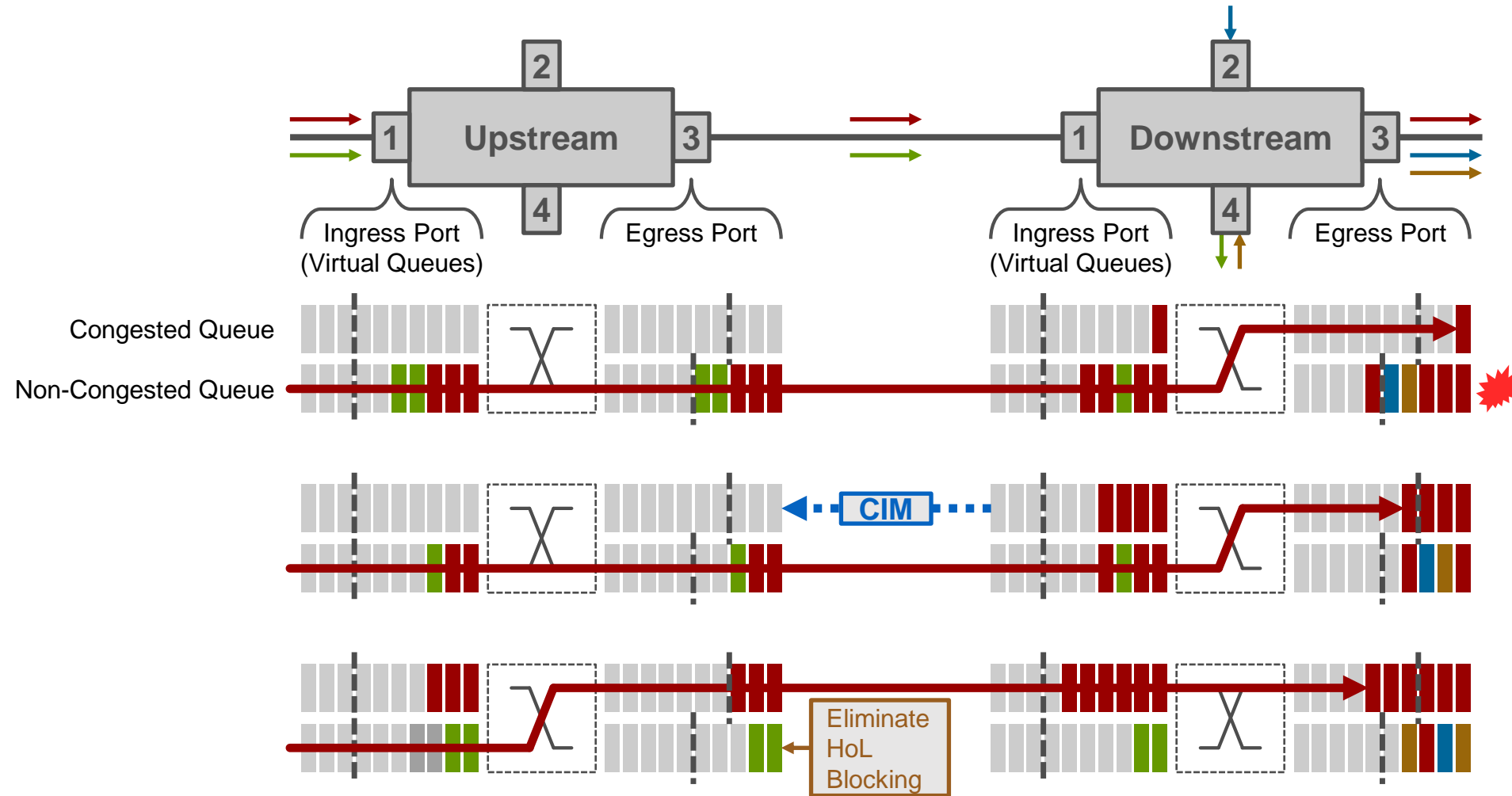


1. Identify the flow causing congestion and isolate locally

Congestion Isolation



Congestion Isolation

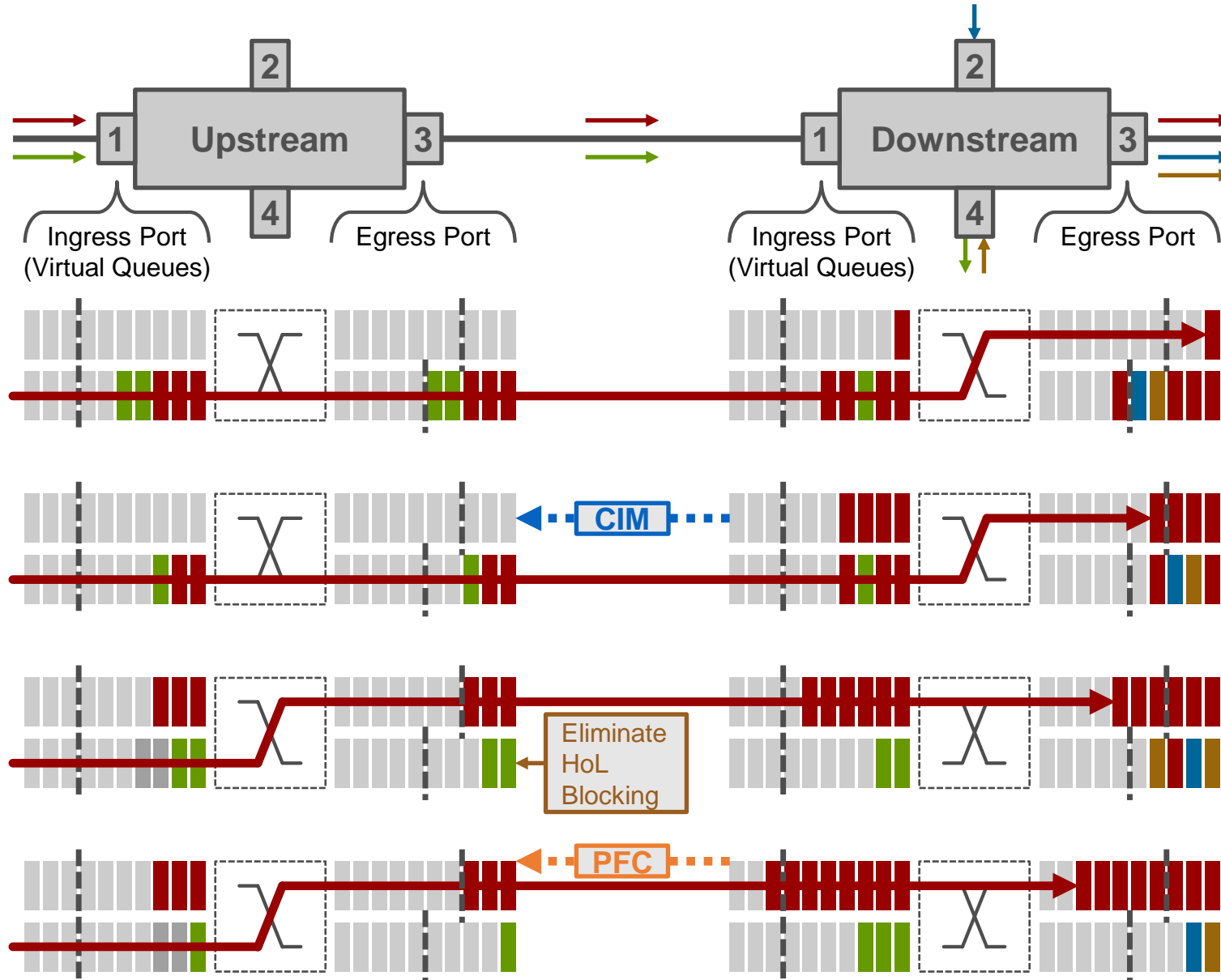


1. Identify the flow causing congestion and isolate locally

2. Signal to neighbor when congested queue fills

3. Upstream isolates the flow too, eliminating head-of-line blocking

Congestion Isolation



1. Identify the flow causing congestion and isolate locally

2. Signal to neighbor when congested queue fills

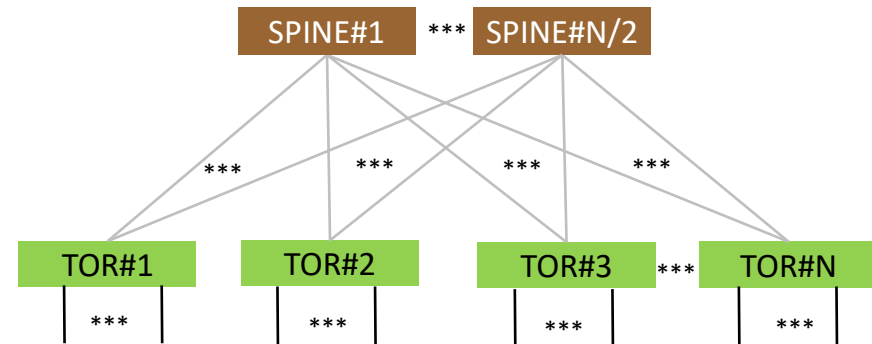
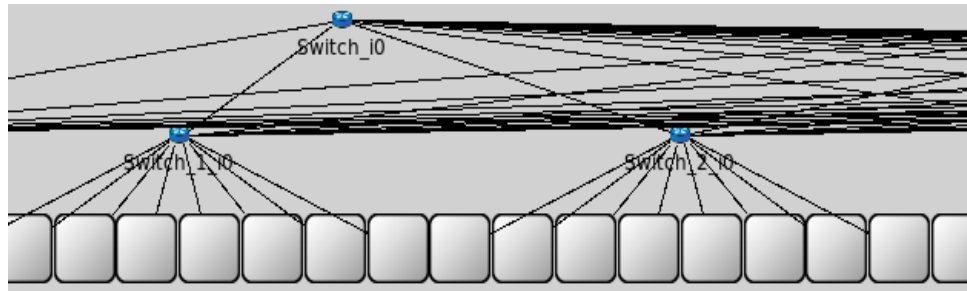
3. Upstream isolates the flow too, eliminating head-of-line blocking

4. Last Resort! If congested queue continues to fill, invoke PFC for lossless

Simulation Highlights

- Complete presentations on simulations are available on 802.1 public repository:
 - <http://www.ieee802.org/1/files/public/docs2017/new-dcb-shen-congestion-isolation-simulation-1117-v00.pdf>
 - <http://www.ieee802.org/1/files/public/docs2018/new-dcb-shen-congestion-isolation-simulation-0118-v01.pdf>
 - <http://www.ieee802.org/1/files/public/docs2018/cz-shen-congestion-isolation-simulation-0318-v01.pdf>

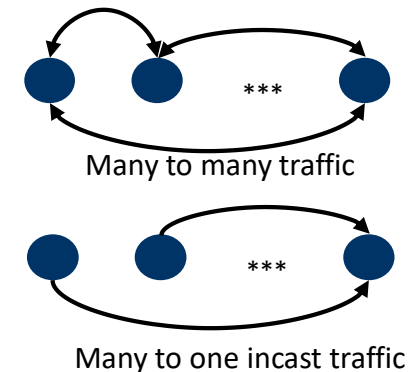
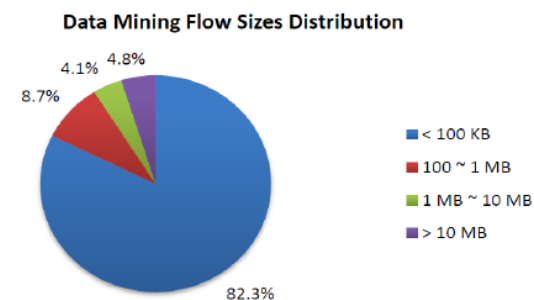
- Set-up – OMNET++



- 2 Tier CLOS: 1152 servers, 72 switches, 100GbE interface, 200ns of link latency (about 40 meters)

- Traffic Patterns:

- Model data mining application with flow size distributions
- 50 clusters of 21 servers for many to many traffic
- 4 sets of 20:1 permanent many to one incast traffic



Queue Models Used

With Congestion Isolation (ECN + PFC + CI)



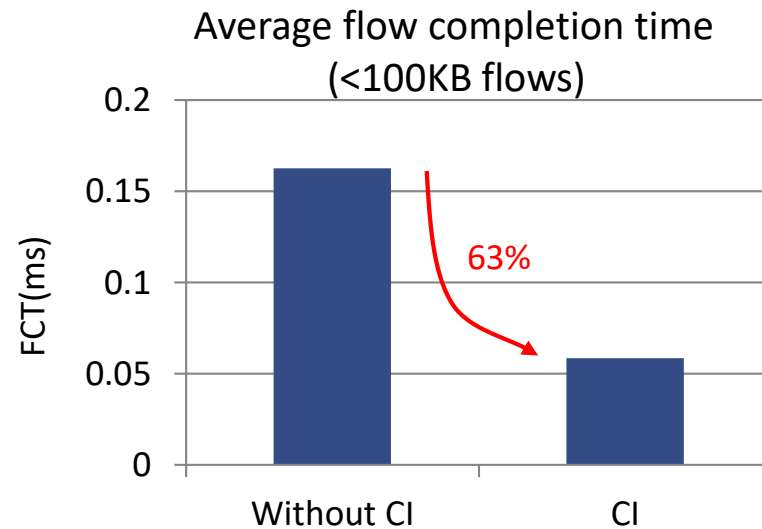
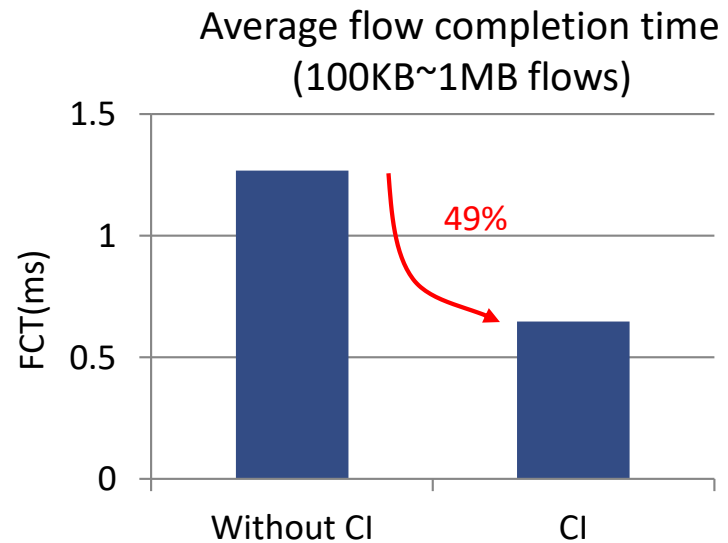
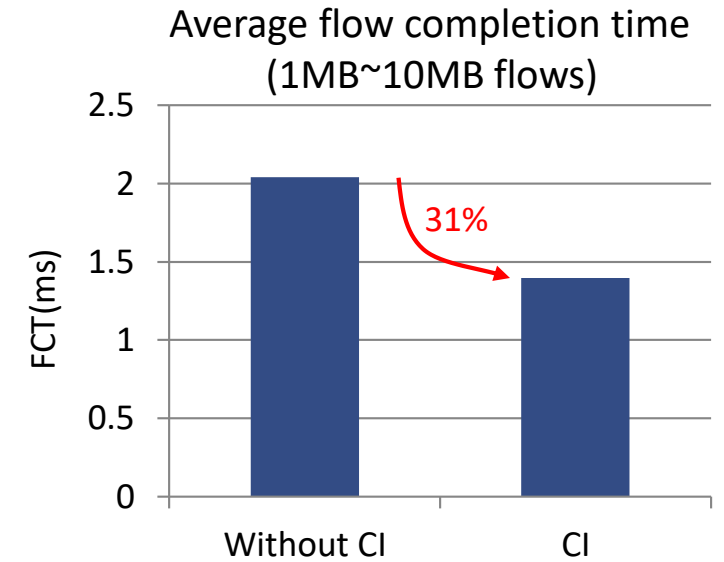
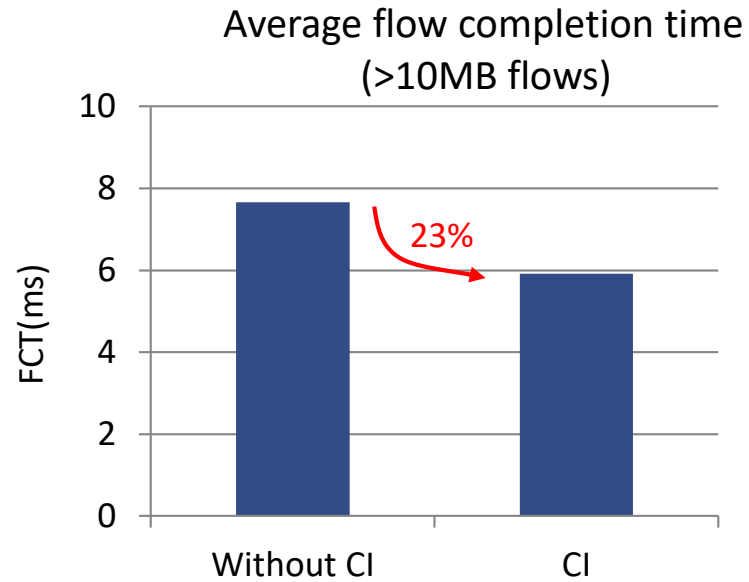
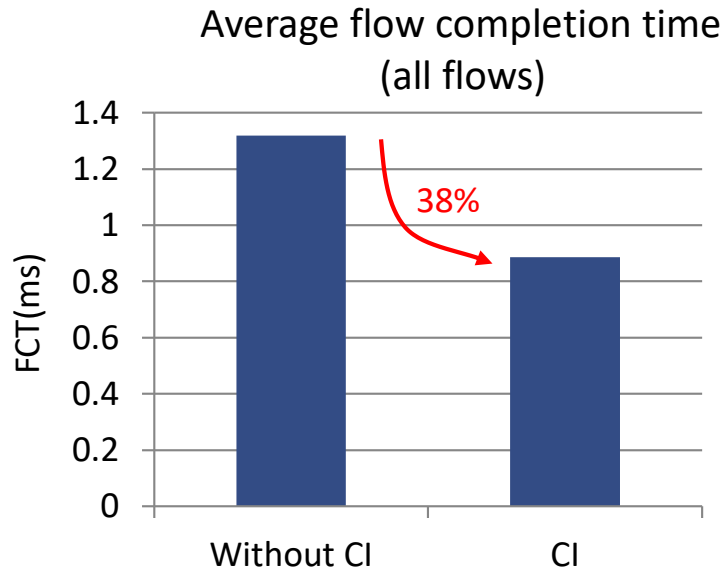
- Congested flows are dynamically isolated based on congestion.
- ECN is marked once a packet is isolated.
- Queue setting:
 - Queue size: 1 MB;
 - PFC threshold: XOFF 750 KB;
 - CI: Low 10 KB, High 300 KB, Max Probability 1%.

Without Congestion Isolation (ECN + PFC)



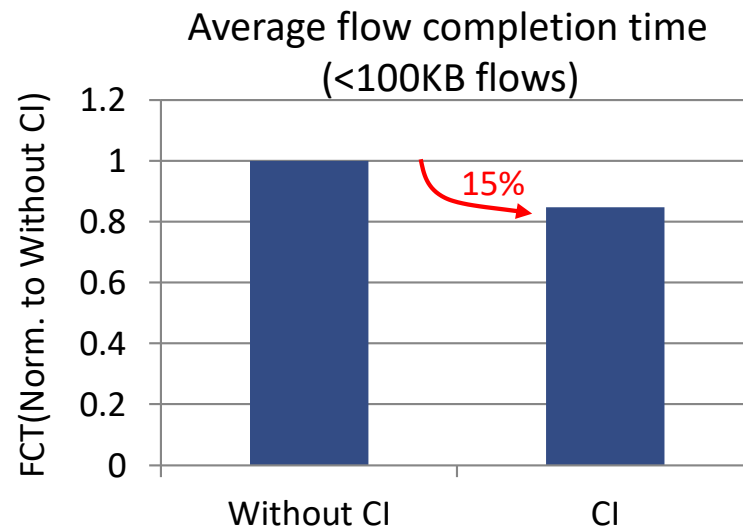
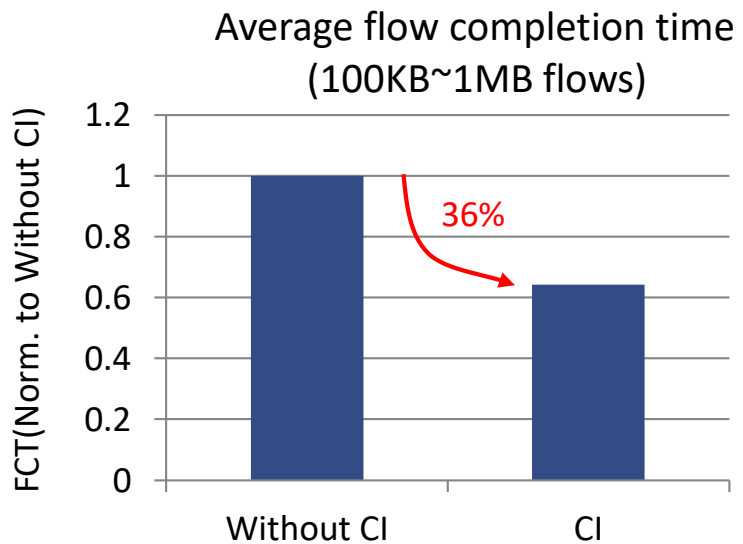
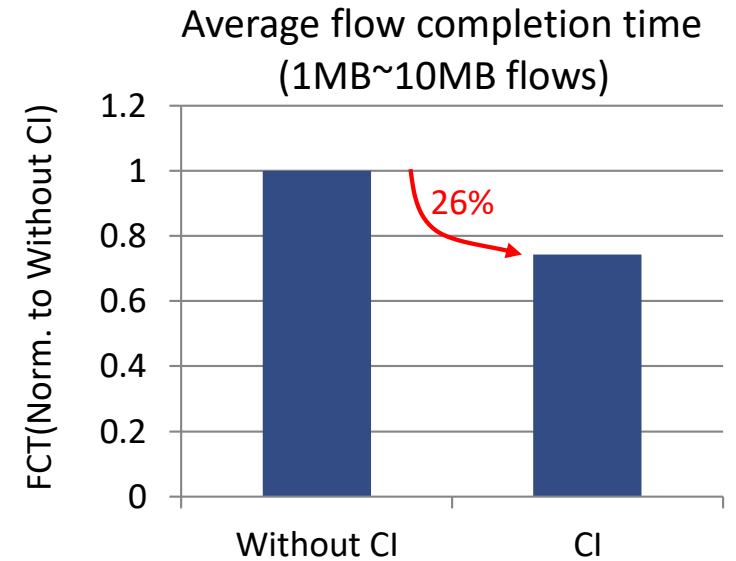
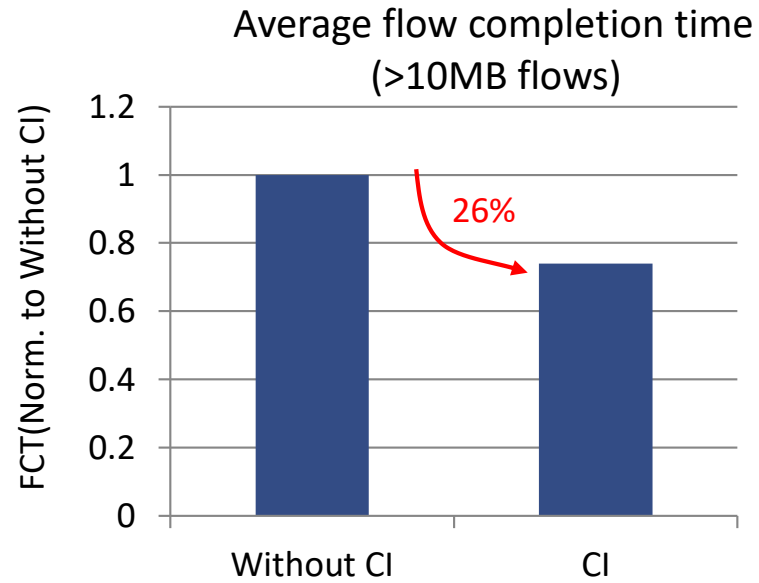
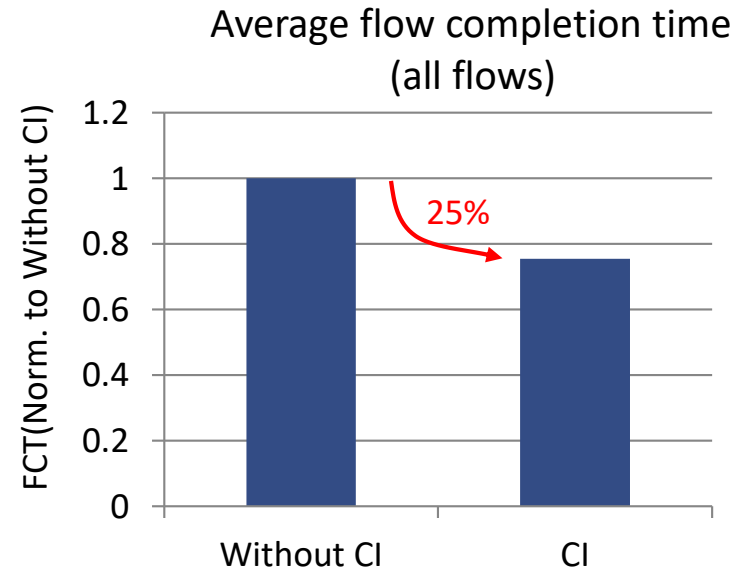
- Flows are mapped to one of the same queues by hash of destination IP.
- Queue setting:
 - Queue size: 1 MB;
 - PFC threshold: XOFF 750 KB;
 - ECN: Low 10 KB, High 300 KB, Max Probability 1%.

FCT Comparison – Lossless Scenario (with PFC)



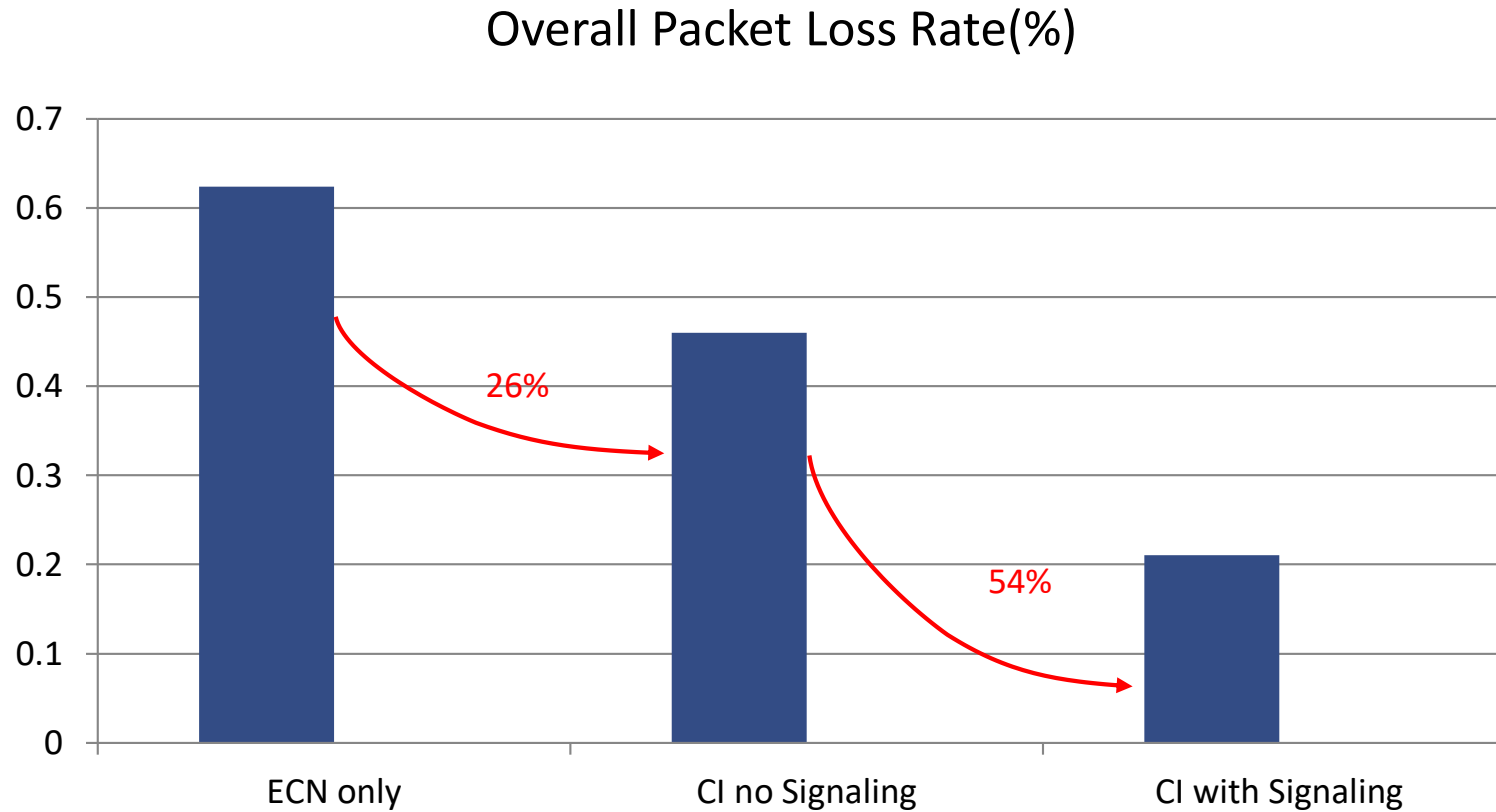
- The mice benefit the most.

FTC With Mice/Elephant separation (3 Queue Model)



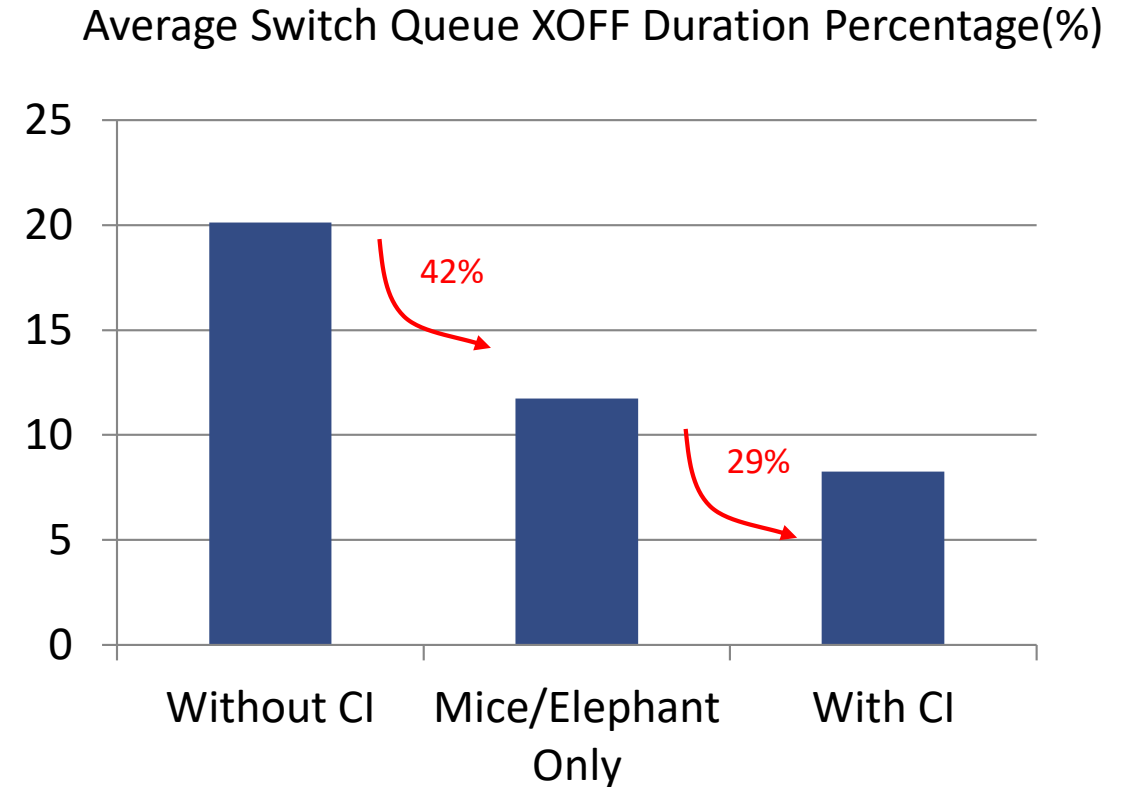
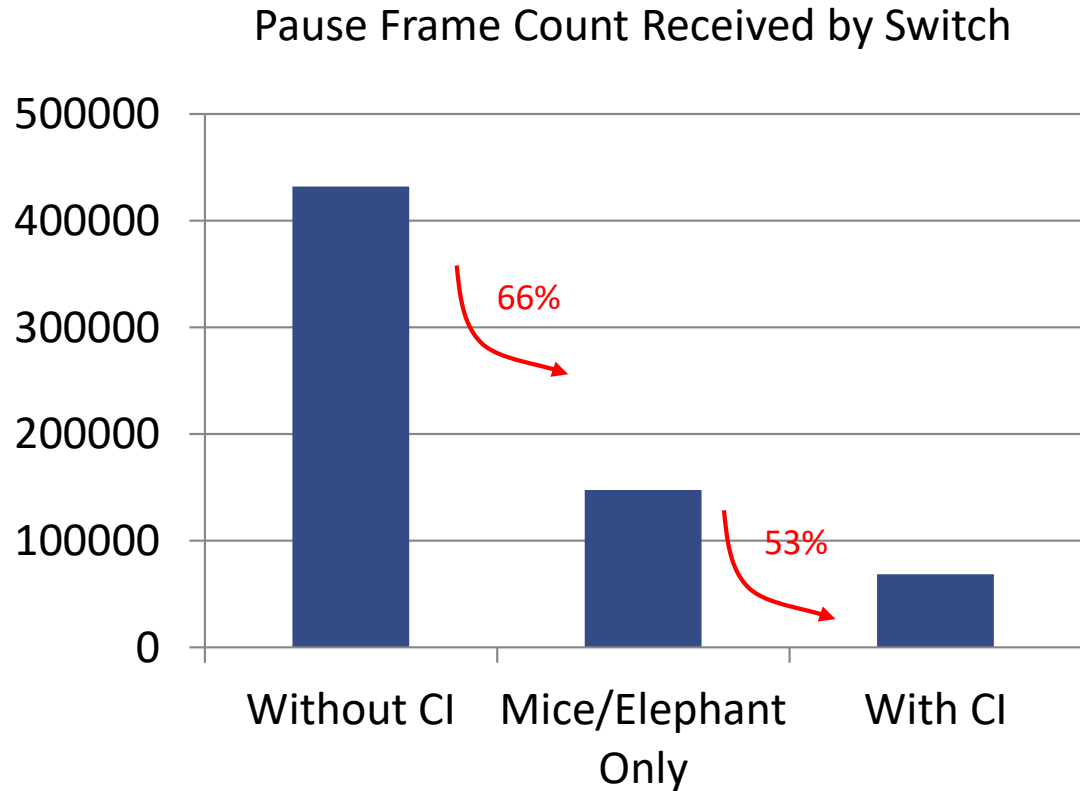
- With 3 queue model both “without CI” and “CI” have mice prioritization mechanism.
- The performance of the mice is not improved as much.

Lossy Scenario (No PFC)



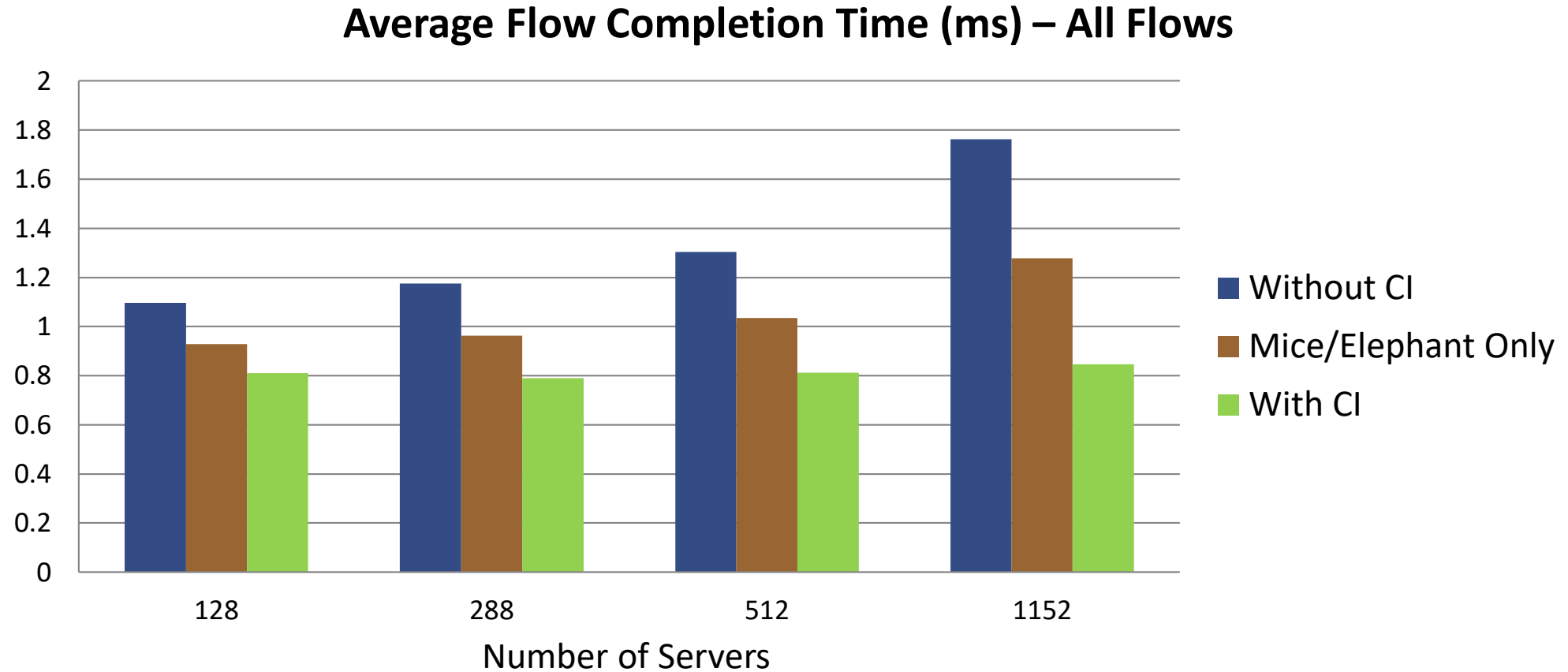
- CI reduces packet loss rate, which means it also reduces packet retransmission and improves performance.

Lossless Scenario - Reducing the Impact of PFC



- CI reduces Pause frame count and XOFF duration.
- XOFF duration is less significant than Pause frame count, because usually pause for low priority queue takes longer time to resume than high priority queue.

Scaling Comparison



- Adding CI allows the data center size to scale.

Next Steps

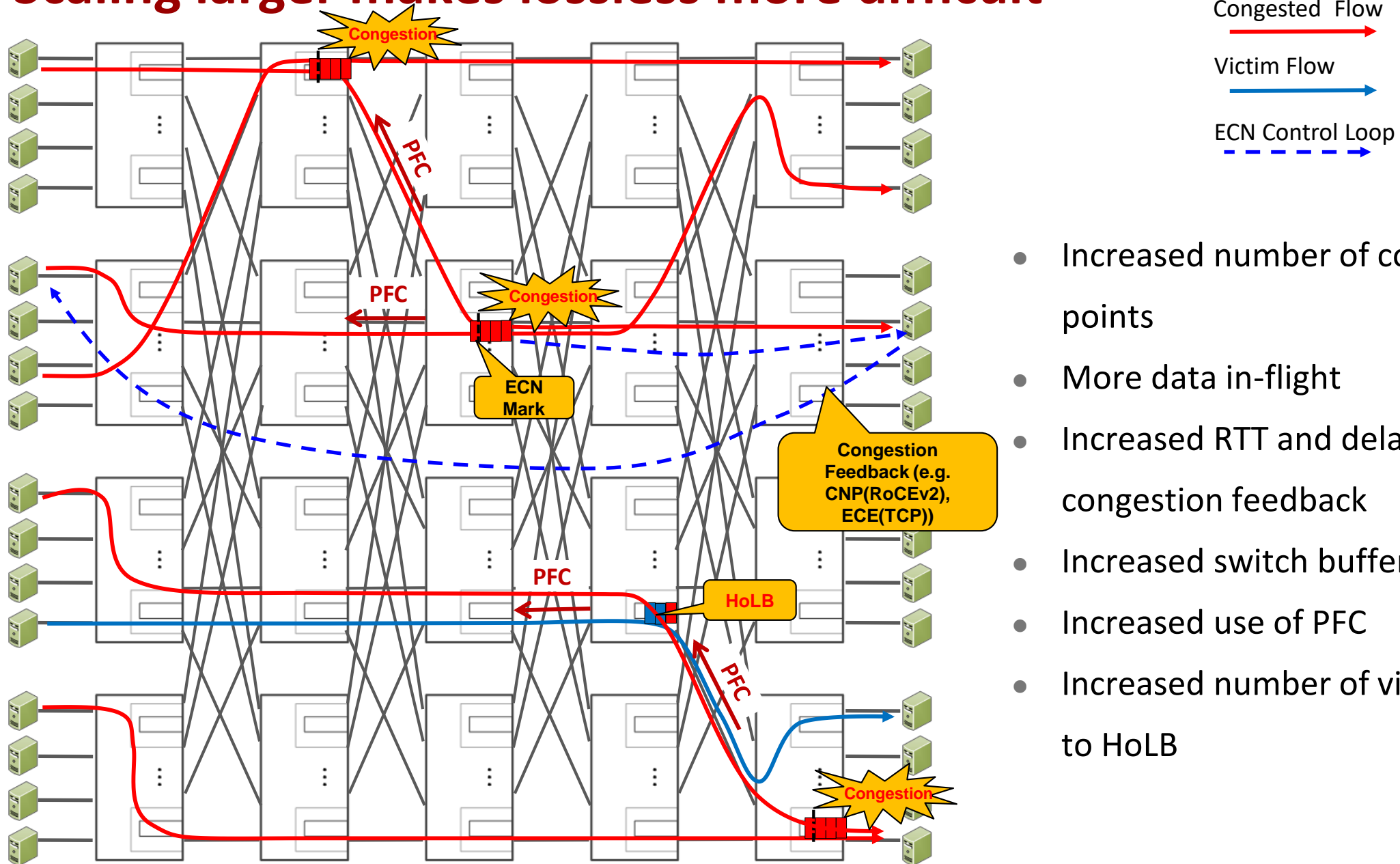
- Continued Technical review with 802.1 Working Group and others (e.g. IETF)
- Additional simulation analysis desired
 - Alternative switch memory architectures
 - Interaction with other CC algorithms (e.g. BBR, other rate or time-based schemes)
- Motion to start standardization in July 2018
- How can IETF help/participate?
 - Discuss within existing IEEE 802 / IETF interworking relationship (<https://www.ietf.org/blog/working-ieee-802/>)
 - Provide review comments and feedback to me – paul.congdon@tallac.com
 - Participate and/or review 802 Industry Connections draft report on Next Generation Data Centers (<https://1.ieee802.org/802-nend/>)

Backup

Important assertions about CI

- There are various degrees of conformity that can be specified and agreed upon
 - If lossless operation is NOT a requirement, CI works without enabling PFC
 - CI can perform local isolation only, without signaling
 - CI can coordinate isolation with upstream neighbors – best performance
- CI is designed to support higher layer end-to-end congestion control
 - CI is NOT an improvement on PFC
 - CI is NOT an improvement on QCN (Congestion Notification)
 - Congestion isolation provides necessary time for the end-to-end congestion control loop.
- To create a fully lossless network, PFC is needed as a last resort
 - CI has been shown to reduce both the number of pause frames and duration of pause

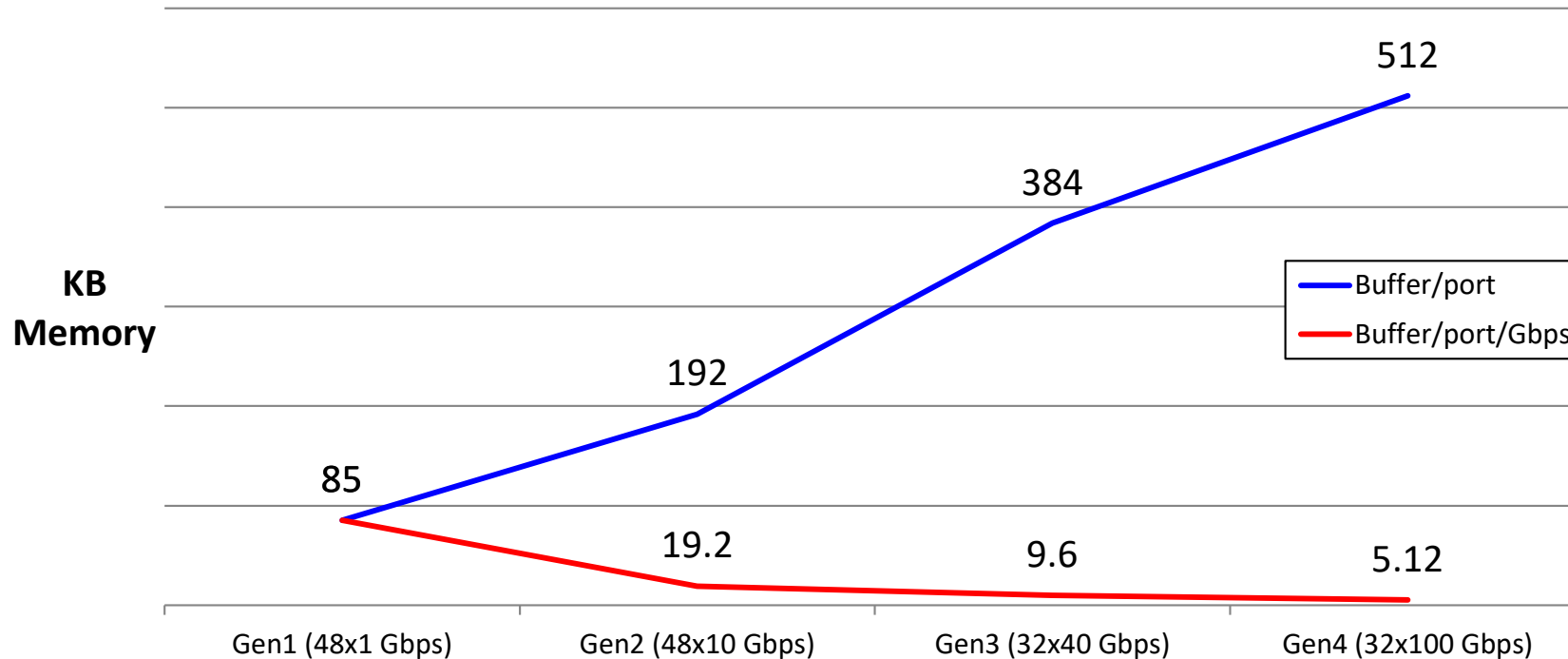
Scaling larger makes lossless more difficult



- Increased number of congestion points
- More data in-flight
- Increased RTT and delay for congestion feedback
- Increased switch buffer requirements
- Increased use of PFC
- Increased number of victim flows due to HoLB

Switch buffer growth is not keeping up

KB of Packet Buffer by Commodity Switch Architecture



Commodity Shallow Buffer Switches in DCNs are desirable:

- Low Latency
- Low Cost

However, packet loss can create performance issues:

- Source: Broadcom, “White Paper: Buffer Requirements for Datacenter Network Switches”, DNFAMILY-WP1101, August 25, 2015

Source: “Congestion Control for High-speed Extremely Shallow-buffered Datacenter Networks”. In Proceedings of APNet’17, Hong Kong, China, August 03-04, 2017, <https://doi.org/10.1145/3106989.3107003>

Congestion Isolation Packet

- Objectives/Requirements:
 - Provide upstream neighbor with an indication that a flow has been isolated
 - Provide upstream neighbor with flow identification information
 - No adverse effects of single packet loss
 - Low overhead

- **NOTE:** Consider re-using 802.1Qau CNM format, but use upstream switch as DA MAC?

Format of Congestion Isolation Packet

