## Joining OSCORE groups in ACE

draft-tiloca-ace-oscoap-joining-04

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# Updates from -03 (1/3)

- > This revision addresses mostly:
  - Latest updates in draft-ietf-core-oscore-groupcomm
  - Message formats from draft-palombini-ace-key-groupcomm
  - Review from Peter van der Stok Thanks a lot!
- Section 1.1 "Terminology"
  - "Multicaster" → "Requester" // no focus on multicast traffic
  - "Pure listener" is the "Silent server" of group OSCORE
  - Use "Listener" to avoid confusion with ACE "Client" and "Server"
- Section 3.1 "Authorization request"
  - Removed 'get\_pub\_keys' from this request
  - The AS has no reason to know this detail

# Updates from -03 (2/3)

- Section 4.2 "Join Response"
  - Added 'exp' in the 'key' parameter
  - 'exp' is defined in draft-palombini-ace-key-groupcomm
  - Clarified when 'clientID' is not needed in the 'key' parameter

#### The "key" parameter includes:

- "kty" with value "Symmetric".
- "k" as the OSCORE Master Secret.
- "exp" specifies where 'k' expires.
- "alg" (opt) as the AEAD algorithm used in the group.
- "kid" (opt) as the identifier of "k".
- "base IV" (opt) as the OSCORE Common IV.
- "clientID" (opt) as the Endpoint ID of the joining node.
- "serverID" as the Group Identifier (Gid) of the group.
- "kdf" (opt) as the KDF algorithm used in the group.
- "slt" (opt) as the OSCORE Master Salt.
- "cs\_alg" as the countersignature algorithm used in the group.

# Updates from -03 (3/3)

- Editorial improvements and text polishing
  - As to terminology from Group OSCORE
  - As to the usage of ACE profiles
  - As to interaction between actors
- Clarification on dynamic Group Identifier
  - A part of the Gid can vary over time, e.g., the Gid Epoch
  - The Gid initially included in 'scope' may differ from the current one
  - The current Gid is included in the Join Response as 'key.ServerID'
- Storing and maintaining public keys
  - Now the Group Manager <u>may</u> be the public key repo
  - Should we only admit the Group Manager as repo?

### Conclusion

Addressed review from Peter van der Stok – Thanks a lot!

- Aligned with:
  - Latest updates in draft-ietf-core-oscore-groupcomm
  - Message formats from draft-palombini-ace-key-groupcomm

> Ready for adoption?

# Thank you!

# Comments/questions?

https://gitlab.com/crimson84/draft-tiloca-ace-oscoap-joining/

## Goal

- Join an OSCORE group through its Group Manager (GM)
  - Using the ACE framework and its profiles
  - Keeping the approach oblivious to the used security profile
  - Preserving flexible arrangements and managements of groups

#### > Objectives

- Authorize joining nodes according to group join policies
- Secure channel establishment between joining nodes and the GM
- Initialization of joining nodes and key provisioning through the GM

#### Out of scope

- Authorization to access resources at group members
- Actual secure communication in the OSCORE group

### Protocol overview

- Join an OSCORE group using the ACE framework
  - Client → Joining node
  - Resource Server (RS) → Group Manager (GM)
  - The AS enforces access policies on behalf of the GM
  - Leverage profiles of ACE for secure communication with the GM
- > Joining process
  - CoAP request to the GM resource associated to the group to join
  - The GM provides keying material and other parameters to the joining node
- The GM may store the members' public keys
  - It receives new members' public key upon their joining
  - If requested so, it provides members' public keys to joining nodes

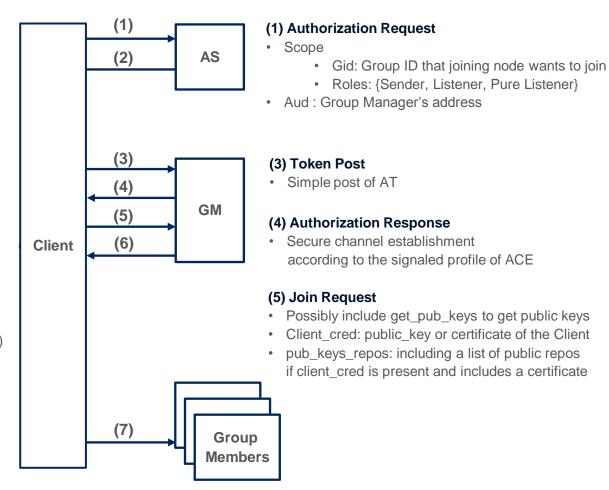
# Step-by-step message formats

#### (2) Authorization Response

- AT: access token
- Exp: lifetime of the AT
- Scope: confirmation of the roles requested in (1)
- Profile: security protocol between Client and GM

#### (6) Join Response

- Keying material for the OSCORE Security Context
- Pub\_keys: if get\_pub\_keys was in (5), includes public keys of current group members
- Group\_policies: includes list of policies (synchronization of seq number, rekeying protocol)
- Mgt\_key\_material :administrative key material to participate to the rekeying; content and format depends on the specific rekeying protocol



(7) OSCORE group communication

# **Group OSCORE**

draft-ietf-core-oscore-groupcomm
Use of OSCORE (\*) in group communication scenarios

#### Main features

- Same structures, constructs and mechanisms of OSCORE (\*)
- Confidentiality, integrity, replay protection
- Source authentication through digital signatures
- Request-response binding

Endpoint ID = 1 Recipient Recipient ID = 0 **Security Context** Common Server Client Sender Endpoint ID = 2Sender ID = 2Endpoint ID = 0Recipient **Security Context** Recipient ID = 0 Common Sender Sender ID = 0**Security Context** Recipient Server Recipient ID = 1 Common Endpoint ID = 3Recipient Sender Recipient ID = 2 Sender ID = 3Recipient Recipient Recipient ID = 3

Server

**Security Context** 

Recipient ID = 0

Common

Sender Sender ID = 1

(\*) draft-ietf-core-object-security